| | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------------|-----------------------|-------|-------|----------------|----------------------|-------|-----------------|---------|
| PeriStat0 | PS_Late | | | | calCap | | | AFCBusy |
| | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| PeriStat1 | fcAlignFinalState | | | controlerState | | | | |
| | 0 | 0 | U | 0 | 0 | 0 | 0 | U |
| PeriStat2 | fcAlignStatus | | | - | _ | - | fcBitAlignError | |
| | 0 | 0 | U | U | 0 | 0 | 0 | U |
| PeriStat3 | 0 | | | invalidFC | Count[7:0] | 1 | 1 | 1 |
| | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| PeriStat4 | pllUnlockCount[3:0] | | | | invalidFCCount[11:8] | | | |
| | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| PeriStat5 | | | | | Count[11:4] | | | |
| | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| PeriStat6 | $	ext{EFuseQ[7:0]}$ | | | | | | | |
| | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| PeriStat7 | ${ m EFuseQ[15:8]}$ | | | | | | | |
| | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| PeriStat8 | $	ext{EFuseQ[23:16]}$ | | | | | | | |
| | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| PeriStat9 | $	ext{EFuseQ[31:24]}$ | | | | | | | |
| | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| PeriStat10 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| PeriStat11 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| PeriStat12 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | | _ | | | | | 0 |
| PeriStat13 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| PeriStat14 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| PeriStat15 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |