



# Principles of Compiler Construction

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Step :

1 文法预处理

2 自底向上, 增广文法  $S' \rightarrow S$   
自顶向下

3 parsing table

**Prof. Wen-jun LI**

School of Computer Science and Engineering

lnslwj@mail.sysu.edu.cn



# Lecture 7. LR Parsing

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1. Introduction to LR Parsing
2. Motivation of LR Parsing
3. Simple LR Parsing
  - LR(0) and SLR(1)
4. More Powerful LR Parsing
  - LR(1) and LALR(1)
5. Ambiguity in LR Parsing
6. Error Recovery in LR Parsing

# 1. Introduction to LR Parsing



## ○ Proposed by

- D. Knuth (Stanford U.). **On the Translation of Languages from Left to Right**. Information and Control, 8(6), 1965, pp.607-639
  - Prof. 高德纳: The Art of Computer Programming(TAOCP), T<sub>E</sub>X, Literate Programming, LR Parsing, Attribute Grammar, etc.

## ○ Pros

- Recognize almost all practical CFGs (more powerful than LL parsing).
- High efficiency.
- Detect errors as soon as possible.

## ○ Cons

- A large size of parsing table.
- Hard to construct the parsing table manually.

## 2. Motivation of LR Parsing

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- Critical: shift-reduce decision making
  - Maintain states to keep track of where we are in the parsing procedure.

- States are represented by items

- $A \rightarrow XYZ$  yields four items (LR(0) items)

stack ○  $A \rightarrow \bullet XYZ$  lookstack

○  $A \rightarrow X \bullet YZ$

○  $A \rightarrow XY \bullet Z$

○  $A \rightarrow XYZ \bullet$

- $A \rightarrow \epsilon$  yields only one item:  $A \rightarrow \bullet$

# Items

## ○ Different forms of items

- $A \rightarrow X \bullet a Z$        $S \rightarrow \cdot b B B$  ← 移进状态
  - A “shift” item      移进项目
  - Indicates the shift of symbol **a**.
- $A \rightarrow X \bullet B Z$ 
  - A “reduce-expected” item.      待约项目
  - Indicates the expectation of reducing a B from the remaining input string.
- $A \rightarrow X Y Z \bullet$ 
  - A “reduce” item      归约项目
  - Indicates a handle has appeared on top of stack.
- $S \rightarrow X Y Z \bullet$ 
  - An “accept” item (special form of reduce items)
  - Indicates the state of accepting the input.

# Augmented Grammar 拓展文法

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- How and why of augmented grammars?
  - Add a new start symbol  $S'$ 
    - $S' \rightarrow S$
    - $S \rightarrow \dots$
  - Intent of augmenting a grammar
    - The start symbol will never appear in the body of any productions.
    - Then the accepting state (items) is unique:  
 $S' \rightarrow S \bullet$

# A Motivating Example

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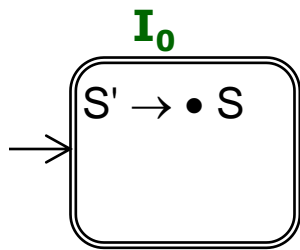
- Consider the following grammar

$$S' \rightarrow S$$

$$S \rightarrow a A \mid b B$$

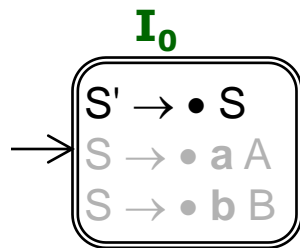
$$\boxed{A} \rightarrow c A \mid \boxed{d}$$

$$\boxed{B} \rightarrow c B \mid \boxed{d}$$



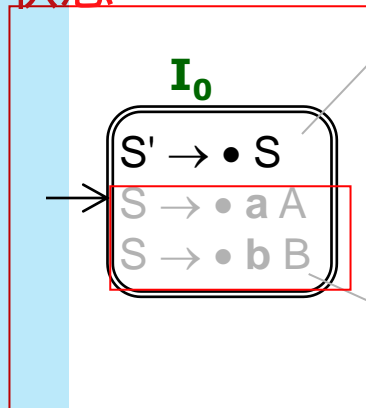
Initial state





Equivalent closure

状态



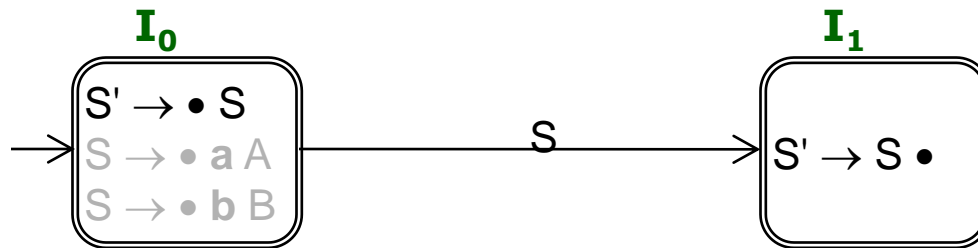
Kernel  
items

核心项目

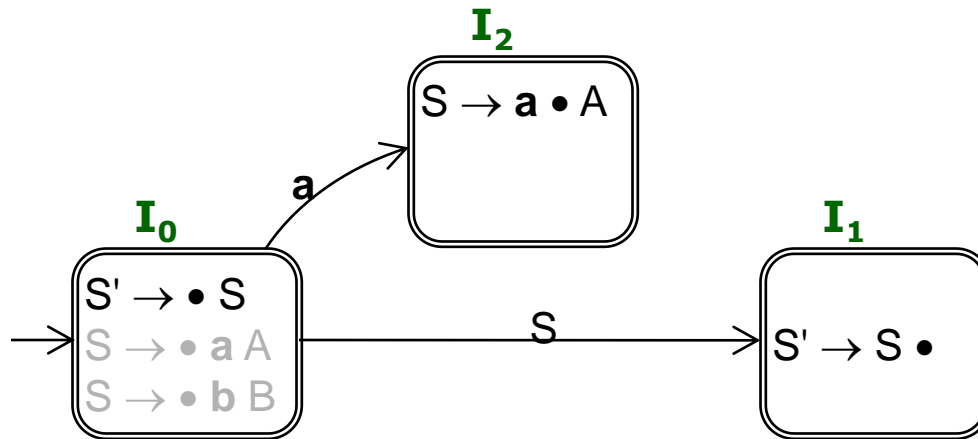
Nonkernel items or  
closure items

闭包项目

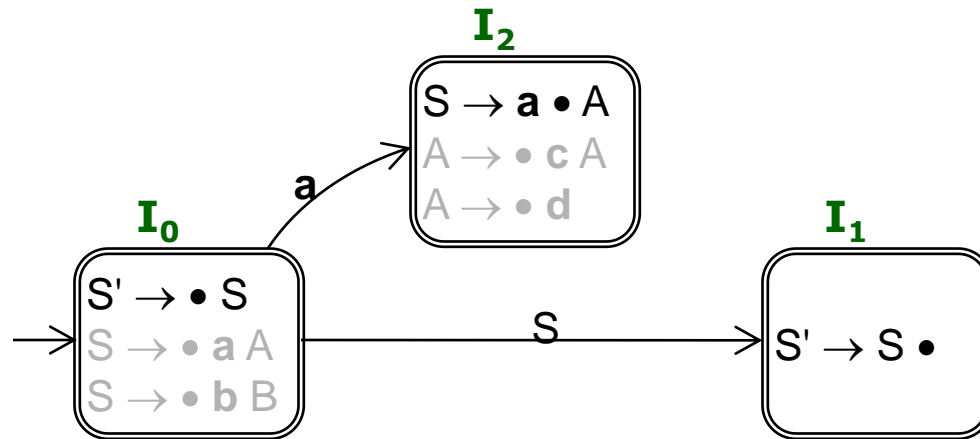
Equivalent closure



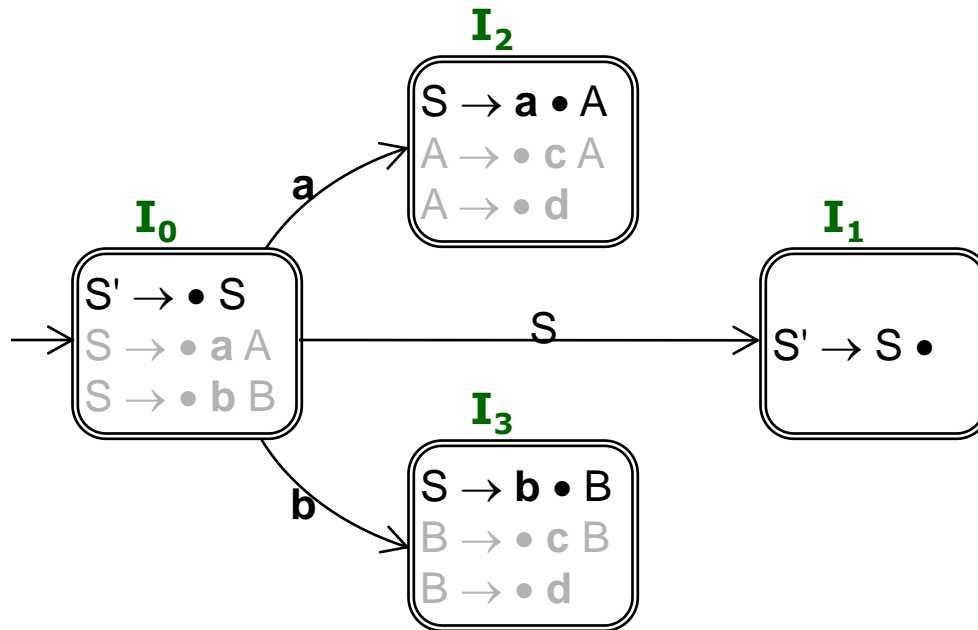
If the remaining string  
can be reduced to  $S$   
(expected!)



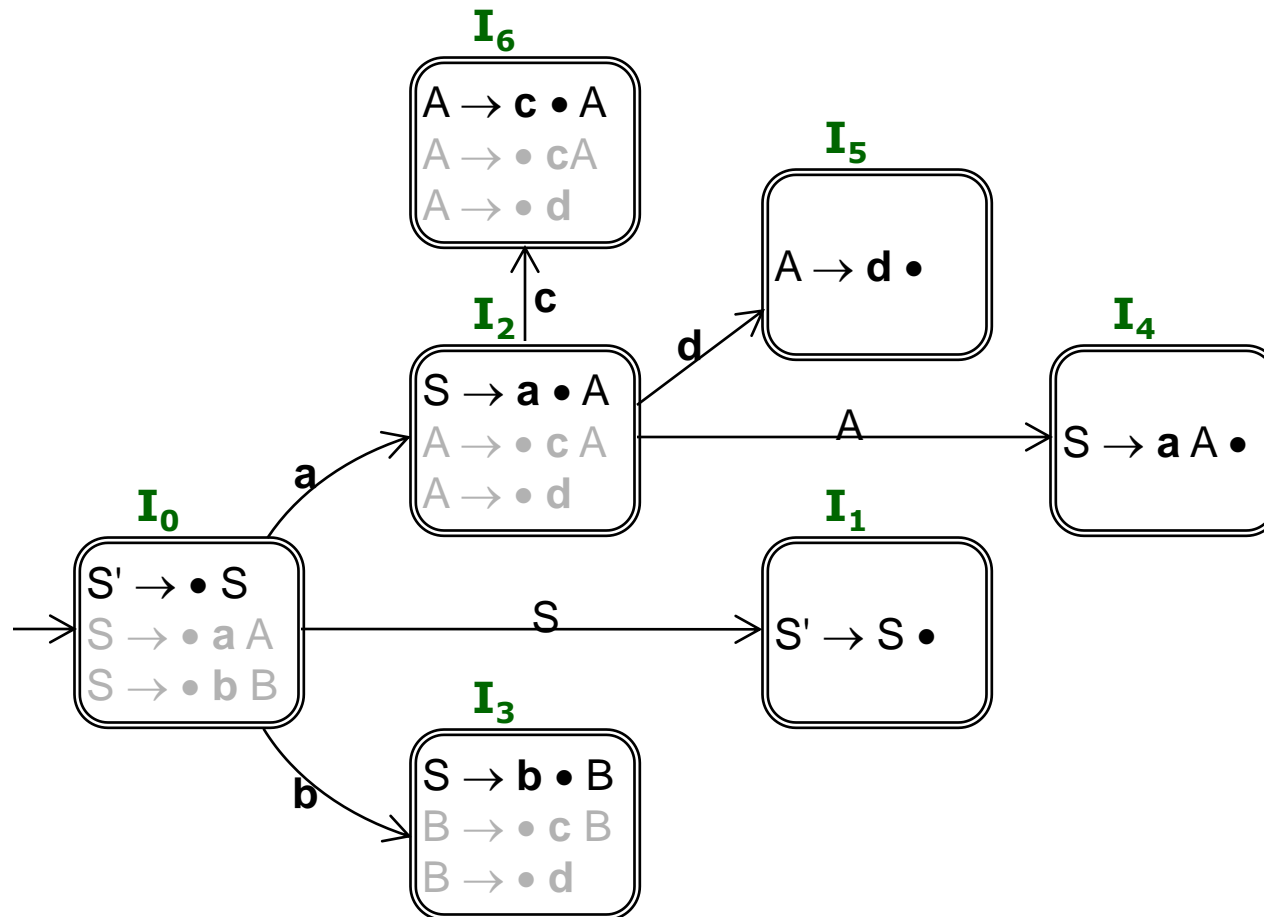
If the first symbol of remaining string is **a** (shift!)



