CS22510 Assignment 1
Runners and Riders
"Out and About"

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2.1 Header files

Listing 1: Header file for non-class specific functions.

```
1  /*
2   * Author: Chris Savill, chs17@aber.ac.uk
3   * File Name: creator.h
4   * Description: Header file for the starter function declarations.
5   * First Created: 11/03/2013
6   * Last Modified: 14/03/2013
7   */
8
9  #ifndef CREATOR_H
10 #define CREATOR_H
11
12 #include <memory>
13 #include "event.h"
14
15 bool get_acceptance(); //Function to get the user's input for accepting or
       rejecting their inputs.
16 bool checkCourseExists(char letter, Event *event); //Member function that
       checks if the letter given be the user matches any of the course letters.
17 void ecp_menu(Event *event); //Function that launches the event creation
       program menu.
18
19 #endif  /* CREATOR_H */
```

Listing 2: Header file Event class.

```
1  /*
2   * Author: Chris Savill, chs17@aber.ac.uk
3   * File Name: event.h
4   * Description: Header file for the Event class.
5   * First Created: 11/03/2013
6   * Last Modified: 14/03/2013
7   */
8
9  #ifndef EVENT_H
10 #define EVENT_H
11
12 #include <memory>
13 #include "competitor.h"
14 #include "course.h"
15 #include <vector>
16 #include <cstdlib>
17 #include <iostream>
18
19 #define MAX_EVENT_NAME_LENGTH 79
20 #define MAX_DATE_LENGTH 19
21
```

```
22 class Competitor;
23 class Course;
24
25 class Event {
26 private:
27     std::string name; //Name of the event.
28     std::string date; //Date of the event.
29     std::string start_time; //Start time of the event.
30     std::vector<Competitor*> *competitors; //Array of competitors to take
       part in the event.
31     std::vector<Course*> *courses; //Array of courses that are part of an
       event.
32
33     void set_name(); //Member function to get the user to input the events
       name.
34     void set_date(); //Member function to get the user to input the date of
       the event.
35     void set_start_time(); //Member function to get the user to input the
       start time of the event.
36
37 public:
38     Event();
39     ~Event();
40     std::vector<Course*>* getCourses(); //Member function that returns a
       pointer to the vector of courses.
41     void add_competitor(); //Member function that will handle adding a
       competitor to the event.
42     void add_course(); //Member function that will handle adding a course to
        the event.
43     void export_event(); //Member function that will handle exporting the
       name, date and start_time of the event to a '.txt' file.
44     void export_competitors(); //Member function that will handle the
       exporting of the array of competitors to a '.txt' file.
45     void export_courses(); //Member function that will handle the exporting
       of the array of courses to a '.txt' file.
46 };
47
48 #endif  /* EVENT_H */
```

Listing 3: Header file for Course class.

```
1  /*
2   * Author: Chris Savill, chs17@aber.ac.uk
3   * File Name: course.h
4   * Description: Header file for the Course class.
5   * First Created: 11/03/2013
6   * Last Modified: 14/03/2013
7   */
8
9  #ifndef COURSE_H
10 #define COURSE_H
11
12 #include <memory>
13 #include <vector>
14
15 class Event;
16
17 class Course {
18 private:
19     char letter; //The courses unique identification letter for an event.
20     int number_of_nodes; //The number of nodes the course contains.
21     std::vector<int> *nodes; //An array of nodes that are contained in the
```

```
        course.
22      std::vector<int> *nodes_available; //An array of nodes that are
            available to select from, read in from the 'nodes.txt' file.
23
24      void set_letter(Event *event); //Member function that will set the
            letter of the course.
25      void set_number_of_nodes(); //Member function that will set the number
            of nodes of the course.
26      bool read_nodes_available(); //Member function that reads in the nodes
            from the 'nodes.txt' file and adds them to the nodes available array.
27      void add_node(); //Member function that adds a new node to the course.
28      bool duplicated_last_node(int number); //Member function to check if the
             new node being selected matches the last node added.
29      bool check_node_exists(int number); //Member function that checks that
            the node being added exists in the array of nodes available.
30
31  public:
32      char get_letter(); //Member function to return a course's letter.
33      int get_number_of_nodes(); //Member function to return a course's number
             of nodes.
34      int get_node(int index); //Member function to return a node from the
            course's vector of nodes.
35      Course(Event *event);
36      ~Course();
37  };
38
39  #endif  /* COURSE_H */
```

Listing 4: Header file for Competitor class.

```
1   /*
2    * Author: Chris Savill, chs17@aber.ac.uk
3    * File Name: competitor.h
4    * Description: Header file for the Competitor class.
5    * First Created: 11/03/2013
6    * Last Modified: 14/03/2013
7    */
8
9   #ifndef COMPETITOR_H
10  #define COMPETITOR_H
11
12  #include <memory>
13  #include <string>
14
15  #define MAX_COMPETITOR_NAME_LENGTH 51 //Includes null terminator \0.
16
17  class Event;
18
19  class Competitor {
20  private:
21      int number; //The competitor's unique identification number for an event
            .
22      std::string name; //The competitor's name.
23      char course; //The course letter the competitor is entering in for.
24
25      void set_number(int number); //Member function that will set the number
            of the competitor.
26      void set_name(); //Member function that will set the name of the
            competitor.
27      void set_course(Event *event); //Member function that will set the
            course letter for the competitor.
28
```

```
29 public:
30     int get_number(); //Member function to return a competitor's number.
31     std::string get_name(); //Member function to return a competitor's name.
32     char get_course(); //Member function to return a competitor's course.
33     Competitor(int number, Event *event);
34 };
35
36 #endif  /* COMPETITOR_H */
```

2.2 Cpp files

Listing 5: Main method and menu file.

```
1  /*
2   * Author: Chris Savill, chs17@aber.ac.uk
3   * File Name: main.cpp
4   * Description: cpp file that contains function definitions for the start-up
        of the event creation program.
5   * First Created: 11/03/2013
6   * Last Modified: 14/03/2013
7   */
8
9  #include "creator.h"
10 #include <iostream>
11 #include <cstdlib>
12 #include <limits>
13
14 using namespace std;
15
16 /* Main function that just calls a function that takes over. */
17 int main(int argc, char** argv) {
18     Event *event = new Event();
19     ecp_menu(event);
20
21     return 0;
22 }
23
24 /* Function to get the user's input for accepting or rejecting their inputs.
       */
25 bool get_acceptance() {
26     char option;
27
28     do {
29         cout << "If yes press 'y' then 'Enter'" << endl << "If no press 'n'
              then 'Enter'" << endl;
30         cin.clear();
31         option = cin.get();
32         cin.ignore(numeric_limits<streamsize>::max(), '\n');
33
34         if (option == 'y') return true;
35         else if (option == 'n') return false;
36         else cout << "Invalid option selected" << endl;
37     } while (option != 'y' && option != 'n');
38 }
39
40 /* Function that displays the main menu for the event creation program. */
41 void ecp_menu(Event *event) {
42     int option; //Field to store the user's option input.
43
44     do {
45         cout << "*************************************************************"
              << endl;
```

```
46          cout << "*  Runners and Riders Event Creation Program Main Menu  *"
                << endl;
47          cout << "************************************************************"
                << endl;
48          cout << "*               1. Add Competitor to Event                 *"
                << endl;
49          cout << "*               2. Add Course to Event                     *"
                << endl;
50          cout << "*               3. Export Event to File                    *"
                << endl;
51          cout << "*               4. Export Competitors to File              *"
                << endl;
52          cout << "*               5. Export Courses to File                  *"
                << endl;
53          cout << "*               6. Exit Event Creation Program             *"
                << endl;
54          cout << "************************************************************"
                << endl << endl;
55
56          cout << "Please enter in an option from the above an press 'Enter':
                ";
57          cin.clear();
58          cin >> option;
59          cin.ignore();
60
61          switch (option) {
62              case 1:
63                  event->add_competitor();
64                  break;
65              case 2:
66                  event->add_course();
67                  break;
68              case 3:
69                  event->export_event();
70                  break;
71              case 4:
72                  event->export_competitors();
73                  break;
74              case 5:
75                  event->export_courses();
76                  break;
77              case 6:
78                  delete(event);
79                  cout << "Exiting program..." << endl << endl;
80                  break;
81              default:
82                  cout << "Please enter in a valid option." << endl << endl;
83          }
84      } while (option != 6);
85  }
```

Listing 6: Cpp file for Event class.

```
1  /*
2   * Author: Chris Savill, chs17@aber.ac.uk
3   * File Name: event.cpp
4   * Description: cpp file that contains member function definitions for the
        event class.
5   * First Created: 11/03/2013
6   * Last Modified: 14/03/2013
7   */
8
```

```cpp
#include "event.h"
#include "creator.h"
#include <iostream>
#include <stdlib.h>
#include <fstream>
#include <sstream>
#include <limits>

using namespace std;

/* Member function that returns a pointer to the vector of courses. */
vector<Course*>* Event::getCourses() {
    return courses;
}

/* Member function to get the user to input the events name. */
void Event::set_name() {
    bool name_chosen = false;
    string name;

    do {
        do {
            cout << "Please enter in the name for the event (no more than 79
                characters): ";
            cin.clear();
            getline(cin, name);
        } while (name.length() > MAX_EVENT_NAME_LENGTH);

        cout << endl << endl << "Are you happy with the name: '" << name <<
            "'?" << endl;
        name_chosen = get_acceptance();
    } while (name_chosen == false);

    this->name = name;
}

/* Member function to get the user to input the date of the event. */
void Event::set_date() {
    bool date_chosen = false;
    string date;

    do {
        do {
            cout << endl << endl << "Please enter in the date for the event
                (no more than 19 characters): ";
            cin.clear();
            getline(cin, date);
        } while (date.length() > MAX_DATE_LENGTH);

        cout << endl << endl << "Are you happy with the date: '" << date <<
            "'?" << endl;
        date_chosen = get_acceptance();
    } while (date_chosen == false);

    this->date = date;
}

/* Member function to get the user to input the start time of the event. */
void Event::set_start_time() {
    bool start_time_chosen = false;
    bool valid_hours = false;
    bool valid_minutes = false;
    char input[3];
```

```
68      int hours;
69      int minutes;
70      string start_time;
71      string string_hours;
72      string string_minutes;
73
74      do {
75          do {
76              cout << endl << endl << "Please enter in the start time for the
                    event with the 24 hour format 'HH:MM', hours first: ";
77              cin.clear();
78              cin >> input;
79              cin.ignore(numeric_limits<streamsize>::max(), '\n');
80              cout << endl;
81
82              if (isdigit(input[0]) && isdigit(input[1])) { //Ensures the
                    input has 2 digits.
83                  hours = atoi(input); //Converts the digits into an int and
                        stores it in hours.
84
85                  if (hours <= 23 && hours >= 00) { //Makes sure that the
                        hours are in 24-hour format.
86                      cout << "Valid hours entered." << endl << endl;
87                      valid_hours = true;
88                  }
89              } else cout << "Invalid hours entered, please enter in a value
                    between 00 and 23 inclusive." << endl << endl;
90          } while (valid_hours == false);
91
92          do {
93              cout << endl << endl << "Please now enter in the minutes: ";
94              cin.clear();
95              cin >> input;
96              cin.ignore(numeric_limits<streamsize>::max(), '\n');
97              cout << endl;
98
99              if (isdigit(input[0]) && isdigit(input[1])) {
100                 minutes = atoi(input);
101
102                 if (minutes <= 59 && minutes >= 00) { //Makes sure minutes
                        are valid.
103                     cout << "Valid minutes entered." << endl << endl;
104                     valid_minutes = true;
105                 }
106             } else cout << "Invalid minutes entered, please enter in a value
                    between 00 and 59 inclusive." << endl << endl;
107         } while (valid_minutes == false);
108
109         cout << endl << endl << "Are you happy with the start time: '" <<
                hours << ":" << minutes << "'?" << endl;
110         start_time_chosen = get_acceptance();
111     } while (start_time_chosen == false);
112
113     ostringstream string_retriever; //Converts ints into strings.
114     string_retriever << hours;
115     string_hours = string_retriever.str();
116     string_retriever.str(""); //Clears the string stream.
117     string_retriever << minutes;
118     string_minutes = string_retriever.str();
119
120     start_time = string_hours + ":" + string_minutes; //Concatenates the
            final time into HH:MM format.
121     this->start_time = start_time;
```

```
122 }
123
124 /* Member function that will handle adding a competitor to the event.
125  * @param number The current competitor number.
126  */
127 void Event::add_competitor() {
128     if (courses->empty()) cout << "No courses exist for competitor course
        selection. Please create a course first." << endl << endl;
129     else {
130         Competitor *competitor = new Competitor((competitors->size() + 1),
            this);
131         competitors->push_back(competitor);
132         cout << "New competitor added to event." << endl << endl;
133         cout << "Competitor number: " << competitors->back()->get_number();
134         cout << "Competitor name: " << competitors->back()->get_name() <<
            endl;
135         cout << "Course: " << competitors->back()->get_course() << endl;
136     }
137 }
138
139 /* Member function that will handle adding a course to the event. */
140 void Event::add_course() {
141     Course *course = new Course(this);
142     courses->push_back(course);
143     cout << "New course added to event." << endl << endl;
144     cout << "Course letter: " << courses->back()->get_letter() << endl;
145     cout << "Number of course nodes: " << courses->back()->
        get_number_of_nodes() << endl;
146     cout << "Nodes: " << courses->back()->get_node(0);
147
148     for (int counter = 1; counter < courses->back()->get_number_of_nodes();
        counter++) {
149         cout << ", " << courses->back()->get_node(counter);
150     }
151
152     cout << endl << endl;
153 }
154
155 /* Member function that will handle exporting the name, date and start_time
    of the event to a '.txt' file. */
156 void Event::export_event() {
157     ofstream competitors_file;
158     competitors_file.open("name.txt", ios::out);
159
160     if (competitors_file.is_open()) {
161         competitors_file << this->name << "\n" << this->date << "\n" << this
            ->start_time;
162         competitors_file.close();
163         cout << "Event successfully exported to 'name.txt'." << endl << endl
            ;
164     } else cout << "File 'name.txt' could not be written." << endl;
165 }
166
167 /* Member function that will handle the exporting of the array of
    competitors to a '.txt' file. */
168 void Event::export_competitors() {
169     if (competitors->empty()) cout << "No competitors to export. Exporting
        cancelled." << endl << endl;
170     else {
171         ofstream competitors_file;
172         competitors_file.open("entrants.txt", ios::out);
173
174         if (competitors_file.is_open()) {
```

```
175             for (int counter = 0; counter < this->competitors->size();
                    counter++) {
176                 competitors_file << this->competitors->at(counter)->
                        get_number() << " " << this->competitors->at(counter)->
                        get_course()
177                         << " " << this->competitors->at(counter)->get_name()
                                << "\n";
178             }
179
180             competitors_file.close();
181             cout << "Competitors successfully exported to 'entrants.txt'."
                    << endl << endl;
182         } else cout << "File 'entrants.txt' could not be written." << endl;
183     }
184 }
185
186 /* Member function that will handle the exporting of the array of courses to
        a '.txt' file. */
187 void Event::export_courses() {
188     if (courses->empty()) cout << "No courses to export. Exporting cancelled
            ." << endl << endl;
189     else {
190         ofstream courses_file;
191         courses_file.open("courses.txt", ios::out);
192
193         if (courses_file.is_open()) {
194             for (int counter = 0; counter < this->courses->size(); counter
                    ++) {
195                 courses_file << this->courses->at(counter)->get_letter() <<
                        " " << this->courses->at(counter)->get_number_of_nodes();
196
197                 for (int counter2 = 0; counter2 < this->courses->at(counter)
                        ->get_number_of_nodes(); counter2++) {
198                     courses_file << " " << this->courses->at(counter)->
                            get_node(counter2);
199                 }
200                 courses_file << "\n";
201             }
202
203             courses_file.close();
204             cout << "Courses successfully exported to 'courses.txt'." <<
                    endl << endl;
205         } else cout << "File 'courses.txt' could not be written." << endl;
206     }
207 }
208
209 /* Constructor for Event class. */
210 Event::Event() {
211     competitors = new vector<Competitor* > ();
212     courses = new vector<Course* > ();
213     set_name();
214     set_date();
215     set_start_time();
216
217     cout << "Event name: " << this->name << endl;
218     cout << "Event date: " << this->date << endl;
219     cout << "Event start time: " << this->start_time << endl << endl;
220 }
221
222 /* Destructor for Event class. */
223 Event::~Event() {
224     delete(competitors);
225     delete(courses);
```

```
226 }
```

