Microservice Architectures (and more)

Michael Hilton **Rohan Padhye**

Inspirations:
Martin Fowler (http://martinfowler.com/articles/microservices.html)
Josh Evans @ Netflix (https://www.youtube.com/watch?v=CZ3wIuvmHeM)
Matt Ranney @ Uber (https://www.youtube.com/watch?v=kb-m2fasdDY)
Christopher Meiklejohn & Filibuster (http://filibuster.cloud)

institute for SOFTWARE RESEARCH | Carnegie Mellon University School of Computer Science

Administrativia

- Homework 2 due Thursday (Oct 7).
- Recitation this week: midterm review (**come prepared**!)
  - Work through problems on the previous midterms – many students found this helpful.
  - Any questions on the previous midterm questions – bring them to recitation to discuss as a class.
- Midterm on October 12th (in class, regular timing).

Learning Goals

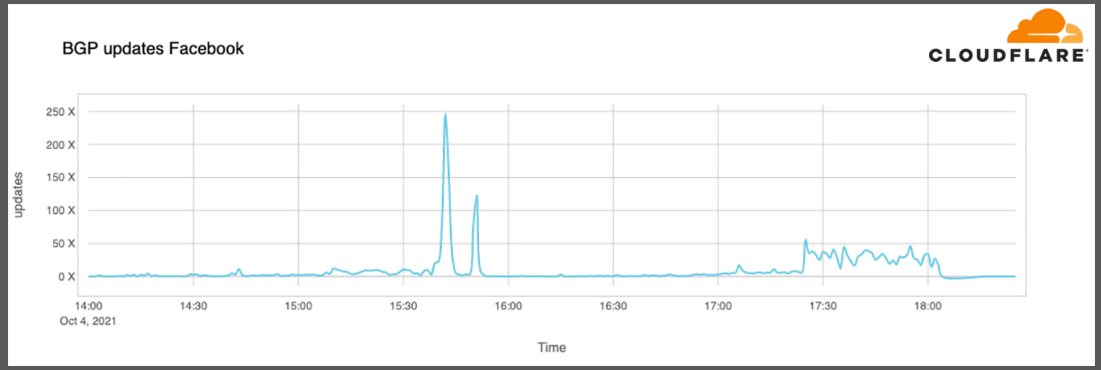
- Contrast the monolithic application design with a modular design based on microservices.
- Reason about how architectural choices affect software quality and process attributes.
- Reason about tradeoffs of microservices architectures.

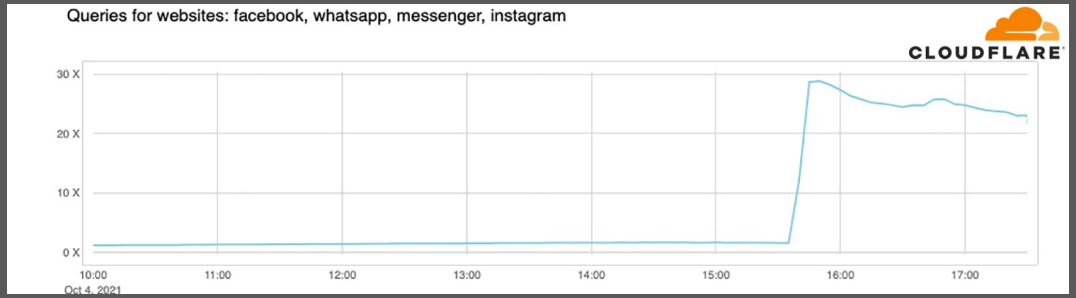

There has been a failure
on the INTERNETS

Facebook Network Engineering Team after doing `git push` of BGP changes:

Facebook on Oct 4, 2021

Source: https://blog.cloudflare.com/october-2021-facebook-outage/





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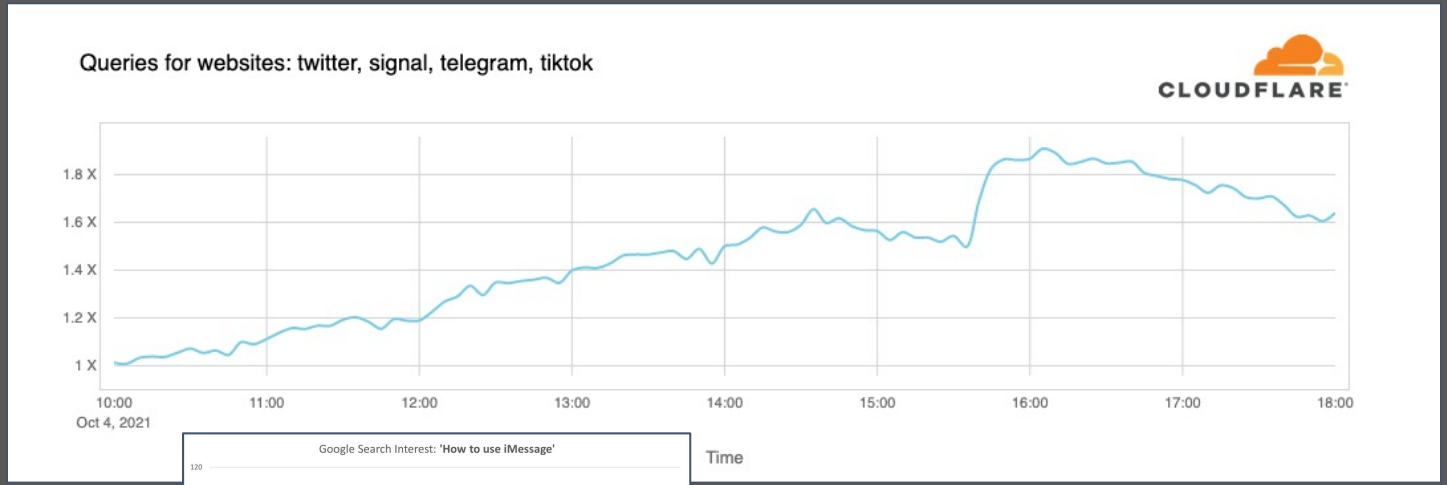
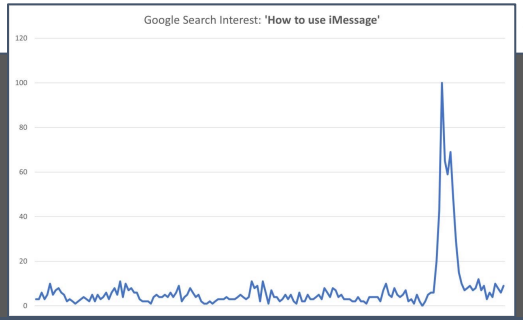