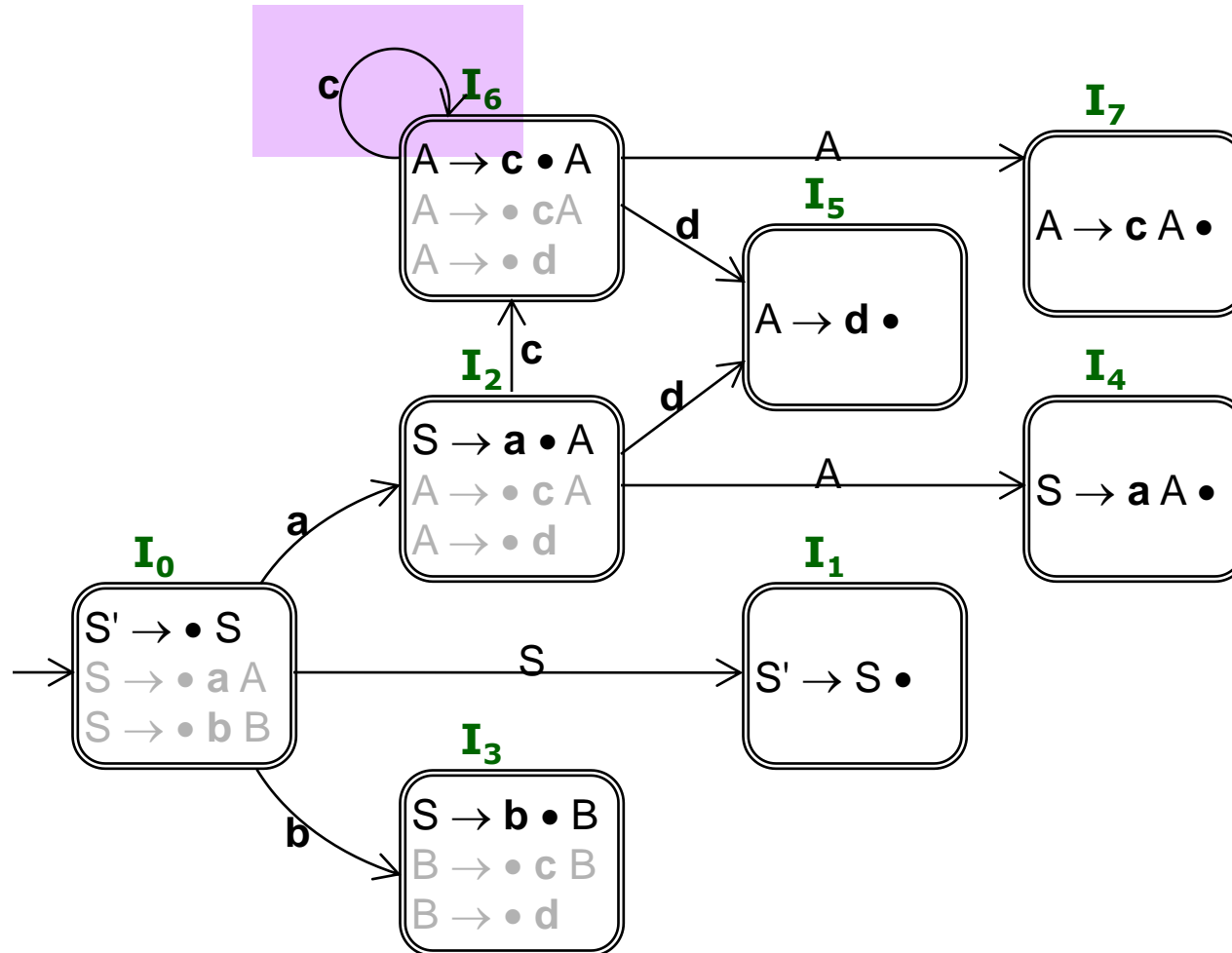
Equivalent closure in  
state  $I_2$



If the first symbol of remaining string is **b**  
(shift!)



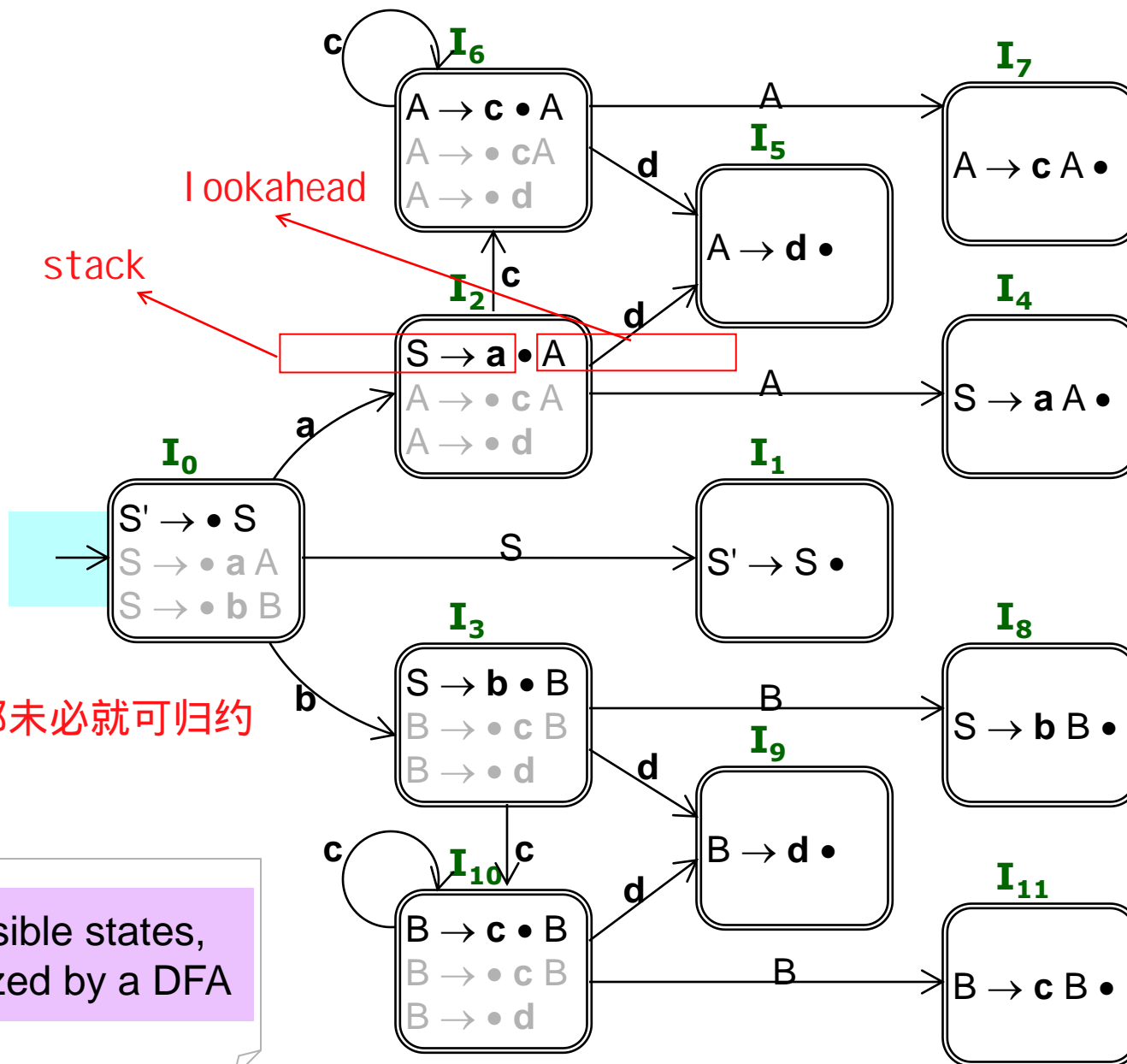
All possible states  
from state  $I_2$



All possible states  
from state  $I_6$







All possible states,  
recognized by a DFA

所有状态都是终结状态

# Working with the DFA

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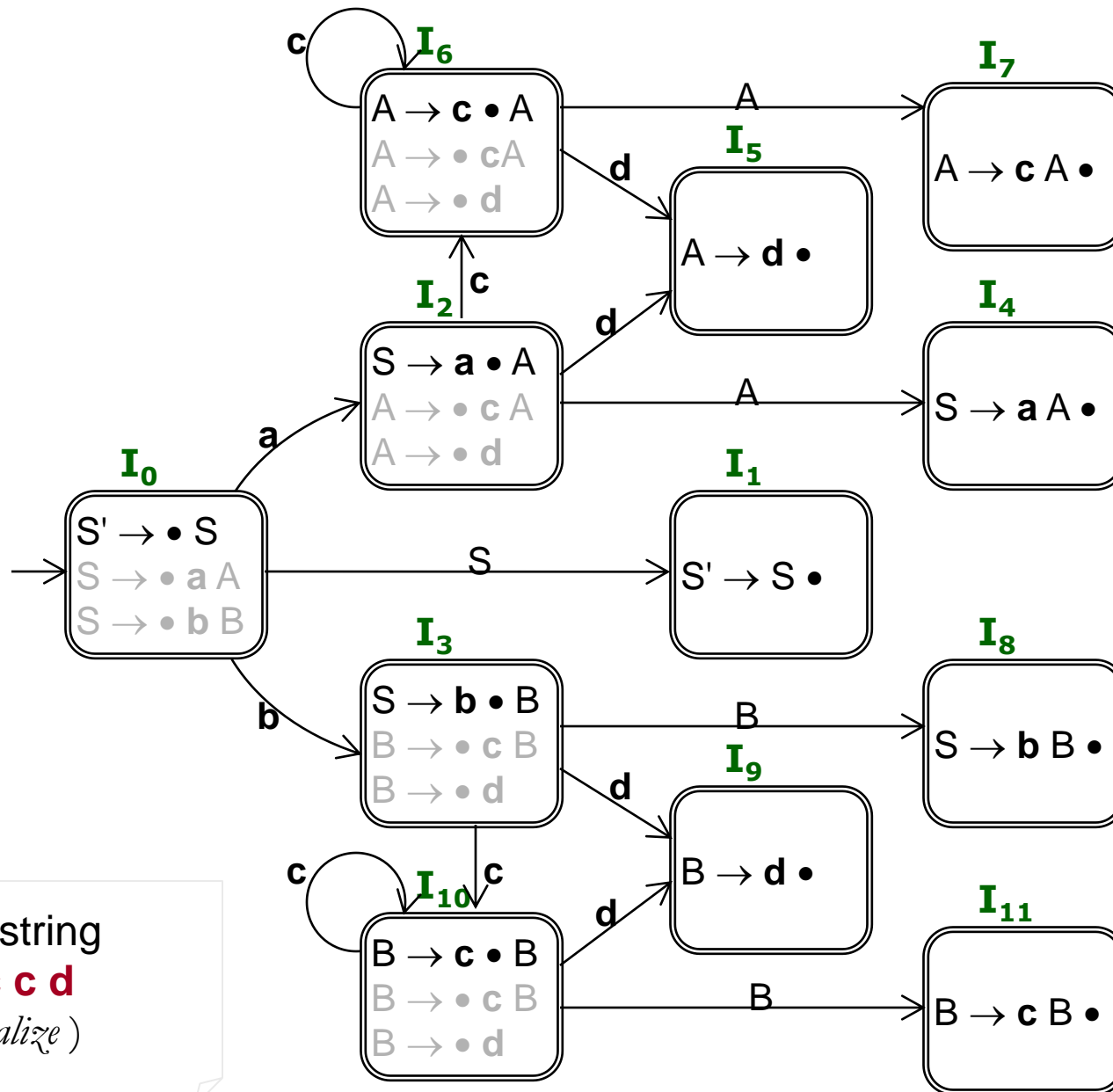
- Consider the following sentence:

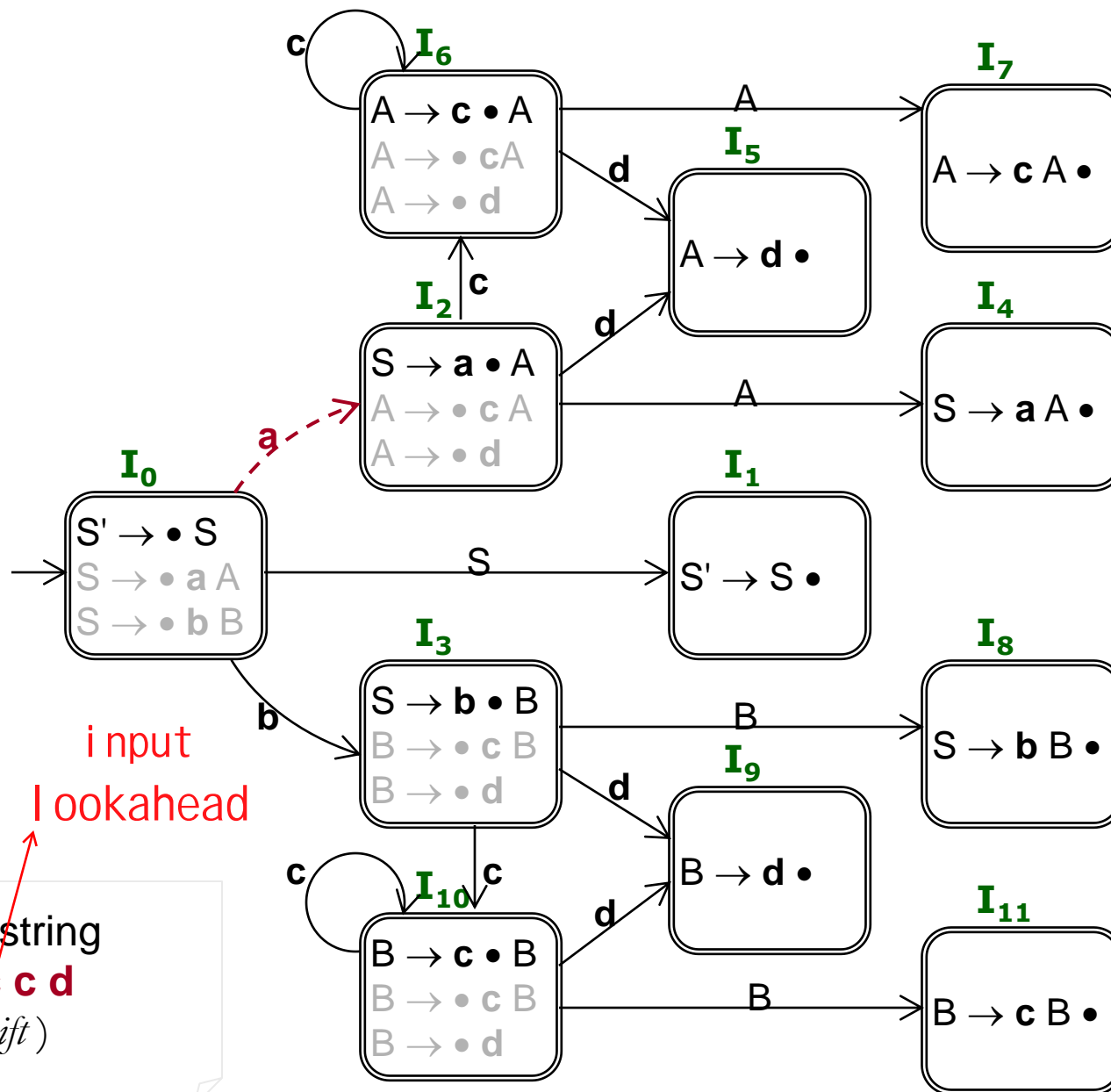
**a c c d**

We have the right-most derivation:

$S' \Rightarrow S \Rightarrow a A \Rightarrow a c A \Rightarrow a c c A \Rightarrow a c c d$

