

Heterogeneous Parallel Programming using OpenCL

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Code Structure

- Get a list of available platforms
- Select device
- Create Context
- Create command queue
- Create memory objects
- Read kernel file
- Create program object
- Compile kernel
- Create kernel object
- Set kernel arguments
- Execute kernel
- Read memory object
- Free objects

Get a list of available platforms

```
cl_int clGetPlatformIDs( cl_uint num_entries,  
    cl_platform_id *platforms,  
    cl_uint *num_platforms)
```

Select device

```
cl_int clGetDeviceIDs( cl_platform_id platform,  
    cl_device_type device_type,  
    cl_uint num_entries,  
    cl_device_id *devices,  
    cl_uint *num_devices)
```

Create Context

```
cl_context clCreateContext( cl_context_properties *properties,  
    cl_uint num_devices,  
    const cl_device_id *devices,  
    void *pfn_notify (  
        const char *errinfo,  
        const void *private_info,  
        size_t cb,  
        void *user_data  
    ),  
    void *user_data,  
    cl_int *errcode_ret)
```

Create command queue

```
cl_command_queue clCreateCommandQueue( cl_context context,  
    cl_device_id device,  
    cl_command_queue_properties properties,  
    cl_int *errcode_ret)
```

Create memory objects

```
cl_mem clCreateBuffer (   cl_context context,  
    cl_mem_flags flags,  
    size_t size,  
    void *host_ptr,  
    cl_int *errcode_ret)
```


Write to memory object

```
cl_int clEnqueueWriteBuffer ( cl_command_queue command_queue,  
    cl_mem buffer,  
    cl_bool blocking_write,  
    size_t offset,  
    size_t cb,  
    const void *ptr,  
    cl_uint num_events_in_wait_list,  
    const cl_event *event_wait_list,  
    cl_event *event)
```

Create Kernel program: online

```
cl_program clCreateProgramWithSource ( cl_context context,  
    cl_uint count,  
    const char **strings,  
    const size_t *lengths,  
    cl_int *errcode_ret)
```

Create Kernel program: offline

```
cl_program clCreateProgramWithBinary ( cl_context context,  
    cl_uint num_devices,  
    const cl_device_id *device_list,  
    const size_t *lengths,  
    const unsigned char **binaries,  
    cl_int *binary_status,  
    cl_int *errcode_ret)
```

* can store binaries using **clGetProgramInfo** with CL_PROGRAM_BINARIES flag

Build Kernel Program

```
cl_int clBuildProgram ( cl_program program,  
    cl_uint num_devices,  
    const cl_device_id *device_list,  
    const char *options,  
    void (*pfn_notify)(cl_program, void *user_data),  
    void *user_data)
```

Create OpenCL Kernel

```
cl_kernel clCreateKernel ( cl_program program,  
    const char *kernel_name,  
    cl_int *errcode_ret)
```

Set OpenCL kernel argument

```
cl_int clSetKernelArg ( cl_kernel kernel,  
    cl_uint arg_index,  
    size_t arg_size,  
    const void *arg_value)
```

Launch Kernel: single thread

```
cl_int clEnqueueTask ( cl_command_queue command_queue,  
    cl_kernel kernel,  
    cl_uint num_events_in_wait_list,  
    const cl_event *event_wait_list,  
    cl_event *event)
```

Launch Kernel: multiple threads

```
cl_int clEnqueueNDRangeKernel ( cl_command_queue command_queue,  
    cl_kernel kernel,  
    cl_uint work_dim,  
    const size_t *global_work_offset,  
    const size_t *global_work_size,  
    const size_t *local_work_size,  
    cl_uint num_events_in_wait_list,  
    const cl_event *event_wait_list,  
    cl_event *event)
```


Read from memory object

```
cl_int clEnqueueReadBuffer ( cl_command_queue command_queue,  
    cl_mem buffer,  
    cl_bool blocking_read,  
    size_t offset,  
    size_t cb,  
    void *ptr,  
    cl_uint num_events_in_wait_list,  
    const cl_event *event_wait_list,  
    cl_event *event)
```

Free objects

```
ret = clFlush(command_queue);  
ret = clFinish(command_queue);  
ret = clReleaseKernel(kernel);  
ret = clReleaseProgram(program);  
ret = clReleaseMemObject(memobj);  
ret = clReleaseCommandQueue(command_queue);  
ret = clReleaseContext(context);
```

Thank you.

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