

# Day15

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## 1. Scripts

## 1.1. compile script

```
#!/bin/sh

#source /opt/ohpc/pub/apps/spack/share/spack/setup-env.sh
#spack load gcc/5i5y5cb
#spack load openmpi/c7kvqyq
source ~/git/spack/share/spack/setup-env.sh
spack load openmpi

inputFile=$1
outputFile="${1%.*}.out"      # extract the name of the file without extension and adding extension .out
#cmd=`mpicc $inputFile -o $outputFile`
cmd="mpicc $inputFile -o $outputFile"    # running code using MPI
echo "-----"
echo "Command executed: $cmd"
echo "-----"
$cmd

echo "Compilation successful. Check at $outputFile"
echo "-----"
```

## 1.2. run script

```
#!/bin/sh

#source /opt/ohpc/pub/apps/spack/share/spack/setup-env.sh
#spack load gcc/5i5y5cbc
source ~/git/spack/share/spack/setup-env.sh
spack load openmpi

cmd="mpirun -np $2 $1"
echo "-----"
echo "Command executed: $cmd"
echo "-----"
echo "#####"
echo "#####          OUTPUT          #####"
echo "#####"
echo
```

```

mpirun -np $2 $1
echo
echo "#####"
echo "#####          DONE          #####"
echo "#####"

```

## 2. MPI Alltoall Example

### 2.1. mpi\_alltoall\_example.c

```

#include <mpi.h>
#include <stdio.h>
#include <stdlib.h>

int main(int argc, char** argv) {
    MPI_Init(&argc, &argv);
    int rank;
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
    int size;
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    int *send_data = (int*)malloc(size * sizeof(int));
    int *recv_data = (int*)malloc(size * sizeof(int));
    // Initialize send_data such that process i sends its rank to all processes
    for (int i = 0; i < size; i++) {
        send_data[i] = rank + i * 10;
    }

    printf("Process %d send data: ", rank);
    for (int i = 0; i < size; i++) {
        printf("%d ", send_data[i]);
    }
    printf("\n");
    // Perform all-to-all communication
    MPI_Alltoall(send_data, 1, MPI_INT, recv_data, 1, MPI_INT, MPI_COMM_WORLD);
    printf("Process %d received data: ", rank);
    for (int i = 0; i < size; i++) {
        printf("%d ", recv_data[i]);
    }
    printf("\n");
    free(send_data);
}

```

```
    free(recv_data);  
    MPI_Finalize();  
    return 0;  
}
```

## 2.2. Compilation and Execution

- Compile the program:

```
bash compile.sh mpi_alltoall_example.c
```

```
-----  
Command executed: mpicc mpi_alltoall_example.c -o mpi_alltoall_example.out  
-----  
Compilation successful. Check at mpi_alltoall_example.out  
-----
```

- Run the program:

```
bash run.sh ./mpi_alltoall_example.out 3
```

```
-----  
Command executed: mpirun -np 3 ./mpi_alltoall_example.out  
-----  
#####  
#####          OUTPUT          #####  
#####  
  
Process 0 send data: 0 10 20  
Process 0 received data: 0 1 2  
Process 1 send data: 1 11 21  
Process 1 received data: 10 11 12  
Process 2 send data: 2 12 22  
Process 2 received data: 20 21 22
```

```
#####
#####          DONE          #####
#####
```

In this example, each process sends its rank and an incremented value to all other processes. The `MPI\_Alltoall` function is used to exchange these values among all processes. Each process then prints the received values.

### 3. Task2

```
#include <mpi.h>
#include <stdio.h>

int main(int argc, char** argv) {
    MPI_Init(&argc, &argv);
    int rank;
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
    int size;
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    int number;
    if (rank == 0) {
        number = 100;
        MPI_Send(&number, 1, MPI_INT, 1, 0, MPI_COMM_WORLD);
        printf("Process 0 sent number %d to process 1\n", number);
        MPI_Recv(&number, 1, MPI_INT, 1, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
        printf("Process 0 received number %d from process 1\n", number);
    } else if (rank == 1) {
        number = 200;
        MPI_Send(&number, 1, MPI_INT, 0, 0, MPI_COMM_WORLD);
        printf("Process 1 sent number %d to process 0\n", number);
        MPI_Recv(&number, 1, MPI_INT, 0, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
        printf("Process 1 received number %d from process 0\n", number);
    } else {
        printf("I am process %d and I have nothing to do\n", rank);
    }
    MPI_Finalize();
    return 0;
}
```

```
bash compile.sh task2.c
```

```
-----  
Command executed: mpicc task2.c -o task2.out  
-----
```

```
Compilation successful. Check at task2.out  
-----
```

```
bash run.sh ./task2.out 2
```

```
-----  
Command executed: mpirun -np 2 ./task2.out  
-----
```

```
#####  
#####          OUTPUT          #####  
#####
```

```
Process 0 sent number 100 to process 1  
Process 0 received number 200 from process 1  
Process 1 sent number 200 to process 0  
Process 1 received number 100 from process 0
```

```
#####  
#####          DONE          #####  
#####
```

