

# COCÎRTĂ ILIE - IOAN

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## EDUCATION

<b>Universitatea Româno - Americană din București</b> București - România Bachelor's degree Computer Science For Business Management	Bd. Expoziției, Nr. 1B, Sector 1, cod 012101 2022 - 2025
<b>Universitatea Ecologica din Bucuresti</b> București - România Bachelor's degree Psihologie	Bulevardul Doina Cornea, Nr. 1G, Sector 6, 061341, Bucuresti 2022 - 2025
<b>Universitatea Româno - Americană din București</b> București - România Masters degree Computer Science For Business Management	Bd. Expoziției, Nr. 1B, Sector 1, cod 012101 2025 - 2027
<b>Universitatea din Bucuresti</b> Psychodiagnosis, Unifying Experiential Psychotherapy and personal development PEU	Soseaua Panduri, nr. 90, Sector 5, 050663, București. 2025 - 2027

## EXPERIENCE

<b>RAU Center For Research In AI</b> <i>Frontend Web Developer</i>	February 2024 - August 2024
• Designed and implemented web pages	

## SKILLS

Programming Languages:	JavaScript, Tailwind, Python, C++, C#, Java, VisualBasic
Game Development:	Godot, Unity
Drawing and Animation:	Adobe Flash cs8 & Adobe Animate, Krita
Webdesign:	Figma
Languages:	Romanian (native), English (B2), Spanish (A1), French (A2)

## PROJECTS

<b>Topdown Snake Game</b> <i>Godot</i> A 3D game made in Godot for a college contest. Inspired by Vampire Survivors, you go around, kill enemies and grow and upgrade your snake by atting weapons to it	<a href="https://github.com/Cilie23/TopdownSnakeGame">https://github.com/Cilie23/TopdownSnakeGame</a>
<b>Exam Learning Program</b> <i>Godot</i> A program made to help me learn for an exam. It has an AI chatbot feature that tells me why the answer I picked is wrong.	<a href="https://github.com/Cilie23/ExamLearning5000">https://github.com/Cilie23/ExamLearning5000</a>
<b>GhostieWorld</b> <i>Godot</i> A super short turn base game prototype made for a friend.	<a href="https://github.com/Cilie23/GhostieWorld">https://github.com/Cilie23/GhostieWorld</a>
<b>Psychological Counseling Platform</b> <i>Vue, Typescript, Tailwind</i> <a href="https://github.com/Cilie23/Clinica-Speranta">https://github.com/Cilie23/Clinica-Speranta</a> Website which servers as my graduation project for college. It has a few features such as, client management, test sending and a psychologist - client matching system	
<b>KatKlicker</b> <i>Unity</i> Game made in Unity where you have to click a cookie in order to make points and buy cat figurines from the shop	<a href="https://github.com/Cilie23/Kat-Klicker">https://github.com/Cilie23/Kat-Klicker</a>
<b>Romanian to Text python program</b> <i>Python</i> A program that translates what you say into text. I made it to practice my python skills	<a href="https://github.com/Cilie23/EasySTT">https://github.com/Cilie23/EasySTT</a>

## AWARDS

<b>Diploma</b> Participated at the "The Student Scientific Communications Session" organized by the Romanian - American University with with the project 'Jena Luc Morreau – A Social Experiment'	3rd Place 11 December 2024
<b>Diploma</b> Participated at the "The Student Scientific Communications Session" organized by the Romanian - American University with with the project 'Godot gamedev and integration on a web platform'	1st Place 11 December 2024
<b>Diploma</b> Participated at the "The Student Scientific Communications Session" organized by the Romanian - American University with with the game 'Kobeni's Car Massacre'	1st Place 17 April 2024
<b>Diploma</b>	1st Place

Participated at the "The Student Scientific Communications Session" organized by the Romanian - American University with with the project 'Economia Jocului TF2' 17 April 2024

**Diploma** 1st Place  
Participated at the "The Student Scientific Communications Session" organized by the Romanian - American University with with the project 'Mai mult decât pasiune - Cum să creezi un joc video' 6 December 2023

**Diploma** 2nd Place  
Participated at the "The Student Scientific Communications Session" organized by the Romanian - American University with with the project 'Jocul Snake - reiterarea unui clasic' 3 May 2023