

Photon Configuration (PhotonServer.config) What:

Version:

developer@exitgames.com Author:

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PerPeerTransmitRateLimitKBSec  256  256  The maximum amount of data (reliable AND unreliable) that can be sent in a second (in KB). The maximum amount of data that a peer can send. When the limit is reached furth reliable data is queued and unreliable data is dropped. The default, 12, is a purely arbitrary view that has no meaning and has NOT been carefully calculated to be in any way special.  PerPeerTransmitRatePeriodMilliseconds  200  How often we check the transmit rate limit. By default we check every 250ms (i.e. 4 times per second) and we scale the PerPeerTransmitRateLimitKBSec by 4 for each check. A smaller value makes the data flow more consistent, a larger value makes the flow more jerky but uses less server resources.  MaxQueuedDataPerPeer  512000  163840  The maximum amount of reliable data that a peer can queue. Reliable data is queued when either the PerPeerMaxReliableDataInTransit or the PerPeerTransmitRateLimitKBSec limits are exceeded. Once this limit is exceeded all future reliable sends will return an error code.    Desugging		Per Peer Max Reliable Data In Transit	51200	16384	The maximum amount of reliable data that a peer can send and which the peer has not as yet			
can be used to limit the amount of data that a peer can send. When the limit is reached furth reliable data is queued and unreliable data is dropped. The default, 12, is a purely arbitrary vist that has no meaning and has NOT been carefully calculated to be in any way special.  PerPeerTransmitRatePeriodMilliseconds  200 How often we check the transmit rate limit. By default we check every 250ms (i.e. 4 times per second) and we scale the PerPeerTransmitRateLimitKBsec by 4 for each check. A smaller value makes the data flow more consistent, a larger value makes the flow more jerky but uses less server resources.  MaxQueuedDataPerPeer  512000 163840 The maximum amount of reliable data that a peer can queue. Reliable data is queued when either the PerPeerMaxReliableDataInTransit or the PerPeerTransmitRateLimitKBsec limits are exceeded. Once this limit is exceeded all future reliable sends will return an error code.    Desugging					be aueued.			
reliable data is queued and unreliable data is dropped. The default, 12, is a purely arbitrary visited has no meaning and has NOT been carefully calculated to be in any way special.  PerPeerTransmitRatePeriodMilliseconds  200 How often we check the transmit rate limit. By default we check every 250ms (i.e. 4 times per second) and we scale the PerPeerTransmitRateLimitKBSec by 4 for each check. A smaller value makes the data flow more consistent, a larger value makes the flow more jerky but uses less server resources.  MaxQueuedDataPerPeer  512000 163840 The maximum amount of reliable data that a peer can queue. Reliable data is queued when either the PerPeerMaxReliableDataInTransit or the PerPeerTransmitRateLimitKBSec limits are exceeded. Once this limit is exceeded all future reliable sends will return an error code.  [DEBUGGING]  ProduceDumps  TRUE  Switch to enable or disable creation of "dump files" in case of a crash. Dump files are essentic find issues in the Photon Core.  DumpType  Full  Defines the type of crash dumps to write. The types are "Full", "Maxi" and "Mini" and they include less information from first to last but also require less space on the harddisk.  MaxDumpsToProduce  10 Configures how many dump files are written maximum. If the files are moved or deleted, new		PerPeerTransmitRateLimitKBSec	256	256	, , ,			
PerPeerTransmitRatePeriodMilliseconds  200 How often we check the transmit rate limit. By default we check every 250ms (i.e. 4 times per second) and we scale the PerPeerTransmitRateLimitKBSec by 4 for each check. A smaller value makes the data flow more consistent, a larger value makes the flow more jerky but uses less server resources.  MaxQueuedDataPerPeer  512000 163840 The maximum amount of reliable data that a peer can queue. Reliable data is queued when either the PerPeerMaxReliableDataInTransit or the PerPeerTransmitRateLimitKBSec limits are exceeded. Once this limit is exceeded all future reliable sends will return an error code.    Interpretation					reliable data is queued and unreliable data is dropped. The default, 12, is a purely arbitrary value			
second) and we scale the PerPeerTransmitRateLimitKBSec by 4 for each check. A smaller value makes the data flow more consistent, a larger value makes the flow more jerky but uses less server resources.  MaxQueuedDataPerPeer 512000 163840 The maximum amount of reliable data that a peer can queue. Reliable data is queued when either the PerPeerMaxReliableDataInTransit or the PerPeerTransmitRateLimitKBSec limits are exceeded. Once this limit is exceeded all future reliable sends will return an error code.    DEBUGGING					that has no meaning and has NOT been carefully calculated to be in any way special.			