## 4. MPI\_Sendrecv Example

```
#include <mpi.h>  
#include <stdio.h>  
  
int main(int argc, char** argv) {  
    MPI_Init(&argc, &argv);  
    int rank;  
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);  
    int size;
```

```

MPI_Comm_size(MPI_COMM_WORLD, &size);
int sendBuf, recvBuf;
if (rank == 0) {
    sendBuf = 100;
    MPI_Sendrecv(&sendBuf, 1, MPI_INT, 1, 0, &recvBuf, 1, MPI_INT, 1, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
    printf("Process 0 sent %d and received number %d\n", sendBuf, recvBuf);
} else if (rank == 1) {
    sendBuf = 200;
    MPI_Sendrecv(&sendBuf, 1, MPI_INT, 0, 0, &recvBuf, 1, MPI_INT, 0, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
    printf("Process 1 received %d and sent number %d\n", recvBuf, sendBuf);
} else {
    printf("I am process %d and I have nothing to do\n", rank);
}

MPI_Finalize();
return 0;
}

```

## 4.1. Compilation and Execution

- Compile the program:

```
bash compile.sh mpi_sendrecv_example.c
```

```

-----
Command executed: mpicc mpi_sendrecv_example.c -o mpi_sendrecv_example.out
-----
Compilation successful. Check at mpi_sendrecv_example.out
-----

```

- Run the program:

```
bash run.sh ./mpi_sendrecv_example.out 2
```

```
-----
```

```
Command executed: mpirun -np 2 ./mpi_sendrecv_example.out
```

```
-----  
#####  
#####          OUTPUT          #####  
#####  
  
Process 1 received 100 and sent number 200  
Process 0 sent 100 and received number 200  
  
#####  
#####          DONE          #####  
#####
```

In this example, `MPI\_Sendrecv` is used to send and receive messages in a single call. Process 0 sends the number 100 to process 1 and receives a number from process 1. Process 1 receives the number from process 0, modifies it to 200, and sends it back to process 0.

## 5. MPI\_Sendrecv Example2

```
#include <mpi.h>  
#include <stdio.h>  
  
int main(int argc, char** argv) {  
    MPI_Init(&argc, &argv);  
    int rank;  
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);  
    int size;  
    MPI_Comm_size(MPI_COMM_WORLD, &size);  
    int Buffer;  
    if (rank == 0) {  
        Buffer = 100;  
        MPI_Sendrecv(&Buffer, 1, MPI_INT, 1, 0, &Buffer, 1, MPI_INT, 1, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);  
        printf("Process 0 received number %d\n", Buffer);  
    } else if (rank == 1) {  
        Buffer = 200;  
        MPI_Sendrecv(&Buffer, 1, MPI_INT, 0, 0, &Buffer, 1, MPI_INT, 0, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);  
        printf("Process 1 received number %d\n", Buffer);  
    } else {  
        printf("I am process %d and I have nothing to do\n", rank);  
    }  
}
```



```
MPI_Finalize();  
return 0;  
}
```

## 5.1. Compilation and Execution

- Compile the program:

```
bash compile.sh mpi_sendrecv_example2.c
```

```
-----  
Command executed: mpicc mpi_sendrecv_example2.c -o mpi_sendrecv_example2.out  
-----  
Compilation successful. Check at mpi_sendrecv_example2.out  
-----
```

- Run the program:

```
bash run.sh ./mpi_sendrecv_example2.out 2
```

```
-----  
Command executed: mpirun -np 2 ./mpi_sendrecv_example2.out  
-----  
#####  
#####          OUTPUT          #####  
#####  
  
Process 0 received number 200  
Process 1 received number 100  
  
#####  
#####          DONE          #####  
#####
```

In this example, `MPI\_Sendrecv` is used to send and receive messages in a single call. Process 0 sends the number 100 to process 1 and receives a number from process 1. Process 1 receives the number from process 0, modifies it to 200, and sends it back to process 0.