Listing 7: Cpp file for Course class.

```
1  /*
2   * Author: Chris Savill, chs17@aber.ac.uk
3   * File Name: course.cpp
4   * Description: cpp file that contains member function definitions for the
        course class.
5   * First Created: 11/03/2013
6   * Last Modified: 14/03/2013
7   */
8
9  #include "course.h"
10 #include "creator.h"
11 #include <iostream>
12 #include <fstream>
13 #include <sstream>
14 #include <limits>
15
16 using namespace std;
17
18 /* Member function to return a course's letter. */
19 char Course::get_letter() {
20     return this->letter;
21 }
22
23 /* Member function to return a course's number of nodes. */
24 int Course::get_number_of_nodes() {
25     return this->number_of_nodes;
26 }
27
28 /* Member function to return a node from the course's vector of nodes. */
29 int Course::get_node(int index) {
30     return this->nodes->at(index);
31 }
32
33 /* Member function that checks if the letter given be the user matches any
       of the course letters. */
34 bool checkCourseExists(char letter, Event *event) {
35     for (int counter = 0; counter < event->getCourses()->size(); counter++)
           {
36         if (letter == event->getCourses()->at(counter)->get_letter()) return
               true; //Checks if letter matches any of the course letters.
37     }
38
39     return false; //Return false if no match found.
40 }
41
42 /* Member function that will set the letter of the course. */
43 void Course::set_letter(Event *event) {
44     bool valid_letter = false;
45     bool letter_chosen = false;
46     char letter;
47
48     do {
49         do {
50             cout << endl << endl << "Please enter in the course letter for
                   the course: ";
51             cin.clear();
52             letter = cin.get();
53             cin.ignore(numeric_limits<streamsize>::max(), '\n');
```

```
54
55              if (isalpha(letter) && !checkCourseExists(letter, event))
                    valid_letter = true; //Checks that character entered is a
                    letter and that it does not match any course letters.
56              else {
57                  cout << "Please enter in a valid course letter that does not
                        already exist in this event, a-z or A-Z." << endl <<
                        endl;
58                  valid_letter = false;
59              }
60          } while (valid_letter == false);
61
62          cout << endl << "Are you happy with the course letter: '" << letter
                << "'?" << endl;
63          letter_chosen = get_acceptance();
64      } while (letter_chosen == false);
65
66      this->letter = letter;
67  }
68
69  /* Member function that will set the number of nodes of the course. */
70  void Course::set_number_of_nodes() {
71      bool number_chosen = false;
72      int number;
73
74      do {
75          cout << endl << endl << "Please enter in the number of nodes for
                this course: ";
76          cin.clear();
77          cin >> number;
78          cin.ignore(numeric_limits<streamsize>::max(), '\n');
79
80          cout << endl << endl << "Are you happy with the number of nodes: '"
                << number << "'?" << endl;
81          number_chosen = get_acceptance();
82      } while (number_chosen == false && number > 0);
83
84      this->number_of_nodes = number;
85  }
86
87  /* Member function that reads in the nodes from the 'nodes.txt' file and
        adds them to the nodes available array. */
88  bool Course::read_nodes_available() {
89      ifstream nodes_file;
90      string input;
91      int node_number;
92
93      nodes_file.open("nodes.txt", ios::in);
94
95      if (nodes_file.is_open()) {
96          while (getline(nodes_file, input)) { //Keep reading until EOF
                reached.
97              stringstream int_retriever(input); //Retrieves int from the
                    string stream.
98              int_retriever >> node_number; //Stores the int in node_number.
99              this->nodes_available->push_back(node_number);
100         }
101
102         nodes_file.close();
103         cout << "Nodes from 'nodes.txt' read in successfully." << endl;
104         cout << "Nodes read in: " << nodes_available->at(0);
105         for (int counter = 1; counter < nodes_available->size(); counter++)
                cout << ", " << nodes_available->at(counter);
```

```
106             cout << endl << endl;
107         } else cout << "File 'nodes.txt' could not be opened. Please check file
                is in correct directory and permissions." << endl;
108     }
109
110     /* Member function that adds a new node to the course. */
111     void Course::add_node() {
112         bool number_chosen = false;
113         string input;
114         int number = 0;
115
116         do {
117             do {
118                 cout << "Please enter in the node number you wish to add to the
                        course: ";
119                 getline(cin, input);
120                 stringstream int_retriever(input);
121                 int_retriever >> number;
122             } while (duplicated_last_node(number) || !check_node_exists(number))
                    ; //Makes sure that the number entered doesn't match the last
                    number entered and that it does exist.
123
124             cout << endl << endl << "Are you happy with the node number: '" <<
                    number << "'?" << endl;
125             number_chosen = get_acceptance();
126         } while (number_chosen == false);
127
128         this->nodes->push_back(number);
129     }
130
131     /* Member function to check if the new node being selected matches the last
            node added. */
132     bool Course::duplicated_last_node(int number) {
133         if (!nodes->empty()) { //Only checks if there are nodes present.
134             if (number == nodes->back()) {
135                 cout << "Node matches last node. Please choose a different node
                        number to add." << endl;
136                 return true;
137             }
138         }
139
140         return false; //Returns false if the number entered and the last number
                entered don't match.
141     }
142
143     /* Member function that checks that the node being added exists in the array
            of node available. */
144     bool Course::check_node_exists(int number) {
145         for (int counter = 0; counter < this->nodes_available->size(); counter
                ++) {
146             if (number == this->nodes_available->at(counter)) return true;
147         }
148
149         cout << "Node does not exist, please choose a different node number to
                add." << endl;
150         return false; //Returns false if the number entered does not exist in
                the vector of nodes available.
151     }
152
153     /* Constructor for Course class. */
154     Course::Course(Event *event) {
155         this->nodes = new vector<int>();
156         this->nodes_available = new vector<int>();
```

```
157
158     if (read_nodes_available()) {
159         set_letter(event);
160         set_number_of_nodes();
161
162         for (int counter = 0; counter < number_of_nodes - 1; counter++) {
163             add_node();
164         }
165
166         nodes->push_back(nodes->front()); //Adds the last node, matching the
                first node to the course.
167     } else cout << "Nodes could not be read in from 'nodes.txt' file. Course
            creation cancelled." << endl << endl;
168 }
169
170 /* Destructor for Course class. */
171 Course::~Course() {
172     delete(nodes);
173     delete(nodes_available);
174 }
```

Listing 8: Cpp file for Competitor class.

```
1  /*
2   * Author: Chris Savill, chs17@aber.ac.uk
3   * File Name: competitor.cpp
4   * Description: cpp file that contains member function definitions for the
        competitor class.
5   * First Created: 11/03/2013
6   * Last Modified: 14/03/2013
7   */
8
9  #include "competitor.h"
10 #include "creator.h"
11 #include <ctype.h>
12 #include <iostream>
13 #include <limits>
14
15 using namespace std;
16
17 /* Member function to return a competitor's number. */
18 int Competitor::get_number() {
19     return this->number;
20 }
21
22 /* Member function to return a competitor's name. */
23 string Competitor::get_name() {
24     return this->name;
25 }
26
27 /* Member function to return a competitor's course. */
28 char Competitor::get_course() {
29     return this->course;
30 }
31
32 /* Member function that will set the number of the competitor.
33  * @param number The number for the competitor.
34  */
35 void Competitor::set_number(int number) {
36     this->number = number;
37 }
38
```

```
39 /* Member function that will set the name of the competitor. */
40 void Competitor::set_name() {
41     bool name_chosen = false;
42     string name;
43 
44     do {
45         do {
46             cout << endl << endl << "Please enter in the name for the
                competitor (no more than 50 characters): ";
47             getline(cin, name);
48         } while (name.length() > MAX_COMPETITOR_NAME_LENGTH);
49 
50         cout << endl << endl << "Are you happy with the name: '" << name <<
            "'?" << endl;
51 
52         name_chosen = get_acceptance();
53 
54     } while (name_chosen == false);
55 
56     this->name = name;
57 }
58 
59 /* Member function that will set the course letter for the competitor. */
60 void Competitor::set_course(Event *event) {
61     bool valid_letter = false;
62     bool letter_chosen = false;
63     char letter;
64 
65     do {
66         do {
67             cout << endl << endl << "List of courses available for the
                competitor to enter on: " << event->getCourses()->front()->
                get_letter();
68 
69             if (event->getCourses()->size() > 1) { //Only prints out other
                courses if the size of the vector > 1.
70                 for (int counter = 1; counter < event->getCourses()->size();
                    counter++)
71                     cout << ", " << event->getCourses()->at(counter)->
                        get_letter();
72             }
73 
74             cout << endl << endl << "Please enter in the letter of the
                course that the competitor is entering: ";
75             cin.clear(); //Resets the input stream flags.
76             letter = cin.get(); //Gets a single character.
77             cin.ignore(numeric_limits<streamsize>::max(), '\n'); //Clears
                the input stream.
78 
79             if (isalpha(letter) && checkCourseExists(letter, event))
                valid_letter = true; //Makes sure character is a letter and
                that it corresponds to a course that exists.
80             else {
81                 cout << "Please enter in a valid course letter." << endl <<
                    endl;
82                 valid_letter = false;
83             }
84         } while (valid_letter == false);
85 
86         cout << endl << "Are you happy with the course letter: '" << letter
            << "'?" << endl;
87         letter_chosen = get_acceptance();
88     } while (letter_chosen == false);
```

```
89
90      this->course = letter;
91  }
92
93  /* Constructor for Competitor class.
94   * @param number The number for the new competitor.
95   */
96  Competitor::Competitor(int number, Event *event) {
97      set_number(number);
98      cout << "Competitor number: " << this->number << endl;
99      set_name();
100     cout << "Competitor name: " << this->name << endl;
101     set_course(event);
102     cout << "Competitor course:" << this-> course << endl;
103 }
```

3 Clean build and compilation of Event Creation Program

```
"/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .clean-
    conf
make[1]: Entering directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part
    /Event_Creation_Program'
rm -f -r build/Debug
rm -f dist/Debug/GNU-Linux-x86/event_creation_program
make[1]: Leaving directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Event_Creation_Program'


CLEAN SUCCESSFUL (total time: 217ms)

"/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .build-
    conf
make[1]: Entering directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part
    /Event_Creation_Program'
"/usr/bin/make"  -f nbproject/Makefile-Debug.mk dist/Debug/GNU-Linux-x86/
    event_creation_program
make[2]: Entering directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part
    /Event_Creation_Program'
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/main.o.d
g++    -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/main.o.d -o build/Debug/
    GNU-Linux-x86/main.o main.cpp
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/course.o.d
g++    -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/course.o.d -o build/
    Debug/GNU-Linux-x86/course.o course.cpp
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/event.o.d
g++    -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/event.o.d -o build/Debug
    /GNU-Linux-x86/event.o event.cpp
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/competitor.o.d
g++    -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/competitor.o.d -o build/
    Debug/GNU-Linux-x86/competitor.o competitor.cpp
mkdir -p dist/Debug/GNU-Linux-x86
g++     -o dist/Debug/GNU-Linux-x86/event_creation_program build/Debug/GNU-
    Linux-x86/main.o build/Debug/GNU-Linux-x86/course.o build/Debug/GNU-Linux
    -x86/event.o build/Debug/GNU-Linux-x86/competitor.o
make[2]: Leaving directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Event_Creation_Program'
```

```
make[1]: Leaving directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part/
   Event_Creation_Program'


BUILD SUCCESSFUL (total time: 5s)
```

4 Run through of Event Creation Program

```
Please enter in the name for the event (no more than 79 characters): Horse
   Trekkers 21st Anniversary


Are you happy with the name: 'Horse Trekkers 21st Anniversary'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y


Please enter in the date for the event (no more than 19 characters): 3rd May
    2013


Are you happy with the date: '3rd May 2013'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y


Please enter in the start time for the event with the 24 hour format 'HH:MM
   ', hours first: 13

Valid hours entered.



Please now enter in the minutes: 37

Valid minutes entered.



Are you happy with the start time: '13:37'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y
Event name: Horse Trekkers 21st Anniversary
Event date: 3rd May 2013
Event start time: 13:37

*******************************************************
*  Runners and Riders Event Creation Program Main Menu  *
*******************************************************
*              1. Add Competitor to Event             *
*              2. Add Course to Event                 *
*              3. Export Event to File                *
*              4. Export Competitors to File          *
*              5. Export Courses to File              *
*              6. Exit Event Creation Program         *
*******************************************************

Please enter in an option from the above an press 'Enter': 1
No courses exist for competitor course selection. Please create a course
```

```
   first.

*********************************************************
*  Runners and Riders Event Creation Program Main Menu  *
*********************************************************
*              1. Add Competitor to Event               *
*              2. Add Course to Event                   *
*              3. Export Event to File                  *
*              4. Export Competitors to File            *
*              5. Export Courses to File                *
*              6. Exit Event Creation Program           *
*********************************************************

Please enter in an option from the above an press 'Enter': 2
Nodes from 'nodes.txt' read in successfully.
Nodes read in: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18



Please enter in the course letter for the course: A

Are you happy with the course letter: 'A'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y


Please enter in the number of nodes for this course: 5


Are you happy with the number of nodes: '5'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y
Please enter in the node number you wish to add to the course: 1


Are you happy with the node number: '1'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y
Please enter in the node number you wish to add to the course: 3


Are you happy with the node number: '3'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y
Please enter in the node number you wish to add to the course: 12


Are you happy with the node number: '12'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y
Please enter in the node number you wish to add to the course: 20
Node does not exist, please choose a different node number to add.
Please enter in the node number you wish to add to the course: 8


Are you happy with the node number: '8'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
```

```
y
New course added to event.

Course letter: A
Number of course nodes: 5
Nodes: 1, 3, 12, 8, 1

*********************************************************
*  Runners and Riders Event Creation Program Main Menu  *
*********************************************************
*              1. Add Competitor to Event               *
*              2. Add Course to Event                   *
*              3. Export Event to File                  *
*              4. Export Competitors to File            *
*              5. Export Courses to File                *
*              6. Exit Event Creation Program           *
*********************************************************

Please enter in an option from the above an press 'Enter': 1
Competitor number: 1


Please enter in the name for the competitor (no more than 50 characters):
   Julius Munching


Are you happy with the name: 'Julius Munching'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y
Competitor name: Julius Munching


List of courses available for the competitor to enter on: A

Please enter in the letter of the course that the competitor is entering: a
Please enter in a valid course letter.



List of courses available for the competitor to enter on: A

Please enter in the letter of the course that the competitor is entering: A

Are you happy with the course letter: 'A'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y
Competitor course:A
New competitor added to event.

Competitor number: 1Competitor name: Julius Munching
Course: A
*********************************************************
*  Runners and Riders Event Creation Program Main Menu  *
*********************************************************
*              1. Add Competitor to Event               *
*              2. Add Course to Event                   *
*              3. Export Event to File                  *
*              4. Export Competitors to File            *
*              5. Export Courses to File                *
*              6. Exit Event Creation Program           *
*********************************************************
```

```
Please enter in an option from the above an press 'Enter': 1
Competitor number: 2


Please enter in the name for the competitor (no more than 50 characters):
   Helen Boon


Are you happy with the name: 'Helen Boon'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y
Competitor name: Helen Boon


List of courses available for the competitor to enter on: A

Please enter in the letter of the course that the competitor is entering: A

Are you happy with the course letter: 'A'?
If yes press 'y' then 'Enter'
If no press 'n' then 'Enter'
y
Competitor course:A
New competitor added to event.

Competitor number: 2Competitor name: Helen Boon
Course: A
*********************************************************
*  Runners and Riders Event Creation Program Main Menu  *
*********************************************************
*              1. Add Competitor to Event               *
*              2. Add Course to Event                   *
*              3. Export Event to File                  *
*              4. Export Competitors to File            *
*              5. Export Courses to File                *
*              6. Exit Event Creation Program           *
*********************************************************

Please enter in an option from the above an press 'Enter': 3
Event successfully exported to 'name.txt'.

*********************************************************
*  Runners and Riders Event Creation Program Main Menu  *
*********************************************************
*              1. Add Competitor to Event               *
*              2. Add Course to Event                   *
*              3. Export Event to File                  *
*              4. Export Competitors to File            *
*              5. Export Courses to File                *
*              6. Exit Event Creation Program           *
*********************************************************

Please enter in an option from the above an press 'Enter': 4
Competitors successfully exported to 'entrants.txt'.

*********************************************************
*  Runners and Riders Event Creation Program Main Menu  *
*********************************************************
*              1. Add Competitor to Event               *
*              2. Add Course to Event                   *
*              3. Export Event to File                  *
```

```
*              4. Export Competitors to File            *
*              5. Export Courses to File                *
*              6. Exit Event Creation Program           *
*********************************************************

Please enter in an option from the above an press 'Enter': 5
Courses successfully exported to 'courses.txt'.

*********************************************************
*  Runners and Riders Event Creation Program Main Menu  *
*********************************************************
*              1. Add Competitor to Event               *
*              2. Add Course to Event                   *
*              3. Export Event to File                  *
*              4. Export Competitors to File            *
*              5. Export Courses to File                *
*              6. Exit Event Creation Program           *
*********************************************************

Please enter in an option from the above an press 'Enter': 6
Exiting program...


RUN SUCCESSFUL (total time: 2m 46s)
```

5 Files created by execution of Event Creation Program

Listing 9: Event 'name.txt' file

```
Horse Trekkers 21st Anniversary
3rd May 2013
13:37
```

Listing 10: Event 'courses.txt' file

```
A 5 1 3 12 8 1
```

Listing 11: Event 'entrants.txt' file

```
1 A Julius Munching
2 A Helen Boon
```

