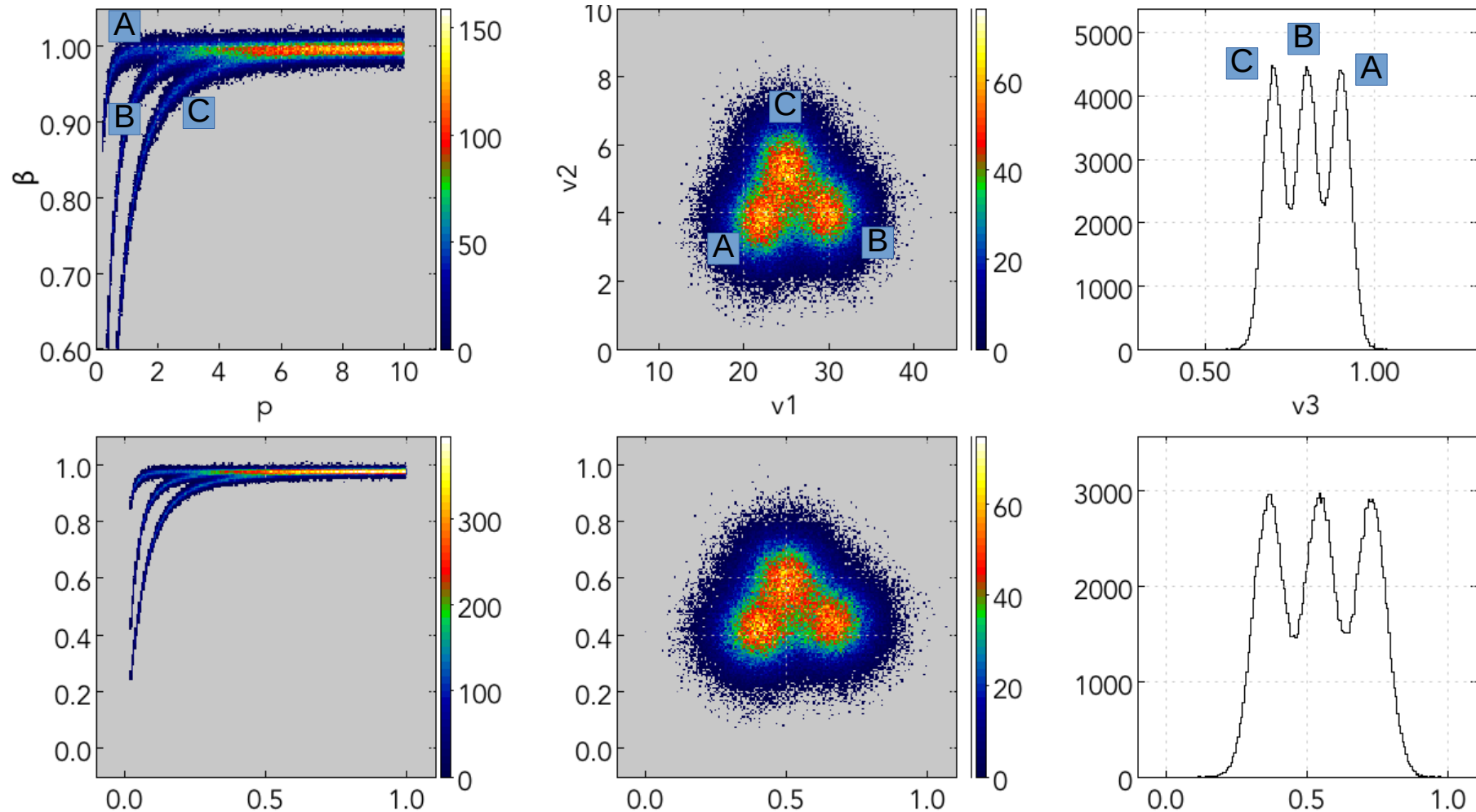


Particle ID with a Neural Network (using coatjava!)

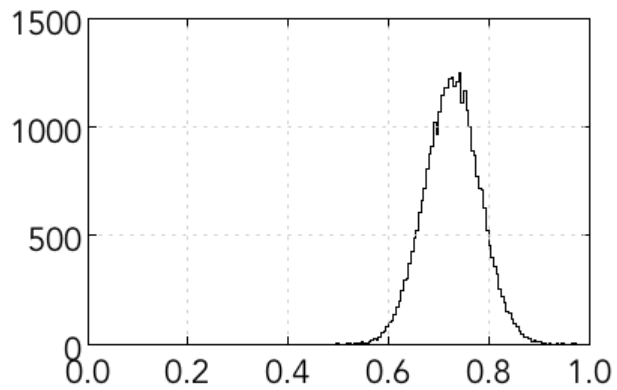
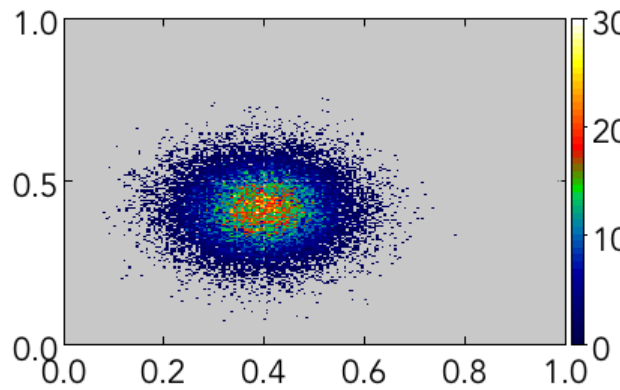
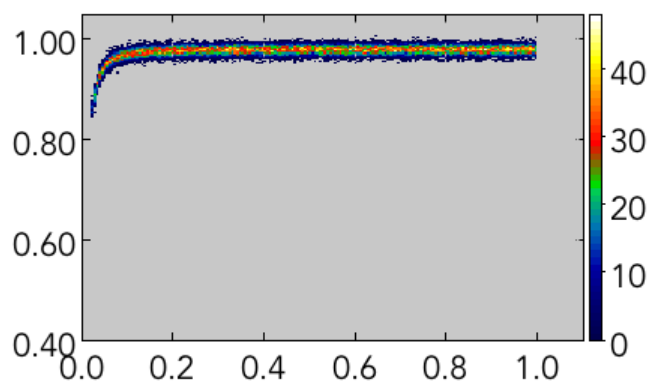
Toy model: 3 particles – A, B, C – with 5 observables – p , β , v_1 , v_2 , v_3 .



