Main Menu

All of the user created stories and downloaded stories will exist on this list. A checkmark indicates that this story has been downloaded to your phone. The user can then click on one and be brought to the Story Options menu. The user can search for a story, or choose to add a new story using the buttons at the bottom.
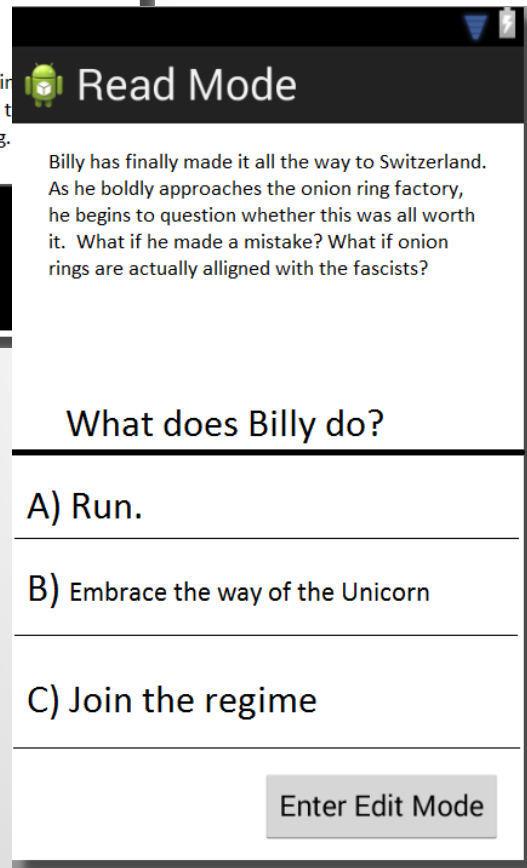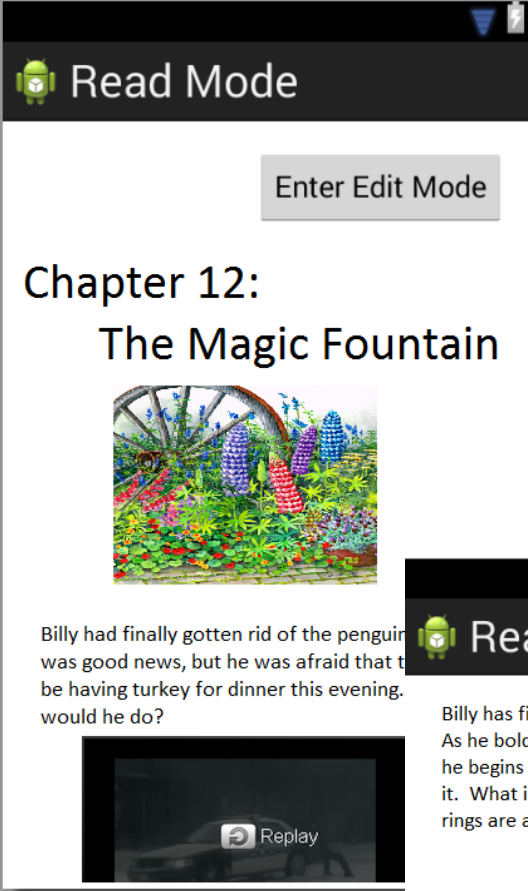
Story Options

The user can now choose to read, edit, delete, or upload the stories they have created or downloaded. The Cache button downloads a local copy of this story, and displays a checkmark next to it on the main menu after downloading.

Read Mode

The user can read the story they chose and continue through the story with the options at the bottom, and has the option to enter the editing mode.

