# Model Evaluation, Complexity and Regularization

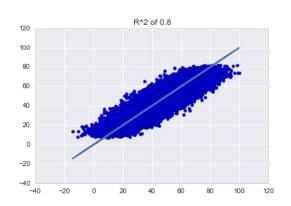
Lecture 3

#### How to train and evaluate a model?

- Training set the data your model 'learns' from.
- Testing set the data your model uses to test what it's learned.
- This is true of all unsupervised machine learning models.

#### This leaves 4 questions:

- What methods do we use to train the model
   (we have focused on linear regression)
- 2. What **metric** do we use to **evaluate performance**?
- 3. How do we **choose** what will be **training** and what will be **testing** data?
- 4. How do we **select features** optimally to maximize performance on testing set.



#### How to train and evaluate a model?

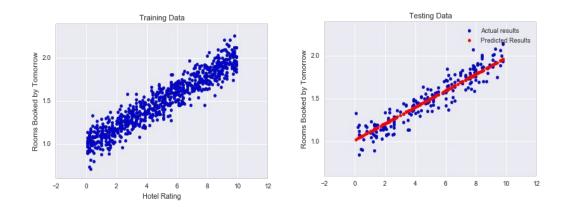




$$\mathcal{L}(y, f(x)) := \frac{1}{N} \sum_{i=1}^{N} |y_i - f(x_i)|^p$$

Minimized using **gradient descent** on training set (left picture)

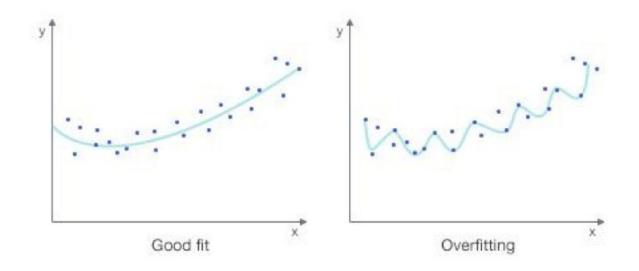
#### How to train and evaluate a model?



Training: 
$$\mathcal{L}(y, f(x)) := \frac{1}{N} \sum_{i=1}^{N} |y_i - f(x_i)|^p$$

- It's extremely important that you test on a different subset of data from what you trained on (why?)
- In general you want these selections to be as random as possible to minimize potential bias.

How less is more sometimes - the problem of overfitting

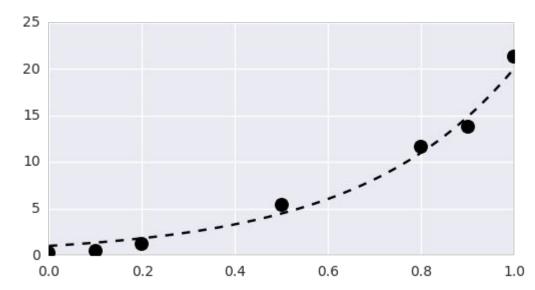


Over fitting occurs when the trained model picks up too much 'variance', which isn't reflective of its true behavior, and therefore will perform badly on new data.

## **Example - Polynomial Overfitting**

$$y = \exp(3x) + \text{noise}$$

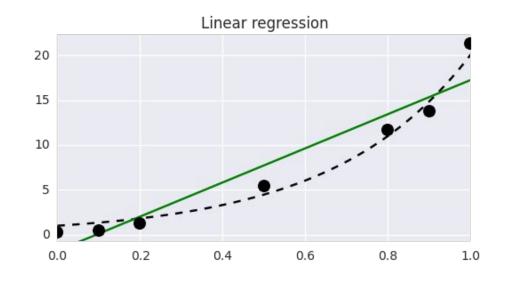
- What is the right degree of polynomial to fit this curve?
- We will see that despite the exponential technically having an infinite degree, we still can risk picking up too much variance if we don't limit the order.



