# Day13

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## 1. Scripts

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## 1.1. compile script

```
#!/bin/sh

#source /opt/ohpc/pub/apps/spack/share/spack/setup-env.sh
#spack load gcc/5i5y5cb
#spack load openmpi/c7kvqyq
source ~/git/spack/share/spack/setup-env.sh
spack load openmpi
inputFile=$1
outputFile="${1%.*}.out" # extract the name of the file without extension and adding extension .out
```

#### 1.2. run script

```
#!/bin/sh
#source /opt/ohpc/pub/apps/spack/share/spack/setup-env.sh
#spack load gcc/5i5y5cbc
source ~/git/spack/share/spack/setup-env.sh
spack load openmpi
cmd="mpirun -np $2 $1"
echo "-----
echo "Command executed: $cmd"
echo "#########
echo
mpirun -np $2 $1
echo
echo "#########
```

## 2. task1

```
#include<stdio.h>
#include<stdlib.h>
#include<mpi.h>
int main(){
   int size, rank;
   MPI_Init(NULL, NULL);
```

```
MPI Comm size(MPI COMM WORLD, &size);
MPI Comm rank(MPI_COMM_WORLD, &rank);
const int n = 10;
int chunksize = n / size;
int start = rank * chunksize;
int end = start + chunksize;
if(rank == size - 1){
    end = n;
    chunksize += n % size;
int* arr;
if(rank == 0){
    arr = (int*)malloc(sizeof(int) * n);
    for(int i = 0; i < n; i++){
            arr[i] = i + 1;
    for(int i = 1; i < size; i++){
        MPI_Send(&arr[i * chunksize], chunksize, MPI_INT, i, 0, MPI_COMM_WORLD);
    }
}
else{
    arr = (int*)malloc(sizeof(int) * chunksize);
    MPI Recv(arr, chunksize, MPI INT, 0, 0, MPI COMM WORLD, MPI STATUS IGNORE);
for(int i = 0; i < chunksize; i++){</pre>
    printf("%d ", arr[i]);
}
printf("\n");
free(arr);
MPI Finalize();
return 0;
```

bash compile.sh task1.c

```
Command executed: mpicc taskl.c -o taskl.out
Compilation successful. Check at taskl.out
```

```
bash run.sh ./task1.out 4
```

## 3. task1 with scatter

```
#include<stdio.h>
#include<stdlib.h>
#include<mpi.h>
int main(){
    int size, rank;
    MPI Init(NULL, NULL);
   MPI Comm size(MPI COMM WORLD, &size);
   MPI Comm rank(MPI COMM WORLD, &rank);
    const int n = 10;
    int chunksize = n / size;
    int* arr;
    int *arr2 = (int*)malloc(sizeof(int) * chunksize);
    if(rank == 0){
        arr = (int*)malloc(sizeof(int) * n);
        for(int i = 0; i < n; i++){
                arr[i] = i + 1;
        }
   MPI Scatter(arr, chunksize, MPI INT, arr2, chunksize, MPI INT, 0, MPI COMM WORLD);
    for(int i = 0; i < chunksize; i++){</pre>
        printf("%d ", arr2[i]);
```

```
printf("\n");
   free(arr2);
  if(rank == 0) free(arr);
  MPI_Finalize();
   return 0;
bash compile.sh task1_scatter.c
Command executed: mpicc task1 scatter.c -o task1 scatter.out
Compilation successful. Check at task1 scatter.out
bash run.sh ./task1_scatter.out 4
Command executed: mpirun -np 4 ./task1_scatter.out
##########
1 2
3 4
5 6
7 8
```

