CIFMA 2024 — 5 November 2024, Aveiro, Portugal

Cognitive Aspects in the Formal Modelling of Multi-party Human-computer Interactionr

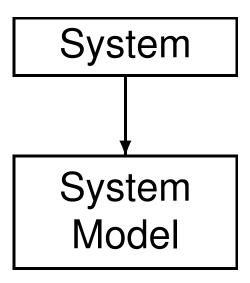
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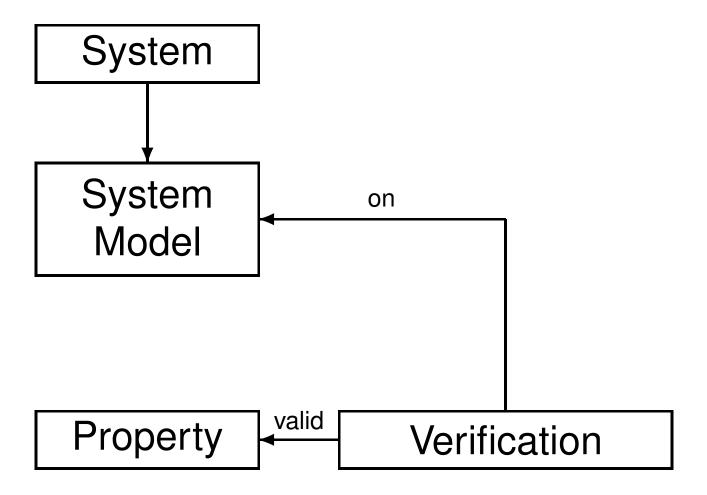
Department of Computer Science, SEDS, Nazarbayev University, Astana, Kazakhstan

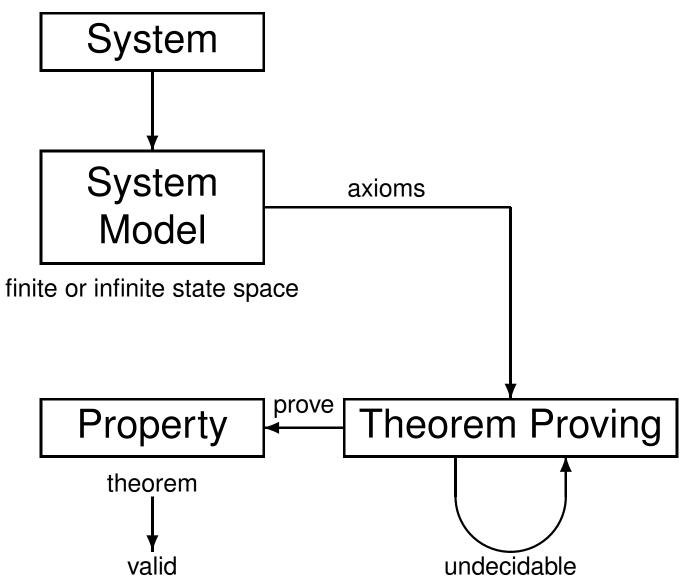
Background and Motivation

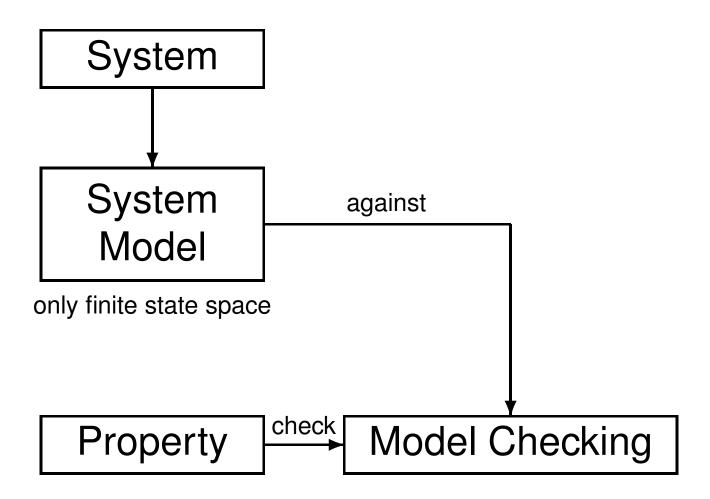
- What are Formal Methods?
- Why to use Formal Methods in HCI?
- What is Multi-party HCI?

