# SciencesPo Computational Economics Spring 2017

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April 3, 2017

# 1 Numerical Differentiation and Integration

ScPo Computational Economics 2017

#### 1.1 Derivatives

- 1. Finite Differencing: a numerical approximation
  - Based on Taylor's Theorem
  - Observe variation in function values from evaluating it at "close" points.
  - Forward Differencing and Central Differencing
- 2. Automatic Differentiation
  - Breaks down the actual code that defines a function and performs elementary differentiation rules, after disecting expressions via the chain rule.
  - This produces **analytic** derivatives, i.e. there is **no** approximation error.
  - This is the future.
- 3. Symbolic Differentiation
  - Some languages (most notably Mathematica) support symbolic algebra. Very useful sometimes if one needs to work through complicated expressions.
  - Not very useful for high computational demands, i.e. repeated computation of derivatives in an optimization routine.

## 1.2 Finite Differences

• Consider the definition of the derivative of *f* at point *x*:

$$f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

• The simplest way to calculate a numerical derivative is to replicate this computation for small *h* with:

$$f'(x) \approx \frac{f(x+h) - f(x)}{h}$$
, h small.

• This is known as the Forward Difference approach.

There are different approaches, e.g. the central difference approach does

$$f'(x) \approx \frac{f(x+h) - f(x-h)}{2h}$$
, h small.

How does this perform?

```
In [1]: using Plots
    pyplot()
    f(x) = 2 - x^2
    c = -0.75
    sec_line(h) = x -> f(c) + (f(c + h) - f(c))/h * (x - c)
    plot([f, sec_line(1), sec_line(.5), sec_line(.25), sec_line(.05)], -1, 1)
```

/Users/florian.oswald/.julia/v0.5/Conda/deps/usr/lib/python2.7/site-packages/matplotlib/font\_man warnings.warn('Matplotlib is building the font cache using fc-list. This may take a moment.')

• What's the problem? Well, what is *small*?

### 1.2.1 Finite Differences: what's the right step size h?

- Theoretically, we would like to have *h* as small as possible, since we want to approximate the limit at zero.
- In practice, on a computer, there is a limit to this. There is a smallest representable number, as we know.
- eps().
- One can show that the optimal step size is  $h = \sqrt{\text{eps}()}$

#### 1.3 Automatic Differentiation (AD)

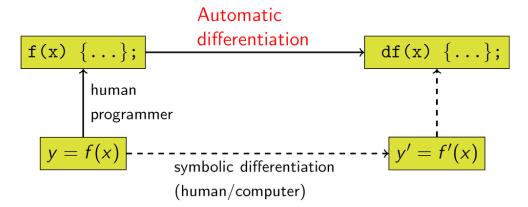
- 2 modes: Forward and Reverse Mode.
- The basic idea is that the derivative of any function can be decomposed into some basic algebraic operations.
- The wikipedia page is informative

# 1.4 Example

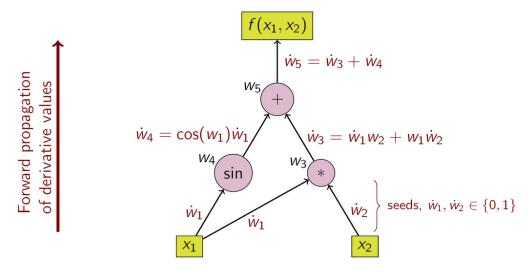
- Suppose we want to differentiate  $f(x_1, x_2) = x_1x_2 + \sin x_1$
- We label subexpressions by  $w_i$  as follows:

$$f(x_1, x_2) = x_1 x_2 + \sin x_1 = w_1 w_2 + \sin w_1 = w_3 + w_4 = w_5$$

- Computation of the partial derivative starts with the seed value, i.e.  $\dot{w}_1 = \frac{\partial x_1}{\partial x_1} = 1$ .
- We store for each subexpression both the value and the derivative, i.e.  $(w_i, w_i)$
- We then sweep through the expression tree as in this picture:



