

Incorporating Information from Trusted Sources to Enhance Urban Navigation for Blind Travelers

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Navigating Unfamiliar Environments



Figure 1: Strategies blind travelers utilize to navigate

- 285 million people in the world are visually impaired
- Limited tools for navigation; limited accessibility
- Day-to-day activities such as using transit systems (e.g. airports, train stations, bus depots, etc.) remain challenging tasks for visually impaired

Objectives

- Realize smart cities of the future that are truly accessible and navigable by everyone, including people with disabilities.
- Introduce a framework for blind travelers to add map/navigation information to the tool, and to invite trusted sources to do the same.

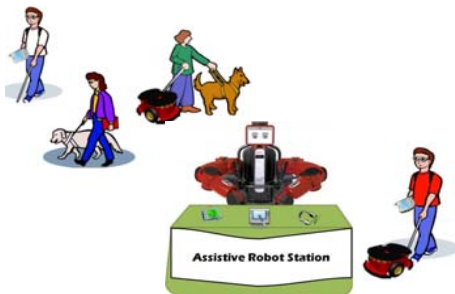


Figure 2: Illustration of blind travelers in future cities

System Architecture

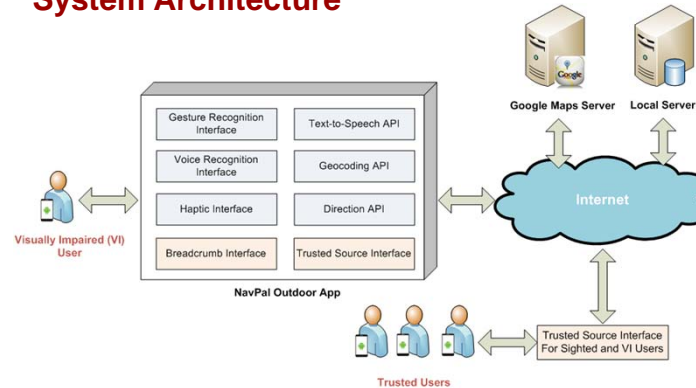


Figure 3: System architecture

- **Audio Breadcrumbs:** Visually impaired travelers are able to Annotate/Record/Share useful information
- **Trust Sources:** Trusted individuals can share their observation on the dynamic change

Iterative Design

- **Participants:** 4 blind and visually impaired travelers
- **Techniques:** In person interviews
- **Results:**

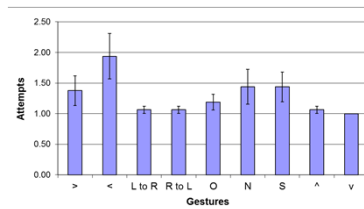


Figure 4: Gesture testing

Participant	Test 1 (n=3)	Test 2 (3)	Test 2 (2)	Participant /Item	[a] Speech	[b] Voice	[c] Gesture	[d] Overall
P1	3	3	2	P1	5	4	5	9
P2	1	2	2	P2	5	3	5	8
P3	2	3	2	P3	4	4	5	9
P4	0	2	-	P4	2	4	4	6
Average	1.5	2.5	2	Average	4	3.75	4.5	8

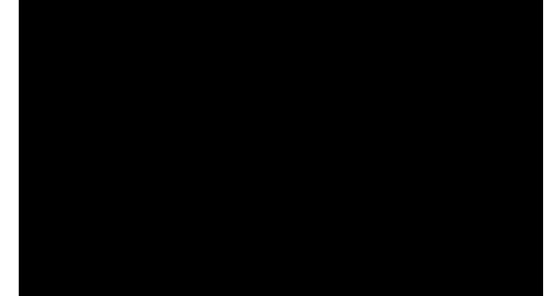
Figure 5: Usability studies and user scores on the app

