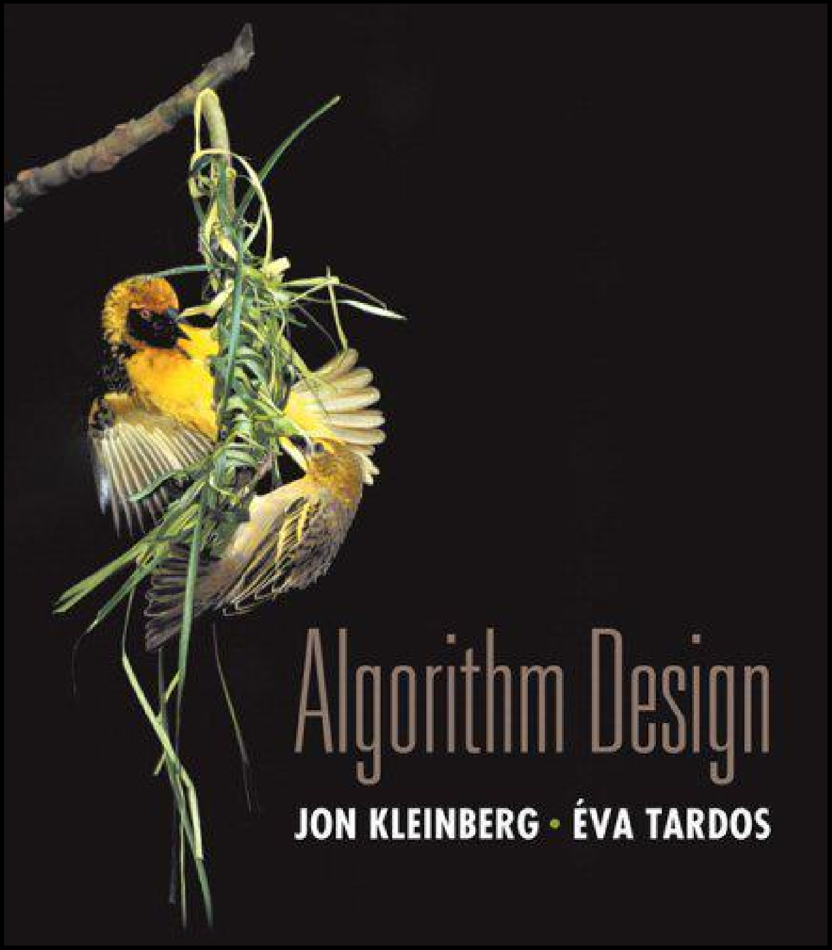


Chapter 5

Divide and Conquer

Slides by Kevin Wayne.

5.6 Convolution and FFT

Fast Fourier Transform: Applications

The FFT is one of the truly great computational developments of this [20th] century. It has changed the face of science and engineering so much that it is not an exaggeration to say that life as we know it would be very different without the FFT. *-Charles van Loan*

Polynomials: Coefficient Representation

Polynomial. [coefficient representation]

$$A(x) = a_0 + a_1 x + a_2 x^2 + \cdots + a_{n-1} x^{n-1}$$

$$B(x) = b_0 + b_1 x + b_2 x^2 + \cdots + b_{n-1} x^{n-1}$$

Add: O(n) arithmetic operations.

$$A(x) + B(x) = (a_0 + b_0) + (a_1 + b_1) x + \cdots + (a_{n-1} + b_{n-1}) x^{n-1}$$

Evaluate: O(n) using Horner's method.