## 6. MPI\_Sendrecv\_replace Example

```
#include <mpi.h>
#include <stdio.h>
int main(int argc, char** argv) {
    MPI_Init(&argc, &argv);
    int rank;
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
    int size;
    MPI_Comm_size(MPI_COMM_WORLD, &size);

    if (size < 2) {
        fprintf(stderr, "World size must be greater than 1 for this example\n");
        MPI_Abort(MPI_COMM_WORLD, 1);
    }
    int number;
    if (rank == 0) {
        number = 100;
        MPI_Sendrecv_replace(&number, 1, MPI_INT, 1, 0, 1, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
        printf("Process 0 sent and received number %d\n", number);
    } else if (rank == 1) {
        number = 200;
        MPI_Sendrecv_replace(&number, 1, MPI_INT, 0, 0, 0, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
        printf("Process 1 sent and received number %d\n", number);
    } else {
        printf("I am process %d and I have nothing to do\n", rank);
    }

    MPI_Finalize();
    return 0;
}
```

### 6.1. Compilation and Execution

- Compile the program:

```
bash compile.sh mpi_sendrecv_replace_example.c
```

```
-----
Command executed: mpicc mpi_sendrecv_replace_example.c -o mpi_sendrecv_replace_example.out
-----
Compilation successful. Check at mpi_sendrecv_replace_example.out
-----
```

- Run the program:

```
bash run.sh ./mpi_sendrecv_replace_example.out 2
```

```
-----
Command executed: mpirun -np 2 ./mpi_sendrecv_replace_example.out
-----
#####
#####              OUTPUT              #####
#####

Process 0 sent and received number 200
Process 1 sent and received number 100

#####
#####              DONE              #####
#####
```

In this example, `MPI\_Sendrecv\_replace` is used to send and receive messages using the same buffer. Process 0 sends the number 100 to process 1 and receives a number from process 1 into the same buffer. Process 1 receives the number from process 0, modifies it to 200, and sends it back to process 0 using the same buffer.

## 7. MPI\_Send and recv Example with larger data

```

#include <mpi.h>
#include <stdlib.h>
#include <stdio.h>
#define N 100000

int main(int argc, char** argv) {
    MPI_Init(&argc, &argv);
    MPI_Status status;
    int rank;
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
    int size;
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    int *buffer;
    buffer = (int*) malloc(sizeof(int) * N);
    for(int i = 0; i < N; i++){
        buffer[i] = (rank * i) + 1;
    }
    if(rank == 0){
        MPI_Send(buffer, N, MPI_INT, 1, 0, MPI_COMM_WORLD);
        MPI_Recv(buffer, N, MPI_INT, 1, 0, MPI_COMM_WORLD, &status);
        printf("Process %d is having : ", rank);
        for(int i = N - 10; i < N; i++){
            printf("%d ", buffer[i]);
        }
        printf("\n");
    }
    else if(rank == 1){
        MPI_Recv(buffer, N, MPI_INT, 0, 0, MPI_COMM_WORLD, &status);
        MPI_Send(buffer, N, MPI_INT, 0, 0, MPI_COMM_WORLD);
        printf("Process %d is having : ", rank);
        for(int i = N - 10; i < N; i++){
            printf("%d ", buffer[i]);
        }
        printf("\n");
    }

    MPI_Finalize();
    return 0;
}

```

## 7.1. Compilation and Execution

- Compile the program:

```
bash compile.sh task3.c
```

```
-----
Command executed: mpicc task3.c -o task3.out
-----
Compilation successful. Check at task3.out
-----
```

- Run the program:

```
bash run.sh ./task3.out 2
```

```
-----
Command executed: mpirun -np 2 ./task3.out
-----
#####
#####              OUTPUT              #####
#####

Process 1 is having : 1 1 1 1 1 1 1 1 1 1
Process 0 is having : 1 1 1 1 1 1 1 1 1 1

#####
#####              DONE              #####
#####
```

In this example, `MPI\_Sendrecv` is used to send and receive messages in a single call. Process 0 sends the number 100 to process 1 and receives a number from process 1. Process 1 receives the number from process 0, modifies it to 200, and sends it back to process 0.

