

# Day8

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## 1. matrix addition

```
#include<stdio.h>
#include<omp.h>
#include<stdlib.h>
#define N 10000
#define T 13

int main(){
    int **a, **b, **c;
    a = (int**) malloc(sizeof(int) * N);
    b = (int**) malloc(sizeof(int) * N);
    c = (int**) malloc(sizeof(int) * N);

    for(int i = 0; i < N; i++){
        a[i] = (int*) malloc(sizeof(int) * N);
        b[i] = (int*) malloc(sizeof(int) * N);
        c[i] = (int*) malloc(sizeof(int) * N);
    }

    for(int i = 0; i < N; i++){
        for(int j = 0; j < N; j++){
            a[i][j] = i + 1;
        }
    }
}
```

```

        b[i][j] = i + 1;
        c[i][j] = 0;
    }
}

double startTime = omp_get_wtime();
#pragma omp parallel for num_threads(T)
for(int i = 0; i < N; i++){
    for(int j = 0; j < N; j++){
        c[i][j] = a[i][j] + b[i][j];
    }
}
double endTime = omp_get_wtime();
double parallelTime = endTime - startTime;

/*
for(int i = N - 1; i < N; i++){
    for(int j = N - 50; j < N; j++){
        printf("%d\t", c[i][j]);
    }
    printf("\n");
}
*/

printf("%lf\n", parallelTime);

for(int i = 0; i < N; i++){
    free(a[i]);
    free(b[i]);
    free(c[i]);
}
free(a);
free(b);
free(c);

return 0;
}

```

```
gcc matrixAddition.c -fopenmp -o matrixAddition.out
```

```

#./matrixAddition.out > output1.txt
#echo "check output1.txt"
./matrixAddition.out

```

0.059650

## 2. scheduling

- static
- dynamic
- guided
- auto
- runtime

## 3. static

```
#pragma omp parallel for schedule(static, chunksize)
```

```
#include<stdio.h>
#include<omp.h>
#define N 20
#define T 6
int main(){
    #pragma omp parallel for schedule(static, 3) num_threads(T)
    for(int i = 0; i < N; i++){
        printf("thread\t%d\tt:\t\ti\t%d\n", omp_get_thread_num(), i);
    }
}
```

```
gcc static.c -fopenmp -o static.out
```

```
./static.out
```

```
thread 5      :      i      15
thread 5      :      i      16
thread 5      :      i      17
thread 4      :      i      12
```

thread	4	:	i	13
thread	3	:	i	9
thread	3	:	i	10
thread	3	:	i	11
thread	4	:	i	14
thread	2	:	i	6
thread	0	:	i	0
thread	0	:	i	1
thread	0	:	i	2
thread	0	:	i	18
thread	0	:	i	19
thread	2	:	i	7
thread	2	:	i	8
thread	1	:	i	3
thread	1	:	i	4
thread	1	:	i	5

## 4. dynamic

```
#pragma omp parallel for schedule(dynamic, chunksize)
```

```
#include<stdio.h>
#include<omp.h>
#define N 20
#define T 6
int main(){
    #pragma omp parallel for schedule(dynamic, 3) num_threads(T)
    for(int i = 0; i < N; i++){
        printf("thread\t%d\tt:\t%i\t%d\n", omp_get_thread_num(), i);
    }
}
```

```
gcc dynamic.c -fopenmp -o dynamic.out
```

```
./dynamic.out
```

```
thread 2      :      i      0
thread 2      :      i      1
```

```
thread 2      :      i      2
thread 2      :      i      9
thread 2      :      i     10
thread 2      :      i     11
thread 2      :      i     12
thread 2      :      i     13
thread 2      :      i     14
thread 2      :      i     15
thread 2      :      i     16
thread 2      :      i     17
thread 2      :      i     18
thread 2      :      i     19
thread 1      :      i      3
thread 1      :      i      4
thread 1      :      i      5
thread 4      :      i      6
thread 4      :      i      7
thread 4      :      i      8
```

## 5. dynamic2

```
#include<stdio.h>
#include<omp.h>
#define N 10
#define T 5
int main(){
    int a[N] = {1343, 100, 500000, 322, 4444, 544, 300, 70000000, 400, 3244};
    #pragma omp parallel for schedule(dynamic, 1) num_threads(T)
    for(int i = 0; i < N; i++){
        printf("iteration i = %d is assigned to %d\n", i, omp_get_thread_num());
        for(int j = 0; j < a[i]; j++);
    }
}
```

```
gcc dynamic2.c -fopenmp -o dynamic2.out
```

```
./dynamic2.out
```

```
iteration i = 0 is assigned to 4
```

```
iteration i = 4 is assigned to 2
iteration i = 5 is assigned to 4
iteration i = 6 is assigned to 4
iteration i = 1 is assigned to 1
iteration i = 8 is assigned to 2
iteration i = 9 is assigned to 2
iteration i = 2 is assigned to 0
iteration i = 3 is assigned to 3
iteration i = 7 is assigned to 4
```