$$A(x) = a_0 + (x(a_1 + x(a_2 + \cdots + x(a_{n-2} + x(a_{n-1}))\cdots))$$

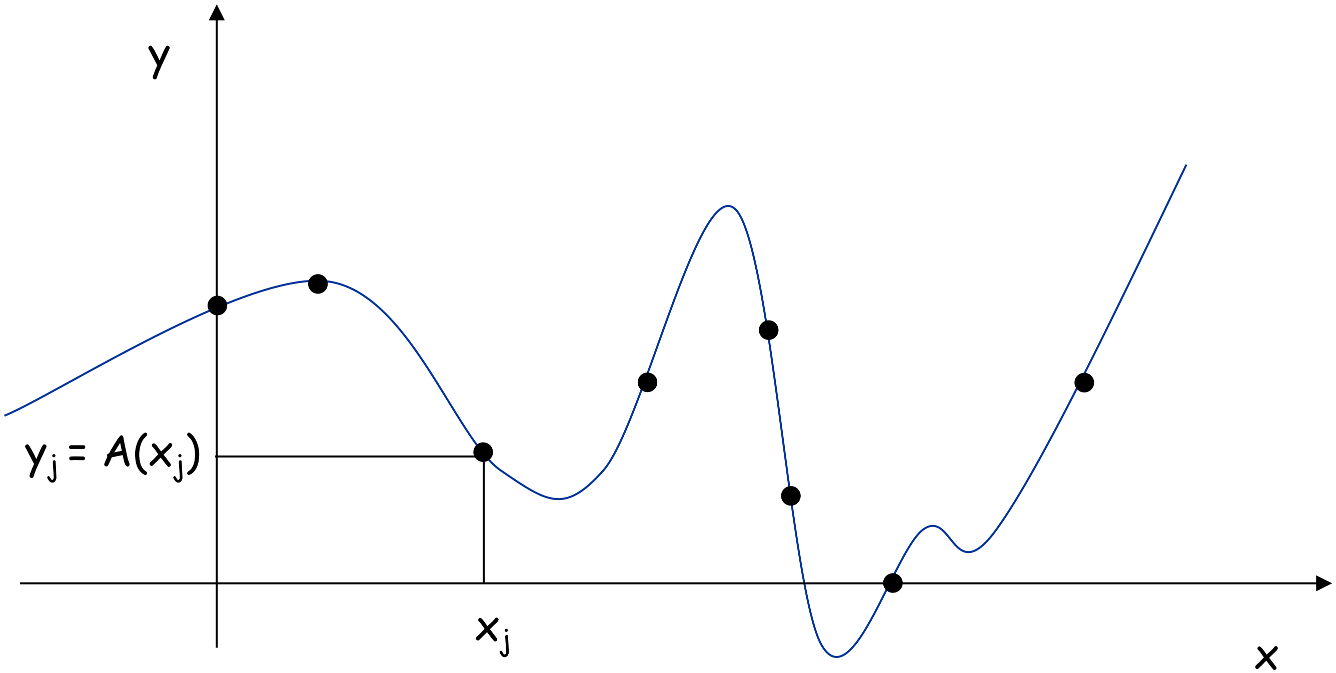
Multiply (convolve): $O(n^2)$ using brute force.

$$A(x) \times B(x) = \sum_{i=0}^{2n-2} c_i x^i, \text{ where } c_i = \sum_{j=0}^{i} a_j b_{i-j}$$

Polynomials: Point-Value Representation

Fundamental theorem of algebra. [Gauss, PhD thesis] A degree n polynomial with complex coefficients has n complex roots.

Corollary. A degree n-1 polynomial $A(x)$ is uniquely specified by its evaluation at n distinct values of x.



Polynomials: Point-Value Representation

Polynomial. [point-value representation]

$$A(x): \ (x_0, y_0), \ \ldots, (x_{n-1}, y_{n-1})$$
$$B(x): \ (x_0, \ z_0), \ \ldots, (x_{n-1}, z_{n-1})$$

Add: O(n) arithmetic operations.

$$A(x)+B(x): \ \ (x_0, y_0+z_0), \ldots, (x_{n-1}, y_{n-1}+z_{n-1})$$

Multiply: O(n), but need 2n-1 points.

$$A(x) \times B(x): \ \ (x_0, y_0 \times z_0), \ldots, (x_{2n-1}, y_{2n-1} \times z_{2n-1})$$

Evaluate: $O(n^2)$ using Lagrange's formula.

$$A(x) = \sum_{k=0}^{n-1} y_k \frac{\prod_{j \neq k} (x - x_j)}{\prod_{j \neq k} (x_k - x_j)}$$

Converting Between Two Polynomial Representations

Tradeoff. Fast evaluation or fast multiplication. We want both!

