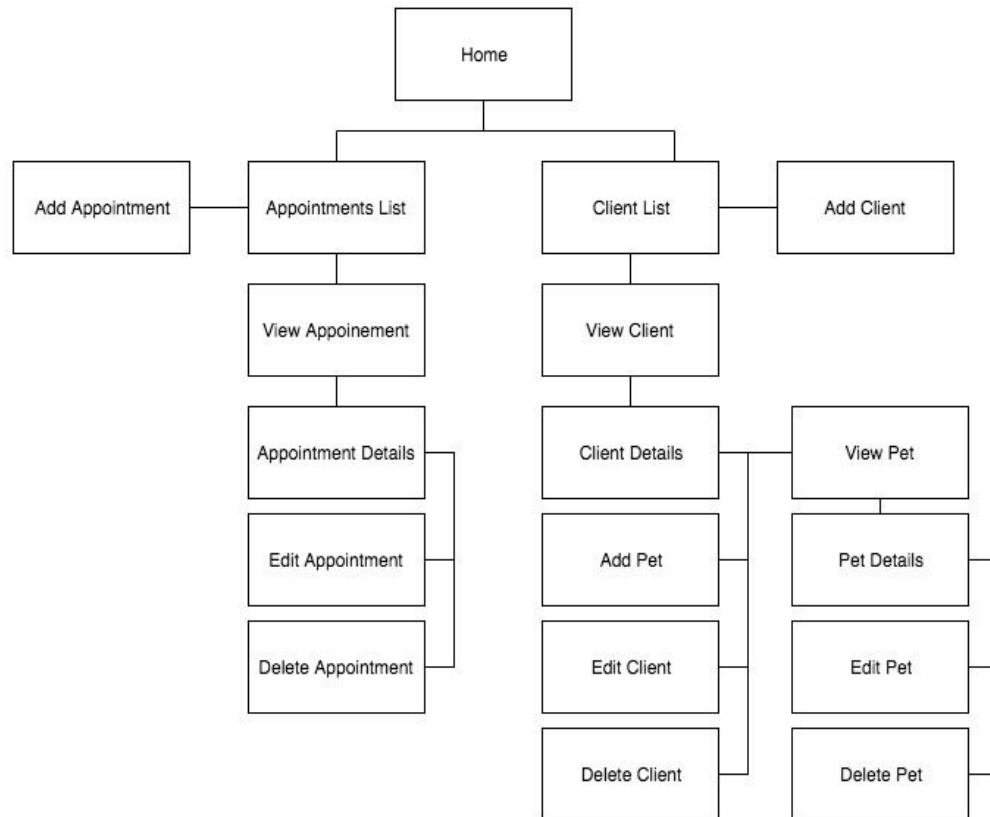
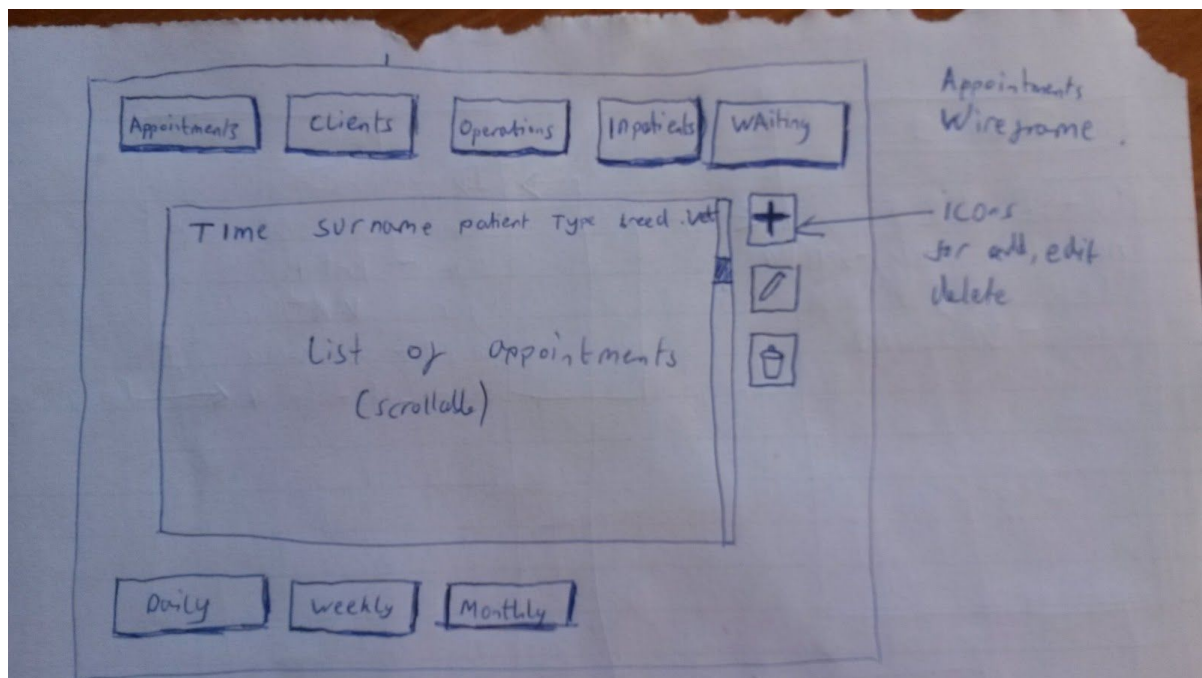