## 8. Swap data of two process

```

#include <mpi.h>
#include <stdlib.h>
#include <stdio.h>
#define N 100000

int main(int argc, char** argv) {
    MPI_Init(&argc, &argv);
    MPI_Status status;
    int rank;
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
    int size;
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    int *buffer;
    buffer = (int*) malloc(sizeof(int) * N);
    for(int i = 0; i < N; i++){
        buffer[i] = (rank * i) + i;
    }
    if(rank == 0){
        MPI_Send(buffer, N, MPI_INT, 1, 0, MPI_COMM_WORLD);
        MPI_Recv(buffer, N, MPI_INT, 1, 0, MPI_COMM_WORLD, &status);
        printf("Process %d is having : ", rank);
        for(int i = N - 10; i < N; i++){
            printf("%d ", buffer[i]);
        }
        printf("\n");
    }
    else if(rank == 1){
        int *tempBuffer = (int*) malloc(sizeof(int) * N);
        MPI_Recv(tempBuffer, N, MPI_INT, 0, 0, MPI_COMM_WORLD, &status);
        MPI_Send(buffer, N, MPI_INT, 0, 0, MPI_COMM_WORLD);
        for(int i = 0; i < N; i++) buffer[i] = tempBuffer[i];
        free(tempBuffer);
        printf("Process %d is having : ", rank);
        for(int i = N - 10; i < N; i++){
            printf("%d ", buffer[i]);
        }
        printf("\n");
    }

    MPI_Finalize();
    return 0;
}

```

## 8.1. Compilation and Execution

- Compile the program:

```
bash compile.sh task4.c
```

```
-----  
Command executed: mpicc task4.c -o task4.out  
-----  
Compilation successful. Check at task4.out  
-----
```

- Run the program:

```
bash run.sh ./task4.out 2
```

```
-----  
Command executed: mpirun -np 2 ./task4.out  
-----  
#####  
#####          OUTPUT          #####  
#####  
  
Process 0 is having : 199980 199982 199984 199986 199988 199990 199992 199994 199996 199998  
Process 1 is having : 99990 99991 99992 99993 99994 99995 99996 99997 99998 99999  
  
#####  
#####          DONE          #####  
#####
```

## 9. Swap data of two process with MPI\_Sendrecv\_replace

```
#include <mpi.h>
```

```

#include <stdlib.h>
#include <stdio.h>
#define N 100000

int main(int argc, char** argv) {
    MPI_Init(&argc, &argv);
    MPI_Status status;
    int rank;
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
    int size;
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    int *buffer;
    buffer = (int*) malloc(sizeof(int) * N);
    for(int i = 0; i < N; i++){
        buffer[i] = (rank * i) + i;
    }
    if(rank == 0){
        MPI_Sendrecv_replace(buffer, N, MPI_INT, 1, 0, 1, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
        printf("Process %d is having : ", rank);
        for(int i = N - 10; i < N; i++){
            printf("%d ", buffer[i]);
        }
        printf("\n");
    }
    else if(rank == 1){
        MPI_Sendrecv_replace(buffer, N, MPI_INT, 0, 0, 0, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
        printf("Process %d is having : ", rank);
        for(int i = N - 10; i < N; i++){
            printf("%d ", buffer[i]);
        }
        printf("\n");
    }

    MPI_Finalize();
    return 0;
}

```

## 9.1. Compilation and Execution

- Compile the program:



```
bash compile.sh task5.c
```

```
-----  
Command executed: mpicc task5.c -o task5.out  
-----
```

```
Compilation successful. Check at task5.out  
-----
```

- Run the program:

```
bash run.sh ./task5.out 2
```

```
-----  
Command executed: mpirun -np 2 ./task5.out  
-----
```

```
#####  
#####          OUTPUT          #####  
#####
```

```
Process 0 is having : 199980 199982 199984 199986 199988 199990 199992 199994 199996 199998  
Process 1 is having : 99990 99991 99992 99993 99994 99995 99996 99997 99998 99999
```

```
#####  
#####          DONE          #####  
#####
```