Representation	Multiply	Evaluate
Coefficient	$O(n^2)$	$O(n)$
Point-value	$O(n)$	$O(n^2)$

Goal. Make all ops fast by efficiently converting between two representations.

$$a_0, a_1, \ldots, a_{n-1} \rightleftarrows (x_0, y_0), \ldots, (x_{n-1}, y_{n-1})$$

coefficient representation

point-value representation

Converting Between Two Polynomial Representations: Brute Force

Coefficient to point-value. Given a polynomial $a_0 + a_1 x + \ldots + a_{n-1} x^{n-1}$, evaluate it at n distinct points $x_0, \ldots, x_{n-1}$.

$$\begin{bmatrix} y_0 \\ y_1 \\ y_2 \\ \vdots \\ y_{n-1} \end{bmatrix} = \begin{bmatrix} 1 & x_0 & x_0^2 & \cdots & x_0^{n-1} \\ 1 & x_1 & x_1^2 & \cdots & x_1^{n-1} \\ 1 & x_2 & x_2^2 & \cdots & x_2^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_{n-1} & x_{n-1}^2 & \cdots & x_{n-1}^{n-1} \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ \vdots \\ a_{n-1} \end{bmatrix}$$

$O(n^2)$ for matrix-vector multiply

$O(n^3)$ for Gaussian elimination

Vandermonde matrix is invertible iff x_i distinct

Point-value to coefficient. Given n distinct points $x_0, \ldots, x_{n-1}$ and values $y_0, \ldots, y_{n-1}$, find unique polynomial $a_0 + a_1 x + \ldots + a_{n-1} x^{n-1}$ that has given values at given points.

Coefficient to Point-Value Representation: Intuition

Coefficient to point-value. Given a polynomial $a_0 + a_1 x + \ldots + a_{n-1} x^{n-1}$, evaluate it at n distinct points $x_0, \ldots, x_{n-1}$.

Divide. Break polynomial up into even and odd powers.

- $A(x) = a_0 + a_1x + a_2x^2 + a_3x^3 + a_4x^4 + a_5x^5 + a_6x^6 + a_7x^7$.
- $A_{even}(x) = a_0 + a_2x + a_4x^2 + a_6x^3$.
- $A_{odd}(x) = a_1 + a_3x + a_5x^2 + a_7x^3$.
- $A(x) = A_{even}(x^2) + x\, A_{odd}(x^2)$.
- $A(-x) = A_{even}(x^2) - x\, A_{odd}(x^2)$.

Intuition. Choose two points to be ± 1.

- $A(1) = A_{even}(1) + 1\, A_{odd}(1)$.
- $A(-1) = A_{even}(1) - 1\, A_{odd}(1)$.

Can evaluate polynomial of degree $\leq n$ at 2 points by evaluating two polynomials of degree $\leq \frac{1}{2}n$ at 1 point.

Coefficient to Point-Value Representation: Intuition

Coefficient to point-value. Given a polynomial $a_0 + a_1 x + \ldots + a_{n-1} x^{n-1}$, evaluate it at n distinct points $x_0, \ldots, x_{n-1}$.

Divide. Break polynomial up into even and odd powers.

- $A(x) = a_0 + a_1x + a_2x^2 + a_3x^3 + a_4x^4 + a_5x^5 + a_6x^6 + a_7x^7$.
- $A_{even}(x) = a_0 + a_2x + a_4x^2 + a_6x^3$.
- $A_{odd}(x) = a_1 + a_3x + a_5x^2 + a_7x^3$.
- $A(x) = A_{even}(x^2) + x\, A_{odd}(x^2)$.
- $A(-x) = A_{even}(x^2) - x\, A_{odd}(x^2)$.

