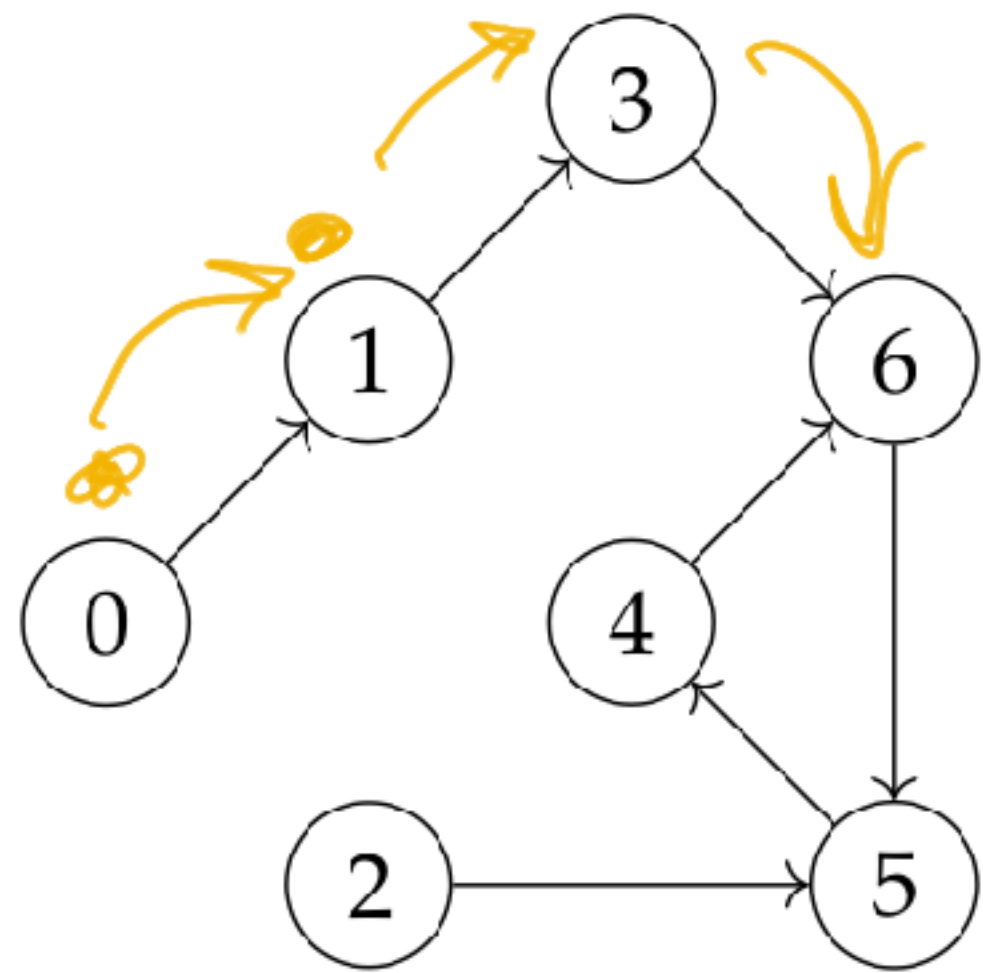


Linear Algebra & Dynamical Systems

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Deterministic
dyn. sys.

$$G = \{0..6\}$$

$$V = G \rightarrow \mathbb{R}$$

"stocks"