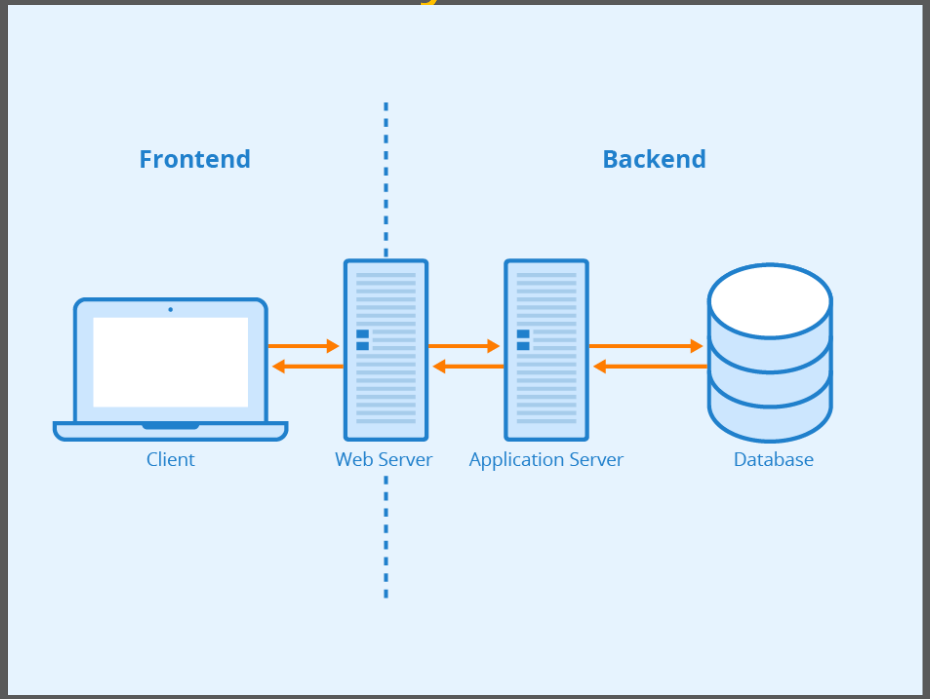


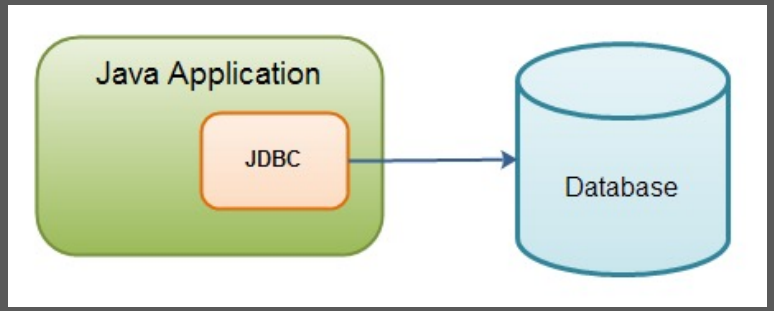
Some interesting insights about the dependency web of the Web:
https://www.synergylabs.org/yuvraj/docs/Kashaf_IMC2020_WebDep.pdf

Microservice architectures

MONOLITHS

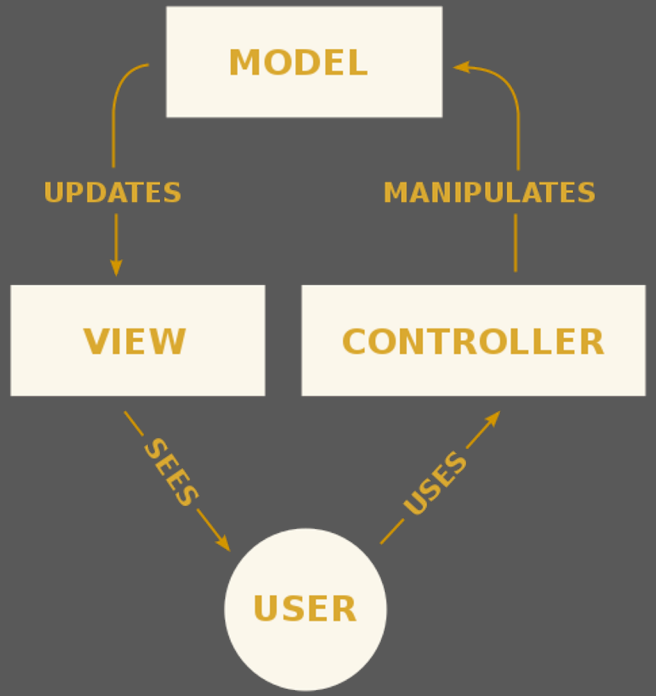
Monolithic styles





Source: https://www.seobility.net (CC BY-SA 4.0)

Monolithic styles: MVC Pattern (e.g. Mayan)



Monoliths

What are the consequences of this architecture? On:

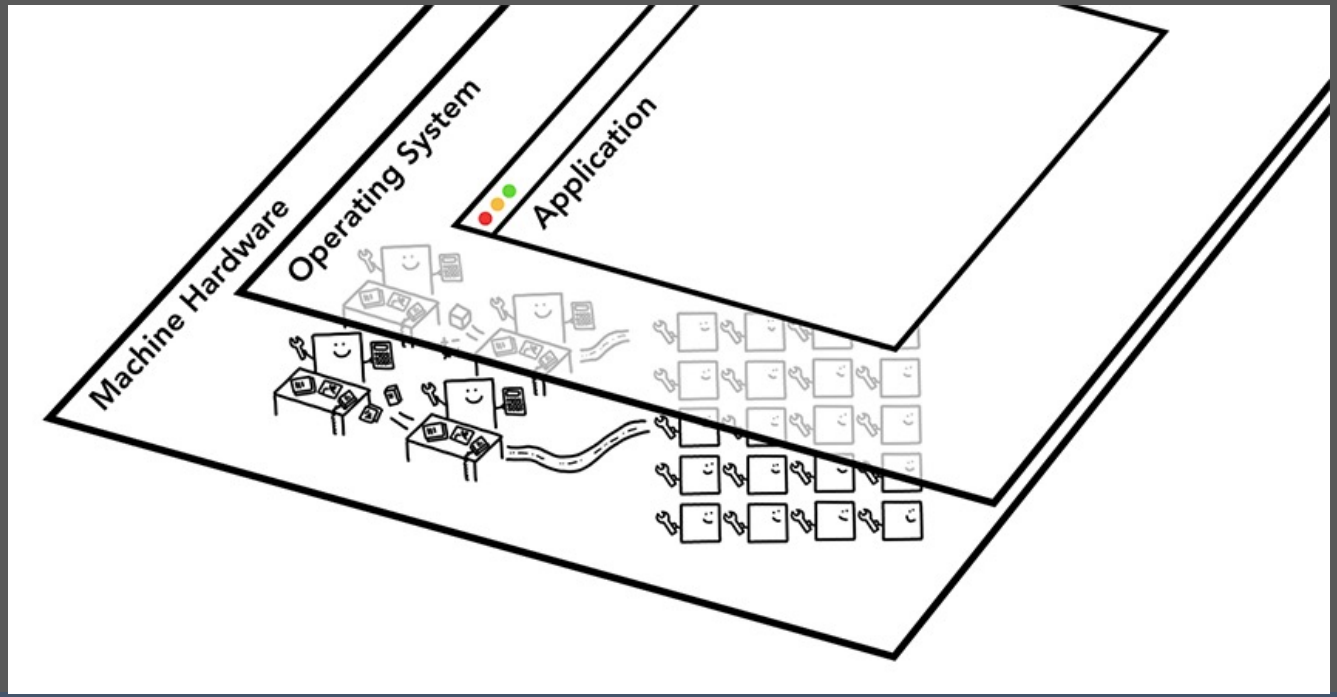
- Scalability
- Reliability
- Performance
- Development
- Maintainability
- Evolution
- Testability
- Ownership
- Data Consistency