Intuition. Choose four points to be ± 1, $\pm i$.

- $A(1) = A_{even}(1) + 1\, A_{odd}(1)$.
- $A(-1) = A_{even}(1) - 1\, A_{odd}(1)$.
- $A(i) = A_{even}(-1) + i\, A_{odd}(-1)$.
- $A(-i) = A_{even}(-1) - i\, A_{odd}(-1)$.

Can evaluate polynomial of degree $\leq n$ at 4 points by evaluating two polynomials of degree $\leq \frac{1}{2}n$ at 2 points.

Discrete Fourier Transform

Coefficient to point-value. Given a polynomial $a_0 + a_1 x + ... + a_{n-1} x^{n-1}$, evaluate it at n distinct points $x_0, \dots, x_{n-1}$.

Key idea: choose $x_k = \omega^k$ where ω is principal n^{th} root of unity.

$$\begin{bmatrix} y_0 \\ y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_{n-1} \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 & \cdots & 1 \\ 1 & \omega^1 & \omega^2 & \omega^3 & \cdots & \omega^{n-1} \\ 1 & \omega^2 & \omega^4 & \omega^6 & \cdots & \omega^{2(n-1)} \\ 1 & \omega^3 & \omega^6 & \omega^9 & \cdots & \omega^{3(n-1)} \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{n-1} & \omega^{2(n-1)} & \omega^{3(n-1)} & \cdots & \omega^{(n-1)(n-1)} \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ \vdots \\ a_{n-1} \end{bmatrix}$$

Discrete Fourier transform

Fourier matrix F_n

Roots of Unity

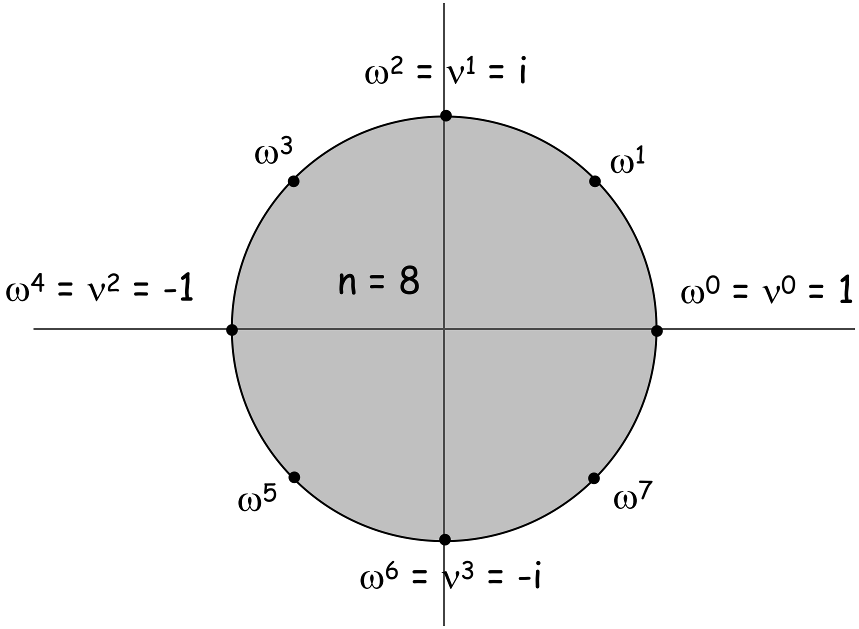
Def. An n^{th} root of unity is a complex number x such that $x^n = 1$.

Fact. The n^{th} roots of unity are: $\omega^0, \omega^1, \ldots, \omega^{n-1}$ where $\omega = e^{2\pi i / n}$.

Pf. $(\omega^k)^n = (e^{2\pi i k / n})^n = (e^{\pi i})^{2k} = (-1)^{2k} = 1$.