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Server resources.   MaxQueuedDataPerPeer   512000   163840   The maximum amount of reliable data that a peer can queue. Reliable data is queued when either the PerPeerMaxReliableDataInTransit or the PerPeerTransmitRateLimitKBSec limits are exceeded. Once this limit is exceeded all future reliable sends will return an error code.					second) and we scale the PerPeerTransmitRateLimitKBSec by 4 for each check. A smaller value			
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Exceeded. Once this limit is exceeded all future reliable sends will return an error code.    Description		MaxQueuedDataPerPeer	512000	163840	' '			
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DumpType Full Defines the type of crash dumps to write. The types are "Full", "Maxi" and "Mini" and they include less information from first to last but also require less space on the harddisk.  MaxDumpsToProduce 10 Configures how many dump files are written maximum. If the files are moved or deleted, new				TRUE	Switch to enable or disable creation of "dump files" in case of a crash. Dump files are essential to			
include less information from first to last but also require less space on the harddisk.  MaxDumpsToProduce  10 Configures how many dump files are written maximum. If the files are moved or deleted, new		DumnTyne		E. II	find issues in the Photon Core.			
MaxDumpsToProduce 10 Configures how many dump files are written maximum. If the files are moved or deleted, new		Батртурс		i-uli				
ones can be written.		MaxDumpsToProduce		10	Configures how many dump files are written maximum. If the files are moved or deleted, new			
					ones can be written.			

<iopool></iopool>			-	read completions, etc. This pool can also handle Enet protocol operations if ocked into commands it is sent to the "Business Logic" thread pool for passing into the CLR and		
	NumThreads	2	,	This value determines the number of threads used for socket I/O. A value of 4-8 tends to be good but you should profile your server to see what works best. Use the I/O thread performance counters to see when all I/O threads are busy when the server is under load. If set to 0 then the I/O Pool uses 2 x the number of CPU cores as the number of threads; whilst this works well for up to a dual core it isn't especially useful if the resulting number of threads is more than 8.		
<threadpool></threadpool>	This is the "Business Logic" thread pool. It's used for all CLR operations.					
	InitialThreads	4		This setting determines the number of threads that the thread pool starts with.		
	MinThreads	4		This setting determines the minimum number of threads that the thread pool will contain.		
	MaxThreads	4		This setting determines the maximum number of threads that the thread pool will contain. Note that if Initial, min and max are all the same then the pool is a static pool rather than a dynamic pool. Static pools are more efficient than dynamic pools as the work item dispatch process is optimised. Dynamic pools can grow and shrink as demand changes. If your work items are generally short lived and the pool rarely expands in general use then you can get a performance boost by setting the pool up as a static pool.		
	MaxDormantThreads	4		This setting determines the maximum number of threads that can be 'dormant', i.e. not currently performing work. Once the number of dormant threads exceeds this amount some threads will be shut down.		
	PoolMaintPeriod	5000		This setting determines how often the pool is maintained. The value is in milliseconds. A maintenance thread will wake up every X ms to check on and possibly shut down dormant threads.		
	DispatchTimeout	100		This setting determines when a new thread may be started. If a work item is dispatched and this number of milliseconds passes before a worker thread picks up the item and begins processing it then a new thread may be started.		