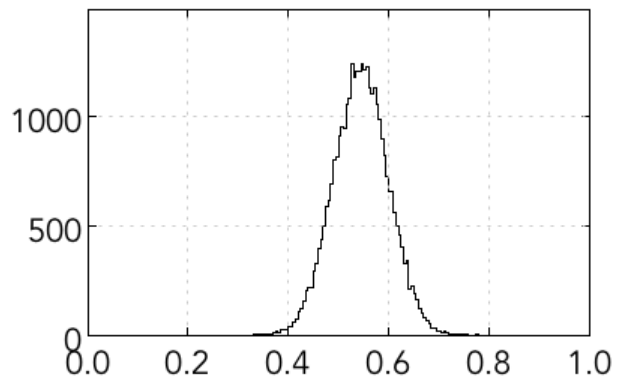
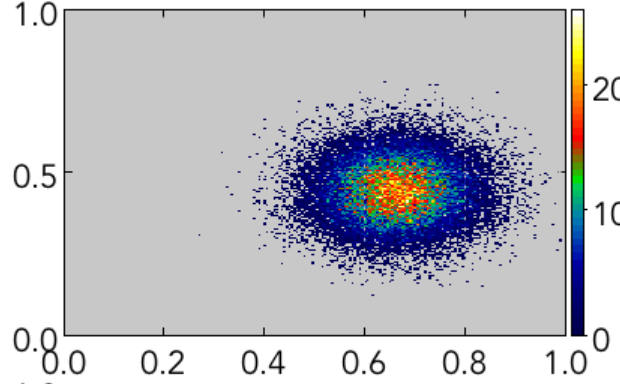
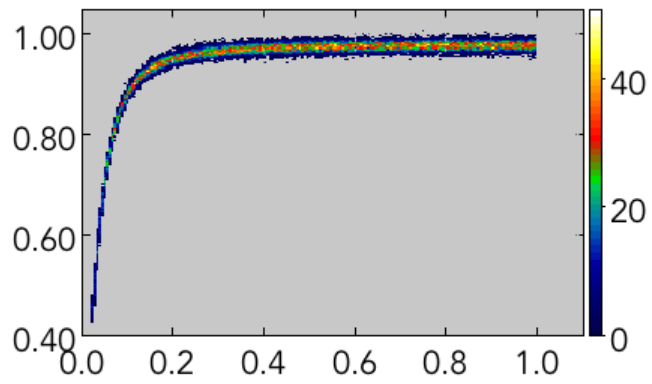
* Quantities are shifted and re-scaled so range is about 0.01 – 1.00

Particle ID with a Neural Network – Training Data

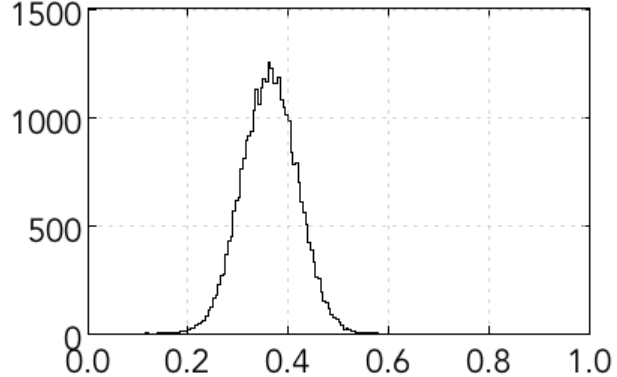
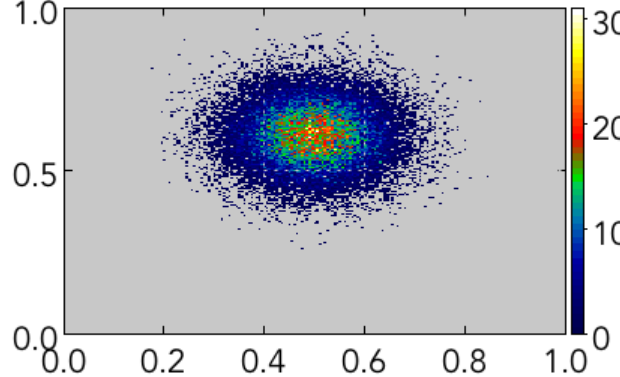
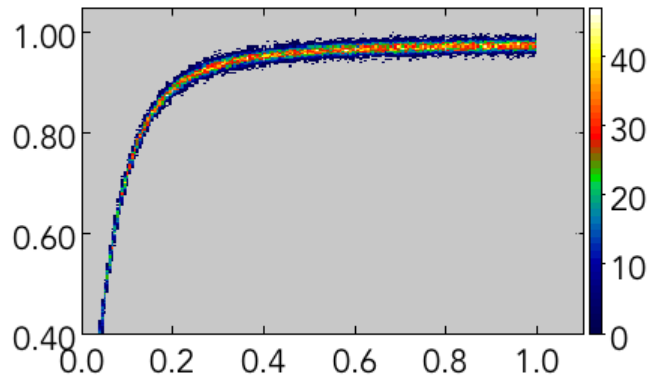
A