Comment Section

The user can view comments left by other users, or add their own comments in this section. This section will be found at the bottom of each page of the story, after the selection of what to do next.
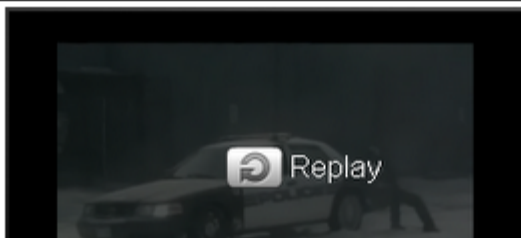
Edit Mode

The user can now edit the existing tiles (Chapter, photo, text body) or choose to add their own additional tiles.

Editing Options

The user can add more options to the selection screen at the bottom, change associated page links, or delete choices. The user also has the choice to view the Story Tree
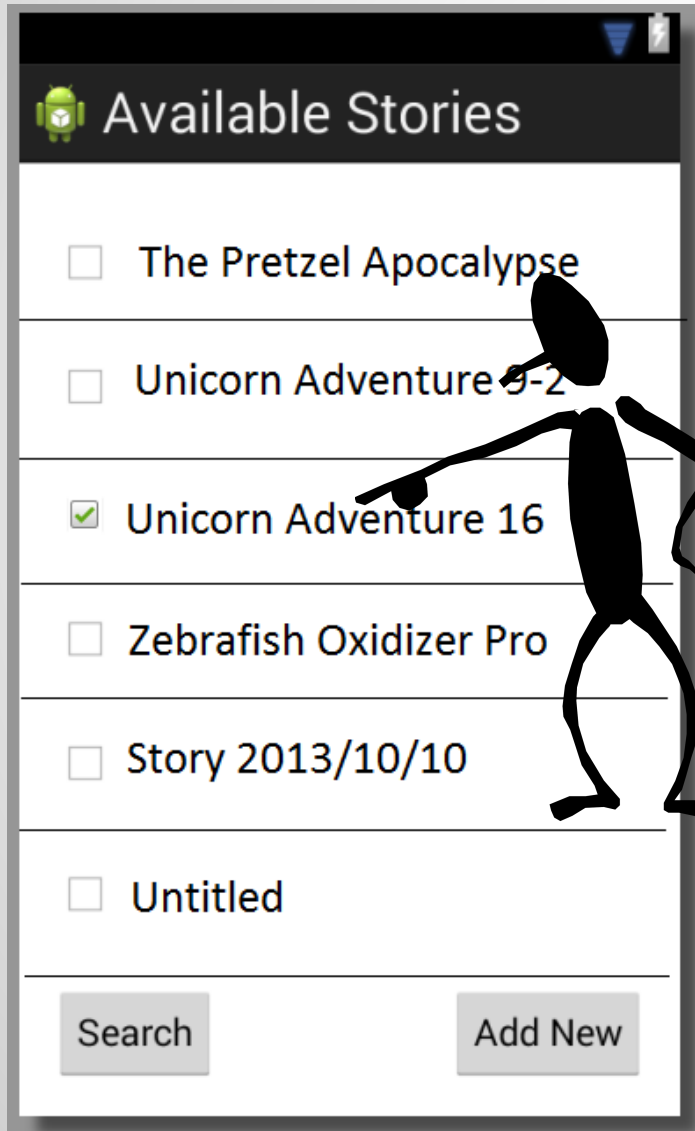
Story Tree View

The user can get an overall view of the story from the tree view, and make large changes to story flow, delete pages, and add new pages in specific points.

