

VR Bike Debugging Controls

Steering

<i>Numpad 1</i>	Show Steering Debug Info
<i>Z Key</i>	Set the Zero Point (0 degree point) on the XSens Gyro

Advanced Steering Settings (When “Steering Debug Info” is Visible...)

These are advanced settings to allow further calibration of the steering sensor. You should not need to use them.

<i>Up Arrow</i>	Turn Steering On/Off
<i>Down Arrow</i>	Set Steering Center Calibration Point (0 degree point)
<i>Left Arrow</i>	Set Steering Left Calibration Point (-90 degree point)
<i>Right Arrow</i>	Set Steering Right Calibration Point (90 degree point)

Heading Arrow Modes

You can change between several modes for the heading arrow displayed in the steering debug info. **Raw** will show you the angle being read by the sensor, **Centered** will show you the angle after centering, and **Scaled** will show you the angle after all processing is complete. You should not need to change the mode.

<i>Left Square Bracket</i>	Previous Heading Arrow Mode
<i>Right Square Bracket</i>	Next Heading Arrow Mode

Cruise Control

<i>Numpad 2</i>	Turn Cruise Control On/Off
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Advanced Cruise Control Settings (When “Cruise Control” is Visible...)

<i>Page Up</i>	Increase Cruise Control Speed
<i>Shift + Page Up</i>	Super Increase Cruise Control Speed
<i>Page Down</i>	Decrease Cruise Control Speed
<i>Shift + Page Down</i>	Super Decrease Cruise Control Speed

Physics

<i>Numpad 4</i>	Show/Hide Physics Debug Info
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FPS

<i>Numpad 5</i>	Show/Hide FPS
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Camera

This option is mainly to observe the player model. It will switch the camera from first person perspective to third person perspective with different viewpoints.

Left Angle Bracket

Previous Camera Mode

Right Angle Bracket

Next Camera Mode

Teleport Player to Start

Numpad 9

Teleport player to starting spawn point