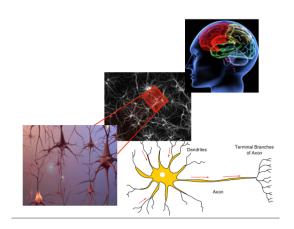
# **Neural Networks - Deep Learning**

Artificial Intelligence @ Allegheny College

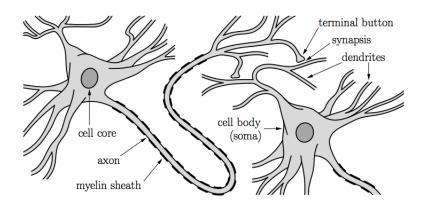
Janyl Jumadinova

October 11-18, 2021

Credit: Google Workshop



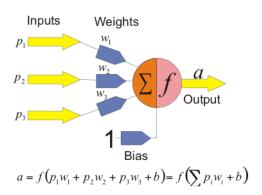
#### Structure of a prototypical biological neuron



Neural computing requires a number of **neurons**, to be connected together into a **neural network**.

Neurons are arranged in layers.

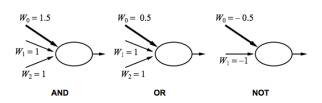
Two main **hyperparameters** that control the architecture or topology of the network: 1) the number of layers, and 2) the number of nodes in each hidden layer.





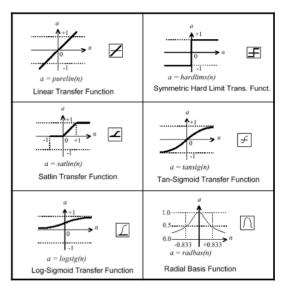
## **Activation Functions**

- The activation function is generally non-linear.
- Linear functions are limited because the output is simply proportional to the input.



McCulloch and Pitts: every Boolean function can be implemented

## **Activation Functions**



#### Network structures

Two phases in each iteration:

- Calculating the predicted output y, known as feed-forward
- 2 Updating the weights and biases, known as backpropagation

# Feed-forward example

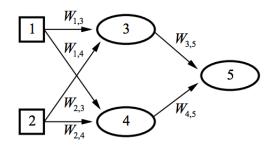
#### Feed-forward networks:

- Single-layer perceptrons
- Multi-layer perceptrons

# Feed-forward example

Feed-forward ne

- Single-laye
- Multi-layer

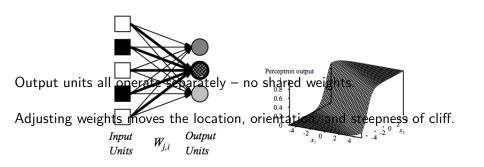


Feed-forward network = a parameterized family of nonlinear functions:

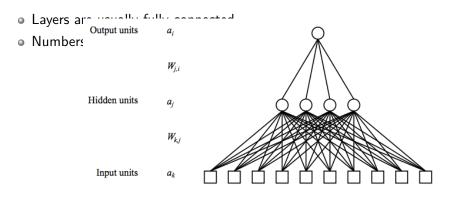
$$a_5 = g(W_{3,5} \cdot a_3 + W_{4,5} \cdot a_4) \ = g(W_{3,5} \cdot g(W_{1,3} \cdot a_1 + W_{2,3} \cdot a_2) + W_{4,5} \cdot g(W_{1,4} \cdot a_1 + W_{2,4} \cdot a_2))$$

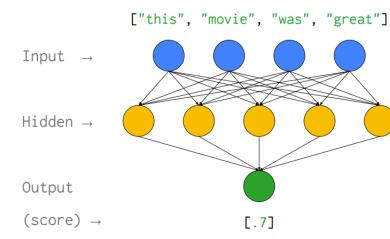
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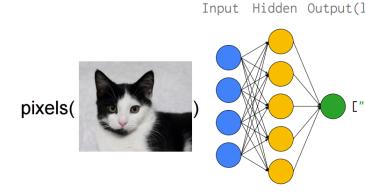
# Single-layer Perceptrons

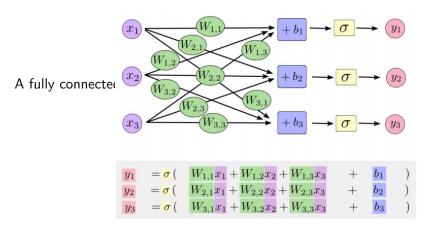


# Multi-layer Perceptrons







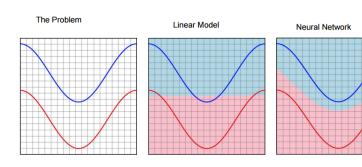


# Implementation as Matrix Multiplication

$$y_3 = \sigma (W_{3,1}x_1 + W_{3,2}x_2 + W_{3,3}x_3 + b_3)$$

$$\begin{bmatrix} \mathbf{y_1} \\ \mathbf{y_2} \\ \mathbf{y_3} \end{bmatrix} = \frac{\sigma}{d} \left( \begin{bmatrix} W_{1,1} & W_{1,2} & W_{1,3} \\ W_{2,1} & W_{2,2} & W_{2,3} \\ W_{3,1} & W_{3,2} & W_{3,3} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} \right)$$

## Non-Linear Data Distributions



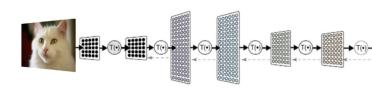


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- Machine learning becomes just optimizing weights to best make a final prediction.