By Berland at en.wikipedia [Public domain], from Wikimedia Commons



By Berland at en.wikipedia [Public domain], from Wikimedia Commons

# 1.5 AD in Julia

- The organisation here is http://www.juliadiff.org
- There are many packages to perform differentiation with Julia here.
- Many packages rely on the machinery here.
- Let's quickly look at https://github.com/JuliaDiff/ForwardDiff.jl

```
In [3]: # from ForwardDiff's readme:
    using ForwardDiff
    f(x::Vector) = sum(sin, x) + prod(tan, x) * sum(sqrt, x);
    x = rand(5) # small size for example's sake
    g = x -> ForwardDiff.gradient(f, x); # g = f
    g(x)
    ForwardDiff.hessian(f, x)
```

WARNING: Method definition  $f(Array\{T<:Any, 1\})$  in module Main at In[2]:3 overwritten at In[3]:3.

```
Out[3]: 5@5 Array{Float64,2}:
        -0.0976779
                    0.582799
                               0.539911 2.13939
                                                   0.602214
         0.582799 -0.271656
                               0.397163 1.57396
                                                   0.44295
         0.539911
                  0.397163 -0.347212 1.45755
                                                   0.410393
         2.13939
                     1.57396
                               1.45755
                                         0.426115
                                                   1.62638
                               0.410393 1.62638
                     0.44295
         0.602214
                                                  -0.249782
```

The authors provide some benchmarks. Let's run those:

include(joinpath(Pkg.dir("ForwardDiff"), "benchmark", "ForwardDiffBenchmarks.jl"))

#### 1.6 Numerical Approximation of Integrals

- We will focus on methods that represent integrals as weighted sums.
- The typical representation will look like:

$$E[G(\epsilon)] = \int_{\mathbb{R}^N} G(\epsilon) w(\epsilon) d\epsilon \approx \sum_{j=1}^J \omega_j G(\epsilon_j)$$

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- *N* is the dimensionality of the integration problem.
- $G: \mathbb{R}^N \mapsto \mathbb{R}$  is the function we want to integrate wrt  $\epsilon \in \mathbb{R}^N$ .
- w is a density function s.t.  $\int_{\mathbb{R}^n} w(\epsilon) d\epsilon = 1$ .
- $\omega$  are weights such that (most of the time)  $\sum_{j=1}^{J} \omega_j = 1$ .
- We will look at normal shocks  $\epsilon \sim N(0_N, I_N)$
- in that case,  $w(\epsilon) = (2\pi)^{-N/2} \exp\left(-\frac{1}{2}\epsilon^T\epsilon\right)$
- $I_N$  is the n by n identity matrix, i.e. there is no correlation among the shocks for now.
- Other random processes will require different weighting functions, but the principle is identical.
- For now, let's say that N = 1

### 1.7 Quadrature Rules

- We focus exclusively on those and leave Simpson and Newton Cowtes formulas out.
  - This is because Quadrature is the method that in many situations gives highes accuracy with lowest computational cost.
- Quadrature provides a rule to compute weights  $w_i$  and nodes  $\epsilon_i$ .
- There are many different quadrature rules.
- They differ in their domain and weighting function.
- https://en.wikipedia.org/wiki/Gaussian\_quadrature
- In general, we can convert our function domain to a rule-specific domain with change of variables.