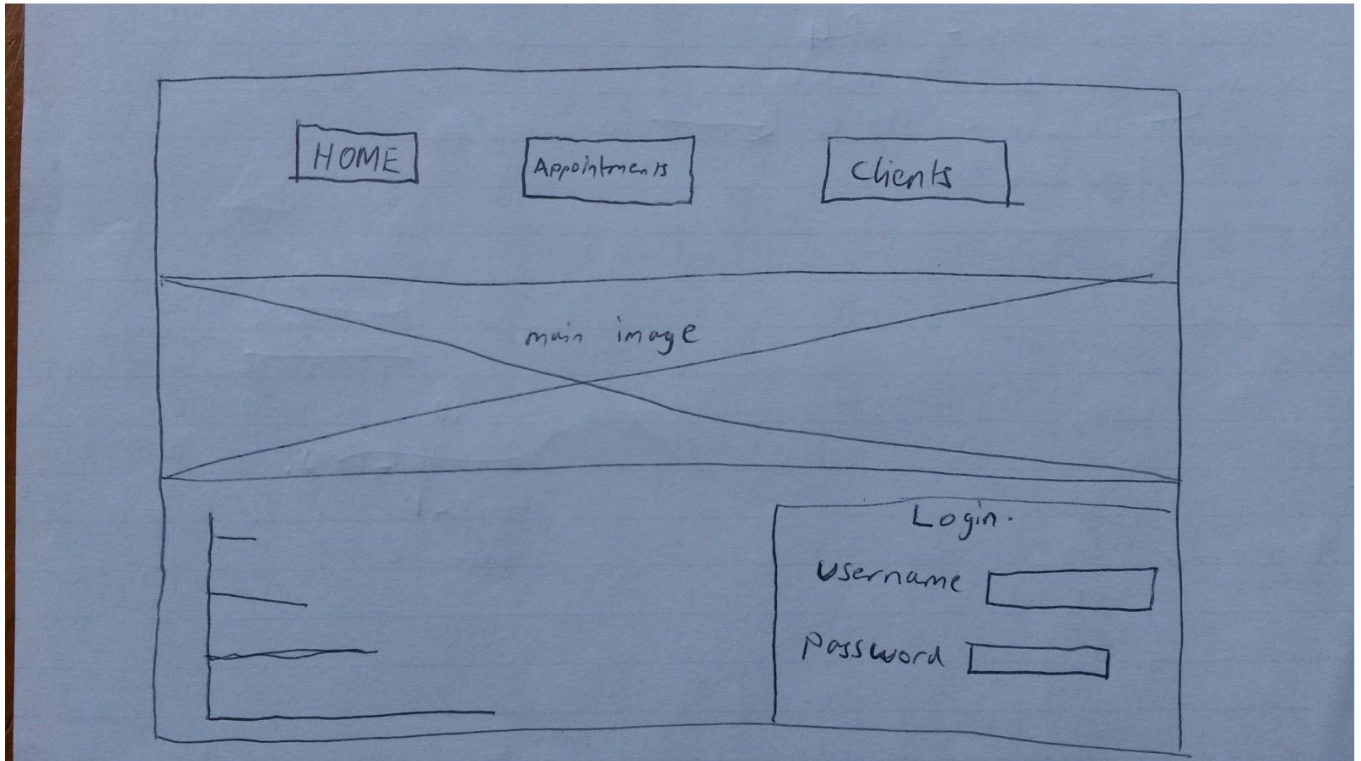
P 5. Site Map



P 6. (i) Wireframe



P 6. (ii) Wireframe



P 10. Pseudocode

```
def 'get the time for an appoinement' ()  
    # create a sql query to return the date for an appointment  
    # create a database connection  
    # query the database and save the result to a variable  
    # create a time object using the saved variable  
    # close the database connection  
    # return the time object
```

P 11 Screenshot of personal project and GitHub Link:

(https://github.com/Orkem/CC_Solitaire)