Fact. The $\frac{1}{2}n^{th}$ roots of unity are: $\nu^0, \nu^1, \ldots, \nu^{n/2-1}$ where $\nu = e^{4\pi i / n}$.

Fact. $\omega^2 = \nu$ and $(\omega^2)^k = \nu^k$.



Fast Fourier Transform

Goal. Evaluate a degree n-1 polynomial $A(x) = a_0 + \ldots + a_{n-1} x^{n-1}$ at its n^{th} roots of unity: $\omega^0, \omega^1, \ldots, \omega^{n-1}$.

Divide. Break polynomial up into even and odd powers.

- $A_{even}(x) = a_0 + a_2 x + a_4 x^2 + \ldots + a_{n/2-2} x^{(n-1)/2}$.
- $A_{odd}(x) = a_1 + a_3 x + a_5 x^2 + \ldots + a_{n/2-1} x^{(n-1)/2}$.
- $A(x) = A_{even}(x^2) + x\, A_{odd}(x^2)$.

Conquer. Evaluate $A_{even}(x)$ and $A_{odd}(x)$ at the $\frac{1}{2}n^{th}$ roots of unity: $\nu^0, \nu^1, \ldots, \nu^{n/2-1}$.

Combine.

- $A(\omega^k) = A_{even}(\nu^k) + \omega^k A_{odd}(\nu^k), \quad 0 \leq k < n/2$
- $A(\omega^{k+n}) = A_{even}(\nu^k) - \omega^k A_{odd}(\nu^k), \quad 0 \leq k < n/2$

$\omega^{k+n} = -\omega^k$

$$\nu^k = (\omega^k)^2 = (\omega^{k+n})^2$$

FFT Algorithm

$FFT(n, a_0, a_1, \cdots, a_{n-1})$

if $n = 1$ **then**
    return a_0.
end if
$(e_0, e_1, \cdots, e_{n/2-1}) \leftarrow FFT(n/2, a_0, a_2, a_4, \cdots, a_{n-2})$.
$(d_0, d_1, \cdots, d_{n/2-1}) \leftarrow FFT(n/2, a_1, a_3, a_5, \cdots, a_{n-1})$.
for $k = 0$ to $n/2 - 1$ **do**
    $\omega^k \leftarrow e^{2\pi ik/n}$.
    $y_k \leftarrow e_k + \omega^k d_k$.
    $y_{k+n/2} \leftarrow e_k - \omega^k d_k$.
end for
return $(y_0, y_1, \cdots, y_{n-1})$.

FFT Summary

Theorem. FFT algorithm evaluates a degree n-1 polynomial at each of the n^{th} roots of unity in O(n log n) steps.

assumes n is a power of 2

Running time. $T(2n) = 2T(n) + O(n) \Rightarrow T(n) = O(n \log n)$.

$$a_0, a_1, \ldots, a_{n-1} \xrightarrow{O(n \log n)} (\omega^0, y_0), \ldots, (\omega^{n-1}, y_{n-1})$$

$$a_0, a_1, \ldots, a_{n-1} \longleftarrow (\omega^0, y_0), \ldots, (\omega^{n-1}, y_{n-1})$$

coefficient representation

point-value representation

Point-Value to Coefficient Representation: Inverse DFT

Goal. Given the values $y_0, \ldots, y_{n-1}$ of a degree n-1 polynomial at the n points $\omega^0, \omega^1, \ldots, \omega^{n-1}$, find unique polynomial $a_0 + a_1 x + \ldots + a_{n-1} x^{n-1}$ that has given values at given points.

