SciencesPo Computational Economics
Spring 2017

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March 29, 2018

0.0.1 Numerical Integration

ScPo Computational Economics 2018

0.1 Numerical Approximation of Integrals

- We will focus on methods that represent integrals as weighted sums.
- The typical representation will look like:

$$E[G(\epsilon)] = \int_{\mathbb{R}^N} G(\epsilon) w(\epsilon) d\epsilon \approx \sum_{j=1}^{J} \omega_j G(\epsilon_j)$$

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- N is the dimensionality of the integration problem.
- $G : \mathbb{R}^N \mapsto \mathbb{R}$ is the function we want to integrate wrt $\epsilon \in \mathbb{R}^N$.
- w is a density function s.t. $\int_{\mathbb{R}^n} w(\epsilon) d\epsilon = 1$.
- ω are weights such that (most of the time) $\sum_{j=1}^{J} \omega_j = 1$.
- We will look at normal shocks $\epsilon \sim N(0_N, I_N)$
- in that case, $w(\epsilon) = (2\pi)^{-N/2} \exp\left(-\frac{1}{2}\epsilon^T \epsilon\right)$
- I_N is the n by n identity matrix, i.e. there is no correlation among the shocks for now.
- Other random processes will require different weighting functions, but the principle is identical.
- For now, let's say that $N = 1$

0.2 Quadrature Rules

- We focus exclusively on those and leave Simpson and Newton Cowtes formulas out.
  - This is because Quadrature is the method that in many situations gives highes accuracy with lowest computational cost.
- Quadrature provides a rule to compute weights w_j and nodes ϵ_j.
- There are many different quadrature rules.
- They differ in their domain and weighting function.

- https://en.wikipedia.org/wiki/Gaussian_quadrature
- In general, we can convert our function domain to a rule-specific domain with change of variables.

0.3 Gauss-Hermite: Expectation of a Normally Distributed Variable

- There are many different rules, all specific to a certain random process.
- Gauss-Hermite is designed for an integral of the form

$$\int_{-\infty}^{+\infty} e^{-x^2} G(x) dx$$

and where we would approximate

$$\int_{-\infty}^{+\infty} e^{-x^2} f(x) dx \approx \sum_{i=1}^{n} \omega_i G(x_i)$$

- Now, let's say we want to approximate the expected value of function f when it's argument $z \sim N(\mu, \sigma^2)$:

$$E[f(z)] = \int_{-\infty}^{+\infty} \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{(z-\mu)^2}{2\sigma^2}\right) f(z) dz$$

0.4 Gauss-Hermite: Expectation of a Normally Distributed Variable

- The rule is defined for x however. We need to transform z:

$$x = \frac{(z-\mu)^2}{2\sigma^2} \Rightarrow z = \sqrt{2}\sigma x + \mu$$

- This gives us now (just plug in for z)

$$E[f(z)] = \int_{-\infty}^{+\infty} \frac{1}{\sqrt{\pi}} \exp\left(-x^2\right) f(\sqrt{2}\sigma x + \mu) dx$$

- And thus, our approximation to this, using weights ω_i and nodes x_i is

$$E[f(z)] \approx \sum_{j=1}^{J} \frac{1}{\sqrt{\pi}} \omega_j f(\sqrt{2}\sigma x_j + \mu)$$

0.5 Using Quadrature in Julia

- https://github.com/ajt60gaibb/FastGaussQuadrature.jl

In [1]:
```
#Pkg.add("FastGaussQuadrature")

using FastGaussQuadrature

np = 3

rules = Dict("hermite" => gausshermite(np),
             "chebyshev" => gausschebyshev(np),
```

```
                    "legendre" => gausslegendre(np),
                    "lobatto" => gausslobatto(np))

        using DataFrames

        integ = DataFrame(Rule=Symbol[Symbol(x) for x in keys(rules)],nodes=[x[1] for x in value
```

```
INFO: Precompiling module FastGaussQuadrature.WARNING: Method definition midpoints(Base.Range{T}
WARNING: Method definition midpoints(AbstractArray{T, 1} where T) in module Base at deprecated.j
```

```
Out[1]: 4×3 DataFrames.DataFrame. Omitted printing of 1 columns
        Row  Rule       nodes

        1    lobatto    [-1.0, 0.0, 1.0]
        2    hermite    [-1.22474, -8.88178e-16, 1.22474]
        3    legendre   [-0.774597, 0.0, 0.774597]
        4    chebyshev  [-0.866025, 6.12323e-17, 0.866025]
```

