

Objects Recognition Based on On-line Machine Learning

Project Status Report for CIS 519

Abstract

So far, we attempted to use following method described in this report to recognize objects (various kinds of balls in our project) in the given images. The first step is using Circular Hough Transform (CHT) to detect the most possible region that contains the ball which is datasets preprocessing step. The second step contains techniques to extract feature from the selected region. In the third step, neural network is applied on the extracted features to classify the given instances. Several training/testing experiments have been carried out to show the performance of this method.

detecting the interested region (ball region) in the image, then fetch features inside the interested region as input features for next step. Then label the interested region based on the machine learning classifier (e.g. Neural Network).

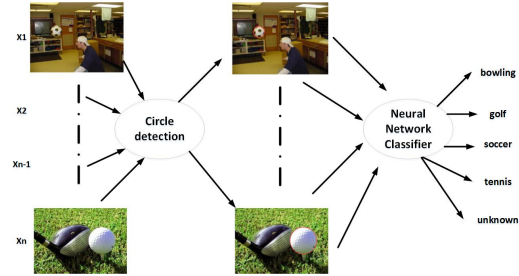


Figure 1. Methodology Overview

1. Introduction

This report presents an attempt of objects recognition. We decided to use images of four kinds of balls from Caltech 256(Griffin, G. Holub, AD. Perona, P.) as our dataset, which contains 98 images of golf in the folder “088.golf-ball”, 174 in “193.soccer-ball”, 104 in “017.bowling-ball” and 98 in “216.tennis-ball”.

Primary tasks for this project:

1. Preprocess the datasets and extract the picture patches with different labels. So far, CHT was applied to test the geometric feature of the balls.
2. Based on machine learning method (e.g. Neural Network) to train the datasets.
3. In the test part, input a test image, the algorithm should detect balls in the image and label the detected ball based on the trained model.

2. Model Details

2.1. Overview of the Method

The method for ball recognition is shown in Figure 1. Ball recognition can be considered as the problem of de-

2.2. Circle Detection

At the beginning, we considered using corner detection directly on the original image to extract features. However, extracting the corner feature based on the Harris Corner Detection and Adaptive Non-maximal Suppression method(Brown et al., 2005) is not so helpful for following reasons: Firstly, different pattern could be find in a single kind of balls so that geometric corner feature couldn't provide enough information for classifying; Secondly, the complicated background could generate large amount of features which are irrelevant to the ball.

During building the training set, the area can be located by either circle detection algorithm or manually selection. However, when classifying a ball in a new image, the circle area has to be detected automatically. Several methods for circle detection are studied in the last few years,(Atherton T.J., 1999),(Victor A., 2006),(D’Orazio T., 2004). One of the robustest approach is Circle Hough Transform(CHT), which takes the image M and desired radius range $[r_{min}, r_{max}]$ as inputs and return the positions of circle centers. The algorithm could be presented in Algorithm 1. In our case, we use the log phase for the accumulator which is

$$\phi_{m,n}^{logr} = 2\pi \left(\frac{\log [\sqrt{(m-i)^2 + (n-j)^2}] - \log r_{min}}{\log r_{max} - \log r_{min}} \right) \quad (1)$$

Algorithm 1 Circle Hough Transform

Input: image I , radius range $[r_{min}, r_{max}]$
Initialize accumulator matrix $M = 0$.
for each edge point (i, j) in image I **do**
 for each point (m, n) in image I **do**
 if $r_{min}^2 < (m - i)^2 + (n - j)^2 < r_{max}^2$ **then**
 $M(m, n) = M(m, n) + \phi_{m,n}$
 end if
 end for
end for
Return: positions of local maximum points in accumulator matrix M

While applying CHT method, the sensitivity factor is often introduced, which is a scaler in $[0, 1]$. A higher sensitivity factor helps in detecting weaker and partially obscured circles, however, increases the risk of false detection. In our case, we increased the sensitivity gradually until the first circle is detected to decrease the risk of false detection and miss detection.

2.3. Results

Figure 2 are some results of our implementation of corner detection, red dots are the detected corners.

Several results of applying our circle detection algorithm

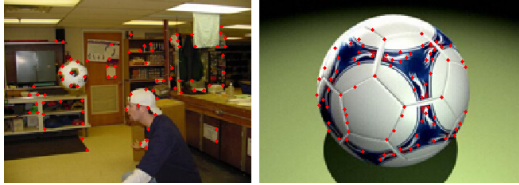


Figure 2. Corner Detection Results

on Caltech256 dataset are shown in Figure 3.

3. Work for Next Stage

3.1. Reconstruct the dataset

In order to introduce neural network into this problem, the training data set need to be normalized to a $n - d$ matrix, where n is the number of training instance and d is the number of pixels. The idea is to resize the interested area into a particular size, convert the resized image into grey scale and reshape the pixel information into a vector for each circle we found in the circle detection step. Then construct a binary label vector manually according to which kind of ball each instance belongs to.



Figure 3. CHT Detection Result

3.2. Neural Network learning and Deep learning

Given all the dataset and the labels, train the classification model by Neural Network learning and Deep learning with cross validation and try to figure out which method is better for ball classification problem. To evaluate the performance of each learning methods, we plans to compute the overall accuracy and precision, recall for each class and plot the ROC curve.

3.3. HOG and SVM

So far, CHT has been used to detect the circle, however the result is unreliable in some cases. Inspired by paper presented(Dalal & Triggs, 2005) by Navneet Dalal and Bill Triggs, we may try the method described in the paper. The interested region will be labeled manually for the training data. HOG features can be extracted from the interested region. Then SVM or other classifier will be applied to train the learning model.

Acknowledgments

This project is supported by Upenn CIS 519. Thanks Eric Eaton and Xiaoxiang Hu for their instruction. Thanks MATLAB for providing some many useful toolbox.

References

- Atherton T.J., Kerbyson D.J. Size invariant circle detection. pp. 795–803, 1999.
- Brown, Matthew, Szeliski, Richard, and Winder, Simon. Multi-image matching using multi-scale oriented patches. In *Computer Vision and Pattern Recognition, 2005. CVPR 2005. IEEE Computer Society Conference on*, volume 1, pp. 510–517. IEEE, 2005.
- Dalal, Navneet and Triggs, Bill. Histograms of oriented

220	gradients for human detection. In <i>Computer Vision and</i>	275
221	<i>Pattern Recognition, 2005. CVPR 2005. IEEE Computer</i>	276
222	<i>Society Conference on</i> , volume 1, pp. 886–893. IEEE,	277
223	2005.	278
224		279
225	D’Orazio T., Guaragnella C., Leo M. Distant A. A new	280
226	algorithm for ball recognition using circle hough trans-	281
227	form and neural classifier. pp. 393–408, 2004.	282
228		283
229	Victor A., Carlos H.G., Arturo P. Raul E.S. Circle detection	284
230	on images using genetic algorithms. pp. 652–657, 2006.	285
231		286
232		287
233		288
234		289
235		290
236		291
237		292
238		293
239		294
240		295
241		296
242		297
243		298
244		299
245		300
246		301
247		302
248		303
249		304
250		305
251		306
252		307
253		308
254		309
255		310
256		311
257		312
258		313
259		314
260		315
261		316
262		317
263		318
264		319
265		320
266		321
267		322
268		323
269		324
270		325
271		326
272		327
273		328
274		329