

Clean Code



PRINCIPLES	Don't repeat yourself Keep it simple, stupid Beware of optimization! Composition over inheritance	Red Grade	Boy scout rule Root cause analysis Version control system Simple refactorings Reflect daily	PRACTICES
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PRINCIPLES	Single level of abstraction Single responsibility principle Separation of concerns Source code conventions	Orange Grade	Issue tracking Automated int.-tests Read, Read, Read Reviews	PRACTICES
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PRINCIPLES	Interface segregation principle Dependency inversion principle Liskov substitution principle Principle of least astonishment Information hiding principle	Yellow Grade	Automated unit tests Mockups Code coverage analyse Conferences Complex refactoring	PRACTICES
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PRINCIPLES	Open closed principle Tell, don't ask Law of Demeter	Green Grade	Continuous Integration Static code analysis Inversion of control container Pass experiences Measure bugs	PRACTICES
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PRINCIPLES	Design and implementation do not overlap Implementation reflects design You ain't gonna need it (YAGNI)	Blue Grade	Continuous Deployment Iterative development Component oriented Tests first	PRACTICES
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