0.6 Quadrature in more dimensions: Product Rule

- If we have $N > 1$, we can use the product rule: this just takes the *kronecker product* of all univariate rules.
- The what?

```
In [2]: A = [1 2;3 4]
        B = [1;10]
        kron(A,B)
        kron(B,A)
```

```
Out[2]: 4×2 Array{Int64,2}:
          1   2
          3   4
         10  20
         30  40
```

- This works well as long as N is not too large. The number of required function evaluations grows exponentially.

$$E[G(\epsilon)] = \int_{\mathbb{R}^N} G(\epsilon) w(\epsilon) d\epsilon \approx \sum_{j_1=1}^{J_1} \cdots \sum_{j_N=1}^{J_N} \omega_{j_1}^1 \cdots \omega_{j_N}^N G(\epsilon_{j_1}^1, \ldots, \epsilon_{j_N}^N)$$

  where $\omega_{j_1}^1$ stands for weight index j_1 in dimension 1, same for ϵ.
- Total number of nodes: $J = J_1 J_2 \cdots J_N$, and J_i can differ from J_k.

0.6.1 Example for $N = 3$

- Suppose we have $\epsilon^i \sim N(0,1), i = 1,2,3$ as three uncorrelated random variables.
- Let's take $J = 3$ points in all dimensions, so that in total we have $J^N = 27$ points.

- We have the nodes and weights from before in `rules["hermite"]`.

```
In [3]: rules["hermite"][1]
        repeat(rules["hermite"][1],inner=[1],outer=[9])
```

```
Out[3]: 27-element Array{Float64,1}:
         -1.22474
         -8.88178e-16
          1.22474
         -1.22474
         -8.88178e-16
          1.22474
         -1.22474
         -8.88178e-16
          1.22474
         -1.22474
         -8.88178e-16
          1.22474
         -1.22474

         -1.22474
         -8.88178e-16
          1.22474
         -1.22474
         -8.88178e-16
          1.22474
         -1.22474
         -8.88178e-16
          1.22474
         -1.22474
         -8.88178e-16
          1.22474
```

```
In [4]: nodes = Any[]
        push!(nodes,repeat(rules["hermite"][1],inner=[1],outer=[9]))  # dim1
        push!(nodes,repeat(rules["hermite"][1],inner=[3],outer=[3]))  # dim2
        push!(nodes,repeat(rules["hermite"][1],inner=[9],outer=[1]))  # dim3
        weights = kron(rules["hermite"][2],kron(rules["hermite"][2],rules["hermite"][2]))
        df = hcat(DataFrame(weights=weights),DataFrame(nodes,[:dim1,:dim2,:dim3]))
```

```
Out[4]: 27×4 DataFrames.DataFrame
         Row  weights    dim1          dim2          dim3

         1    0.0257793  -1.22474      -1.22474      -1.22474
         2    0.103117   -8.88178e-16  -1.22474      -1.22474
         3    0.0257793  1.22474       -1.22474      -1.22474
         4    0.103117   -1.22474      -8.88178e-16  -1.22474
         5    0.412469   -8.88178e-16  -8.88178e-16  -1.22474
         6    0.103117   1.22474       -8.88178e-16  -1.22474
```

```
7    0.0257793  -1.22474       1.22474       -1.22474
8    0.103117   -8.88178e-16   1.22474       -1.22474
9    0.0257793  1.22474        1.22474       -1.22474
10   0.103117   -1.22474       -1.22474      -8.88178e-16
11   0.412469   -8.88178e-16   -1.22474      -8.88178e-16

16   0.103117   -1.22474       1.22474       -8.88178e-16
17   0.412469   -8.88178e-16   1.22474       -8.88178e-16
18   0.103117   1.22474        1.22474       -8.88178e-16
19   0.0257793  -1.22474       -1.22474      1.22474
20   0.103117   -8.88178e-16   -1.22474      1.22474
21   0.0257793  1.22474        -1.22474      1.22474
22   0.103117   -1.22474       -8.88178e-16  1.22474
23   0.412469   -8.88178e-16   -8.88178e-16  1.22474
24   0.103117   1.22474        -8.88178e-16  1.22474
25   0.0257793  -1.22474       1.22474       1.22474
26   0.103117   -8.88178e-16   1.22474       1.22474
27   0.0257793  1.22474        1.22474       1.22474
```

- Imagine you had a function g defined on those 3 dims: in order to approximate the integral, you would have to evaluate g at all combinations of `dimx`, multiply with the corresponding weight, and sum.