B



C



Particle ID with a Neural Network – Training

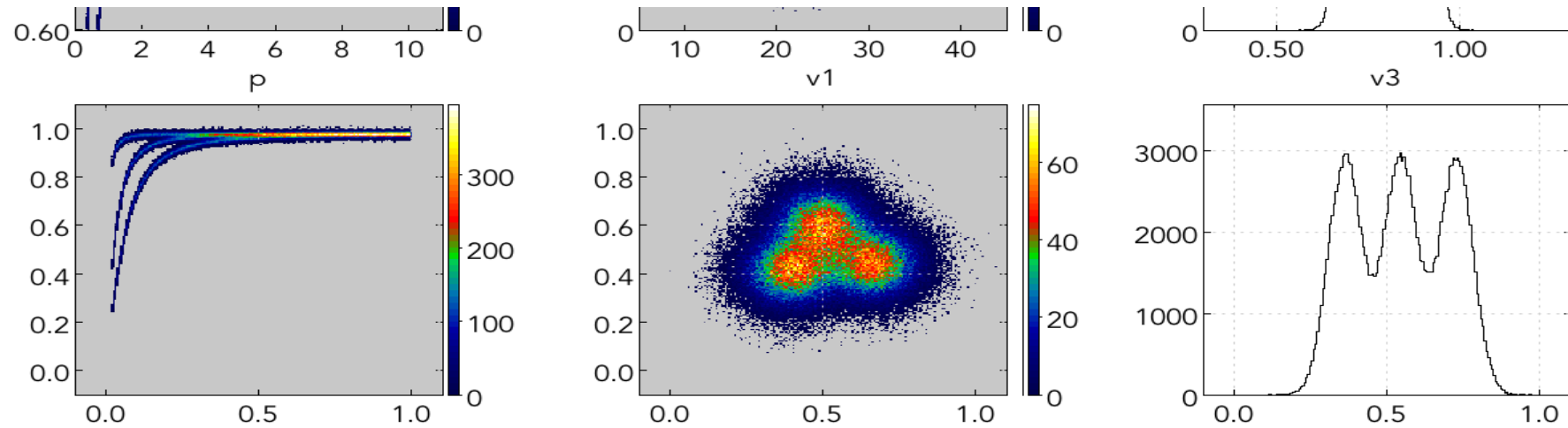
$$\begin{array}{c} \left[\begin{array}{c} \text{output} \\ \hline \end{array} \right] = \left[\begin{array}{c} W_{\text{hidden, output}} \\ \text{(initially random)} \\ \hline \end{array} \right] \left[\begin{array}{c} W_{\text{input, hidden}} \\ \text{(initially random)} \\ \hline \end{array} \right] \begin{array}{c} \text{input} \\ \left[\begin{array}{c} p \\ \beta \\ v1 \\ v2 \\ v3 \end{array} \right] \\ \hline \end{array} \\ \hline 3 \times 1 \qquad \qquad 3 \times H \qquad \qquad H \times 5 \qquad \qquad 5 \times 1 \end{array}$$

H = number of hidden nodes (on the order of 100).
("Activation function" not shown.)

The output is compared to the desired output – either (1, 0, 0) for A, (0, 1, 0) for B, or (0, 0, 1) for C* – the error then goes into an algorithm used to tune the W matrices. The algorithm has an adjustable parameter called the "learning rate." Many training iterations are needed before the network is reliable.

* zeros are bad for neural networks, so 0.01 is actually used.

Particle ID with a Neural Network – Test Data



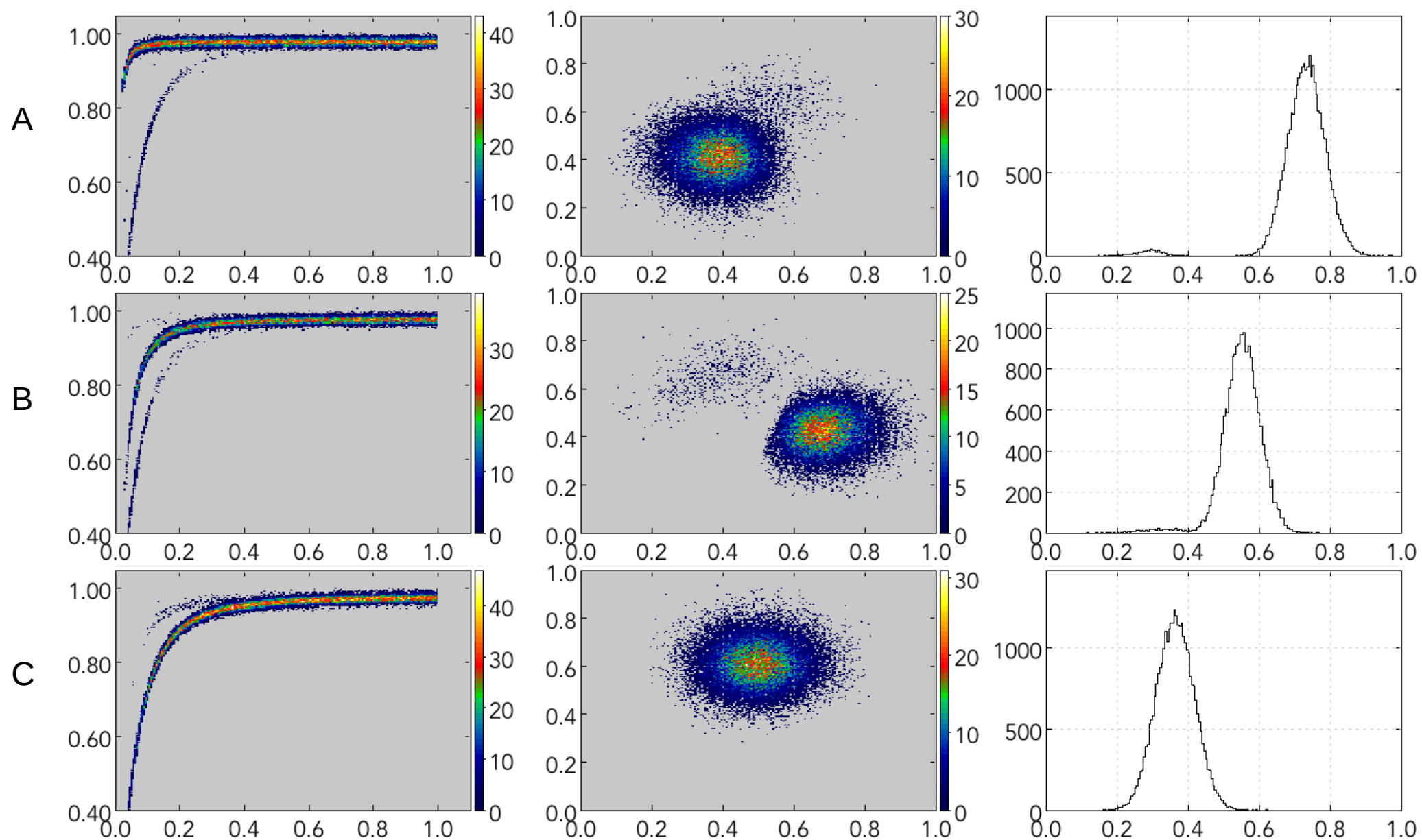
Ask the trained network to identify each particle as either A, B, or C. Each output will look something like this:

$$\begin{bmatrix} 0.977 \\ 0.081 \\ 0.012 \end{bmatrix}$$

← Largest value is the networks best guess. This example corresponds to particle A.

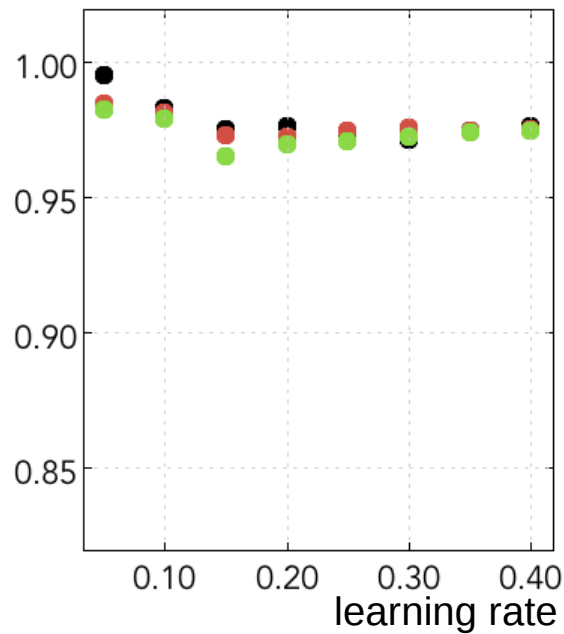
Particle ID with a Neural Network – Results