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- Machine learning becomes just optimizing weights to best make a final prediction.
- Deep learning algorithms attempt to learn multiple levels of representation of increasing complexity/abstraction.

- Each neuron implements a relatively simple mathematical function.
- $y = g(\overline{w} \cdot \overline{x} + b)$

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- $y = g(\overline{w} \cdot \overline{x} + b)$
- The composition of  $10^6 10^9$  such functions is powerful.



Book: http://www.deeplearningbook.org/

Chapter 5

"A core idea in deep learning is that we assume that the data was generated by the composition of factors or features, potentially at multiple levels in a hierarchy."

Results get better (to a degree) with:

- more data
- bigger models
- more computation

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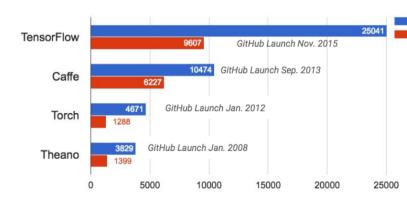
- more data
- bigger models
- more computation

Better algorithms, new insights and improved methods help, too!



- Open source Macl Learning library
  - Especially useful f **Learning**
- For research and p
- Apache 2.0 licens
- tensorflow.org

# Adoption of Deep Learning Tools on GitHub



- Epoch: a training iteration (one pass through the dataset).
- Batch: Portion of the dataset (number of samples after dataset has been divided).
- Regularization: a set of techniques that helps learning models to converge (http://www.godeep.ml/regularization-using-tensorflow/).

(http://www.godeep.mi/regularization-using-tensorilow/)

• Operates over **tensors**: n-dimensional arrays

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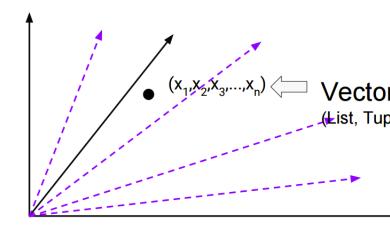
- Operates over tensors: n-dimensional arrays
- Using a **flow graph**: data flow computation framework

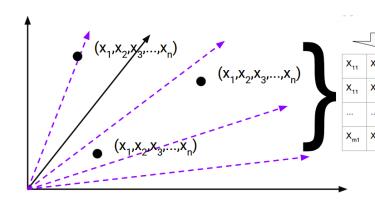
- Operates over
- Using a flow



A graph of operation

- $5.7 \leftarrow Scalar$
- Number, Float, etc.

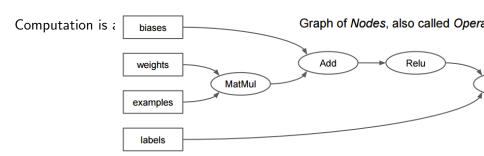


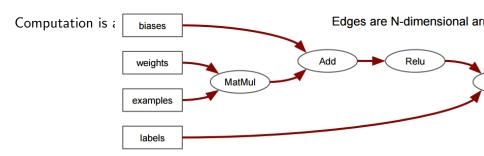


Tensors have a Shape that is described with a vector

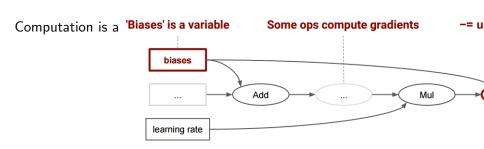
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- Tensors have a **Shape** that is described with a vector
- [1000, 256, 256, 3]
- 10000 Images
- Each Image has 256 Rows
- Each Row has 256 Pixels
- Each Pixel has 3 values (RGB)





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# Core TensorFlow data structures and concepts

- **Graph**: A TensorFlow computation, represented as a dataflow graph:
  - collection of ops that may be executed together as a group.

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- Graph: A TensorFlow computation, represented as a dataflow graph:
  - collection of ops that may be executed together as a group.
- Operation: a graph node that performs computation on tensors
- Tensor: a handle to one of the outputs of an Operation:
  - provides a means of computing the value in a TensorFlow Session.

Constants

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- Constants
- Placeholders: must be fed with data on execution.

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- Placeholders: must be fed with data on execution.
- Variables: a modifiable tensor that lives in TensorFlow's graph of interacting operations.
- **Session**: encapsulates the environment in which Operation objects are executed, and Tensor objects are evaluated.

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Matrix ops	MatMul, MatrixInverse, Matr		
Stateful ops	Variable, Assign, AssignAdd		
NN building blocks	SoftMax, Sigmoid, ReLU, Co		
Checkpointing ops	Save, Restore		
Queue & synch ops	Enqueue, Dequeue, MutexAd		
Control flow ops	Merge, Switch, Enter, Leave.		

**Examples** 

Add, Sub, Mul, Div, Exp, Log,

Concat, Slice, Split, Constan

Category

Matrix ops

Element-wise math ops

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https://playground.tensorflow.org