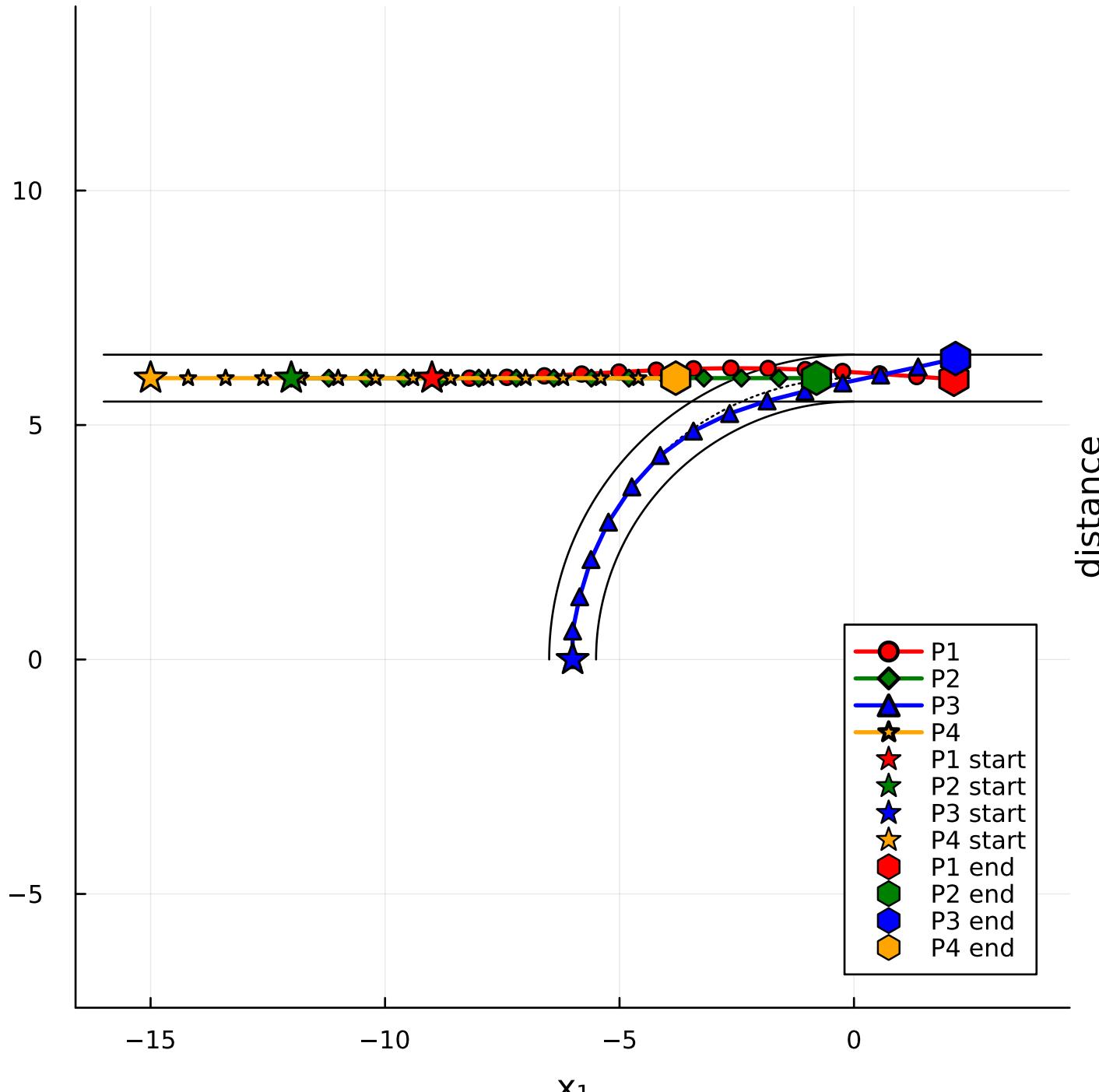


Player Trajectories ($T=14$, $\Delta t=0.4$)



Pairwise player distances