## 10. MPI\_Bsend

```
#include <mpi.h>  
#include <stdio.h>  
#include <stdlib.h>  
int main(int argc, char** argv) {  
    MPI_Init(&argc, &argv);  
    int rank;  
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
```

```

int size;
MPI_Comm_size(MPI_COMM_WORLD, &size);
int number;
if (rank == 0) {
    number = 100;

    int buffer_size = MPI_BSEND_OVERHEAD + sizeof(int);
    void* buffer = malloc(buffer_size);
    MPI_Buffer_attach(buffer, buffer_size);

    MPI_Bsend(&number, 1, MPI_INT, 1, 0, MPI_COMM_WORLD);
    printf("Process 0 sent number %d to process 1\n", number);

    MPI_Buffer_detach(&buffer, &buffer_size);
    free(buffer);
} else if (rank == 1) {
    MPI_Recv(&number, 1, MPI_INT, 0, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
    printf("Process 1 received number %d from process 0\n", number);
}
MPI_Finalize();
return 0;
}

```

## 10.1. Compilation and Execution

- Compile the program:

```
bash compile.sh mpi_bsend_example.c
```

```

-----
Command executed: mpicc mpi_bsend_example.c -o mpi_bsend_example.out
-----
Compilation successful. Check at mpi_bsend_example.out
-----

```

- Run the program:

```
bash run.sh ./mpi_bsend_example.out 2
```

```
-----  
Command executed: mpirun -np 2 ./mpi_bsend_example.out  
-----  
#####  
#####          OUTPUT          #####  
#####  
#####  
  
Process 0 sent number 100 to process 1  
Process 1 received number 100 from process 0  
  
#####  
#####          DONE          #####  
#####
```

In this example, `MPI\_Bsend` is used to send a number from process 0 to process 1 using a buffered send.

## 11. MPI\_Bsend Array

```
#include <mpi.h>  
#include <stdio.h>  
#include <stdlib.h>  
  
int main(int argc, char** argv) {  
    MPI_Init(&argc, &argv);  
  
    int rank;  
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);  
    int size;  
    MPI_Comm_size(MPI_COMM_WORLD, &size);  
  
    if (size < 2) {  
        fprintf(stderr, "World size must be greater than 1 for this example\n");  
        MPI_Abort(MPI_COMM_WORLD, 1);  
    }  
}
```

```

int array_size = 1000000;
int* array = (int*)malloc(array_size * sizeof(int));

if (rank == 0) {
    // Initialize the array with some values
    for (int i = 0; i < array_size; i++) {
        array[i] = i + 1;
    }

    int buffer_size = MPI_BSEND_OVERHEAD + array_size * sizeof(int);
    void* buffer = malloc(buffer_size);
    MPI_Buffer_attach(buffer, buffer_size);

    MPI_Bsend(array, array_size, MPI_INT, 1, 0, MPI_COMM_WORLD);
    printf("Process 0 sent array to process 1\n");

    MPI_Buffer_detach(&buffer, &buffer_size);
    free(buffer);
} else if (rank == 1) {
    MPI_Recv(array, array_size, MPI_INT, 0, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
    printf("Process 1 received array from process 0: ");
    for (int i = array_size - 5; i < array_size; i++) {
        printf("%d ", array[i]);
    }
    printf("\n");
}

free(array);

MPI_Finalize();
return 0;
}

```

## 11.1. Compilation and Execution

- Compile the program:

```
bash compile.sh mpi_bsend_array_example.c
```

```
-----  
Command executed: mpicc mpi_bsend_array_example.c -o mpi_bsend_array_example.out  
-----  
Compilation successful. Check at mpi_bsend_array_example.out  
-----
```

- Run the program:

```
bash run.sh ./mpi_bsend_array_example.out 2
```

```
-----  
Command executed: mpirun -np 2 ./mpi_bsend_array_example.out  
-----  
#####  
#####          OUTPUT          #####  
#####  
  
Process 0 sent array to process 1  
Process 1 received array from process 0: 999996 999997 999998 999999 1000000  
  
#####  
#####          DONE          #####  
#####
```

In this example, `MPI\_Bsend` is used to send an array of integers from process 0 to process 1 using a buffered send. The received data is printed by process 1.

Author: Abhishek Raj

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