

1. Please make fonts 5 times larger, for axes' numbers, for axes' labels, and for legend
2. lower vertical scale should start at $1e-6$ (not $1e-8$);
3. upper vertical scale should end at $1e-2$
4. make dots, dash, solid bolder
5. for legend: say 'Lensing' 'Gravity Waves' 'CMB BB'; green = CMB input; red = Recovered CMB
6. Use only red (or only blue), not both
7. Put frequency labels on top right, as shown



