

## 高级算法作业 2

### TRY 计算机科学与技术

#### 1. Exercise 3.6

1. exercise 3.6

解: 由图 3.2 可知:

$$\pi^*(z) = 6 + \frac{1}{2}\pi^*(x)$$

$$\pi^*(y) = \max \left\{ \frac{1}{2}\pi^*(z), 1 + \frac{1}{2}\pi^*(x) \right\} = \max \left\{ 3 + \frac{1}{4}\pi^*(x), 1 + \frac{1}{2}\pi^*(x) \right\}$$

$$\begin{aligned} \pi^*(x) &= \max \left\{ 2 + \frac{1}{2}\pi^*(y), 1 + \frac{1}{2}\pi^*(x) \right\} \\ &= \max \left\{ \frac{7}{2} + \frac{1}{8}\pi^*(x), \frac{5}{2} + \frac{1}{4}\pi^*(x), 1 + \frac{1}{2}\pi^*(x) \right\} \end{aligned}$$

解得  $\pi^*(x) = 4$ ,  $\pi^*(y) = 4$ ,  $\pi^*(z) = 8$

下面验证  $a^*(x) = a$ ,  $a^*(y) = a$ , 用反证法:

①  $s_1: a(x) = b, a(y) = a$

$$\text{则 } \pi(x|s_1) = 1 + \frac{1}{2}\pi(z|s_1) \Rightarrow \pi(x|s_1) = 2 < \pi^*(x)$$

$$\pi(y|s_1) = 0 + \frac{1}{2}\pi(z|s_1) \xrightarrow{\pi(z|s_1)=7} \pi(y|s_1) = \frac{7}{2} < \pi^*(y)$$

$$\pi(z|s_1) = 6 + \frac{1}{2}\pi(x|s_1) \Rightarrow \pi(z|s_1) = 7 < \pi^*(z)$$

②  $s_2: a(x) = a, a(y) = b$

$$\text{则 } \pi(x|s_2) = 2 + \frac{1}{2}\pi(y|s_2)$$

$$\pi(y|s_2) = 1 + \frac{1}{2}\pi(x|s_2)$$

$$\pi(z|s_2) = 6 + \frac{1}{2}\pi(x|s_2)$$

$$\text{解得 } \begin{cases} \pi(x|s_2) = \frac{10}{3} < \pi^*(x) \\ \pi(y|s_2) = \frac{8}{3} < \pi^*(y) \\ \pi(z|s_2) = \frac{23}{3} < \pi^*(z) \end{cases}$$

③  $s_3: a(x) = b, a(y) = b$

$$\text{则 } \pi(x|s_3) = 1 + \frac{1}{2}\pi(x|s_3) \Rightarrow \pi(x|s_3) = 2 < \pi^*(x)$$

$$\pi(y|s_3) = 1 + \frac{1}{2}\pi(x|s_3) \Rightarrow \pi(y|s_3) = 2 < \pi^*(y)$$

$$\pi(z|s_3) = 6 + \frac{1}{2}\pi(x|s_3) \Rightarrow \pi(z|s_3) = 7 < \pi^*(z)$$

④ 综上, 改变  $a(x)$  或  $a(y)$  会使 payoff 降低,

所以  $a^*(x) = a$ ,  $a^*(y) = a$

## 2. Exercise 3.7 (P64)

2. exercise 3.7 (用 Pb1 Figure 3.2 完成)

解: (1) 从 strategy  $s_0 = \{a(x)=a, a(y)=a\}$  开始.  $\delta = \frac{1}{2}$

① 第一次迭代:

$$\begin{cases} \pi(x|s_0) = 2 + \delta\pi(y|s_0) \\ \pi(y|s_0) = 0 + \delta\pi(z|s_0) \\ \pi(z|s_0) = 6 + \delta\pi(x|s_0) \end{cases} \quad \text{解得} \quad \begin{cases} \pi(x|s_0) = 4 \\ \pi(y|s_0) = 4 \\ \pi(z|s_0) = 8 \end{cases}$$

若将每个状态的行为改变, 则收益为

$$r(x, b) + \delta\pi(x|s_0) = 1 + \frac{1}{2} \times 4 = 3$$

$$r(y, b) + \delta\pi(x|s_0) = 1 + \frac{1}{2} \times 4 = 3$$

$$\because 3 < 4, 3 < 4$$

$\therefore$  改变 action 不会导致更好的 pay-off

$\therefore s^* = \{a(x)=a, a(y)=a\}$  是 optimal strategy

(2) 从 strategy  $s_0 = \{a(x)=a, a(y)=b\}$  开始.  $\delta = \frac{1}{2}$

① 第一次迭代:

$$\begin{cases} \pi(x|s_0) = 2 + \delta\pi(y|s_0) \\ \pi(y|s_0) = 1 + \delta\pi(x|s_0) \\ \pi(z|s_0) = 6 + \delta\pi(x|s_0) \end{cases} \quad \text{解得} \quad \begin{cases} \pi(x|s_0) = \frac{10}{3} \\ \pi(y|s_0) = \frac{8}{3} \\ \pi(z|s_0) = \frac{23}{3} \end{cases}$$

若将每个状态的行为改变, 则收益为

$$r(x, b) + \delta\pi(x|s_0) = 1 + \frac{1}{2} \times \frac{10}{3} = \frac{8}{3}$$

$$r(y, a) + \delta\pi(z|s_0) = 0 + \frac{1}{2} \times \frac{23}{3} = \frac{23}{6}$$

$$\because \frac{8}{3} < \frac{10}{3}, \frac{23}{6} > \frac{8}{3}$$

$$\therefore \hat{a}(x)=a, \hat{a}(y)=a, \text{ 即 } s_1 = \{a(x)=a, a(y)=a\}$$

② 第二次迭代:

由 (1) 可知,  $\hat{a}(x)=a, \hat{a}(y)=a$  是 optimal strategy

$\therefore s^* = \{a(x)=a, a(y)=a\}$  是 optimal strategy