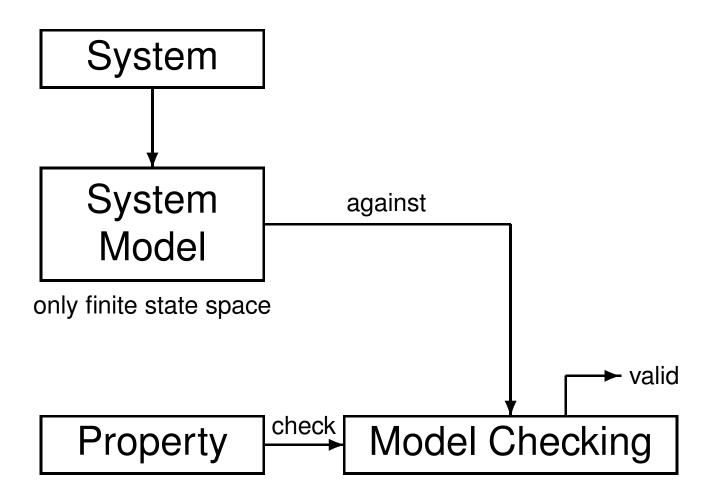
System

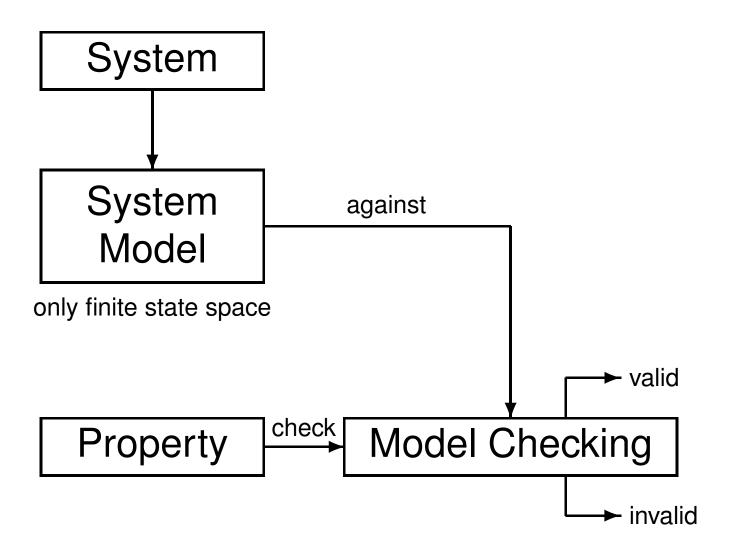


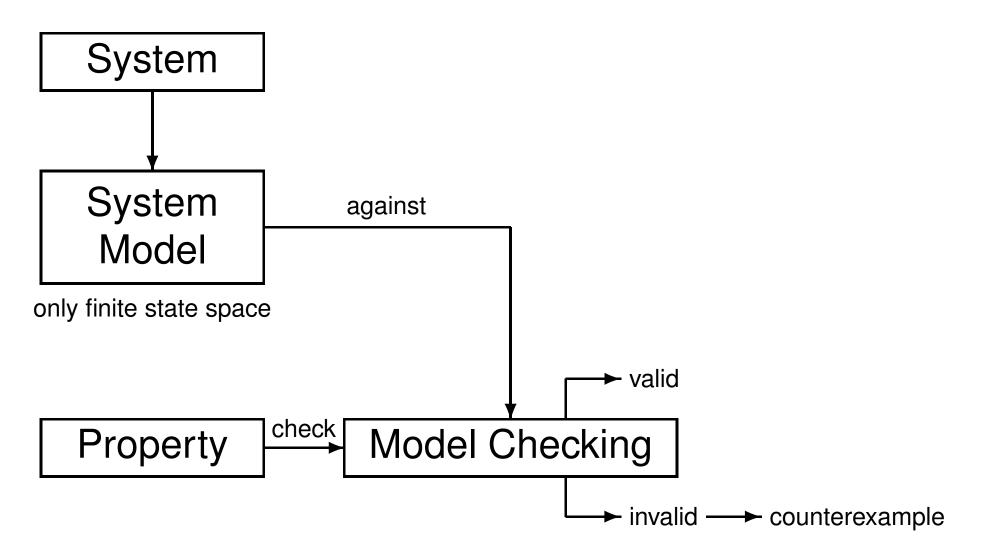




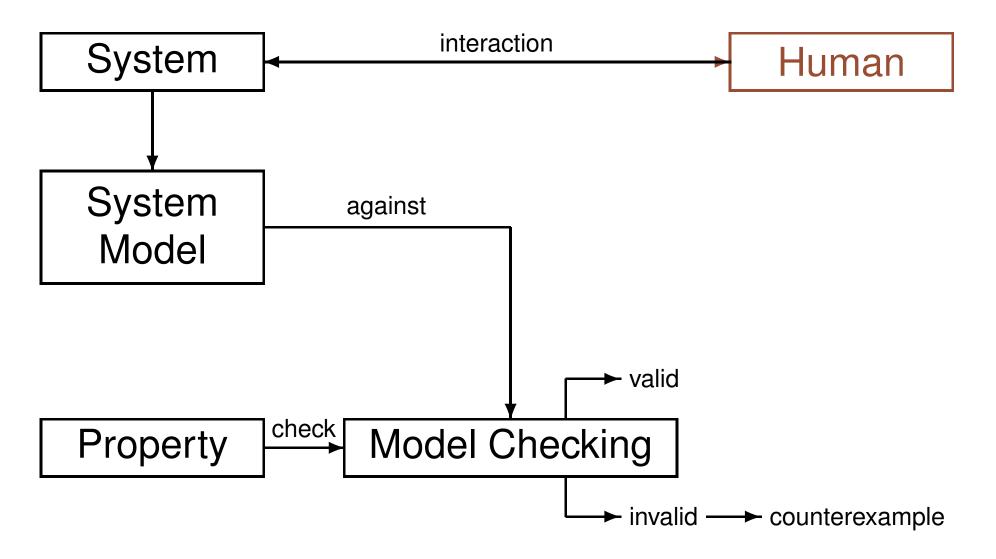




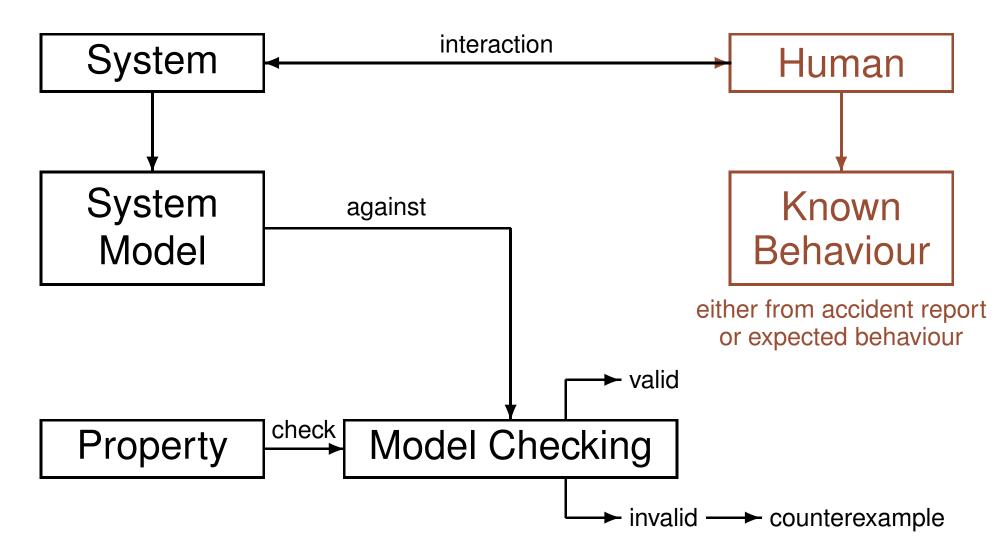




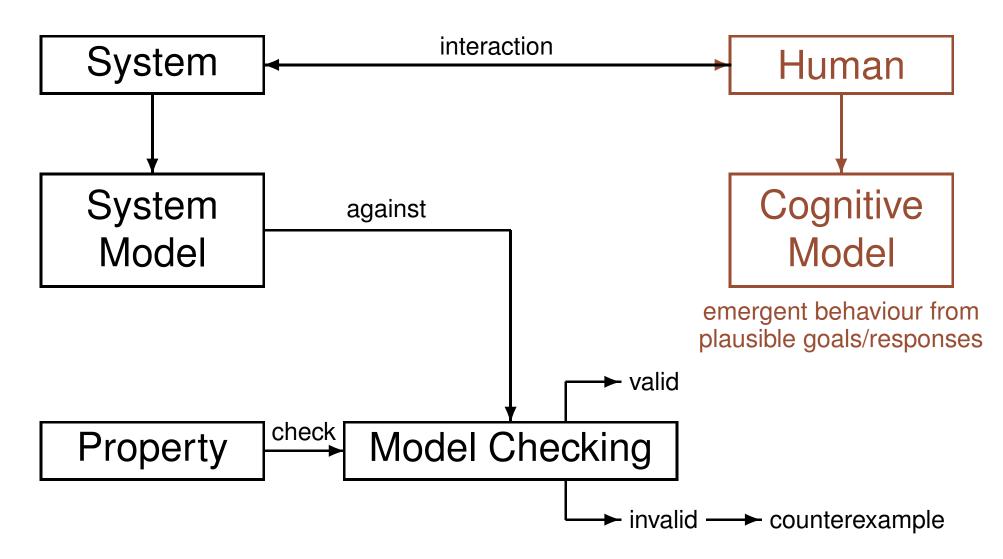
Why to use Formal Methods in HCI?



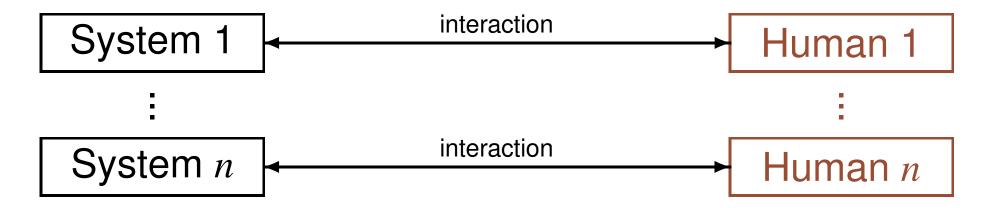
Why to use Formal Methods in HCI?



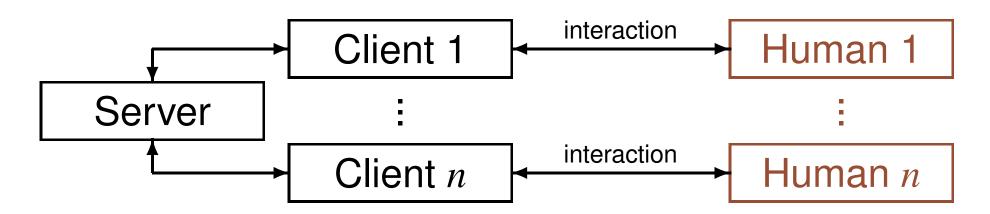
Why to use Formal Methods in HCI?



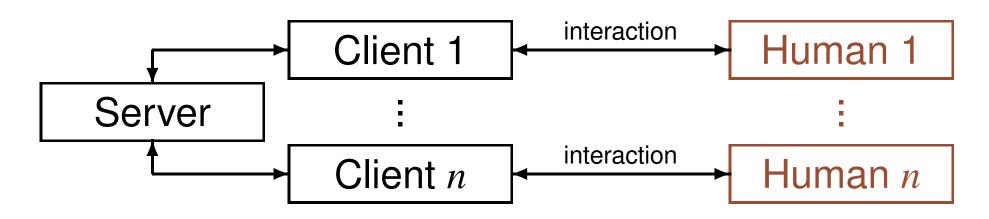
What is Multi-party HCI?