## 4. MPI\_Scatter

```
#include <mpi.h>
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char** argv) {
    MPI_Init(&argc, &argv);
    int rank:
    MPI Comm rank(MPI COMM WORLD, &rank);
    int size;
    MPI Comm size(MPI COMM WORLD, &size);
    int n = 10; // Size of the array
    int *array = NULL;
    int chunk size = n / size;
   int *sub array = (int*)malloc(chunk size * sizeof(int));
    if (rank == 0) {
        array = (int*)malloc(n * sizeof(int));
        for (int i = 0; i < n; i++) {
            array[i] = i + 1; // Initialize the array with values 1 to n
        }
    }
    // Scatter the chunks of the array to all processes
   MPI Scatter(array, chunk size, MPI LONG LONG INT, sub array, chunk size, MPI LONG LONG INT, 0, MPI COMM WORLD);
    // Compute the local sum
    long long local sum = 0;
    for (int i = 0; i < chunk size; i++) {</pre>
        local sum += (long long)sub array[i];
    }
    // Gather all local sums to the root process
    long long final sum = 0;
   MPI_Reduce(&local_sum, &final_sum, 1, MPI_LONG_LONG_INT, MPI_SUM, 0, MPI_COMM_WORLD);
    if (rank == 0) {
        printf("The total sum of array elements is %lld\n", final sum);
        free(array);
    }
   free(sub_array);
    MPI Finalize();
    return 0;
}
```

## 5. Scatter sum

```
#include<stdlib.h>
#include<mpi.h>
#include<mpi.h>
#define N 10000

int main(){
    int size, rank;

    MPI_Init(NULL, NULL);
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
    int chunksize = N / size;
```

```
int* arr:
int *arr2 = (int*)malloc(sizeof(int) * chunksize);
if(rank == 0){
    arr = (int*)malloc(sizeof(int) * N);
    for(int i = 0; i < N; i++){
        arr[i] = i + 1;
    }
}
MPI Scatter(arr, chunksize, MPI INT, arr2, chunksize, MPI INT, 0, MPI COMM WORLD);
int localsum = 0;
for(int i = 0; i < chunksize; i++){</pre>
    localsum += arr2[i];
if (rank != 0){
    MPI Send(&localsum, 1, MPI INT, 0, 0, MPI COMM WORLD);
}
else{
    int totalsum = 0;
    totalsum += localsum;
    for(int i = 1; i < size; i++){</pre>
        MPI_Recv(&localsum, 1, MPI_INT, i, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
        totalsum += localsum;
    }
    printf("totalsum = %d\n", totalsum);
}
free(arr2);
if(rank == 0) free(arr);
MPI Finalize();
return 0;
```

bash compile.sh scatter\_sum.c

```
Command executed: mpicc scatter_sum.c -o scatter_sum.out
Compilation successful. Check at scatter_sum.out
```

```
bash run.sh ./scatter sum.out 10
```

## 6. task2

```
#include <mpi.h>
#include <stdio.h>
#include <stdlib.h>
int main() {
    MPI_Init(NULL, NULL);
    int rank, size;
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    int N = 2;
    int *array = (int*)malloc(N * sizeof(int));
    int *totarr = NULL;
    for (int i = 0; i < N; i++) {
        array[i] = 1;
    if (rank == 0) {
        totarr = (int*)malloc(N * size * sizeof(int));
    }
    if (rank != 0) {
        MPI_Send(array, N, MPI_INT, 0, 0, MPI_COMM_WORLD);
    \} else \overline{\{}
```

```
for (int i = 0; i < N; i++) {
          totarr[i] = array[i];
}
for (int i = 1; i < size; i++) {
          MPI_Recv(&totarr[i * N], N, MPI_INT, i, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
}
for (int i = 0; i < N * size; i++) {
          printf("%d\n", totarr[i]);
}

free(totarr);
}
free(array);
MPI_Finalize();
return 0;
}</pre>
```

bash compile.sh task2.c

```
Command executed: mpicc task2.c -o task2.out
Compilation successful. Check at task2.out
```

bash run.sh ./task2.out 5

## 7. MPI\_Gather Example

#### 7.1. mpi\_gather\_example.c

```
#include <mpi.h>
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char** argv) {
    MPI Init(&argc, &argv);
    int rank, size;
    MPI Comm rank(MPI COMM WORLD, &rank);
    MPI Comm size(MPI COMM WORLD, &size);
   int send_data = rank; // Each process sends its rank
    int *recv data = NULL;
    if (rank == 0) {
        recv data = (int*)malloc(size * sizeof(int)); // Allocate memory for receiving data
    // Gather the data from all processes to the root process
   MPI_Gather(&send_data, 1, MPI_INT, recv_data, 1, MPI_INT, 0, MPI_COMM_WORLD);
    if (rank == 0) {
        printf("Gathered data at root process: ");
        for (int i = 0; i < size; i++) {
            printf("%d ", recv data[i]);
        printf("\n");
        free(recv data);
   MPI Finalize();
    return 0;
```

## 7.2. Compilation and Execution

• Compile the program:

```
Command executed: mpicc mpi_gather.c -o mpi_gather.out
Compilation successful. Check at mpi_gather.out
```

• Run the program:

In this example, each process sends its rank as `send\_data`. The `MPI\_Gather` function is called to gather the values of `send\_data` from all processes to the `recv\_data` array in the root process. After gathering the data, the root process prints the gathered values.

