

Guidelines

If you found any ambiguity in any of the questions or there appears to be a lack of information, then write an assumption on the answer sheet to explain your side interpretation of the problem and solve accordingly.

Problem I: Signed Unsigned Representation

(5 Points)

Consider the following operation to be performed: Operand1 = $(-255)_{10}$, Operand2 = $(-250)_{10}$.

- Write the 1's complement representation of both the operands in 12 bits.
- State the rule for getting 2's complement representation from 1's complement representation.
- Use this rule to get 2's complement representation of the mentioned numbers.
 - Using 12 bits
 - using 9 bits
- Perform the addition operation in 2's complement form itself. Show your computation.
 - Using 9 bits
 - Using 12 bits
- Report the minimum bits required to represent the above computed output correctly in 2's complement notation.

Problem II: Opcode Assignment and Instruction encoding

(10 Points)

Imagine a virtual ISA having instruction size of 32-bits, having 32 registers. Suppose the ISA supports an address space of **1 MegaBytes** with Byte addressable memory. The number of **unique** Instructions/Operations supported by the processor is 32.

Syntax for Memory type instruction : <Opcode> <Filler Bits> <Register address> <Memory address>
Syntax for Register type instruction : <Opcode> <Filler Bits> <Destination Register Address> <Source Register Address>

- Assign opcodes to the below-listed Operations/Instructions in Binary/Hex format.
- Form a complete Binary/Hex instruction code using these opcodes.

Instruction (mnemonic)	Operation	Opcode (Hex)	Instruction Code (Hex)
Mov A,B	Move/Copy the contents of Register B into A ($B = A$).		
Add C,D	Add registers C and D and store the result in register C ($C = C + D$).		
LDR A, Address	Load register A with the data stored at the given address(mentioned below).		
STR B, Address	Store the content of register B at the specified address(mentioned below).		

Address = $(0x00_0000_1000)_{16} + (\text{last_three_digit_of_your_roll_number} * 4)_{10}$.
e.g Roll_Number = abcd2468; Address = $(468 * 4)_{10} + (0x00_0000_1000)_{16}$.

Note: Students can opt to answer the question in Binary representation also.

Problem III: Assembly Programming

(5 Points)

- Write an assembly program to swap two numbers that are stored at two different memory locations. Instructions that are available to the programmer.

Instruction (mnemonic)	Operation
Mov A,B	Move/Copy the contents of Register B into A ($A = B$).
Add C,D	Add registers C and D and store the result in register C ($C = C + D$).
LDR A, Address	Load register A with the data stored at the given address.
STR B, Address	Store the content of register B at the specified address.

Note: Students can choose any memory locations where the variables are stored.

Problem IV: Radix Conversion and Binary Algebra

(5 Points)

- $(101010.0110)_2 = ()_{10}$
- $(\text{Last_three_digit_of_your_roll_number})_{10} = ()_8$.
- $(123.3)_{10} \cong ()_2$.
- Determine x if $(10400)_x = (725)_{10}$.
- Multiply the following numbers after converting them into binary. And, represent the result in binary.
 $(24)_{10} * (20)_{10}$