<enetthreadpool></enetthreadpool>				rotocol operations (i.e. deblocking inbound datagrams, acking on and sending ACKs, dealing		
	InitialThreads MinThreads	2		See ThreadPool. See ThreadPool.		
	MaxThreads	2		See ThreadPool.		
	MaxDormantThreads	5		See ThreadPool.		
	PoolMaintPeriod	5000		See ThreadPool.		
	DispatchTimeout	100		See ThreadPool.		
	OnlyDispatchTimers	FALS		If set to true the only Enet timer operations use this pool. If set to false then all Enet operations (i.e. protocol level operations such as deblocking inbound data and processing ACKs etc) are dispatched to this pool.		
<runtime></runtime>	Defines the Photon Runtime behavior.  Assembly	PhotonHostRuntime,	T,	The details of the Photon Runtime assembly to use. Normal .Net assembly loading rules are used		
	CLRVersion	Culture=neutral		to locate the assembly. The assembly MUST be signed by the Exit Games Photon Runtime key and the PublicKeyToken part of the assembly name must NOT be specified as we add that on ourselves before we load the assembly.  By default, the latest DotNet runtime is used to host Photon Applications. Per instance, this setting allows to load a select version. Values are "v4.0" or "v2.0" or complete versions with		
	EnableMDA	FALS		build numbers. Example: CLRVersion = "2.0" Enables the managed debugging assistants. Configure these with a		
	Туре	PhotonHostRuntime .PhotonDomain Manager	,	PhotonSocketServer.exe.mda.config file in the same directory as the exe.  The name of the type that is used as the Photon Runtime's domain manager. This type MUST be located in the assembly detailed by the Runtime value. MUST derive from PhotonHostRuntimeInterfaces.IPhotonDomainManager.		
	UnhandledExceptionPolicy	lgnore Ignor		Ignore, ReloadAppDomain, TerminateProcess		
	PerInstanceShadowCopyCaches	FALS	SE	Applications will create 'per-instance' shadow copy caches if shadow copies are enabled.		
	OptimiseBroadcast	20	)	Uses an optimised path for configured TCP peers or more. Does not affect UDP/ENET.		
<applications></applications>						
	Default			A default application to use if no application is specified.		
	Pass Unknown Apps To Default App	TRU		If true when an unknown application name is supplied the default application is used. If false then this is a fatal error which will terminate a connection.		
<application></application>			<u>'</u>	then this is a ratal circle which will be minute a some section.		
	Name			Arbitrary name for the application, used for dispatch.		
	SharedDirectory BaseDirectory	"Share		Used to contain 'shared' assemblies. WILL BE located under the Base Directory.  This folder should contain a "bin" folder with all the application assemblies and config files, etc.		
	Assembly			Details of the assembly to use. Normal .Net assembly loading rules are used to locate this		
				assembly and it can contain a complete assembly specification string (including PublicKeyToken if requried).  The name of the type that will be loaded as the application. MUST derive from		
	Type  EnableShadowCopy	FALS		PhotonHostRuntimeInterfaces.IPhotonApplication.  If enabled then the CLR will create copies of the assembly files in a private directory when they		
		.,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,		are loaded. This allows you to overwrite the originals, for update, say. The copies are used until the application domain that's using them is shut down.		
	EnableAutoRestart	FALS	SE	If enabled the app will restart automatically if files changes occur. A new copy of the application is started; existing connections to the old copy are allowed to continue until all connections disconnect at which point the app domain is unloaded. The IPhotonApplicationControl.OnStopRequested() method is called when the unmanaged code wishes to 'kindly' unload an app domain, the app could inform the clients at this point.		
	ForceAutoRestart	TRUE FALS		ForceAutoRestart, if set to "true", implies "EnableAutoRestart" but aborts all existing		
	RestartDelayMilliseconds	1000		connections rather than waiting for them to disconnect.  Restarts due to file changes can be delayed with this setting.		