What is Multi-party HCI?

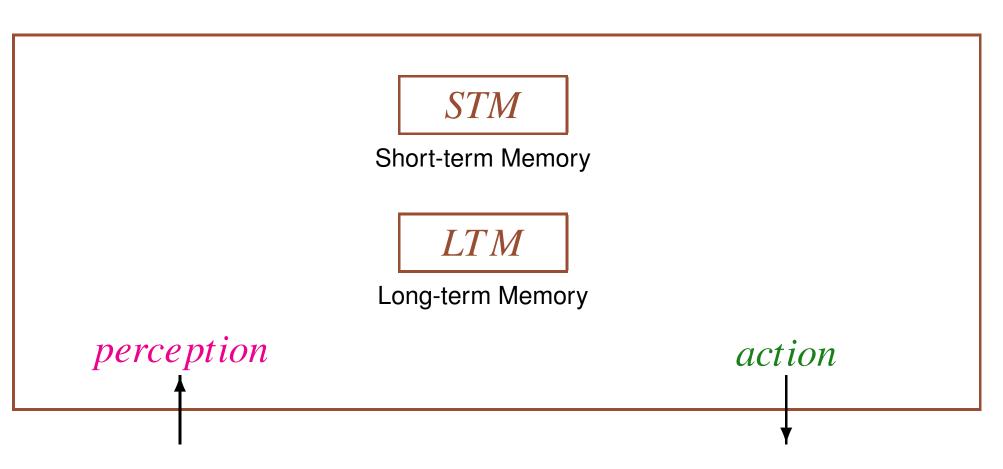


What is Multi-party HCI?

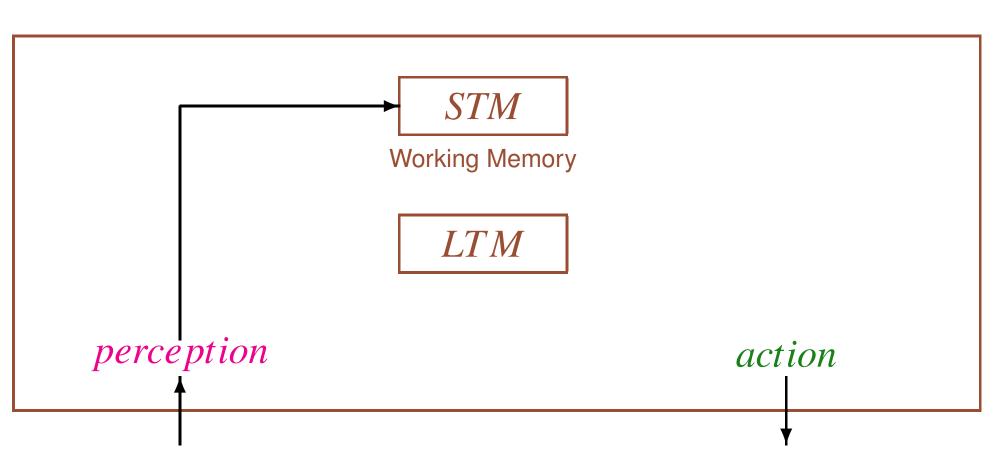


System Model :

