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<<View

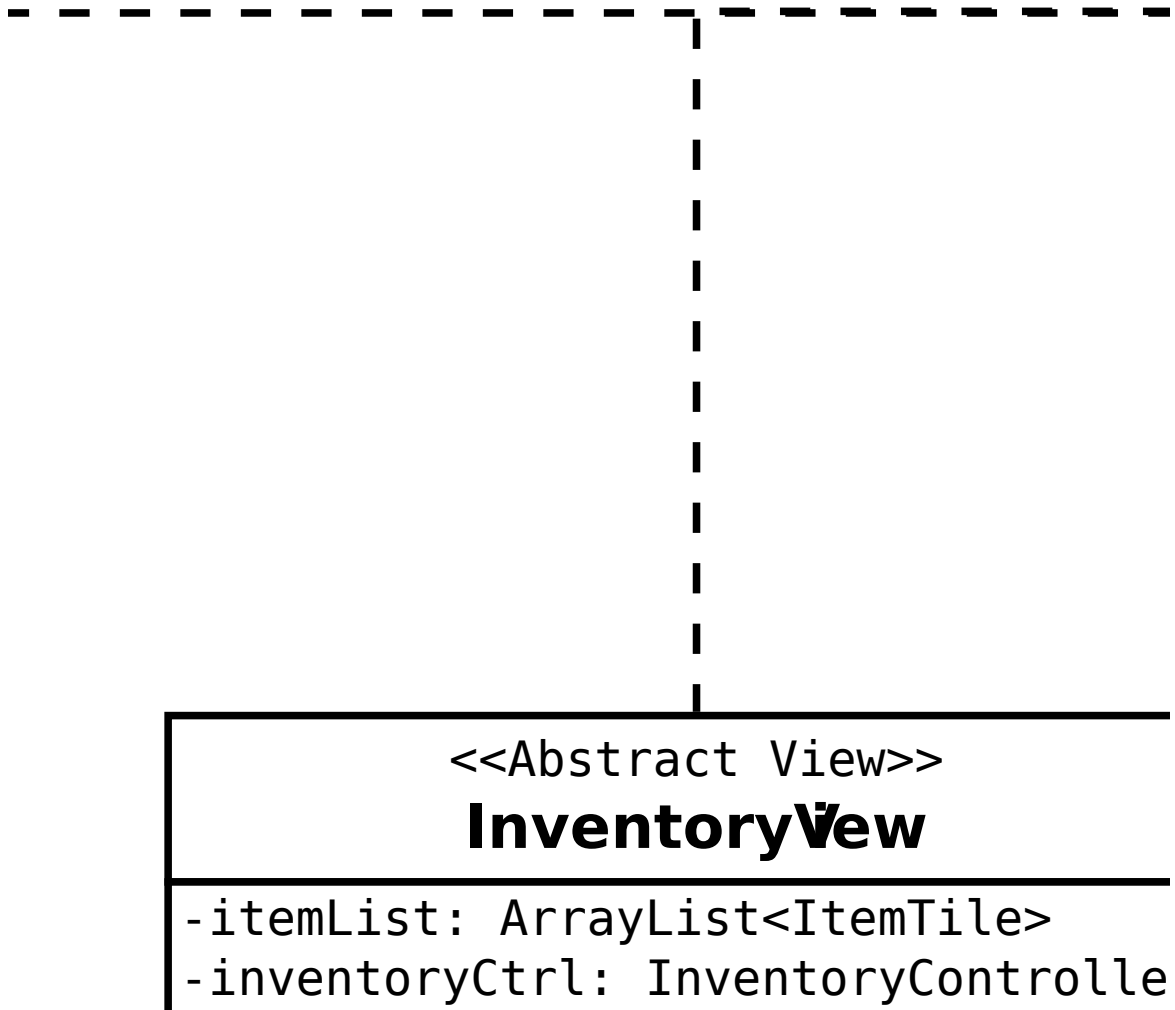
AddCategory

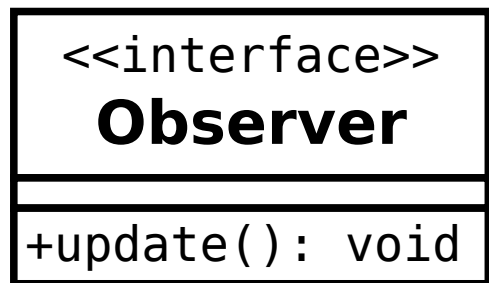
<<View Elements

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ryFilterVew