## Example - Polynomial Overfitting

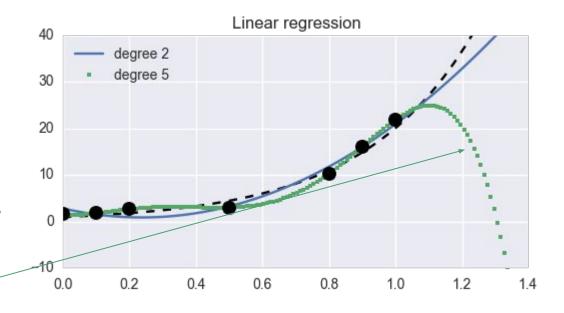
$$y = \exp(3x) + \text{noise}$$

 A straight line doesn't seem complex enough to model this curve as the figure shows.



#### What is the right degree of polynomial?

- Notice that the degree 5 polynomial appears to fit the data better at first, but it doesn't generalize well.
- The degree 2 polynomial here is the better fit ultimately.
- How do we make this more precise?



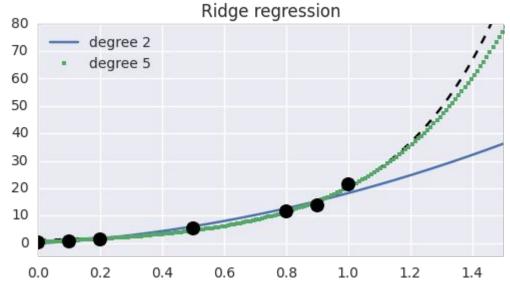
The linear model picks up variance, and blows up the coefficients, causing this behavior

### Ridge Regression - Penalize coefficients

- Rather than manually choosing the degree, what we actually do in practice is to penalize the size of the coefficients.
- This allows us to have more control in how we fit the data in a way which we can generalize.

$$\beta \cdot x_i = \sum_{k=1}^n \beta_k \theta_i^k$$

$$\frac{1}{N} \sum_{i=1}^{N} |y_i - \beta \cdot x_i|^2 + \lambda \sum_{k=1}^{n} |\beta_k|$$



Penalize the size of the coefficients, rather than the degree of the polynomial itself.

#### A more realistic example from

Let's try to predict the number of rooms that will be booked tomorrow from attributes about the hotel.

Out[100]:		constant	hotel_rating	location	price_per_night_avg	purchase_velocity_lastweek	rooms_left
	0	1	7.4	7.3	559	364	16
	1	1	1.1	6.0	562	340	86
	2	1	6.2	4.0	302	73	351
	3	1	3.2	2.3	318	451	309
	4	1	3.6	5.3	427	2	412

#### **Actual Rule:**

$$y = 0.1 \cdot (\text{hotel rating}) + \text{noise}$$

Let's take a concrete example and show what can go wrong when we include too much information in the model.

$$y_{1} = \alpha x_{11} + \beta x_{12} + \gamma x_{13}$$

$$y_{2} = \alpha x_{21} + \beta x_{22} + \gamma x_{23}$$

$$y_{3} = \alpha x_{31} + \beta x_{32} + \gamma x_{33}$$

Here  $\, X \,$  is the matrix of features  $\,$  from the previous slide: price, location, etc.

#### All features being used



All features being used - variance is picked up!



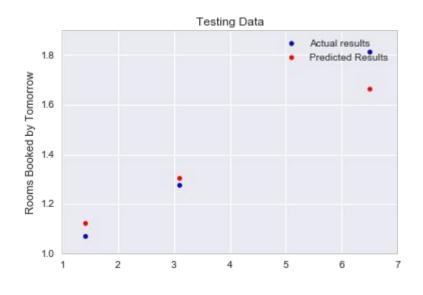


RMSE: 0.51

The variance picks up too much noise.

One feature being used - model generalizes much better!





RMSE: 0.07

How can we understand this?

$$y_1 = \alpha x_{11} + \beta x_{12} + \gamma x_{13}$$
  

$$y_2 = \alpha x_{21} + \beta x_{22} + \gamma x_{23}$$
  

$$y_3 = \alpha x_{31} + \beta x_{32} + \gamma x_{33}$$

The above system has a unique collection of features (alpha, beta, gamma) whenever X is invertible - this means that it can solve exactly for each data point! This may not be reflective of the model.

