imdcgd399 Final Project

Provisional schedule: Semester 1, 2017-18

Scheduled meetings are on a Tuesday morning, from 9.00.
Waterfront Building, Room W310

Module Tutor: Eddie Duggan <e.duggan@uos.ac.uk>

Scheduled meetings are primarily for small group and/or individual tutorial discussion, although there will be several sessions to assist the group in making use of learning resources, conducting a literature search and to refresh bibliographical skills.

Week		Date
Week 1	Module introduction: review Module Information Pack; assessment; advice and guidance; initial feedback on any proposals already submitted via email.	26 Sept
Week 2	Conducting a literature search; bibliographies. Please note this week's session will start at 9.30 and will be facilitated by CGD Subject Area Librarian, Craig Martin. The session will take place in L107 (in the Library, to the right of the photocopiers).	3 Oct
Week 3	Using Zotero to compile a bibliography and manage citations.	10 Oct
Week 4	Feedback on proposals; small group / individual tutorial discussion.	17 Oct
Week 5	Feedback on proposals; small group / individual tutorial discussion.	24 Oct
Week 6	Last opportunity to review Final Project Proposal prior to submission deadline: noon, Fri 10 Nov.	31 Oct
Week 7	Feedback on proposals; small group / individual tutorial discussion.	7 Nov

Semester Two

During semester two it is expected that students will be negotiating tutorial meetings with specialist supervisors.

Seminar presentations will be scheduled in February (ca. Week 15) for students to provide a staff panel with an update on progress with the project, show demos, preliminary renders, results of playtest analyses, etc.