6 Code for Checkpoint Manager Program

Listing 12: Launcher class.

```
1  /* File Name: Launcher.java
2   * Description: Launcher class which handles the initial launching of the
        Checkpoint Manager Program.
3   * First Created: 15/03/2013
4   * Last Modified: 19/03/2013
5   */
6  package Data_Structures;
7
8  import GUI.TypeWindow;
9  import java.io.IOException;
10 import javax.swing.JOptionPane;
11
12 /**
13  * @author Chris Savill, chs17@aber.ac.uk
14  */
15 public class Launcher {
```

```
16
17      /**
18       * Main method that checks that the right number of arguments were
             received
19       * and calls methods to load the file required and launch the GUI.
20       *
21       * @param args String array of arguments, should be a list of file names
             .
22       */
23      public static void main(String[] args) throws IOException {
24          if (args.length < 4) {
25              JOptionPane.showMessageDialog(null, "Invalid number of file
                    names supplied required for program to run.\n\n"
26                      + "File names required for:\nFile containing nodes\nFile
                            containing courses\nFile containing entrants\n"
27                      + "File to retrieve time records and write time records
                            to.\n\n"
28                      + "Now exiting program.");
29          } else {
30              Event event = new Event(args);
31
32              if (event.loadCycle(args)) {
33                  JOptionPane.showMessageDialog(null, "Data files loaded
                        successfully.");
34                  TypeWindow typeWindow = new TypeWindow(event);
35              } else {
36                  System.out.print("Exiting Program...\n");
37              }
38          }
39      }
40  }
```

Listing 13: Event class.

```
1   /* File Name: Manager.java
2    * Description: Event class which stores all members and functions
         pertaining to an event.
3    * First Created: 15/03/2013
4    * Last Modified: 18/03/2013
5    */
6   package Data_Structures;
7
8   import File_Handling.FileHandler;
9   import java.io.IOException;
10  import java.util.ArrayList;
11  import java.util.Date;
12
13  /**
14   * @author Chris Savill, chs17@aber.ac.uk
15   */
16  public class Event {
17
18      private ArrayList<Competitor> competitors; //Array list of competitors
            in an event.
19      private ArrayList<Node> nodes; //Array list of nodes in an event.
20      private ArrayList<Node> checkpoints; //Array list of nodes that are of
            type "CP" or "MC".
21      private ArrayList<Course> courses; //Array list of courses in an event.
22      private ArrayList<Record> records; //Array list of records logged.
23      private int lastLineRead;
24      private Date lastRecordedTime;
25      private boolean timeFileExists;
```

```
26      private String[] fileNames;
27
28      /**
29       * Method to return array list of competitors.
30       *
31       * @return The array list of competitors.
32       */
33      public ArrayList<Competitor> getCompetitors() {
34          return competitors;
35      }
36
37      /**
38       * Method to return array list of nodes.
39       *
40       * @return The array list of nodes.
41       */
42      public ArrayList<Node> getNodes() {
43          return nodes;
44      }
45
46      /**
47       * Method to return array list of checkpoints.
48       *
49       * @return The array list of checkpoints (non-junction nodes).
50       */
51      public ArrayList<Node> getCheckpoints() {
52          return checkpoints;
53      }
54
55      /**
56       * Method to return array list of courses.
57       *
58       * @return The array list of courses.
59       */
60      public ArrayList<Course> getCourses() {
61          return courses;
62      }
63
64      /**
65       * Method to return array list of records.
66       *
67       * @return The array list of records.
68       */
69      public ArrayList<Record> getRecords() {
70          return records;
71      }
72
73      /**
74       * Method to get the last line read number.
75       *
76       * @return The line read from the times file.
77       */
78      public int getLastLineRead() {
79          return lastLineRead;
80      }
81
82      /**
83       * Method to return the array of file names.
84       *
85       * @return The string array of file names.
86       */
87      public String[] getFileNames() {
88          return fileNames;
```

```
89      }
90
91      /**
92       * Method to set the last line read number.
93       *
94       * @param lineNumber The line read from the times file.
95       */
96      public void setLastLineRead(int lineNumber) {
97          this.lastLineRead = lineNumber;
98      }
99
100     /**
101      * Method to set the last time recorded.
102      *
103      * @param time The last time recorded.
104      */
105     public void setLastRecordedTime(Date time) {
106         this.lastRecordedTime = time;
107     }
108
109     /**
110      * Method to call a series of methods to load in the data required by
             the
111      * program.
112      *
113      * @param args The list of filenames to load the required data into the
114      * system.
115      * @return Successful/Unsuccessful.
116      */
117     public boolean loadCycle(String[] fileNames) throws IOException {
118         this.fileNames = fileNames;
119
120         FileHandler fileReader = new FileHandler();
121
122         if (fileReader.readNodes(fileNames[0], this)) {
123             if (fileReader.readCourses(fileNames[1], this)) {
124                 if (fileReader.readCompetitors(fileNames[2], this)) {
125                     return true;
126                 } else {
127                     System.out.print("Failed to load competitors. Program
                            Exiting.\n");
128                 }
129             } else {
130                 System.out.print("Failed to load courses. Program Exiting.\n
                        ");
131             }
132         } else {
133             System.out.print("Failed to load nodes. Program Exiting.\n");
134         }
135
136         return false;
137     }
138
139     /**
140      * Method that checks if the node number passed in exists in the array
             list
141      * of nodes loaded in.
142      *
143      * @param number The number to be compared with.
144      * @return True if node exists else false.
145      */
146     public boolean checkNodeExists(int number) {
147         for (int counter = 0; counter < nodes.size(); counter++) {
```

```
148             if (number == nodes.get(counter).getNumber()) {
149                 return true;
150             } //Nodes exists.
151         }
152 
153         return false; //Returns false if the node number passed in does not
                exist in the array list of nodes.
154     }
155 
156     /**
157      * Method that checks if the course letter passed in exists in the array
158      * list of courses loaded in.
159      *
160      * @param letter The letter to be compared with.
161      * @return True if course exists else false.
162      */
163     public boolean checkCourseExists(char letter) {
164         for (int counter = 0; counter < courses.size(); counter++) {
165             if (letter == courses.get(counter).getLetter()) {
166                 return true;
167             } //Course exists.
168         }
169 
170         return false; //Returns false if the course letter passed in does
                not exist in the array list of courses.
171     }
172 
173     /**
174      * Method to let the know event instance know that a time file does now
175      * exist.
176      *
177      */
178     public void setTimesFilesExistsTrue() {
179         timeFileExists = true;
180     }
181 
182     /**
183      * Method to find a competitor and return it.
184      *
185      * @param competitorNumber The number of the competitor being looked for
                .
186      * @return The competitor matched.
187      */
188     public Competitor retrieveCompetitor(int competitorNumber) {
189         for (Competitor competitor : competitors) {
190             if (competitor.getNumber() == competitorNumber) {
191                 return competitor;
192             }
193         }
194         return null;
195     }
196 
197     /**
198      * Method to find a course and return it.
199      *
200      * @param courseLetter The course being looked for.
201      * @return The course matched.
202      */
203     public Course retrieveCourse(char courseLetter) {
204         for (Course course : courses) {
205             if (course.getLetter() == courseLetter) {
206                 return course;
207             }
```

```
208             }
209             return null;
210         }
211 
212         /**
213          * Method to retrieve the checkpoint number.
214          *
215          * @param type The type of the checkpoint.
216          * @param listIndex The index of the list element.
217          * @param numberOfElements The size of the list.
218          * @return The checkpoint number being looked for.
219          */
220         public int retrieveCheckpointNumber(String type, int listIndex, int
                numberOfElements) {
221             int[] checkpointArray = new int[numberOfElements];
222             int arrayIndex = 0;
223 
224             for (int counter = 0; counter < checkpoints.size(); counter++) {
225                 if (checkpoints.get(counter).getType().equals(type)) {
226                     checkpointArray[arrayIndex++] = checkpoints.get(counter).
                            getNumber();
227                 }
228             }
229 
230             return checkpointArray[listIndex];
231         }
232 
233         /**
234          * Method to check if the new record is valid.
235          *
236          * @param checkpoint The checkpoint number.
237          * @param status The status.
238          * @param competitorNumber The competitor's number.
239          * @param time The time of the record.
240          * @return True is record is valid, else false.
241          */
242         public boolean checkNewRecord(int checkpoint, int status, int
                competitorNumber, Date time) {
243             Competitor competitor = retrieveCompetitor(competitorNumber);
244 
245             if (timeFileExists != false) {
246                 if (time.before(lastRecordedTime)) {
247                     System.out.println("\nInvalid time.");
248                     return false;
249                 }
250             }
251 
252             if (competitor.getStatus() == 'I' || competitor.getStatus() == 'E')
                    {
253                 System.out.println("\nCompetitor already excluded.");
254                 return false; //Should not be updated as competitor already
                        excluded.
255             } else if (status == 2 || status == 3) {
256                 if (competitor.getStatus() != 'A') {
257                     System.out.println("\nCompetitor hasn't arrived at a medical
                            checkpoint yet.");
258                     return false; //Competitor cannot be departing or be exclude
                            from a medical checkpoint they haven't arrived at.
259                 } else {
260                     return true;
261                 }
262             } else if (status == 0) {
263                 if (competitor.getStatus() != 'A') {
```

```
264                 return true;
265             } else {
266                 System.out.println("\nCompetitor is still being examined at
                        a medical checkpoint.");
267                 return false; //Competitor cannot be at a time checkpoint
                        when should be at a medical checkpoint being examined.
268             }
269         } else if (status == 1) {
270             return true;
271         }
272 
273         return false;
274     }
275 
276     /**
277      * Method to determine the final status to be written to the time record
             file.
278      * @param checkpoint The checkpoint number.
279      * @param status The status.
280      * @param competitorNumber The competitor's number.
281      * @return The final status for the record.
282      */
283     public char determineFinalStatus(int checkpoint, int status, int
            competitorNumber) {
284         Competitor competitor = retrieveCompetitor(competitorNumber);
285 
286         if (competitor.getStatus() == 'N') {
287             if (checkpoint != competitor.getCheckpoints()[competitor.
                    getCheckpointIndex()]) {
288                 return 'I';
289             } else if (status == 0) {
290                 return 'T';
291             } else if (status == 1) {
292                 return 'A';
293             }
294         } else if (competitor.getStatus() == 'A') {
295             if (status == 2) {
296                 return 'D';
297             } else if (status == 3) {
298                 return 'E';
299             }
300         } else if (checkpoint != competitor.getCheckpoints()[competitor.
                getCheckpointIndex() + 1]) {
301             return 'I';
302         } else {
303             if (status == 0) {
304                 return 'T';
305             } else if (status == 1) {
306                 return 'A';
307             } else if (status == 2) {
308                 return 'D';
309             } else if (status == 3) {
310                 return 'E';
311             }
312         }
313 
314         System.out.print("\n\nInvalid final status, returning 'I'.\n");
315         return 'I';
316     }
317 
318     /**
319      * Constructor to initialise the event.
320      */
```

```
321     public Event(String[] fileNames) {
322         competitors = new ArrayList<Competitor>();
323         nodes = new ArrayList<Node>();
324         checkpoints = new ArrayList<Node>();
325         courses = new ArrayList<Course>();
326         records = new ArrayList<Record>();
327         lastLineRead = 0;
328         timeFileExists = false;
329     }
330 }
```

Listing 14: Node class.

```
1  /* File Name: Node.java
2   * Description: Node class which stores all members and functions pertaining
        to a node.
3   * First Created: 15/03/2013
4   * Last Modified: 15/03/2013
5   */
6  package Data_Structures;
7
8  /**
9   * @author Chris Savill, chs17@aber.ac.uk
10  */
11 public class Node {
12
13     private int number;
14     private String type;
15
16     /**
17      * Constructor to initialise Node.
18      *
19      * @param number The number of the node.
20      * @param type The type of the node.
21      */
22     public Node(int number, String type) {
23         this.number = number;
24         this.type = type;
25     }
26
27     /**
28      * Method to return the node's number.
29      *
30      * @return The node number.
31      */
32     public int getNumber() {
33         return number;
34     }
35
36     /**
37      * Method to return the node's type.
38      * @return The type of the node.
39      */
40     public String getType() {
41         return type;
42     }
43 }
```

Listing 15: Course class.

```
1  /* File Name: Couse.java
```

```
 * Description: Course class which stores all members and functions
     pertaining to a course.
 * First Created: 15/03/2013
 * Last Modified: 17/03/2013
 */
package Data_Structures;

/**
 * @author Chris Savill, chs17@aber.ac.uk
 */
public class Course {

    private char letter;
    private int numberOfNodes;
    private int[] nodes;

    /**
     * Constructor to initialise course.
     *
     * @param letter The course letter identifier.
     * @param numberOfNodes The number of nodes the course contains.
     * @param nodes The array of nodes the course contains.
     */
    public Course(char letter, int numberOfNodes, int[] nodes) {
        this.letter = letter;
        this.numberOfNodes = numberOfNodes;
        this.nodes = nodes;
    }

    /**
     * Method to return the course letter.
     */
    public char getLetter() {
        return letter;
    }

    /**
     * Method to return the number of nodes the course contains.
     */
    public int getNumberOfNodes() {
        return numberOfNodes;
    }

    /**
     * Method to return the array of nodes the course contains.
     */
    public int[] getNodes() {
        return nodes;
    }
}
```

Listing 16: Competitor class.

```
/* File Name: Competitor.java
 * Description: Competitor class which stores all members and functions
     pertaining to a competitor.
 * First Created: 15/03/2013
 * Last Modified: 18/03/2013
 */
package Data_Structures;

import java.util.ArrayList;
```

```
9
10 /**
11  * @author Chris Savill, chs17@aber.ac.uk
12  */
13 public class Competitor {
14
15     private String name;
16     private int number;
17     private char course;
18     private char status;
19     private int[] checkpoints;
20     private int checkpointIndex;
21
22     /**
23      * Constructor to initialise competitor.
24      *
25      * @param number The competitor's number.
26      * @param course The competitor's course.
27      * @param name The competitor's name.
28      */
29     public Competitor(int number, char course, String name, Event event) {
30         this.number = number;
31         this.course = course;
32         this.name = name;
33         this.checkpoints = setCheckpoints(event);
34         this.checkpointIndex = 0;
35         this.status = 'N'; //Not started yet.
36     }
37
38     /**
39      * Method to return the competitor's number.
40      *
41      * @return The number of the competitor.
42      */
43     public int getNumber() {
44         return number;
45     }
46
47     /**
48      * Method to return the course the competitor is entered on.
49      *
50      * @return The course the competitor entered in on.
51      */
52     public char getCourse() {
53         return course;
54     }
55
56     /**
57      * Method to return the competitor's name.
58      *
59      * @return The name of the competitor.
60      */
61     public String getName() {
62         return name;
63     }
64
65     /**
66      * Method to return the competitor's status.
67      *
68      * @return The status of the competitor.
69      */
70     public char getStatus() {
71         return status;
```

```
72      }
73
74      /**
75       * Method to return the index of the last checkpoint the competitor
             arrived
76       * at.
77       *
78       * @return The index of the last checkpoint the competitor arrived at.
79       */
80      public int getCheckpointIndex() {
81          return checkpointIndex;
82      }
83
84      /**
85       * Method to return the int array of checkpoints.
86       *
87       * @return The int array of checkpoints.
88       */
89      public int[] getCheckpoints() {
90          return checkpoints;
91      }
92
93      /**
94       * Method to get the nodes which are recordable checkpoints (non-
             junction
95       * nodes).
96       *
97       * @param event The event instance.
98       * @return The int array of checkpoints.
99       */
100     private int[] setCheckpoints(Event event) {
101         ArrayList<Integer> checkpointsList = new ArrayList<Integer>();
102         Course courseReference = event.retrieveCourse(course);
103
104         for (int counter = 0; counter < courseReference.getNumberOfNodes();
                counter++) {
105             for (int counter2 = 0; counter2 < event.getNodes().size();
                    counter2++) {
106                 if ((!event.getNodes().get(counter2).getType().equals("JN"))
107                         && (event.getNodes().get(counter2).getNumber() ==
                                courseReference.getNodes()[counter])) {
108                     checkpointsList.add(event.getNodes().get(counter2).
                            getNumber());
109                     break;
110                 }
111             }
112         }
113
114         int[] intList = new int[checkpointsList.size()];
115
116         for (int counter = 0; counter < checkpointsList.size(); counter++) {
117             intList[counter] = checkpointsList.get(counter).intValue();
118         }
119
120         return intList;
121     }
122
123     /**
124      * Method to set the status of the competitor.
125      *
126      * @param status The current status of the competitor.
127      */
128     public void setStatus(char status) {
```

```
129             this.status = status;
130         }
131 
132         /**
133          * Method to increment the checkpoint index by 1.
134          */
135         public void incrementCheckpointIndex() {
136             checkpointIndex++;
137         }
138 }
```

Listing 17: Record class.

```
1  /* File Name: Record.java
2   * Description: Record class which stores all members and functions
       pertaining to checking a competitor in at a checkpoint.
3   * First Created: 15/03/2013
4   * Last Modified: 17/03/2013
5   */
6  package Data_Structures;
7 
8  import java.util.Date;
9 
10 /**
11  * @author Chris Savill, chs17@aber.ac.uk
12  */
13 public class Record {
14 
15     private Event event;
16     private char competitorStatus;
17     private int checkpoint;
18     private int competitorNumber;
19     private Date time;
20 
21     /**
22      * Constructor to initialise record data when read in from file.
23      *
24      * @param checkpoint The number of the checkpoint.
25      * @param competitorNumber The number of the competitor.
26      * @param time The time of the record.
27      */
28     public Record(char status, int checkpoint, int competitorNumber, Date
           time) {
29         this.competitorStatus = status;
30         this.checkpoint = checkpoint;
31         this.competitorNumber = competitorNumber;
32         this.time = time;
33     }
34 
35     /**
36      * Constructor to initialise record data when recorded through GUI.
37      *
38      * @param checkpoint The number of the checkpoint.
39      * @param competitorNumber The number of the competitor.
40      * @param time The time of the record.
41      */
42     public Record(int checkpoint, char status, int competitorNumber, Date
           time) {
43         this.competitorStatus = status;
44         this.checkpoint = checkpoint;
45         this.competitorNumber = competitorNumber;
46         this.time = time;
```

```
47      }
48
49      /**
50       * Method to return the status of the competitor as marked by the
51       * checkpoint.
52       *
53       * @return The status of the competitor.
54       */
55      public char getCompetitorStatus() {
56          return competitorStatus;
57      }
58
59      /**
60       * Method to return the checkpoint number being recorded.
61       *
62       * @return The checkpoint number.
63       */
64      public int getCheckpointNumber() {
65          return checkpoint;
66      }
67
68      /**
69       * Method to return the competitor number being recorded.
70       *
71       * @return The competitor number.
72       */
73      public int getCompetitorNumber() {
74          return competitorNumber;
75      }
76
77      /**
78       * Method to return the time being recorded.
79       *
80       * @return The time of the record.
81       */
82      public Date getTime() {
83          return time;
84      }
85  }
```