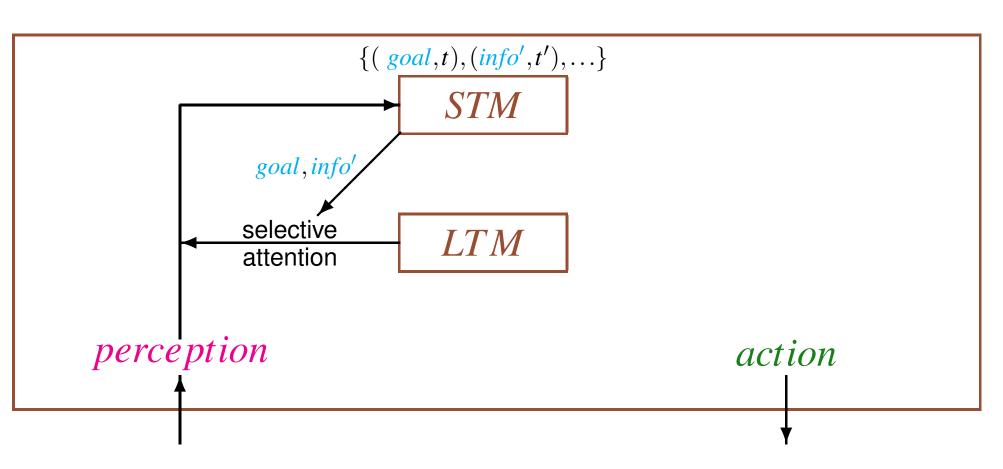
Cognitive Model



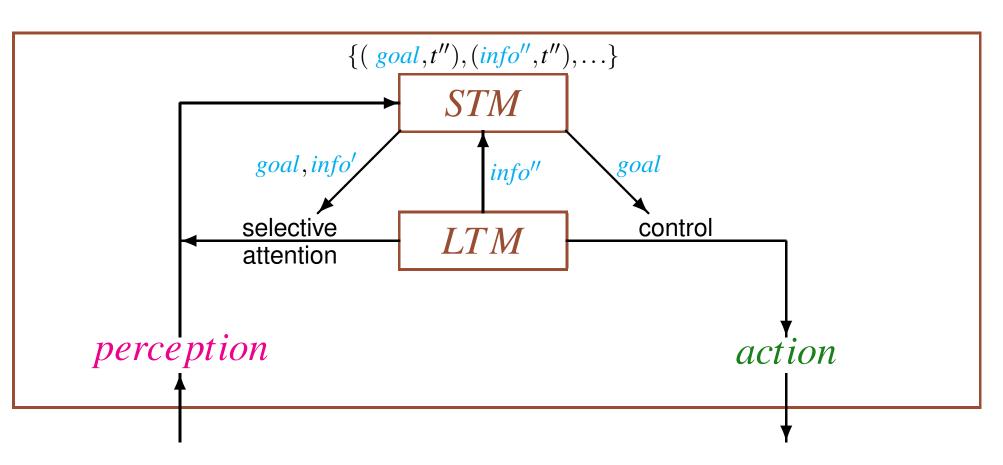
Environment Model



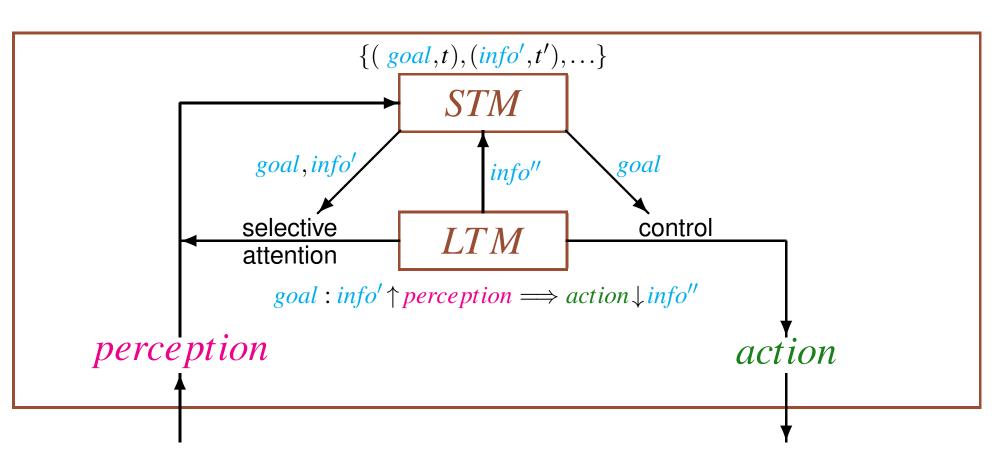
Environment Model



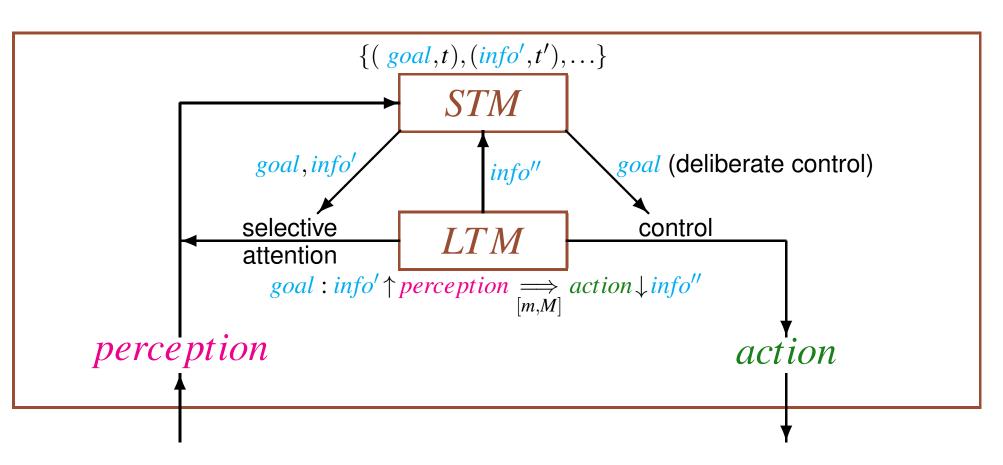
Environment Model



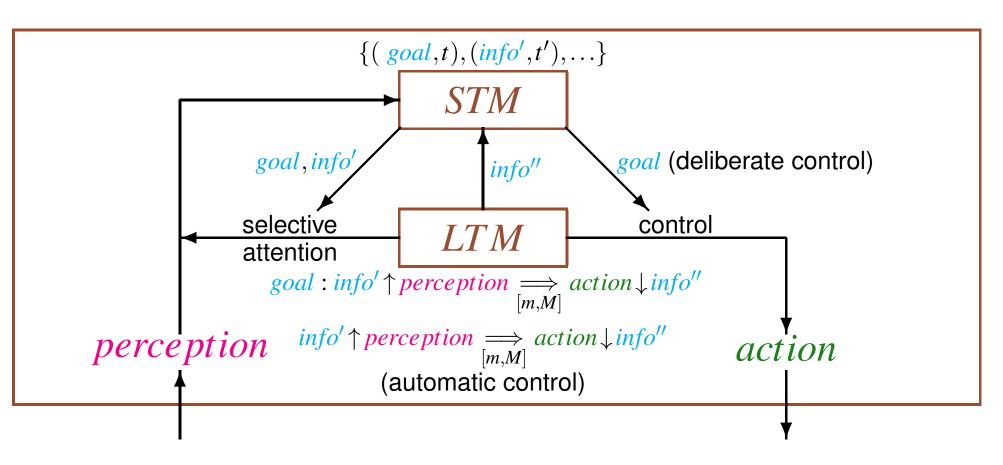
Environment Model



Environment Model

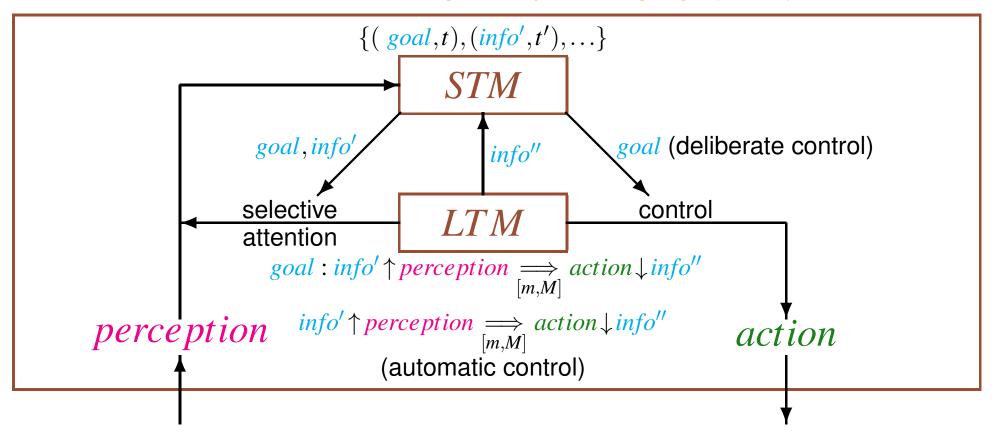


Environment Model



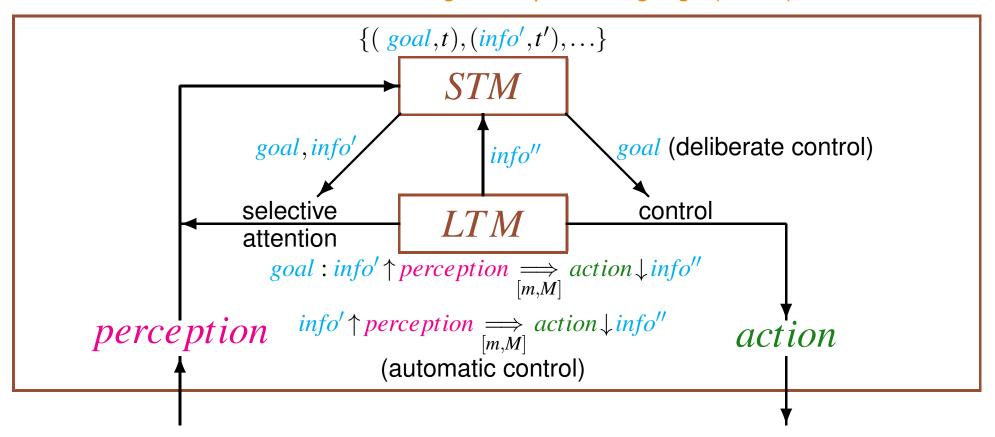
Environment Model

Behaviour and Reasoning Description Language (BRDL)



Environment Model

Behaviour and Reasoning Description Language (BRDL)



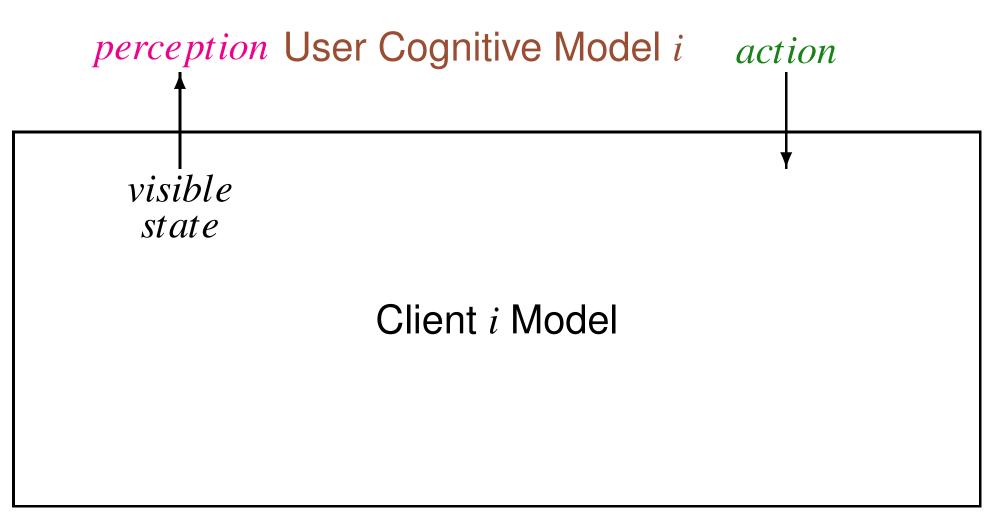
Environment Model (Client Model)