$$\text{next} : G \rightarrow G$$

$$\text{next } 0 = 1; \text{ next } 1 = 3; \dots$$

$$e_0 : V = \text{"1 item at node 0"}$$

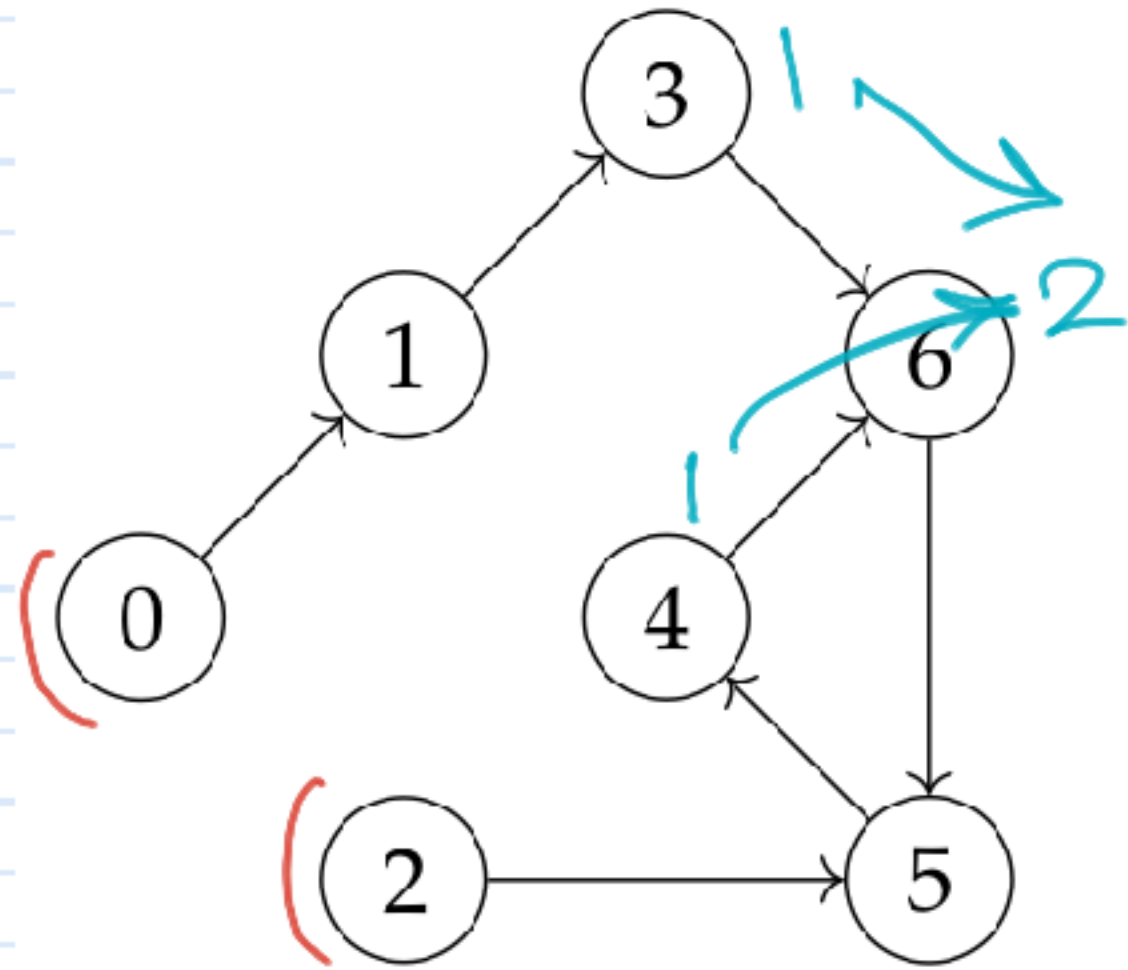
$$h : V \rightarrow V \quad \leftarrow \text{spec. of } h$$

$$h(e_i) = e_{(\text{next } i)}$$

DSL $\rightarrow \delta\sigma\lambda$
DSLs of Math

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Deterministic
dyn. sys.

