Module 1 - Lecture 5

# Command Line Programs



#### Review

- Arrays
- Loops
- Unary operators and shortcuts



#### **Other Loops**

```
// runs while condition is true
do
  // runs at least once
  // then while condition is true
 while (... condition ...);
```

while (... condition ...)

#### **Other Loops**

```
for(<data type> <variable name> : <array of data type>
// runs from the start of the array until the end of the
array. Upon each iteration, <variable name> is populated
with the next element in the array.
int[] nums = { 1, 2, 3, 4 };
for(int num : nums)
   System.out.println(num);
```



#### That's a lot of ifs!

```
String name = ...;
if (name == "Billie") {
   // code here
else if (name == "Alex") {
   // code here
else if (name == "Skylar") {
   // code here
else if (name == "Avery") {
   // code here
else {
   // code here
```



#### Use a switch case statement!

```
String name = ...;
switch (name) {
    case "Billie":
        // code here
        break;
    case "Alex":
        // code here
        break;
    case "Skylar":
        // code here
        break;
    case "Avery":
        // code here
        break;
    default:
        // equivalent to else
```



#### **Command Line Programs**

- Reading in data
- Writing out data
- Parsing data



#### **Packages**

- A package is a namespace that organizes a set of related code.
- Conceptually similar to folders on a file system.
- We can create, and have created our own e.g. com.techelevator
- Java also provides A LOT of packages for us to use

#### Packages cont...

- Our programs, by default, include the package that we define AND the package java.lang.
- java.lang includes things like
  - Arrays,
  - Primitive types
  - Strings
  - System
  - o and more...
- What happens when we need to use more of what Java offers?



#### **Importing Packages**

 When we wish to use another package of code from Java or another source, we will use an import statement.

Examples of valid import statements:

import java.util.Scanner; // imports the Scanner class
import java.util.\*; // imports all classes in the java.util subpackage
import static java.lang.Math; // imports static members from the
Math class



#### **Fully Qualified Packages**

- Rather than importing a class, you may instead use its fully qualified name within your code.
- This becomes necessary when you have two packages containing the same class name, and you wish to use that class.

A fully qualified name looks like this:

java.lang.String OR java.util.Scanner



## Let's Code!

# **Equality**

== vs. equals()



#### Pair exercises!

- TPS Reports
  - Tech Skill
  - Participation
  - Social



### Reading

- Module 1
  - Introduction to Objects



# QUESTIONS?