## 6. guided

```
#pragma omp parallel for schedule(guided, chunksize)
```

```
#include<stdio.h>
#include<omp.h>
#define N 20
#define T 3
int main(){
    #pragma omp parallel for schedule(guided, 3) num_threads(T)
    for(int i = 0; i < N; i++){
        printf("thread\t%d\tt:\t\ti\t%d\n", omp_get_thread_num(), i);
    }
}
```

```
gcc guided.c -fopenmp -o guided.out
```

```
./guided.out
```

```
thread 1      :      i      0
thread 1      :      i      1
thread 1      :      i      2
thread 1      :      i      3
thread 1      :      i      4
thread 1      :      i      5
thread 1      :      i      6
thread 1      :      i     15
thread 2      :      i     12
```

```
thread 0      :      i      7
thread 0      :      i      8
thread 0      :      i      9
thread 0      :      i     10
thread 0      :      i     11
thread 0      :      i     18
thread 0      :      i     19
thread 2      :      i     13
thread 2      :      i     14
thread 1      :      i     16
thread 1      :      i     17
```

## 7. guided2

```
#include<stdio.h>
#include<omp.h>
#define N 10
#define T 5
int main(){
    int a[N] = {1343, 100, 500000, 322, 4444, 544, 300, 70000000, 400, 3244};
    #pragma omp parallel for schedule(dynamic, 1) num_threads(T)
    for(int i = 0; i < N; i++){
        printf("iteration i = %d is assigned to %d\n", i, omp_get_thread_num());
        for(int j = 0; j < a[i]; j++);
    }
}
```

```
gcc guided2.c -fopenmp -o guided2.out
```

```
./guided2.out
```

```
iteration i = 0 is assigned to 3
iteration i = 3 is assigned to 3
iteration i = 4 is assigned to 3
iteration i = 1 is assigned to 1
iteration i = 5 is assigned to 1
iteration i = 6 is assigned to 1
iteration i = 7 is assigned to 1
iteration i = 8 is assigned to 3
```

```
iteration i = 9 is assigned to 3
iteration i = 2 is assigned to 0
```

## 8. runtime

```
#pragma omp parallel for schedule(runtime)
```

```
#include<stdio.h>
#include<omp.h>
#define N 20
#define T 6
int main(){
    #pragma omp parallel for schedule(runtime) num_threads(T)
    for(int i = 0; i < N; i++){
        printf("thread\t%d\t:\ti\t%d\n", omp_get_thread_num(), i);
    }
}
```

```
gcc runtime.c -fopenmp -o runtime.out
```

```
export OMP_SCHEDULE="dynamic,3"
./runtime.out
```

```
thread 5      :      i      0
thread 5      :      i      1
thread 5      :      i      2
thread 5      :      i      3
thread 5      :      i      4
thread 5      :      i      5
thread 5      :      i      6
thread 5      :      i      7
thread 5      :      i      8
thread 5      :      i      9
thread 5      :      i     10
thread 5      :      i     11
thread 5      :      i     12
thread 5      :      i     13
thread 5      :      i     14
```



```
thread 5      :      i      15
thread 5      :      i      16
thread 5      :      i      17
thread 5      :      i      18
thread 5      :      i      19
```

## 9. omp\_set\_schedule

```
// To use this function we need to use schedule(runtime) clause
type : omp_sched_static, omp_sched_dynamic, omp_sched_guided
omp_set_schedule(type, chunksize);
```

```
#include<stdio.h>
#include<omp.h>
#define N 20
#define T 6
int main(){
    omp_set_schedule(omp_sched_dynamic, 8);
    #pragma omp parallel for schedule(runtime) num_threads(T)
    for(int i = 0; i < N; i++){
        printf("thread\t%d\tt:\ti\t%d\n", omp_get_thread_num(), i);
    }
}
```

```
gcc sched.c -fopenmp -o sched.out
```

```
./sched.out
```

```
thread 5      :      i      0
thread 5      :      i      1
thread 5      :      i      2
thread 5      :      i      3
thread 5      :      i      4
thread 5      :      i      5
thread 5      :      i      6
thread 5      :      i      7
thread 3      :      i     16
thread 3      :      i     17
```

```
thread 3      :      i      18
thread 3      :      i      19
thread 0      :      i       8
thread 0      :      i       9
thread 0      :      i      10
thread 0      :      i      11
thread 0      :      i      12
thread 0      :      i      13
thread 0      :      i      14
thread 0      :      i      15
```

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