

HunterQRHunter App	
<b>Responsibilities:</b> <ul style="list-style-type: none"> <li>Allow the player to hunt for QR/bar codes and earn points by scanning them</li> <li>Unique ID for each device</li> </ul>	<b>Collaborators:</b> <ul style="list-style-type: none"> <li>Player</li> <li>Point</li> <li>QR/Bar Code</li> </ul>

QR/Bar Code	
<b>Responsibilities:</b> <ul style="list-style-type: none"> <li>Have a value in points that can be given to a player</li> <li>Be able to compare to other hashed values on the server</li> </ul>	<b>Collaborators:</b> <ul style="list-style-type: none"> <li>Point</li> <li>Player</li> <li>Photo</li> </ul>

Map	
<b>Responsibilities:</b> <ul style="list-style-type: none"> <li>Display locations</li> </ul>	<b>Collaborators:</b> <ul style="list-style-type: none"> <li>Location</li> </ul>

Server	
<b>Responsibilities:</b> <ul style="list-style-type: none"> <li>Store total point value for each player</li> <li>Ensure username Uniqueness</li> <li>Store player points leaderboard</li> <li>Store locations</li> <li>Identify each user by their unique device ID</li> </ul>	<b>Collaborators:</b> <ul style="list-style-type: none"> <li>Player</li> <li>Point</li> <li>Location</li> <li>HunterQRHunter App</li> </ul>

Point	
<b>Responsibilities:</b> <ul style="list-style-type: none"> <li>Represent the value of a QR/Bar code using a hashing algorithm</li> <li>Be stored Server-side</li> </ul>	<b>Collaborators:</b> <ul style="list-style-type: none"> <li>QR/Bar Code</li> <li>Player</li> <li>Location</li> </ul>

Location	
<b>Responsibilities:</b> <ul style="list-style-type: none"> <li>Track the location of QR/bar codes</li> <li>Store user comments on specific QR/bar codes</li> <li>Store point value associated with a location</li> <li>Have a human-readable name for each QR/bar code</li> <li>Have a unique visual for each QR/bar code</li> <li>Be stored server-side</li> </ul>	<b>Collaborators:</b> <ul style="list-style-type: none"> <li>Map</li> <li>QR/Bar code</li> <li>Player</li> <li>Point</li> </ul>

Camera	
<b>Responsibilities:</b> <ul style="list-style-type: none"> <li>Take Photos</li> </ul>	<b>Collaborators:</b> <ul style="list-style-type: none"> <li>Player</li> <li>Photo</li> </ul>

Photo	
<b>Responsibilities:</b> <ul style="list-style-type: none"> <li>Be a representation of the QR/Bar code in the application</li> <li>Be stored Client-side</li> </ul>	<b>Collaborators:</b> <ul style="list-style-type: none"> <li>Camera</li> <li>Point</li> <li>QR/Bar Code</li> </ul>

Player	
<b>Responsibilities:</b> <ul style="list-style-type: none"> <li>Use Camera</li> <li>Look at map</li> <li>Mark locations on the map (optional)</li> <li>Have a Username</li> <li>View profile details (contact information)</li> <li>Add/Remove QR codes from account</li> <li>View top scoring/lowest scoring QR code</li> <li>View scanned QR codes</li> <li>View and search for other player profiles</li> <li>Comment on QR codes</li> <li>View profile leaderboard</li> </ul>	<b>Collaborators:</b> <ul style="list-style-type: none"> <li>Camera</li> <li>Point</li> <li>Map</li> <li>Location</li> <li>HunterQRHunter App</li> <li>Server</li> </ul>