User Case Scenario: Main Menu

The user selects a story from the main menu, which is the story, "Unicorn Adventure 16". The user has just downloaded this story.
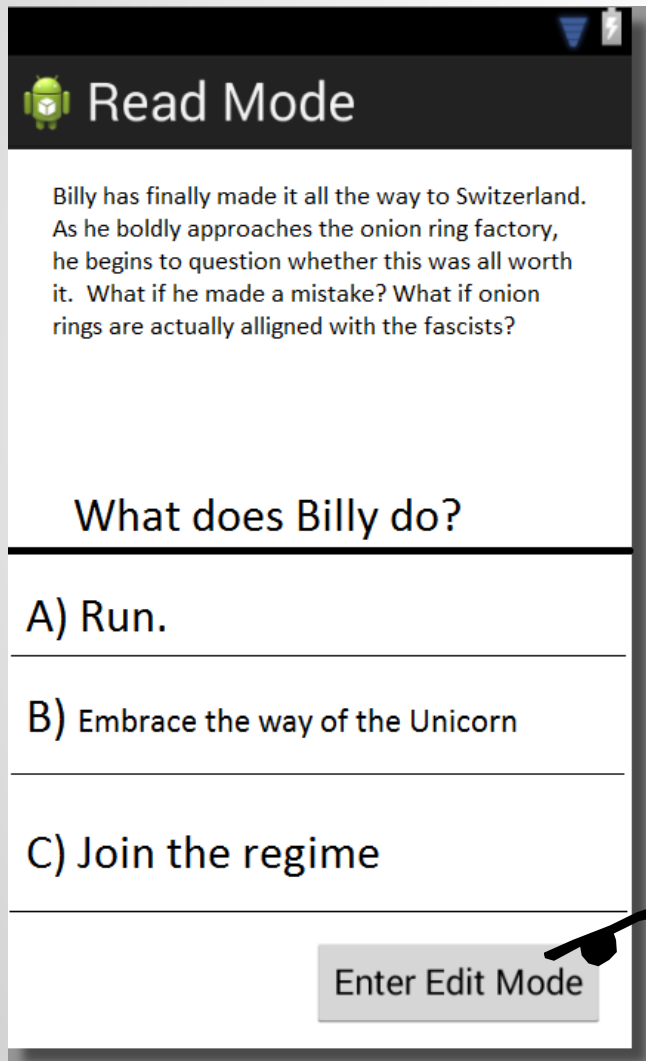
User Chose, "Unicorn Adventure 16"