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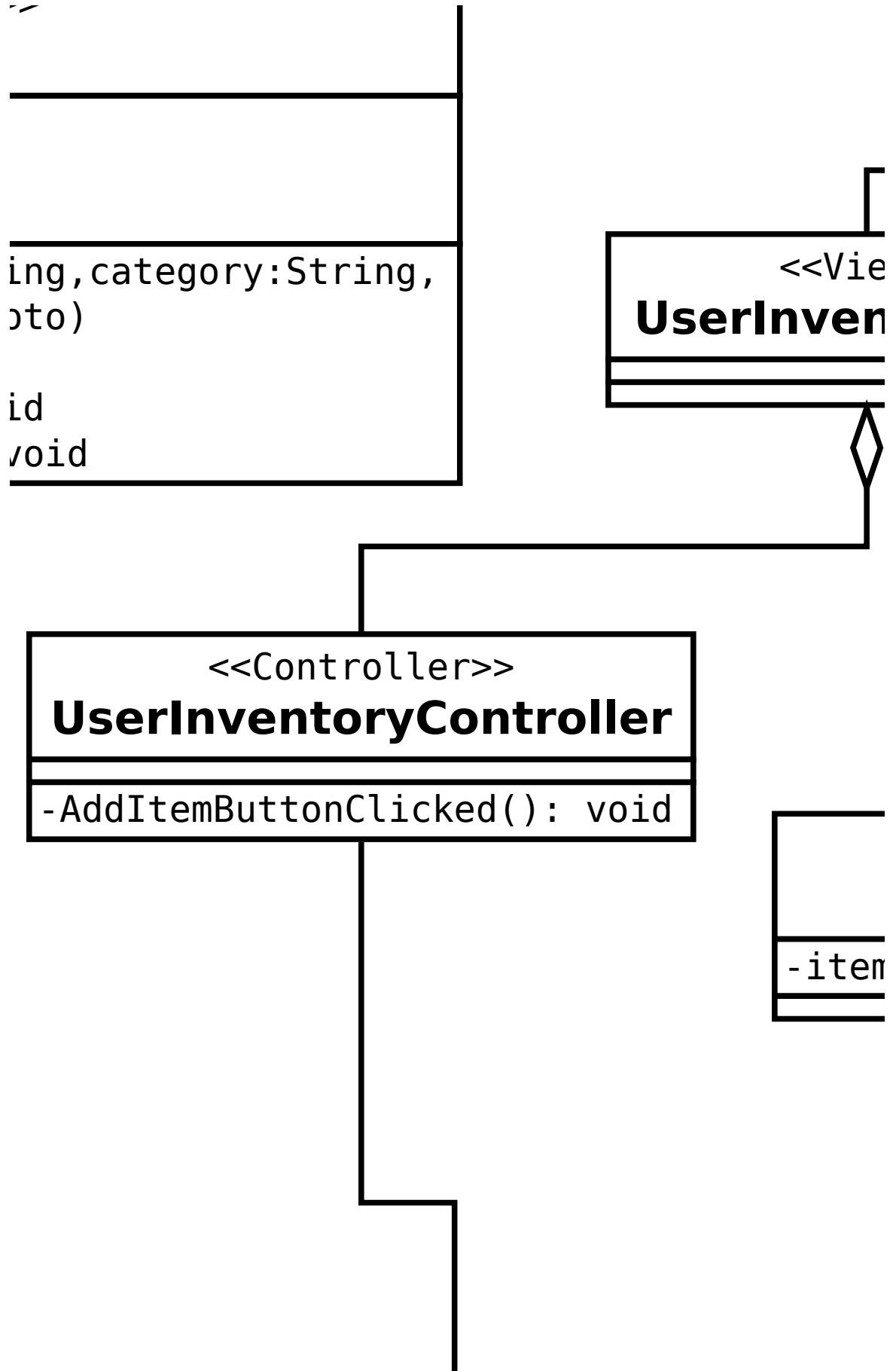


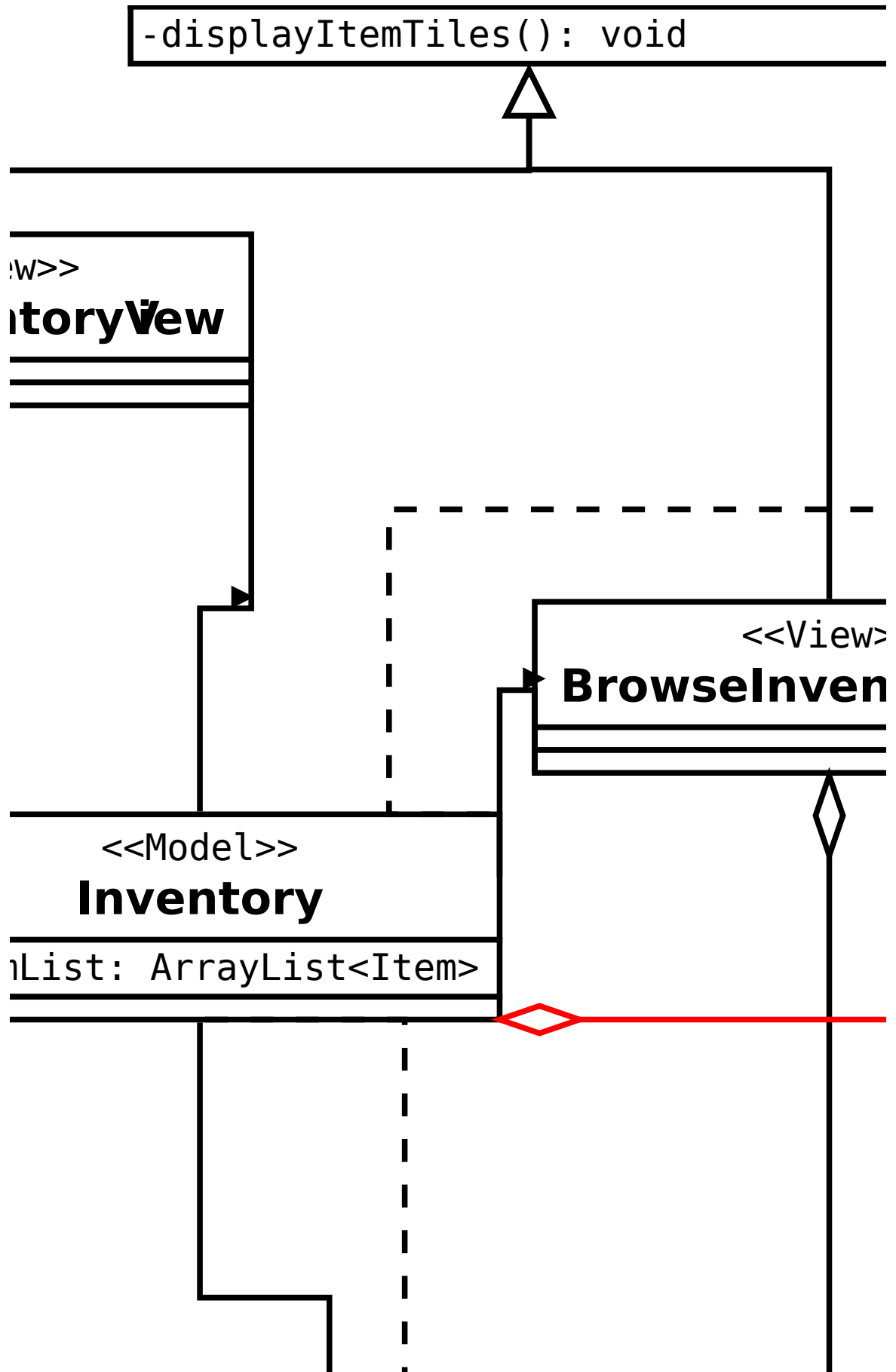
<<VIEW ELEMENT>

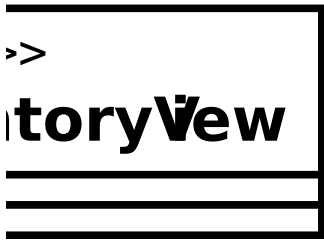
