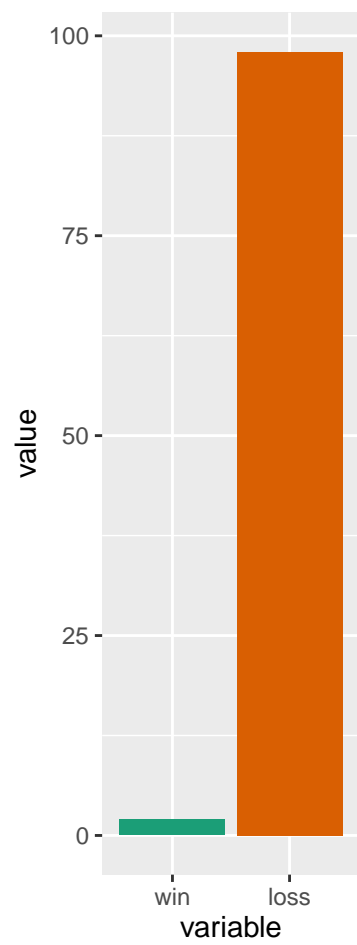


variable

win

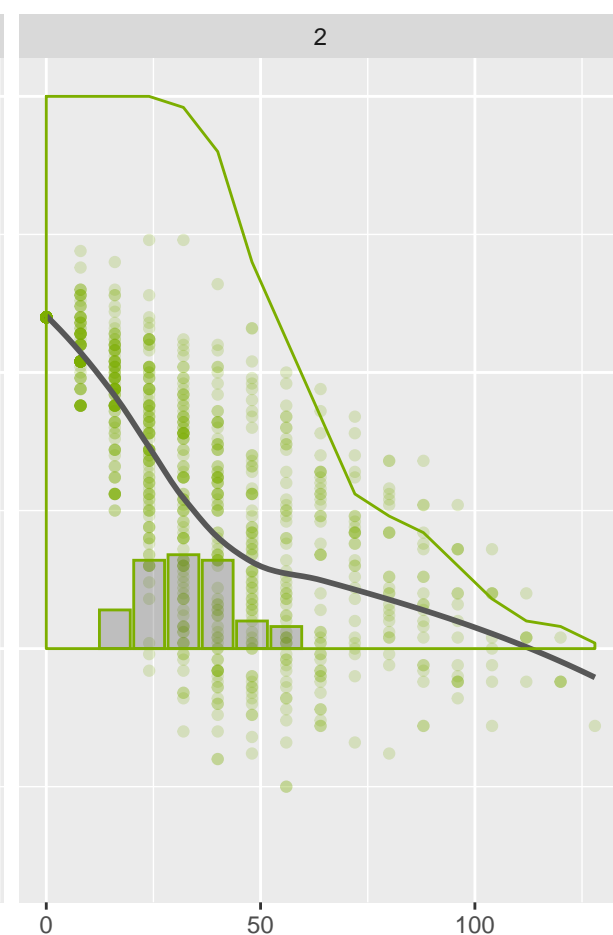
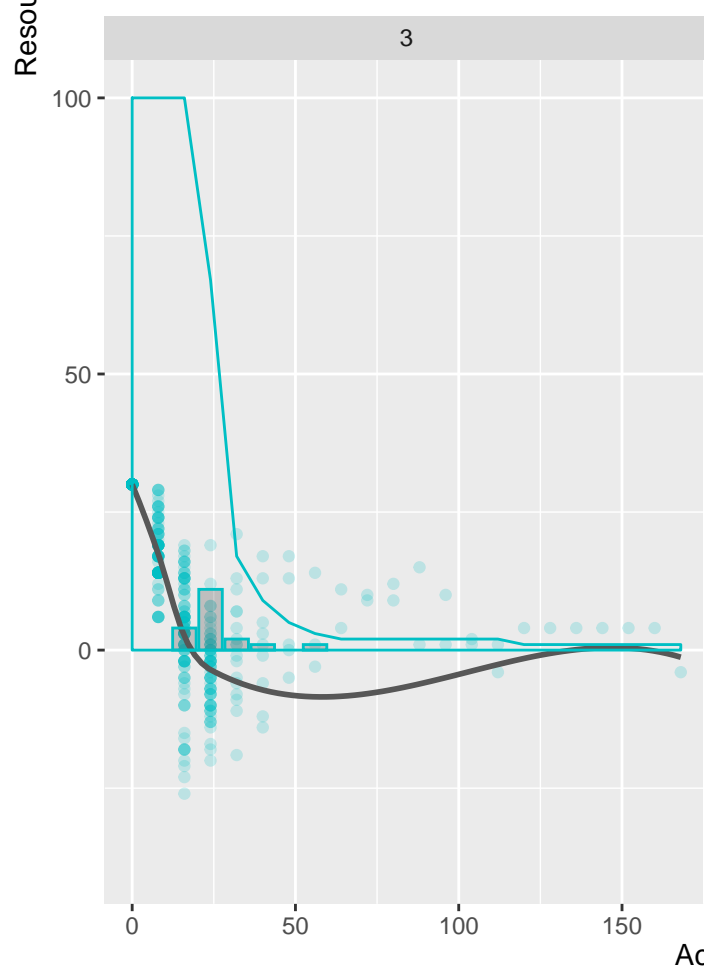
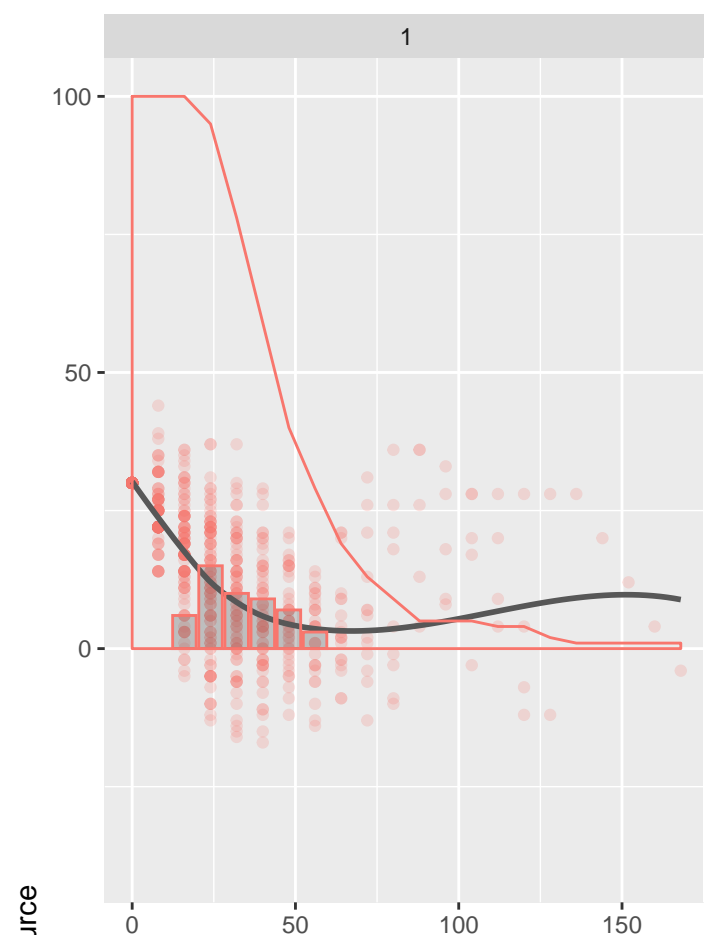
loss