Separation of concerns

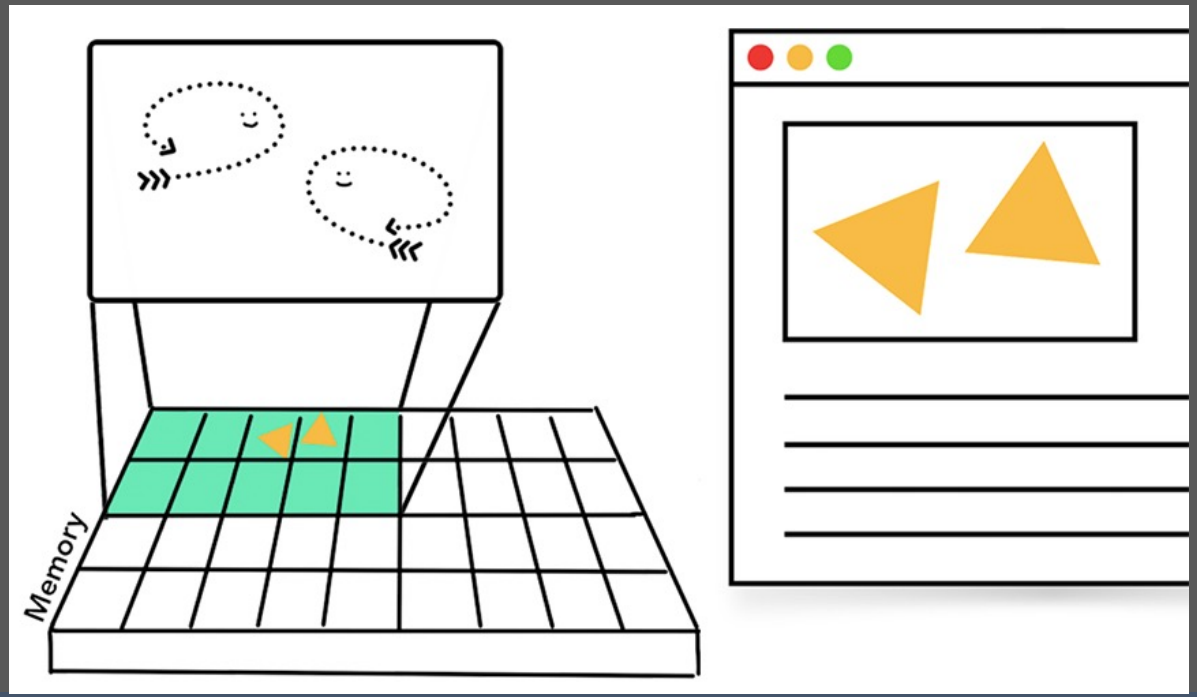
SERVICE-BASED ARCHITECTURE

Chrome

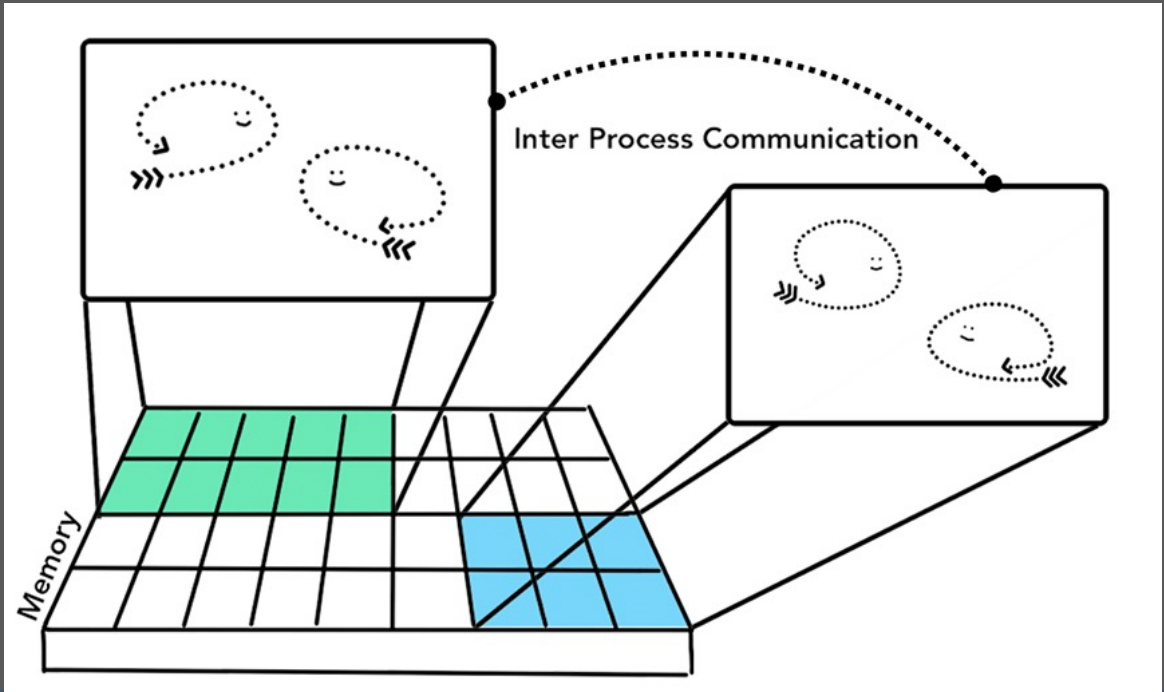
Web Browsers



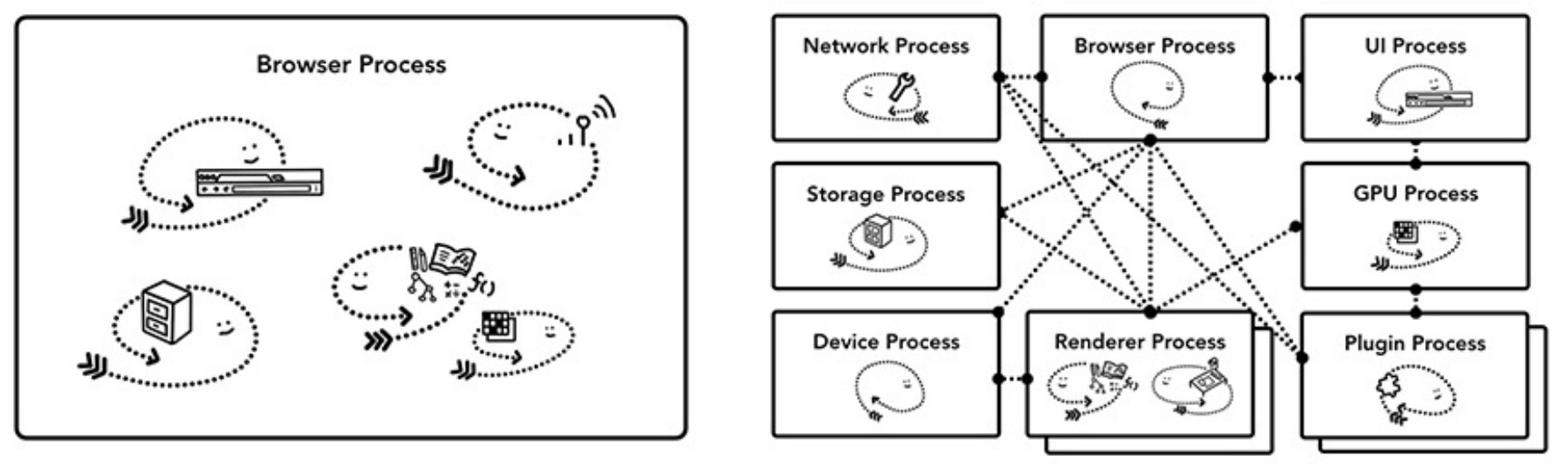
Browser: A multi-threaded process



Multi-process browser with IPC

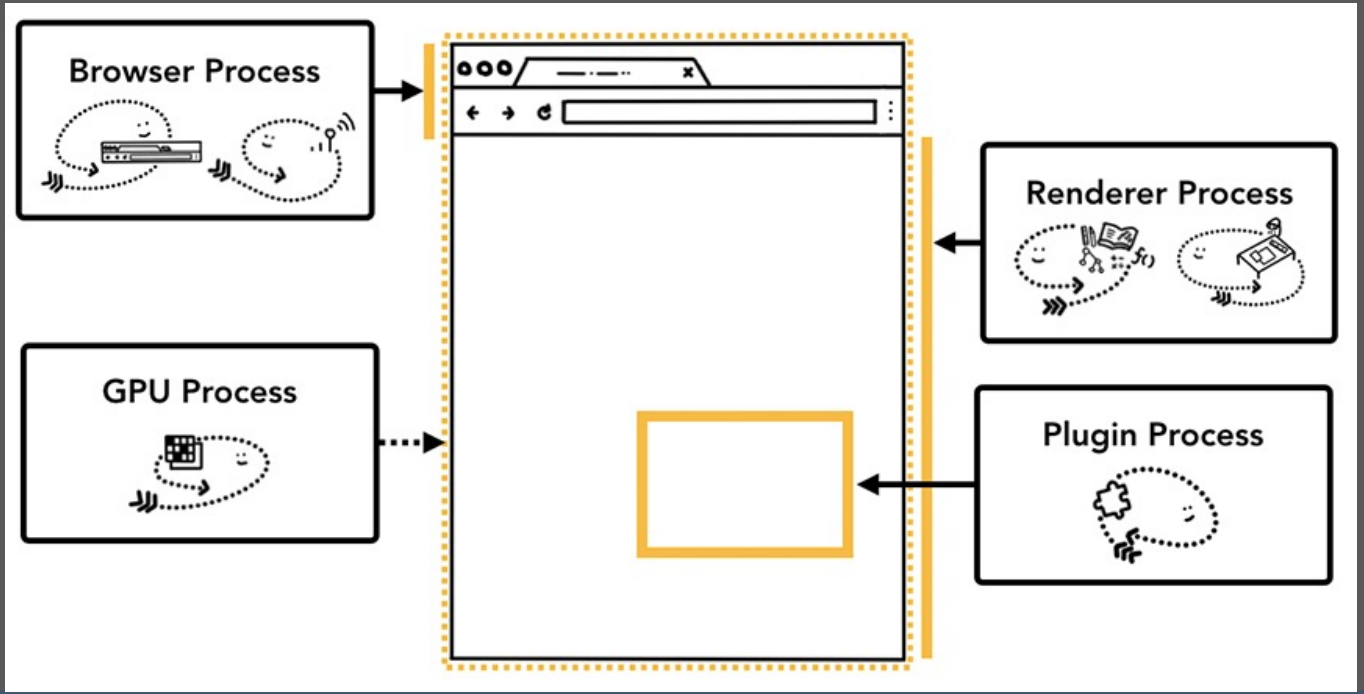


