CMSC 417 Spring 2016 Lecture #19 4/18/2016

Agenda

=> pH due fridey => office hours this week => Office hours this week

=> Internet Checkson contid

=> CRC

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99 1+D

Internet Checksom contided

Thow well does it work?

I catches all single bit errors

misses any errors which keep

the sum the same, e.g.,

add X to one word

subtract X from another word

subtract X from another word

Préza bit errors & Prélibit error 3

pererally it reduces errors quite a bit,

but not nearly as well as CRC

sused as a defense against errors

escaping the Link layer, e.g., CRC in

Ethernet

also, it's really simple to write code to

Besic Logic |

Ealcolate verify

body

body

body

Zero

Zer

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Internet Checksum	Examples with Carries
5+-0	,
0101 //5	5+-4
+ 1111 11-0	, ,
X0100	0101 115
* 1	+1011 //-4
0101 // 5.	10000
	+ ()(

```
20101
                          => 1s: 4=> 0 corry 2
               115
                         => 2s: 4=>0 carry 2
               11-4
       1011
                         > 45:5 21 Early 2
               11 1
       0001
                         =>8s:4=>10
       0110
               116
               11-2
     1101
                            0101
                                     115
    100100
                          1011
      > 10
                         000
               16
       0110
                          0110
                            1101
Dif we flip the 6.ts, we
                          + 1001
                                     11-6
 get -6 = 1001 mow sum
                          191101
Due get zero
>> to check a checkson,
                                     11-0==0
                             1111
 make sure it's zero
=> to calculate, set the
  cheeksum field to zero and do the math
=> why make things sum to zero rather than
   just storing the sum?
```

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TCP pseudo header |

TCP checksum is over TCP header, data

and TCP pseudo header

bits: 0 8 16 24 32

IP src addr

IP dst addr

Zero | IP groto | TCP seg. length.

=> IP src, IP dst, IP proto from IP header => TCP seg length is TCP data length + TCP header length

checksum

TCP psends
header
TCP header
checksum=0
TCP
data

16-bit one's complement

=> pad odd # of bytes in

data with zeros to even

SYN cookies

Dyes & pick your initial chesam corefully

0 5 8 32 Time state cryptographic hash

Dreed to encode state in 3-bits

Doriginally just encoding 8 values for MSS

Dreover state by (1) subtract one from ACK, (2)

check time is receast (3) verify crypto housh

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Cyclic Redundency Check
=> powerful checksum with deep methe metical
  foundations (finite field theory)
=> think of (n+1)-bit message as an nth-degree
   polynomial (in math & 20, 13[x])
   bo+ b, x + b2x2 + ... bn x" = M(x) // message
key ideal
 => pick a divisur polynomial C(x)
    D there are well-known good choices
 => left shift M by k bits
 => compute a (K-1) th degree polynomial R(x)
   then let P(x) = M(x).xx + R(x)
                         left shift
=> compute R(x) s.t. P(x)/c(x)=0
Poly nomial division who binary coefficients
=) if you have B(x) and E(x) where
   degree (B(x)) > degree (C(x)), then
    BG) %C(x) = xor coefficients
=> example (x3+1)%(x3+x2+1)
    10010/0101 = 1001
                   xur 1101
                                           = example, not
                     0100 => x2
    Drote that
         (x^3+1) = (x^3+x^2+1) \times 1 + x^2
                           quotient remainder
 =) degree (B(x)) = degree (C(x)) => B(x)/C(x)=1
=) degree (B(x)) = degree (C(x)) => B(x) % C(x) = B(x) and
```

B(x) / C(x) = 0

```
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CRC algorithm
1.) divide M(x).xx by C(x) to get
  the remainder R(x)
2.) send P(x) = M(x).xk - R(x)
=> since M(x).xk % C(x) = R(x)
    3 D(x) s.t. M(x) x = C(x) D(x) + R(x)
    thus P(x) = M(x) xk-R(x) = C(x) D(x)
    thus P(x) % C(x) = 0
example
M(x) = x^7 + x^4 + x^3 + x = 10011010
C(x) = x^3 + x^2 + 1 = 1101
                      don't care about the quotient
>1101)10011010000 left shift
   L1011
        1001
       21101
         1000
        21101
          1011
         ->11016
           1100
          1101
=> called the 1000
  "generator" 1101
                        - remainder
                1014
=> subtraction is also xor so M(x)x =- R(x)
   15 M(x)xx xor R(x) = 10011010101
```

How to pick c(x)

- => went to pick c(x) s.t. P(x)+E(x) % c(x) # 0
 with high probability (E(x) is error)
- $= \frac{P(x) + E(x)}{(x) + E(x)} \% C(x) = 0 = \frac{P(x)}{(x) + E(x)} \% C(x)$ $= \frac{P(x) + E(x)}{(x) + E(x)} \% C(x) = 0$ $= \frac{P(x)}{(x) + E(x)} \% C(x) = 0$
- => question is how can we minimize Pr { E(x) % C(x) = 03

common errors

- => single bit : E(x) = x è
 - D x c % (x) = 0 = only the ith coefficient
 of c(x) is nonzero
 b/c % is xur of coefficients
 - if c(x) has a nonzero coefficient other than the ith, then E(x) % c(x) = 0
 - I if c(x) has two nonzero coefficients then, c(x) has a nonzero coefficient other than the ith I if c(x) has two nonzero coefficients then,
 - CRC will catch all single bit errors

=> all 2-bit errors if C(x)/x and C(x)/(x3+i) where is all odd # of bit errors if (x+i) | C(x) => all bursts with length < k bits

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2-bit errors proof) => $E(x) = x^{c} + x^{j}$ where $i \neq j$, $j \geq 0$, $i \geq 0$ assume w/o loss of generality j < i $E(x) = x^{3}(x^{i-j} + i)$

case 1: j=0 E(x) = x'+1 if c(x) / (x'+1) for is max frame length ve're good

case 2: j = 0

if E(x)Xx then $C(x)|(x^{i-j}+1)$ for C(x)|E(x)so, we need C(x)Xx and $C(x)X(x^{i-j}+1)$ thirally

true if C(x)has an x^{o} term

anazingly simple c(x) have the property that c(x) Xx and c(x) X(x+1) for large values of K

e.g., X15+X14+1 works for K & 215

=) why was this harder than just having 3+ terms