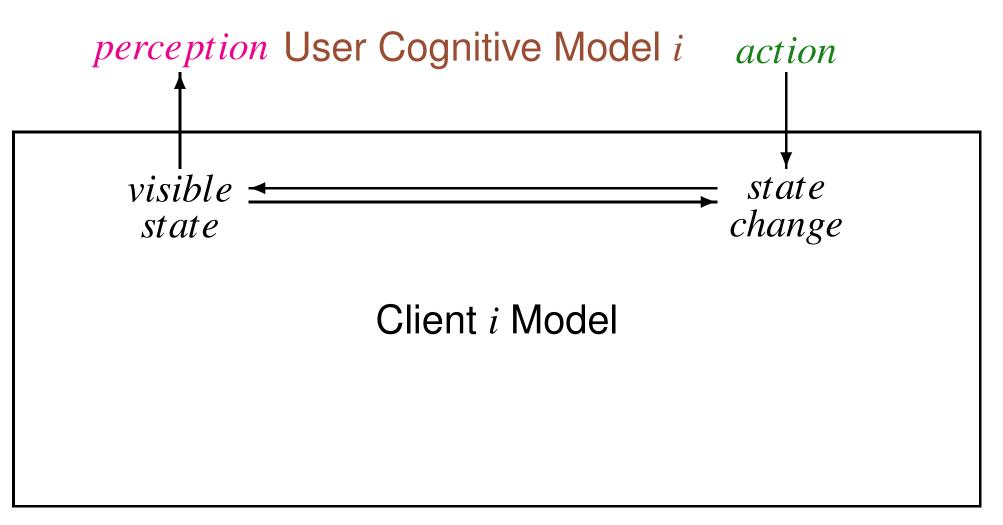
Example: Student UCM in BRDL

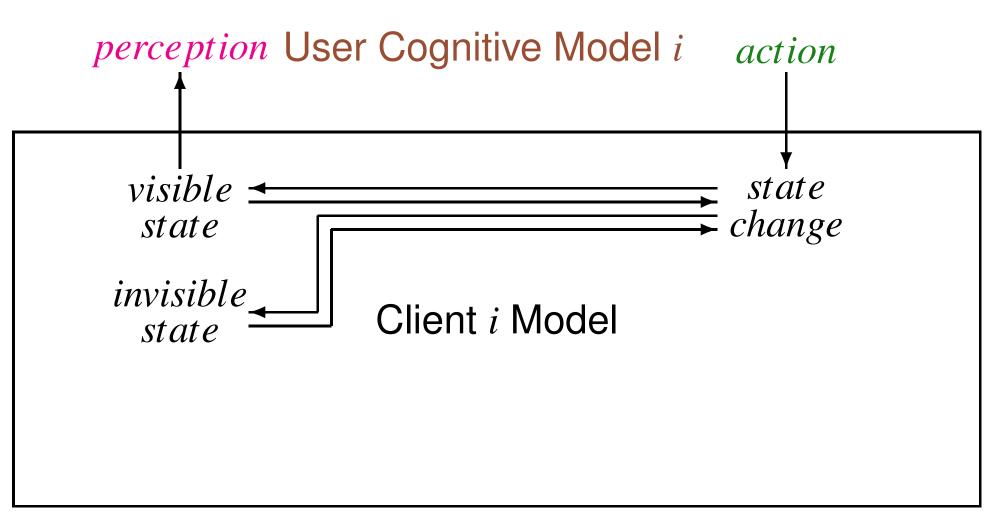
```
\uparrow emptyPage \Longrightarrow_{[100,300]} refresh \downarrow
goal(enrolled): \uparrow available \underset{[100,300]}{\Longrightarrow} enrol \downarrow
goal(enrolled): \uparrow enrolled \Longrightarrow \downarrow enrolled
goal(enrolled): enrolled \uparrow \Longrightarrow_{[100,300]} proceed \downarrow enrolled
goal(noLab):\uparrow chooseLab \Longrightarrow_{[100,300]} proceed \downarrow
goal(noLab): \uparrow noLab \underset{[100,300]}{\Longrightarrow} \downarrow noLab
goal(\textit{registerLab}): \uparrow \textit{chooseLab} \underset{[100,300]}{\Longrightarrow} \textit{registerLab} \downarrow
```

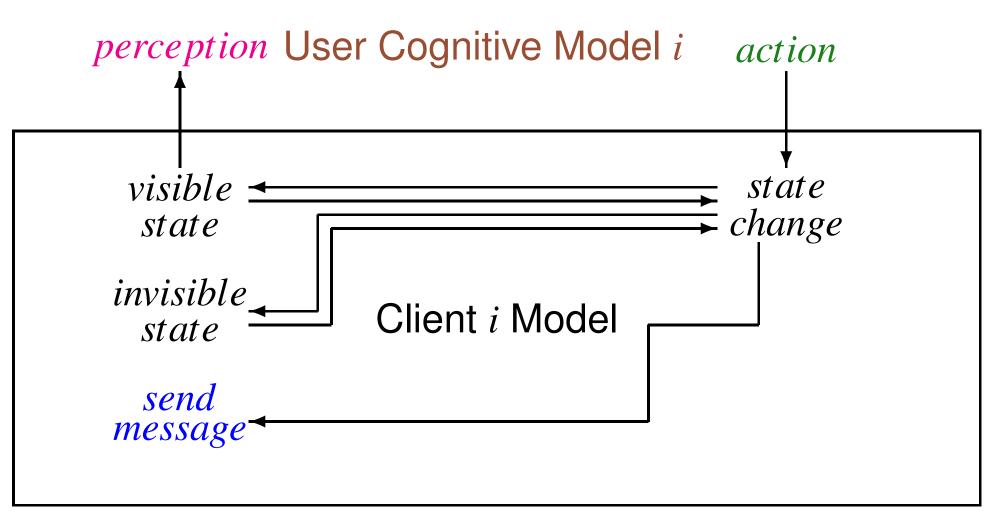


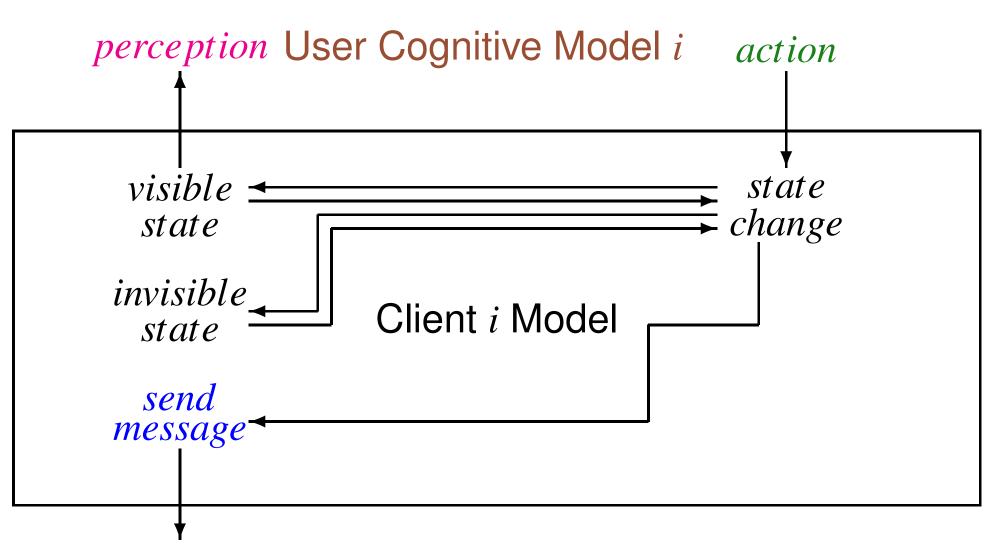
Client *i* Model
Communicating Labelled Transition Systems (*CLTS*)