$$
\begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ \vdots \\ a_{n-1} \end{bmatrix}
=
\begin{bmatrix}
1 & 1 & 1 & 1 & \cdots & 1 \\
1 & \omega^1 & \omega^2 & \omega^3 & \cdots & \omega^{n-1} \\
1 & \omega^2 & \omega^4 & \omega^6 & \cdots & \omega^{2(n-1)} \\
1 & \omega^3 & \omega^6 & \omega^9 & \cdots & \omega^{3(n-1)} \\
\vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\
1 & \omega^{n-1} & \omega^{2(n-1)} & \omega^{3(n-1)} & \cdots & \omega^{(n-1)(n-1)}
\end{bmatrix}^{-1}
\begin{bmatrix} y_0 \\ y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_{n-1} \end{bmatrix}
$$

Inverse FFT

Fourier matrix inverse $(F_n)^{-1}$

Inverse FFT

Claim. Inverse of Fourier matrix is given by following formula.

$$G_n = \frac{1}{n}\begin{bmatrix} 1 & 1 & 1 & 1 & \cdots & 1 \\ 1 & \omega^{-1} & \omega^{-2} & \omega^{-3} & \cdots & \omega^{-(n-1)} \\ 1 & \omega^{-2} & \omega^{-4} & \omega^{-6} & \cdots & \omega^{-2(n-1)} \\ 1 & \omega^{-3} & \omega^{-6} & \omega^{-9} & \cdots & \omega^{-3(n-1)} \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{-(n-1)} & \omega^{-2(n-1)} & \omega^{-3(n-1)} & \cdots & \omega^{-(n-1)(n-1)} \end{bmatrix}$$

Consequence. To compute inverse FFT, apply same algorithm but use $\omega^{-1} = e^{-2\pi i / n}$ as principal n^{th} root of unity (and divide by n).

Inverse FFT: Algorithm

$INVERSEFFT(n, y_0, y_1, \cdots, y_{n-1})$

if $n = 1$ **then**
    return y_0.
end if
$(e_0, e_1, \cdots, e_{n/2-1}) \leftarrow INVERSEFFT(n/2, y_0, y_2, \cdots, y_{n-2})$.
$(d_0, d_1, \cdots, d_{n/2-1}) \leftarrow INVERSEFFT(n/2, y_1, y_3, \cdots, y_{n-1})$.
for $k = 0$ to $n/2 - 1$ **do**
    $\omega^k \leftarrow e^{-2\pi ik/n}$.
    $a_k \leftarrow e_k + \omega^k d_k$.
    $a_{k+n/2} \leftarrow e_k - \omega^k d_k$.
end for
return $(a_0, a_1, \cdots, a_{n-1})$

Remark. Need to divide result by n.

Inverse FFT Summary

Theorem. Inverse FFT algorithm interpolates a degree n-1 polynomial given values at each of the n^{th} roots of unity in O(n log n) steps.

assumes n is a power of 2

O(n log n)