# 1.8 Gauss-Hermite: Expectation of a Normally Distributed Variable

- There are many different rules, all specific to a certain random process.
- Gauss-Hermite is designed for an integral of the form

$$\int_{-\infty}^{+\infty} e^{-x^2} G(x) dx$$

and where we would approximate

$$\int_{-\infty}^{+\infty} e^{-x^2} f(x) dx \approx \sum_{i=1}^{n} \omega_i G(x_i)$$

• Now, let's say we want to approximate the expected value of function f when it's argument  $z \sim N(\mu, \sigma^2)$ :

$$E[f(z)] = \int_{-\infty}^{+\infty} \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{(z-\mu)^2}{2\sigma^2}\right) f(z) dz$$

# 1.9 Gauss-Hermite: Expectation of a Normally Distributed Variable

• The rule is defined for *x* however. We need to transform *z*:

$$x = \frac{(z-\mu)^2}{2\sigma^2} \Rightarrow z = \sqrt{2}\sigma x + \mu$$

• This gives us now (just plug in for *z*)

$$E[f(z)] = \int_{-\infty}^{+\infty} \frac{1}{\sqrt{\pi}} \exp(-x^2) f(\sqrt{2}\sigma x + \mu) dx$$

• And thus, our approximation to this, using weights  $\omega_i$  and nodes  $x_i$  is

$$E[f(z)] \approx \sum_{j=1}^{J} \frac{1}{\sqrt{\pi}} \omega_j f(\sqrt{2}\sigma x_j + \mu)$$

# 1.10 Using Quadrature in Julia

• https://github.com/ajt60gaibb/FastGaussQuadrature.jl

```
In [5]: #Pkg.add("FastGaussQuadrature")
        using FastGaussQuadrature
        np = 3
        rules = Dict("hermite" => gausshermite(np),
                     "chebyshev" => gausschebyshev(np),
                     "legendre" => gausslegendre(np),
                     "lobatto" => gausslobatto(np))
        using DataFrames
        integ = DataFrame(Rule=Symbol[Symbol(x) for x in keys(rules)], nodes=[x[1] for x in value
Out[5]: 4@3 DataFrames.DataFrame
         Row Rule
                         nodes
         1
             lobatto
                         [-1.0, 0.0, 1.0]
              hermite
         2
                         [-1.22474, -8.88178e-16, 1.22474]
              legendre [-0.774597,0.0,0.774597]
         3
              chebyshev [-0.866025,6.12323e-17,0.866025]
         Row weights
         1
              [0.333333,1.33333,0.333333]
         2
              [0.295409,1.18164,0.295409]
              [0.555556,0.888889,0.555556]
              [1.0472,1.0472,1.0472]
```

#### 1.11 Quadrature in more dimensions: Product Rule

- If we have *N* > 1, we can use the product rule: this just takes the kronecker product of all univariate rules.
- This works well as long as *N* is not too large. The number of required function evaluations grows exponentially.

$$E[G(\epsilon)] = \int_{\mathbb{R}^N} G(\epsilon) w(\epsilon) d\epsilon \approx \sum_{j_1=1}^{J_1} \cdots \sum_{j_N=1}^{J_N} \omega_{j_1}^1 \cdots \omega_{j_N}^N G(\epsilon_{j_1}^1, \dots, \epsilon_{j_N}^N)$$

where  $\omega_{j_1}^1$  stands for weight index  $j_1$  in dimension 1, same for  $\epsilon$ .

• Total number of nodes:  $J = J_1 J_2 \cdots J_N$ , and  $J_i$  can differ from  $J_k$ .