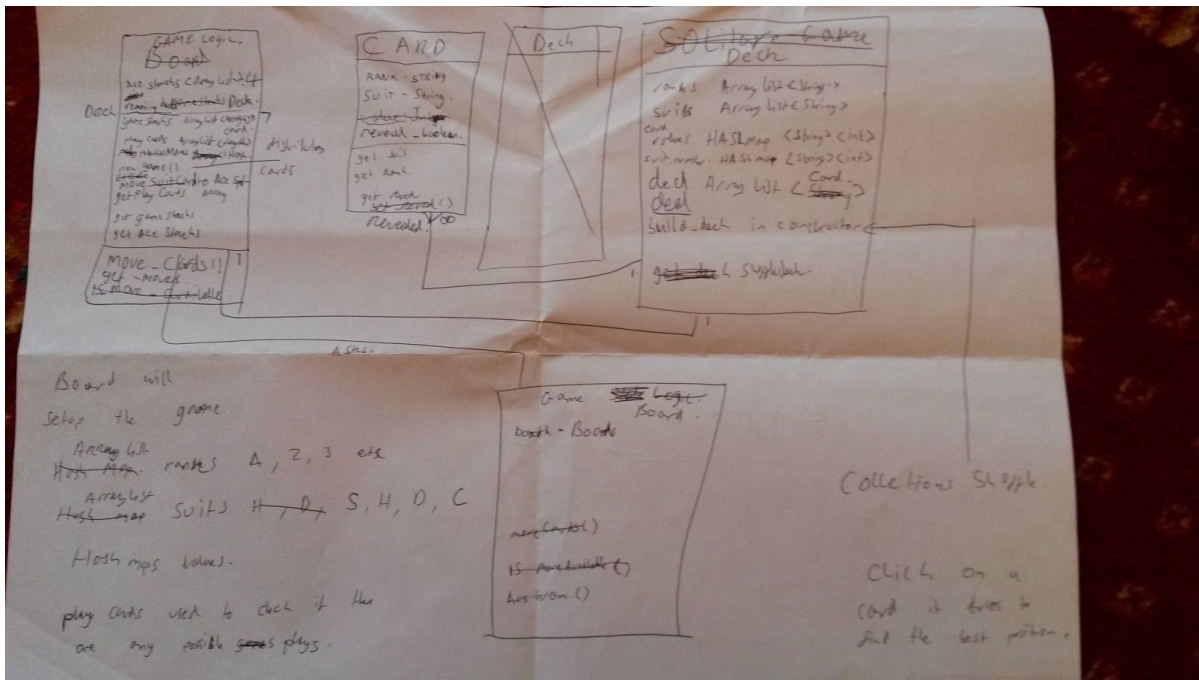
```

1  package com.codeclan.solitaire;
2
3  import ...
4
5
6
7  /**...*/
8
9
10
11 public class GameLogic {
12     private ArrayList<ArrayList<Card>> aceStacks;
13     private ArrayList<ArrayList<Card>> gameStacks;
14     private Deck deck;
15     private ArrayList<Card> pile;
16     private boolean isWon;
17
18     public GameLogic(){
19         this.deck = new Deck();
20         this.gameStacks = new ArrayList<>();
21         this.aceStacks = new ArrayList<>();
22         this.pile = new ArrayList<>();
23         this.isWon = false;
24     }
25