Browser Architectures



Source: https://developers.google.com/web/updates/2018/09/inside-browser-part1 (CC BY 4.0)

Service-based browser architecture



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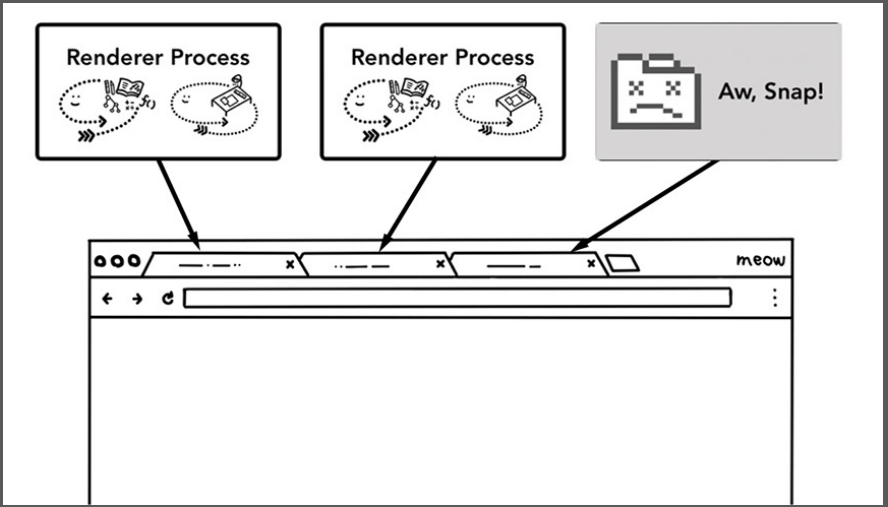
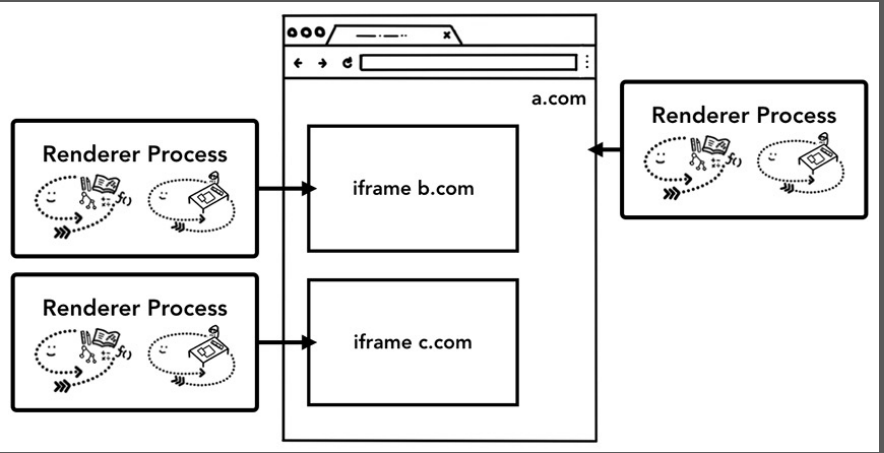
Service-based browser architecture