Listing 18: FileHandler class.

```
1   /* File Name: FileHandler.java
2    * Description: FileHandler class which stores methods to handle the reading
         of files.
3    * First Created: 15/03/2013
4    * Last Modified: 18/03/2013
5    */
6   package File_Handling;
7
8   import Data_Structures.Competitor;
9   import Data_Structures.Course;
10  import Data_Structures.Event;
11  import Data_Structures.Node;
12  import Data_Structures.Record;
13  import java.io.BufferedReader;
14  import java.io.FileNotFoundException;
15  import java.io.FileReader;
16  import java.io.FileWriter;
17  import java.io.IOException;
18  import java.io.RandomAccessFile;
19  import java.nio.channels.FileChannel;
```

```
20 import java.nio.channels.FileLock;
21 import java.text.ParseException;
22 import java.text.SimpleDateFormat;
23 import java.util.Date;
24 import java.util.logging.Level;
25 import java.util.logging.Logger;
26
27 /**
28  * @author Chris Savill, chs17@aber.ac.uk
29  */
30 public class FileHandler {
31
32     /**
33      * Method to read in all the details for the nodes pertaining to an
            event.
34      *
35      * @param fileName The file name required to access the file needed.
36      * @param event The event instance.
37      * @return True if file loaded successfully, else false if it fails at
            any
38      * point.
39      */
40     public boolean readNodes(String fileName, Event event) throws
           IOException {
41         String input;
42         int nodeNumber;
43         String nodeType;
44         String[] subStrings;
45         String pattern = "(\\d+\\s+([A-Z]{2})$)"; //Regular expression for
               nodes file.
46
47         try {
48             BufferedReader reader = new BufferedReader(new FileReader(
                   fileName));
49
50             while ((input = reader.readLine()) != null) {
51                 if (input.matches(pattern)) { //Checks to make sure the line
                       is in the right format.
52                     subStrings = input.split("\\s+"); //Gets rid of
                           whitespace and separates the two sides into two
                           substrings.
53                     nodeNumber = Integer.parseInt(subStrings[0]); //
                           Retrieves the node number by parsing the string into
                           an int.
54                     nodeType = subStrings[1]; //Retrieves the node type.
55
56                     Node node = new Node(nodeNumber, nodeType); //Creates
                           new node with parameters read in.
57                     event.getNodes().add(node); //Adds new node to array
                           list of nodes.
58
59                     if (node.getType().equals("CP") || node.getType().equals
                           ("MC")) {
60                         event.getCheckpoints().add(node); //Adds new node to
                               array list of checkpoints if the node is of type
                               "CP or "MC".
61                     }
62                 } else {
63                     System.out.print("Invalid line format. Cancelling
                           loading of nodes.\n\n");
64                     reader.close();
65                     return false;
66                 }
```

```
67              }
68
69              if (!event.getNodes().isEmpty()) {
70                  System.out.print("Loading in of nodes successful.\n\n");
71                  reader.close();
72                  return true;
73              } else {
74                  System.out.print("Loading in of nodes unsuccessful. No nodes
                        in file.\n\n");
75                  reader.close();
76                  return false;
77              }
78          } catch (FileNotFoundException ex) {
79              Logger.getLogger(FileHandler.class.getName()).log(Level.SEVERE,
                    null, ex);
80          }
81
82          System.out.print("Could not open file that contains nodes.\n\n");
83          return false;
84      }
85
86      /**
87       * Method to read in all the details for the courses pertaining to an
             event.
88       *
89       * @param fileName The file name required to access the file needed.
90       * @param event The event instance.
91       * @return True if file loaded successfully, else false if it fails at
             any
92       * point.
93       */
94      public boolean readCourses(String fileName, Event event) throws
            IOException {
95          String input;
96          char courseLetter;
97          int numberOfNodes;
98          int[] nodes;
99          String[] subStrings;
100         String pattern = "(([A-Za-z]+)((\\s+\\d+)+)$)"; //Regular expression
                for courses file.
101
102         try {
103             BufferedReader reader = new BufferedReader(new FileReader(
                    fileName));
104
105             while ((input = reader.readLine()) != null) {
106                 if (input.matches(pattern)) { //Checks to make sure the line
                        is in the right format.
107                     subStrings = input.split("\\s+"); //Gets rid of
                            whitespace and separates the strings into substrings.
108                     courseLetter = subStrings[0].charAt(0); //Retrieves the
                            course letter.
109                     numberOfNodes = Integer.parseInt(subStrings[1]);
110                     nodes = new int[numberOfNodes];
111
112                     for (int counter = 0; counter < numberOfNodes; counter
                            ++) {
113                         if (event.checkNodeExists(Integer.parseInt(
                                subStrings[counter + 2]))) {
114                             nodes[counter] = Integer.parseInt(subStrings[
                                    counter + 2]);
115                         } else {
116                             System.out.print("Invalid node in course file
```

```
                                found. Cancelling loading of courses\n\n");
117                         reader.close();
118                         return false;
119                     }
120                 }
121
122                 Course course = new Course(courseLetter, numberOfNodes,
                        nodes); //Creates new course with parameters read in.
123                 event.getCourses().add(course); //Adds new course to
                        array list of courses.
124             } else {
125                 System.out.print("Invalid line format. Cancelling
                        loading of courses\n\n");
126                 reader.close();
127                 return false;
128             }
129         }
130
131         if (!event.getCourses().isEmpty()) {
132             System.out.print("Loading in of courses successful.\n\n");
133             reader.close();
134             return true;
135         } else {
136             System.out.print("Loading in of courses unsuccessful. No
                    courses in file.\n\n");
137             reader.close();
138             return false;
139         }
140     } catch (FileNotFoundException ex) {
141         Logger.getLogger(FileHandler.class.getName()).log(Level.SEVERE,
                null, ex);
142     }
143
144     System.out.print("Could not open file that contains courses.\n\n");
145     return false;
146 }
147
148 /**
149  * Method to read in all the details for the competitors pertaining to
         an
150  * event.
151  *
152  * @param fileName The file name required to access the file needed.
153  * @param event The event instance.
154  * @return True if file loaded successfully, else false if it fails at
         any
155  * point.
156  */
157 public boolean readCompetitors(String fileName, Event event) throws
        IOException {
158     String input;
159     int competitorNumber;
160     char courseLetter;
161     String[] subStrings;
162     String competitorName;
163     String pattern = "(\\d+\\s+[A-Za-z]((\\s+[A-Za-z]{1}[a-z]+)+)$)"; //
            Regular expression for competitors file.
164
165     try {
166         BufferedReader reader = new BufferedReader(new FileReader(
                fileName));
167
168         while ((input = reader.readLine()) != null) {
```

```
169                 if (input.matches(pattern)) { //Checks to make sure the line
                        is in the right format.
170                     subStrings = input.split("\\s+"); //Gets rid of
                            whitespace and separates the strings into substrings.
171                     competitorNumber = Integer.parseInt(subStrings[0]); //
                            Retrieves the competitor number by parsing the string
                             into an int.
172
173                     if (event.checkCourseExists(subStrings[1].charAt(0))) {
174                         courseLetter = subStrings[1].charAt(0); //Retrieves
                                the course the competitor is entering in on.
175                     } else {
176                         System.out.print("Invalid course in competitor file
                                found. Cancelling loading of competitors.\n\n");
177                         reader.close();
178                         return false;
179                     }
180
181                     competitorName = subStrings[2];
182
183                     if (subStrings.length > 3) {
184                         for (int counter = 3; counter < subStrings.length;
                                counter++) {
185                             competitorName += " " + subStrings[counter]; //
                                    Concatanates name substrings together.
186                         }
187                     }
188
189                     Competitor competitor = new Competitor(competitorNumber,
                            courseLetter, competitorName, event); //Creates new
                            competitor with parameters read in.
190                     event.getCompetitors().add(competitor); //Adds new
                            competitor to array list of competitors.
191                 } else {
192                     System.out.print("Invalid line format. Cancelling
                            loading of competitors.\n\n");
193                     reader.close();
194                     return false;
195                 }
196             }
197
198             if (!event.getCompetitors().isEmpty()) {
199                 System.out.print("Loading in of competitors successful.\n\n"
                        );
200                 reader.close();
201                 return true;
202             } else {
203                 System.out.print("Loading in of competitors unsuccessful. No
                        competitors in file.\n\n");
204                 reader.close();
205                 return false;
206             }
207         } catch (FileNotFoundException ex) {
208             Logger.getLogger(FileHandler.class
209                     .getName()).log(Level.SEVERE, null, ex);
210         }
211
212         System.out.print("Could not open file that contains competitors.\n\n
                ");
213         return false;
214     }
215
216     /**
```

```
217         * Method to read in all the details for the checkpoint times pertaining
                to
218         * an event.
219         *
220         * @param fileName The file name required to access the file needed.
221         * @param event The event instance.
222         * @return True if file loaded successfully, else false if it fails at
                any
223         * point.
224         */
225        public boolean readTimes(String fileName, Event event) throws
               IOException, ParseException {
226            String input;
227            int currentLineNumber = 0;
228            int lastLineNumber = event.getLastLineRead();
229            char competitorStatus;
230            int competitorNumber;
231            int nodeNumber;
232            String[] subStrings;
233            String pattern = "([A-Z{1}](\\s+\\d+){2})\\s
                   +[0-2{1}][0-9{1}]:[0-5{1}][0-9{1}]$)"; //Regular expression for
                   times file.
234            SimpleDateFormat formatter = new SimpleDateFormat("HH:mm");
235            Date time;
236
237            event.getRecords().clear(); //Empties array list.
238
239            try {
240                FileChannel channel = new RandomAccessFile(fileName, "rw").
                       getChannel(); //Creates a channel for the file.
241                FileLock lock = channel.lock(); //Blocks/Halts thread until lock
                        aquired.
242
243                BufferedReader reader = new BufferedReader(new FileReader("
                       cp_times.txt"));
244
245                while ((input = reader.readLine()) != null) {
246                    currentLineNumber++;
247                    if (currentLineNumber > lastLineNumber) {
248                        if (input.matches(pattern)) { //Checks to make sure the
                               line is in the right format.
249                            subStrings = input.split("[\\s+]"); //Gets rid of
                                   whitespace and separates the strings into
                                   substrings.
250                            competitorStatus = subStrings[0].charAt(0); //
                                   Retrieves competitor status.
251                            nodeNumber = Integer.parseInt(subStrings[1]); //
                                   Retrieves the node number by parsing the string
                                   into an int.
252                            competitorNumber = Integer.parseInt(subStrings[2]);
                                   //Retrieves the competitor number by parsing the
                                   string into an int.
253                            time = formatter.parse(subStrings[3]); //Retrieves
                                   the time being recorded and formats it into 24
                                   hour HH:MM.
254
255                            Competitor competitor = event.retrieveCompetitor(
                                   competitorNumber);
256                            if (competitor.getStatus() == 'T') {
257                                competitor.incrementCheckpointIndex(); //
                                       Increments the competitor's checkpoint intdex
                                        by 1.
258                            }
```

```
259
260                         Record record = new Record(competitorStatus,
                                nodeNumber, competitorNumber, time); //Creates
                                new record with parameters read in.
261                         event.getRecords().add(record); //Adds new record to
                                 array list of records.
262                         competitor.setStatus(competitorStatus); //Updates
                                competitor's status.
263
264                         event.setLastLineRead(currentLineNumber);
265                         event.setLastRecordedTime(time);
266                     } else {
267                         System.out.print("Invalid line format. Cancelling
                                loading of times.\n\n");
268                         reader.close();
269                         lock.release();
270                         channel.close();
271                         return false;
272                     }
273                 }
274             }
275
276             event.setTimesFilesExistsTrue(); //Lets the event instance know
                    that an event does exist.
277             reader.close(); //Closes reader.
278             lock.release(); //Releases file lock.
279             channel.close(); //Closes channel ensuring lock release and
                    release of resources.
280             return true;
281         } catch (FileNotFoundException ex) {
282             System.out.print("Could not open file that contains times.\n\n")
                    ;
283         }
284         return false;
285     }
286
287     /**
288      * Method to write a record on a line in the time records file.
289      *
290      * @param fileName The file name required to access the file needed.
291      * @param record The record to be written.
292      * @return True if file written to successfully, else false if it fails
                at
293      * any point.
294      */
295     public boolean appendTimeRecord(String fileName, Record record) {
296         SimpleDateFormat formatter = new SimpleDateFormat("HH:mm");
297
298         try {
299             FileChannel channel = new RandomAccessFile(fileName, "rw").
                    getChannel(); //Creates a channel for the file.
300             FileLock lock = channel.lock();
301
302             FileWriter writer = new FileWriter(fileName, true); //True sets
                    append mode.
303             writer.write(record.getCompetitorStatus() + " " + record.
                    getCheckpointNumber()
304                     + " " + record.getCompetitorNumber() + " " + formatter.
                        format(record.getTime()) + "\n");
305             writer.close();
306             lock.release();
307             channel.close();
308             return true;
```

```
309             } catch (IOException ex) {
310                 System.out.print("\nCould not open file for writing.\n\n");
311             }
312             return false;
313         }
314 }
```

Listing 19: TypeWindow class.

```
1  /* File Name: TypeWindow.java
2   * Description: TypeWindow GUI class using swing.
3   * First Created: 17/03/2013
4   * Last Modified: 18/03/2013
5   */
6  package GUI;
7
8  import Data_Structures.Event;
9  import java.awt.BorderLayout;
10 import java.awt.Dimension;
11 import java.awt.event.ActionEvent;
12 import java.awt.event.ActionListener;
13 import javax.swing.ButtonGroup;
14 import javax.swing.ImageIcon;
15 import javax.swing.JButton;
16 import javax.swing.JFrame;
17 import javax.swing.JLabel;
18 import javax.swing.JPanel;
19 import javax.swing.JRadioButton;
20 import javax.swing.border.EmptyBorder;
21
22 /**
23  * @author Chris Savill, chs17@aber.ac.uk
24  */
25 public class TypeWindow extends JFrame implements ActionListener {
26
27     private Event event;
28     private boolean medicalSelected;
29     private JFrame typeFrame;
30     private JPanel typePanel, bottomPanel;
31     private JLabel typeLabel;
32     private JRadioButton time, medical;
33     private ButtonGroup typeGroup;
34     private JButton next;
35
36     /**
37      * Constructor for TypeWindow GUI class that sets up and launches GUI.
38      *
39      * @param event The event instance.
40      */
41     public TypeWindow(Event event) {
42         this.event = event;
43         medicalSelected = false;
44
45         //Setup frame:
46         typeFrame = new JFrame("Checkpoint Type Selection");
47         typeFrame.setPreferredSize(new Dimension(300, 200));
48         typeFrame.setLocation(400, 200);
49         typeFrame.setLayout(new BorderLayout());
50         typeFrame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE); //Sets the
               default close operation
51         typeFrame.setIconImage(new ImageIcon("horse.jpg").getImage()); //
              Loads an image and sets it as the frame icon
```

```
52          ////////////////////////////////////////////////////////////
53
54          //Setup panels:
55          typePanel = new JPanel(new BorderLayout()); //Creates new JPanel.
56          typePanel.setBorder(new EmptyBorder(25, 25, 25, 25));  //Sets an
                invisible border to simulate a padding effect
57          typeFrame.add(typePanel, BorderLayout.NORTH); //Adds panel to frame
                and places it in NORTH container.
58          bottomPanel = new JPanel();
59          typeFrame.add(bottomPanel, BorderLayout.SOUTH); //Adds panel to
                frame and places it in SOUTH container.
60          ////////////////////////////////////////////////////////////
61
62          //Setup checkpoint panel components:
63          typeLabel = new JLabel("Select Checkpoint Type Below: ");
64          typePanel.add(typeLabel, BorderLayout.NORTH);
65
66          time = new JRadioButton("Time Checkpoint");
67          time.setActionCommand("time");
68          time.addActionListener(this);
69          time.setSelected(true); //Defaults this button to be selected.
70          typePanel.add(time, BorderLayout.CENTER);
71          medical = new JRadioButton("Medical Checkpoint");
72          medical.setActionCommand("medical");
73          medical.addActionListener(this);
74          medical.setSelected(false);
75          typePanel.add(medical, BorderLayout.SOUTH);
76
77          typeGroup = new ButtonGroup(); //Creates a group for the radio
                buttons to prevent both from being selected.
78          typeGroup.add(time);
79          typeGroup.add(medical);
80          ////////////////////////////////////////////////////////////
81
82          //Setup bottom panel components:
83          next = new JButton("Next");
84          next.setPreferredSize(new Dimension(100, 50));
85          bottomPanel.add(next);
86          next.addActionListener(this);
87          ////////////////////////////////////////////////////////////
88
89          //Finialise frame setup:
90          typeFrame.pack();
91          typeFrame.setVisible(true); //Makes the frame visible
92          ////////////////////////////////////////////////////////////
93      }
94
95      /**
96       * Method to handle actions performed.
97       *
98       * @param evt The event triggered.
99       */
100     @Override
101     public void actionPerformed(ActionEvent evt) {
102         String actionCommand = evt.getActionCommand();
103
104         switch (actionCommand) {
105             case "Next":
106                 if (medicalSelected == true) {
107                     typeFrame.setVisible(false);
108                     SelectionWindow selectionWindow = new SelectionWindow(
                            event, "MC", typeFrame);
109                 } else {
```

```
                    typeFrame.setVisible(false);
                    SelectionWindow selectionWindow = new SelectionWindow(
                        event, "CP", typeFrame);
                }

                typeFrame.dispose();
                this.dispose();
                break;
            case "time":
                medicalSelected = false;
                break;
            case "medical":
                medicalSelected = true;
                break;
        }
    }
}
```

