CCD

clean-code-developer.de **Principles and Practices** for better Software

Principles:

- Dont Repeat Yourself (DRY)
- Keep it simple, stupid (KISS)
 - Beware of Optimizations
- Favour composition over inheritance

Practices:

- Using a Version Control System
- Refactoring Patterns Rename and Extract Method
 - Scout Rule (leave a better place)
 - Root Cause Analysis
 - Daily Reflecton

All of it

for 21 days

Principles:

- Implementation matches Design
- You Ain't Gonna Need It (YAGNI)
- Separation of Design and Implementation

Practices:

- Continuous Deployment
- Iterative Development
- Component Orientation
 - Test first (TDD)

- Principles: One level of abstraction
- Single Responsibility Principle
- Separation of Concerns (SoC)
 - Source Code Convention

Practices:

- Issue Tracking
- Automatic Integration Tests
 - Read. Read. Read
 - Reviews

Principles:

- Open Closed Principle
 - Tell, don't ask
 - Law of Demeter

Practices:

- Continuous Integration
- Static Code Analysis (Metrics)
- Inversion of Control Container
 - Spread your Experience

Principles:

- Information hiding principle
- Principle of least astonishment
- Liskov Substitution Principle (LSP)
- Interface Segregation Principle (ISP)
- Dependency Inversion Principle (DI)

Practices:

- Attend Conferences
- Automatic Unit Tests
 - Mockups
- Code Coverage Analysis
- Complex Refactorings