Introduction

Hi, my name is Wilson. And I'll be your guide for this tutorial.

Basic Movement

Try and walk up to the highlighted circle on the map,

(After reaching the first circle)

If you get lost you can follow the blue arrow the knight ...

I am waiting for you to enter the highlighted circle.

Great! Now try to zoom in to the character and out from the character.

Great! Now try to zoom in to the knight and out from the knight.

Great! Now try to zoom in and out of the knight.

Now try to rotate camera around the character.

Nice work! You can use the mouse to rotate the character to face in a different direction

Ability Q (Blade Rain)

Great, now that you have learned the basic mechanics. Go to the next highlighted location

(Player goes to the highlighted location)

Now pick up the ability

(Picks up the cards)

Cast your ability unto the skeleton.

(Casts the ability)

Nice... This ability damages all enemies in a certain radius as well as ignoring friendlies. Also by using your abilities effectively will grant the ability experience and will level up the slot. Making the ability stronger in that specific slot.

Ability E (Wall raise)

Go to the next highlighted circle.

Pickup you next ability.

(Pickups up the ability)

Now, cast your ability in any direction

(Player casts ability E)

[(if another ability is pressed) No, you are not allowed to cast that ability at this time. We will come to it in short time]

Nice! Now, you have blocked the passage for your opponents and they have to find another way to get to you.

Ability R (Impalement)

Go to the next highlighted circle.

(Go's to the next location)

Pick up the next ability which is called impalement.

(Picks up ability)

Now cast your new ability unto the skeletons.

(casts ability to the skeletons)

Wow... You didn't kill all of them. Mmmmmm... Let's upgrade the ability a bit. Swap your Impalement ability, which is in the last ability slot, with the ability Blade Rain, which is your first slot.

(Swaps the ability)

Great. Since that is done, your impalement ability reacts as if it is a Level 6 ability in that slot. Now try again by casting the impalement ability.

(Indicate the abilities)

(Player casts ability)

Great stuff. Now you have killed the skeletons. Remember the ability's strength is depending on the slot that it is placed in.

Fighting

Now let's learn you how to fight. Go to the next indicated location.

(goes to the next location)

Now perform three basic strikes

(Perform three basic strikes)

Now perform three blocks

(Perform three blocks)

You can't really practice in thin air. Let's get you a real fight. In this case you will fight against a skeleton. Defeat the skeleton using these tactics.

[(if player dies) No worries you'll just try again. Since you are here to learn]

(Beats the skeleton)

Nice work... You can combine your attacks with your abilities. Mmmm I can see you have lost some health. Here, pick the next ability and cast it on yourself.

(Tries to pickup next ability)

Ooohhhh yeah silly of me. Your slots are currently full and you need to drop an ability first, in order to pick up a new ability. Quickly drop an ability and pickup the next ability.

(Indicate the drop button)

(Indicate to select an ability)

(Player drops an ability)

(player pickups up ability)

Nice work. Now quickly heal yourself.

(player cast ability and heals itself)

Activating Traps

Great job! Looks like you have earned some points from killing all those skeletons. You can use these points to activate various traps placed in the area.

Let me introduce to you to the first trap. Go to your next location to see what it is.

(Go to location)

Activate your first trap.

(Activates it)

(Show skeleton running toward trap)

[(if player dies) Remember that these traps can also harmful to you and allies. Ill only be this nice to you once, since its your first try (Respawn player at safe location)]

Great job. If a trap/friendly kills your target, you will only earn half of the points.

Great I believe my work is done and I have taught you what you need to know. The rest is up to you.