Story Options

Unicorn Adventure 16

Created by: James Moore on October 6th
Last Edit: James Cadek on October 7th

Read the Story
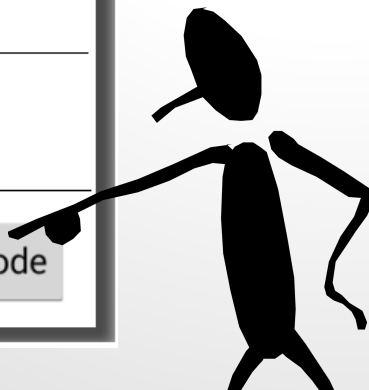
Enter Edit Mode

Delete   Cache   Upload

The user is excited at the idea of a Unicorn Adventure, and wants to read the story right away! The user clicks on the, "Read the Story" button.
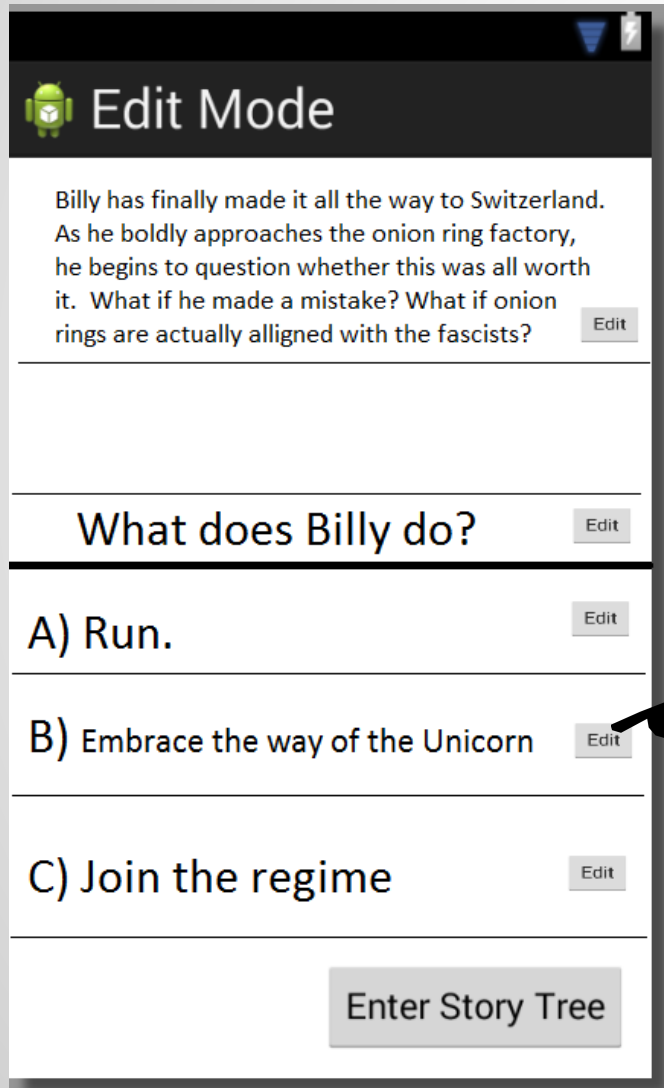
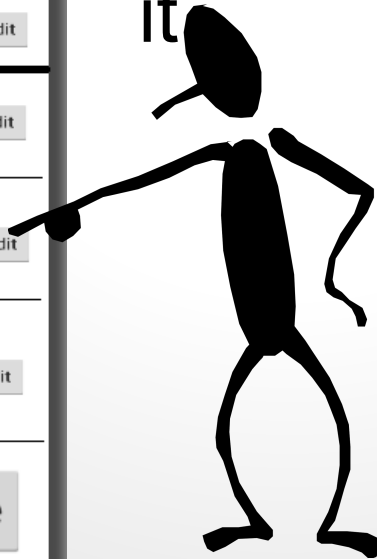# User is Reading "Unicorn Adventure 16"

The user reads the story. On page three they dislike the text for choice B, so they click the, "Enter Edit Mode" button.
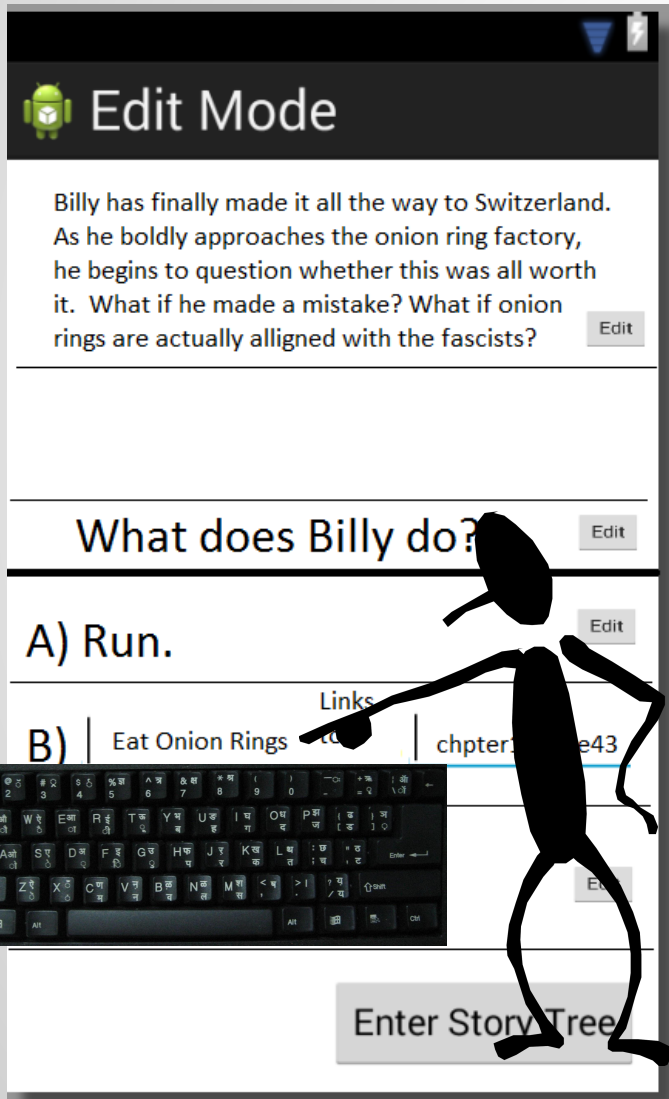
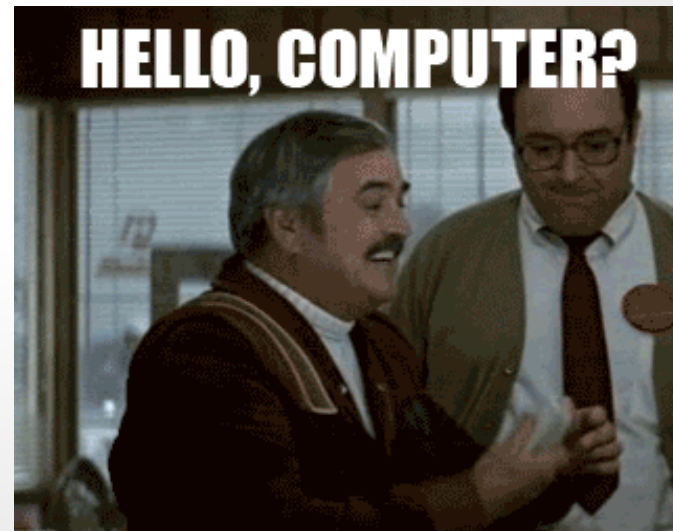# User is choosing what to edit in "Unicorn Adventure 16"