ItemTile

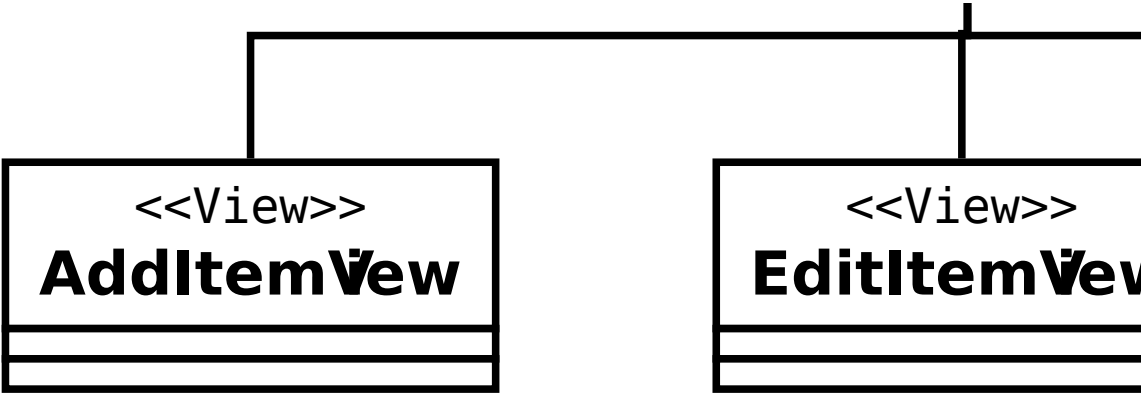
-name: String
-category: String
-thumbnailPhoto: Photo

+<<Constructor>> ItemTile(name:String, photo:Photo)
+setName(name:String): void