Listing 20: SelectionWindow class.

```
/* File Name: SelectionWindow.java
 * Description: SelectionWindow GUI class using swing.
 * First Created: 16/03/2013
 * Last Modified: 17/03/2013
 */
package GUI;

import Data_Structures.Competitor;
import Data_Structures.Event;
import Data_Structures.Node;
import java.awt.BorderLayout;
import java.awt.Color;
import java.awt.Dimension;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import javax.swing.DefaultListModel;
import javax.swing.ImageIcon;
import javax.swing.JButton;
import javax.swing.JFrame;
import javax.swing.JLabel;
import javax.swing.JList;
import javax.swing.JOptionPane;
import javax.swing.JPanel;
import javax.swing.JScrollPane;
import javax.swing.ScrollPaneConstants;
import javax.swing.border.EmptyBorder;
import javax.swing.border.LineBorder;
import javax.swing.event.ListSelectionEvent;
import javax.swing.event.ListSelectionListener;

/**
 * @author Chris Savill, chs17@aber.ac.uk
 */
public class SelectionWindow extends JFrame implements ActionListener,
    ListSelectionListener {

    private Event event;
    private int checkpoint;
    private String type;
    private int competitor;
    private boolean checkpointSelected = false;
    private boolean competitorSelected = false;
```

```
42      private JFrame selectionFrame, typeFrame;
43      private JPanel checkpointPanel, competitorPanel, bottomPanel;
44      private JLabel checkpointLabel, competitorLabel;
45      private DefaultListModel checkpointListModel, competitorListModel;
46      private JList checkpointList, competitorList;
47      private JScrollPane checkpointListScrollBar, competitorListScrollBar;
48      private JButton next;
49
50      /**
51       * Constructor for SelectionWindow GUI class, sets up and runs GUI.
52       * @param event The event instance.
53       * @param type The type of the checkpoint.
54       * @param typeFrame The JFrame this transitioned from.
55       */
56      public SelectionWindow(Event event, String type, JFrame typeFrame) {
57          typeFrame.dispose();
58          this.typeFrame = typeFrame;
59          this.event = event;
60          this.type = type;
61
62          //Setup frame:
63          selectionFrame = new JFrame("Checkpoint and Competitor Selection");
64          selectionFrame.setLocation(400, 200);
65          selectionFrame.setLayout(new BorderLayout());
66          selectionFrame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE); //
                Sets the default close operation
67          selectionFrame.setIconImage(new ImageIcon("horse.jpg").getImage());
                //Loads an image and sets it as the frame icon
68          ////////////////////////////////////////////////////////////
69
70          //Setup panels:
71          checkpointPanel = new JPanel(new BorderLayout()); //Creates new
                JPanel.
72          checkpointPanel.setBorder(new EmptyBorder(10, 25, 10, 25));  //Sets
                an invisible border to simulate a padding effect
73          selectionFrame.add(checkpointPanel, BorderLayout.WEST); //Adds panel
                 to frame and places it in WEST container.
74          competitorPanel = new JPanel(new BorderLayout());
75          competitorPanel.setBorder(new EmptyBorder(10, 25, 10, 25));
76          selectionFrame.add(competitorPanel, BorderLayout.EAST); //Adds panel
                 to frame and places it in EASTcontainer.
77          bottomPanel = new JPanel();
78          selectionFrame.add(bottomPanel, BorderLayout.SOUTH); //Adds panel to
                 frame and places it in SOUTH container.
79          ////////////////////////////////////////////////////////////
80
81          //Setup checkpoint panel components:
82          checkpointLabel = new JLabel("Select Checkpoint Below: ");
83          checkpointPanel.add(checkpointLabel, BorderLayout.NORTH);
84
85          checkpointListModel = new DefaultListModel();
86          checkpointList = new JList(checkpointListModel);
87          checkpointList.setBorder(new LineBorder(Color.BLACK));
88          checkpointPanel.add(checkpointList, BorderLayout.CENTER);
89          checkpointList.addListSelectionListener(this);
90
91          checkpointListScrollBar = new JScrollPane(checkpointList);
92          checkpointListScrollBar.setPreferredSize(new Dimension(50, 100));
93          checkpointListScrollBar.setVerticalScrollBarPolicy(
                ScrollPaneConstants.VERTICAL_SCROLLBAR_AS_NEEDED); //Adds
                vertical scrollbar to JList
94          checkpointListScrollBar.setHorizontalScrollBarPolicy(
                ScrollPaneConstants.HORIZONTAL_SCROLLBAR_AS_NEEDED); //Adds
```

```
            horizontal scrollbar to JList
95          checkpointPanel.add(checkpointListScrollBar);
96          ////////////////////////////////////////////////////////////////
97
98          //Setup competitor panel components:
99          competitorLabel = new JLabel("Select Competitor Below: ");
100         competitorPanel.add(competitorLabel, BorderLayout.NORTH);
101
102         competitorListModel = new DefaultListModel();
103         competitorList = new JList(competitorListModel);
104         competitorList.setBorder(new LineBorder(Color.BLACK));
105         competitorPanel.add(competitorList, BorderLayout.CENTER);
106         competitorList.addListSelectionListener(this);
107
108         competitorListScrollBar = new JScrollPane(competitorList);
109         competitorListScrollBar.setPreferredSize(new Dimension(400, 300));
110         competitorListScrollBar.setVerticalScrollBarPolicy(
              ScrollPaneConstants.VERTICAL_SCROLLBAR_AS_NEEDED); //Adds
              vertical scrollbar to JList
111         competitorListScrollBar.setHorizontalScrollBarPolicy(
              ScrollPaneConstants.HORIZONTAL_SCROLLBAR_AS_NEEDED); //Adds
              horizontal scrollbar to JList
112         competitorPanel.add(competitorListScrollBar);
113         ////////////////////////////////////////////////////////////////
114
115         //Setup bottom panel components:
116         next = new JButton("Next");
117         next.setPreferredSize(new Dimension(100, 50));
118         bottomPanel.add(next);
119         next.addActionListener(this);
120         ////////////////////////////////////////////////////////////////
121
122         //Finialise frame setup:
123         addCheckpoints();
124         addCompetitors();
125         selectionFrame.pack();
126         selectionFrame.setVisible(true); //Makes the frame visible
127         ////////////////////////////////////////////////////////////////
128     }
129
130     /**
131      * Method that adds the checkpoint checkpoints to the checkpoint JList
132      */
133     public void addCheckpoints() {
134         checkpointListModel.removeAllElements();
135
136         for (Node currentCheckpoint : event.getCheckpoints()) {
137             if (currentCheckpoint.getType().equals(type)) {
138                 checkpointListModel.addElement(currentCheckpoint.getNumber()
                      + ": " + currentCheckpoint.getType());
139             }
140         }
141     }
142
143     /**
144      * Method that adds the competitors to the competitor JList
145      */
146     public void addCompetitors() {
147         competitorListModel.removeAllElements();
148
149         for (Competitor currentCompetitor : event.getCompetitors()) {
150             competitorListModel.addElement("Competitor: " +
                  currentCompetitor.getNumber()
```

```
                    + "   Course: " + currentCompetitor.getCourse() + "
                       Name: " + currentCompetitor.getName());
        }
    }

    /**
     * Method to handle actions performed.
     * @param evt The event triggered.
     */
    @Override
    public void actionPerformed(ActionEvent evt) {
        String actionCommand = evt.getActionCommand();

        if (actionCommand.equals("Next")) {
            if (checkpointSelected == true && competitorSelected == true) {
                selectionFrame.setVisible(false);
                TimeWindow timeWindow = new TimeWindow(event, checkpoint,
                   type, competitor, selectionFrame, typeFrame);
                selectionFrame.dispose();
                this.dispose();
            } else {
                JOptionPane.showMessageDialog(selectionFrame, "Please select
                    both a checkpoint and competitor.");
            }
        }
    }

    /**
     * Method to handle values changing in a JList.
     * @param evt The event triggered.
     */
    @Override
    public void valueChanged(ListSelectionEvent evt) {

        if (!evt.getValueIsAdjusting()) {
            JList list = (JList) evt.getSource();

            if (list.equals(checkpointList)) {
                checkpoint = event.retrieveCheckpointNumber(type, list.
                   getSelectedIndex(), list.getModel().getSize());
                checkpointSelected = true;
            } else if (list.equals(competitorList)) {
                competitor = event.getCompetitors().get(list.
                   getSelectedIndex()).getNumber();
                competitorSelected = true;
            }
        }
    }
}
```

Listing 21: TimeWindow class.

```
/* File Name: TimeWindow.java
 * Description: TimeWindow GUI class using swing.
 * First Created: 16/03/2013
 * Last Modified: 17/03/2013
 */
package GUI;

import Data_Structures.Event;
import Data_Structures.Record;
import File_Handling.FileHandler;
```

```
11 import java.awt.BorderLayout;
12 import java.awt.Dimension;
13 import java.awt.event.ActionEvent;
14 import java.awt.event.ActionListener;
15 import java.io.IOException;
16 import java.text.ParseException;
17 import java.util.Calendar;
18 import java.util.Date;
19 import java.util.logging.Level;
20 import java.util.logging.Logger;
21 import javax.swing.ImageIcon;
22 import javax.swing.JButton;
23 import javax.swing.JFrame;
24 import javax.swing.JLabel;
25 import javax.swing.JOptionPane;
26 import javax.swing.JPanel;
27 import javax.swing.JSpinner;
28 import javax.swing.SpinnerDateModel;
29 import javax.swing.border.EmptyBorder;
30
31 /**
32  * @author Chris Savill, chs17@aber.ac.uk
33  */
34 public class TimeWindow extends JFrame implements ActionListener {
35
36     private Event event;
37     private FileHandler fileHandler;
38     private int checkpoint;
39     private String type;
40     private int competitor;
41     private int status;
42     private JFrame timeFrame, typeFrame;
43     private JPanel timePanel, bottomPanel;
44     private JLabel timeLabel;
45     private JButton submit;
46     private Date date;
47     private SpinnerDateModel spinnerModel;
48     private JSpinner spinner;
49     private JSpinner.DateEditor dateEditor;
50
51     /**
52      * Constructor for TimeWindow GUI class that sets up and launches the
            GUI.
53      *
54      * @param event The event instance.
55      * @param checkpoint The checkpoint number.
56      * @param type The checkpoint type.
57      * @param competitor The competitor number.
58      * @param selectionFrame The JFrame this transitioned from.
59      * @param typeFrame The JFrame that is reopened after this JFrame closes
            .
60      */
61     public TimeWindow(Event event, int checkpoint, String type, int
           competitor, JFrame selectionFrame, JFrame typeFrame) {
62         selectionFrame.dispose();
63
64         this.typeFrame = typeFrame;
65         this.event = event;
66         this.checkpoint = checkpoint;
67         this.type = type;
68         this.competitor = competitor;
69         fileHandler = new FileHandler();
70
```

```
71          //Setup frame:
72          timeFrame = new JFrame("Time Of Record");
73
74          if (type.equals("MC")) {
75              status = getMedicalOptions();
76          } else {
77              status = 0; //Comeptitor status not a medical related status.
78          }
79
80          timeFrame.setLocation(400, 200);
81          timeFrame.setLayout(new BorderLayout());
82          timeFrame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE); //Sets the
                default close operation
83          timeFrame.setIconImage(new ImageIcon("horse.jpg").getImage()); //
               Loads an image and sets it as the frame icon
84          ////////////////////////////////////////////////////////////////
85
86          //Setup panels:
87          timePanel = new JPanel(new BorderLayout()); //Creates new JPanel.
88          timePanel.setBorder(new EmptyBorder(10, 25, 10, 25));  //Sets an
               invisible border to simulate a padding effect
89          timeFrame.add(timePanel, BorderLayout.WEST); //Adds panel to frame
               and places it in WEST container.
90          bottomPanel = new JPanel();
91          timeFrame.add(bottomPanel, BorderLayout.SOUTH); //Adds panel to
               frame and places it in SOUTH container.
92          ////////////////////////////////////////////////////////////////
93
94          //Setup checkpoint panel components:
95          timeLabel = new JLabel("Select Time Below: ");
96          timePanel.add(timeLabel, BorderLayout.NORTH);
97
98          date = new Date();
99          spinnerModel = new SpinnerDateModel(date, null, null, Calendar.
               HOUR_OF_DAY);
100         spinner = new JSpinner(spinnerModel);
101         dateEditor = new JSpinner.DateEditor(spinner, "HH:mm"); //24-hour
               format.
102         spinner.setEditor(dateEditor);
103         timePanel.add(spinner, BorderLayout.CENTER);
104         ////////////////////////////////////////////////////////////////
105
106         //Setup bottom panel components:
107         submit = new JButton("Submit Checkpoint Record");
108         submit.setPreferredSize(new Dimension(225, 30));
109         bottomPanel.add(submit);
110         submit.addActionListener(this);
111         ////////////////////////////////////////////////////////////////
112
113         //Finialise frame setup:
114         timeFrame.pack();
115         timeFrame.setVisible(true); //Makes the frame visible
116         ////////////////////////////////////////////////////////////////
117     }
118
119     /**
120      * Method to handle actions performed.
121      *
122      * @param evt The event triggered.
123      */
124     @Override
125     public void actionPerformed(ActionEvent evt) {
126         String actionCommand = evt.getActionCommand();
```

```
127
128         if (actionCommand.equals("Submit Checkpoint Record")) {
129             try {
130                 if (!fileHandler.readTimes(event.getFileNames()[3], event))
                        {
131                     JOptionPane.showMessageDialog(timeFrame, "Failed to load
                            time records from file.");
132                 }
133             } catch (IOException | ParseException ex) {
134                 Logger.getLogger(TimeWindow.class.getName()).log(Level.
                        SEVERE, null, ex);
135             }
136
137             if (event.checkNewRecord(checkpoint, status, competitor, (Date)
                    spinner.getValue())) {
138                 char finalStatus = event.determineFinalStatus(checkpoint,
                        status, competitor);
139
140                 Record record = new Record(checkpoint, finalStatus,
                        competitor, (Date) spinner.getValue());
141                 event.getRecords().add(record);
142
143                 fileHandler.appendTimeRecord(event.getFileNames()[3], record
                        );
144                 JOptionPane.showMessageDialog(timeFrame, "Time record
                        succesfully added.");
145             } else {
146                 JOptionPane.showMessageDialog(timeFrame, "Non-valid record.
                        Record will not added.");
147             }
148
149             timeFrame.dispose(); //Closes frame and releases resourses.
150             this.dispose(); //Releases resources.
151             TypeWindow typeFrame = new TypeWindow(event);
152
153         }
154     }
155
156     /**
157      * Method to get the user to select the status of the competitor at the
158      * medical checkpoint.
159      *
160      * @return The status of the competitor at the medical checkpoint.
161      */
162     public int getMedicalOptions() {
163         String[] options = new String[]{"Arriving", "Departing", "Excluded"
                };
164
165         int selection = JOptionPane.showOptionDialog(timeFrame, "Is the
                competitor being marked as 'Arriving',"
166                 + " 'Departing' or as 'Excluded' on medical grounds?", "
                        Medical Marking", JOptionPane.DEFAULT_OPTION,
167                 JOptionPane.PLAIN_MESSAGE, null, options, options[0]);
168
169         if (selection == 0) {
170             return 1; //Competitor status to be set to arriving at medical
                    checkpoint.
171         } else if (selection == 1) {
172             return 2; //Competitor status to be set to departing medical
                    checkpoint.
173         } else if (selection == 2) {
174             return 3; //Competitor status to be set to excluded based on
                    medical grounds.
```

```
175             }
176
177             return 0;
178         }
179 }
```

7 Clean build and compilation of Checkpoint Program

```
ant -f /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program clean jar
init:
deps-clean:
Updating property file: /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/build/built-clean.properties
Deleting directory /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/build
clean:
init:
deps-jar:
Created dir: /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/build
Updating property file: /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/build/built-jar.properties
Created dir: /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/build/classes
Created dir: /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/build/empty
Created dir: /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/build/generated-sources/ap-source-output
Compiling 10 source files to /home/clsavill/GitHub/Runners_and_Riders_3_Part
    /Checkpoint_Manager_Program/build/classes
Note: /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/src/GUI/SelectionWindow.java uses unchecked or
     unsafe operations.
Note: Recompile with -Xlint:unchecked for details.
compile:
Created dir: /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/dist
Copying 1 file to /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/build
Nothing to copy.
Building jar: /home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/dist/Checkpoint_Manager_Program.jar
To run this application from the command line without Ant, try:
java -jar "/home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Checkpoint_Manager_Program/dist/Checkpoint_Manager_Program.jar"
jar:
BUILD SUCCESSFUL (total time: 2 seconds)
```