First try, no optimization

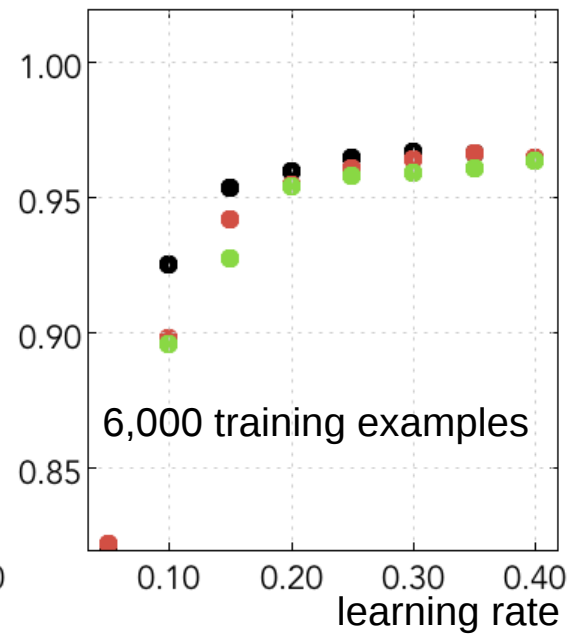


Particle ID with a Neural Network – Optimization

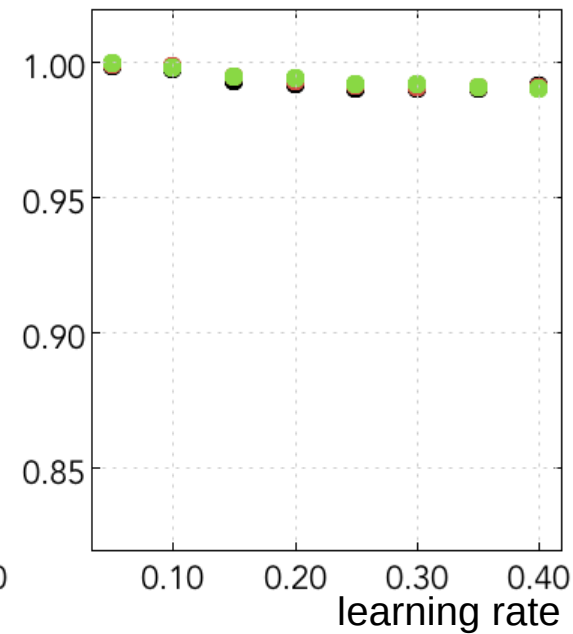
A Efficiency



B Efficiency

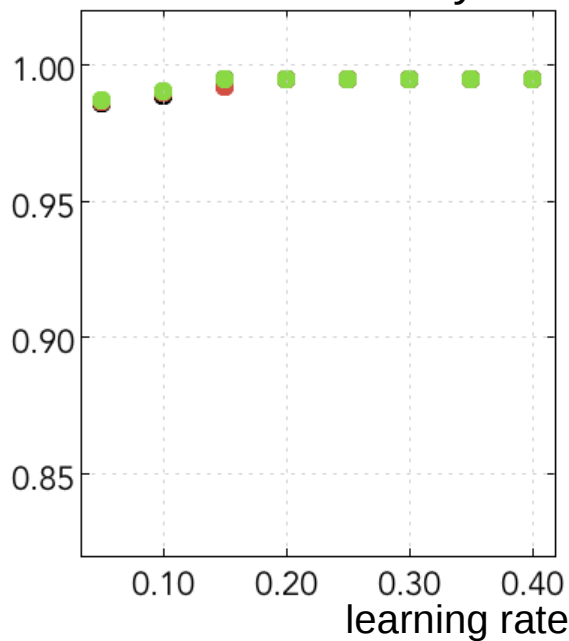


C Efficiency

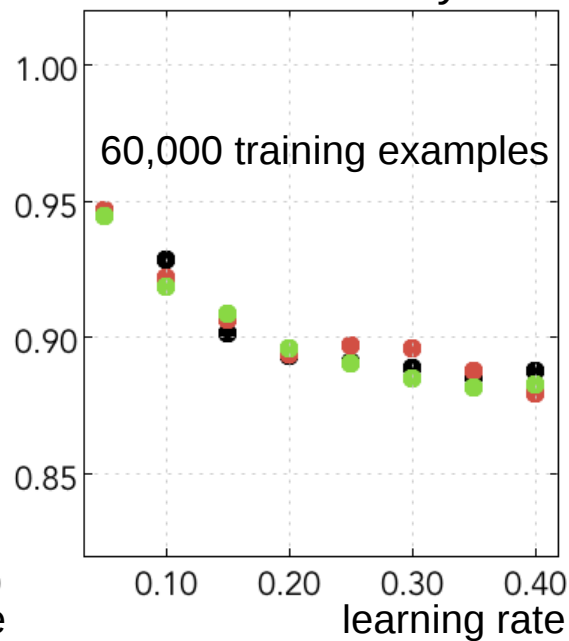


H = 50
H = 100
H = 150

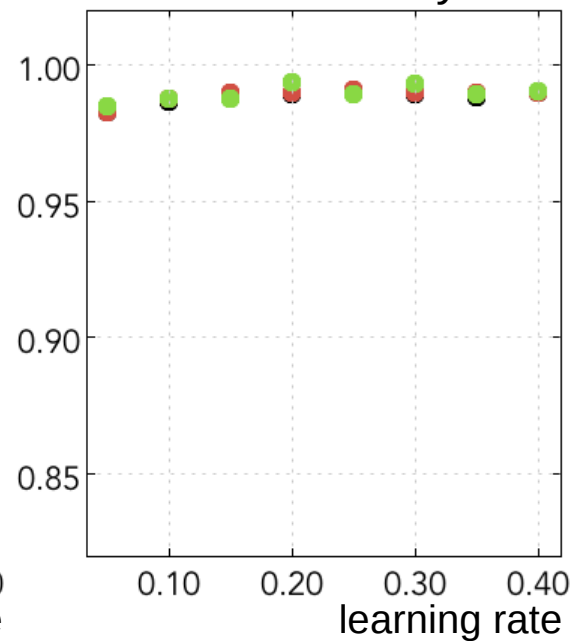
A Efficiency



B Efficiency

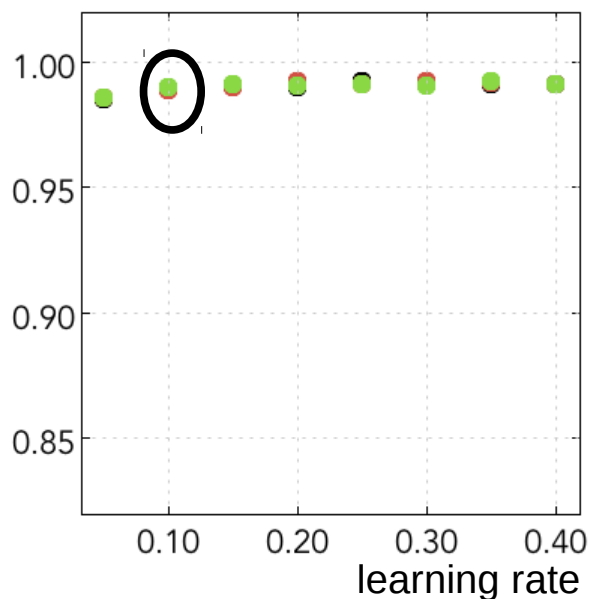