$$f :: \text{Vector } \mathbb{R} \ G \rightarrow \text{Vector } \mathbb{R} \ G$$

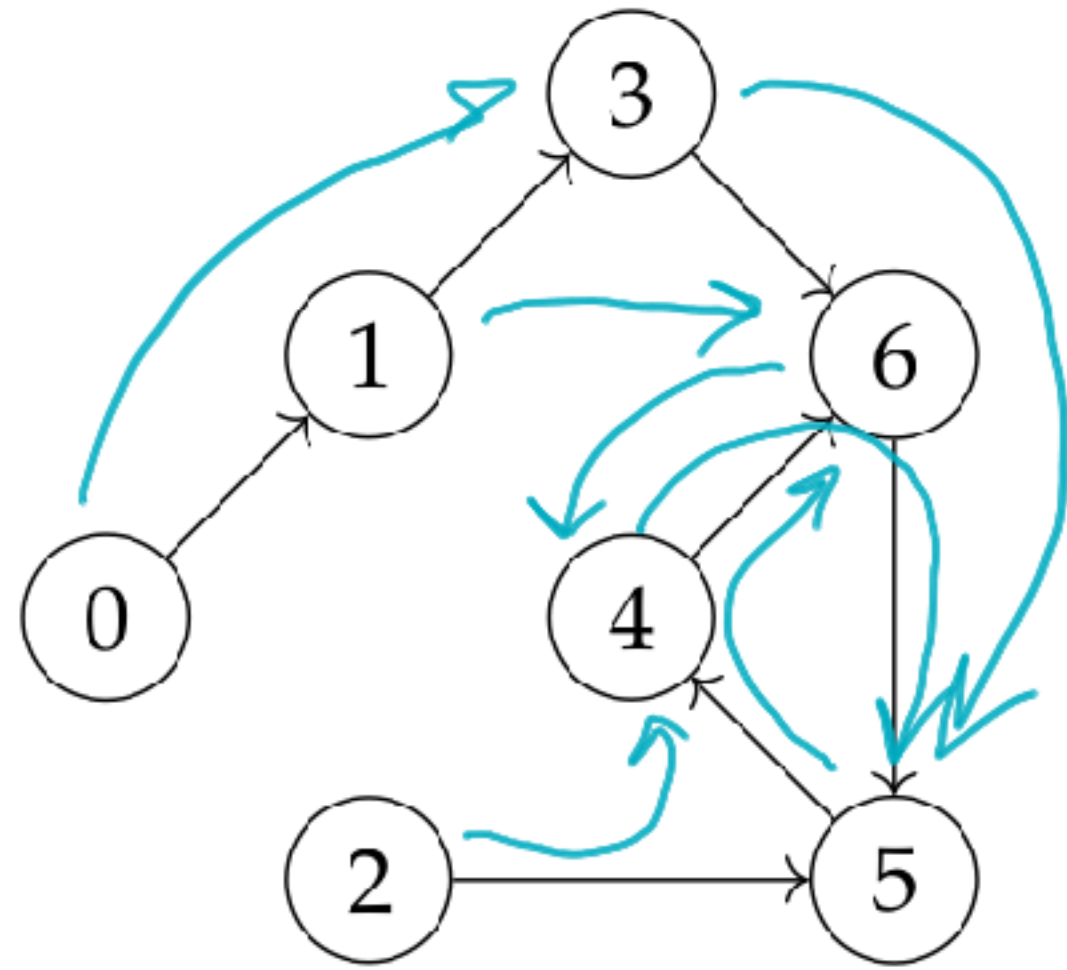
$$f \ (e \ i) = e \ (\text{next } i)$$

$$M = \begin{matrix} & c_0 & c_1 & c_2 & c_3 & c_4 & c_5 & c_6 \\ \begin{matrix} r_0 \\ r_1 \\ r_2 \\ r_3 \\ r_4 \\ r_5 \\ r_6 \end{matrix} & \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 0 \end{pmatrix} \end{matrix}$$

DSL $\rightarrow \delta\sigma\lambda$
DSLsofMath

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Deterministic
dyn. sys.

$$M^2 = M \cdot M = \text{take two steps}$$

$$\begin{aligned} X &= 1 \\ 0 &= 0 \end{aligned}$$

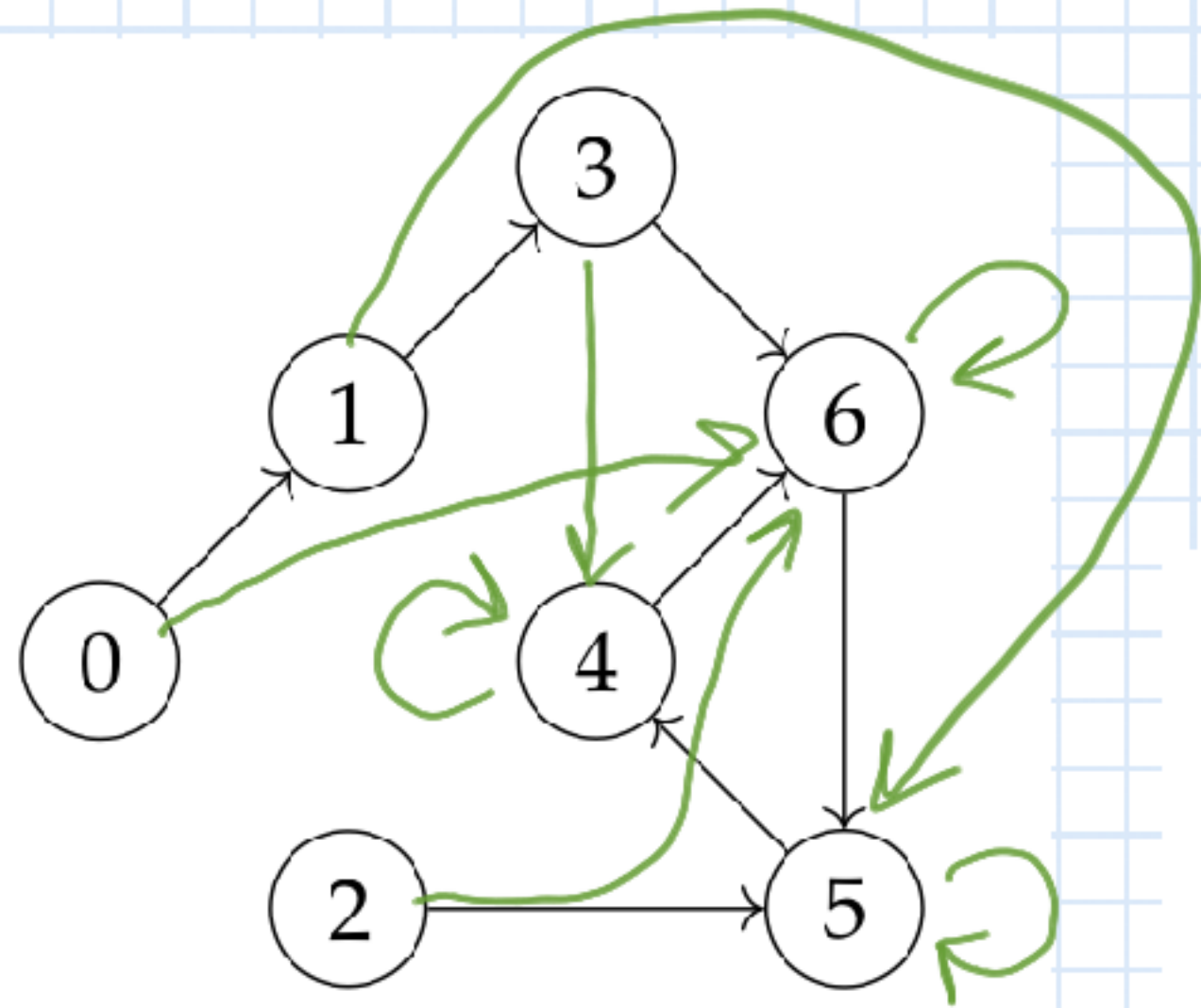
$$M^2 = \begin{matrix} & c_0 & c_1 & c_2 & c_3 & c_4 & c_5 & c_6 \\ \begin{matrix} r_0 \\ r_1 \\ r_2 \\ r_3 \\ r_4 \\ r_5 \\ r_6 \end{matrix} & \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ \cancel{0} & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & \cancel{0} & 0 & 1 & 1 & 0 & 0 \end{pmatrix} \end{matrix}$$