## **1.11.1** Example for N = 3

- Suppose we have  $e^i \sim N(0,1)$ , i = 1,2,3 as three uncorrelated random variables.
- Let's take J = 3 points in all dimensions, so that in total we have  $J^N = 27$  points.
- We have the nodes and weights from before in rules ["hermite"].

```
In [9]: rules["hermite"][1]
        repeat(rules["hermite"][1],inner=[1],outer=[9])
Out[9]: 27-element Array{Float64,1}:
         -1.22474
         -8.88178e-16
          1.22474
         -1.22474
         -8.88178e-16
         1.22474
         -1.22474
         -8.88178e-16
         1.22474
         -1.22474
         -8.88178e-16
          1.22474
         -1.22474
         -1.22474
         -8.88178e-16
         1.22474
         -1.22474
         -8.88178e-16
         1.22474
         -1.22474
         -8.88178e-16
          1.22474
         -1.22474
         -8.88178e-16
          1.22474
In [6]: nodes = Any[]
        push!(nodes,repeat(rules["hermite"][1],inner=[1],outer=[9]))
        push!(nodes,repeat(rules["hermite"][1],inner=[3],outer=[3])) # dim2
        push!(nodes,repeat(rules["hermite"][1],inner=[9],outer=[1])) # dim3
        weights = kron(rules["hermite"][2],kron(rules["hermite"][2],rules["hermite"][2]))
        df = hcat(DataFrame(weights=weights),DataFrame(nodes,[:dim1,:dim2,:dim3]))
Out[6]: 27@4 DataFrames.DataFrame
         Row weights
                                       dim2
                                                      dim3
                         dim1
         1
              0.0257793 -1.22474
                                       -1.22474
                                                      -1.22474
         2
              0.103117
                         -8.88178e-16 -1.22474
                                                      -1.22474
```

```
-8.88178e-16 -1.22474
4
    0.103117
               -1.22474
5
    0.412469
               -8.88178e-16 -8.88178e-16 -1.22474
                             -8.88178e-16 -1.22474
6
    0.103117
               1.22474
7
    0.0257793 -1.22474
                             1.22474
                                           -1.22474
8
                                           -1.22474
    0.103117
               -8.88178e-16 1.22474
9
    0.0257793 1.22474
                             1.22474
                                           -1.22474
10
    0.103117
               -1.22474
                             -1.22474
                                           -8.88178e-16
    0.412469
                                           -8.88178e-16
11
               -8.88178e-16 -1.22474
16
    0.103117
               -1.22474
                             1.22474
                                           -8.88178e-16
17
    0.412469
               -8.88178e-16 1.22474
                                           -8.88178e-16
18
    0.103117
               1.22474
                             1.22474
                                           -8.88178e-16
19
    0.0257793 -1.22474
                             -1.22474
                                           1.22474
20
    0.103117
               -8.88178e-16 -1.22474
                                           1.22474
21
    0.0257793 1.22474
                             -1.22474
                                           1.22474
22
    0.103117
               -1.22474
                             -8.88178e-16 1.22474
23
    0.412469
               -8.88178e-16 -8.88178e-16 1.22474
24
    0.103117
               1.22474
                             -8.88178e-16 1.22474
25
    0.0257793 -1.22474
                             1.22474
                                            1.22474
26
    0.103117
               -8.88178e-16 1.22474
                                           1.22474
27
    0.0257793 1.22474
                             1.22474
                                            1.22474
```

-1.22474

-1.22474

 Imagine you had a function g defined on those 3 dims: in order to approximate the integral, you would have to evaluate g at all combinations of dimx, multiply with the corresponding weight, and sum.

#### 1.11.2 Alternatives to the Product Rule

- Monomial Rules: They grow only linearly.
- Please refer to [juddbook] [1] for more details.

## 1.12 Monte Carlo Integration

3

0.0257793 1.22474

- A widely used method is to just draw N points randomly from the space of the shock  $\epsilon$ , and to assign equal weights  $\omega_i = \frac{1}{N}$  to all of them.
- The expectation is then

$$E[G(\epsilon)] \approx \frac{1}{N} \sum_{j=1}^{N} G(\epsilon_j)$$

- This in general a very inefficient method.
- Particularly in more than 1 dimensions, the number of points needed for good accuracy is very large.