NavPal Project Website

www.cs.cmu.edu/~navpal

Use-case Scenarios

- **Audio Breadcrumbs**
– Pittsburgh PA, USA



Video 1: Demonstration on adding an audio breadcrumb

- **Trust Sources**
– Delhi, INDIA

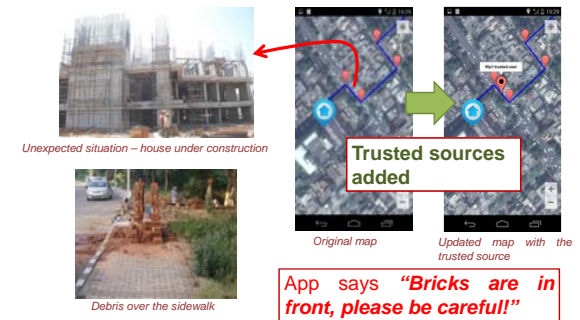


Figure 5: Demonstration on trusted sources

Next Steps

- Manage the amount of data that the trusted sources can generate
- Manage information conflicts
- Test with visually impaired users

Acknowledgements

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MOTIVATION

- ❑ 285 million people are visually impaired in the world
- ❑ Dynamic changes in unfamiliar environments can make safe and independent urban navigation a challenge
- ❑ Smart cities could potentially enhance the safety and independence during navigation
- ❑ Smartphones are likely to be the primary modality



Blind adult interacting with smartphone-based navigation app

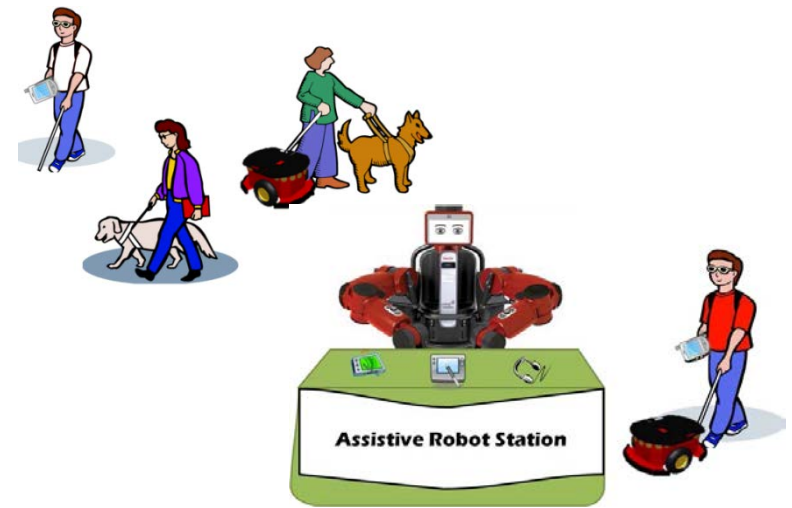


Illustration of blind travelers in future smart cities

RELATED WORK

- ❑ White Cane
- ❑ Dog Guide
- ❑ Smart Phone-based Navigation Tools
 - ❑ NavPal Indoor App
 - ❑ BlindSquare, Ariadne, Loadstone, etc
- ❑ Crowdsourcing Approaches
 - ❑ VizWiz
 - ❑ Tiramisu
 - ❑ Blind Leading the Blind

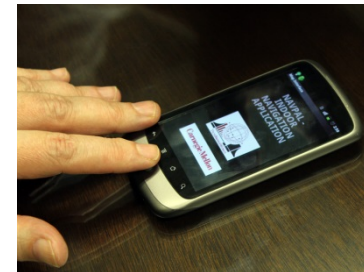
ISSUES:

- ❑ Not point-to-point navigation
- ❑ Inflexible to deal with dynamic changes
- ❑ Hard to discern if the information is trustworthy