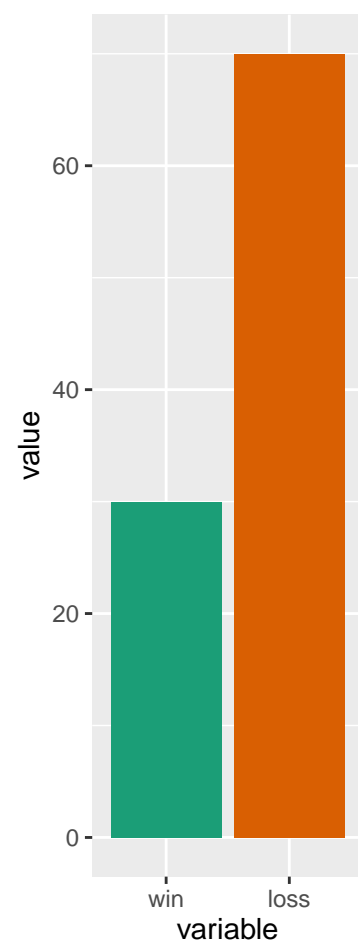
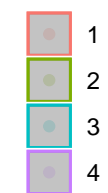
variable

win

loss



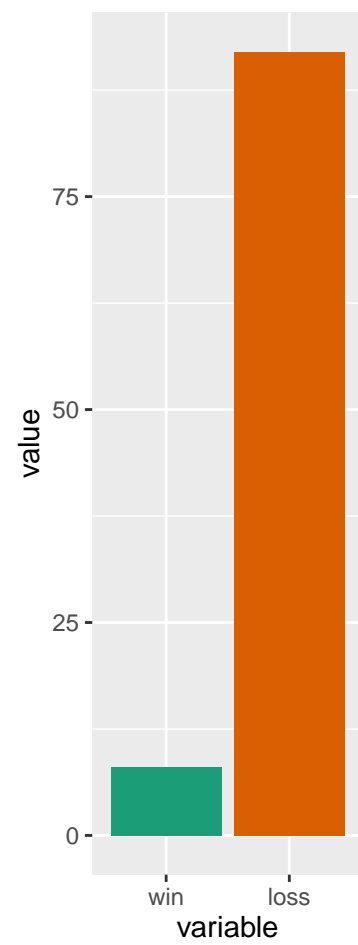
Simulated Game



variable

win

loss



variable

win

loss