	WatchFiles	""		By default no "WatchFiles" entry means watch everything. Example:		
	EvoludaFilos			WatchFiles="dll;config;Lite.XML"  By default no "ExcludeFiles" entry means exclude nothing. Example:		
	ExcludeFiles StartTimeoutMilliseconds	0		By default no "ExcludeFiles" entry means exclude nothing. Example:  Photon shuts down if the Application does not start in the configured amount of time. 0 = no		
				timeout is applied.		
	StopTimeoutMilliseconds	0		Photon shuts down if the Application does not stop in the configured amount of time. 0 = no timeout is applied.		

<tcplistener></tcplistener>				
	IPAddress	0.0.0.0		The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.
	Port	4530	5051	The port to listen on.
	ListenBacklog		150	The size of the listen backlog queue. This affects the number of connections that can be established simultaneously; so, for example, if 151 clients attempt to connect at exactly the same time then the last one could be rejected. Note that each connection establishment attempt takes very little time and once the connection IS established the connection is not affected by the limit. So you can set the value to 10 and still have 10,000 concurrent active connections as long as no more than 10 attempt to connect at exactly the same time.
	RecvBufferSize		0	The size of the TCP recv buffer used by the TCP stack. This is also used to determine the TCP window size (which is used by the TCP stack for flow control). Defaults to zero which means "don't change" which causes the operating system's default value to be used.
	SendBufferSize		0	The size of the TCP send buffer used by the TCP stack. Defaults to zero which means "don't
	MaxPendingWrites		50	change" which causes the operating system's default value to be used.  Flow control setting: configures the max amount of pending writes in buffers (see
	MaxQueuedBuffers		200	TCPBufferSize).  Flow control setting:: configures the amount of buffers used to queue writes (see TCPBufferSize). More queueued buffers than pending writes means that we use less non-paged pool (a scarce resource) as only pending writes use non-paged pool.
	DisableNagle	TRUE	TRUE	Determines if Nagle's algorithm is in use on the connection. If set to true then Nagle is disabled and outbound TCP data will be sent as soon as it reaches the TCP stack. If set to false then Nagl is in operation and the TCP stack will attempt to colasce outbound data into fewer datagrams. Setting this setting to true might improve the latency of your TCP connections a little, at the
	InactivityTimeout	5000	5000	expense of there being more datagrams sent.  A time, in ms, which is allowed between receiving data on a connection. If this time is exceeded then the connection is deemed to be inactive and is aborted. To ensure that this timer doesn't fire inappropriately you should make sure that there is an inbound TCP message on each connection more frequently than the value set here. Set to zero to disable the inactivity timer.
	DisconnectTimeout  OverrideApplication		120000	A time, in ms, which is allowed for the client to close the connection once the connection has been disconnected by the application.  Can be used to override the application used for this connector. The application selection sent
	DefaultApplication			by clients will be ignored. The value can be the name of any setup application.  Defines a default application for a Listener. This DefaultApplication is used, when a client tries to connect to a application that is not loaded. For this Listener, the DefaultApplication overrides the "Default" application set in the Applications node. The value can be the name of any setup
	PolicyApplication			application.  Defines the application to be used in case policy requests are sent to this listener. (Bug of some
	MaxInboundMessageSize			flash clients)  Determines the maximum number of bytes that a message might have which is <b>received</b> by the server through this Listener. If the message exceeds the MaxInboundMessageSize limit, the client will be disconnected from the server. Default is the configured value in MaxMessageSize.
	MaxOutboundMessageSize			Determines the maximum number of bytes that a message might have which is sent by the
				server through this Listener. If the message exceeds the MaxOutboundMessageSize limit, the client will be disconnected from the server. Default is the configured value in MaxMessageSize
	CustomConnectMessageIsRequired		FALSE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.
	CustomConnectMessagePrefix		FALSE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.
<udplisteners> <udplistener></udplistener></udplisteners>			FALSE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.
	CustomConnectMessagePrefix CustomConnectMessageSuffix	0.0.0.0	FALSE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.
	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port	0.0.0.0 5055	5055	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.