The user finds the edit button for the choice they want to change, then clicks the Edit button adjacent to it.
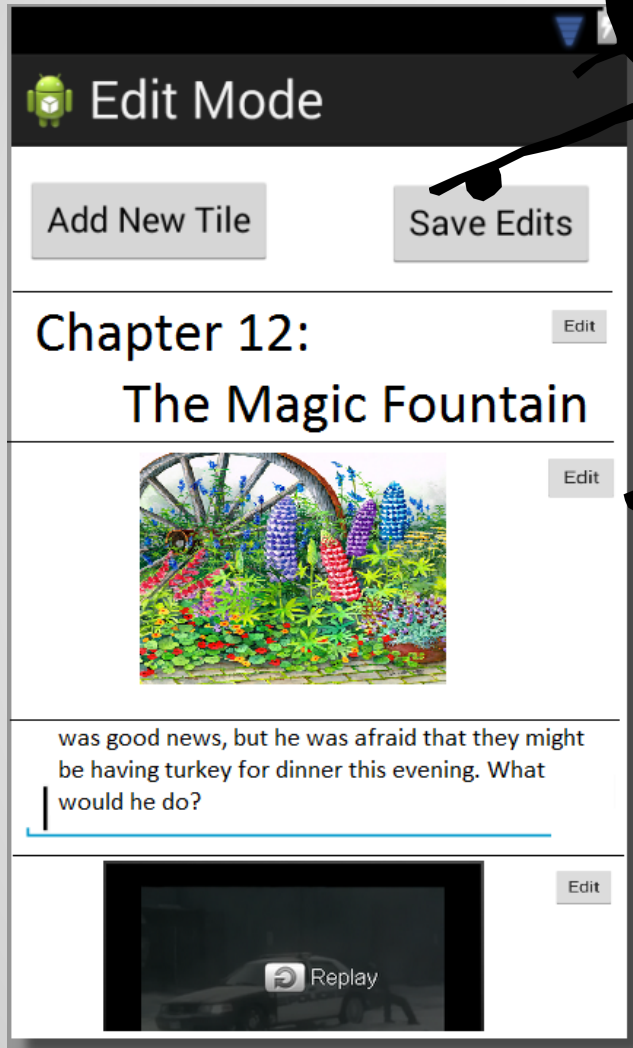
User is Editing "Unicorn Adventure 16"