← zero
← zero
← zero

DSL $\rightarrow \delta\sigma\lambda$
DSLsofMath

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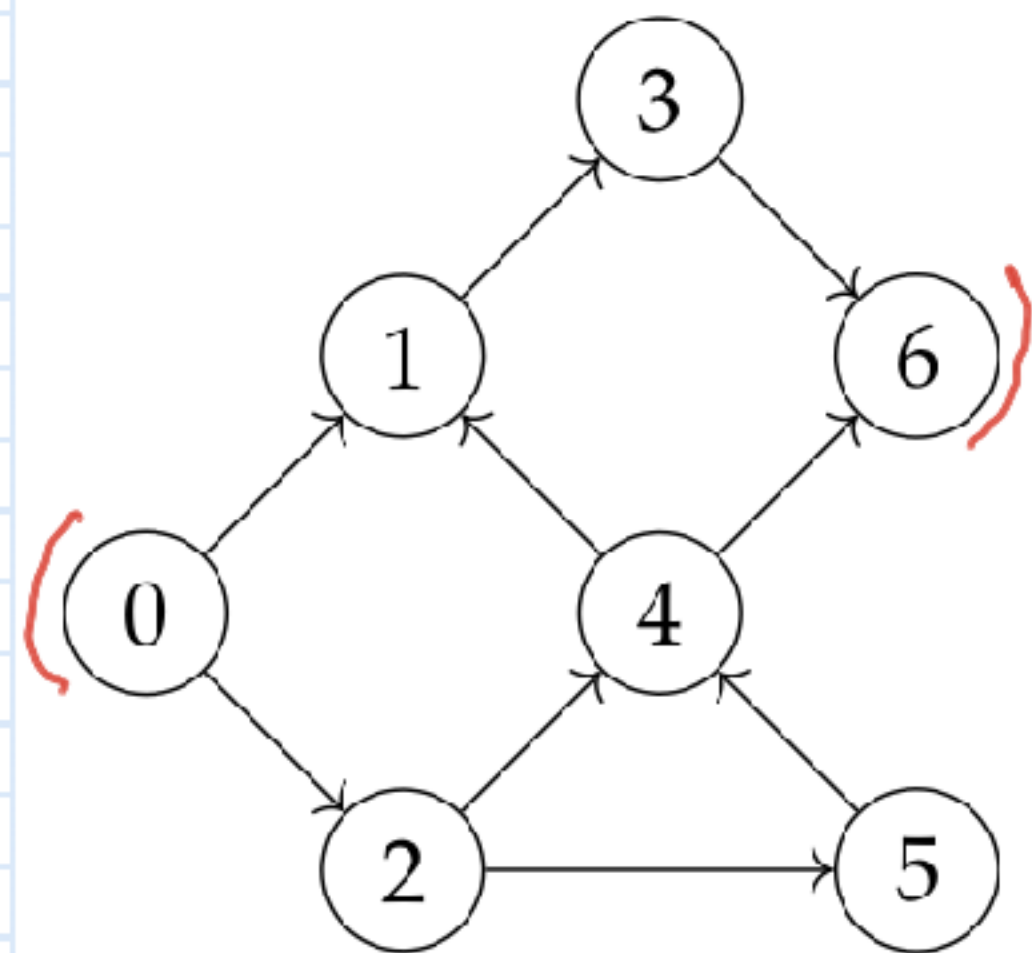
Deterministic
dyn. sys.