26     private void buildAceStack(){
27         for(int i=0; i <4; i++){
28             aceStacks.add(new ArrayList<Card>());
29         }
30     }
31
32     private void buildGameStack(){...}
33
34
35
36
37
38
39
40
41
42
43
44
45
46
47
48
49
50
51 public ArrayList<ArrayList<Card>> getGameStacks() { return gameStacks; }
52
53
54 public ArrayList<ArrayList<Card>> getAceStacks() { return aceStacks; }
55
56
57
58 public String getColour(Card card) { return deck.getSuitColour(card); }
59
60
61 public Card getCard(int stack, int stackItem){...}
62
63
64
65
66
67
68
69
70

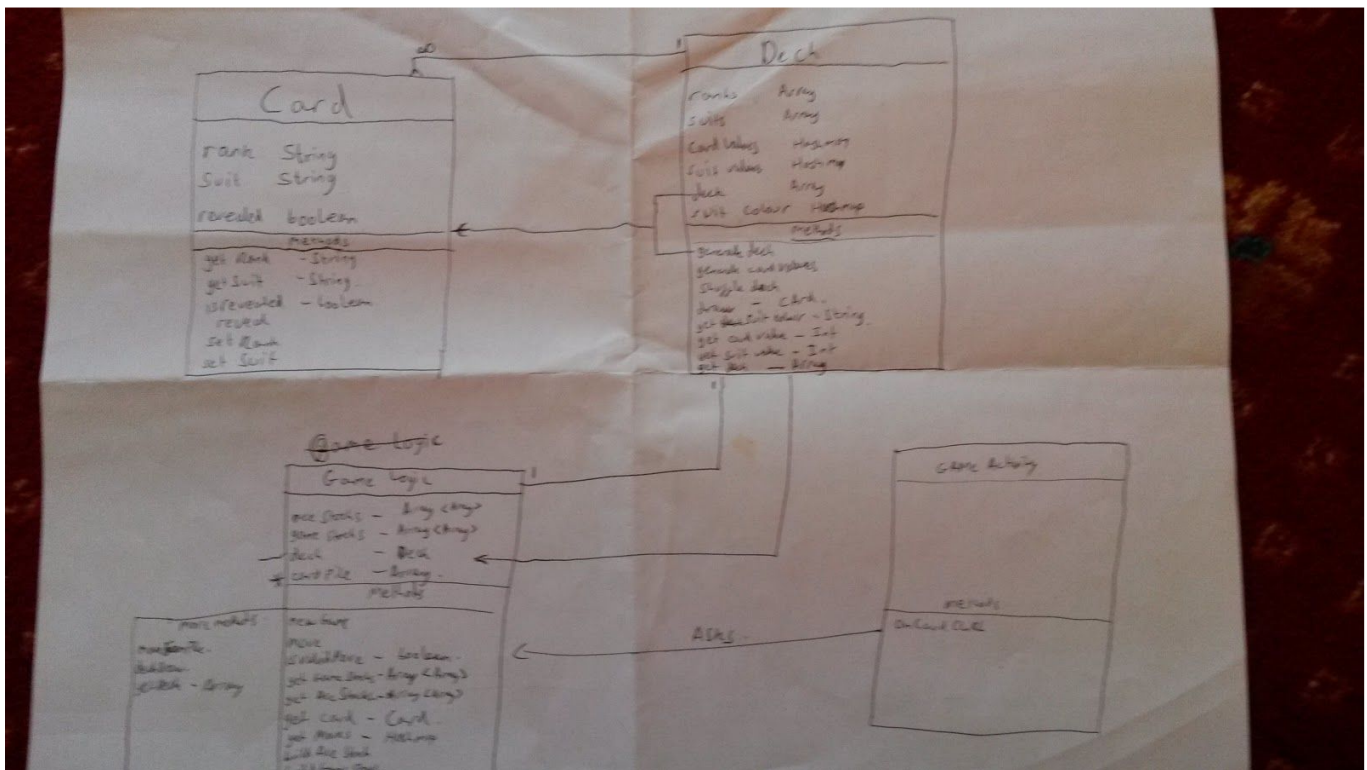
```