Input string  
**| a c c d**  
*( initialize )*

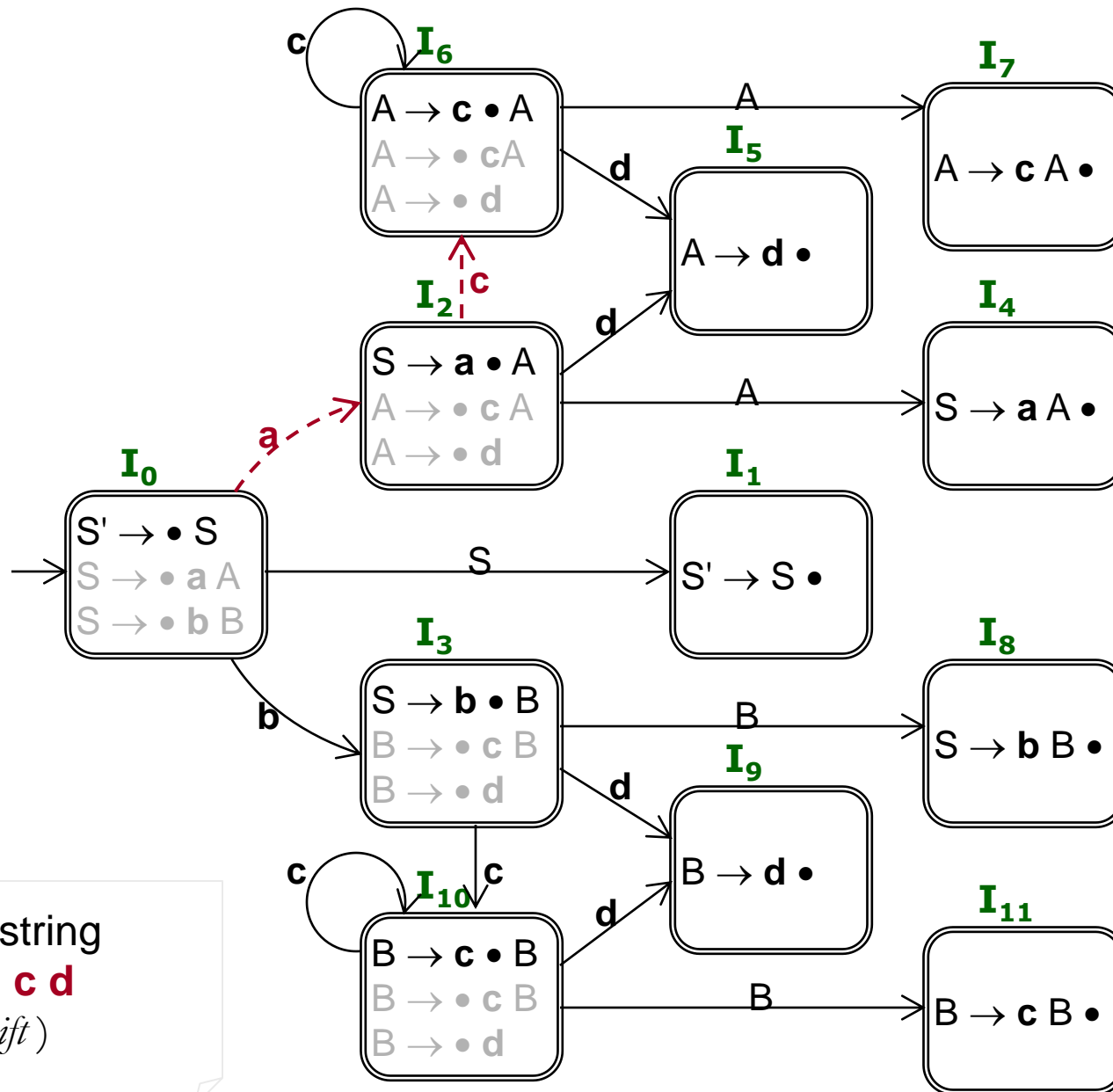




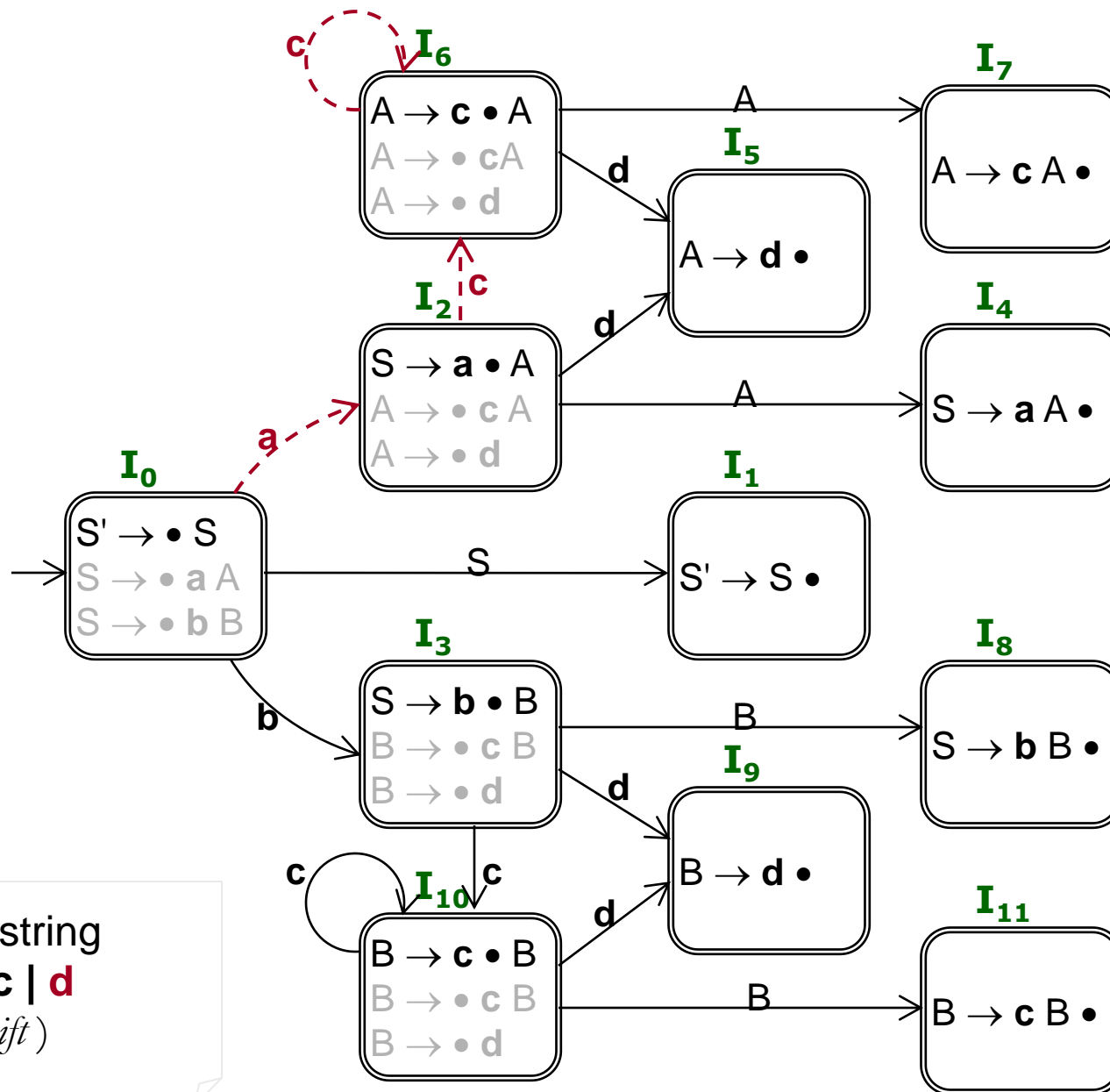
stack TOP  
input lookahead

Input string  
**a | c c d**  
(shift)

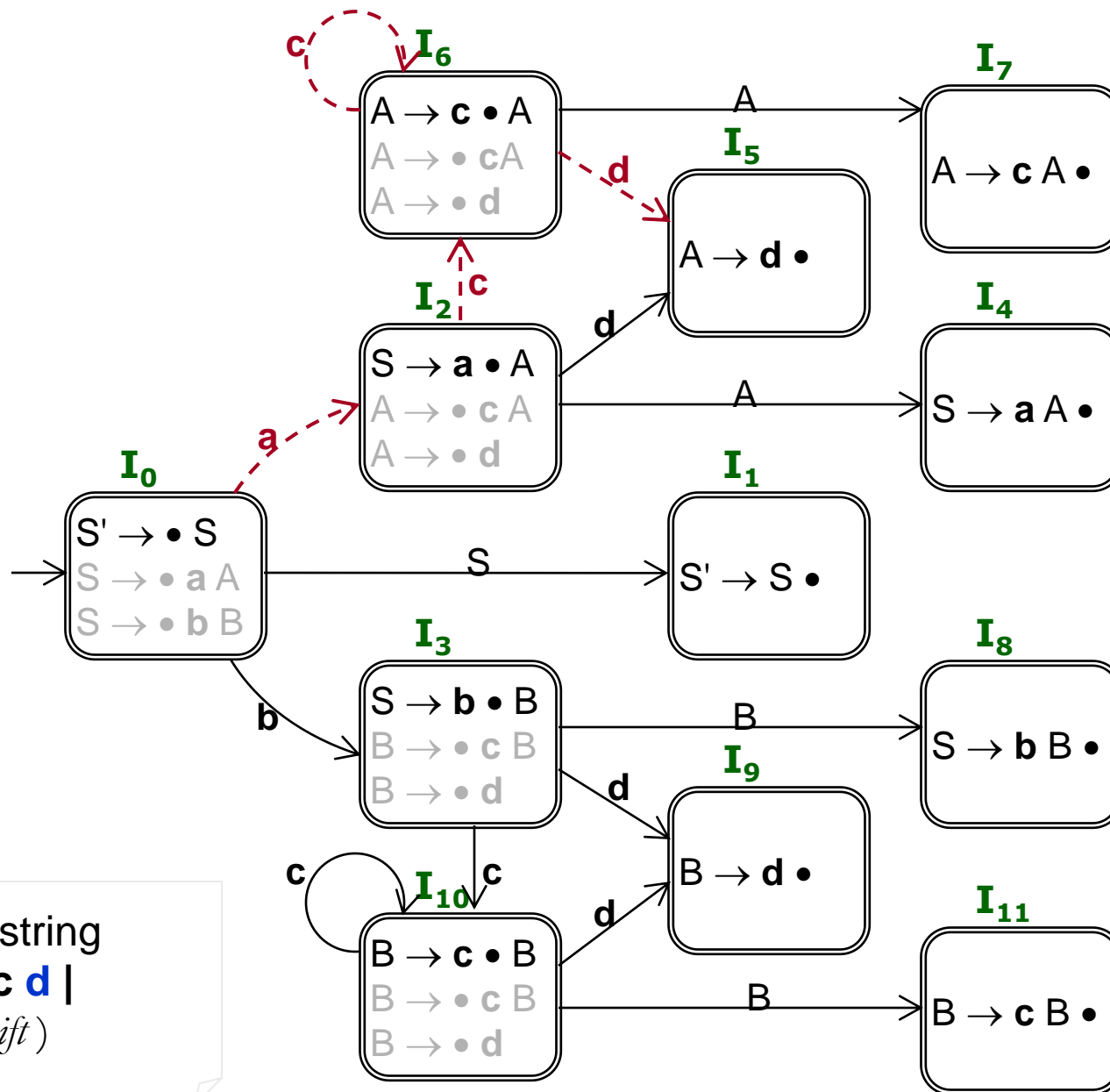
Input string  
**a c | c d**  
 (shift)



Input string  
**a c c | d**  
 (shift)

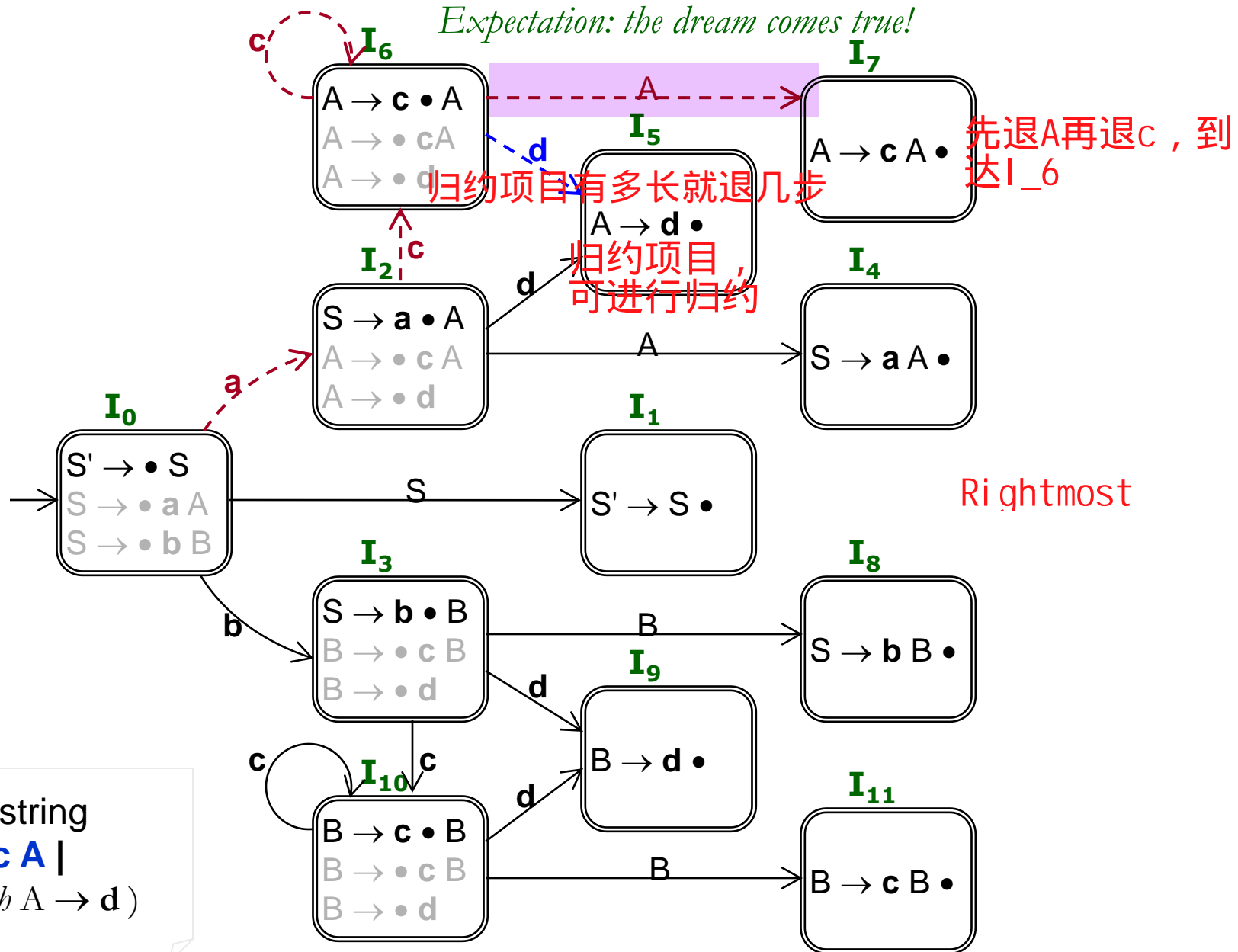


Input string  
**a c c d** |  
 (shift)