$M^3 =$ take three steps
 $x = 1$
 $0 = 0$

$$M^3 = \begin{matrix} & c_0 & c_1 & c_2 & c_3 & c_4 & c_5 & c_6 \\ \begin{matrix} r_0 \\ r_1 \\ r_2 \\ r_3 \\ r_4 \\ r_5 \\ r_6 \end{matrix} & \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \cancel{0} & \textcircled{1} & 0 \\ 0 & 0 & 1 & 0 & 0 & \cancel{0} & \textcircled{1} \\ 0 & 0 & 0 & 1 & \textcircled{1} & 0 & \cancel{0} \end{pmatrix} \end{matrix} \quad \left. \vphantom{\begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}} \right\} \text{zero}$$

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Non deterministic
dyn. sys.

next: $G \rightarrow [G]$
next $0 = [1, 2]$
 \vdots
next $6 = []$

$$M = \begin{matrix} & c_0 & c_1 & c_2 & c_3 & c_4 & c_5 & c_6 \\ \begin{matrix} r_0 \\ r_1 \\ r_2 \\ r_3 \\ r_4 \\ r_5 \\ r_6 \end{matrix} & \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 & 0 \end{pmatrix} \end{matrix}$$

zero

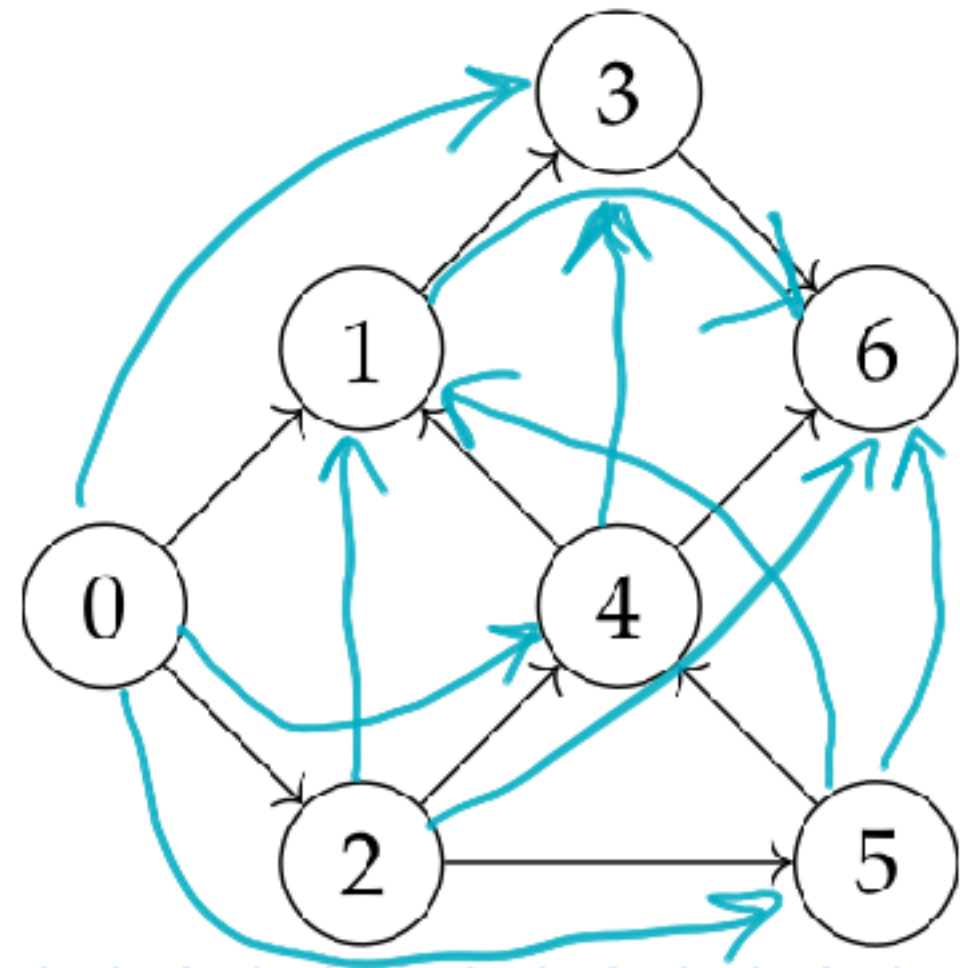


← zero

DSL $\rightarrow \delta\sigma\lambda$
DSLsofMath

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Non deterministic
dyn. sys.