P 12 Pictures/Screenshots of different planning stages to show development

Class Diagram initial design



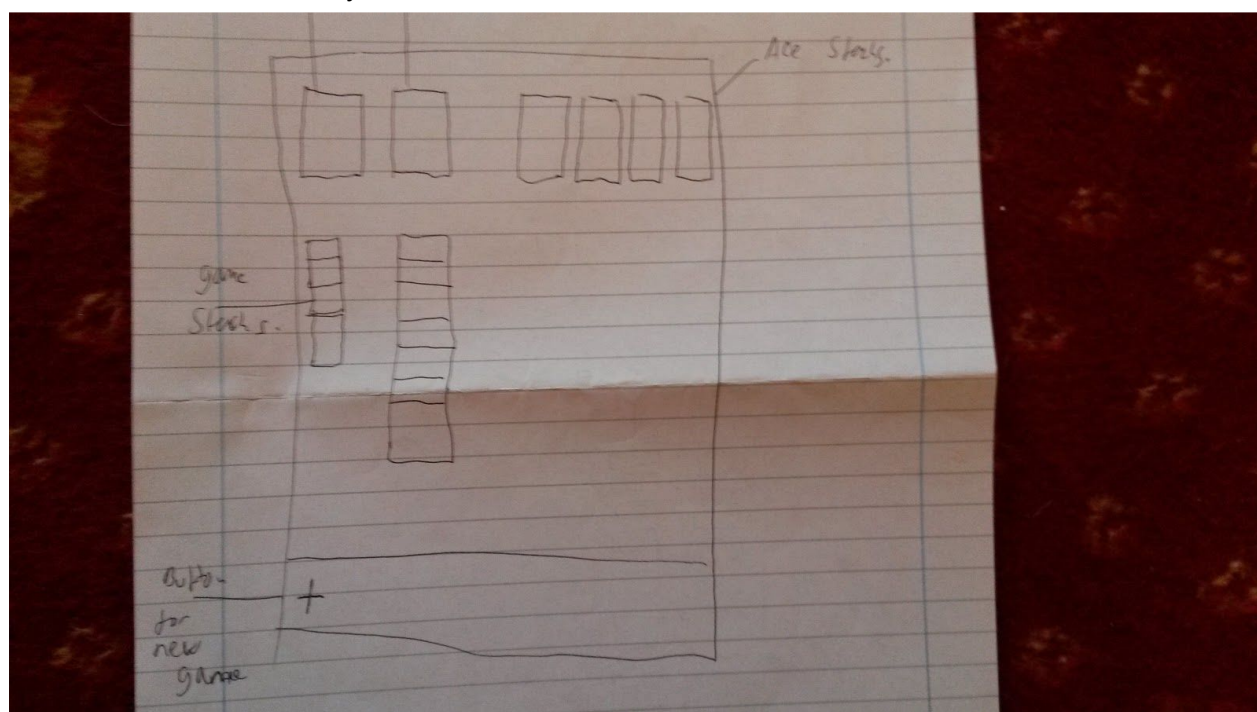
Class Diagram after



WireFrame of GameActivity initial design



WireFrame of GameActivity After



P 13. User input being processed according to design requirements.

