8th Summer School on Computational Interaction, ACM Europe School

June 3-7 2024, Luxembourg



A small but diverse cohort

21

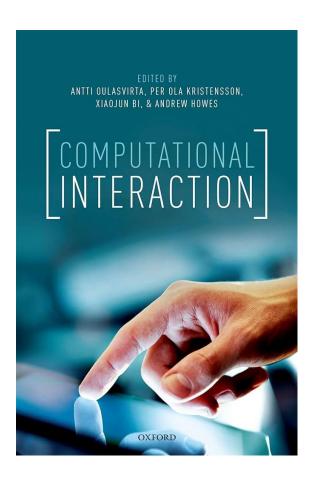
Participants

14

Countries

75%

Admission rate

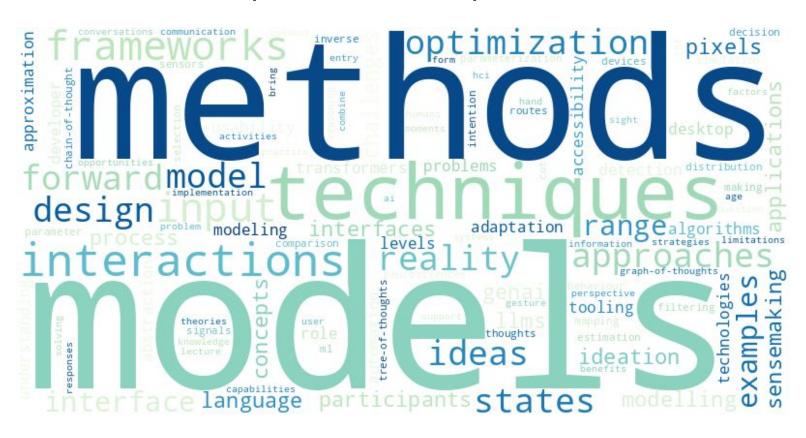


What is **Computational Interaction**?

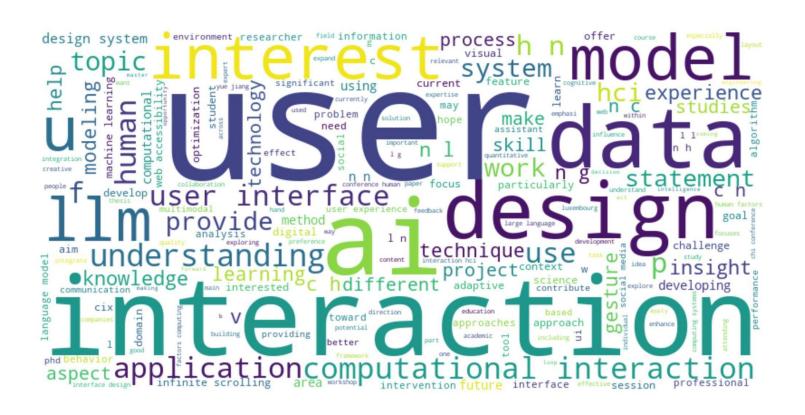
Computational interaction is a discipline that applies **computational thinking**—abstraction, automation, analysis—to **explain and enhance interaction** between a user (or users) and a system, underpinned by **mathematical modelling** and involving at least one of:

- a way of updating a model with observed data from users;
- an algorithmic element that, using a model, can directly synthesise or adapt the system design;
- a way of automating and instrumenting the modeling and design process;
- the ability to simulate or synthesise elements of the expected user-system behavior.

Topics from our speakers



Topics from our participants



Schedule

Time	Monday	Tuesday	Wednesday	Thursday	Friday
08:30 - 09:00		Welcome			
09:00 – 12:00		Lecture + Practical Feit / Belo	Lecture + Practical Ma	Lecture + Practical Bailly	Lecture + Practical Williamson
12:00 – 14:00		Lunch break			
14:00 – 17:00	Opening Poster	Lecture + Practical Swearngin	Lecture + Practical Dudley	Lecture + Practical Ramos	Closing
17:00 – 18:00	session	Lab tour			
18:00 – 19:00	Welcome reception				
19:00 – 20:00					



Our speakers

Tuesday



Anna M. Feit



João Belo



Amanda Swearngin

Wednesday



Xiaojuan Ma



John Dudley

Thursday



Gilles Bailly



Gonzalo Ramos

Friday



John H. Williamson

Organizers

Chairs



Luis A. Leiva



Bereket A. Yilma

Student volunteers



Kayhan Latifzadeh



Fan Xu



Inês C. Oliveira

Secretariat



Delphine Felly



Andrea Puech

Advisors



Anna M. Feit



Antti Oulasvirta

Labs tour









Resources

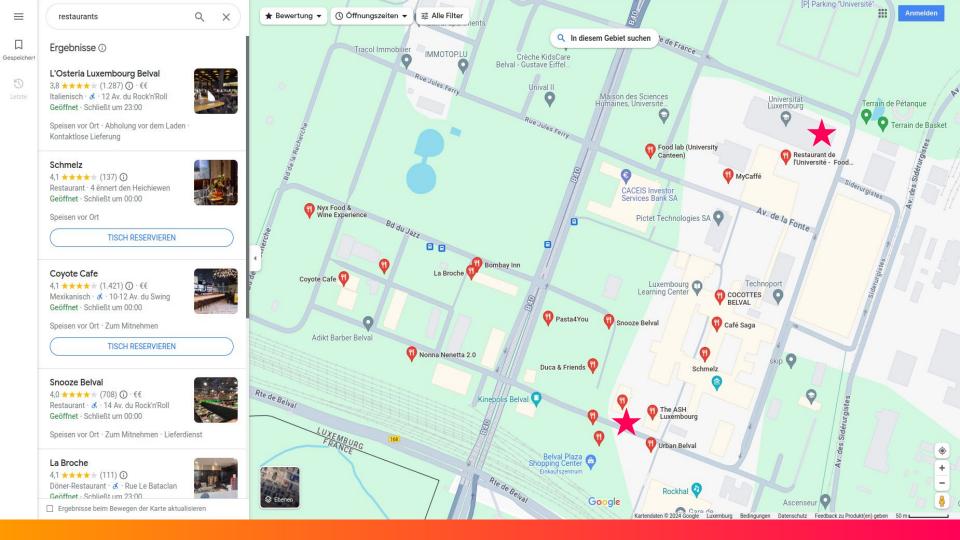


https://github.com/CIX24-UNILU/CIXSummerSchool2024

- Lecture Slides
- Jupyter Notebooks
- Additional readings







Spread the word

#CIxSchool2024

Our sponsors





