



Oregon State University
Ecampus

CS361: Sprint 2 Assignment: User Interface Design

Overview

Based on the requirements provided by your client, create paper prototypes for your project's graphical user interface. Evaluate for usability. Revise.

Instructions

1. Put your project name and your name at the top
2. Create a first draft of the paper prototype for the microservice you're working on
 - Low or medium fidelity.
 - Show how the software will look in all states. Indicate how the software moves between states.
 - Provide screenshots or scans.
3. Evaluate your paper prototype using CSH #2 through #9.
 - Say how the design does or does not reflect the heuristic.
 - One or more sentences for each heuristic.
 - Be specific.
4. Revise your paper prototypes so they better reflect the heuristics.
 - At least two changes.
 - Explain what you did. One or more sentences each. Be specific.
 - Provide screenshots or scans of your revisions.
 - Clearly indicate what has changed.

Submission

Submit as PDF via Canvas

Questions?

Please ask via Piazza so that others can benefit from the answers.