+setCategory(category:String): void
+setThumbnailPhoto(photo:Photo): void



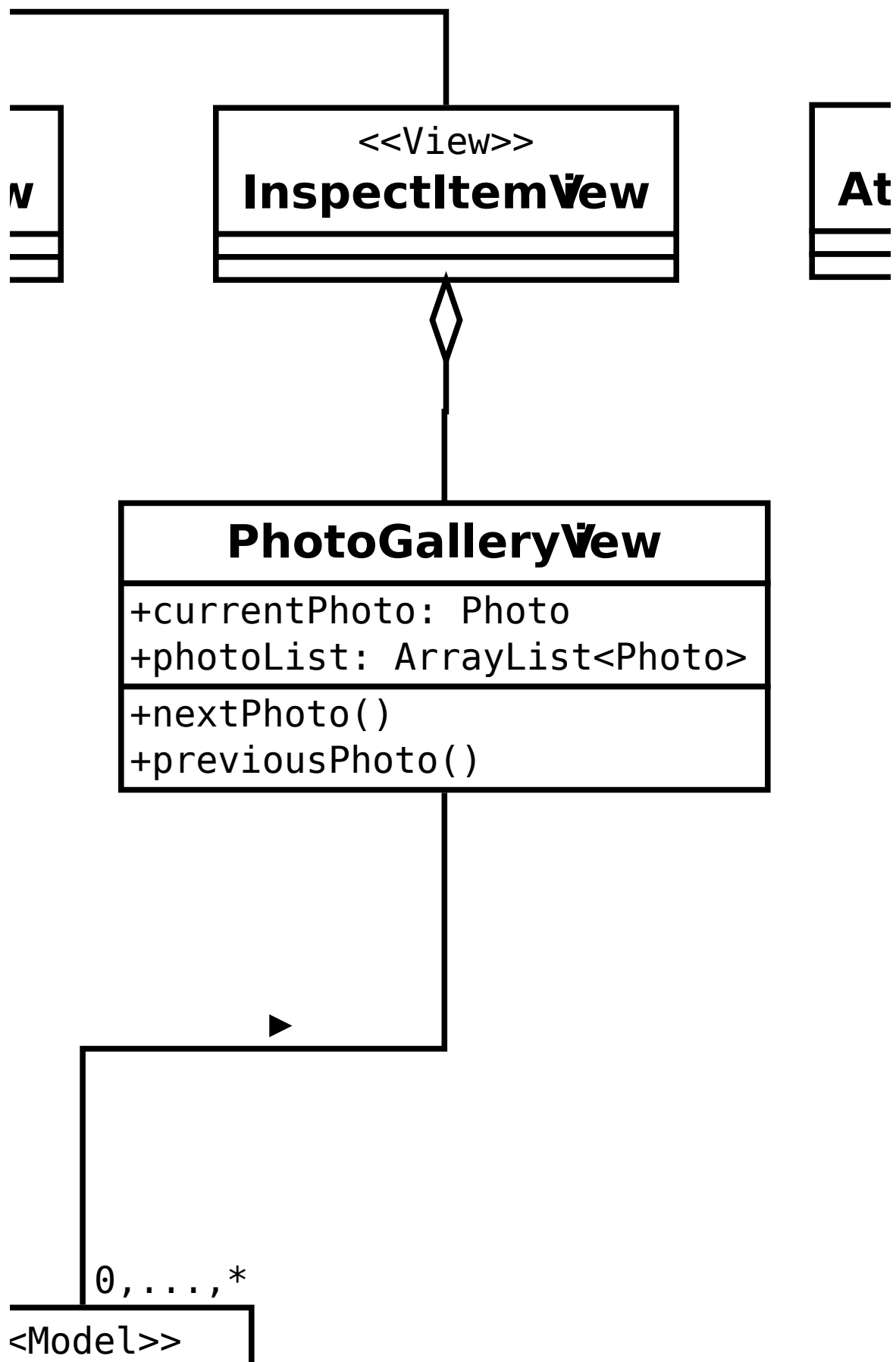


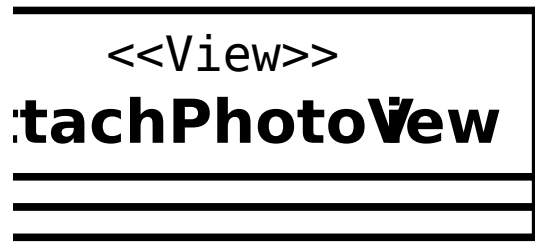




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- filterList: /  