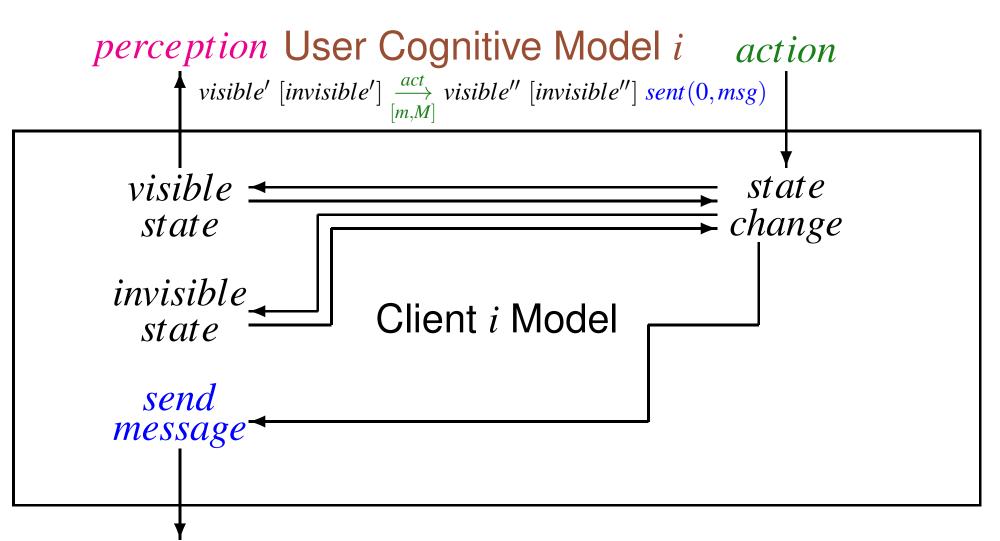


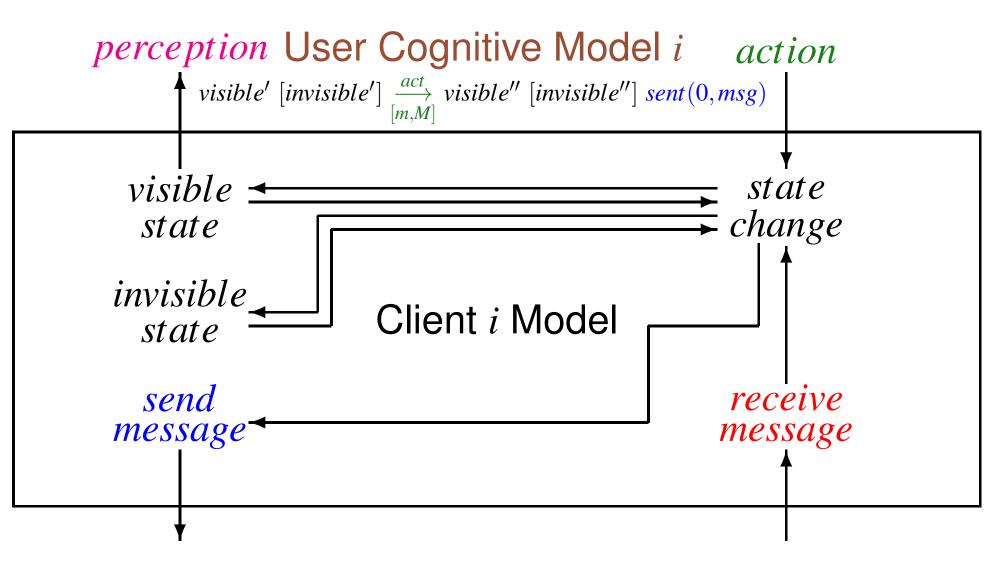


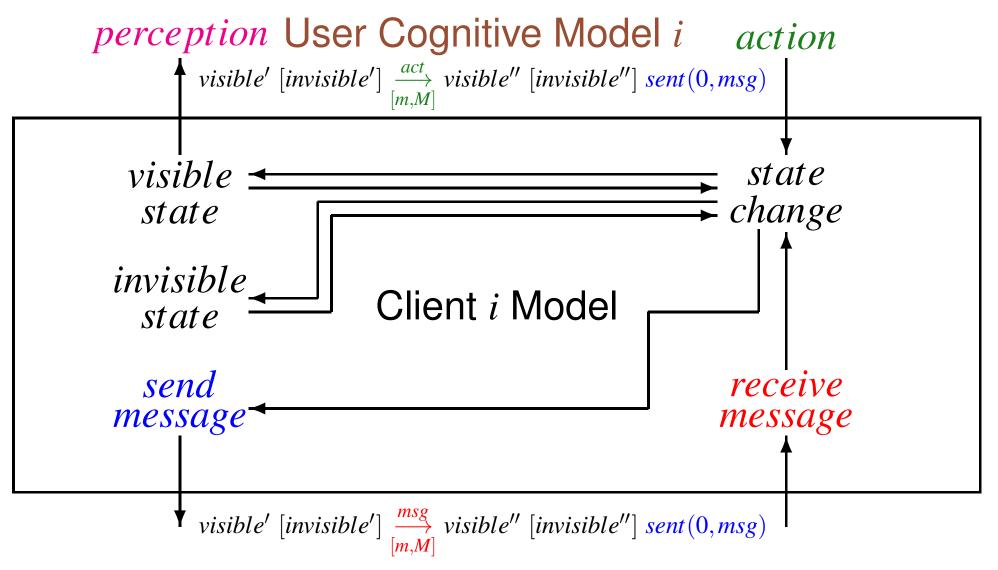








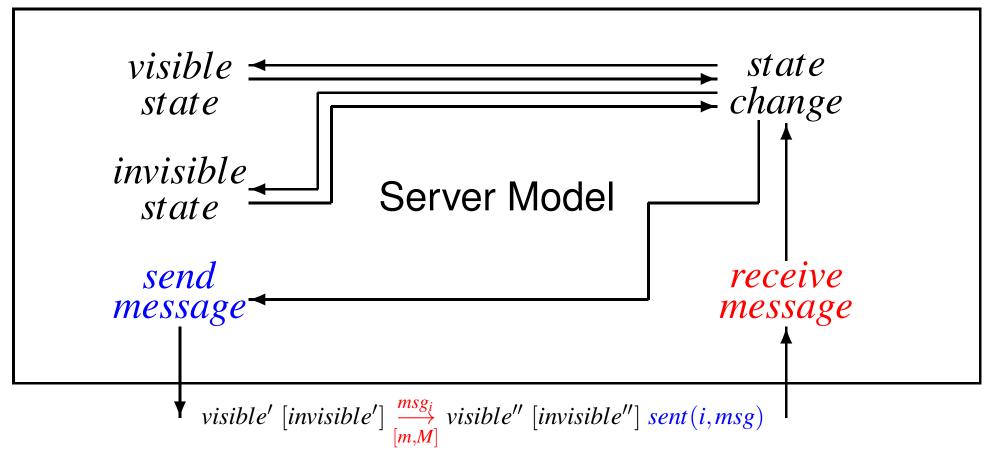




Example: Client CLTS

```
emptyPage [] \xrightarrow{refresh} waiting [] sent(0, check_i)
waiting \begin{bmatrix} \xrightarrow{available} \\ 0 \end{bmatrix} available \begin{bmatrix} \end{bmatrix}
waiting \begin{bmatrix} \stackrel{unavailable}{\longrightarrow} & unavailable \end{bmatrix}
available \begin{bmatrix} 1 & enrol \\ 0 & enrolled \end{bmatrix} sent(0, register_i)
enrolled [labs] \xrightarrow{proceed} enrolled [loadingLabs] sent(0, checkLabs_i)
enrolled [loadingLabs] \xrightarrow{labInfo} chooseLab []
enrolled \ [loadingLabs] \xrightarrow{labFailed} enrolled \ [labs]
chooseLab \ [] \xrightarrow{proceed} noLab \ []
chooseLab \ [] \xrightarrow{registerLab} labRegistered \ [] sent(0, labChosen_i)
```

Server Model



Client i Model

Example: Server CLTS

```
[available] \xrightarrow{check_i} [available] sent(i, available)
[unavailable] \xrightarrow{check_i} [unavailable] sent(i, unavailable)
[available] \xrightarrow{register_i} [unavailable, registered_i]
[unavailable] \xrightarrow{register_i} [unavailable]
[] \xrightarrow{checkLabs_i} [] sent(i, labInfo)
[] \xrightarrow{checkLabs_i} [] sent(i, labFailed)
[] \xrightarrow{labChosen_i} [labRegistered_i]
```