This Image from *

Strategies blind travelers utilize to navigate



NavPal



Tiramisu



BlindSquare

BlindSquare

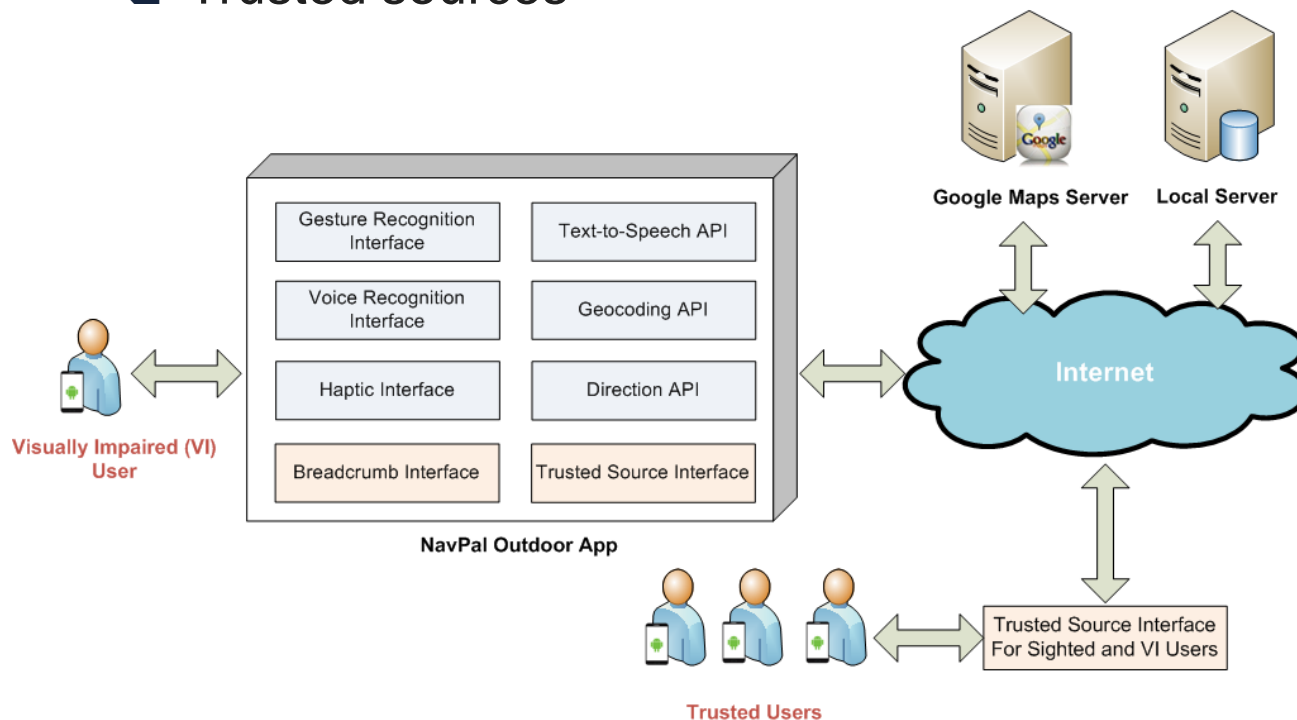


VizWiz

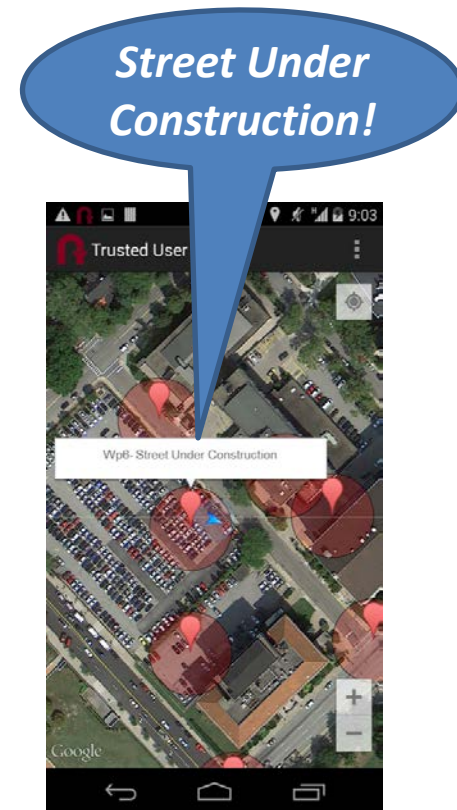
* Image source: <http://www.dailymail.co.uk/news/article-1043529/Pensioner-lose-guide-dog-walking-slowly.html>