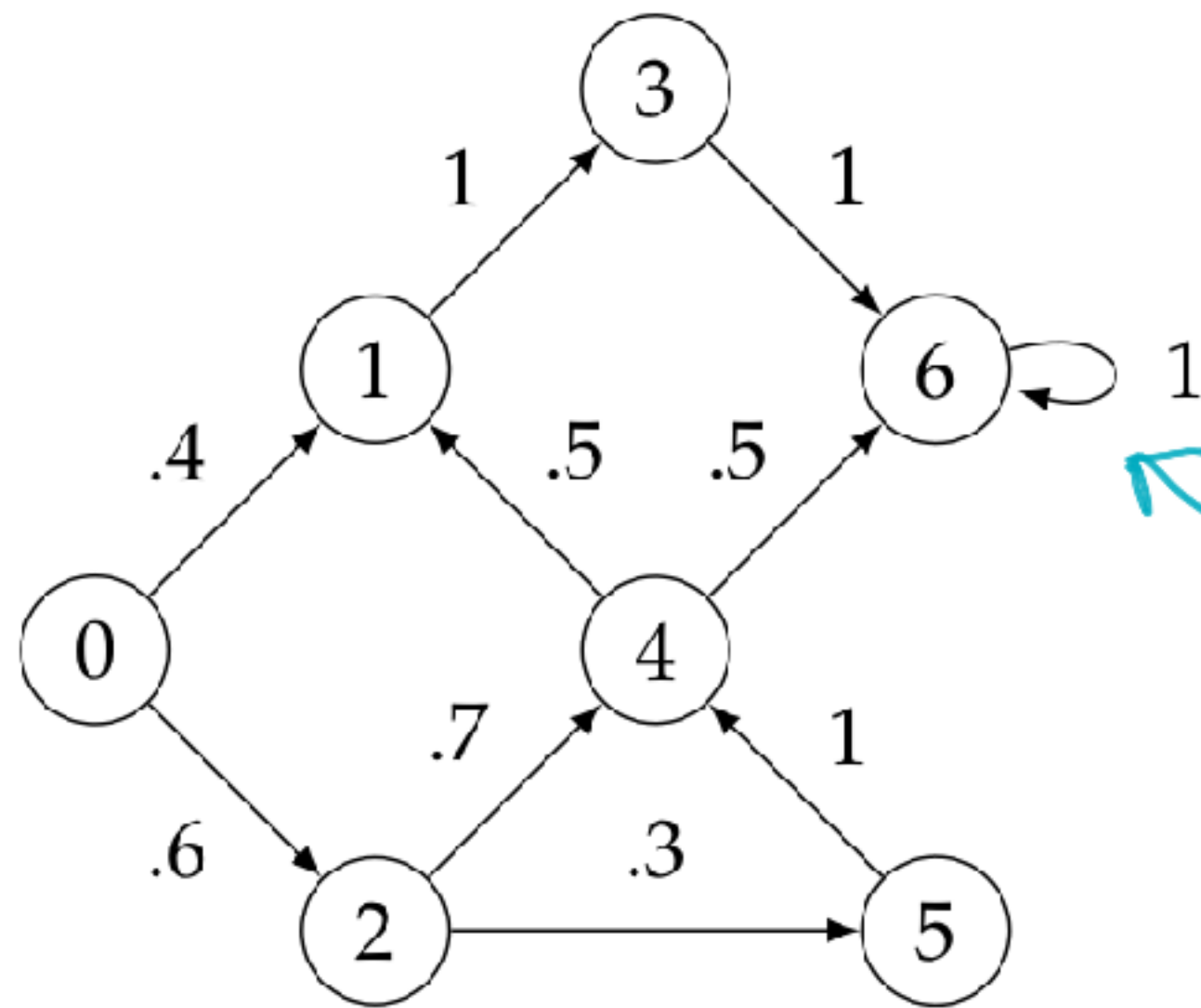
$M^2 =$ take two steps

$M^6 =$ all zeroes

$$M = \begin{matrix} & c_0 & c_1 & c_2 & c_3 & c_4 & c_5 & c_6 \\ \begin{matrix} r_0 \\ r_1 \\ r_2 \\ r_3 \\ r_4 \\ r_5 \\ r_6 \end{matrix} & \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 & 0 \end{pmatrix} \end{matrix} \quad \left. \vphantom{\begin{matrix} r_0 \\ r_1 \\ r_2 \\ r_3 \\ r_4 \\ r_5 \\ r_6 \end{matrix}} \right\} \text{zero}$$

