

edit +

ELEMeNt 📁 +

CELL 📁 +

ASPECTRATIO (X:Y) 📁

SCREEN 📁 +  
Landscape, Portrait, Landscape (flipped), Portrait (flipped) 📁  
ROTVIEW (Rotate View/Display/Screen)

FRAME / OUTLINE 📁

4700 RULER (Measure only, or Persistent) / 4701 RULERANG 📁

LEVEL (show up to HIERARCHY Depth)  
FLAT (no Hierarchy shown)

STEPINTO (go to element at specified Hierarchy Level)

GOTO (X,Y) 📁

ZOOM (in ICED: VIEW) + in % / out % / box / last / selection / all (=fit, =home) 📁

PAN 📁 +  
left / right / up / down / cell\_edge (L/R/U/D)  
last / selection / distance (dx,dy) /

TILT 📁

GRID ON/OFF (1/2/3)

SNAP (to GRID)

FILTER 📁

REFRESH

OBject PROPerTy +

ALTER  
Operation +

basic +

VIEW 📁 +

advanced +