## 1.13 Quasi Monte Carlo Integration

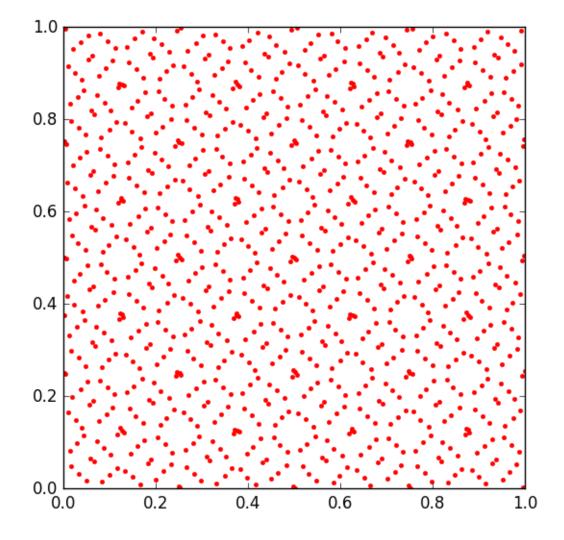
- Uses non-product techniques to construct a grid of uniformly spaced points.
- The researcher controlls the number of points.
- We need to construct equidistributed points.

- Typically one uses a low-discrepancy sequence of points, e.g. the Weyl sequence:
- $x_n = nv$  where v is an irrational number and  $\{\}$  stands for the fractional part of a number. for  $v = \sqrt{2}$ ,

$$x_1 = \{1\sqrt{2}\} = \{1.4142\} = 0.4142, x_2 = \{2\sqrt{2}\} = \{2.8242\} = 0.8242, \dots$$

• Other low-discrepancy sequences are Niederreiter, Haber, Baker or Sobol.

```
In [2]: # Pkg.add("Sobol")
    using Sobol
    using PyPlot
    s = SobolSeq(2)
    p = hcat([next(s) for i = 1:1024]...)'
    subplot(111, aspect="equal")
    plot(p[:,1], p[:,2], "r.")
```



INFO: No packages to install, update or remove

INFO: Package database updated

INFO: METADATA is out-of-date you may not have the latest version of Sobol

INFO: Use `Pkg.update()` to get the latest versions of your packages

## Correlated Shocks

- We often face situations where the shocks are in fact correlated.
  - One very typical case is an AR1 process:

$$z_{t+1} = \rho z_t + \varepsilon_t, \varepsilon \sim N(0, \sigma^2)$$

• The general case is again:

$$E[G(\epsilon)] = \int_{\mathbb{R}^N} G(\epsilon) w(\epsilon) d\epsilon \approx \sum_{j_1=1}^{J_1} \cdots \sum_{j_N=1}^{J_N} \omega_{j_1}^1 \cdots \omega_{j_N}^N G(\epsilon_{j_1}^1, \dots, \epsilon_{j_N}^N)$$

- Now  $\epsilon \sim N(\mu, \Sigma)$  where  $\Sigma$  is an N by N variance-covariance matrix.
- The multivariate density is

$$w(\epsilon) = (2\pi)^{-N/2} det(\Sigma)^{-1/2} \exp\left(-\frac{1}{2}(\epsilon - \mu)^T(\epsilon - \mu)\right)$$

- We need to perform a change of variables before we can integrate this.
- Given  $\Sigma$  is symmetric and positive semi-definite, it has a Cholesky decomposition,

$$\Sigma = \Omega \Omega^T$$

where  $\Omega$  is a lower-triangular with strictly positive entries.

• The linear change of variables is then

$$v = \Omega^{-1}(\epsilon - \mu)$$

Plugging this in gives

$$\sum_{j=1}^{J} \omega_j G(\Omega v_j + \mu) \equiv \sum_{j=1}^{J} \omega_j G(\epsilon_j)$$

where  $v \sim N(0, I_N)$ .

• So, we can follow the exact same steps as with the uncorrelated shocks, but need to adapt the nodes.

#### 1.14 References

• The Integration part of these slides are based on [@maliar-maliar] [2] chapter 5

# References

- [1] Kenneth L. Judd. Numerical methods in economics. The MIT Press, 1998.
- [2] Lilia Maliar and Serguei Maliar. Numerical methods for large scale dynamic economic models. *Handbook of Computational Economics*, 3:325, 2013.