CMPUT 302 W14

Project Design Milestone

Feb 7th, 2014

Augmented Pen & Paper Interface

Team 4

Group Name: Pen & Paper

Group Members: Ashley Dawn Brown, James Cadek, Gerald Manweiler, Eddie Tai

Project Description:

The main objective of this project is to capture and digitize graphical annotation on a paper geographic information system map, and be synchronized with relevant audio and potential video information in a portable fashion.

The project source is Trevor Wiens of Apropos Information Systems. Trevor hopes to use this product with his main product LOUIS Heritage, a tool to help indigenous people in preserving, protecting and promoting their traditional knowledge and values. LOUIS Heritage allows text, maps and media files to be stored and used together.

The project is scientifically interesting because a portable integrated media information data capture system, based on tracking an infrared source, does not currently exist. Many existing programs usually rely on a projector or anoto paper to save written content to a computer. This project aims to remove the need of these requirements for the capture system, which may be beneficial and inspirational to many other scientific developments.

The system should work by using tracking and geo-referencing an infrared dot from a pen on a paper geographic information system map. First, the map will be calibrated. When the system picks up IR signal from the pen, the system will start an audio recording of the unique feature id until the end of the IR signal. Wiimotes will be used as the IR sensors.

The physical component of the interface will be infrared tracking hardware, in the form of an infrared pen and wii remote. The software component will feature a simple interface that lets a user enter basic session info on a laptop (map unique identifier, interviewer(s), interviewee(s), date & time), an interface to calibrate the infrared pen to the geographic information map, and an interface to capture the infrared annotations and audio information for the map.

Evaluation of Interface/Experimental Testing Methodology:

The main forms of evaluation of this project will be:

* Ease of use and start up time for preparing a session
* The motion tracking resolution (our client specified a 1mm accuracy goal)
* The versatility of hardware positioning
* Ease and accuracy of calibration

Client Need Analysis:

* Portability, ease of use and the ability to use paper maps are the utmost priority for the client
* The client wants to reduce manpower costs from a multi-person interview team to a one person interview team.
* The client wants to digitally capture and geo-reference annotations made on a paper GIS map. Resolution of 1mm required on 1:50000 scale maps.
* The client wants to verbally anchor map annotation with audio recording of unique feature id of map annotation. This will be used by the Natural Language Processing (NLP) functionality of the client’s product LOUIS Heritage (Land Occupancy and Use Information System) to integrate map annotation.
* The client needs map/audio session data saved in a format compatible with the client’s product LOUIS Heritage.
* The client wishes that a video recording session is also available.
* The client has specified that the system should work with any operating systems.

Constraint Analysis:

* All hardware and software setup for an interview session must be done by the interviewer. Therefore, set up time should be minimal.
* Furthermore, the interviewer is not an IT professional. Therefore, some, but not extensive, user training will be required. The training would consist of how to setup, calibrate and use the infrared tracking hardware, and how to record audio.
* Further corollary, the physical weight and size of the hardware should be in order of 2 cubic feet and 5 pounds weight.
* Due to time constraints in development, this program will only be supported for Windows initially and will not have the video recording functionalities. If time allows then we will develop support for other operating systems and video recording functions.

Heuristic Analysis:

Heuristic analysis will be performed by inviting evaluators to examine the interface and judge the program’s compliance on some major usability principles. Evaluators will be given a quick guide on the purpose of the program, and the methods to calibrate the map. The usability principles will be passed on Jakob Nielsen’s 10 usability heuristics.

* Visibility of system status
* Match between system and the real world
* User control and freedom
* Consistency and standards
* Error prevention
* Recognition rather than recall
* Flexibility and efficiency of use
* Aesthetic and minimalist design
* Help users recognize, diagnose and recover from errors
* Help and documentation: are any built-in help functions available?

Scenarios:

(need to be done)

Hierarchal Task Analysis:

(to be done after Tuesday after approval of interface)

Need For Material:

* Hardware
  + Laptop with microphone
  + Wii remote
  + Broadcom 2046 Bluetooth 2.1+EDR USB Dongle with First Connect
  + Infrared pen, 940nm frequency
  + Paper GIS map (22” by 34” on average)
  + Tripod for Wii remote
* Software
  + Wiiusej API (wii remote java interface)
  + Windows 7

Paper Prototypes:

(work in progress)

Division of Labour:

(work in progress)

* Ashley Dawn Brown
  + Senor tracking research
  + Experimental testing methodology
* James Cadek
  + Project description write up
  + Wiimote calibration coding
* Gerald Manweiler
  + Client liaison
  + Client needs/constraints analysis
  + IR pen building
* Eddie Tai
  + Time management
  + Team secretarial and documentation work
  + Paper prototype of interface
* All members
  + Editing project brief