	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog			client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.
	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize		5055	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.  See TCPListener.
	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog		5055	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.
<udplisteners> <udplistener></udplistener></udplisteners>	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize		5055	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.  See TCPListener.  See TCPListener.
	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize		5055	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.
<udplistener></udplistener>	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication		5055	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.
<pre><udplistener></udplistener></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize		5055	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.
<udplistener></udplistener>	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize		5055	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.  See TCPListener.
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<pre><udplistener></udplistener></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize IPAddress Port ListenBacklog RecvBufferSize	5055	5055	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.
<pre><udplistener></udplistener></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize IPAddress Port ListenBacklog RecvBufferSize SendBufferSize SendBufferSize SendBufferSize SendBufferSize DisableNagle	0.0.0.0  TRUE	5055 500 5051 TRUE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.
<pre><websocketlisteners></websocketlisteners></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize IPAddress Port ListenBacklog RecvBufferSize SendBufferSize SendBufferSize SendBufferSize DisableNagle InactivityTimeout	0.0.0.0  TRUE	5055 500 5051 TRUE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.
<pre><udplistener></udplistener></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize SendBufferSize DisableNagle InactivityTimeout OverrideApplication DefaultApplication DefaultApplication DefaultApplication DefaultApplication MaxInboundMessageSize	0.0.0.0  TRUE	5055 500 5051 TRUE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.
<pre><udplistener></udplistener></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix  To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize SendBufferSize DisableNagle InactivityTimeout OverrideApplication DefaultApplication DefaultApplication DefaultApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize MaxOutboundMessageSize	0.0.0.0  TRUE	5055 500 5051 TRUE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.
<pre><udplistener></udplistener></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix  To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize SendBufferSize DisableNagle InactivityTimeout OverrideApplication DefaultApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize MaxOutboundMessageSize MaxOutboundMessageSize MaxOutboundMessageSize MaxOutboundMessageSize MaxPendingWrites	0.0.0.0  TRUE	5055 500 5051 TRUE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.
<pre><udplistener></udplistener></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix  To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize SendBufferSize DisableNagle InactivityTimeout OverrideApplication DefaultApplication DefaultApplication DefaultApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize MaxOutboundMessageSize MaxPendingWrites MaxQueuedBuffers	0.0.0.0  TRUE	5055 500 5051 TRUE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.
<pre><udplistener></udplistener></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix  To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize SendBufferSize DisableNagle InactivityTimeout OverrideApplication DefaultApplication DefaultApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize MaxPendingWrites MaxQueuedBuffers DisconnectTimeout	0.0.0.0  TRUE	5055 500 5051 TRUE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.
<pre><udplistener></udplistener></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix  To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize SendBufferSize DisableNagle InactivityTimeout OverrideApplication DefaultApplication DefaultApplication DefaultApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize MaxOutboundMessageSize MaxPendingWrites MaxQueuedBuffers	0.0.0.0  TRUE	5055 500 5051 TRUE	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.
<pre><udplistener></udplistener></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix  To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize SendBufferSize DisableNagle InactivityTimeout OverrideApplication DefaultApplication DefaultApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize MaxOutboundMessageSize MaxPendingWrites MaxQueuedBuffers DisconnectTimeout  [SSL]	0.0.0.0  TRUE	5055 500	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces. The port to listen on.  See TCPListener.
<pre><udplistener></udplistener></pre>	CustomConnectMessagePrefix CustomConnectMessageSuffix  To define a list of UDP/Enet listeners.  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize OverrideApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize  IPAddress Port ListenBacklog RecvBufferSize SendBufferSize SendBufferSize DisableNagle InactivityTimeout OverrideApplication DefaultApplication DefaultApplication MaxInboundMessageSize MaxOutboundMessageSize MaxOutboundMessageSize MaxPendingWrites MaxQueuedBuffers DisconnectTimeout  [SSL] Secure	0.0.0.0  TRUE	5055 500 5051 TRUE 10000	client will be disconnected from the server. Default is the configured value in MaxMessageSize  If set to true, a custom prefix / suffix is required on each Connect message.  Photon ignores the configured string if it sent as a prefix of a client's connect message.  Photon ignores the configured string if it sent as a suffix of a client's connect message.  The lip Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.  The port to listen on.  See TCPListener.  See TCPListener.