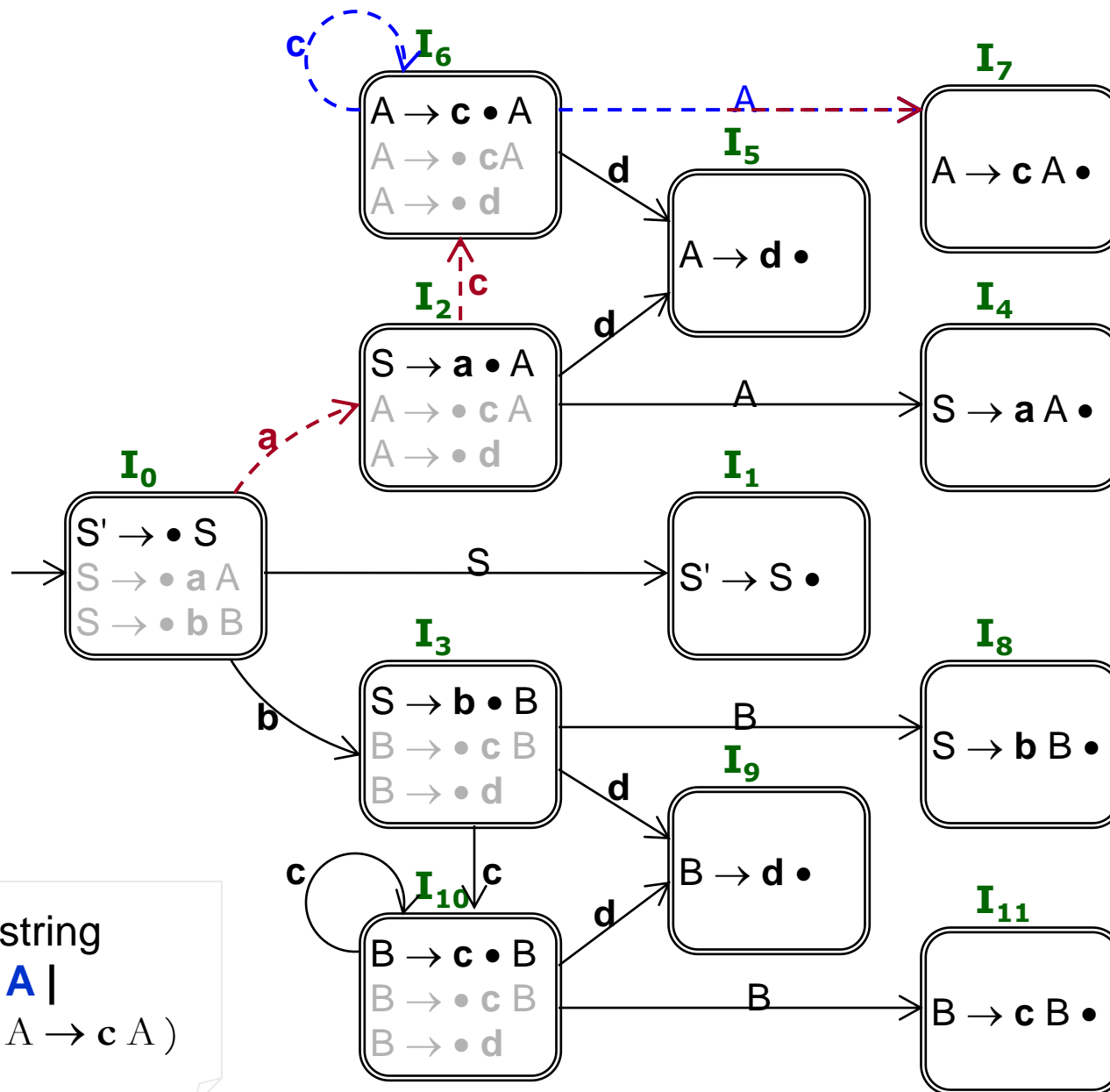


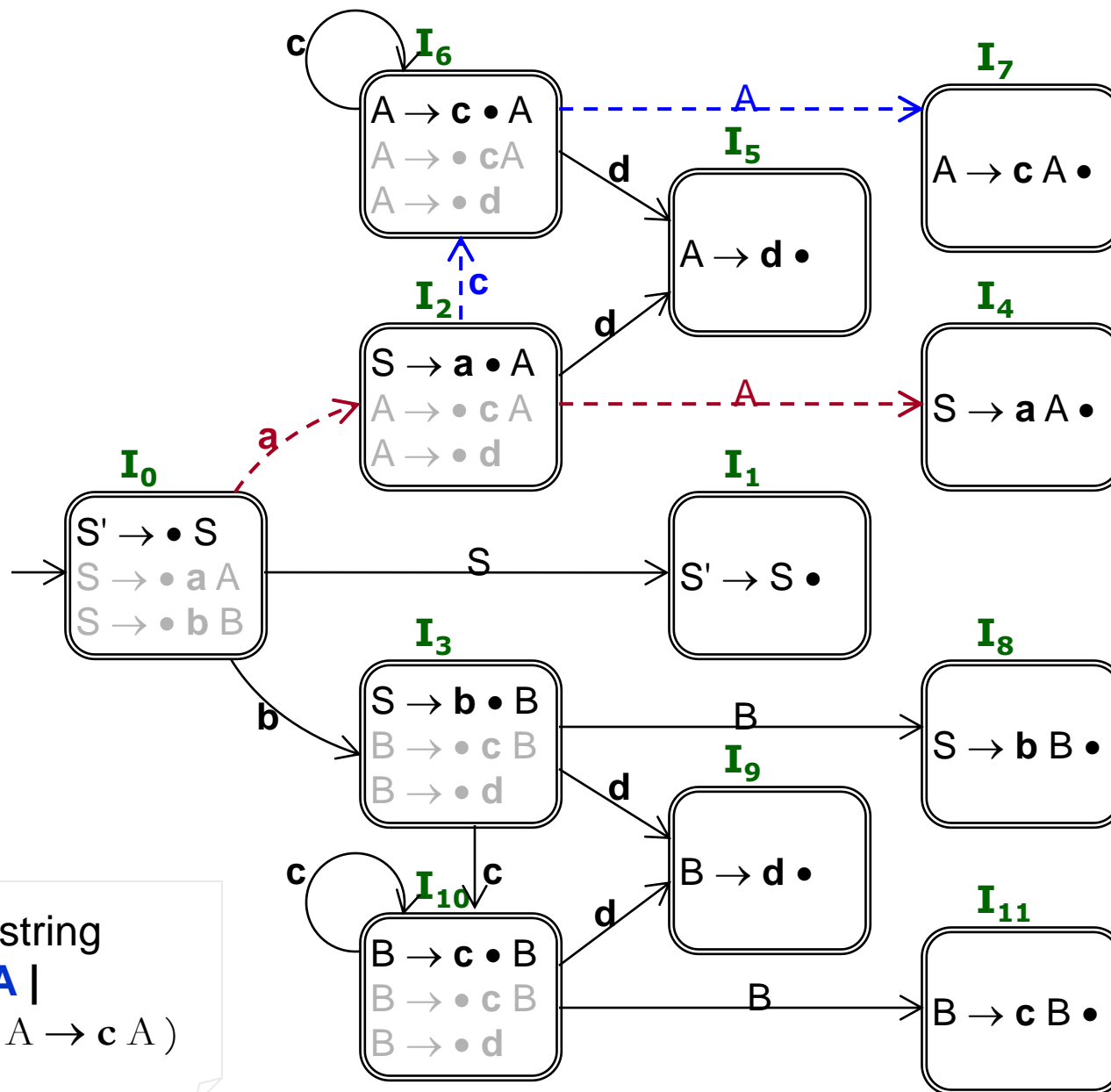


Expectation: the dream comes true!

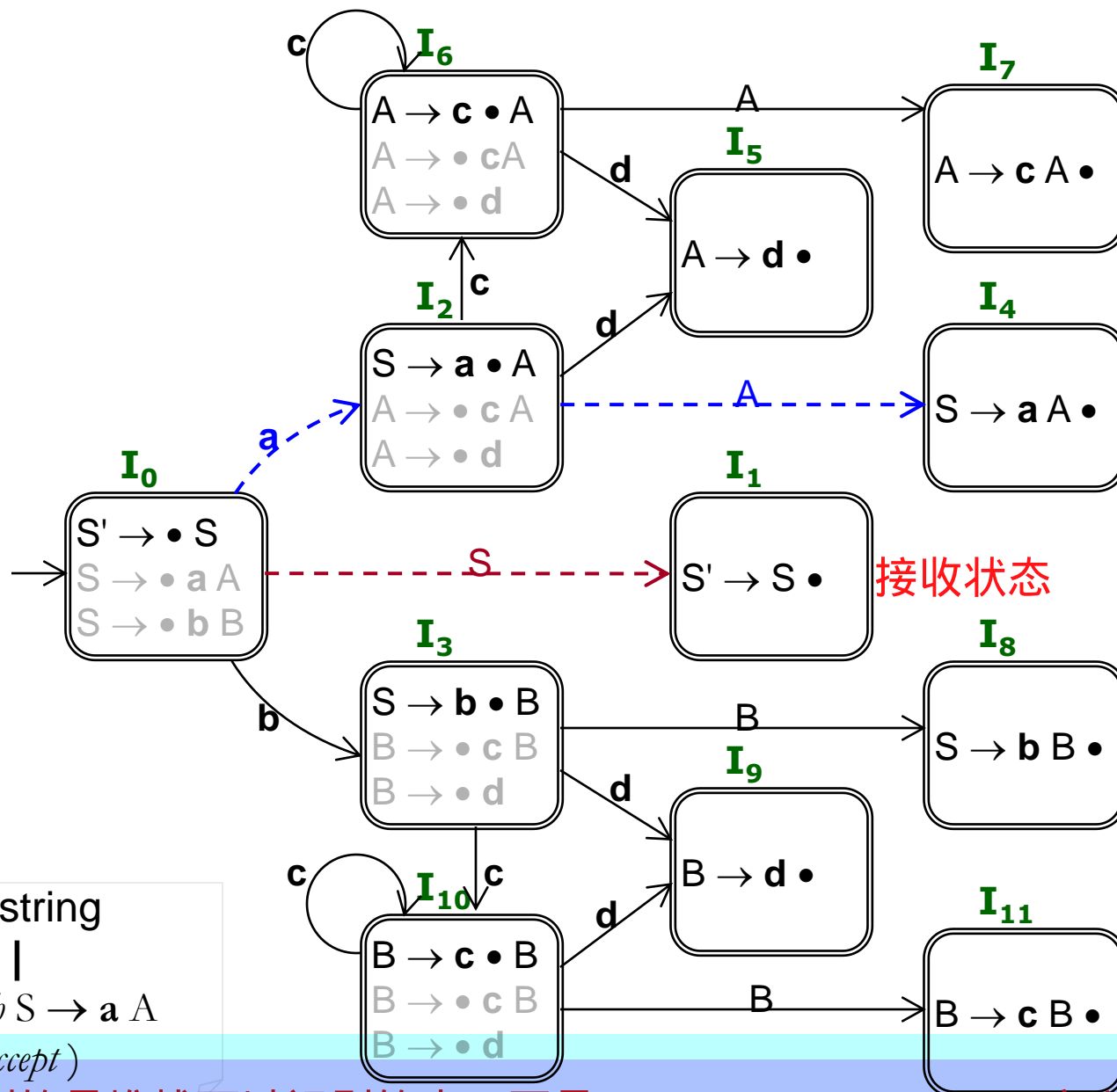


Input string  
**a c A** |  
 ( reduce with  $A \rightarrow c A$  )





Input string  
 $a A |$   
 (reduce with  $A \rightarrow c A$ )



Input string  
**S** |  
 ( reduce with  $S \rightarrow a A$   
 and accept )

是DFA。识别的是堆栈可以识别的串，不是contest-free grammar定义的语言，之所以能够实现是因为借助了stack。栈是状态栈（里面是状态 $I_0 \dots$ ），符号栈只是辅助理解。

# Parsing Decisions

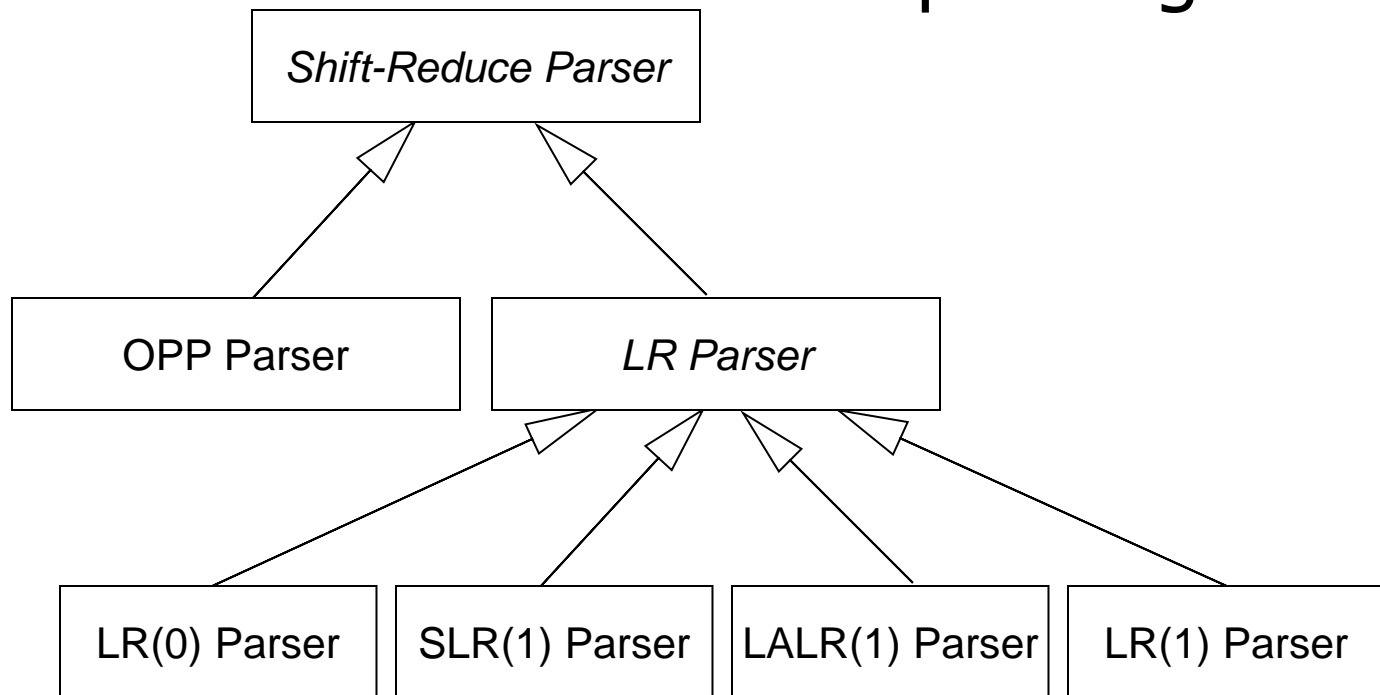
Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	<b>a c c d</b> \$	$S \rightarrow \bullet a A$	shift	
2	\$ <b>a</b>	0 2	<b>c c d</b> \$	$A \rightarrow \bullet c A$	shift	
3	\$ <b>a c</b>	0 2 6	<b>c d</b> \$	$A \rightarrow \bullet c A$	shift	
4	\$ <b>a c c</b>	0 2 6 6	<b>d</b> \$	$A \rightarrow \bullet d$	shift	
5	\$ <b>a c c d</b>	0 2 6 6 5	\$	$A \rightarrow d \bullet$	reduce	$A \rightarrow d$
6	\$ <b>a c c</b> A	0 2 6 6 7	\$	$A \rightarrow c A \bullet$	reduce	$A \rightarrow c A$
7	\$ <b>a c</b> A	0 2 6 7	\$	$A \rightarrow c A \bullet$	reduce	$A \rightarrow c A$
8	\$ <b>a</b> A	0 2 4	\$	$S \rightarrow a A \bullet$	reduce	$S \rightarrow a A$
9	\$ <b>S</b>	0 1	\$	$S' \rightarrow S \bullet$	accept	