Human 1

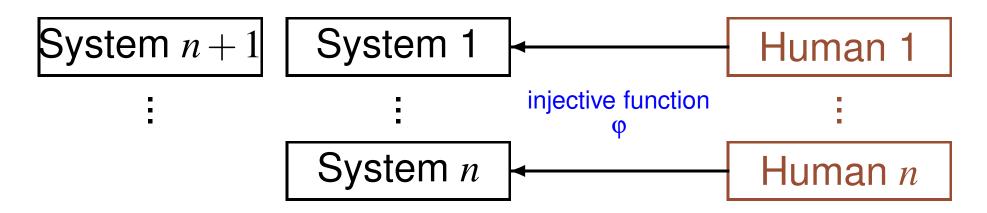
Human *n*

$$\{\mathcal{U}j\}_{j\in\mathbb{J}}$$

Human 1
:
Human n

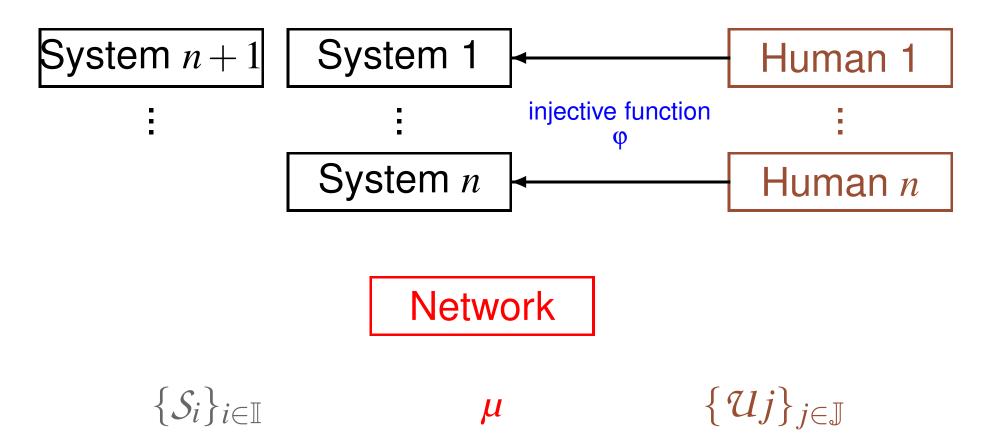
$$\{\mathcal{S}_i\}_{i\in\mathbb{I}}$$

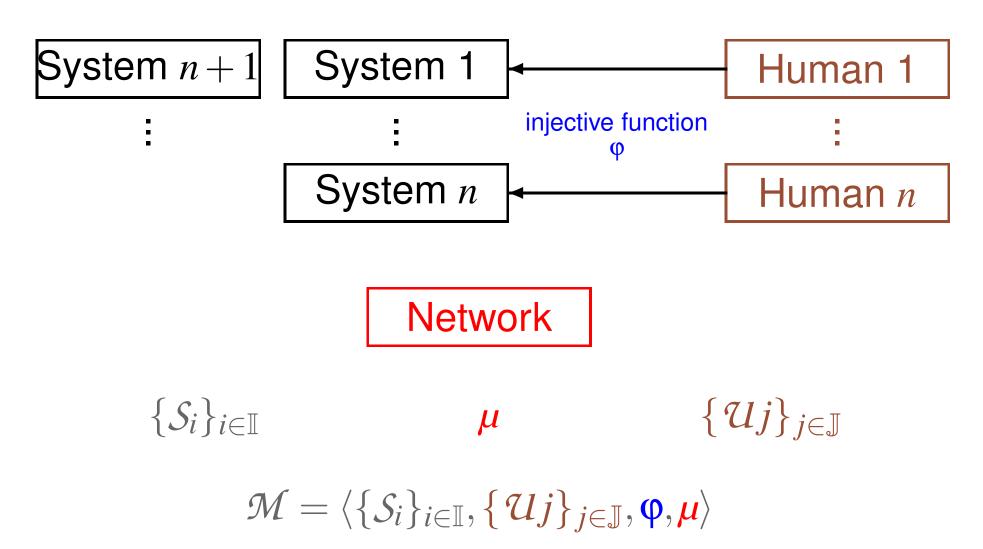
$$\{\mathcal{U}j\}_{j\in\mathbb{J}}$$



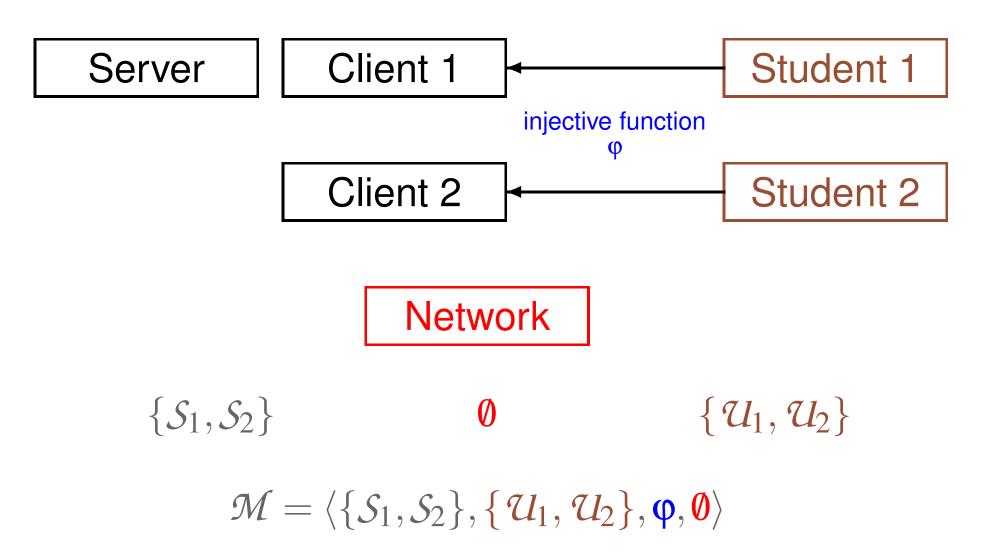
$$\{\mathcal{S}_i\}_{i\in\mathbb{I}}$$

$$\{\mathcal{U}j\}_{j\in\mathbb{J}}$$





OSM Example



Cognitive Properties

- Only one student believes to have registered for the one place course;
- 2. A student cannot unintentionally skip the lab registration.

1. Only one student believes to have registered for the one place course.

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Search Condition: $(enrolled, T') \in STM' \land (enrolled, T'') \in STM''$

1. Only one student believes to have registered for the one place course.

Search Condition: $(enrolled, T') \in STM' \land (enrolled, T'') \in STM''$

The search should fail to validate Property 1

1. Only one student believes to have registered for the one place course.

Search Condition: $(enrolled, T') \in STM' \land (enrolled, T'') \in STM''$

The search should fail to validate Property 1

But it doesn't --> Property 1 does not hold

Property 1 Violation: Server Side

1. Only one student believes to have registered for the one place course.

```
Search Condition: (enrolled, T') \in STM' \land (enrolled, T'') \in STM''
[available] \xrightarrow{check_i} [available] sent(i, available)
[unavailable] \xrightarrow[[10,1000]]{check_i} [unavailable] sent(i,unavailable)
[available] \xrightarrow{register_i} [unavailable, registered_i]
[unavailable] \xrightarrow{register_i} [unavailable]
[] \xrightarrow{checkLabs_i} [] sent(i, labInfo)
[] \xrightarrow{checkLabs_i} [] sent(i, labFailed)
[] \xrightarrow{labChosen_i} [labRegistered_i]
```