<tcpflashlisteners></tcpflashlisteners>			
<tcpflashlistener></tcpflashlistener>	Deprecated use TCPPolicyListener instead.		
<tcppolicylisteners></tcppolicylisteners>			
<tcppolicylistener></tcppolicylistener>			
	Address		The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.
	Port	943	The port to listen on.
	Application		Defines the application for a Listener.
	ListenBacklog		See TCPListener.
	InactivityTimeout	1000	See TCPListener.
<tcpchunklisteners></tcpchunklisteners>	{for internal use}		
<tcpchunklistener></tcpchunklistener>			
	IPAddress		The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.
	Port	666	The port to listen on.
	Application		See TCPListener.
	ListenBacklog		See TCPListener.
	RecvBufferSize		See TCPListener.
	SendBufferSize		See TCPListener.
	DisableNagle		See TCPListener.
	PacketHeader		
	Separator	0A	
	Min	0	
	Max	1024	
	InactivityTimeout		See TCPListener.
<udpchunklisteners></udpchunklisteners>	{for internal use}		
<udpchunklistener></udpchunklistener>			
	IPAddress		The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.
	Port	6000	The port to listen on.
	Application		See UDPListener.
	ListenBacklog		See UDPListener.
	RecvBufferSize		See UDPListener.
	SendBufferSize		See UDPListener.
	PacketHeader		
	Min	0	
	Max	1024	
<configserver></configserver>	If a <configserver> node is present then you can config allows you to shut the server down.</configserver>	gure a listener which presents a tex	t menu based interface to telnet clients. The menu lets you stop, start and restart apps and also
	IPAddress		The IP Address to listen on, e.g. 192.168.0.1 or 0.0.0.0 to listen on ALL interfaces.
	Port	5051	The port to listen on.
	ListenBacklog		See TCPListener.
<\$2\$>			
	PingFrequency	2500	The Ping frequency is how often a ping is sent out when no data is flowing.
	MaxInboundMessageSize		See TCPListener.
	MaxOutboundMessageSize		See TCPListener.
	RecvBufferSize		See TCPListener.
	SendBufferSize		See TCPListener.
	MaxPendingWrites		See TCPListener.
	MaxQueuedBuffers		See TCPListener.
	MaxPendingWritesMUX		same as MaxQueuedBuffers, but for MUX connections. Only applies if TuneFlowControlForMUX is not set.
	MaxQueuedBuffersMUX		same as MaxQueuedBuffers, but for MUX connections. Only applies if TuneFlowControlForMUX
	TuneFlowControlForMUV		is not set.  MILY connections are configured with Y * May Pending Writes and Y * May Queued Buffers
	TuneFlowControlForMUX	TOUT	MUX connections are configured with X * MaxPendingWrites and X * MaxQueuedBuffers
<pre><outboundenet></outboundenet></pre>	DisableNagle	TRUE	See TCPListener.
~Outboundervet>	GenerateOutboundCRC	FALCE	If enabled a 32hit CRC value is appended to each LIDD header
		FALSE	If enabled, a 32bit CRC value is appended to each UDP header.  See TCPListener.
	MaxInboundMessageSize  MaxOuthoundMessageSize		
	MaxOutboundMessageSize  MTU	1200	See TCPListener.  Maximum transmition unit at LIDB level. Defaults 1200, same default the client solvis have
	IIVI U	1200	Maximum transmition unit at UDP level. Defaults 1200 - same default the client sdk's have.
	MaxChannels	255	Maximum number of Channles the peer should support. Default is 255.