栈底

# Review

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- Implementations of the abstract model for shift-reduce parsing



# LR Parsers

- Concrete implementations

- Parsing table

- ACTION 状态+lookahead 状态<sup>\$</sup>\*(T+1)
    - GOTO 大小 : 状态\*(T+N)

- Explicit stack

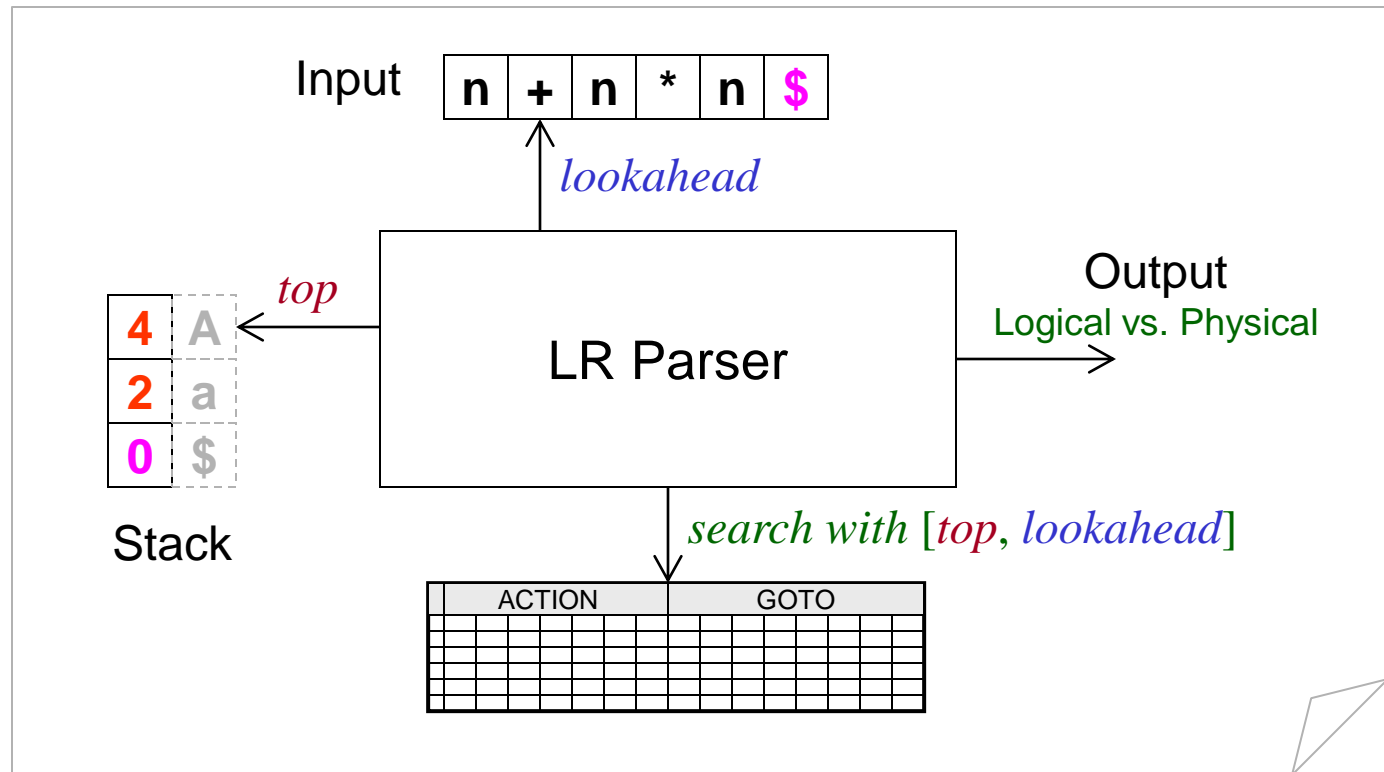
- States
    - Grammar symbols (optional)

- Reducible substring

- Handles

# A Concrete Model for LR Parser

- LR Parser





# What Language the DFA recognizes?

- Viable prefixes of the grammar

- All strings of grammar symbols that can appear on the stack.

右句型

- *A **viable prefix** is a prefix of a right-sentential form, that does not continue past the right end of the right-most handle of that sentential form. (DBv2, pp.256, seg.4, line.2-4)* 意思是：形成句柄就立刻 reduce，不再 shift

Learn how to build  
up a formulation!

# Properties of Viable Prefixes

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- A viable prefix must be a prefix of a right-sentential form.
  - $S \Rightarrow_{rm}^* \alpha \omega$ , where  $\alpha$  is the content of the stack and  $\omega$  contains no nonterminals.
- Not all prefixes of a right-sentential form are viable prefixes.
  - $E \Rightarrow_{rm}^* F * n \Rightarrow_{rm} ( E ) * n$ ,
  - where  $($ ,  $( E$ ,  $( E )$  are viable prefixes,
  - but  $( E ) *$  is not, since the parser will perform reduction once the handle appears.

# Definition: Valid Item

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- The definition of a valid item
  - Item  $A \rightarrow \beta_1 \bullet \beta_2$  is valid for a viable prefix  $\alpha\beta_1$ , if there exists a derivation
$$S' \Rightarrow_{rm}^* \alpha A \omega \Rightarrow_{rm} \alpha \beta_1 \beta_2 \omega$$
where  $\omega$  contains terminals only.
  - Hints provided by valid items
    - If  $\beta_2 \neq \varepsilon$ , the parser should do **shift()** since a handle has not appear on top of parsing stack.
    - If  $\beta_2 = \varepsilon$ , the parser should do **reduce()**.

# Theorem 1 on Valid Items

- Foundation of **closure()**, which is used to construct the states of DFA.

可以推出

- If  $A \rightarrow \beta_1 \bullet B \beta_2$  is a valid item for  $\alpha\beta_1$ ,  
and  $B \rightarrow \gamma$  is a production,  
then  $B \rightarrow \bullet \gamma$  is also a valid item for  $\alpha\beta_1$ .

- [Proof]

- $S' \Rightarrow_{rm}^* \alpha A \omega \Rightarrow_{rm} \alpha \beta_1 B \beta_2 \omega$  (definition)
- $\Rightarrow_{rm}^* \alpha \beta_1 B \delta \omega$  (suppose  $\beta_2 \omega \Rightarrow_{rm}^* \delta \omega$ )
- $\Rightarrow_{rm} \alpha \beta_1 \gamma \delta \omega$  (we have  $B \rightarrow \gamma$ )
- $B \rightarrow \bullet \gamma$  is a valid item for  $\alpha\beta_1$  (definition)

# Theorem 2 on Valid Items

- Foundation of **goto()**, which is used to construct the transitions of DFA.

- If  $A \rightarrow \beta_1 \bullet X \beta_2$  is a valid item for  $\alpha\beta_1$ , then  $A \rightarrow \beta_1 X \bullet \beta_2$  is a valid item for  $\alpha\beta_1 X$ .

- [Proof]

- $S' \Rightarrow_{rm}^* \alpha A \omega \Rightarrow_{rm} \alpha \beta_1 X \beta_2 \omega$  (definition)
- $S' \Rightarrow_{rm}^* \alpha A \omega \Rightarrow_{rm} \alpha \beta_1 X \beta_2 \omega$  (definition)
- $A \rightarrow \beta_1 X \bullet \beta_2$  is valid for  $\alpha\beta_1 X$  (definition)

# 3. Simple LR Parsing

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- Steps of parsing table construction
  - Augment the grammar. 开始符号不在右部 说明
    - To ensure a unique accepting state.
  - Draw the DFA recognizing all viable prefixes of the grammar.
  - Calculate FIRST() and FOLLOW() sets of all nonterminal symbols.
    - Or on-demand calculating while filling the table.
  - Fill the LR parsing table (ACTION and GOTO).
    - Using lookahead to decide reductions.

# Augmented Grammar

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- Given the previous example augmented and numbered:

(0)  $S' \rightarrow S$

引用序号进行reduce

(1)  $S \rightarrow a A$

(2)  $S \rightarrow b B$

(3)  $A \rightarrow c A$

(4)  $A \rightarrow d$

(5)  $B \rightarrow c B$

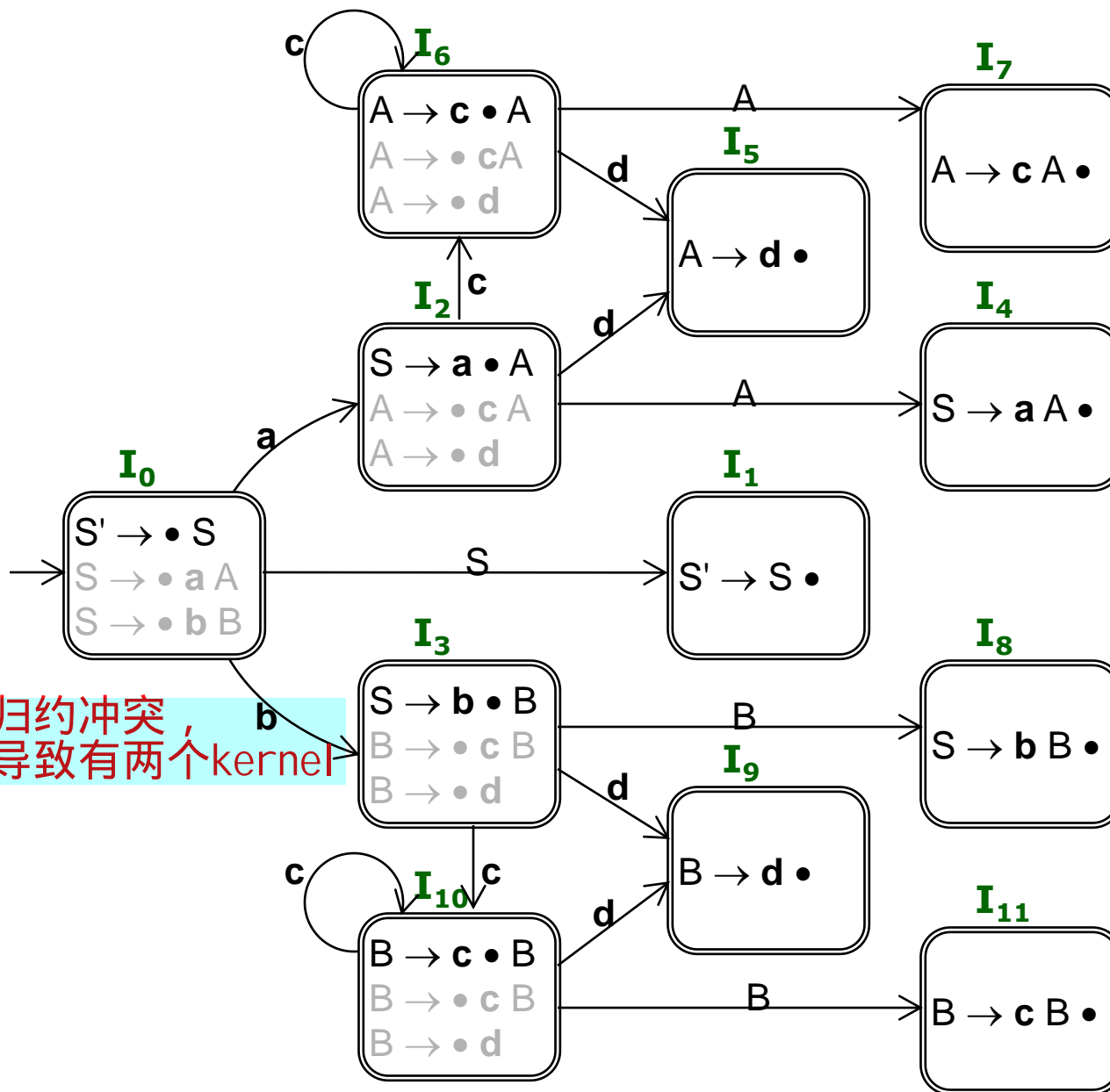
(6)  $B \rightarrow d$

# FIRST() and FOLLOW() Sets

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- We have
  - $\text{FIRST}(S) = \{ \mathbf{a}, \mathbf{b} \}$
  - $\text{FIRST}(A) = \{ \mathbf{c}, \mathbf{d} \}$
  - $\text{FIRST}(B) = \{ \mathbf{c}, \mathbf{d} \}$
  - $\text{FOLLOW}(S) = \{ \mathbf{\$} \}$
  - $\text{FOLLOW}(A) = \{ \mathbf{\$} \}$
  - $\text{FOLLOW}(B) = \{ \mathbf{\$} \}$





不会有归约归约冲突，  
因为这样会导致有两个kernel

Recall: DFA recognizing all viable prefixes

- ACTION 状态+lookahead 状态\*(T+1)
- GOTO 大小: 状态\*(T+N)

定义：用LR(0)没有冲突

# LR(0) Parsing Table

实际上是两张表画在一起

State	ACTION					GOTO		
	a	b	c	d	\$	S	A	B
0	s2	s3				1		
1					acc			
2			s6	s5			4	
3			s10	s9				8
4	r1	r1	r1	r1	r1			
5	r4	r4	r4	r4	r4			
6			s6	s5			7	
7	r3	r3	r3	r3	r3			
8	r2	r2	r2	r2	r2			
9	r6	r6	r6	r6	r6			
10			s10	s9				11
11	r5	r5	r5	r5	r5			

shift后去状态2

← 前往的状态

top和  
lookahead  
连在一起就  
是右句型

SLR只是利用  
lookahead

LR(0) uses 0 lookahead to decide reducing

s: shift r: reduce r1: 用产生式1来归约

有可能有conflict, 及某个空格出现多个不同的操作

# Overlap of Two Tables

State	ACTION					GOTO		
	a	b	c	d	\$	S	A	B
0	s2	s3				1		
1					acc			
2			s6	s5			4	
3			s10	s9				8
4	r1	r1	r1	r1	r1			
5	r4	r4	r4	r4	r4			
6			s6	s5			7	
7	r3	r3	r3	r3	r3			
8	r2	r2	r2	r2	r2			
9	r6	r6	r6	r6	r6			
10			s10	s9				11
11	r5	r5	r5	r5	r5			

# Overlap of Two Tables (cont')

State	ACTION					GOTO		
	a	b	c	d	\$	S	A	B
0	s2	s3				1		
1					acc			
2			s6	s5			4	
3			s10	s9				8
4	r1	r1	r1	r1	r1			
5	r4	r4	r4	r4	r4			
6			s6	s5			7	
7	r3	r3	r3	r3	r3			
8	r2	r2	r2	r2	r2			
9	r6	r6	r6	r6	r6			
10			s10	s9				11
11	r5	r5	r5	r5	r5			

