



AIX LYON PARIS STRASBOURG

WWW.CLEARSY.COM

Subject Block Occupancy

Thierry Lecomte R&D Director



PART I



Objective: provide a valid modelling on technical subject

■ Understand the subject and the skeleton of model provided

- It contains a lot of details, it comes from the « real world »
- Be sure that you understand all of it.
- Ask questions if not:
 - live during the sessions,
 - by email the rest of the time (thierry.lecomte@clearsy.com, the subject should start with [HACKATHON]







Objective: provide a valid modelling on technical subject

■ Model and verify your modelling

- Top-level modelling questions: set-based specification, substitutions are simple, compact and elegant (no quantifiers!)
- Loops to be developed easily with abstract iterator
- Check errors: syntax, typecheck
- Generate proof obligations (POs), do automatic proof (force 0 & 1), check remaining POs visually (interactive proof is out of the scope)
- We do not generate C source code but models have to be **B0 checked**
 - Everything deterministic, basic types and table of basic types (including operations parameters and return values), tabular dimensions are constants







Objective: provide a valid modelling on technical subject

≡ Explain and justify

- Why your modelling is correct? Be concise
- What is your feedback on the subject? What was easy / tricky?







Introduction to abstract iterator

- In B, loops are only authorized in implementations, and as such they can only use concrete data and control structures.
- However, the ability to manipulate abstract data (functions, relationships, sets, etc.) is essential in the abstract model and highly desirable in the concrete model.
- The notion of abstract iteration is used as a response to this requirement.





Introduction to abstract iterator

- An abstract iterator is a machine which allows us to walk through a data structure without showing the implementation.
- Iterators do not carry out any treatments other than data examination, and the same iterator can be used in loops carrying out completely different treatments.





B Project Architecture

The *Iter_main* machine contains an operations which requires examination of all the elements of a declared set in a given machine (Iter_base).

Iter base

This is carried out by using a loop of *Iter_main_i* to iterate for each element of the data.

Iter main Iter_services Iter services i

Iter_main

Iter_services provides the abstract iterator





B Project Architecture

The iterator provides two variables, representing:

- a partition of the set for examination
 - the subset that has already been examined
 - and the subset that still requires examination
- and two operations to initialize the examination and to select an element.



```
Iter_main_i
Iter_main_i

Iter_services
Iter_services_i
```









B Project Architecture

The writing of the invariant and the loop is generally simplified, as the difficult aspect - the description of the progress of the calculation procedure - is carried out using abstract data.

Iter base

```
Iter_main
 Iter main
Iter_services
Iter_services_i
```



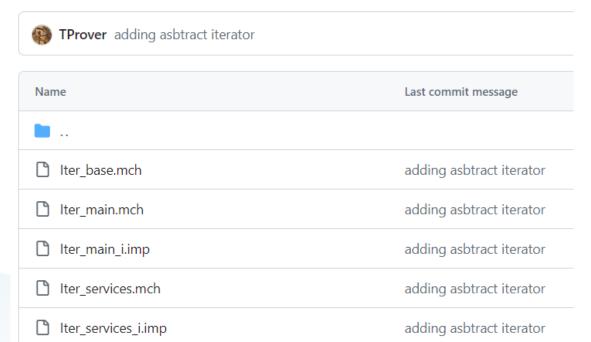




Models

hackathon-2024 / abstract_iterator / 📮

https://github.com/CLEARSY/hackathon-2024



Iter_base

Iter_main Iter_main_i Iter_services Iter_services_i





Iter_base

```
MACHINE
    Iter base
ABSTRACT CONSTANTS
   Trains,
    is MP85
CONCRETE CONSTANTS
   First, Last
PROPERTIES
    First : NAT &
    Last : NAT &
    First <= Last &
   Last < MAXINT &
    Trains = First..Last &
    is_MP85 : Trains --> BOOL
```

```
22 - OPERATIONS
      res <-- is_MP85_op (train) =
      PRE
           train : NAT &
           train: Trains
      THEN
           res := is_MP85 (train)
      END
  END
```







