

User Manual - Exodus - by Exodus

Game Overview:

Exodus is a 2D platformer game in which the player attempts to escape the wrath of the Pharaoh of Egypt and help lead the Isrealites to safety. In this game the player plays as Moses, who must help the Irealites escape Egypt through a series of mazes and boss encounters.

Game Controls:

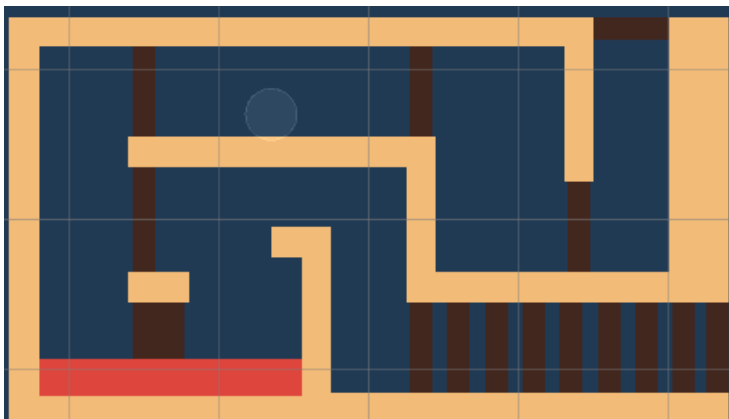
The game has some very simple controls that are utilized to control the character that the user will be playing as (Moses). These actions are listed below:

Action	Default Key
Move Left	A
Move Right	D
Jump	SPACEBAR
Attack	LEFT CLICK
Use Inventory	I

Additionally the player will jump higher if the SPACEBAR is held down for longer and will not jump as high if the SPACEBAR is held down for less time.

Typical Room Layout:

The typical game room is laid out as the following:



Things to lookout for:

- The yellow platforms are places that both the player and other enemies are able to walk on.
- The red bar is lava. The Player will take damage when they come into contact with the lava in the room.

Playing and Beating the Game:

The objective of Exodus is to beat the final boss (the Pharaoh) and successfully escape Egypt. In order to accomplish this, the player must beat all of the boss encounters and make their way through the randomly generated mazes in order to reach the boss encounters. If the player is successful in all of these tasks, then they will beat the game. If the player fails to do this then they will have to restart the game from the beginning.