# Decisions Based on Parsing Table

Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	a c c d \$	$a[0, a] = s2$	shift	
2	\$ a	0 2	c c d \$	$a[2, c] = s6$	shift	
3	\$ a c	0 2 6	c d \$	$a[6, c] = s6$	shift	
4	\$ a c c	0 2 6 6	d \$	$a[6, d] = s5$	shift	
5	\$ a c c d	0 2 6 6 5	\$	$a[5, \$] = r4$ $g[6, A] = 7$	reduce	A → d
6	\$ a c c A	0 2 6 6 7	\$	$a[7, \$] = r3$ $g[6, A] = 7$	reduce	A → c A
7	\$ a c A	0 2 6 7	\$	$a[7, \$] = r3$ $g[2, A] = 4$	reduce	A → c A
8	\$ a A	0 2 4 <sup>3</sup>	\$	$a[4, \$] = r1$ <sup>1</sup> $g[0, S] = 1$	reduce	S → <sup>2</sup> a A
9	\$ S 4 ↑	0 <span style="border: 1px solid red;">1</span> 5	\$	$a[1, \$] = acc$	accept	

在parsing时辅助理解，无实际作用。实际上用于存储结果 Page 45/91

区别：一行有reduce就全行是reduce，依据：填的越精准，冲突越小；在SLR只填follow的

## Simple LR (SLR) Parsing Table

State	ACTION					GOTO		
	a	b	c	d	\$	S	A	B
0	s2	s3				1		
1					acc			
2			s6	s5			4	
3			s10	s9				8
4					r1			
5					r4			
6			s6	s5			7	
7					r3			
8					r2			
9					r6			
10			s10	s9				11
11					r5			

SLR(1) simply uses **1** lookahead to decide reducing  
(Lookaheads must be in the FOLLOW set of the reduced symbol)

# Difference between LR(0) and SLR(1)

## ○ Parsing with the LR(0) parsing table

Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	<b>a d d \$</b>	$a[0, \mathbf{a}] = s2$	shift	
2	\$ <b>a</b>	0 2	<b>d d \$</b>	$a[2, \mathbf{d}] = s5$	shift	
3	\$ <b>a d</b>	0 2 5	<b>d \$</b>	$a[5, \mathbf{d}] = r4, g[2, A] = 4$	reduce	$A \rightarrow \mathbf{d}$
4	\$ <b>a A</b>	0 2 4	<b>d \$</b>	$a[4, \mathbf{d}] = r1, g[0, S] = 1$	reduce	$S \rightarrow \mathbf{a} A$
5	\$ <b>S</b>	0 1	<b>d \$</b>	$a[1, \mathbf{d}] = \text{empty}$	error	

## ○ Parsing with the SLR(1) parsing table

Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	<b>a d d \$</b>	$a[0, \mathbf{a}] = s2$	shift	
2	\$ <b>a</b>	0 2	<b>d d \$</b>	$a[2, \mathbf{d}] = s5$	shift	
3	\$ <b>a d</b>	0 2 5	<b>d \$</b>	$a[5, \mathbf{d}] = \text{empty}$	error	

差别是报错速度的快慢，但一定会报错；

# A More Complicated Example

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- Consider the **unambiguous** grammar for expressions

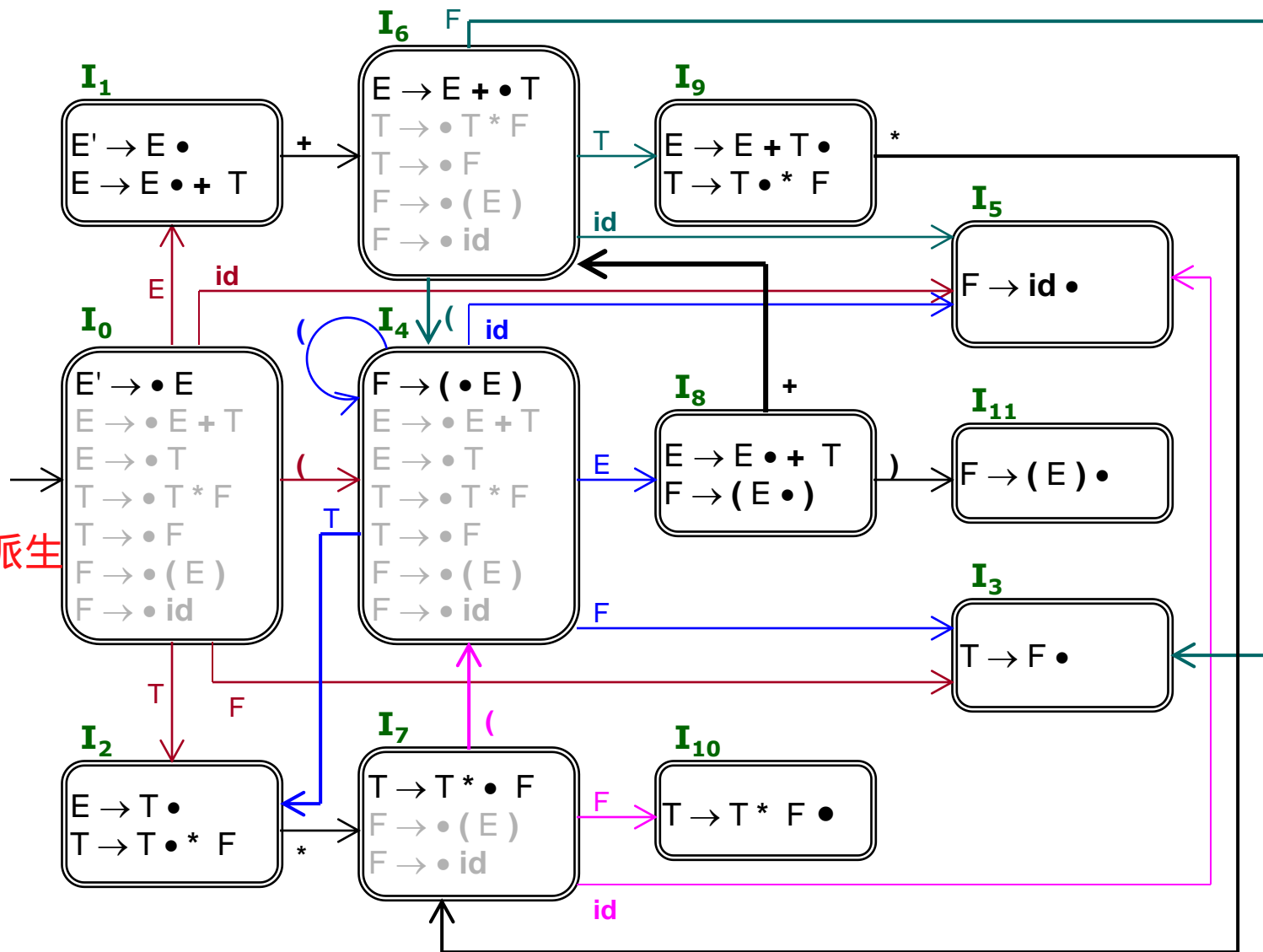
$$E \rightarrow E + T \mid T$$
$$T \rightarrow T * F \mid F$$
$$F \rightarrow ( E ) \mid \mathbf{id}$$

- Augmented grammar (numbered)

$$(0) \quad E' \rightarrow E$$
$$(1) \quad E \rightarrow E + T$$
$$(2) \quad E \rightarrow T$$
$$(3) \quad T \rightarrow T * F$$
$$(4) \quad T \rightarrow F$$
$$(5) \quad F \rightarrow ( E )$$
$$(6) \quad F \rightarrow \mathbf{id}$$



不断进行派生



DFA recognizing all viable prefixes

# FIRST() and FOLLOW() Sets

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- From the previous lectures, it is easy to calculate the following sets:
  - $\text{FIRST}(E) = \{ (, \text{id} \}$
  - $\text{FIRST}(T) = \{ (, \text{id} \}$
  - $\text{FIRST}(F) = \{ (, \text{id} \}$
  - $\text{FOLLOW}(E) = \{ +, ), \$ \}$
  - $\text{FOLLOW}(T) = \{ +, *, ), \$ \}$
  - $\text{FOLLOW}(F) = \{ +, *, ), \$ \}$

考试：

增广文法、（求follow）、画出DFA、填写parsing table、问一个语句的工作过程

或者只是简单问是不是SLR，还是要重复上述过程

# SLR(1) Parsing Table

State	ACTION						GOTO		
	id	+	*	(	)	\$	E	T	F
0	s5			s4			1	2	3
1		s6				acc			
2		r2	s7		r2	r2	只填E的follow		
3		r4	r4		r4	r4			
4	s5			s4			8	2	3
5		r6	r6		r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6			s11				
9		r1	s7		r1	r1	只填E的follow		
10		r3	r3		r3	r3			
11		r5	r5		r5	r5			

# This Is Not an LR(0) Grammar!

State	ACTION						GOTO		
	id	+	*	(	)	\$	E	T	F
0	s5			s4			1	2	3
1		s6				acc			
2	r2	r2	s7/r2	r2	r2	r2	全行填reduce		
3	r4	r4	r4	r4	r4	r4			
4	s5			s4			8	2	3
5	r6	r6	r6	r6	r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6			s11				
9	r1	r1	s7/r1	r1	r1	r1			
10	r3	r3	r3	r3	r3	r3			
11	r5	r5	r5	r5	r5	r5			



## 4. More Powerful LR Parsing

---

- A Grammar That Is Not SLR(1)
- LR(1) Parsing Table
- LALR(1) Parsing Table
- Conflicts in LALR(1) Parsing

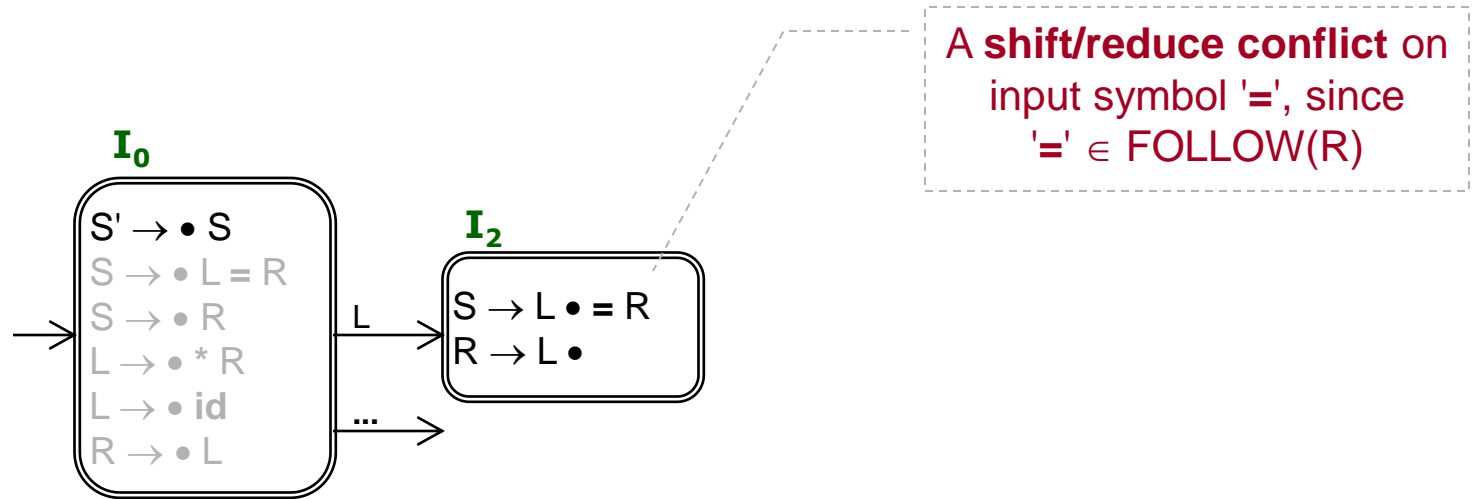
# An Unambiguous But Not SLR(1) Grammar

---

- Consider the unambiguous grammar, which is not SLR(1):

$$S \rightarrow L = R \mid R$$
$$L \rightarrow * R \mid \mathbf{id}$$
$$R \rightarrow L$$

# Conflicts in Items



Part of the DFA recognizing all viable prefixes

# Motivation of LR(1) Parsing

## ○ How to make use of the lookahead?

- **LR(0)**: does not use the lookahead.
  - All columns are filled with the same reduction.
- **SLR(1)**: simply make use of the lookahead.
  - Only columns in the FOLLOW set are filled.
  - More accurate than LR(0), thus less conflicts.
- More powerful LR parsing – **LR(1)** 最精准，代价大
  - Only columns (symbols) that can follow the viable prefixes are filled. follow所有活前缀
  - More accurate than SLR(1).
- Trade-off – **LALR(1)**
  - More efficient but less powerful than LR(1).
  - More powerful than SLR(1).





# Definition: Valid LR(1) Item

- The definition of a valid item
  - Item  $[A \rightarrow \beta_1 \bullet \beta_2, a]$  is valid for a viable prefix  $\alpha\beta_1$ , if there exists a derivation
$$S' \Rightarrow_{rm}^* \alpha A \omega \Rightarrow_{rm} \alpha \beta_1 \beta_2 \omega$$
where  $\omega$  starts with  $a$ , or  $\omega = \varepsilon \wedge a = \$$ .

区别

# Theorem 1 on Valid LR(1) Items

- Foundation of closure(), which is used to construct the states of DFA.

- If  $[A \rightarrow \beta_1 \bullet B \beta_2, a]$  is a valid item for  $\alpha\beta_1$ , and  $B \rightarrow \gamma$  is a production, then  $[B \rightarrow \bullet \gamma, b]$  is also a valid item for  $\alpha\beta_1$ , where  $b \in \text{FIRST}(\beta_2 a)$ .

