

Einstein Notation

It's really annoying to have to write

$$\vec{a} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k}$$

all the time. Plus, if we want to extend to four, five, ... N dimensions, it gets even more cumbersome.

Let's introduce a notation to make things more compact...

a) Instead of using x, y, z , let's use $1, 2, 3, \dots, N$

b) Let's introduce a notation for the x, y, z directions:

$$x^1, x^2, x^3, \dots$$

Why are we using superscripts????

That seems confusing ... more to come on this ...

c) We will get rid of the vector symbols

$$a \equiv \vec{a}$$

$$x^i \equiv \vec{x}^i$$

This is also confusing, but you're all smart, and understand context.

So,

$$(\vec{a}) = \sum_{i=1}^3 C_i x^i$$

is the same as

$$\begin{aligned} \vec{a} &= C_1 x^1 + C_2 x^2 + C_3 x^3 \\ &= C_1 \hat{i} + C_2 \hat{j} + C_3 \hat{k} \end{aligned}$$

Now, more about the SuperScripts...

One of the reasons we use a superscript is that all of the terms have one Subscript and one superScript.

When this happens, the Einstein notation convention is that there is an implied summation over dimensions. So, finally, we can write:

$$a = c_i x^i$$

This means the same as

$$a = \sum_{i=1}^N c_i x^i$$

More on Subscripts and Superscripts....

Vectors with Superscripts are known as Contravariant vectors. Vectors with subscripts are known as Covariant vectors, or covectors.

What does this mean? It is related to the transformation rules/properties of these objects. An easy way to think about this is to consider the MATRIX form of a vector or covector.

Contravariant \rightarrow column matrix

$$a^i \rightarrow \begin{bmatrix} a^i \end{bmatrix}$$

$$a = \begin{bmatrix} a^1 \\ a^2 \\ a^3 \\ \vdots \\ a^n \end{bmatrix}$$

Covariant \rightarrow row matrix

$$a_i \rightarrow [a_1 a_2 a_3 \dots a_n]$$

MNEMONIC:

Co-row-below

\uparrow
Covariant

\uparrow
row
matrix

\uparrow
Subscript

With this representation in mind:

$$a = c_i x^i$$

$$= [c_1 c_2 c_3 \dots c_n] \begin{bmatrix} x^1 \\ x^2 \\ \vdots \end{bmatrix}$$

$$\begin{bmatrix} x^1 \\ x^2 \\ \vdots \\ x^N \end{bmatrix}$$

$$= c_1 x^1 + c_2 x^2 + c_3 x^3 \dots + c_N x^N$$

As expected !!! 😊

More about unit vectors: It is very common to use the notation

$$\hat{e}_i$$

For the unit vector in the i -th coordinate. Notice we are using a covariant representation. Then

we would write:

$$\begin{bmatrix} \rightarrow & \vdots & \hat{e}_i \end{bmatrix}$$

$$\boxed{a = a_i e_i}$$

We can also write that

$$\hat{e}^i \cdot \hat{e}_j = \delta_{ij}$$

(no summation!)

\hookrightarrow
Kronecker δ

$= 1$ if $i = j$
 $= 0$ otherwise.

Scalar Product (a.k.a. Inner Product)

$$\vec{u} \cdot \vec{v} = u_j v^j$$

$$\left(= u_1 v^1 + u_2 v^2 + u_3 v^3 \right)$$

Vector Product

this is a bit more complicated ...

$$\vec{u} \times \vec{v} = \epsilon^i_{jk} u^j v^k \hat{e}_i$$

Let's break this down...

$$\epsilon^i_{jk} \equiv \underbrace{\delta^{il}}_{\text{Kronecker } \delta} \underbrace{\epsilon_{ljk}}_{\text{Levi-Civita Symbol.}}$$

$$\begin{aligned} \epsilon_{ijk} &= 0 \quad \text{if any two indices are the same} \\ &= +1 \quad \text{if } ijk \text{ are in right-cyclic order} \\ &= -1 \quad \text{if } ijk \text{ are in left-cyclic order} \end{aligned}$$

Example: $\epsilon_{121} \Rightarrow \epsilon_{xyx} = 0$

\uparrow \hookrightarrow \hookrightarrow

$$\overset{\hat{i}}{\underset{3}{\curvearrowright}} \hat{k} \hat{j} \overset{\hat{v}}{\underset{2}{\curvearrowright}}$$

$$\epsilon_{123} \Rightarrow \epsilon_{xyz} = +1$$

$$\epsilon_{312} \Rightarrow \epsilon_{zyx} = +1$$

$$\epsilon_{132} \Rightarrow \epsilon_{xzy} = -1$$

$$\vec{u} \times \vec{v} = \epsilon_{ijk}^i u^j u^k \hat{e}_i$$



Sums over i, j , and k

$$= \sum_{i=1}^3 \sum_{j=1}^3 \sum_{k=1}^3 \epsilon_{ijk}^i u^j u^k \hat{e}_i$$



$$3 \times 3 \times 3$$

$$= \sum_{l=1}^3 \delta^{il} \epsilon_{ljk}$$



$$\times$$

$$3$$

$$= 81 \text{ terms}$$

All but 6 of these 81 terms
are zero!!

$$= \hat{e}_1 (u^2 u^3 - u^3 u^2) \\ + \hat{e}_2 (u^3 u^1 - u^1 u^3) \\ + \hat{e}_3 (u^1 u^2 - u^2 u^1)$$

Look at the indices in these six terms

$\begin{matrix} & 2 & 3 \\ 1 & & \end{matrix} \rightarrow \text{right-cyclic} \rightarrow +$

$\begin{matrix} & 3 & 2 \\ 1 & & \end{matrix} \rightarrow \text{left-cyclic} \rightarrow -$

$\begin{matrix} & 3 & 1 \\ 2 & & \end{matrix} \rightarrow +$

$\begin{matrix} & 1 & 2 \\ 3 & & \end{matrix} \rightarrow +$

$\begin{matrix} & 1 & 3 \\ 2 & & \end{matrix} \rightarrow -$

$\begin{matrix} & 2 & 1 \\ 3 & & \end{matrix} \rightarrow -$
