```
Merge_Stego(Img1, Img2):
   x_1 = total number of rows in Img1
   y_1 = total number of columns in Img1
   // we have assumed that Img1 and Img2 have same dimension
   Steg_img = zero matrix with dimension [x_1 \times y_1 \times 3]
   for (y = 1 \text{ to } y_1):
      for (x = 1 \text{ to } x_1):
          for (i = 1 \text{ to } 3):
                Q = 8 bits pixel in (x, y, i) of matrix Img1
                W = 8 bits pixel in (a, b, i) of matrix Img2
                Q = Bitwise And operation on Q and [11110000]
                //remove the last 4 LSB of Q by bitand command in MATLAB
                W = Zero extension shift W to the right by 4 bits
                // get only 4 MSB of W by bitshift command in MATLAB
                E = Bitwise Or operation on Q and W
                // by bitor command in MATLAB
                Steg_img[x, y, i] = Steg_img[x, y, i] + E
          endfor
       endfor
   endfor
Output Steg_img
```

We implement the algorithm in MATLAB. Steg\_img is a pixel matrix of the stego-image. To convert the matrix of pixels into an image, we can use MATLAB command "imwrite(Steg\_img, filename)". For example, "imwrite(Steg\_img, 'steg.png'); "will write the matrix Steg\_img into a PNG image "steg.png".

```
Extract_Stego(Steg_img):
   A = matrix representation of Steg_img
   //Steg_img converts to A which is a matrix of pixels by MATLAB command
   //"imread(A, Steg_img)"
   [x, y, z] = the dimension of A: a \times b \times c
   // x = a, y = b, z = c
   // z = c = 1 (Red), z = c = 2 (Green), z = c = 3 (Blue)
   Extracted_img = zero matrix with dimension [x \times y \times 3]
   for (a = 1 \text{ to } x):
       for (b = 1 \text{ to } y):
          for (i = 1 \text{ to } 3):
                 Q = 8 bits pixel in (a, b, i) of matrix A
                 Q = Shift Q to the left by 4 bits in 8 bits
                 // remove the 4 MSB of Q by bitshift command in MATLAB
                 E = bitwise "And" operation on Q and [11111111]
                 // to get an 8 bits binary which contain Q in the 4 MSB of E and
                 // the remaining 4 LSB of E be 0
                 // by bitand command in MATLAB
                 Extracted_img[a, b, i] = Extracted_img[a, b, i] + E
          endfor
       endfor
   endfor
   Output Extracted_img
```

Again, we implement the algorithm in MATLAB. Extracted\_img is a pixel matrix of the extracted image from the stego-image. To convert the matrix of pixels into an image, we can use MATLAB command "imwrite(Extracted\_img, filename)". For example, "imwrite(Extracted\_img, 'extracted\_png'); "will write the matrix Extracted\_img into a PNG image "extracted.png".