Property 1 Violation: Server Side

1. Only one student believes to have registered for the one place course.

```
Search Condition: (enrolled, T') \in STM' \land (enrolled, T'') \in STM''
[available] \xrightarrow{check_i} [available] sent(i, available)
[unavailable] \xrightarrow[[10,1000]]{check_i} [unavailable] sent(i,unavailable)
[available] \xrightarrow{register_i} [unavailable, registered_i]
[unavailable] \xrightarrow{register_i} [unavailable] (no message is sent to Client i)
\begin{bmatrix} \frac{checkLabs_i}{\longrightarrow} \\ [10,1000] \end{bmatrix} sent(i,labInfo)
[] \xrightarrow{checkLabs_i} [] sent(i, labFailed)
[] \xrightarrow{labChosen_i} [labRegistered_i]
```

```
emptyPage [] \xrightarrow{refresh} waiting [] sent(0, check_i)
waiting \begin{bmatrix} \xrightarrow{available} \\ 0 \end{bmatrix} available \begin{bmatrix} \end{bmatrix}
waiting \begin{bmatrix} \stackrel{unavailable}{\longrightarrow} & unavailable \end{bmatrix}
available \begin{bmatrix} 1 & enrol \\ 0 & enrolled \end{bmatrix} [labs] sent(0, register_i)
enrolled [labs] \xrightarrow{proceed} enrolled [loadingLabs] sent(0, checkLabs_i)
enrolled [loadingLabs] \xrightarrow{labInfo} chooseLab []
enrolled [loadingLabs] \xrightarrow{labFailed} enrolled [labs]
chooseLab \ [] \xrightarrow{proceed} noLab \ []
chooseLab \ [] \xrightarrow{registerLab} labRegistered \ [] sent(0, labChosen_i)
```

```
emptyPage [] \xrightarrow{refresh} waiting [] sent(0, check_i)
waiting \begin{bmatrix} \xrightarrow{available} \\ 0 \end{bmatrix} available \begin{bmatrix} \end{bmatrix}
waiting \begin{bmatrix} \stackrel{unavailable}{\longrightarrow} & unavailable \end{bmatrix}
available [] \xrightarrow{enrol} enrolled [labs] sent(0, register_i)
                                                                                       (immediate feedback to the user)
enrolled [labs] \xrightarrow{proceed} enrolled [loadingLabs] sent(0, checkLabs_i)
enrolled [loadingLabs] \xrightarrow{labInfo} chooseLab []
enrolled [loadingLabs] \xrightarrow{labFailed} enrolled [labs]
chooseLab \ [] \xrightarrow{proceed} noLab \ []
```

 $chooseLab \ [] \xrightarrow{registerLab} labRegistered \ [] sent(0, labChosen_i)$

2. A student cannot unintentionally skip the lab registration.

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Search Condition: there is a Client which may reach a visible state that contains noLab when starting with $goal(registerLab) \in STM$

2. A student cannot unintentionally skip the lab registration.

Search Condition: there is a Client which may reach

a visible state that contains *noLab*

when starting with $goal(registerLab) \in STM$

The search should fail to validate Property 2

2. A student cannot unintentionally skip the lab registration.

Search Condition: there is a Client which may reach a visible state that contains noLab when starting with $goal(registerLab) \in STM$

The search should fail to validate Property 2

(The search should instead succeed when starting with $goal(noLab) \in STM$)

2. A student cannot unintentionally skip the lab registration.

Search Condition: there is a Client which may reach a visible state that contains noLab when starting with $goal(registerLab) \in STM$

The search should fail to validate Property 2

(The search should instead succeed when starting with $goal(noLab) \in STM$)

But it doesn't --> Property 2 does not hold

```
emptyPage [] \xrightarrow{refresh} waiting [] sent(0, check_i)
waiting \begin{bmatrix} \xrightarrow{available} \\ 0 \end{bmatrix} available \begin{bmatrix} \end{bmatrix}
waiting \begin{bmatrix} \stackrel{unavailable}{\longrightarrow} & unavailable \end{bmatrix}
available \begin{bmatrix} 1 & enrol \\ 0 & enrolled \end{bmatrix} sent(0, register_i)
enrolled [labs] \xrightarrow{proceed} enrolled [loadingLabs] sent(0, checkLabs_i)
enrolled \ [loadingLabs] \xrightarrow{labInfo} chooseLab \ []
enrolled\ [loadingLabs] \stackrel{labFailed}{\longrightarrow} enrolled\ [labs]
chooseLab \ [] \xrightarrow{proceed} noLab \ []
```

```
emptyPage [] \xrightarrow{refresh} waiting [] sent(0, check_i)
waiting \begin{bmatrix} \xrightarrow{available} \\ 0 \end{bmatrix} available \begin{bmatrix} \end{bmatrix}
waiting \begin{bmatrix} \stackrel{unavailable}{\longrightarrow} & unavailable \end{bmatrix}
available \begin{bmatrix} 1 & enrol \\ 0 & enrolled \end{bmatrix} sent(0, register_i)
enrolled [labs] \xrightarrow{proceed} enrolled [loadingLabs] sent(0, checkLabs_i)
enrolled \ [loadingLabs] \xrightarrow{labInfo} chooseLab \ []
enrolled [loadingLabs] \xrightarrow{labFailed} enrolled [labs]
chooseLab \ [] \xrightarrow{proceed} noLab \ []
```

```
emptyPage [] \xrightarrow{refresh} waiting [] sent(0, check_i)
waiting \begin{bmatrix} \xrightarrow{available} \\ 0 \end{bmatrix} available \begin{bmatrix} \end{bmatrix}
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available \begin{bmatrix} 1 & enrol \\ 0 & enrolled \end{bmatrix} sent(0, register_i)
enrolled \ [labs] \xrightarrow{proceed} enrolled \ [loadingLabs] \ sent(0, checkLabs_i)
enrolled\ [loadingLabs] \stackrel{labInfo}{\longrightarrow} chooseLab\ []
enrolled [loadingLabs] \xrightarrow{labFailed} enrolled [labs]
chooseLab \ [] \xrightarrow{proceed} noLab \ []
```

$$emptyPage \ [] \xrightarrow{refresh} \ waiting \ [] \ sent(0, check_i)$$

$$waiting \ [] \xrightarrow{available} \ available \ []$$

$$waiting \ [] \xrightarrow{unavailable} \ unavailable \ []$$

$$available \ [] \xrightarrow{enrol} \ enrolled \ [labs] \ sent(0, register_i)$$

$$enrolled \ [labs] \xrightarrow{proceed} \ enrolled \ [loadingLabs] \ sent(0, checkLabs_i)$$

$$enrolled \ [loadingLabs] \xrightarrow{labInfo} \ chooseLab \ []$$

$$enrolled \ [loadingLabs] \xrightarrow{labFailed} \ enrolled \ [labs]$$

$$chooseLab \ [] \xrightarrow{proceed} \ noLab \ []$$

the user keeps clicking *proceed* to register for a lab

```
emptyPage [] \xrightarrow{refresh} waiting [] sent(0, check_i)
waiting \begin{bmatrix} \xrightarrow{available} \\ 0 \end{bmatrix} available \begin{bmatrix} \end{bmatrix}
waiting \begin{bmatrix} & unavailable \\ & & \\ & & \end{bmatrix} unavailable \begin{bmatrix} \\ \end{bmatrix}
available \begin{bmatrix} 1 & enrol \\ 0 & enrolled \end{bmatrix} sent(0, register_i)
                                                                                                                the user
enrolled \ [labs] \xrightarrow[]{proceed} enrolled \ [loadingLabs] \ sent(0, checkLabs_i)
                                                                                                    keeps clicking proceed
                                                                                                        to register for a lab
enrolled [loadingLabs] \xrightarrow{labInfo} chooseLab []
enrolled [loadingLabs] \xrightarrow{labFailed} enrolled [labs]
                                                                                                                  BUT
```

Conclusion

 Use the Maude search command to detect violation of Cognitive Properties

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- Responsibility with the system, not the human

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Future Work

we have statically assigned users to interfaces

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- Use the Maude search command to detect violation of Cognitive Properties
- Responsibility with the system, not the human
- They are system errors, NOT human error

Future Work

- we have statically assigned users to interfaces
- we are exploring ways to dynamically assign users to interfaces

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- Server and Serve Example.
- OSM and OSM Example.
- Cognitive Properties.
- Property 1: Server and Client Violations
- Property 2: Server Violations
- Conclusion and Future Work

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