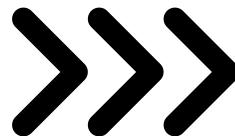




Static Benchmark QA test



Dynamic Benchmark Multi-agent games

Non-renewable

Data Contamination

Dynamic & Renewable

Contamination-resistant

Simple Format

Human Labor Intensive

Open-ended Interaction

Emergent Data