

## Appendix A. Value Function and Policy Construction

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**Algorithm 1** The algorithm used to generate the value function for a chart without water current.

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**Require:**  $\mathcal{A}$  contains only movement actions.

**Ensure:**  $V(x, y) = V(x + kx_{\max}, y + ly_{\max}) \forall k, l \in \mathbb{Z}$  and  $\forall (x, y)$ .

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1:  $V_0(x, y) \leftarrow 0 \forall (x, y)$ 
2:  $V_1(x, y) \leftarrow \min_{a \in \mathcal{A}} c(x, y, a) \forall (x, y)$ 
3:  $n \leftarrow 1$ 
4: while  $\|V_n - V_{n-1}\|_\infty > 0$  do
5:    $n \leftarrow n + 1$ 
6:    $V_n(\cdot) \leftarrow \min_{a \in \mathcal{A}} c(\cdot, a) + \gamma V_{n-1}(a_M(\cdot, W))$ 
7: end while
8:  $V(x, y) \leftarrow V_n(x, y)$ 

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**Algorithm 2** Algorithm used to generate a policy with uncertainty incorporated.

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1: Initialize position estimate  $(\hat{x}, \hat{y}) \leftarrow (x, y)$ .
2: Initialize water current estimate  $\hat{W} \leftarrow W(x, y)$ .
3: Initial uncertainty in position and water current as zero.
4: while  $-1 < V(x, y) < 100$  do
5:   Predict minimal value  $V_{\min}$  over all movement actions using state estimate and un-
     certainties.
6:   if  $V_{\min}$  is greater than the cost to measure both position and water current then
7:      $(\hat{x}, \hat{y}) \leftarrow (x, y)$ .
8:     Positional uncertainty  $\leftarrow 0$ .
9:      $\hat{W} \leftarrow W(x, y)$ .
10:    Water current uncertainty  $\leftarrow 0$ .
11:   else if  $V_{\min}$  is greater than the cost to measure position or  $V(\hat{x}, \hat{y}) = -1$  then
12:      $(\hat{x}, \hat{y}) \leftarrow (x, y)$ .
13:     Positional uncertainty  $\leftarrow 0$ .
14:     Update  $\hat{W}$  using positions.
15:     Water current uncertainty decreases.
16:   else if  $V_{\min}$  is greater than the cost to measure water current then
17:      $\hat{W} \leftarrow W(x, y)$ .
18:     Water current uncertainty  $\leftarrow 0$ .
19:   end if
20:   Predict value for each movement action using estimates and uncertainties.
21:   Choose movement action with minimal value.
22:   Increase water current uncertainty by one unit.
23:   Increase positional uncertainty relative to water current uncertainty.
24:   Update  $(\hat{x}, \hat{y})$  using movement action and  $\hat{W}$ .
25:   Update  $(x, y)$  using movement action and  $W(x, y)$ .
26: end while

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## Appendix B. Chart Generation Method

The system the agent is navigating in is contained inside a rectangular area with periodic boundary conditions and dimensions  $x_{\max}$  and  $y_{\max}$ . Each these island obstacles is

represented by a 2-dimensional Gaussian function, defined as

$$g(x, y) = Ae^{-(a(x-x_0)^2 + 2b(x-x_0)(y-y_0) + c(y-y_0)^2)}, \quad (\text{B.1})$$

where  $x_0 \in [0, x_{\max})$ ,  $y_0 \in [0, y_{\max})$ ,  $A \in [1, 2]$ ,  $a, c \in [1, \infty)$  are independently sampled uniformly from their respective ranges and  $b \in (-\sqrt{ac}, \sqrt{ac})$  is also sampled uniformly, (however it is dependent on  $a$  and  $c$ ). We then define the land function as

$$f(x, y) = \sum_{i=1}^N \sum_{j=-\infty}^{\infty} \sum_{k=-\infty}^{\infty} g_i(x + jx_{\max}, y + ky_{\max}), \quad (\text{B.2})$$

where  $N$  is the number of islands and the parameters for each  $g_i$  are sampled as described above and independently from each other island. While true periodic boundary conditions require the infinite sums, the bounds  $-1 \leq j, k \leq 1$  are sufficient for our purposes.

### Appendix C. Water Current Generation Method

For each island  $g_i(x, y)$ , the water current  $W(x, y)$  vector at position  $(x, y)$  has direction given by

$$w(x, y) = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \sum_{i=1}^N \sum_{j=-\infty}^{\infty} \sum_{k=-\infty}^{\infty} \left( (-1)^{m_i(x, y)} \times \nabla g_i(x + jx_{\max}, y + ky_{\max}) \right), \quad (\text{C.1})$$

where each  $m_i$  only returns the discrete values 0 and 1 and is chosen to maximize  $\|w(x, y)\|_2$ . The water current  $W(x, y)$  function is then defined as

$$W(x, y) = \frac{w_{\max} - \|w(x, y)\|_2}{2w_{\max}\|w(x, y)\|_2} w(x, y) \quad (\text{C.2})$$

if  $f(x, y) < 0.9$  and  $0 < \|w(x, y)\|_2 \leq w_{\max}$ ,  $W(x, y) = 0$  if  $f(x, y) \geq 0.9$  or  $\|w(x, y)\|_2 > w_{\max}$ , and

$$W(x, y) = \frac{w_{\max}}{\|w(x, y)\|_2} w(x, y) \quad (\text{C.3})$$

if  $f(x, y) < 0.9$  and  $w(x, y) = 0$ , where  $w_{\max} \geq 0$ . In other words, the water current vector at  $(x, y)$  is perpendicular to  $\nabla f(x, y)$  with magnitude bounded and related to  $-\|\nabla f(x, y)\|_2$ .