+getFilteredLi  
  
-addFilter(fil  
-removeFilter(
```

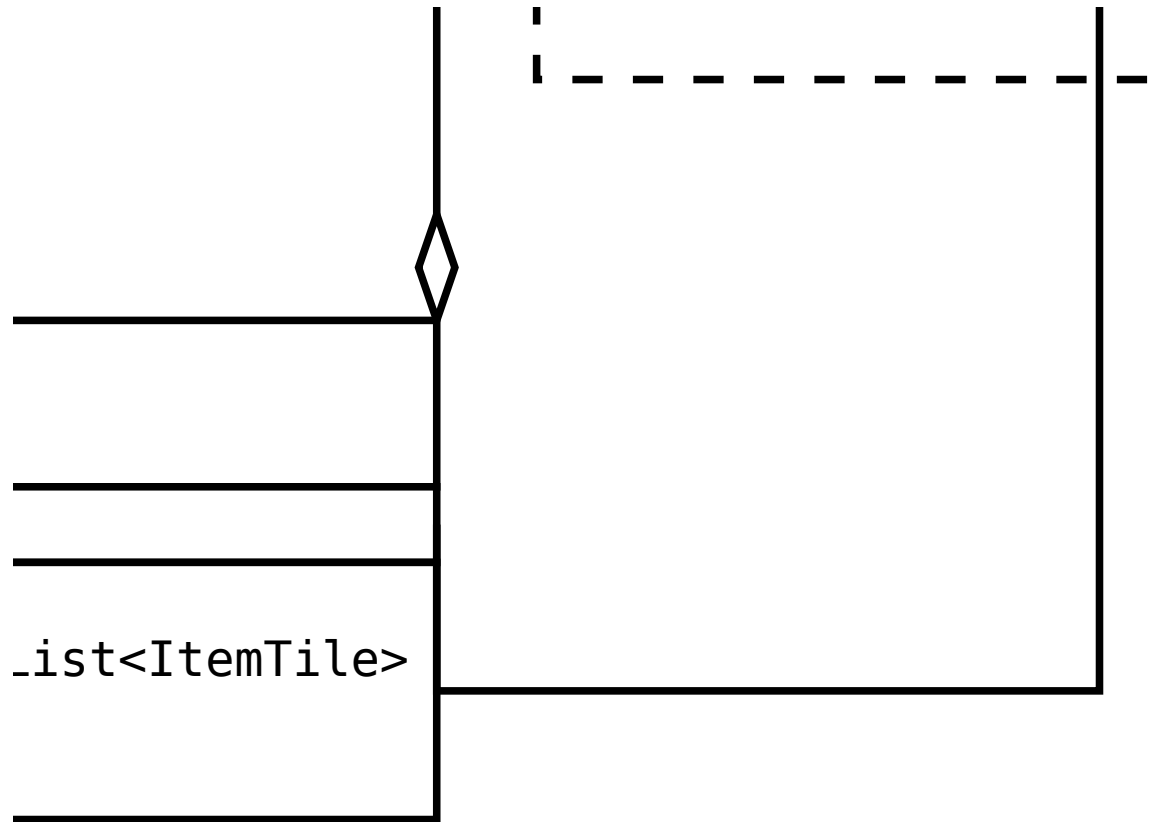


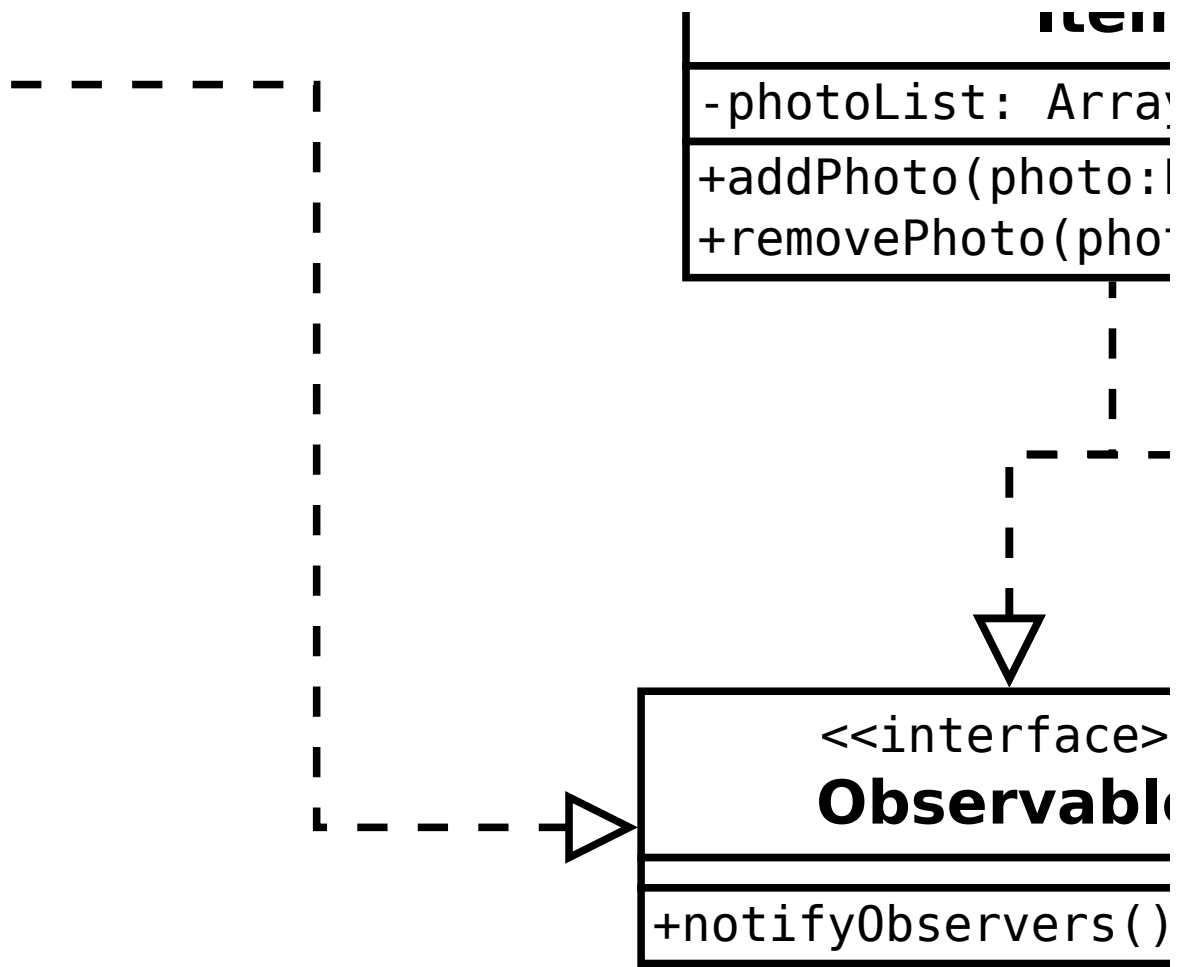
<<Controller>>

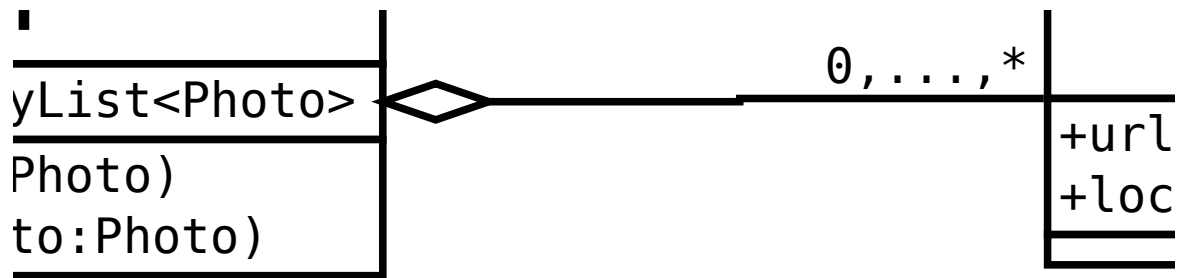
InventoryController

ArrayList<filter>

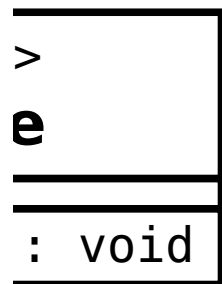
```
list(itemList:ArrayList<Item>,  
      filterList:ArrayList<Filter>): Arrayl  
lter:Filter): void  
(filter:Filter): void
```







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Photo

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: String
ation: Uri
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