考试易出错的是a

- [Proof]

- $S' \Rightarrow_{rm}^* \alpha A a \omega \Rightarrow_{rm} \alpha \beta_1 B \beta_2 a \omega$  (definition)
- $\Rightarrow_{rm}^* \alpha \beta_1 B b \delta$  (suppose  $\beta_2 a \omega \Rightarrow_{rm}^* b \delta$ )
- $\Rightarrow_{rm} \alpha \beta_1 \gamma b \delta$  (we have  $B \rightarrow \gamma$ )
- $[B \rightarrow \bullet \gamma, b]$  is valid for  $\alpha\beta_1$  (definition)

# Theorem 2 on Valid LR(1) Items

---

- Foundation of goto(), which is used to construct the transitions of DFA.
- If  $[A \rightarrow \beta_1 \bullet X \beta_2, a]$  is a valid item for  $\alpha\beta_1$ , then  $[A \rightarrow \beta_1 X \bullet \beta_2, a]$  is a valid item for  $\alpha\beta_1 X$ .
- [Proof]
  - $S' \Rightarrow_{rm}^* \alpha A a \omega \Rightarrow_{rm} \alpha \beta_1 X \beta_2 a \omega$  (definition)
  - $S' \Rightarrow_{rm}^* \alpha A a \omega \Rightarrow_{rm} \alpha \beta_1 X \beta_2 a \omega$  (definition)
  - $[A \rightarrow \beta_1 X \bullet \beta_2, a]$  is valid for  $\alpha\beta_1 X$  (definition)

# An Example

---

- Consider the following grammar

$$(0) S' \rightarrow S$$

$$(1) S \rightarrow C C$$

$$(2) C \rightarrow \mathbf{c} C$$

$$(3) C \rightarrow \mathbf{d}$$

# FIRST() and FOLLOW() Sets

- It is easy to calculate the following sets:

- $\text{FIRST}(S) = \text{FIRST}(C) = \{ \mathbf{c}, \mathbf{d} \}$

- $\text{FOLLOW}(S) = \{ \$ \}$  这些已经不care

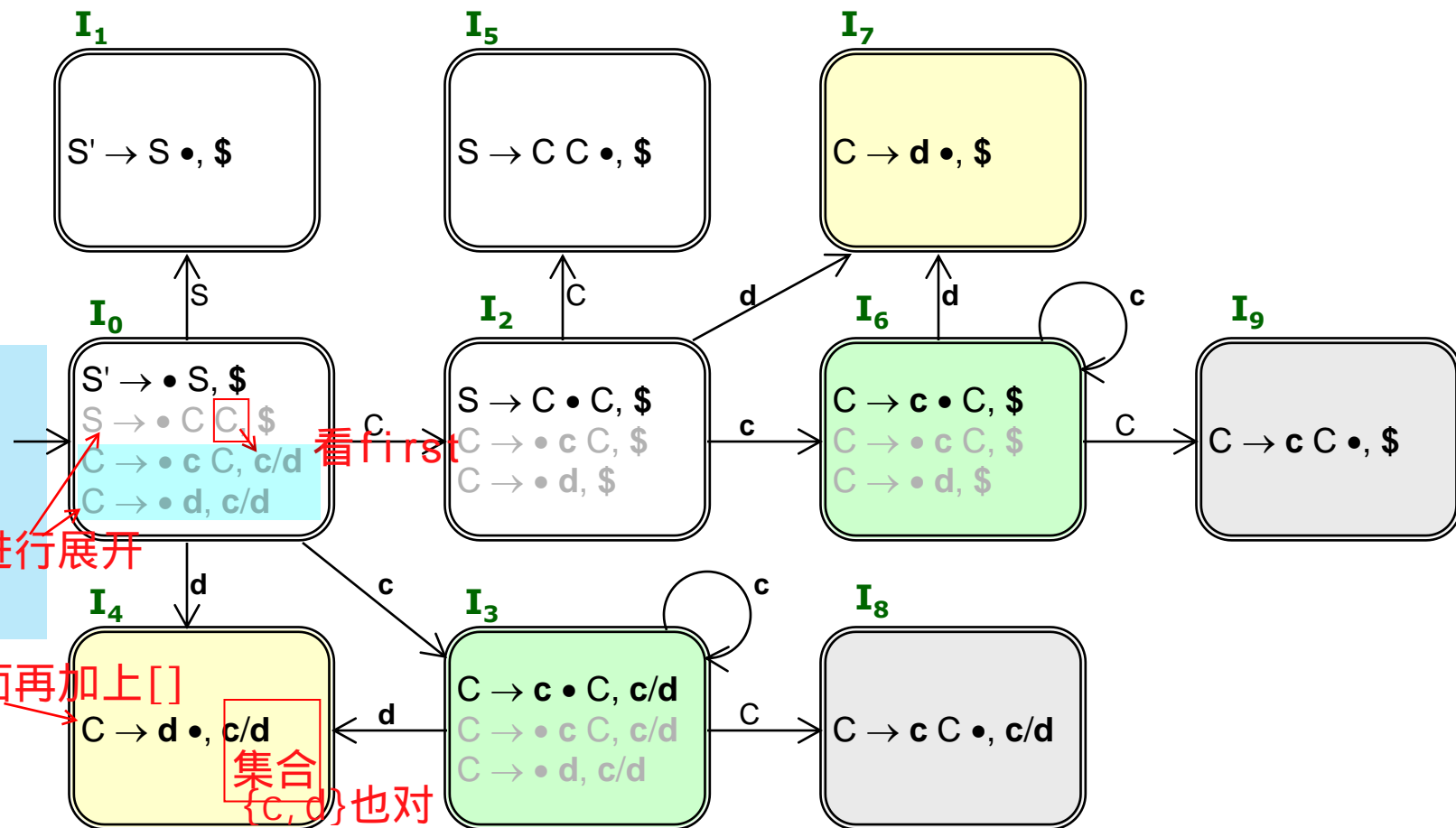
- $\text{FOLLOW}(C) = \{ \mathbf{c}, \mathbf{d}, \$ \}$

这时看的是first

SLR看的是FOLLOW

- $\text{FIRST}(S) = \text{FIRST}(C) = \{c, d\}$

parsing table 实际两张, 只是overloading



因为augmentation, 所以有\$  
保证S不在其他的右部

DFA recognizing all viable prefixes

活前缀

DFA可以识别i fuxi lou

结构错误很严重，要注意

# LR(1) Parsing Table

State	ACTION			GOTO	
	c	d	\$	S	C
0	s3	s4		1	2
1			acc		
2	s6	s7			5
3	s3	s4			8
4	r3	r3			
5			r1		
6	s6	s7			9
7			r3		
8	r2	r2			
9			r2		

# LALR(1) Parsing Table

- Lookahead-LR parsing in practice
    - Number of states, such as C or Pascal
      - LR(0) = SLR(1): several hundreds.
      - LR(1): several thousands (10 times).
    - Strategy for LALR(1): merge the states with the same **core**. Lookahead LR(1)
      - E.g.  $I_3$  and  $I_6$ ,  $I_4$  and  $I_7$ ,  $I_8$  and  $I_9$
      - Lookaheads of the same item are merged.
      - GOTO() depends only on the core.
- 只是因为Lookahead不同而分开，其他都一样，所以合并在一起



# LALR(1) vs. LR(1)

---

- The merge will never produce **new** shift-reduce conflicts

LR1还是可能有冲突

- Suppose in the merged state
  - $[A \rightarrow \alpha \bullet, a]$  calls for a reduction
  - $[B \rightarrow \beta \bullet a \gamma, b]$  calls for a shift
- Since the original states have the same core, there must be some state have
  - $[A \rightarrow \alpha \bullet, a]$  calls for a reduction
  - $[B \rightarrow \beta \bullet a \gamma, c]$  calls for a shift (for some **c**)
- Then the original state already has conflicts.

# LALR(1) vs. LR(1) (cont')

---

- But the merge will produce **new** reduce-reduce conflicts

- For example

$S' \rightarrow S$

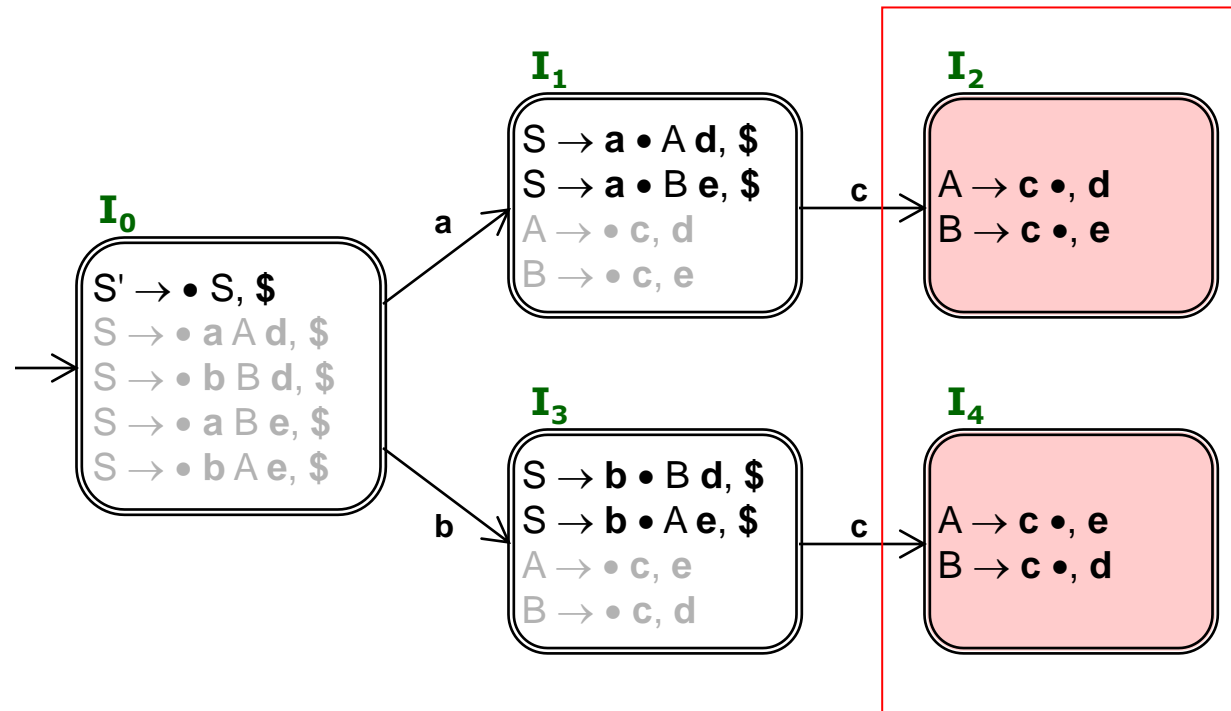
$S \rightarrow aAd \mid bBd \mid aBe \mid bAe$

$A \rightarrow c$

$B \rightarrow c$

- $\{[A \rightarrow c \bullet, d], [B \rightarrow c \bullet, e]\}$  is valid for viable prefix  $ac$ ,  $\{[A \rightarrow c \bullet, e], [B \rightarrow c \bullet, d]\}$  is valid for viable prefix  $bc$ . But the merge has conflicts:
  - $\{[A \rightarrow c \bullet, d/e], [B \rightarrow c \bullet, d/e]\}$

# Example: New Conflicts in LALR(1)



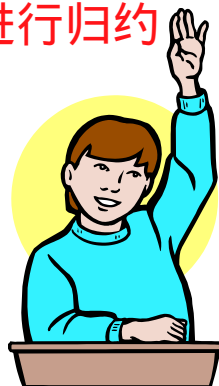
Part of the DFA recognizing all viable prefixes

# More Efficient Algorithm to Construct LALR(1) Parsing Tables

- Just feel free to ignore it.

1. 栈和输入合并后一直是右句式，规范句型
2. LR(0)：全行为reduce - rr冲突、rs冲突-》那么就不是LR(0)
3. SLR：A  $\rightarrow$  aB : follow(A) 才进行归约
4. 上面两个表和LALR的大小一样
5. 自动产生-----yacc：LALR； lex

DFA :  
LR0  
SLR多个产生式  
LR1



But why do you  
ignore it?

简洁，但又二义性

## 5. Ambiguity in LR Parsing

---

- Trade-off and consequence for ambiguity in LR parsing
  - Resolving ambiguities at the grammar level
    - Pros and cons? 简单，但是文法臃肿
  - Resolving ambiguities at the parsing table level
    - Pros and cons? 额外约束
  - Resolving ambiguities at the source code level
    - Pros and cons? 最灵活，最累

二义性有两种：

先天：语言的二义性

后天：表达式/文法的二义性

yacc：要求LALR，因此写DNF的时候需要改文法使之满足LALR文法。考试则不要求改造

# Ambiguous Expression Grammar

---

- Given the ambiguous grammar

$$(0) E' \rightarrow E$$

$$(1) E \rightarrow E + E$$

$$(2) E \rightarrow E * E$$

$$(3) E \rightarrow ( E )$$

$$(4) E \rightarrow \mathbf{id}$$



# SLR(1) Parsing Table

State	ACTION						GOTO
	id	+	*	(	)	\$	E
0	s3			s2			1
1		s4	s5			acc	
2	s3			s2			6
3		r4	r4		r4	r4	
4	s3			s2			7
5	s3			s2			8
6		s4	s5		s9		
7		r1/s4	r1/s5		r1	r1	
8		r2/s4	r2/s5		r2	r2	
9		r3	r3		r3	r3	

在分析表上消除二义性

*Resolve ambiguities  
at the parsing table level*



# Dangling-else Grammar

---

- Given the ambiguous grammar

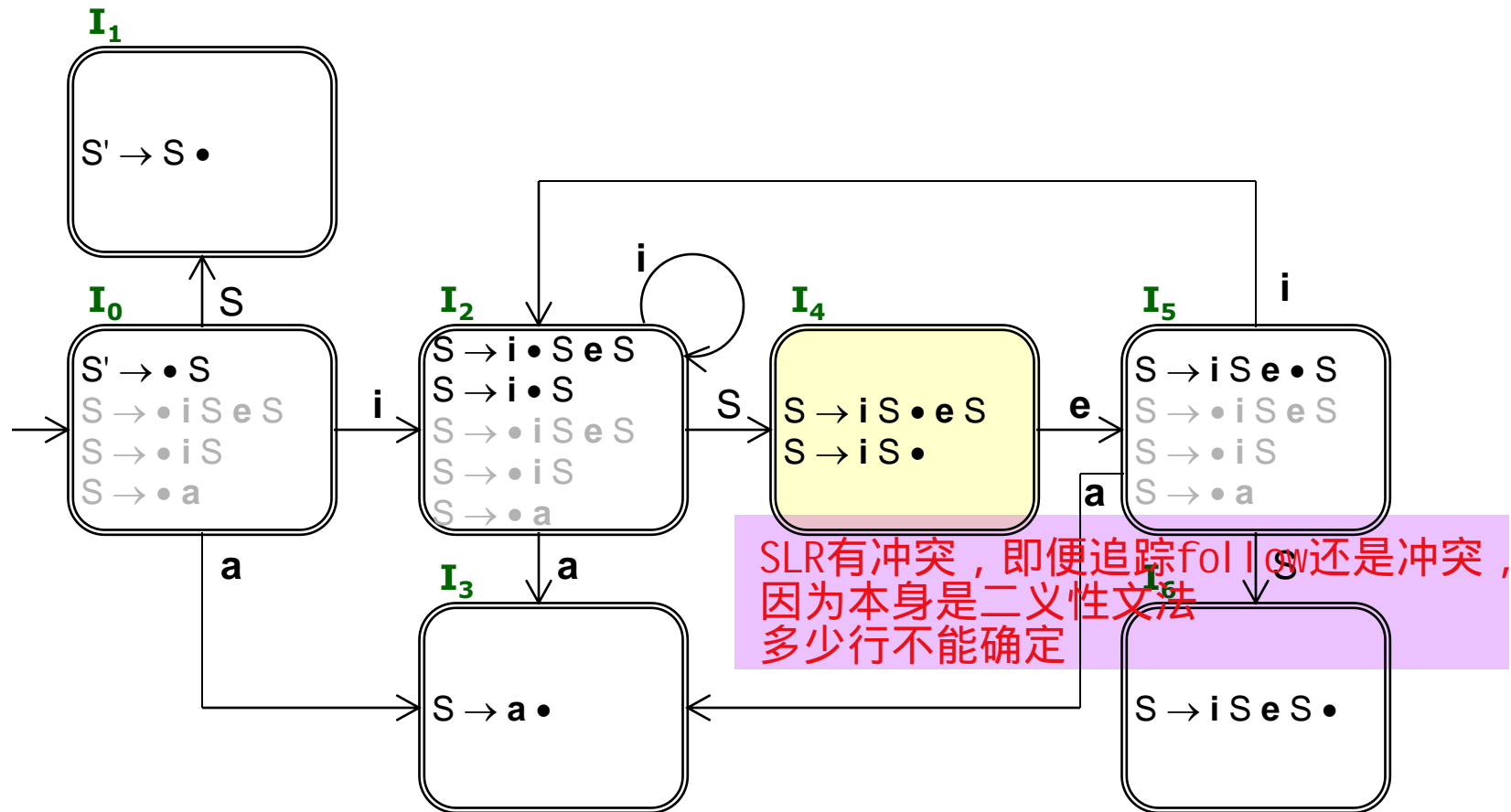
$$(0) S' \rightarrow S$$

$$(1) S \rightarrow i S e S$$

$$(2) S \rightarrow i S$$

$$(3) S \rightarrow a$$

# DFA Recognizing All Viable Prefixes



*shift-reduce conflict*

# SLR(1) Parsing Table

State	ACTION				GOTO
	i	e	a	\$	S
0	s2		s3		1
1				acc	
2	s2		s3		4
3		r3		r3	
4		r2/s5		r2	
5	s2		s3		6
6		r1		r1	