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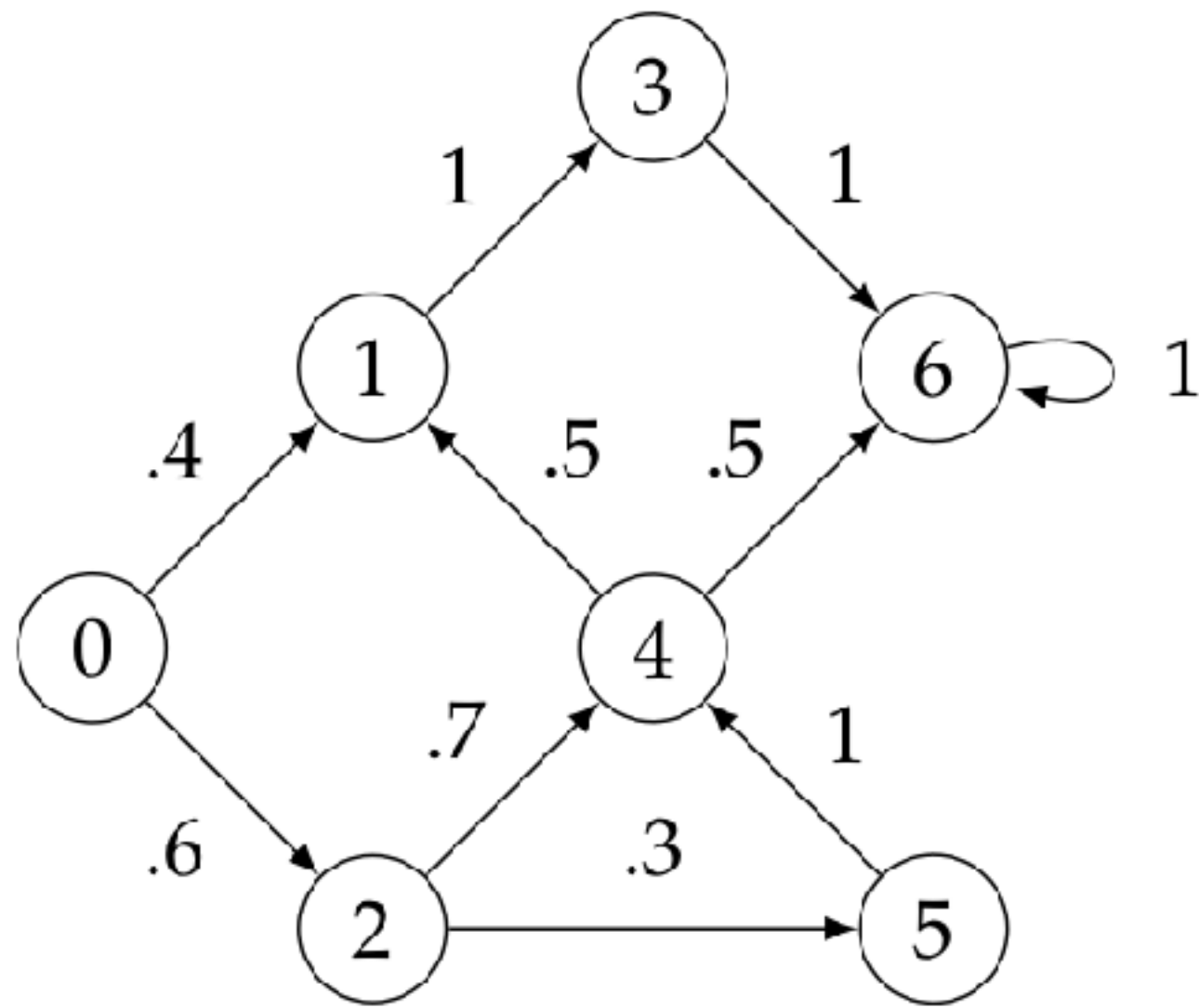


$$V = \{p: G \rightarrow \text{Prob} \mid \sum_i p_i = 1\}$$

Probabilistic / stochastic
dyn. sys.

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Probabilistic / stochastic
dyn. sys.

$$V = \{p: G \rightarrow \text{Prob} \mid \sum_i p_i = 1\}$$

↓ ↓ ↓ ↓ ... columns sum to 1 = 100%

$$M = \begin{matrix} & c_0 & c_1 & c_2 & c_3 & c_4 & c_5 & c_6 \\ \begin{matrix} r_0 \\ r_1 \\ r_2 \\ r_3 \\ r_4 \\ r_5 \\ r_6 \end{matrix} & \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ .4 & 0 & 0 & 0 & .5 & 0 & 0 \\ .6 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & .7 & 0 & 0 & 1 & 0 \\ 0 & 0 & .3 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & .5 & 0 & 1 \end{pmatrix} \end{matrix}$$

[For more, see Markov chains.]

DSL $\rightarrow \delta\sigma\lambda$
DSLsofMath

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Deterministic
Non-deterministic
Stochastic / Probabilistic
⋮

