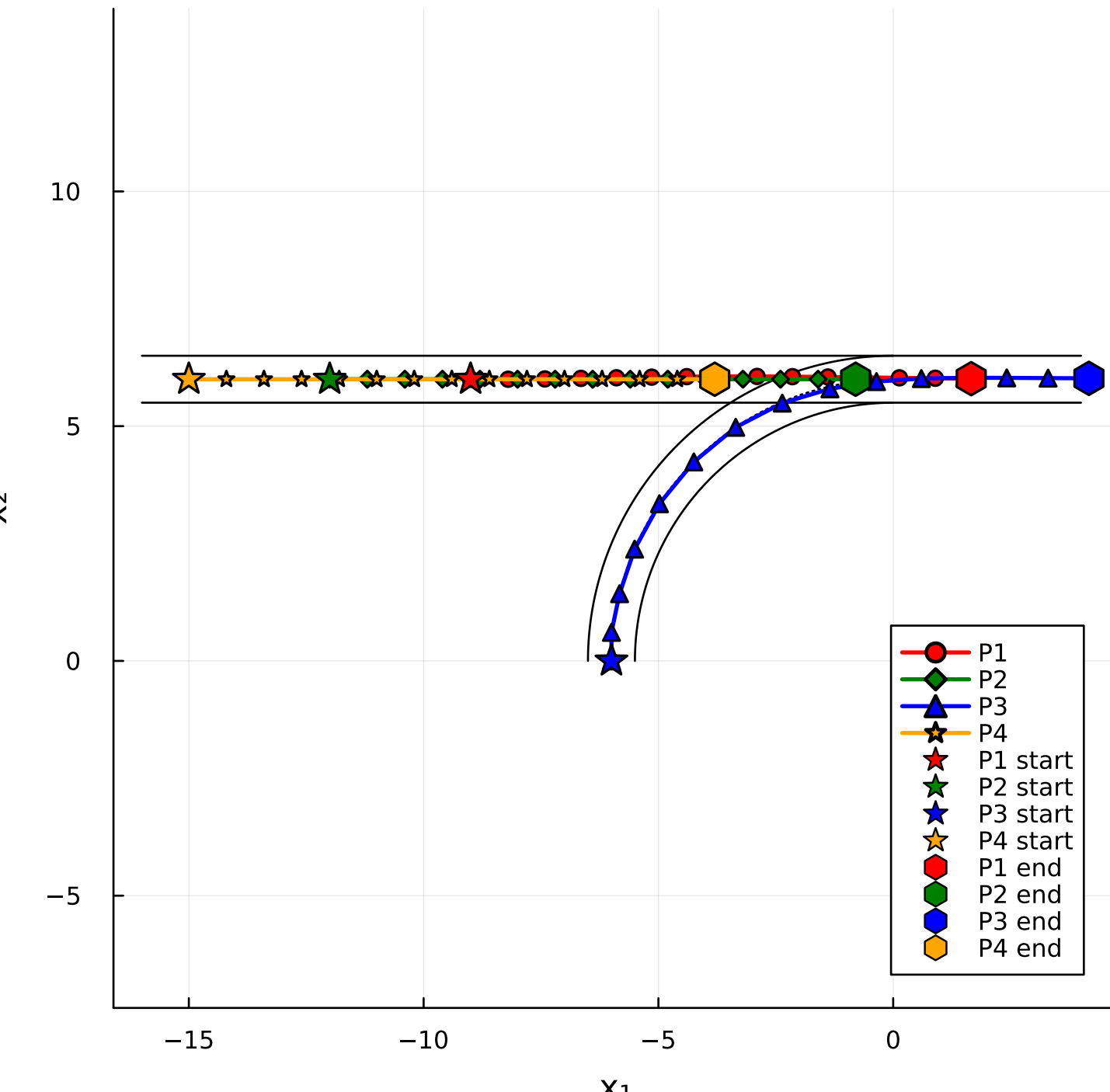


Player Trajectories (T=14, $\Delta t=0.4$)

Pairwise player distances