8 Run through of Checkpoint Manager Program

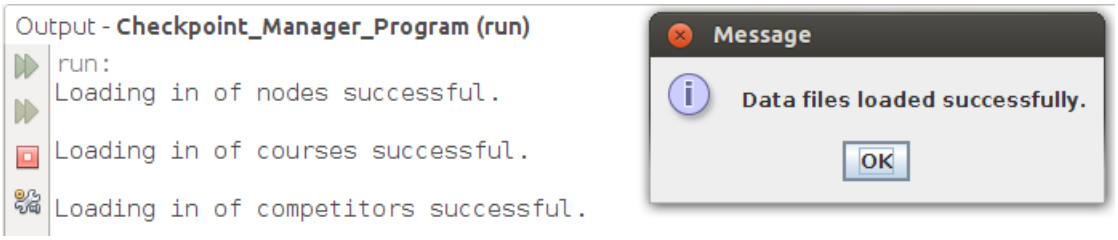

Figure 1: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

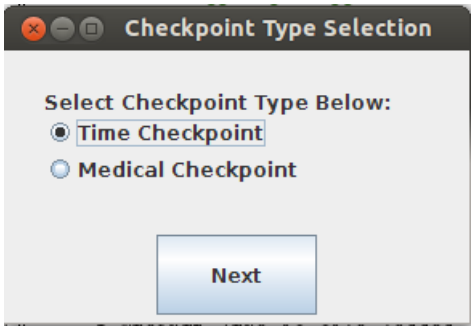

Figure 2: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

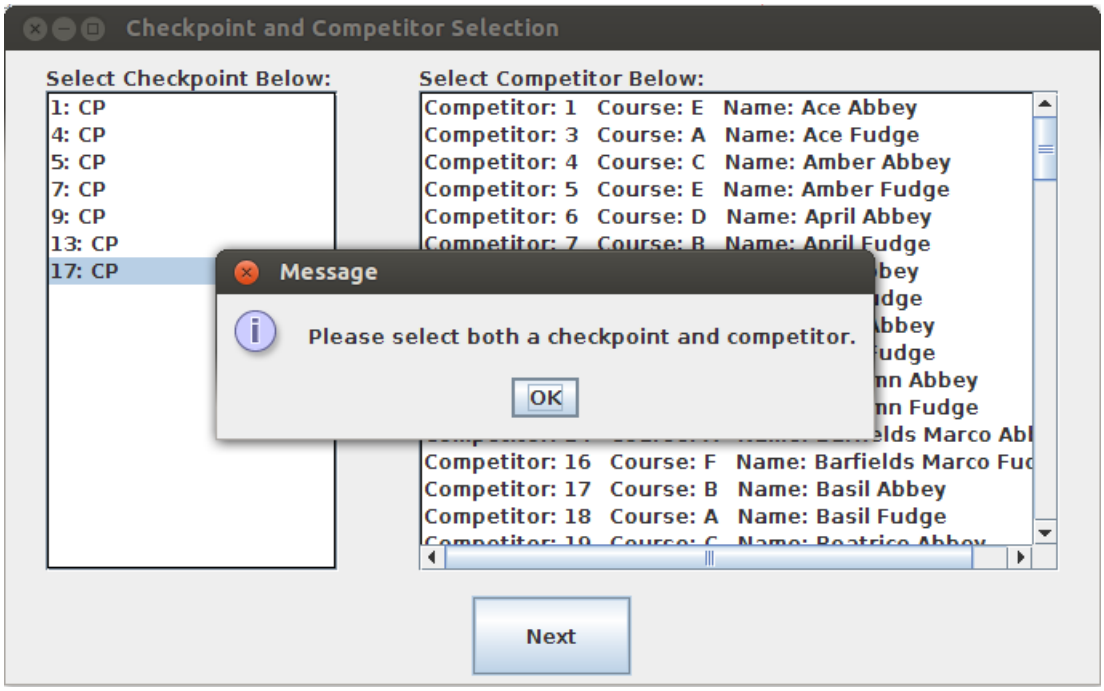

Figure 3: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

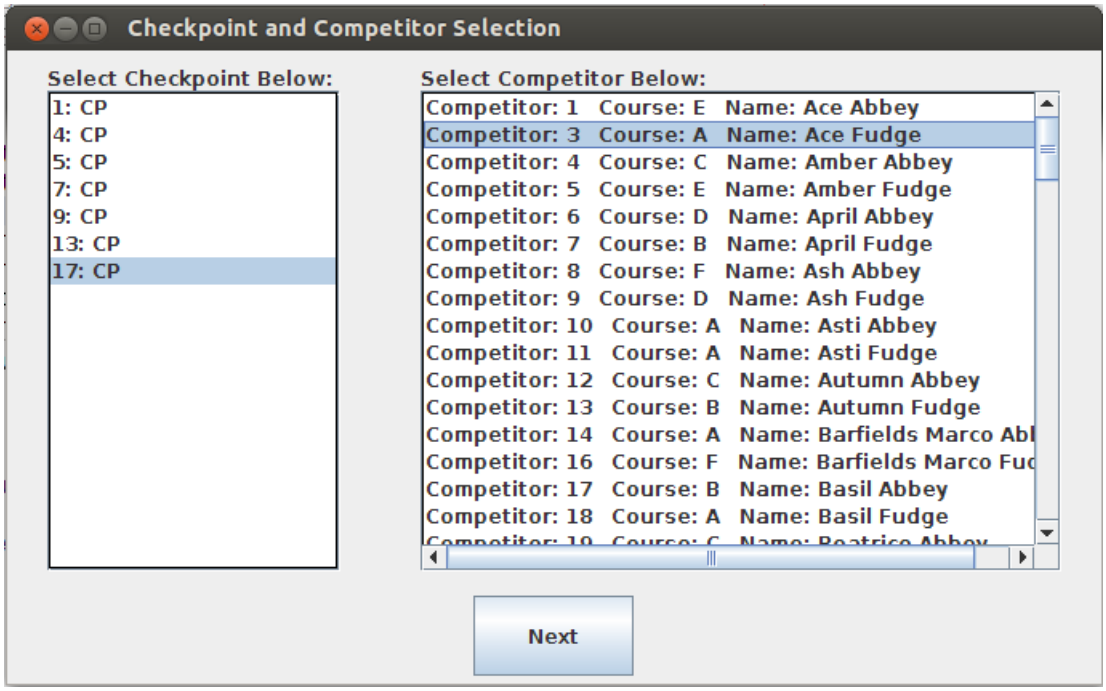

Figure 4: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

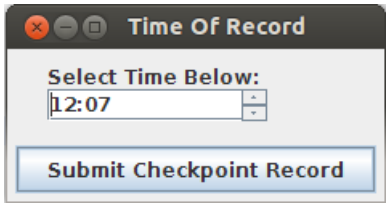

Figure 5: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

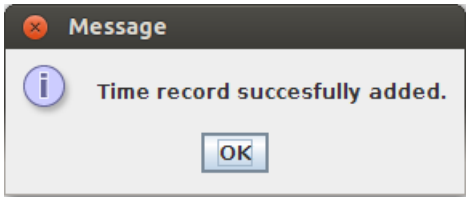

Figure 6: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

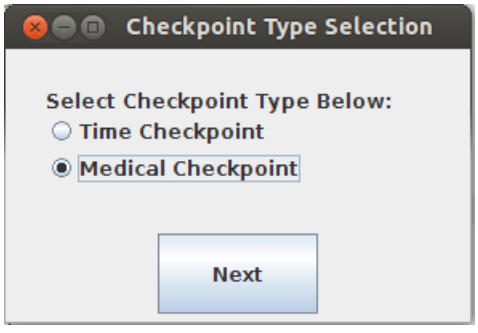

Figure 7: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

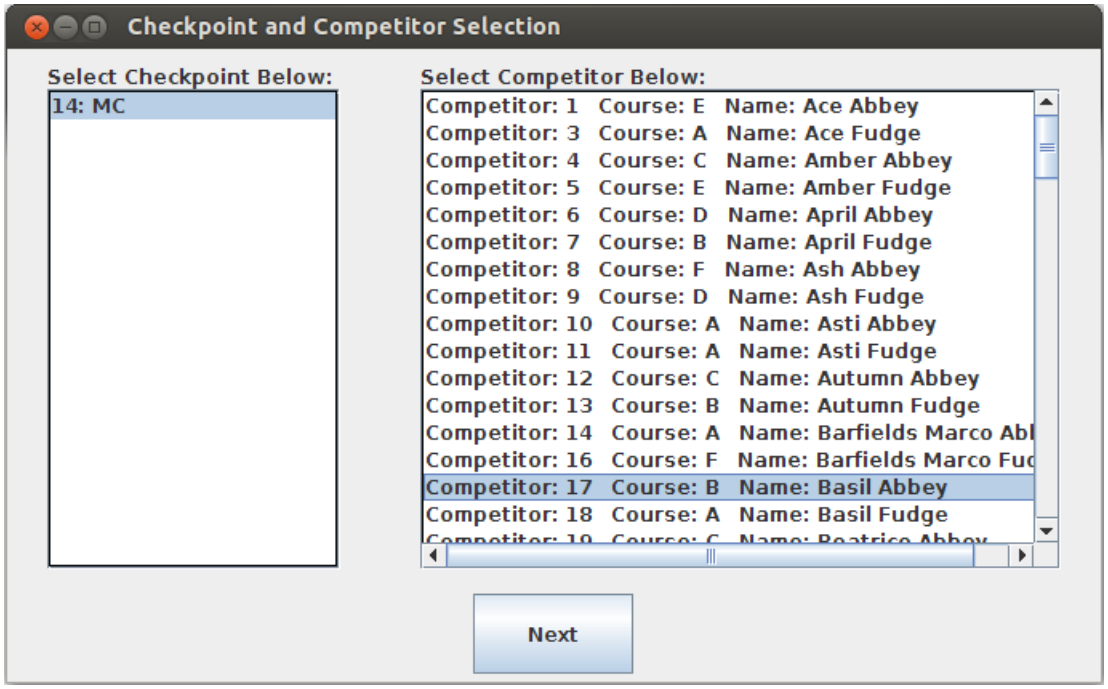

Figure 8: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

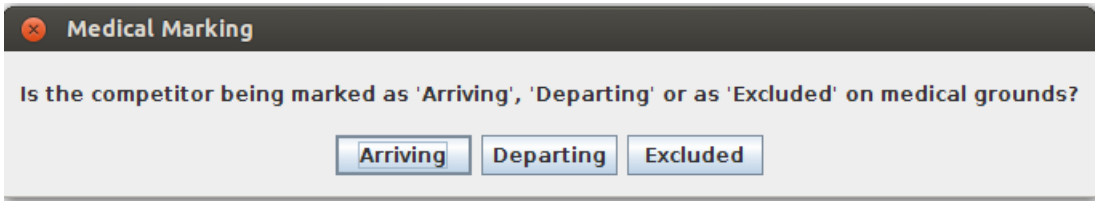

Figure 9: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

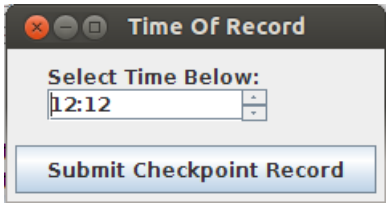

Figure 10: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

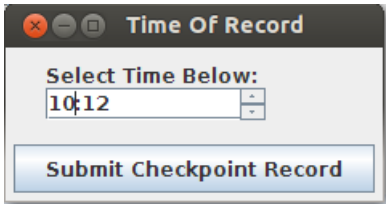

Figure 11: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

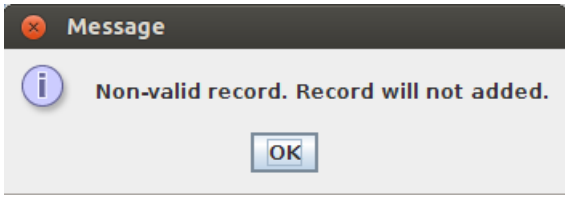

Figure 12: Start up of GUI letting user know data file loaded successfully (if they did) else the program would close.

9 Files created by execution of Event Creation Program

10 Clean build and compilation of Event Manager Program

```
"/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .clean-
    conf
make[1]: Entering directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part
    /Event_Manager_Program'
rm -f -r build/Debug
rm -f dist/Debug/GNU-Linux-x86/event_manager_program
make[1]: Leaving directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Event_Manager_Program'


CLEAN SUCCESSFUL (total time: 57ms)

"/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .build-
    conf
make[1]: Entering directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part
    /Event_Manager_Program'
"/usr/bin/make"  -f nbproject/Makefile-Debug.mk dist/Debug/GNU-Linux-x86/
    event_manager_program
make[2]: Entering directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part
    /Event_Manager_Program'
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/loader.o.d
gcc     -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/loader.o.d -o build/
    Debug/GNU-Linux-x86/loader.o loader.c
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/logger.o.d
gcc     -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/logger.o.d -o build/
    Debug/GNU-Linux-x86/logger.o logger.c
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/updater.o.d
gcc     -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/updater.o.d -o build/
    Debug/GNU-Linux-x86/updater.o updater.c
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/courses.o.d
gcc     -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/courses.o.d -o build/
    Debug/GNU-Linux-x86/courses.o courses.c
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/competitors.o.d
gcc     -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/competitors.o.d -o build
    /Debug/GNU-Linux-x86/competitors.o competitors.c
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/nodes.o.d
gcc     -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/nodes.o.d -o build/Debug
    /GNU-Linux-x86/nodes.o nodes.c
```

```
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/main.o.d
gcc     -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/main.o.d -o build/Debug/
    GNU-Linux-x86/main.o main.c
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/event.o.d
gcc     -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/event.o.d -o build/Debug
    /GNU-Linux-x86/event.o event.c
mkdir -p build/Debug/GNU-Linux-x86
rm -f build/Debug/GNU-Linux-x86/tracks.o.d
gcc     -c -g -MMD -MP -MF build/Debug/GNU-Linux-x86/tracks.o.d -o build/
    Debug/GNU-Linux-x86/tracks.o tracks.c
mkdir -p dist/Debug/GNU-Linux-x86
gcc      -o dist/Debug/GNU-Linux-x86/event_manager_program build/Debug/GNU-
    Linux-x86/loader.o build/Debug/GNU-Linux-x86/logger.o build/Debug/GNU-
    Linux-x86/updater.o build/Debug/GNU-Linux-x86/courses.o build/Debug/GNU-
    Linux-x86/competitors.o build/Debug/GNU-Linux-x86/nodes.o build/Debug/GNU
    -Linux-x86/main.o build/Debug/GNU-Linux-x86/event.o build/Debug/GNU-Linux
    -x86/tracks.o
make[2]: Leaving directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Event_Manager_Program'
make[1]: Leaving directory `/home/clsavill/GitHub/Runners_and_Riders_3_Part/
    Event_Manager_Program'


BUILD SUCCESSFUL (total time: 857ms)
```