*Resolve ambiguities  
at the parsing table level*

退回多少格，进入新状态的时候容易出现错误  
LR(1)很重点

# Parsing a Sentence

Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	<b>i i a e a \$</b>	$a[0, i] = s2$	shift	
2	<b>\$ i</b>	0 2	<b>i a e a \$</b>	$a[2, i] = s2$	shift	
3	<b>\$ i i</b>	0 2 2	<b>a e a \$</b>	$a[2, a] = s3$	shift	
4	<b>\$ i i a</b>	0 2 2 3	<b>e a \$</b>	$a[3, e] = r3$ $g[2, S] = 4$	reduce	$S \rightarrow a$
5	<b>\$ i i S</b>	0 2 2 4	<b>e a \$</b>	$a[4, e] = s5$	shift	
6	<b>\$ i i S e</b>	0 2 2 4 5	<b>a \$</b>	$a[5, a] = s3$	shift	
7	<b>\$ i i S e a</b>	0 2 2 4 5 3	<b>\$</b>	$a[3, \$] = r3$ $g[5, S] = 6$	reduce	$S \rightarrow a$
8	<b>\$ i i S e S</b>	0 2 2 4 5 6	<b>\$</b>	$a[6, \$] = r1$ $g[2, S] = 4$	reduce	$S \rightarrow i S e S$
9	<b>\$ i S</b>	0 2 4	<b>\$</b>	$a[4, \$] = r2$ $g[0, S] = 1$	reduce	$S \rightarrow i S$
10	<b>\$ S</b>	0 1	<b>\$</b>	$a[1, \$] = acc$	accept	

## 6. Error Recovery in LR Parsing

---

- For errors in an input sentence
  - All errors will be found by all LR parsers
    - If we can construct a parsing table without conflicts.
  - More reductions before reporting an error
    - $LR(0) \geq SLR(1) \geq LALR(1) \geq LR(1)$
    - But all of them will never shift an erroneous input symbol onto the stack.

错误都会被找出来，  
只是时间不同  
是LR0就必定是后三者  
是SLR就必定是后两者  
是LALR就必定是LR1

# Review: Error Recovery Techniques

---

- Panic-Mode Error Recovery
  - Skip inputs until synchronizing token found.
- Phrase-Level Error Recovery
  - Assign each empty entry a specific error routine. 内部节点就是phrase
- Error-Productions 精准报错与恢复，需要事先直到出错模式  
耗时较大且性价比不高
  - Suitable for common errors but not all errors.
- Global-Correction
  - Globally analyze the input to find the error.
  - Expensive and not in practice.

考试不好考

# Panic-Mode Error Recovery

- 一路退到有接受A出去的状态为止
- Pop until a state **s** with a GOTO() on a particular nonterminal **A** is found.
  - Usually **A** represents major constructs, e.g. *stmt*, *expr*, or *block*.
  - It indicates that the construct A has errors.
- Push GOTO(**s**, **A**).
- 0 or more lookaheads are then discarded, until a symbol that can follow **A**.

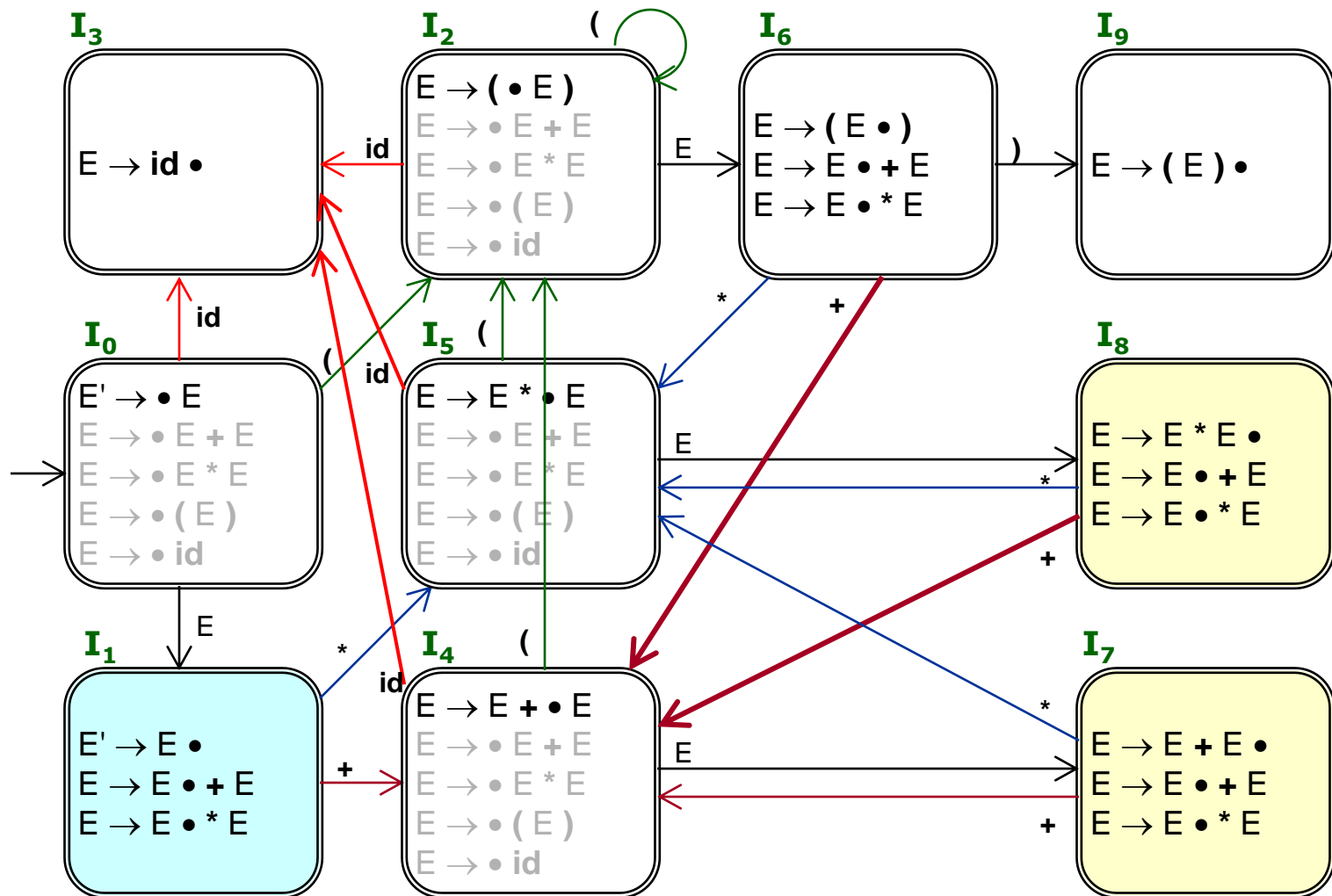
It is easier to understand if we look from the viewpoint of DFA

# Phrase-Level Error Recovery

---

- Examine each empty entry, and assign it a pointer to a specific error-handling routine. 见后面的表格
- Ad hoc: depending on the usage of the language.





The Previous DFA recognizing all viable prefixes

# The Previous Parsing Table

n+m  
除\$外的共同  
构成GOTO表

State	ACTION						GOTO
	id	+	*	(	)	\$	E
0	s3	e1	e1	s2	e2	e1	1
1	e3	s4	s5	e3	e2	acc	
2	s3	e1	e1	s2	e2	e1	6
3	r4	r4	r4	r4	r4	r4	
4	s3	e1	e1	s2	e2	e1	7
5	s3	e1	e1	s2	e2	e1	8
6	e3	s4	s5	e3	s9	e4	
7	r1	r1	s5	r1	r1	r1	
8	r2	r2	r2	r2	r2	r2	
9	r3	r3	r3	r3	r3	r3	

全部填满去reduce还是会报错

Postpone error detection until one or more reductions are made

# Error-Handling Routines

---

- e1: an operand ('id' or '(') is expected.
  - **push** state 3; // add a symbol 'id'
- e2: unbalanced right parenthesis.
  - **drop** one lookahead; // remove ')'
- e3: an operator is expected.
  - **push** state 4; // add a symbol '+'
- e4: a right parenthesis is expected.
  - **push** state 9; // add a symbol ')'

# Parsing an Erroneous Input

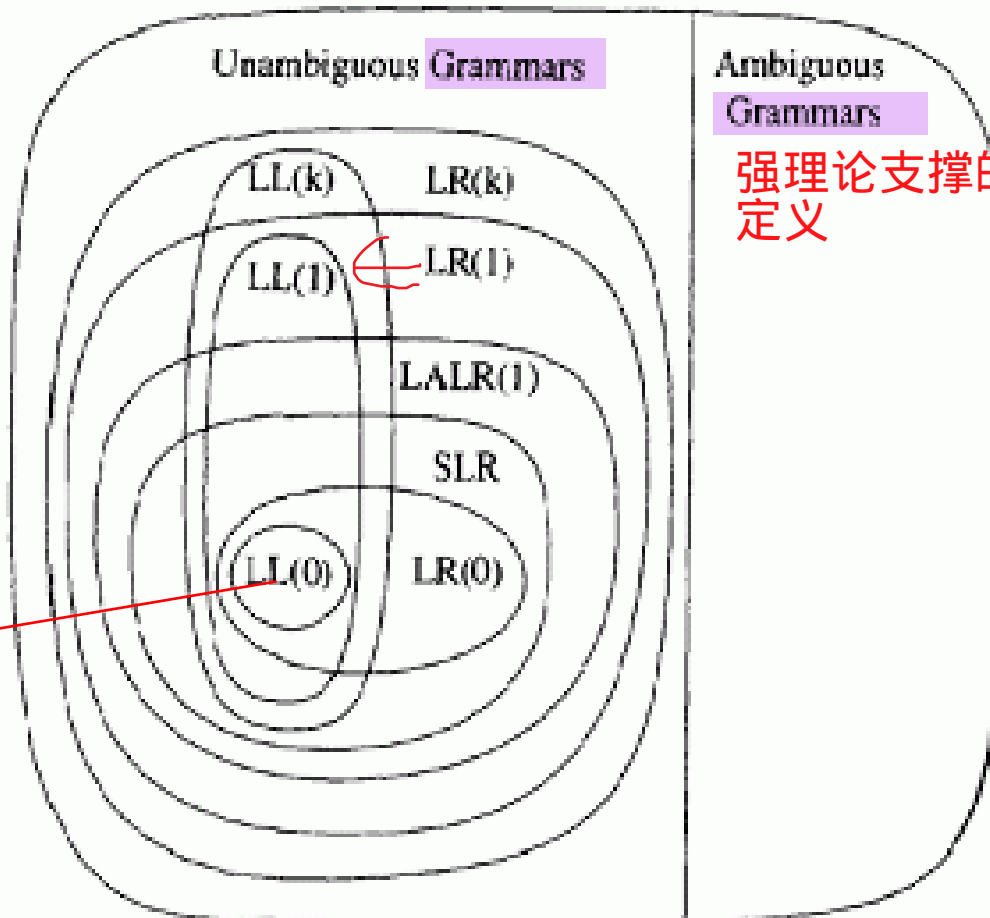
Step	Symbol	State	Input	Reference	Action	Output
1	\$	0	<b>id + ) \$</b>	$a[0, \text{id}] = s3$	shift	
2	\$ <b>id</b>	0 3	<b>+ ) \$</b>	$a[3, +] = r4$ $g[0, E] = 1$	reduce	$E \rightarrow \text{id}$
3	\$ E	0 1	<b>+ ) \$</b>	$a[1, +] = s4$	shift	
4	\$ E +	0 1 4	<b>) \$</b>	$a[4, )] = e2$	drop	Unbalanced ')'
5	\$ E +	0 1 4	<b>\$</b>	$a[4, \$] = e1$	push 3	Operand expected
6	\$ E + <b>id</b>	0 1 4 3	<b>\$</b>	$a[3, \$] = r4$ $g[4, E] = 7$	reduce	$E \rightarrow \text{id}$
7	\$ E + E	0 1 4 7	<b>\$</b>	$a[7, \$] = r1$ $g[0, E] = 1$	reduce	$E \rightarrow E + E$
8	\$ E	0 1	<b>\$</b>	$a[1, \$] = \text{acc}$	end	

# Conclusions:

## Context-Free Grammar Classification

LR能处理的更多2  
LL中没有状态的概念

用固定的产生式derive



强理论支撑的都是易错点  
定义

# Exercise 7.1

---

- Consider the grammar

$S \rightarrow (SR \mid a$

$R \rightarrow ,SR \mid )$

- Try to construct an SLR(1) parsing table for the grammar, and see if there are conflicts in the parsing table.

要求画才画

## Exercise 7.2

---

- Consider the grammar

$$S \rightarrow S a b \mid a R$$
$$R \rightarrow S \mid a$$

Is the grammar an SLR(1) grammar? and why?

DFA画出说哪里有就行  
画局部 ->...  
哪里有冲突

## Exercise 7.3

---

- Consider the grammar

$$S \rightarrow A$$

$$A \rightarrow BA \mid \varepsilon$$

$$B \rightarrow aB \mid b$$

- Prove that the grammar is an LR(1) grammar.
- Construct an LR(1) parsing table for the grammar.
- Show the detailed parsing procedure for the sentence **abab**, following the style in slides of this lecture.



## Exercise 7.4\*

---

- (DBv2, pp.278, ex.4.7.4) Show that the grammar

$$S \rightarrow A a \mid b A c \mid d c \mid b d a$$

$$A \rightarrow d$$

is LALR(1) but not SLR(1).

不用画表，局部DFA给出结论就好

最核心的内容结束

11-12 test全部内容，题目会难的，出个难的

# Further Reading

---

- Dragon Book, 2<sup>nd</sup> Edition (DBv2)
  - Comprehensive Reading:
    - Section 4.6 on SLR(1) parsing.
    - Section 4.7 on LR(1) and LALR(1) parsing.
    - Section 4.8.1-4.8.2 on ambiguities in LR parsing.
  - Skip Reading:
    - Section 4.8.3 on error recovery in LR parsing.

# Enjoy the Course!

---