Iter_main

```
MACHINE
       Iter main
3- SEES
       Iter base
  OPERATIONS
       res <-- nb MP85 = res := card (is MP85~[{TRUE}] /\ Trains)
10
       res <-- all MP85 = res := bool (is MP85 \sim [{TRUE}] = Trains)
11
12
13
  END
14
```







Iter_services

```
1- MACHINE
       Iter services
  SEES
       Iter base
   ABSTRACT VARIABLES
       Todo,
       Done
   INVARIANT
       Todo <: Trains &
       Done <: Trains &
       Todo \/ Done = Trains &
16
       Todo /\ Done = {}
  INITIALISATION
19
       Todo := Trains ||
       Done := \{\}
```

```
OPERATIONS
       continue <-- init iter =
      BEGIN
           Todo := Trains ||
           Done := {} ||
           continue := bool (Trains /= {})
       END
       continue, elt <-- next iter =
       PRE
           Todo /= {}
       THEN
           ANY
               chosen,
               new Todo
           WHERE
               chosen : NAT &
               chosen : Todo &
               new Todo = Todo - {chosen}
           THEN
               Todo := new Todo ||
               Done := Done \/ {chosen} ||
               continue := bool (new_Todo /= {}) ||-
48
               elt := chosen
49
           END
       END
```



Iter_services_i

```
IMPLEMENTATION
      Iter services i
3- REFINES
      Iter services
5 - SEES
      Iter base
 CONCRETE VARIABLES
      index
  INVARIANT
      index : NAT &
      Todo = index..Last &
      Done = First..(index-1)
 INITIALISATION
      index := First
```

```
22 - OPERATIONS
       continue <-- init iter =
       BEGIN
           index := First ;
           continue := bool (index <= Last)</pre>
       END
       continue, elt <-- next iter =
32 -
       BEGIN
           elt := index;
           index := index + 1 :
           continue := bool (index <= Last)</pre>
       END
```







Iter_main_i

```
1- IMPLEMENTATION
      Iter main i
3- REFINES
      Iter main
5 - SEES
      Iter base
7- IMPORTS
      Iter services
```

```
10 - OPERATIONS
       res <-- nb MP85 =
       VAR
           current, continue, current is MP85
       IN
           current is MP85 := FALSE ;
           res := 0;
           continue <-- init iter ;
           WHILE
               continue = TRUE
           DO
               continue, current <-- next_iter ;</pre>
               current is MP85 <-- is MP8\overline{5} op (current);
                    current is MP85 = TRUE
                THEN
                   res := res + 1
               END
           INVARIANT
               Todo \/ Done = Trains &
               continue = bool (Todo /= {}) &
               res = card (is MP85~[{TRUE}] /\ Done)
           VARIANT
               card (Todo)
           END
       END
```









Iter_main_i

```
39
      res <-- all MP85 =
40 -
      VAR
           current, continue, current is MP85
       IN
           current is MP85 := FALSE ;
           res := TRUE ;
           continue <-- init iter ;
           WHILE
               continue = TRUE
48 -
               continue, current <-- next iter ;
               current is MP85 <-- is MP85 op (current)
               /* TO COMPLETE: res := ... */
           INVÄRIANT
53
               Todo \/ Done = Trains &
               continue = bool (Todo /= {})
55
               /* TO COMPLETE: what is the invariant linking res, Done and is MP85~[{TRUE}]
56-
57
               card (Todo)
58
           END
59
       END
```







Final Objective

Component \triangle	TypeChecked	POs Generated	Proof Obligations	Proved	Unproved	B0 Checked
	OK	OK	2	2	0	OK
Iter_main	OK	OK	1	0	1	OK
🗓 Iter_main_i	OK	OK	24	12	12	OK
Iter_services	OK	OK	8	7	1	OK
Iter_services_i	OK	OK	8	7	1	ОК







Ranking

Abstract iterator		8	
	complete loop (re :=)	2	
	complete invariant	2	
	model TC, POG, PR, B0	2	
	explanation	2	





