Introduction

In our game, the user plays as Moses, who is under the current wrath of the Pharaoh. He has killed the Egyptian taskmaster and has started on a journey to save the Israelites.



Moses Meets God

After killing the Egyptian taskmaster, Moses heads out of the city. There he meets God in a burning bush. After enraging the Egyptians, God tells Moses that he must work to free the Israelites from the Egyptian oppression. This sets Moses on his way for the rest of the game





Plague of Frogs

When God finds the Israelites still under the ruling of the pharaoh the land was plagued with frogs, filling the homes, creeks and entirety of the land. It was not till Moses asks for their removal in return for the Israelites but since the frogs were removed, the Israelites remained captive and Moses' objective continued.





Plague of Hail

God rains hail throughout the region of Egypt, destroying crops and trees within its path.

During this time, a shepherd and his goats hide underneath a tree. Moses makes an attempt to plead with God to stop the storm.





Plague of Darkness

In his quest to help liberate the Israelites, Moses flees into the forest to find the 7 Israelite women being tormented by a shepherd. During this time, God summons a plague of darkness that envelopes the kingdom. This hinders Moses throughout his quest to reach the rogue shepherd at the well.





Moses Parts the Red Sea



Moses decides that the Israelites need to escape their oppressors, and he clears a way to the Red Sea. Here he parts the Red Sea in order to allow the Israelites safe passage from their oppressors. However, Moses's fight isn't done quite yet.



Final act: Defeat the Pharaoh

Finally, Moses fights the Pharaoh and saves the Israelites from the oppression that they had been previously placed under. Here is where the user completes the game by defeating the final boss.