11 Run through of Event Manager Program

```
Event Monitoring Program Launching...

Please enter in the file path and name of the event file:  Mission_Files/event_3/name.txt

Endurance Horse Race - The Main Event
27th June 2012
07:30

Event file loaded in successfully.
Event loading finished.


Please enter in the file path and name of the nodes file:  Mission_Files/event_3/nodes.txt
Head Node: Number: 1, Type: 0 = CP
Node: Number: 2, Type: 1 = JN
Node: Number: 3, Type: 1 = JN
Node: Number: 4, Type: 0 = CP
Node: Number: 5, Type: 0 = CP
Node: Number: 6, Type: 1 = JN
Node: Number: 7, Type: 0 = CP
Node: Number: 8, Type: 1 = JN
Node: Number: 9, Type: 0 = CP
Node: Number: 10, Type: 1 = JN
Node: Number: 11, Type: 1 = JN
Node: Number: 12, Type: 1 = JN
Node: Number: 13, Type: 0 = CP
Node: Number: 14, Type: -13 = MC
Node: Number: 15, Type: 1 = JN
Node: Number: 16, Type: 1 = JN
Node: Number: 17, Type: 0 = CP
Node: Number: 18, Type: 1 = JN

Nodes file loaded in successfully.
Node loading finished.


Please enter in the file path and name of the tracks file:  Mission_Files/event_3/tracks.txt
```

```
Head Track: Number: 1, Start: 1, End: 2, Max Time: 20
Track: Number: 2, Start: 2, End: 3, Max Time: 10
Track: Number: 3, Start: 3, End: 4, Max Time: 11
Track: Number: 4, Start: 4, End: 5, Max Time: 15
Track: Number: 5, Start: 5, End: 6, Max Time: 12
Track: Number: 6, Start: 6, End: 8, Max Time: 10
Track: Number: 7, Start: 6, End: 7, Max Time: 8
Track: Number: 8, Start: 7, End: 10, Max Time: 12
Track: Number: 9, Start: 8, End: 10, Max Time: 10
Track: Number: 10, Start: 8, End: 9, Max Time: 5
Track: Number: 11, Start: 3, End: 9, Max Time: 18
Track: Number: 12, Start: 9, End: 12, Max Time: 20
Track: Number: 13, Start: 2, End: 13, Max Time: 30
Track: Number: 14, Start: 12, End: 13, Max Time: 5
Track: Number: 15, Start: 10, End: 11, Max Time: 15
Track: Number: 16, Start: 11, End: 12, Max Time: 5
Track: Number: 17, Start: 11, End: 14, Max Time: 12
Track: Number: 18, Start: 14, End: 15, Max Time: 15
Track: Number: 19, Start: 15, End: 16, Max Time: 8
Track: Number: 20, Start: 16, End: 17, Max Time: 8
Track: Number: 21, Start: 17, End: 18, Max Time: 7
Track: Number: 22, Start: 15, End: 18, Max Time: 5

Tracks file loaded in successfully.
Track loading finished.


Please enter in the file path and name of the courses file:  Mission_Files/event_3/courses.txt

Head Course: ID: A, Number of Nodes: 21,  Nodes: [1,2,3,4,5,6,7,10,11,14,15,16,17,18,15,14,11,12,13,2,1]

Course: ID: B, Number of Nodes: 15, Nodes: [1,2,3,4,5,6,7,10,11,14,11,12,13,2,1]

Course: ID: C, Number of Nodes: 13, Nodes: [1,2,3,4,5,6,7,10,11,12,13,2,1]

Course: ID: D, Number of Nodes: 11, Nodes: [1,2,3,4,5,6,8,9,3,2,1]

Course: ID: E, Number of Nodes: 11, Nodes: [1,2,3,9,8,10,11,12,13,2,1]

Course: ID: F, Number of Nodes: 8, Nodes: [1,2,3,9,12,13,2,1]
```

```
Courses file loaded in successfully.
Course loading finished.


Please enter in the file path and name of the competitors file:  Mission_Files/event_3/entrants.txt
Head Competitor: Number: 1, Course: E, Name: Ace Abbey
Competitor: Number: 3, Course: A, Name: Ace Fudge
Competitor: Number: 4, Course: C, Name: Amber Abbey
Competitor: Number: 5, Course: E, Name: Amber Fudge
Competitor: Number: 6, Course: D, Name: April Abbey
Competitor: Number: 7, Course: B, Name: April Fudge
Competitor: Number: 8, Course: F, Name: Ash Abbey
Competitor: Number: 9, Course: D, Name: Ash Fudge
Competitor: Number: 10, Course: A, Name: Asti Abbey
Competitor: Number: 11, Course: A, Name: Asti Fudge
Competitor: Number: 12, Course: C, Name: Autumn Abbey
Competitor: Number: 13, Course: B, Name: Autumn Fudge
Competitor: Number: 14, Course: A, Name: Barfields Marco Abbey
Competitor: Number: 16, Course: F, Name: Barfields Marco Fudge
Competitor: Number: 17, Course: B, Name: Basil Abbey
Competitor: Number: 18, Course: A, Name: Basil Fudge
Competitor: Number: 19, Course: C, Name: Beatrice Abbey
Competitor: Number: 20, Course: A, Name: Beatrice Fudge
Competitor: Number: 22, Course: D, Name: Beau Abbey
Competitor: Number: 23, Course: C, Name: Beau Fudge
Competitor: Number: 24, Course: B, Name: Bella Abbey
Competitor: Number: 26, Course: F, Name: Bella Fudge
Competitor: Number: 27, Course: F, Name: Black Jack Abbey
Competitor: Number: 28, Course: A, Name: Black Jack Fudge
Competitor: Number: 30, Course: B, Name: Blue Abbey
Competitor: Number: 31, Course: B, Name: Blue Fudge
Competitor: Number: 32, Course: A, Name: Bobby Abbey
Competitor: Number: 34, Course: E, Name: Bobby Fudge
Competitor: Number: 35, Course: C, Name: Bubbles Abbey
Competitor: Number: 36, Course: D, Name: Bubbles Fudge
Competitor: Number: 38, Course: A, Name: Captain Abbey
Competitor: Number: 39, Course: B, Name: Captain Fudge
Competitor: Number: 40, Course: D, Name: Chalkie Abbey
Competitor: Number: 41, Course: F, Name: Chalkie Fudge
```

```
Competitor: Number: 42, Course: E, Name: Copper Abbey
Competitor: Number: 44, Course: B, Name: Copper Fudge
Competitor: Number: 45, Course: C, Name: Diamond Abbey
Competitor: Number: 46, Course: B, Name: Diamond Fudge
Competitor: Number: 47, Course: E, Name: Dinky Abbey
Competitor: Number: 48, Course: F, Name: Dinky Fudge
Competitor: Number: 49, Course: B, Name: Ebony Abbey
Competitor: Number: 50, Course: C, Name: Ebony Fudge
Competitor: Number: 51, Course: C, Name: Ginger Abbey
Competitor: Number: 52, Course: F, Name: Ginger Fudge
Competitor: Number: 53, Course: A, Name: Goldie Abbey
Competitor: Number: 55, Course: E, Name: Goldie Fudge
Competitor: Number: 56, Course: F, Name: Honey Abbey
Competitor: Number: 57, Course: C, Name: Honey Fudge
Competitor: Number: 58, Course: A, Name: Izzy Abbey
Competitor: Number: 59, Course: A, Name: Izzy Fudge
Competitor: Number: 60, Course: A, Name: Jasmine Abbey
Competitor: Number: 61, Course: F, Name: Jasmine Fudge
Competitor: Number: 62, Course: D, Name: Lady Abbey
Competitor: Number: 64, Course: B, Name: Lady Fudge
Competitor: Number: 65, Course: C, Name: Lady Tara Abbey
Competitor: Number: 66, Course: B, Name: Lady Tara Fudge
Competitor: Number: 67, Course: B, Name: Lemon Abbey
Competitor: Number: 68, Course: E, Name: Lemon Fudge
Competitor: Number: 69, Course: F, Name: Lord Abbey
Competitor: Number: 70, Course: E, Name: Lord Fudge
Competitor: Number: 71, Course: A, Name: Lucky Abbey
Competitor: Number: 74, Course: E, Name: Lucky Fudge
Competitor: Number: 76, Course: D, Name: Lord Abbey
Competitor: Number: 77, Course: B, Name: Lord Fudge
Competitor: Number: 78, Course: F, Name: Maddy Abbey
Competitor: Number: 79, Course: A, Name: Maddy Fudge
Competitor: Number: 80, Course: D, Name: Magic Abbey
Competitor: Number: 81, Course: D, Name: Magic Fudge
Competitor: Number: 83, Course: A, Name: Major Abbey
Competitor: Number: 85, Course: A, Name: Major Fudge
Competitor: Number: 86, Course: B, Name: Mattie Abbey
Competitor: Number: 87, Course: A, Name: Mattie Fudge
Competitor: Number: 89, Course: B, Name: Prince Abbey
Competitor: Number: 90, Course: A, Name: Prince Fudge
```

```
Competitor: Number: 91, Course: B, Name: Princess Abbey
Competitor: Number: 92, Course: B, Name: Princess Fudge
Competitor: Number: 93, Course: D, Name: Rosie Abbey
Competitor: Number: 94, Course: B, Name: Rosie Fudge
Competitor: Number: 95, Course: F, Name: Ruby Abbey
Competitor: Number: 97, Course: C, Name: Ruby Fudge
Competitor: Number: 98, Course: C, Name: Sapphire Abbey
Competitor: Number: 100, Course: F, Name: Sapphire Fudge
Competitor: Number: 101, Course: C, Name: Scarlet Abbey
Competitor: Number: 102, Course: F, Name: Scarlet Fudge
Competitor: Number: 103, Course: D, Name: sienna Abbey
Competitor: Number: 106, Course: B, Name: sienna Fudge
Competitor: Number: 107, Course: F, Name: Silver Abbey
Competitor: Number: 108, Course: A, Name: Silver Fudge
Competitor: Number: 109, Course: A, Name: Smokey Abbey
Competitor: Number: 110, Course: D, Name: Smokey Fudge
Competitor: Number: 111, Course: E, Name: Snowy Abbey
Competitor: Number: 113, Course: C, Name: Snowy Fudge
Competitor: Number: 114, Course: A, Name: sonic Abbey
Competitor: Number: 115, Course: D, Name: sonic Fudge
Competitor: Number: 117, Course: A, Name: Summer Abbey
Competitor: Number: 118, Course: E, Name: Summer Fudge
Competitor: Number: 121, Course: B, Name: Tango Abbey
Competitor: Number: 122, Course: A, Name: Tango Fudge
Competitor: Number: 123, Course: B, Name: Topaz Abbey
Competitor: Number: 124, Course: F, Name: Topaz Fudge
Competitor: Number: 126, Course: D, Name: Zizou Abbey
Competitor: Number: 127, Course: F, Name: Zizou Fudge

Competitors file loaded in successfully.
Competitor loading finished.
Loading Cycle Finished.
Press enter to continue.


================================== MAIN MENU ====================================
|                                                                                |
| 1: Query competitor for current location/status.                               |
| 2: Display how many competitors have not started yet.                          |
| 3: Display how many competitors are out on the courses.                        |
```

```
| 4: Display how many competitors have completed their course successfully.         |
| 5: Read in a file of times at which competitors have reached time checkpoints.    |
| 6: Display the result times for the successfully completed.                       |
| 7: Display the competitors who have been excluded.                                |
| 8: Exit program.                                                                  |
|                                                                                   |
=====================================================================================

Please select from one of the options above (number): 5

Please enter in the file path and name of the time record file:  Mission_Files/event_3/cp_times_1.txt

End of file reached.
Loading of times files complete.
Time record loading finished.

Press enter to continue.


================================== MAIN MENU ==================================
|                                                                                   |
| 1: Query competitor for current location/status.                                  |
| 2: Display how many competitors have not started yet.                             |
| 3: Display how many competitors are out on the courses.                           |
| 4: Display how many competitors have completed their course successfully.         |
| 5: Read in a file of times at which competitors have reached time checkpoints.    |
| 6: Display the result times for the successfully completed.                       |
| 7: Display the competitors who have been excluded.                                |
| 8: Exit program.                                                                  |
|                                                                                   |
=====================================================================================

Please select from one of the options above (number): 3

 Printing competitors that are out on a course...

=============================================================================================================
| Number  |                        Name                        | Course | Last Recorded Checkpoint | Presumed Location |
=============================================================================================================
|   001   | Ace Abbey                                          |   E    |          13              |     TN - 01       |
```

003	Ace Fudge	A	14	TN - 18
004	Amber Abbey	C	13	TC - 13
005	Amber Fudge	E	13	TN - 13
006	April Abbey	D	09	TN - 02
007	April Fudge	B	14	A - 14
008	Ash Abbey	F	13	TN - 13
009	Ash Fudge	D	09	TN - 02
010	Asti Abbey	A	07	TN - 15
011	Asti Fudge	A	07	TN - 15
012	Autumn Abbey	C	07	TN - 15
013	Autumn Fudge	B	07	TN - 08
014	Barfields Marco Abbey	A	07	TN - 08
016	Barfields Marco Fudge	F	13	TN - 13
017	Basil Abbey	B	07	TN - 08
018	Basil Fudge	A	05	TN - 07
019	Beatrice Abbey	C	05	TN - 07
020	Beatrice Fudge	A	05	TN - 05
022	Beau Abbey	D	05	TN - 05
023	Beau Fudge	C	05	TN - 05
024	Bella Abbey	B	04	TN - 04
026	Bella Fudge	F	09	TN - 12
027	Black Jack Abbey	F	09	TN - 12
028	Black Jack Fudge	A	04	TN - 04
030	Blue Abbey	B	04	TN - 04
031	Blue Fudge	B	01	TN - 03
032	Bobby Abbey	A	04	TC - 04
034	Bobby Fudge	E	01	TN - 11
035	Bubbles Abbey	C	01	TN - 02
036	Bubbles Fudge	D	01	TN - 02
038	Captain Abbey	A	01	TN - 02
039	Captain Fudge	B	01	TN - 01
040	Chalkie Abbey	D	01	TN - 01
041	Chalkie Fudge	F	01	TN - 01
042	Copper Abbey	E	01	TN - 01
044	Copper Fudge	B	01	TN - 01
045	Diamond Abbey	C	01	TN - 01
046	Diamond Fudge	B	01	TN - 01