C Efficiency

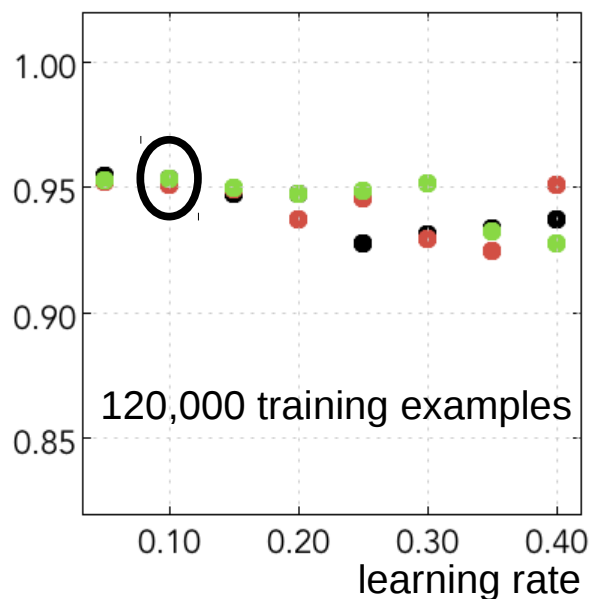


Particle ID with a Neural Network – Optimization

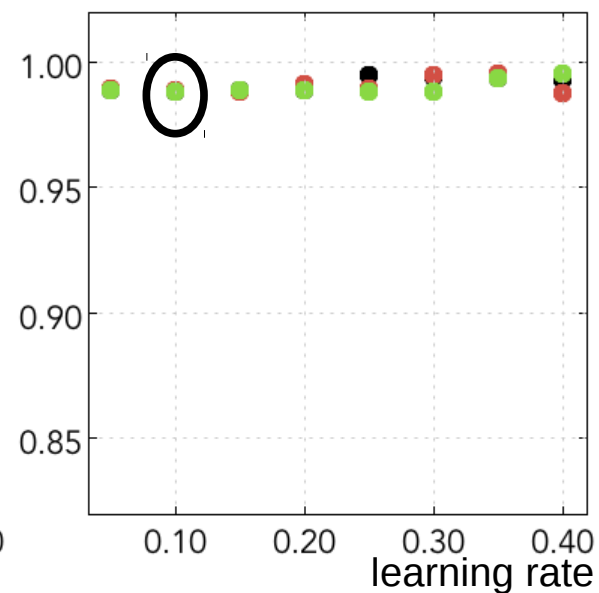
A Efficiency



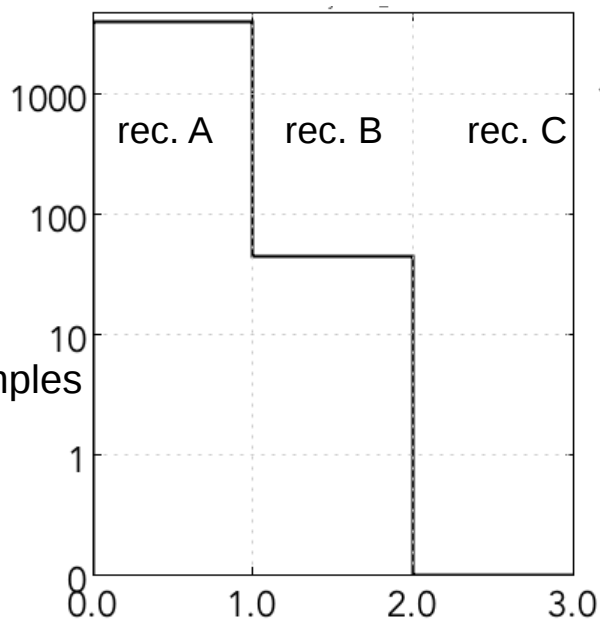
B Efficiency



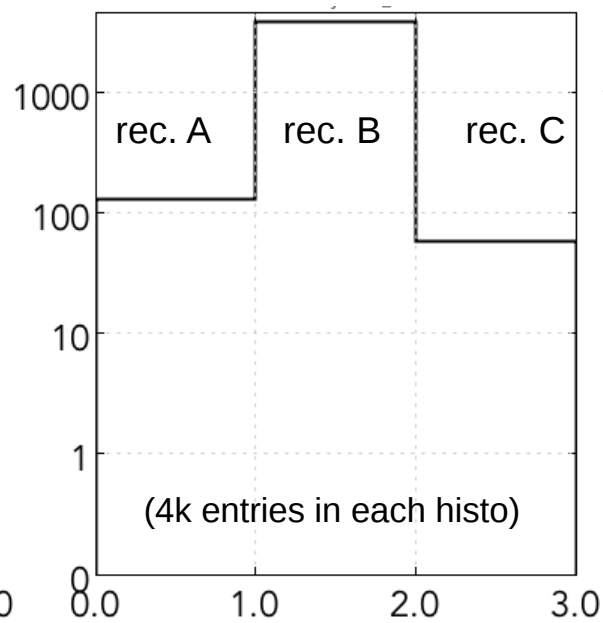
C Efficiency



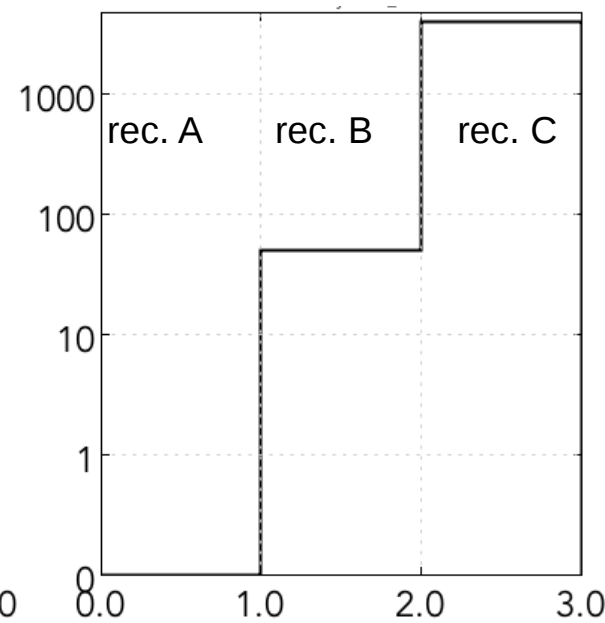
Generated A



Generated B



Generated C



H = 50
H = 100
H = 150

H = 50
L = 0.1