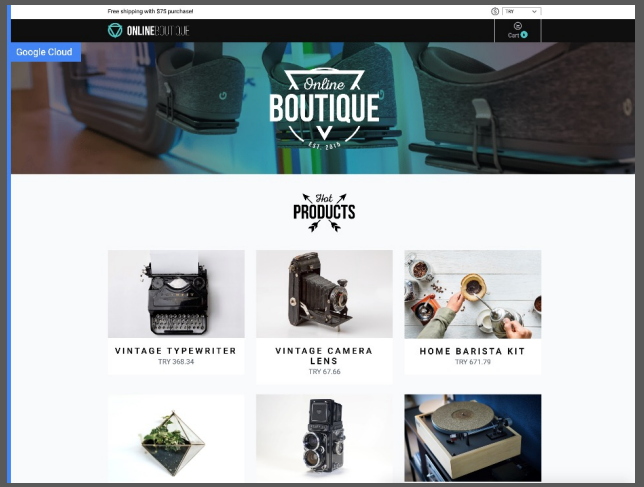
Source: https://developers.google.com/web/updates/2018/09/inside-browser-part1 (CC BY 4.0)

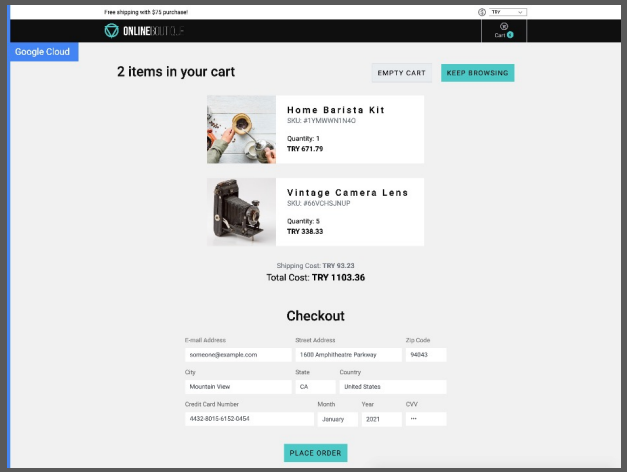
Taking it further

MICROSERVICES

Hipster Shop

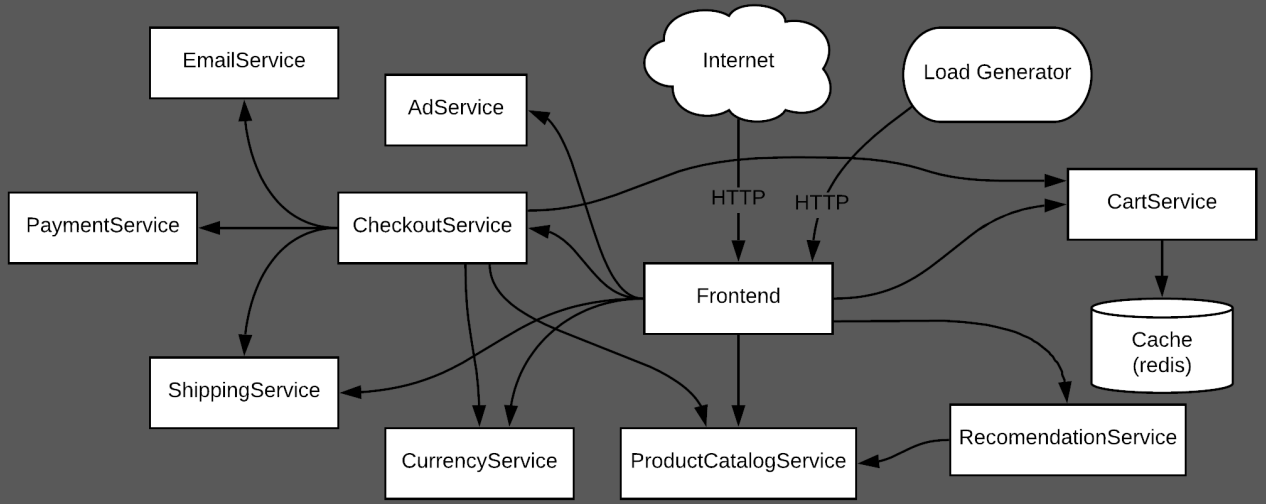
Hipster Shop User Interface





https://github.com/GoogleCloudPlatform/microservices-demo

Hipster Shop Microservice Architecture



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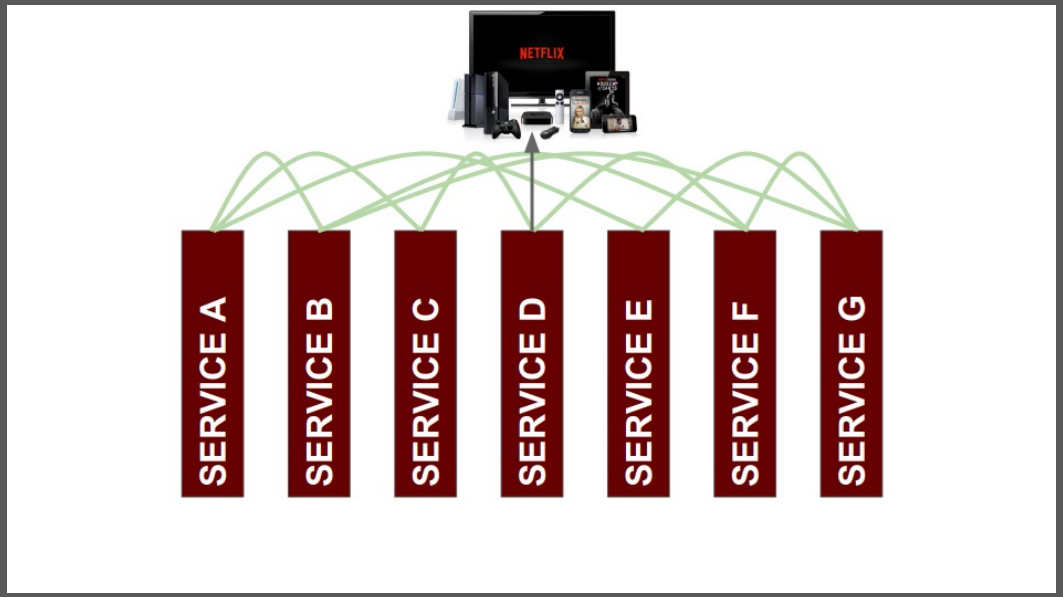
Netflix

Netflix


NETFLIX
Home
TV Shows
Movies
Latest
My List
KIDS
DVD
THE HAUNTING OF BLY MANOR
A young governess arrives at Bly Manor and begins to see apparitions haunting the estate.
Play Episode
More info
Watch together
Popular on Netflix
MURDOCH MYSTERIES
VIKINGS
RuPaul DRAG RACE
Ratched
New Girl
Trending Now
THE HAUNTING OF HILL HOUSE
modern family
NEW EPISODES
LA RÉVOLUTION
the office
THE LAST KINGDOM
Continue Watching
NIGHT ON EARTH
[UN]WELL
MAKING A MURDERER
REBECCA
TO THE LAKE