0.6.2 Alternatives to the Product Rule

- Monomial Rules: They grow only linearly.
- Please refer to [juddbook] [1] for more details.

0.7 Monte Carlo Integration

- A widely used method is to just draw N points randomly from the space of the shock ϵ, and to assign equal weights $\omega_j = \frac{1}{N}$ to all of them.
- The expectation is then

$$E[G(\epsilon)] \approx \frac{1}{N} \sum_{j=1}^{N} G(\epsilon_j)$$

- This in general a very inefficient method.
- Particularly in more than 1 dimensions, the number of points needed for good accuracy is very large.
- Monte Carlo has a rate of convergence of $\mathcal{O}(n^{-0.5})$

0.8 Quasi Monte Carlo Integration

- Uses non-product techniques to construct a grid of uniformly spaced points.
- The researcher controlls the number of points.
- We need to construct equidistributed points.
- Typically one uses a low-discrepancy sequence of points, e.g. the Weyl sequence:

- $x_n = nv$ where v is an irrational number and {} stands for the fractional part of a number. for $v = \sqrt{2}$,

$$x_1 = \{1\sqrt{2}\} = \{1.4142\} = 0.4142, x_2 = \{2\sqrt{2}\} = \{2.8242\} = 0.8242, ...$$

- Other low-discrepancy sequences are Niederreiter, Haber, Baker or Sobol.
- Quasi Monte Carlo has a rate of convergence of close to $\mathcal{O}(n^{-1})$
- The wikipedia entry is good.

```
In [5]: # Pkg.add("Sobol")
        using Sobol
        using Plots
        s = SobolSeq(2)
        p = hcat([next(s) for i = 1:1024]...)'
        scatter(p[:,1], p[:,2], m=(:red,:dot,1.0),legend=false)


        ArgumentError: Module Sobol not found in current path.
    Run `Pkg.add("Sobol")` to install the Sobol package.



        Stacktrace:

         [1] _require(::Symbol) at ./loading.jl:428

         [2] require(::Symbol) at ./loading.jl:398

         [3] include_string(::String, ::String) at ./loading.jl:515
```

Correlated Shocks

- We often face situations where the shocks are in fact correlated.
  - One very typical case is an AR1 process:

$$z_{t+1} = \rho z_t + \varepsilon_t, \varepsilon \sim N(0, \sigma^2)$$

- The general case is again:

$$E[G(\epsilon)] = \int_{\mathbb{R}^N} G(\epsilon) w(\epsilon) d\epsilon \approx \sum_{j_1=1}^{J_1} \cdots \sum_{j_N=1}^{J_N} \omega_{j_1}^1 \cdots \omega_{j_N}^N G(\epsilon_{j_1}^1, \ldots, \epsilon_{j_N}^N)$$

- Now $\epsilon \sim N(\mu, \Sigma)$ where Σ is an N by N variance-covariance matrix.
- The multivariate density is

$$w(\epsilon) = (2\pi)^{-N/2} det(\Sigma)^{-1/2} \exp\left(-\frac{1}{2}(\epsilon - \mu)^T(\epsilon - \mu)\right)$$

- We need to perform a change of variables before we can integrate this.

- Given Σ is symmetric and positive semi-definite, it has a Cholesky decomposition,

$$\Sigma = \Omega\Omega^T$$

  where Ω is a lower-triangular with strictly positive entries.
- The linear change of variables is then

$$v = \Omega^{-1}(\epsilon - \mu)$$

- Plugging this in gives

$$\sum_{j=1}^{J} \omega_j G(\Omega v_j + \mu) \equiv \sum_{j=1}^{J} \omega_j G(\epsilon_j)$$

  where $v \sim N(0, I_N)$.
- So, we can follow the exact same steps as with the uncorrelated shocks, but need to adapt the nodes.

0.9 References

- The Integration part of these slides are based on [@maliar-maliar] [2] chapter 5

References

[1] Kenneth L. Judd. *Numerical methods in economics*. The MIT Press, 1998.

[2] Lilia Maliar and Serguei Maliar. Numerical methods for large scale dynamic economic models. *Handbook of Computational Economics*, 3:325, 2013.