$a_0, a_1, \ldots, a_{n-1}$

$(\omega^0, y_0), \ldots, (\omega^{n-1}, y_{n-1})$

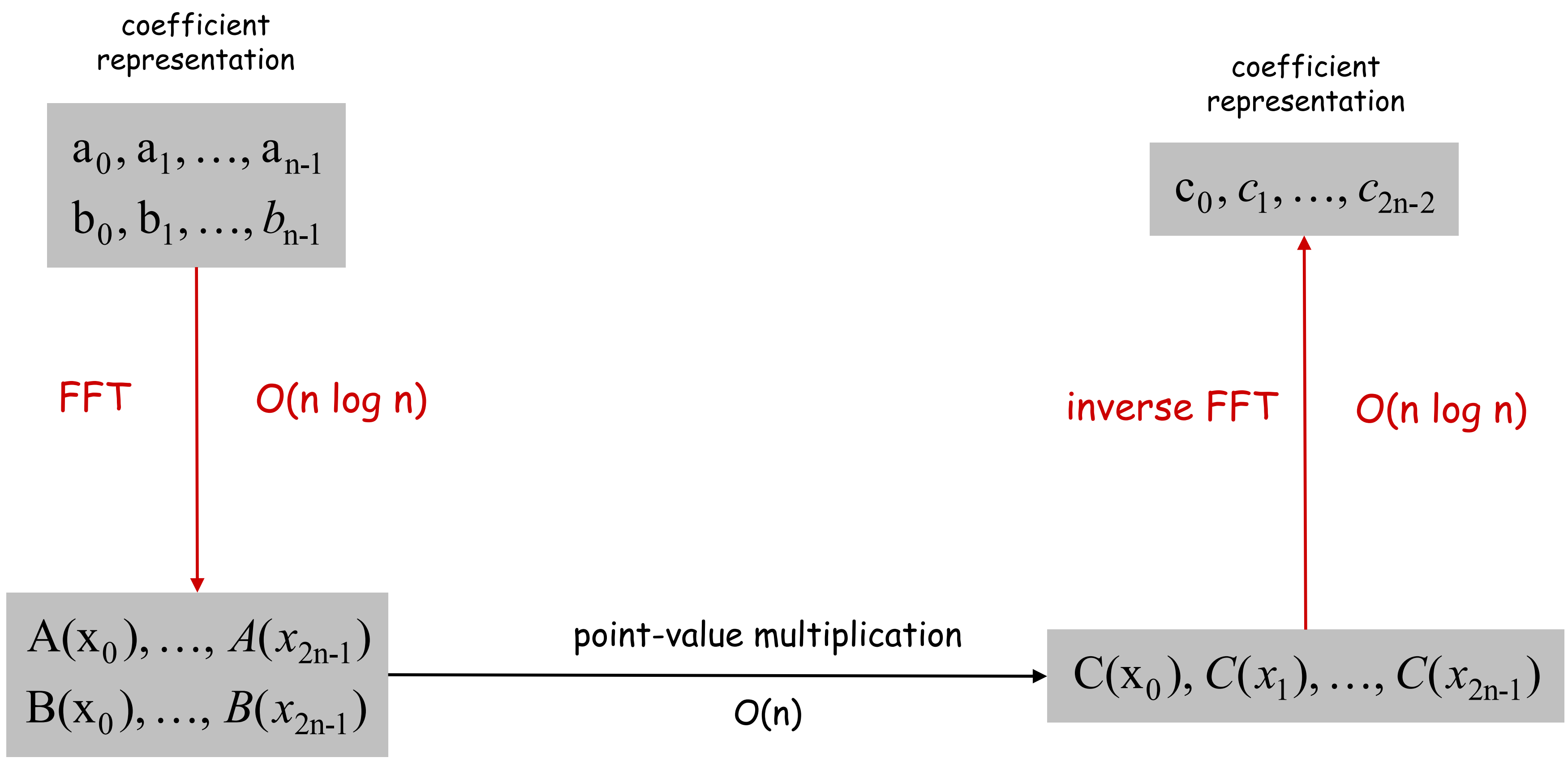
O(n log n)

coefficient representation

point-value representation

Polynomial Multiplication

Theorem. Can multiply two degree n-1 polynomials in O(n log n) steps.



Integer Multiplication

Integer multiplication. Given two n bit integers $a = a_{n-1} \ldots a_1 a_0$ and $b = b_{n-1} \ldots b_1 b_0$, compute their product $c = a \times b$.

Convolution algorithm.

$$A(x) = a_0 + a_1 x + a_2 x^2 + \cdots + a_{n-1} x^{n-1}$$
$$B(x) = b_0 + b_1 x + b_2 x^2 + \cdots + b_{n-1} x^{n-1}$$

- Form two polynomials.
- Note: $a = A(2)$, $b = B(2)$.
- Compute $C(x) = A(x) \times B(x)$.
- Evaluate $C(2) = a \times b$.
- Running time: $O(n \log n)$ complex arithmetic steps.

Theory. [Schönhage-Strassen 1971] $O(n \log n \log \log n)$ bit operations.

Homework

- Read Chapter 5 of the textbook.

- Exercises 3 & 4 in Chapter 5.