AppBoot



Bookmarks

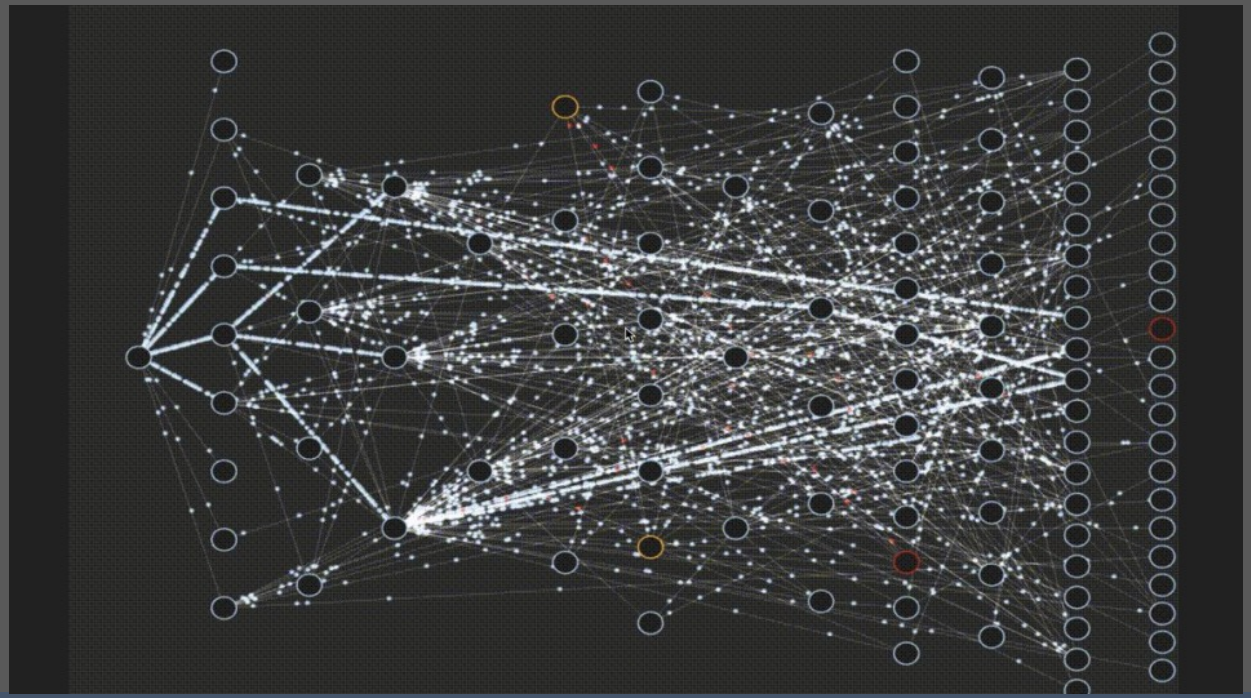
Recommendations

My List

Metrics

(as of 2016)

Netflix Microservices



(as of 2016)

https://www.youtube.com/watch?v=CZ3wIuvmHeM

Who uses Microservices?

COMCAST

NETFLIX

ebay

UBER GROUPON

Microservices

What are the consequences of this architecture? On:

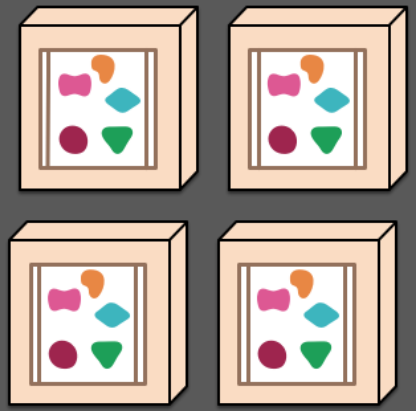
- Scalability
- Reliability
- Performance
- Development
- Maintainability
- Evolution
- Testability
- Ownership
- Data Consistency

Scalability

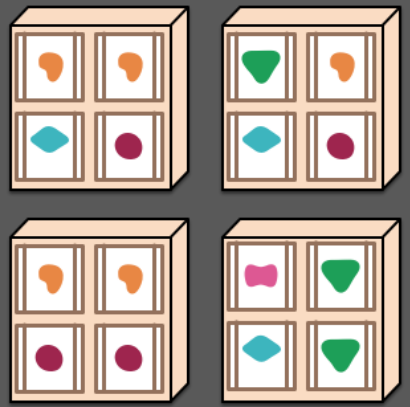
A monolithic application puts all its functionality into a single process...

A microservices architecture puts each element of functionality into a separate service...

... and scales by replicating the monolith on multiple servers

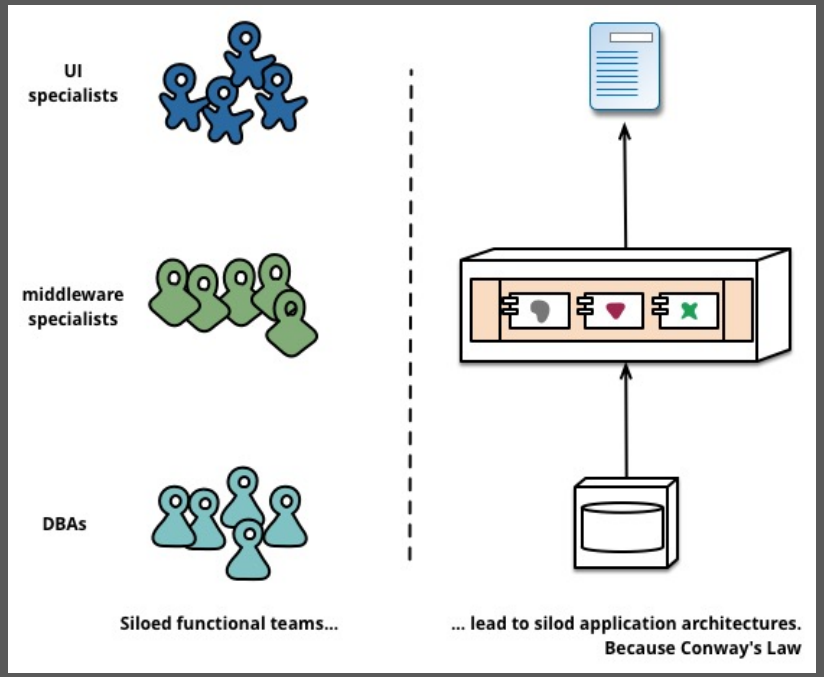


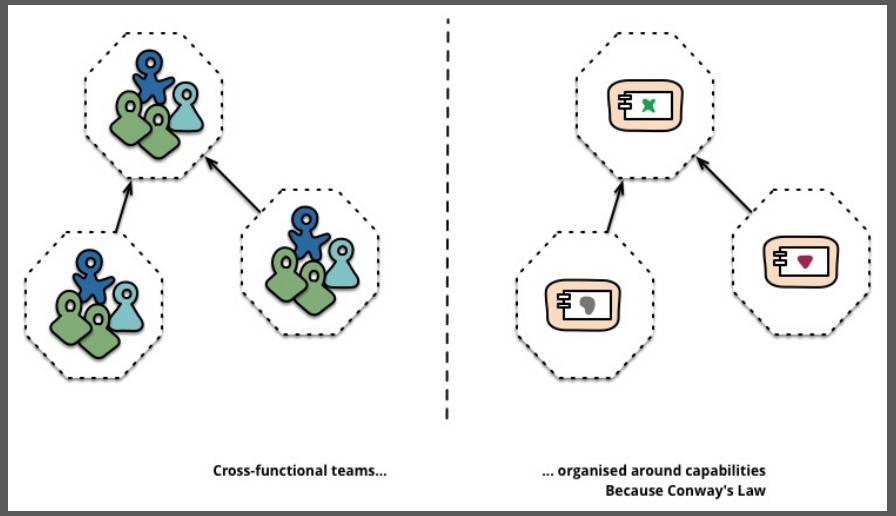
... and scales by distributing these services across servers, replicating as needed.