120k training examples

Particle ID with a Neural Network – Optimization

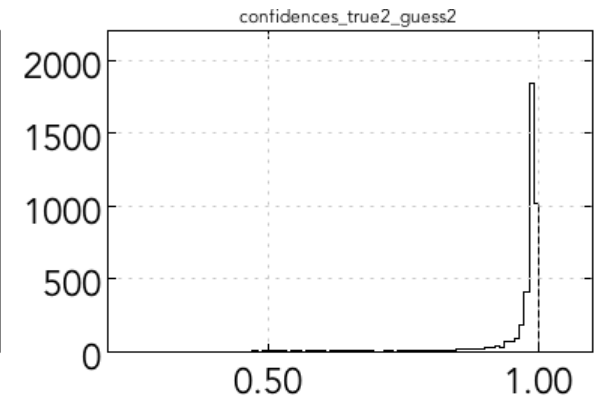
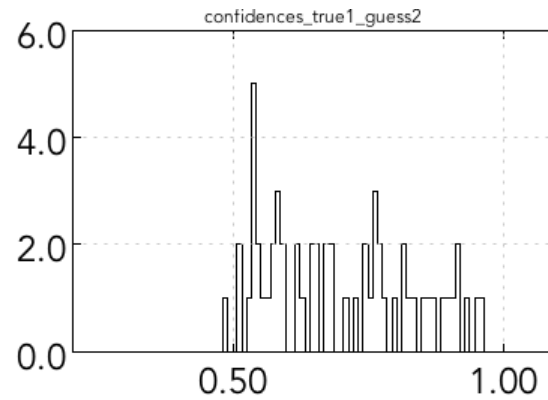
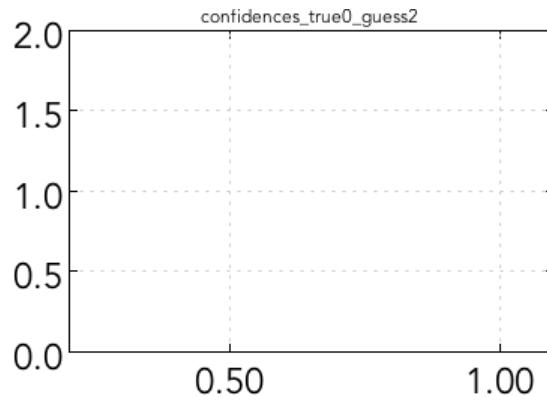
$H = 50$

$L = 0.1$

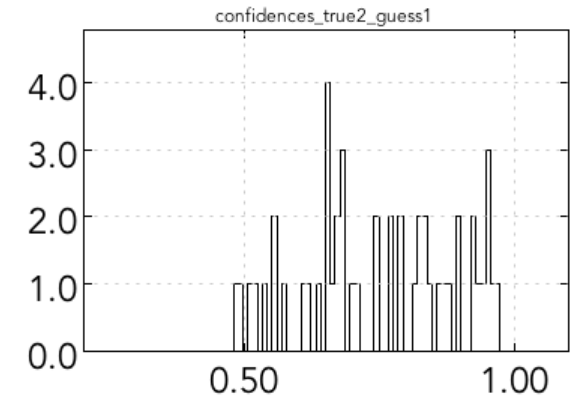
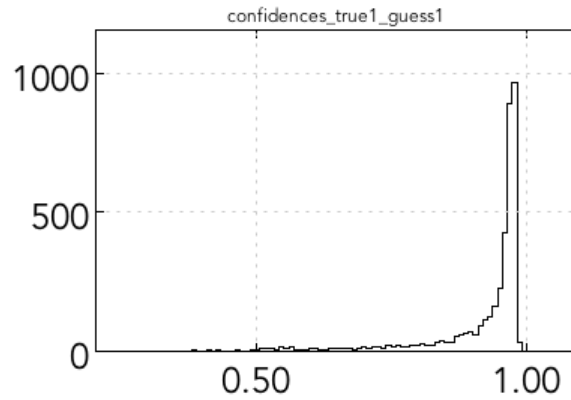
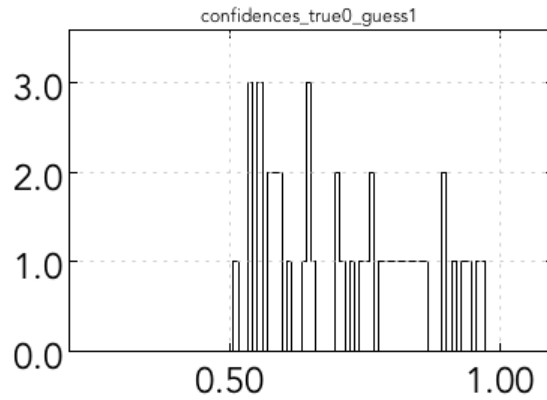
120k training examples

“confidence” values (the maximum value of the output vector)