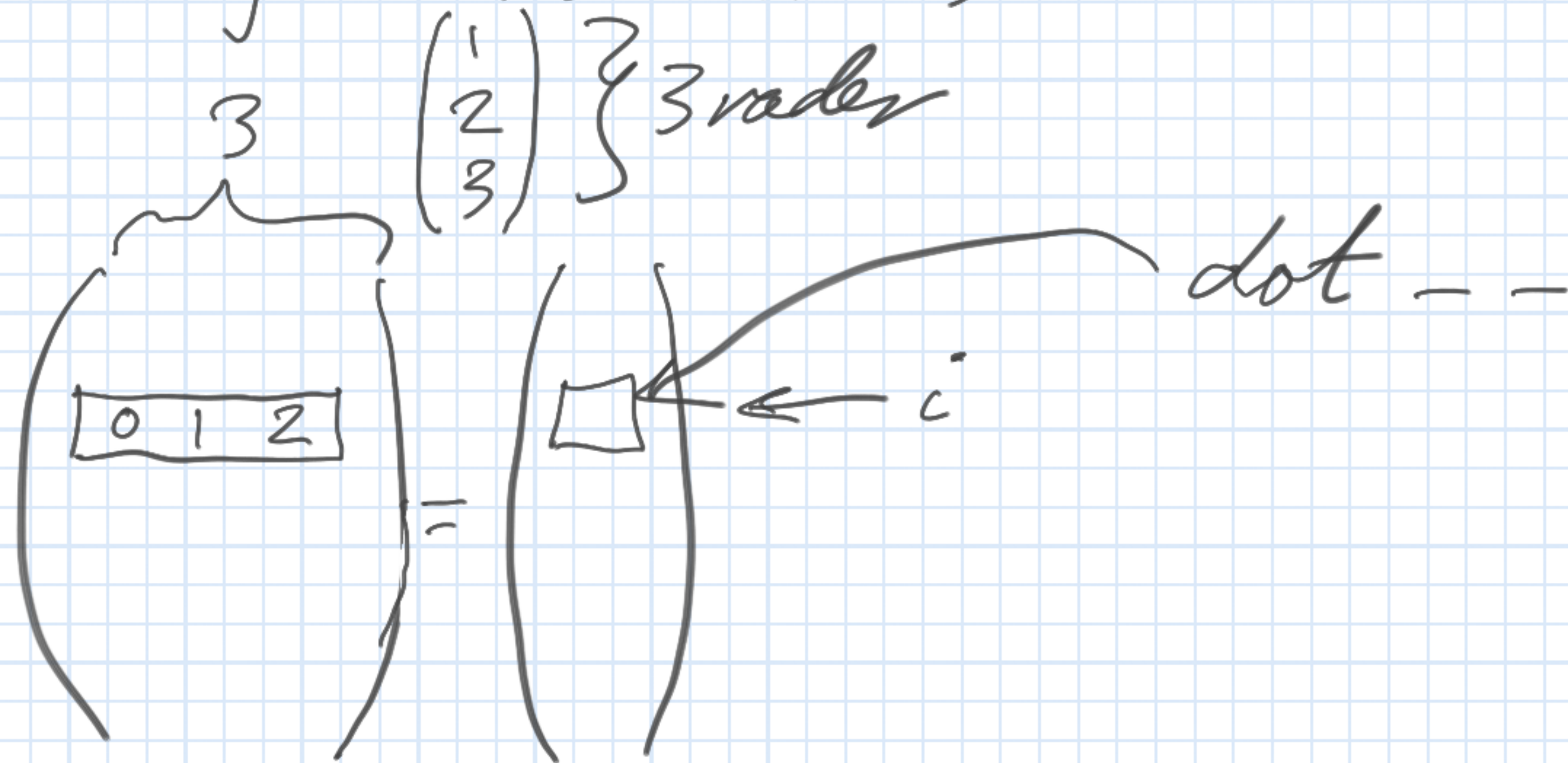
} transition matrices

[More: Monadic Dynamic Systems]

DSL \rightarrow $\delta\sigma\lambda$
DSLsofMath

Next:

- Live coding vectors & matrices



Laplace

$$L: V \rightarrow W$$

$$L(\alpha \cdot f + \beta \cdot g) = \\ \alpha \cdot Lf + \beta \cdot Lg$$

$$L(f + 2 \cdot f' + 3 \cdot f'') = \\ Lf + 2 \cdot Lf' + 3 \cdot Lf''$$

$$V \cong \mathbb{R} \rightarrow \mathbb{R}$$

$$W \cong \mathbb{C} \rightarrow \mathbb{C}$$

$$\alpha, \beta: \mathbb{R}$$

$$f, g: V = \mathbb{R} \rightarrow \mathbb{R}$$

$$(\cdot) = \text{scale}: \mathbb{R} \rightarrow V \rightarrow V$$

Laplace

$$L: V \rightarrow W$$

$$L(\alpha \cdot f + \beta \cdot g) = \alpha \cdot Lf + \beta \cdot Lg$$

$$L(f + 2 \cdot f' + 3 \cdot f'') = Lf + 2 \cdot Lf' + 3 \cdot Lf''$$

$$L[f(t)] = F(s)$$

$$L\left[\begin{matrix} \sin t \\ \sin at \end{matrix}\right] = \frac{1}{s^2 + 1}$$

$$L(t \rightarrow \sin t) = s \rightarrow \frac{1}{s^2 + 1}$$

$$L \sin s = \frac{1}{s^2 + 1}$$

$$L \cos s = \frac{s}{s^2 + 1}$$

$(\cdot) = \text{scale}$

$$f'' + 4 \cdot f' + f = 6 \cdot \cos, \quad f(0) = 0, \quad f'(0) = 0$$

$$L f' s = -f(0) + s \cdot L f s \quad \rightarrow \quad L f s = 6 \cdot \frac{s}{(s^2+1) \cdot (s^2+4s+1)}$$

$$L (f'' + 4 \cdot f' + f) s = L (6 \cdot \cos) s$$

$$L f'' s + 4 \cdot L f' s + L f s = 6 \cdot L \cos s$$

$$s^2 \cdot L f s + 4 \cdot s \cdot L f s + L f s = 6 \cdot \frac{s}{s^2+1}$$
$$(s^2 + 4s + 1) \cdot L f s = -11 -$$

$(\cdot) = \text{scale}$

$$f'' + 4 \cdot f' + f = 6 \cdot \cos, \quad f(0) = 0, \quad f'(0) = 0$$

$$L f' s = -f(0) + s \cdot L f s$$

$$L f s = 6 \cdot \frac{s}{(s^2+1) \cdot (s^2+4s+i)} = \frac{A}{s-r_1} + \frac{B}{s-r_2} + \frac{C}{s-r_3} + \frac{D}{s-r_4}$$

$$r_1 = i, \quad r_2 = -i,$$