Source: http://martinfowler.com/articles/microservices.html

Team Organization (Conway's Law)

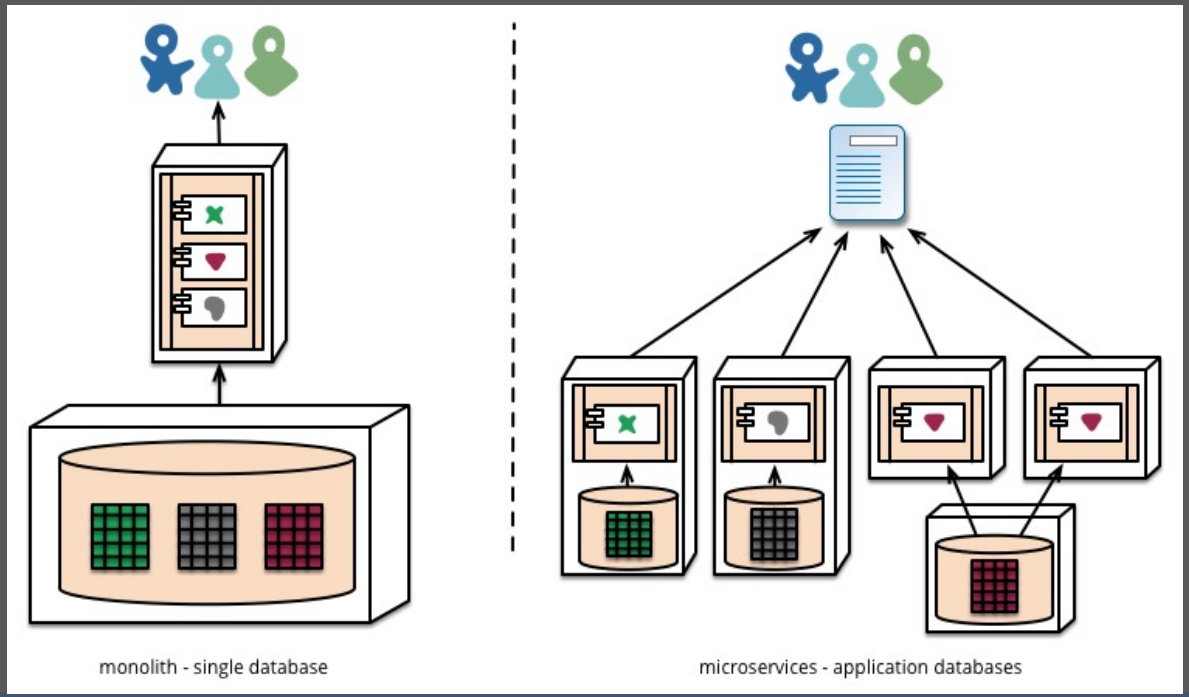




"Products" not "Projects"

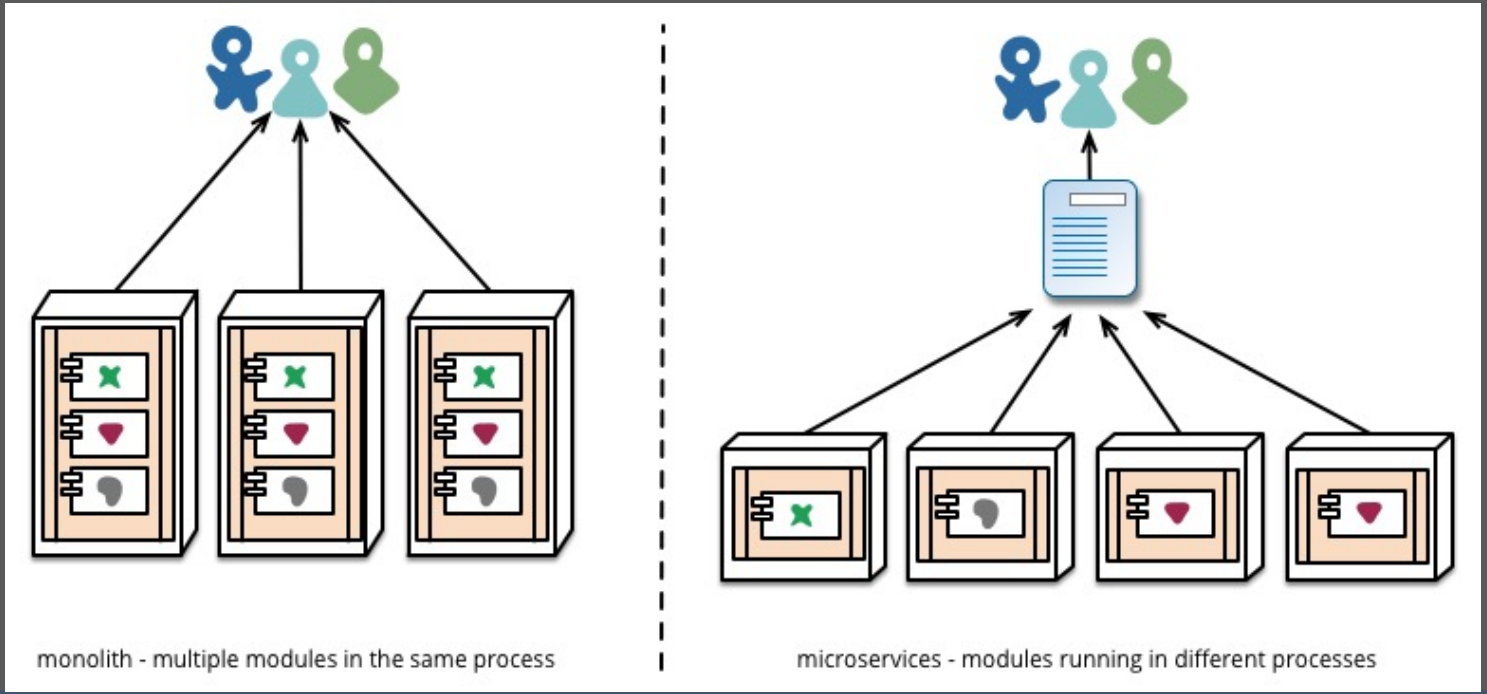
Source: http://martinfowler.com/articles/microservices.html