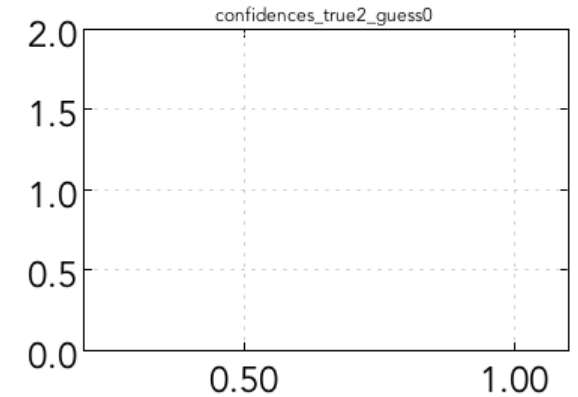
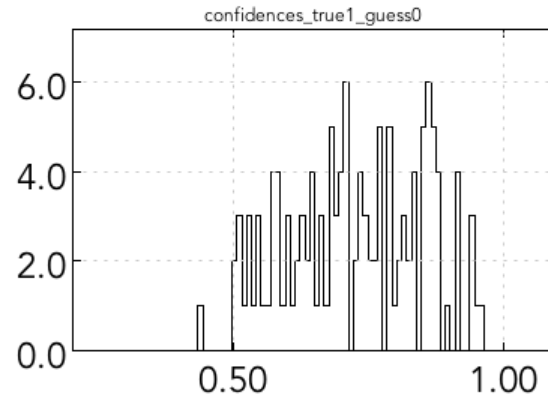
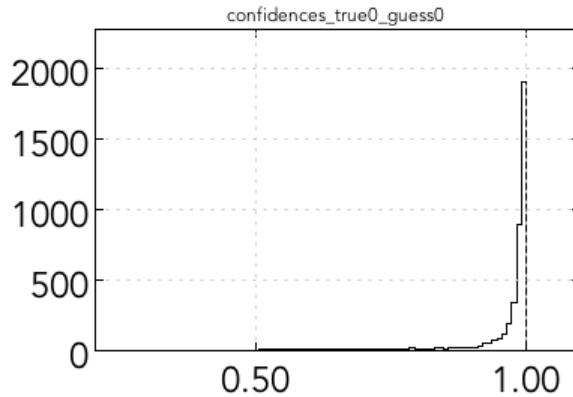
rec. C



rec. B



rec. A



Generated A

Generated B

Generated C

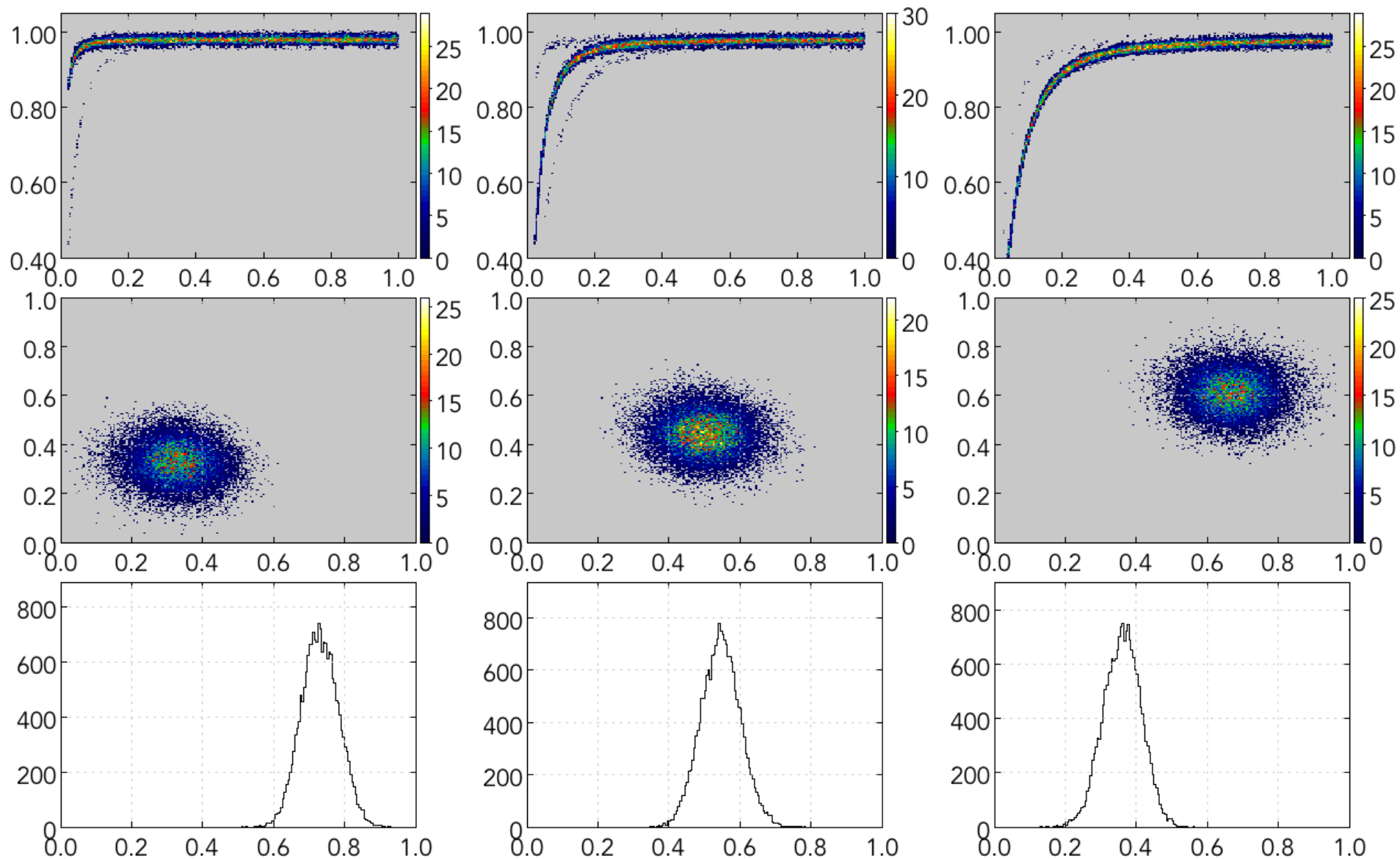
Particle ID with a Neural Network – Optimized Results

$H = 50$

$L = 0.1$

120k training examples

0.7 confidence cut



Particle ID with a Neural Network – Optimized Results

$H = 50$

$L = 0.1$

120k training examples

0.85 confidence cut

