

Introduction

Hi, my name is Wilson. And I'll be your guide for this tutorial.

Basic Movement

Try and walk up to the highlighted circle on the map,

(After reaching the first circle)

If you get lost you can follow the blue arrow the knight ...

- I am waiting for you to enter the highlighted circle.

Great! Now try to zoom in to the character and out from the character.

Great! Now try to zoom in to the knight and out from the knight.

Great! Now try to zoom in and out of the knight.

Now try to rotate camera around the character.

Nice work! You can use the mouse to rotate the character to face in a different direction

Ability Q (Blade Rain)

Great, now that you have learned the basic mechanics. Go to the next highlighted location

(Player goes to the highlighted location)

Now pick up the ability

(Picks up the cards)

Cast your ability unto the skeleton.

(Casts the ability)

Nice... This ability damages all enemies in a certain radius as well as ignoring friendlies. Also by using your abilities effectively will grant the ability experience and will level up the slot. Making the ability stronger in that specific slot.

Ability E (Wall raise)

Go to the next highlighted circle.

Pickup you next ability.

(Pickups up the ability)

Now, cast your ability in any direction

(Player casts ability E)

[(if another ability is pressed) No, you are not allowed to cast that ability at this time. We will come to it in short time]

Nice! Now, you have blocked the passage for your opponents and they have to find another way to get to you.

Ability R (Impalement)

Go to the next highlighted circle.

(Go's to the next location)

Pick up the next ability which is called impalement.

(Picks up ability)

Now cast your new ability unto the skeletons.

(casts ability to the skeletons)

Wow... You didn't kill all of them. Mmmmmm... Let's upgrade the ability a bit. Swap your Impalement ability, which is in the last ability slot, with the ability Blade Rain, which is your first slot.

(Swaps the ability)

Great. Since that is done, your impalement ability reacts as if it is a Level 6 ability in that slot. Now try again by casting the impalement ability.

(Indicate the abilities)

(Player casts ability)

Great stuff. Now you have killed the skeletons. Remember the ability's strength is depending on the slot that it is placed in.

Fighting

Now let's learn you how to fight. Go to the next indicated location.

(goes to the next location)

Now perform three basic strikes

(Perform three basic strikes)

Now perform three blocks

(Perform three blocks)

You can't really practice in thin air. Let's get you a real fight. In this case you will fight against a skeleton. Defeat the skeleton using these tactics.

[(if player dies) No worries you'll just try again. Since you are here to learn]

(Beats the skeleton)

Discarding Ability

Nice work... You can combine your attacks with your abilities. Mmmm I can see you have lost some health. Here, pick the next ability and cast it on yourself.

(Tries to pick up next ability)

Ooohhhh yeah silly of me. Your slots are currently full and you need to drop an ability first, in order to pick up a new ability. Quickly drop an ability and pick up the next ability.

(Indicate the drop button)

(Indicate to select an ability)

(Player drops an ability)

(player pickups up ability)

Nice work. Now quickly heal yourself.

(player cast ability and heals itself)

Activating Traps

Great job! Looks like you have earned some points from killing all those skeletons. You can use these points to activate various traps that is placed in the area.

Let me introduce to you the first trap. Go to your next location to see what it is.

(Go to location)

This is the spinning blades. The green circle of a trap indicates the radius in which you can activate it in and the red is the damage radius. Now go and activate the trap.

(Activates it)

[[if player dies) Remember that these traps can also be harmful to you and allies. Since you are here to learn, I'll help you back up. (respawn player)]

Great job...(pause)

If a trap/friendly kills your target, you will only earn half of the points.

Skill Menu

Oh, I see you have managed to level up during your training. Well that's actually good then you were actually paying attention, I guess.

Open the skillmenu

(opens skill menu)

There are main sections in which you as the player can level up your character in the current game. The skills you choose now in this game is only relevant to this game. Replaying this match or another map will reset skill menu.

Spend your skill point in any of the skill categories.

Finale

Great I believe my work is done and I have taught you what you need to know. Now the rest is up to you.

You are allowed continue this tutorial if you want to. The tutorial will continue as a normal game and will go on as you're trying to survive the as many waves as you can.