Data Management and Consistency



Source: http://martinfowler.com/articles/microservices.html

Deployment and Evolution



Source: http://martinfowler.com/articles/microservices.html

Microservices

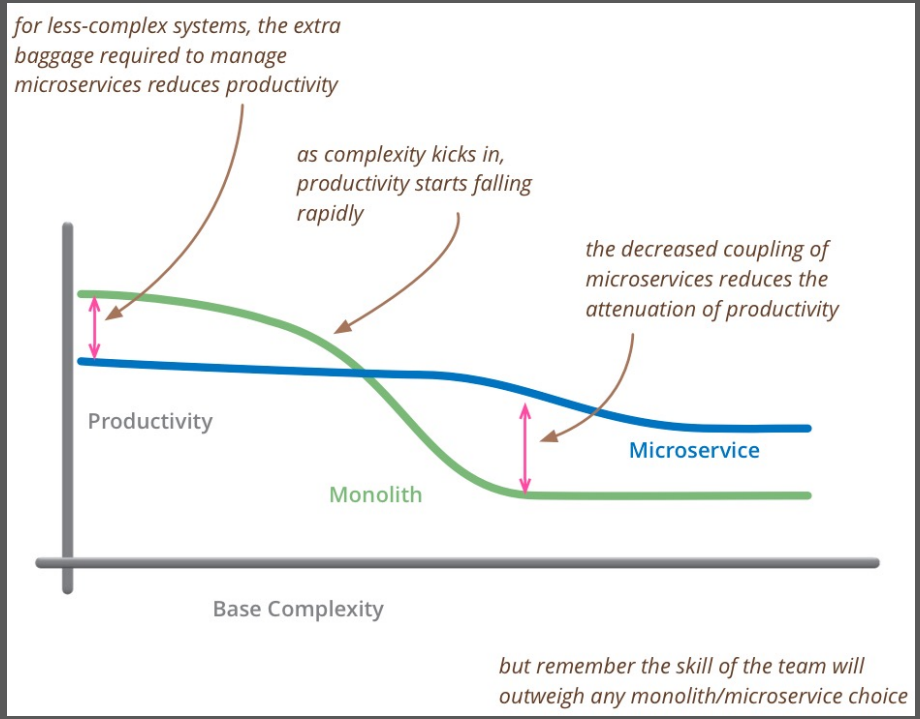
- Building applications as suite of small and easy to replace services
  - fine grained, one functionality per service (sometimes 3-5 classes)
  - composable
  - easy to develop, test, and understand
  - fast (re)start, fault isolation
  - modelled around business domain
- Interplay of different systems and languages
- Easily deployable and replicable
- Embrace automation, embrace faults
- Highly observable

Technical Considerations

- HTTP/REST/JSON/GRPC/etc. communication
- Independent development and deployment
- Self-contained services (e.g., each with own database)
  - multiple instances behind load-balancer
- Streamline deployment

Are microservices always the right choice?

Microservices overhead



Microservice challenges

- Complexities of distributed systems
  - network latency, faults, inconsistencies
  - testing challenges
- Resource overhead, RPCs
  - Requires more thoughtful design (avoid ”chatty” APIs, be more coarse-grained)_
- Shifting complexities to the network
- Operational complexity
- Frequently adopted by breaking down monolithic application
- HTTP/REST/JSON communication
  - Schemas?

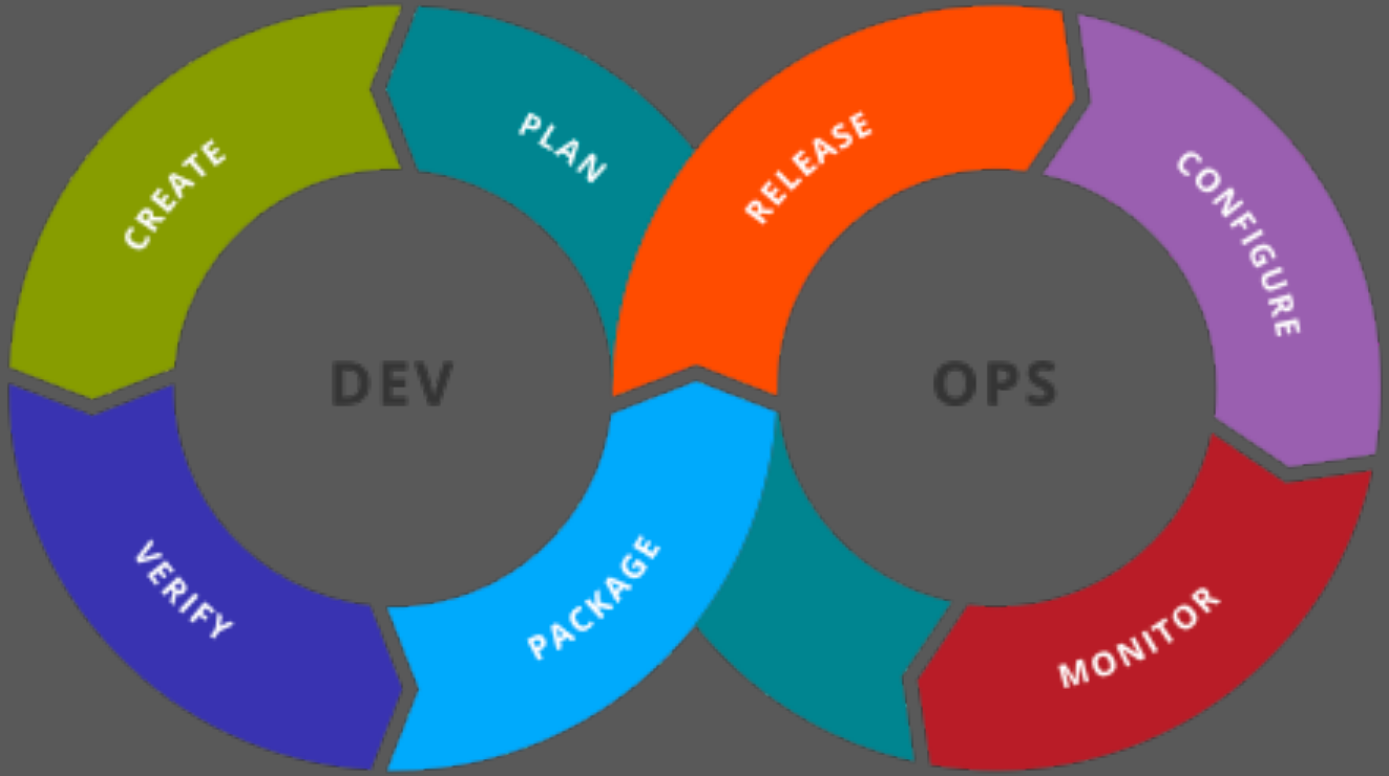
Taking it to the extreme

SERVERLESS

Serverless (Functions-as-a-Service)

- Instead of writing minimal services, write just functions
- No state, rely completely on cloud storage or other cloud services
- Pay-per-invocation billing with elastic scalability
- Drawback: more ways things can fail, state is expensive
- Examples:
  AWS lambda, CloudFlare workers, Azure Functions
- What might this be good for?

- (New in 2019/20) Stateful Functions:
  Azure Durable Entities, CloudFlare Durable Objects


CREATE
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VERIFY
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MONITOR