Key: NS = Not Started, TC = Time Checkpoint, TN = Track Number,

```
A = Medical Checkpoint, D = Departed Medical Checkpoint.

Number of Competitors out on course: 38 out of 102

Current Event Time: 9:26.

Press enter to continue.


==================================== MAIN MENU =====================================
|                                                                                   |
| 1: Query competitor for current location/status.                                  |
| 2: Display how many competitors have not started yet.                             |
| 3: Display how many competitors are out on the courses.                           |
| 4: Display how many competitors have completed their course successfully.         |
| 5: Read in a file of times at which competitors have reached time checkpoints.    |
| 6: Display the result times for the successfully completed.                       |
| 7: Display the competitors who have been excluded.                                |
| 8: Exit program.                                                                  |
|                                                                                   |
====================================================================================

Please select from one of the options above (number): 5

Please enter in the file path and name of the time record file:  Mission_Files/event_3/cp_times_2.txt

End of file reached.
Loading of times files complete.
Time record loading finished.

Press enter to continue.


==================================== MAIN MENU =====================================
|                                                                                   |
| 1: Query competitor for current location/status.                                  |
| 2: Display how many competitors have not started yet.                             |
| 3: Display how many competitors are out on the courses.                           |
| 4: Display how many competitors have completed their course successfully.         |
| 5: Read in a file of times at which competitors have reached time checkpoints.    |
```

```
| 6: Display the result times for the successfully completed.                    |
| 7: Display the competitors who have been excluded.                             |
| 8: Exit program.                                                               |
|                                                                                |
================================================================================

Please select from one of the options above (number): 5

Please enter in the file path and name of the time record file:  Mission_Files/event_3/cp_times_3.txt

End of file reached.
Loading of times files complete.
Time record loading finished.

Press enter to continue.


================================== MAIN MENU ===================================
|                                                                                |
| 1: Query competitor for current location/status.                               |
| 2: Display how many competitors have not started yet.                          |
| 3: Display how many competitors are out on the courses.                        |
| 4: Display how many competitors have completed their course successfully.      |
| 5: Read in a file of times at which competitors have reached time checkpoints. |
| 6: Display the result times for the successfully completed.                    |
| 7: Display the competitors who have been excluded.                             |
| 8: Exit program.                                                               |
|                                                                                |
================================================================================

Please select from one of the options above (number): 2

 Printing competitors that have not yet started...

================================================================================
| Number  |                         Name                          | Course | Location |
================================================================================
|   095   | Ruby Abbey                                            |   F    |    NS    |
|   097   | Ruby Fudge                                            |   C    |    NS    |
|   098   | Sapphire Abbey                                        |   C    |    NS    |
```

```
|   100   | Sapphire Fudge                                                  |   F   |    NS    |
|   101   | Scarlet Abbey                                                   |   C   |    NS    |
|   102   | Scarlet Fudge                                                   |   F   |    NS    |
|   103   | sienna Abbey                                                    |   D   |    NS    |
|   106   | sienna Fudge                                                    |   B   |    NS    |
|   107   | Silver Abbey                                                    |   F   |    NS    |
|   108   | Silver Fudge                                                    |   A   |    NS    |
|   109   | Smokey Abbey                                                    |   A   |    NS    |
|   110   | Smokey Fudge                                                    |   D   |    NS    |
|   111   | Snowy Abbey                                                     |   E   |    NS    |
|   113   | Snowy Fudge                                                     |   C   |    NS    |
|   114   | sonic Abbey                                                     |   A   |    NS    |
|   115   | sonic Fudge                                                     |   D   |    NS    |
|   117   | Summer Abbey                                                    |   A   |    NS    |
|   118   | Summer Fudge                                                    |   E   |    NS    |
|   121   | Tango Abbey                                                     |   B   |    NS    |
|   122   | Tango Fudge                                                     |   A   |    NS    |
|   123   | Topaz Abbey                                                     |   B   |    NS    |
|   124   | Topaz Fudge                                                     |   F   |    NS    |
|   126   | Zizou Abbey                                                     |   D   |    NS    |
|   127   | Zizou Fudge                                                     |   F   |    NS    |
=============================================================================

Key: NS = Not Started.

Number of Competitors not started yet: 24 out of 102

Current Event Time: 11:39.

Press enter to continue.


================================== MAIN MENU ==================================
|                                                                            |
| 1: Query competitor for current location/status.                           |
| 2: Display how many competitors have not started yet.                      |
| 3: Display how many competitors are out on the courses.                    |
| 4: Display how many competitors have completed their course successfully.  |
| 5: Read in a file of times at which competitors have reached time checkpoints. |
| 6: Display the result times for the successfully completed.                |
```

```
| 7: Display the competitors who have been excluded.                                  |
| 8: Exit program.                                                                    |
|                                                                                     |
=======================================================================================

Please select from one of the options above (number): 3

 Printing competitors that are out on a course...

=========================================================================================================================
| Number |                          Name                          | Course | Last Recorded Checkpoint | Presumed Location |
=========================================================================================================================
|   010  | Asti Abbey                                             |   A    |          13              |     TN - 01       |
|   011  | Asti Fudge                                             |   A    |          13              |     TN - 01       |
|   014  | Barfields Marco Abbey                                  |   A    |          13              |     TN - 13       |
|   018  | Basil Fudge                                            |   A    |          13              |     TN - 13       |
|   020  | Beatrice Fudge                                         |   A    |          13              |     TN - 13       |
|   028  | Black Jack Fudge                                       |   A    |          14              |     TN - 20       |
|   032  | Bobby Abbey                                            |   A    |          14              |     TN - 17       |
|   038  | Captain Abbey                                          |   A    |          17              |     TN - 22       |
|   039  | Captain Fudge                                          |   B    |          13              |     TN - 13       |
|   044  | Copper Fudge                                           |   B    |          14              |     TN - 14       |
|   045  | Diamond Abbey                                          |   C    |          13              |     TN - 01       |
|   049  | Ebony Abbey                                            |   B    |          14              |     TN - 17       |
|   050  | Ebony Fudge                                            |   C    |          13              |     TN - 13       |
|   051  | Ginger Abbey                                           |   C    |          13              |     TN - 13       |
|   052  | Ginger Fudge                                           |   F    |          13              |     TN - 01       |
|   055  | Goldie Fudge                                           |   E    |          13              |     TN - 13       |
|   056  | Honey Abbey                                            |   F    |          13              |     TN - 01       |
|   057  | Honey Fudge                                            |   C    |          07              |     TN - 16       |
|   058  | Izzy Abbey                                             |   A    |          07              |     TN - 17       |
|   060  | Jasmine Abbey                                          |   A    |          07              |     TN - 15       |
|   061  | Jasmine Fudge                                          |   F    |          13              |     TN - 13       |
|   062  | Lady Abbey                                             |   D    |          09              |     TN - 11       |
|   064  | Lady Fudge                                             |   B    |          07              |     TN - 08       |
|   065  | Lady Tara Abbey                                        |   C    |          07              |     TN - 08       |
|   066  | Lady Tara Fudge                                        |   B    |          07              |     TN - 08       |
|   067  | Lemon Abbey                                            |   B    |          07              |     TN - 08       |
|   068  | Lemon Fudge                                            |   E    |          09              |     TN - 15       |
|   069  | Lord Abbey                                             |   F    |          13              |     TN - 13       |
```

```
|   070   | Lord Fudge                                                                  |   E   |          09          |      TN - 15       |
|   071   | Lucky Abbey                                                                 |   A   |          05          |      TN - 05       |
|   074   | Lucky Fudge                                                                 |   E   |          09          |      TN - 09       |
|   076   | Lord Abbey                                                                  |   D   |          05          |      TC - 05       |
|   077   | Lord Fudge                                                                  |   B   |          04          |      TN - 04       |
|   078   | Maddy Abbey                                                                 |   F   |          09          |      TN - 12       |
|   079   | Maddy Fudge                                                                 |   A   |          04          |      TN - 04       |
|   080   | Magic Abbey                                                                 |   D   |          01          |      TN - 03       |
|   081   | Magic Fudge                                                                 |   D   |          01          |      TN - 03       |
|   083   | Major Abbey                                                                 |   A   |          01          |      TN - 03       |
|   085   | Major Fudge                                                                 |   A   |          01          |      TN - 02       |
|   086   | Mattie Abbey                                                                |   B   |          01          |      TN - 02       |
|   087   | Mattie Fudge                                                                |   A   |          01          |      TN - 02       |
|   089   | Prince Abbey                                                                |   B   |          01          |      TN - 01       |
|   090   | Prince Fudge                                                                |   A   |          01          |      TN - 01       |
|   091   | Princess Abbey                                                              |   B   |          01          |      TN - 01       |
|   092   | Princess Fudge                                                              |   B   |          01          |      TN - 01       |
|   093   | Rosie Abbey                                                                 |   D   |          01          |      TN - 01       |
|   094   | Rosie Fudge                                                                 |   B   |          01          |      TN - 01       |
=================================================================================================================
```



```
Key: NS = Not Started, TC = Time Checkpoint, TN = Track Number,
A = Medical Checkpoint, D = Departed Medical Checkpoint.

Number of Competitors out on course: 47 out of 102

Current Event Time: 11:39.

Press enter to continue.


================================== MAIN MENU ==================================
|                                                                              |
| 1: Query competitor for current location/status.                             |
| 2: Display how many competitors have not started yet.                        |
| 3: Display how many competitors are out on the courses.                      |
| 4: Display how many competitors have completed their course successfully.    |
| 5: Read in a file of times at which competitors have reached time checkpoints.|
| 6: Display the result times for the successfully completed.                  |
| 7: Display the competitors who have been excluded.                           |
```

```
| 8: Exit program.                                                                |
|                                                                                 |
===================================================================================

Please select from one of the options above (number): 4

 Printing competitors that have finished...

=================================================================================
| Number  |                          Name                          | Course | Location |
=================================================================================
|   001   | Ace Abbey                                              |   E    |    CC    |
|   003   | Ace Fudge                                              |   A    |    CC    |
|   004   | Amber Abbey                                            |   C    |    CC    |
|   005   | Amber Fudge                                            |   E    |    CC    |
|   006   | April Abbey                                            |   D    |    CC    |
|   007   | April Fudge                                            |   B    |    CC    |
|   008   | Ash Abbey                                              |   F    |    CC    |
|   009   | Ash Fudge                                              |   D    |    CC    |
|   012   | Autumn Abbey                                           |   C    |    CC    |
|   013   | Autumn Fudge                                           |   B    |    CC    |
|   016   | Barfields Marco Fudge                                  |   F    |    CC    |
|   017   | Basil Abbey                                            |   B    |    CC    |
|   019   | Beatrice Abbey                                         |   C    |    CC    |
|   022   | Beau Abbey                                             |   D    |    CC    |
|   024   | Bella Abbey                                            |   B    |    CC    |
|   026   | Bella Fudge                                            |   F    |    CC    |
|   027   | Black Jack Abbey                                       |   F    |    CC    |
|   030   | Blue Abbey                                             |   B    |    CC    |
|   031   | Blue Fudge                                             |   B    |    CC    |
|   034   | Bobby Fudge                                            |   E    |    CC    |
|   035   | Bubbles Abbey                                          |   C    |    CC    |
|   040   | Chalkie Abbey                                          |   D    |    CC    |
|   042   | Copper Abbey                                           |   E    |    CC    |
|   047   | Dinky Abbey                                            |   E    |    CC    |
|   048   | Dinky Fudge                                            |   F    |    CC    |
=================================================================================

Number of Competitors completed course successfully: 25 out of 102
```

```
Current Event Time: 11:39.

Press enter to continue.


==================================== MAIN MENU ======================================
|                                                                                    |
| 1: Query competitor for current location/status.                                   |
| 2: Display how many competitors have not started yet.                              |
| 3: Display how many competitors are out on the courses.                            |
| 4: Display how many competitors have completed their course successfully.          |
| 5: Read in a file of times at which competitors have reached time checkpoints.     |
| 6: Display the result times for the successfully completed.                        |
| 7: Display the competitors who have been excluded.                                 |
| 8: Exit program.                                                                   |
|                                                                                    |
====================================================================================

Please select from one of the options above (number): 6

 Printing results...

=============================================================================
| Number  |                        Name                        | Status |  Time  |
=============================================================================
|   001   | Ace Abbey                                          |   CC   |  02:04 |
|   003   | Ace Fudge                                          |   CC   |  03:52 |
|   004   | Amber Abbey                                        |   CC   |  02:37 |
|   005   | Amber Fudge                                        |   CC   |  02:11 |
|   006   | April Abbey                                        |   CC   |  02:03 |
|   007   | April Fudge                                        |   CC   |  02:46 |
|   008   | Ash Abbey                                          |   CC   |  01:56 |
|   009   | Ash Fudge                                          |   CC   |  01:58 |
|   012   | Autumn Abbey                                       |   CC   |  02:30 |
|   013   | Autumn Fudge                                       |   CC   |  02:53 |
|   016   | Barfields Marco Fudge                              |   CC   |  01:55 |
|   017   | Basil Abbey                                        |   CC   |  02:49 |
|   019   | Beatrice Abbey                                     |   CC   |  02:27 |
|   022   | Beau Abbey                                         |   CC   |  02:02 |
|   024   | Bella Abbey                                        |   CC   |  02:54 |
```

```
|   026   | Bella Fudge                                                  |   CC   |   01:49  |
|   027   | Black Jack Abbey                                             |   CC   |   01:49  |
|   030   | Blue Abbey                                                   |   CC   |   02:43  |
|   031   | Blue Fudge                                                   |   CC   |   02:44  |
|   034   | Bobby Fudge                                                  |   CC   |   02:03  |
|   035   | Bubbles Abbey                                                |   CC   |   02:32  |
|   040   | Chalkie Abbey                                                |   CC   |   02:03  |
|   042   | Copper Abbey                                                 |   CC   |   02:05  |
|   047   | Dinky Abbey                                                  |   CC   |   02:10  |
|   048   | Dinky Fudge                                                  |   CC   |   01:54  |
================================================================================

Number of Competitors completed course successfully: 25 out of 102

Current Event Time: 11:39.

Press enter to continue.


================================== MAIN MENU ===================================
|                                                                              |
| 1: Query competitor for current location/status.                             |
| 2: Display how many competitors have not started yet.                        |
| 3: Display how many competitors are out on the courses.                      |
| 4: Display how many competitors have completed their course successfully.    |
| 5: Read in a file of times at which competitors have reached time checkpoints.|
| 6: Display the result times for the successfully completed.                  |
| 7: Display the competitors who have been excluded.                           |
| 8: Exit program.                                                             |
|                                                                              |
================================================================================

Please select from one of the options above (number): 7

 Printing excluded...

================================================================================
| Number  |                        Name                        | Status |  At Time |
================================================================================
|   023   | Beau Fudge                                         |   EI   |   09:49  |
```

```
|   036   | Bubbles Fudge                                                 |   EI   |   09:57  |
|   041   | Chalkie Fudge                                                 |   EI   |   11:05  |
|   046   | Diamond Fudge                                                 |   EI   |   11:13  |
|   059   | Izzy Fudge                                                    |   EI   |   11:10  |
================================================================================

Number of Competitors excluded: 5 out of 102

Key: EI = Excluded for taking an Incorrect Route, EM = Excluded for Medical Safety Reasons.

Current Event Time: 11:39.

Press enter to continue.


=================================== MAIN MENU ==================================
|                                                                              |
| 1: Query competitor for current location/status.                             |
| 2: Display how many competitors have not started yet.                        |
| 3: Display how many competitors are out on the courses.                      |
| 4: Display how many competitors have completed their course successfully.    |
| 5: Read in a file of times at which competitors have reached time checkpoints.|
| 6: Display the result times for the successfully completed.                  |
| 7: Display the competitors who have been excluded.                           |
| 8: Exit program.                                                             |
|                                                                              |
================================================================================

Please select from one of the options above (number): 8


Exiting Program...

RUN SUCCESSFUL (total time: 2m 5s)
```

12 Results list produced at the end of an event

12.1 Results of successful competitors

Number	Name	Status	Time
001	Ace Abbey	CC	02:04
003	Ace Fudge	CC	03:52
004	Amber Abbey	CC	02:37
005	Amber Fudge	CC	02:11
006	April Abbey	CC	02:03
007	April Fudge	CC	02:46
008	Ash Abbey	CC	01:56
009	Ash Fudge	CC	01:58
010	Asti Abbey	CC	03:49
011	Asti Fudge	CC	03:51
012	Autumn Abbey	CC	02:30
013	Autumn Fudge	CC	02:53
014	Barfields Marco Abbey	CC	03:49
016	Barfields Marco Fudge	CC	01:55
017	Basil Abbey	CC	02:49
018	Basil Fudge	CC	03:50
019	Beatrice Abbey	CC	02:27
020	Beatrice Fudge	CC	03:50
022	Beau Abbey	CC	02:02
024	Bella Abbey	CC	02:54
026	Bella Fudge	CC	01:49
027	Black Jack Abbey	CC	01:49
030	Blue Abbey	CC	02:43
031	Blue Fudge	CC	02:44
032	Bobby Abbey	CC	03:52
034	Bobby Fudge	CC	02:03
035	Bubbles Abbey	CC	02:32
038	Captain Abbey	CC	03:52
039	Captain Fudge	CC	02:51
040	Chalkie Abbey	CC	02:03
042	Copper Abbey	CC	02:05
045	Diamond Abbey	CC	02:29
047	Dinky Abbey	CC	02:10
048	Dinky Fudge	CC	01:54
049	Ebony Abbey	CC	03:04
050	Ebony Fudge	CC	02:35
051	Ginger Abbey	CC	02:32

052	Ginger Fudge	CC	01:58
055	Goldie Fudge	CC	02:12
056	Honey Abbey	CC	01:54
057	Honey Fudge	CC	02:36
058	Izzy Abbey	CC	03:53
060	Jasmine Abbey	CC	03:50
061	Jasmine Fudge	CC	01:55
064	Lady Fudge	CC	02:59
065	Lady Tara Abbey	CC	02:29
066	Lady Tara Fudge	CC	02:50
067	Lemon Abbey	CC	03:02
069	Lord Abbey	CC	01:54
070	Lord Fudge	CC	02:14
074	Lucky Fudge	CC	02:12
076	Lord Abbey	CC	02:03
077	Lord Fudge	CC	02:56
079	Maddy Fudge	CC	03:54
080	Magic Abbey	CC	02:04
081	Magic Fudge	CC	02:02
083	Major Abbey	CC	03:43
086	Mattie Abbey	CC	02:52
087	Mattie Fudge	CC	03:52
089	Prince Abbey	CC	02:59
090	Prince Fudge	CC	04:00
091	Princess Abbey	CC	03:01
092	Princess Fudge	CC	03:02
093	Rosie Abbey	CC	01:59
094	Rosie Fudge	CC	02:45
095	Ruby Abbey	CC	01:59
097	Ruby Fudge	CC	02:36
098	Sapphire Abbey	CC	02:30
100	Sapphire Fudge	CC	01:57
101	Scarlet Abbey	CC	02:35
102	Scarlet Fudge	CC	01:56
103	sienna Abbey	CC	02:02
107	Silver Abbey	CC	01:56
108	Silver Fudge	CC	03:43
109	Smokey Abbey	CC	03:55
110	Smokey Fudge	CC	02:03
113	Snowy Fudge	CC	02:28

114	sonic Abbey	CC	03:47
115	sonic Fudge	CC	02:03
117	Summer Abbey	CC	03:58
118	Summer Fudge	CC	02:10
121	Tango Abbey	CC	02:57
122	Tango Fudge	CC	04:02
123	Topaz Abbey	CC	02:54
124	Topaz Fudge	CC	01:53
126	Zizou Abbey	CC	02:03
127	Zizou Fudge	CC	01:55

Number of Competitors completed course successfully: 87 out of 102

Current Event Time: 16:48.

12.2 Table of excluded competitors

Number	Name	Status	At Time
023	Beau Fudge	EI	09:49
028	Black Jack Fudge	EI	11:46
036	Bubbles Fudge	EI	09:57
041	Chalkie Fudge	EI	11:05
044	Copper Fudge	EI	11:47
046	Diamond Fudge	EI	11:13
053	Goldie Abbey	EI	12:57
059	Izzy Fudge	EI	11:10
062	Lady Abbey	EI	13:01
068	Lemon Fudge	EI	12:54
071	Lucky Abbey	EI	13:56
078	Maddy Abbey	EI	12:55
085	Major Fudge	EI	14:23
106	sienna Fudge	EI	14:53
111	Snowy Abbey	EI	13:36

Number of Competitors excluded: 15 out of 102

Key: EI = Excluded for taking an Incorrect Route, EM = Excluded for Medical Safety Reasons.

Current Event Time: 16:48.

13 Log file contents

```
Action: Read in a time records file, Date: Tue Mar 19 17:07:56 2013
Action: Viewed results of competitors that completed their course successfully, Date: Tue Mar 19 17:07:56 2013
Action: Queried competitor, Date: Tue Mar 19 17:08:25 2013
Action: Viewed results of competitors that completed their course successfully, Date: Tue Mar 19 17:08:30 2013
Action: Quit Program, Date: Tue Mar 19 17:08:32 2013
Action: Read in a time records file, Date: Tue Mar 19 17:15:06 2013
Action: Viewed list of competitors out on course, Date: Tue Mar 19 17:15:13 2013
Action: Read in a time records file, Date: Tue Mar 19 17:15:38 2013
Action: Read in a time records file, Date: Tue Mar 19 17:15:56 2013
Action: Viewed list of competitors not started, Date: Tue Mar 19 17:16:03 2013
Action: Viewed list of competitors out on course, Date: Tue Mar 19 17:16:08 2013
Action: Viewed list of competitors that have finished, Date: Tue Mar 19 17:16:13 2013
Action: Viewed results of competitors that completed their course successfully, Date: Tue Mar 19 17:16:17 2013
Action: Viewed results of competitors that were excluded, Date: Tue Mar 19 17:16:19 2013
Action: Quit Program, Date: Tue Mar 19 17:16:27 2013
Action: Read in a time records file, Date: Wed Mar 20 11:19:11 2013
Action: Read in a time records file, Date: Wed Mar 20 11:19:25 2013
Action: Read in a time records file, Date: Wed Mar 20 11:19:31 2013
Action: Read in a time records file, Date: Wed Mar 20 11:19:38 2013
Action: Read in a time records file, Date: Wed Mar 20 11:19:43 2013
Action: Viewed results of competitors that completed their course successfully, Date: Wed Mar 20 11:19:56 2013
Action: Viewed results of competitors that were excluded, Date: Wed Mar 20 11:20:00 2013
```