Huntbyte PMS

Home

Appointments

Clients

Create New Client

First Name

Christopher James

Surname

Hunter

Address

Comely Bank Terrace

Postcode

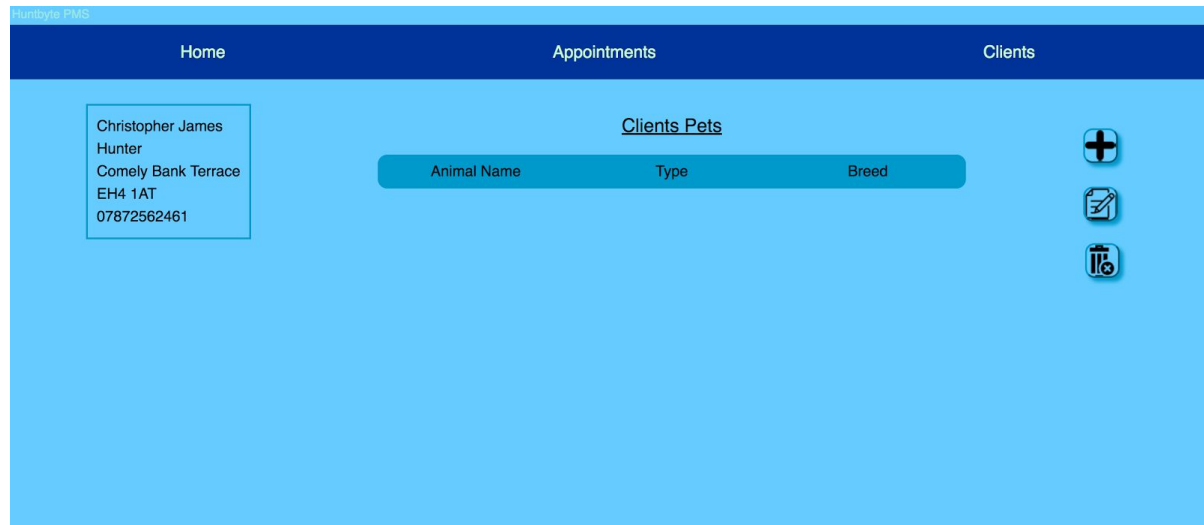
EH4 1AJ

Phone

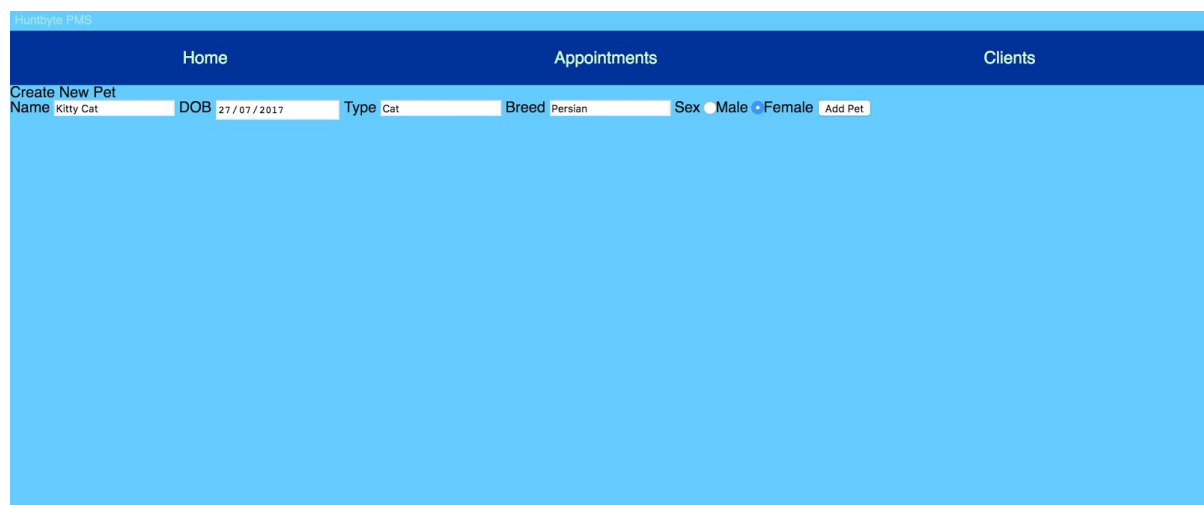
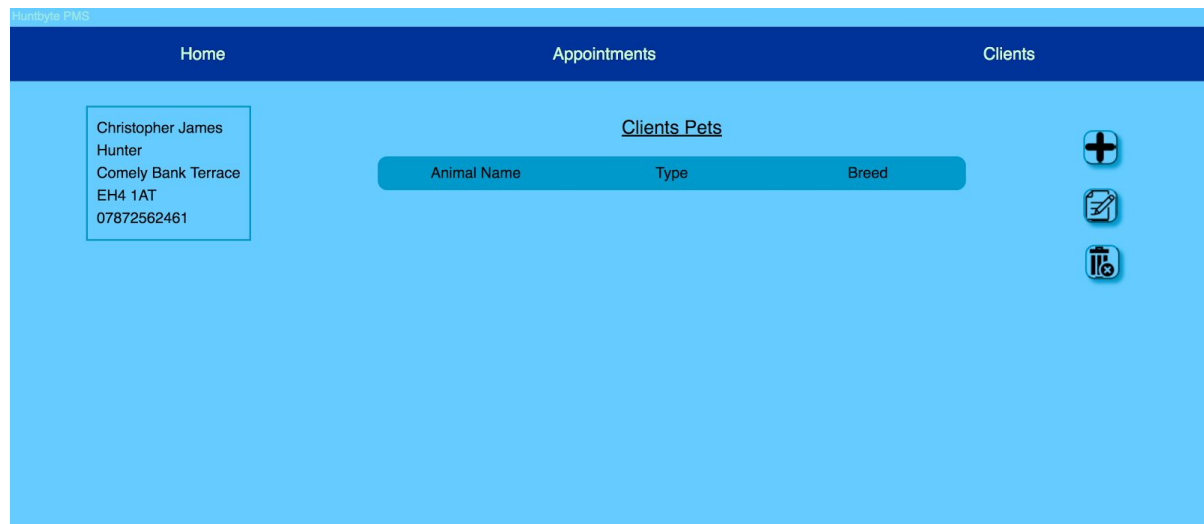
07872562461

