

## **Lab 8: Software Development Life Cycle**

Task: Using Git to version control files.

**Lab topic(s)**: Software Development Life Cycle (SDLC)

**Lab objective(s)**: Understanding of

- Introduction to the main stages of the system development life cycle.
- Understanding the importance of requirements analysis in software development.
- Identifying functional and non-functional requirements.

# **Development Life Cycle**

The typical 7 stages of the <u>system development life cycle</u> (SDLC) are planning and feasibility, requirements analysis, design and prototyping, software development, system testing, implementation, and maintenance. Alternatively, the aforementioned processes are sometimes split into 5 phases of the system development life cycle: planning, analysis, design, implementation, and maintenance.

SDLC is not a methodology per se, but rather a description of the phases that a methodology should address. The most common development methodologies are <u>Iterative</u>, <u>Spiral</u>, <u>Agile</u>, <u>Scrum</u>, <u>Kanban</u>, <u>V-model</u>, <u>Waterfall</u>, <u>Lean</u>, and <u>eXtreme</u>

<u>Programming</u>. The choice of methodology depends on the project and the team, as each methodology has its own strengths and weaknesses.

### **Git**

Git is a distributed version control system (DVCS) that tracks changes in any set of computer files, usually used for coordinating work among programmers who are collaboratively developing source code during software development. It was originally authored in 2005 for the development of the Linux kernel.<sup>1</sup>

There are other version control tools and systems such as <u>Mercurial</u>, <u>Subversion</u>, <u>Helix</u>, <u>Sapling</u>, <u>Bazaar</u>, and <u>Team Foundation Server</u>, each with specific and general use cases. <u>Git</u> is the most popular and is integrated into almost every IDE out there. A comprehensive list of GUI clients is available <u>here</u>.

# **Collaboration**

- 1. Create a <u>GitHub</u> account, if you do not have one already, and sign up for the <u>GitHub</u> <u>Student Developer Pack</u>.
- 2. Install Git and GitHub Desktop, if needed.
- 3. Login with your GitHub credentials using GitHub Desktop or Visual Studio Code.

### **Class Repository**

- 1. Clone [git clone] the class repository using GitHub Desktop or Visual Studio Code.
- 2. Fetch [git fetch] to receive the latest changes.
- 3. Pull [git pull] to apply the changes to your working copy.
- 4. Repeat this process periodically to keep your local repository synchronized with the remote one; at least once at the beginning of every lab session.

### **Individual Repository**

- 1. Join the GitHub Classroom invitation to create your individual private repository.
- 2. Name your repository using the following format section-username-firstname, for example, b01-dd0123456-dane.
- 3. Clone [git clone] your individual repository locally using GitHub Desktop or Visual Studio Code.
- 4. Stage [git add] your changes.
- 5. Commit [git commit] your staged changes locally using a descriptive and concise message.
- 6. Push [git push] your changes to sync them with the remote repository.
- 7. Use this process to push your exercises.

#### **Team Repository**

- 1. Join the GitHub Classroom invitation to create/join your team private repository.
- 2. Name your team repository using the following format team-sectionNo-teamNo, for example, team-B03-G01.
- 3. Clone [git clone] your team repository locally using GitHub Desktop or Visual Studio Code.
- 4. Fetch [git fetch] to receive the latest changes.
- 5. Pull [git pull] to apply the changes to your working copy.
- 6. Stage [git add] your changes.
- 7. Commit [git commit) your staged changes locally using a descriptive and concise message.
- 8. Push [git push] your changes to sync them with the remote repository.
- 9. Use this process to push your milestones and project.

#### Lab activities:

Activity	Resources and notes	Estimated time
• Students write their name and SID (See first page on where to write these)	First page of this document	5 minutes
The instructor will show students how to use GitHub.	<ul><li>This lab document</li><li>GitHub</li></ul>	20 minutes
<ul> <li>Task 8.1:         <ul> <li>Join individual assignment using the link: <a href="https://classroom.github.com/a/-WcyKxwN">https://classroom.github.com/a/-WcyKxwN</a></li> <li>Clone your repository using GitHub Desktop.</li> </ul> </li> </ul>	<ul><li>GitHub</li><li>This document.</li></ul>	120 minutes

<ul> <li>Create a @1-initial under your repositor.</li> <li>Move all the files the created previously usinitiation.</li> <li>Use GitHub Desktor</li> <li>stage your choose commit them descriptive monopush your work.</li> </ul>	ry. at you have under 01-  p to nanges, using a nessage, and
<ul> <li>Task 8.2:         <ul> <li>Join Group assignment https://classroom.githenermus team, other member the team name.</li> </ul> </li> <li>Clone your repositor Desktop.         <ul> <li>Create a Project for</li> <li>** This will create 3 for To-do, In-progress,</li> <li>You can add milested dos, and change staprogress.</li> <li>Create a Ø1-milested under your repositor</li> </ul> </li> </ul>	st create the rs will join using  ry using GitHub  Milestone-1  types of tasks, Done.  one tasks as To- atus as you  one-1 directory
<ul> <li>Move all the related have created previous milestone-1.</li> <li>Use GitHub Desktone stage your choose commit them</li> </ul>	p to nanges,