#### All features being used

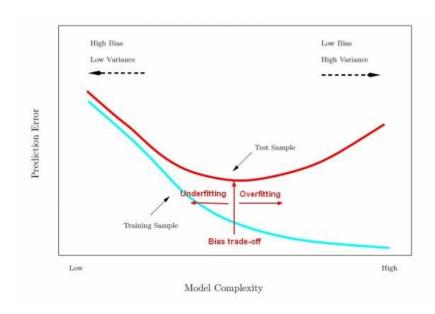


**Question:** How do we find the 'correct' complexity for a model?

# Variance/Bias Tradeoff and Learning Curves

How less is more sometimes - the problem of overfitting

#### We want to minimize the prediction error



How do we define model complexity though?

- In the first polynomial examle, we simply restricted the number of features in the model.
- Can we be more precise than this?

#### **Constrained Minimization**

$$\mathcal{L}(y, f(x))_{\lambda} := \frac{1}{N} \sum_{i=1}^{N} (y_i - \beta \cdot x_i)^2 + \lambda \|\beta\|_{L^p}$$

How do we penalize coefficients to optimize for performance on testing data?

- The above is equivalent (from principles of the calculus of variations) to constraining the norm of the coefficients.
- We want to simply choose the lambda which performs best on randomly chosen held out data.

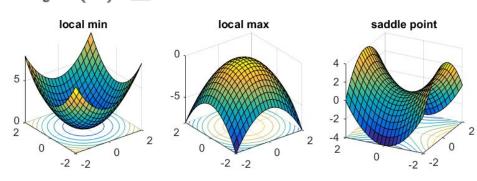
### Review of Convex Analysis (Calculus) - Part I

• Assume  $f: \mathbf{X} \to \mathbb{R}$  is continuously differentiable and convex, ie.  $f''(x) \geq 0 \, \text{ for all } x \in \mathbf{X}$ 

$$\exists x_0 \text{ such that } f(x_0) \leq f(x) \text{ for all } x$$

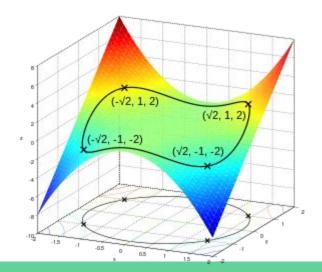
• There f has a minimum value. Moreover, the minimum is unique when f is strictly convex, ie.

$$f''(x) \ge c > 0$$
 for all  $x \in \mathbf{X}$ 



## Review of Convex Analysis (Congrainted Calculus) -Part 2

- Assume  $f: \mathbf{X} o \mathbb{R}$  and  $g: X o \mathbb{R}$  are continuously differentiable, and f is convex.
- Then



$$\min_{x \in X} f(x) + \lambda g(x)$$
 is equivalent

is equivalent to

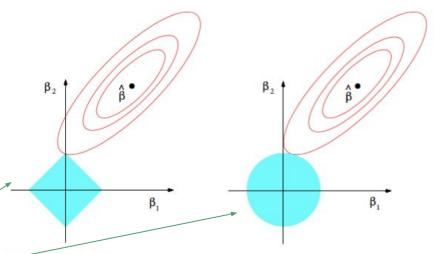
$$\min_{x \in X} f(x)$$

for 
$$x$$
 s.t  $g(x) = c$ 

#### L2 vs L1 - when and why?

$$\mathcal{L}(y, f(x))_{\lambda} := \frac{1}{N} \sum_{i=1}^{N} (y_i - \beta \cdot x_i)^2 + \lambda \|\beta\|_{L^p}$$

- Constraining the coefficients by different norms produces different results.
- When p=1, the level sets are boxes.
- When p=2, the level sets are spheres.