#### 7.3. Summary

• `MPI\_Gather`: Gathers data from all processes in the communicator and collects it at the root process.

## 7.4. mpi\_array\_sum\_scatter.c

```
#include <mpi.h>
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char** argv) {
   MPI_Init(&argc, &argv);
    int rank;
   MPI_Comm_rank(MPI_COMM_WORLD, &rank);
   int size;
   MPI_Comm_size(MPI_COMM_WORLD, &size);
   int n = 100; // Size of the array
   int *array = NULL;
   int chunk size = n / size;
   int *sub_array = (int*)malloc(chunk_size * sizeof(int));
   if (rank == 0) {
        array = (int*)malloc(n * sizeof(int));
        for (int i = 0; i < n; i++) {
            array[i] = i + 1; // Initialize the array with values 1 to n
        }
   }
    // Scatter the chunks of the array to all processes
   MPI_Scatter(array, chunk_size, MPI_INT, sub_array, chunk_size, MPI_INT, 0, MPI_COMM_WORLD);
   // Compute the local sum
    int local sum = 0;
   for (int i = 0; i < chunk size; i++) {
       local sum += sub array[i];
    // Gather all local sums to the root process
    int final sum = 0;
   MPI_Reduce(&local_sum, &final_sum, 1, MPI_INT, MPI_SUM, 0, MPI_COMM_WORLD);
   if (rank == 0) {
        printf("The total sum of array elements is %d\n", final sum);
        free(array);
   }
    free(sub_array);
```

```
MPI_Finalize();
  return 0;
}
```

## 7.5. Compilation and Execution

• Compile the program:

```
bash compile.sh mpi_array_sum_scatter.c

Command executed: mpicc mpi_array_sum_scatter.c -o mpi_array_sum_scatter.out

Compilation successful. Check at mpi_array_sum_scatter.out
```

• Run the program:

#### 8. atharv

```
#include <stdio.h>
#include <stdlib.h>
#include <mpi.h>
#define N 100
int main() {
    int rank, size;
    MPI Init(NULL, NULL);
    MPI Comm rank(MPI COMM WORLD, &rank);
   MPI Comm size(MPI COMM WORLD, &size);
    int chunksize = N / size;
    int* global arr = NULL;
   int* local_arr = (int*)malloc(chunksize * sizeof(int));
    if (rank == 0) {
        global arr = (int*)malloc(N * sizeof(int));
        for (int i = 0; i < N; i++) {
            global arr[i] = i + 1;
        }
    }
    MPI Scatter(global arr, chunksize, MPI INT, local arr, chunksize, MPI INT, 0, MPI COMM WORLD);
    int local sum = 0;
    for (int i = 0; i < chunksize; i++) {
        local sum += local arr[i];
    }
    int* global sums = NULL;
    if (rank == 0) {
        global sums = (int*)malloc(size * sizeof(int));
    }
   MPI_Gather(&local_sum, 1, MPI_INT, global_sums, 1, MPI_INT, 0, MPI_COMM_WORLD);
    if (rank == 0) {
        int total sum = 0;
        printf ("Array of local sums: \n");
        for (int i = 0; i < size; i++) {
            printf("%d ", global_sums[i]);
            total sum += global sums[i];
        printf("\nTotal sum = %d\n", total sum);
        free(global_arr);
        free(global sums);
```

```
}
  free(local arr);
  MPI_Finalize();
  return 0;
bash compile.sh task3.c
Command executed: mpicc task3.c -o task3.out
Compilation successful. Check at task3.out
bash run.sh ./task3.out 10
Command executed: mpirun -np 10 ./task3.out
#########
Array of local sums:
55 155 255 355 455 555 655 755 855 955
Total sum = 5050
```

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