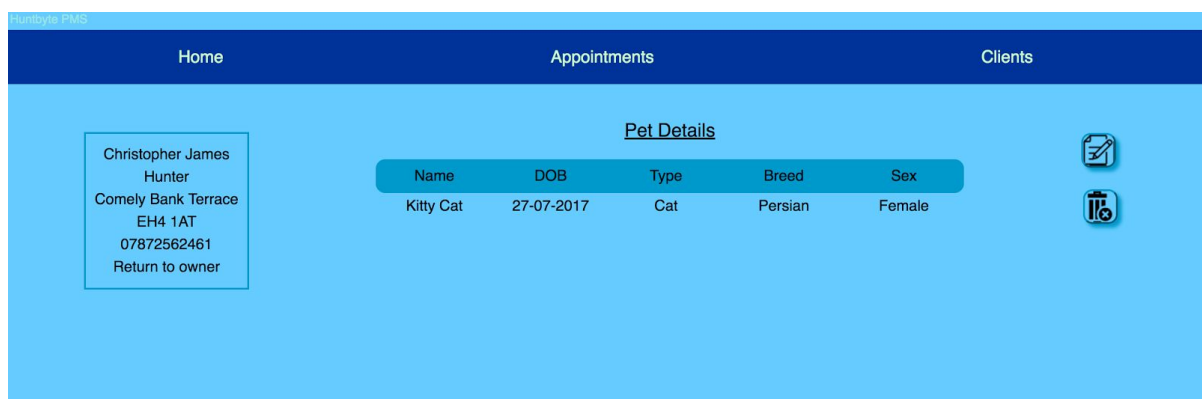
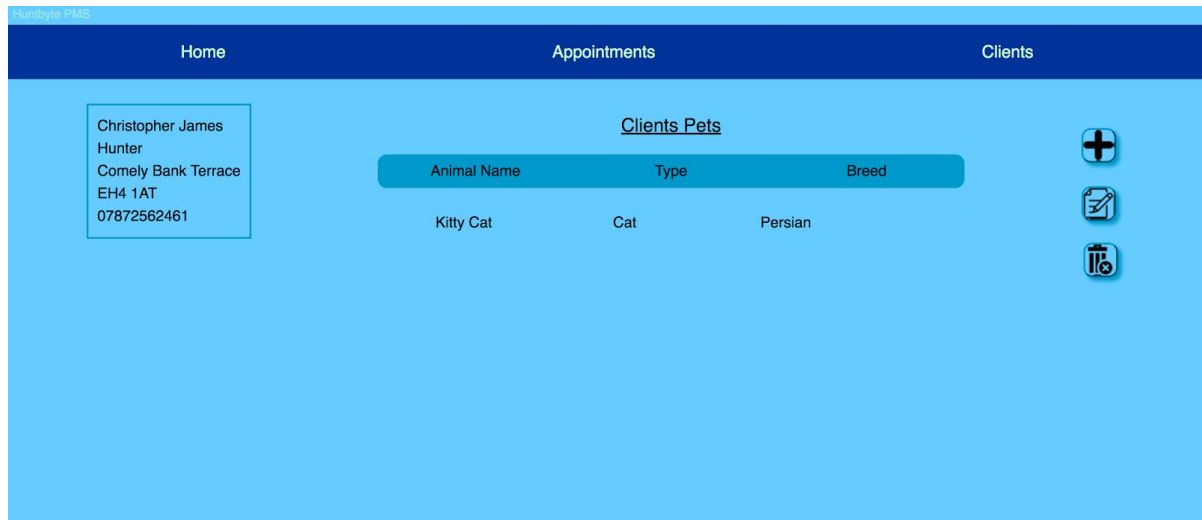
Add Owner

Clients				
First Name	Surname	Address	Postcode	Phone
Christopher James	Hunter	Comely Bank Terrace	EH4 1AJ	07872562461

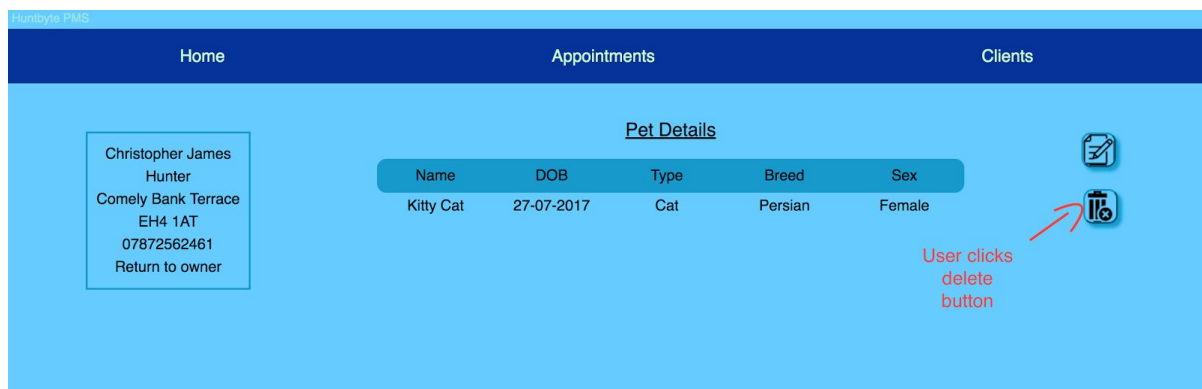


P 14. Data persistence





P 15. Output of results and feedback to user



Christopher James
Hunter
Comely Bank Terrace
EH4 1AT
07872562461

Clients Pets

Animal Name	Type	Breed
-------------	------	-------