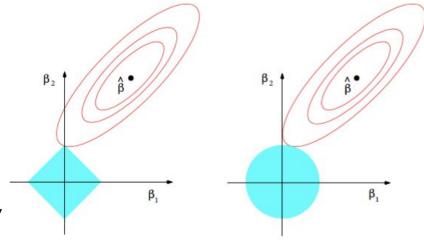


**FIGURE 3.11.** Estimation picture for the lasso (left) and ridge regression (right). Shown are contours of the error and constraint functions. The solid blue areas are the constraint regions  $|\beta_1| + |\beta_2| \le t$  and  $\beta_1^2 + \beta_2^2 \le t^2$ , respectively, while the red ellipses are the contours of the least squares error function.

#### L2 vs L1 - when and why?

$$\mathcal{L}(y, f(x))_{\lambda} := \frac{1}{N} \sum_{i=1}^{N} (y_i - \beta \cdot x_i)^2 + \lambda \|\beta\|_{L^p}$$

- This is why the L1 norm results in more zero-valued features.
- The L2 norm spreads out errors more evenly amongst the features.
- L1 is better for features selection.

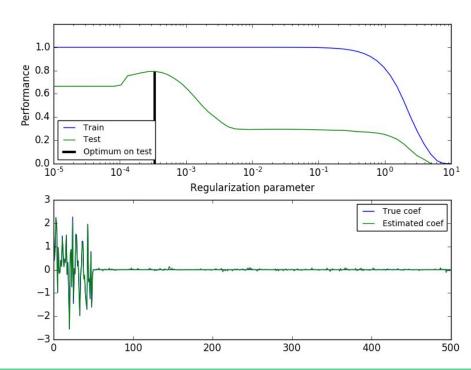


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#### How do we use it? Concrete Example with L1

$$\mathcal{L}(y, f(x))_{\lambda} := \frac{1}{N} \sum_{i=1}^{N} (y_i - \beta \cdot x_i)^2 + \lambda \|\beta\|_{L^p}$$

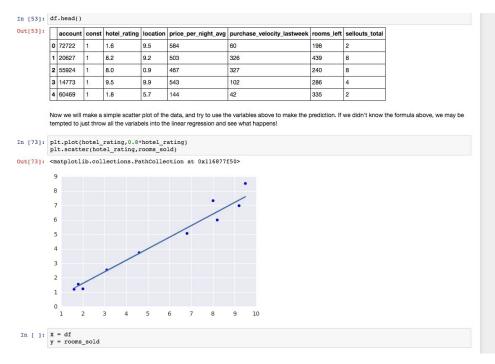
Let's choose p=1, and see what happens as we range lambda.



# Predicting Rooms Booked Revisisted

How less is more sometimes - the problem of overfitting

#### How too many variables cause problems.



- A very common thing for people to do is to simply throw as many features as possible into a linear model.
- The assumption is that more is better - this is generally false!

### Including all of the variables

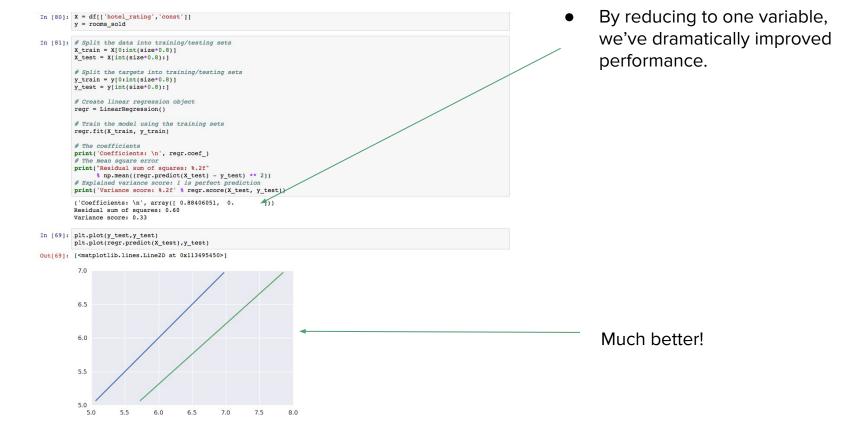
```
In [74]:
          # Split the data into training/testing sets
         X train = X[0:int(size*0.8)]
         X_test = X[int(size*0.8):]
         # Split the targets into training/testing sets
         y train = y[0:int(size*0.8)]
         y_test = y[int(size*0.8):]
         # Create linear regression object
         regr = LinearRegression()
         # Train the model using the training sets
         regr.fit(X train, y train)
         # The coefficients
         print('Coefficients: \n', regr.coef_)
         # The mean square error
         print("Residual sum of squares: %.2f"
               $ np.mean((regr.predict(X_test) - y_test) ** 2))
          # Explained variance score: 1 is perfect prediction
         print('Variance score: %.2f' % regr.score(X test, y test))
         ('Coefficients: \n', array([ -5.84955513e-05, -4.38017678e-15, 5.80834543e-01,
                 -5.17109422e-01, 6.76506626e-03, -7.80654777e-03,
                  2.71142492e-03, -4.50500961e-02]))
         Residual sum of squares: 10.36
         Variance score: -10.45
In [75]: plt.plot(y test,y test)
          plt.plot(regr.predict(X_test),y_test)
Out[75]: [<matplotlib.lines.Line2D at 0x1168d1110>]
```

