# **Coding Conventions**

#### File Layout

- 1. Import Statements
- 2. Javadoc for class.
- 3. Class Declaration. Within each section, public first, then protected, then package level, then private.
  - a. Class Constants (static & final) variables.
  - b. Class (static) variables.
  - c. Instance Variables.
  - d. Constructors.
  - e. Methods

Each class must be stored in its own file.

Soft Rules – Can be broken if necessary but should generally be kept to.

Hard Rules – Cannot be broken, unless specified for extreme circumstances.

#### Modifiers

- 1. Public/protected/private.
- 2. Abstract
- 3. Static
- 4. Final

E.g. public static void main(String[] args) {

**NOT:** static public void main(String[] args){

## Code Length

- 1. No lines longer than 80 characters (white space not counted). Soft Rule
- 2. No method longer than 75 lines Soft Rule

#### Methods

- 1. No more than 5 levels of indentation. Soft Rule
- 2. No more than 5 parameters. Soft Rule

#### Continue/Break

1. **Never** use Continue/Break Statements unless in a switch statement.

## Identifiers and Case

- 1. Classes must be written in **Camel Case** and start with a **capital** (Exceptions: Acronyms may be all uppercase e.g. URLTarget). E.g. SalesOrder
- 2. Constants in **block captials**, with underscores between them. E.g. VAT\_RATE
- 3. All other identifiers (e.g. local variables, methods and parameters) must be written in **camel case**, starting with a **lower-case letter**. E.g. totalCost
- 4. Class names must be singular nouns. E.g. Board
- 5. Variable names should be **meaningful**. E.g. totalCost **NOT** tc

6. Variable names should normally be singular, except collections such as arrays. E.g.:

Person neighbour;

Person[] employees;

7. Methods have meaningful "verb-like" names. E.g. calculatePay()

#### **Declarations**

1. Only one declaration per line. – Soft Rule E.g:

int height; //in cm int weight; //in grams

2. Always have declarations as close as possible to where they are used - Hard Rule (but can be broken if really

#### Classes

1. No blank space between method name and "(".

calculatePay() E.g. **NOT**: calculatePay ()

2. Open "{"appears at end of same line as declaration, with a space before it.

calculatePay() { E.g. NOT: calculatePay() {

3. Closing brace "}" is on a line of its own (Exception: if-else, else can be on the closing brace line). E.g.

```
calculatePay() {
   return pay;
```

4. Blank Space after keywords (if, else, for, while, do).

if (condition) { E.g. **NOT:** if(condition){

5. Spaces after semi-colons in for loops.

```
for (int i = 0; i < 10; i++) {
E.g.
NOT: for (int i =0;i<10;i++) {
```

- 6. All statements must always use braces even if they control only one statement.
- 7. Spaces after commas in argument lists.

anotherVariable = methodCall(42, 100, 10); E.g. **NOT:** anotherVariable = methodCall(42,100,10);

#### **Binary Operators**

1. All binary operators (except ".") must be separated from their operands by a single space.

```
E.g. a = c + d;
```

2. Blank spaces should not be used for unary operators (unary minus (-), ++, --).

```
E.g. n = -9;
E.g. d++;
```

### Arrays and Casting

1. All array access should be followed immediately by a "[".

```
E.g. x = myArray[0];

NOT: x = myArray [0];
```

2. All casts should be written with a single space between.

```
E.g. x = (int) method(42);

NOT: x = (int) method(42);
```

## Data Encapsulation

- 1. All class variables (instance and static) must be private. (Exception: Constants, they can be public)
- 2. All class attributes are accessed using get and set methods.

## No Magic Numbers

1. Don't use magic numbers. A 6 in one place may not be the same as a 6 elsewhere. Instead **define a constant** and use that.

#### Indentation

1. USE 4 SPACES FOR INDENTATION – SUPER HARD RULE FOR GROUP 4 DO NOT BREAK

#### Javadoc

- 1. All classes require a class level Javadoc which describes the overall purpose of the class. Must have @author tag. For public entities it must not discuss implementation details.
- 2. All methods must have a Javadoc comment. Must have @param tag to describe the parameters. Must have @return tag to describe the return value.