The user decides, "Eat Onion Rings" is an option which better fits the choice in this situation, so they edit the text for that selection.
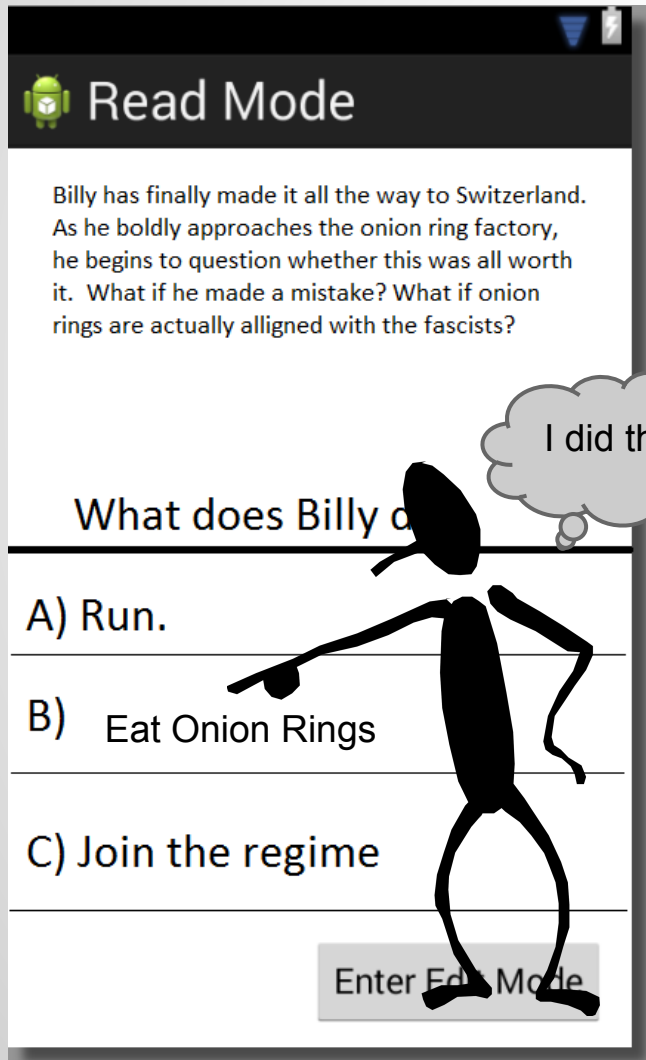
User is Done Editing "Unicorn Adventure 16"

The user has finished editing this selection, so they scroll to the top and hit the, "Save Edits" button.

User is Happy With Their Edits to "Unicorn Adventure 16"

The user returns to see the changes they made to the story's choices. Now the user should show everyone else their changes.

User Wants to Share Their Edits to "Unicorn Adventure 16"

After a few taps to the convenient back button, the user is at the Story Option screen, where they can now click, "Upload" to share their changes with the world.

Sources Used

JCadek UI Mockups

https://github.com/CMPUT301F13T02/301project/tree/master/UIMockup/Templates

Pointing finger man:

http://academicplagiarism.com/wp-content/uploads/2013/05/Pointing_finger.png

Sources for the UI Mockup:

http://daniwao.files.wordpress.com/2010/02/unicorn.jpg

http://www.porterfieldsfineart.com/Images/Floral%20Treasures72.jpg

http://1.bp.blogspot.com/_0Fb6DSzBQUI/Sea9V6gRupI/AAAAAAAAGO4/m-knoXv0KLk/s400/favorite+from+youtube+embedded+video.PNG

http://www.philipcoppens.com/wewelsburg_1.jpg

http://thundercats.vpga.com/bios/snow_castle.jpg