- Here we split our data into testing/training.
- We create an instance of the Linear Regression model from scikit-learn.
- We fit it to our training data.
- We compute the R<sup>2</sup> and RMSE.
- We plot our predictions against the actual data.

7.0 6.5 6.0 5.5 5.0 2 3 4 5 6 7 8

Terrible! Sad!

#### Including one variable



#### How do we generalize this?

$$\mathcal{L}(y, f(x))_{\lambda} := \frac{1}{N} \sum_{i=1}^{N} (y_i - \beta \cdot x_i)^2 + \lambda \|\beta\|_{L^p}$$

 Our goal is to choose the optimal restriction on the size of the coefficients to generalize to the testing set.

```
In [92]: # Create linear regression object
alphas = np.logspace(-1,1,30)

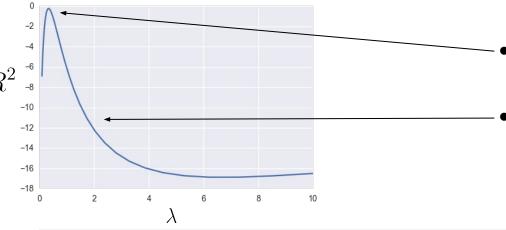
scores = []

for alpha in alphas:
    regr = Ridge(alpha=alpha)

# Train the model using the training sets
    regr.fit(X_train, y_train)
    scores.append(regr.score(X_test,y_test))
plt.plot(alphas,scores)
```

# Ridge Regression - $L^2$

$$\frac{1}{N} \sum_{i=1}^{N} |y_i - \beta \cdot x_i|^2 + \lambda \sum_{i=1}^{N} |\beta_i|^2$$

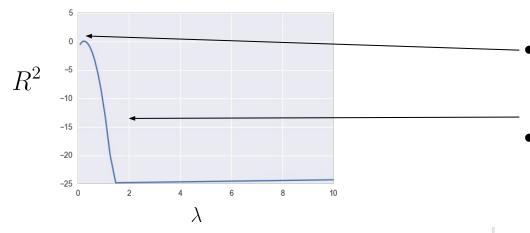


Our goal is always to find the size of the constraint which maximizes the performance on held out data. Notice the smooth decay of performance as the parameter grows.

```
In [92]: # Create linear regression object
alphas = np.logspace(-1,1,30)
scores = []
for alpha in alphas:
    regr = Ridge(alpha=alpha)
# Train the model using the training sets
    regr.fit(X_train, y_train)
    scores.append(regr.score(X_test,y_test))
plt.plot(alphas,scores)
```

## Lasso Regression - $L^1$

$$\frac{1}{N} \sum_{i=1}^{N} |y_i - \beta \cdot x_i|^2 + \lambda \sum_{i=1}^{N} |\beta_i|^2$$



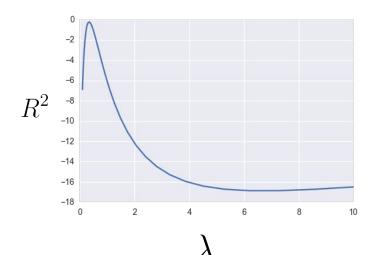


Our goal as before is to find the size of the constraint which maximizes the performance on held out data.

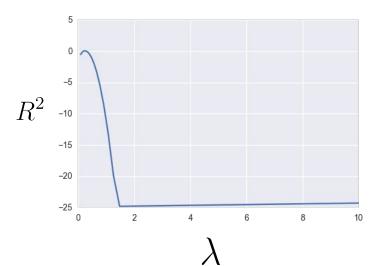
Notice how the  $L^1$  norm decays much faster. Why?

#### Comparison of the two

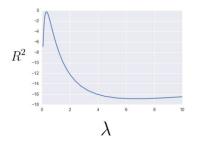
$$\frac{1}{N} \sum_{i=1}^{N} |y_i - \beta \cdot x_i|^2 + \lambda \sum_{i=1}^{N} |\beta_i|^2$$

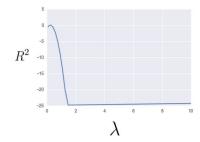


$$\frac{1}{N} \sum_{i=1}^{N} |y_i - \beta \cdot x_i|^2 + \lambda \sum_{i=1}^{N} |\beta_i|$$

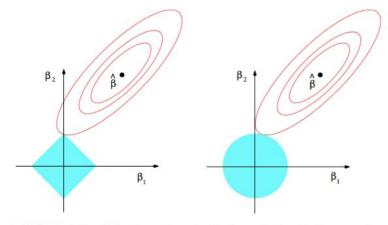


#### Comparison of the two



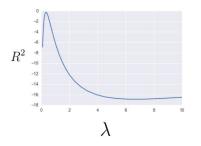


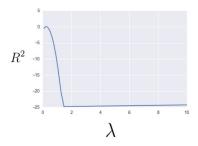
- The L1 constrained norm has level sets which are boxes, meaning it sets coefficients to zero usually - hence the immediate drop off.
- For L2 the constraint is distributed more evenly amongst the remaining coefficients, causing smoother decay.



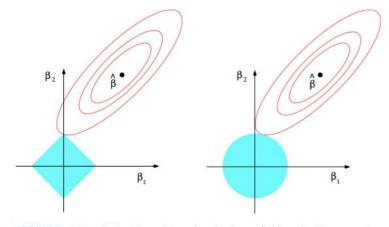
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#### So which is better?





- L1 is better for eliminating collinear features in general.
- Many believe L2 to perform better since it distributes the errors more evenly amongst the remaining features.
- Some argue that L1 should extract the "true model" more often.
- In the end, try both! Whichever performs better is what you should use.

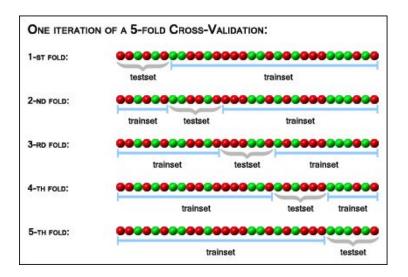


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# Cross Validation and Regularization

Both should be combined together

#### Cross Validation Revisited

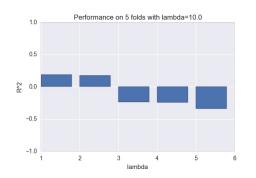


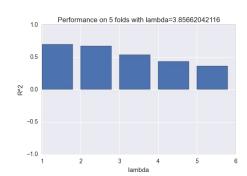
- Generally instead of just taking say **80% of your data for training**, **20% for testing** (for example), we randomly split the data into several **'folds'**.
- In k-fold cross-validation, the original sample is randomly partitioned into k equal sized subsamples. Of the k subsamples, a single subsample is retained as the validation data for testing the model, and the remaining k 1 subsamples are used as training data.

### Cross Validated Regularization



## Cross Validated Regularization





$$\frac{1}{N} \sum_{i=1}^{N} |y_i - \beta \cdot x_i|^2 + \lambda \sum_{i=1}^{N} |\beta_i|$$