RESEARCH GOAL

- ❑ Introduce a mechanism for blind travelers to enhance the performance of a smartphone-based navigation tool by
 - ❑ Breadcrumb annotations
 - ❑ Trusted sources

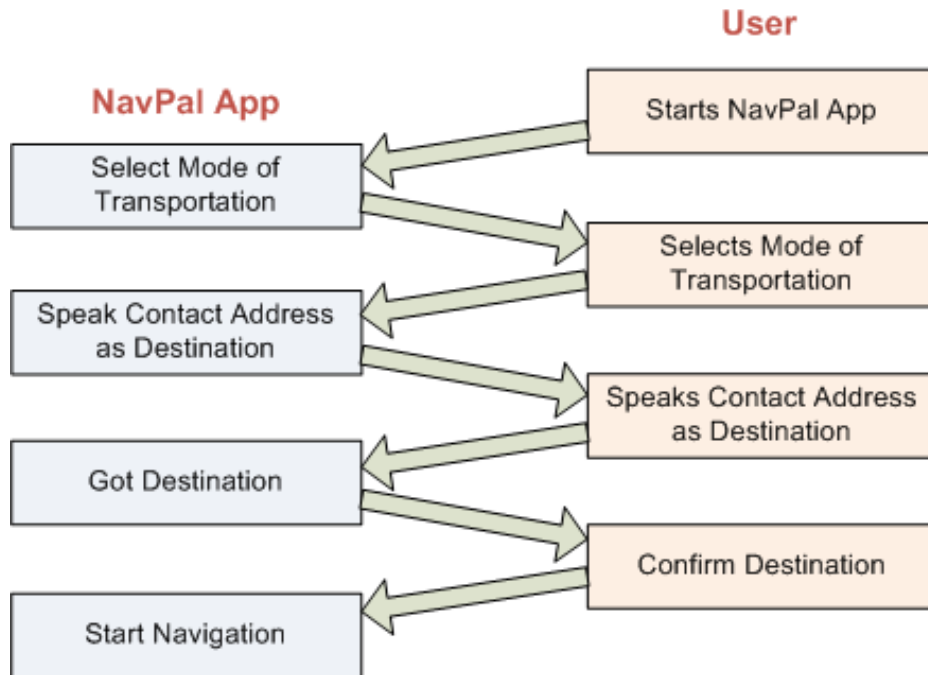


System Architecture of the NavPal outdoor app

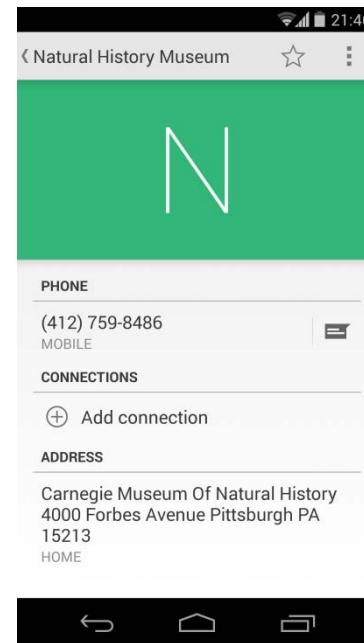


Example of useful annotation added

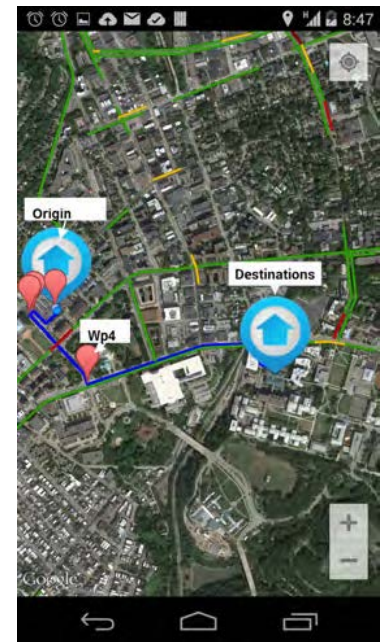
NAVPAL OUTDOOR APP



Interactions between the NavPal outdoor app and the user



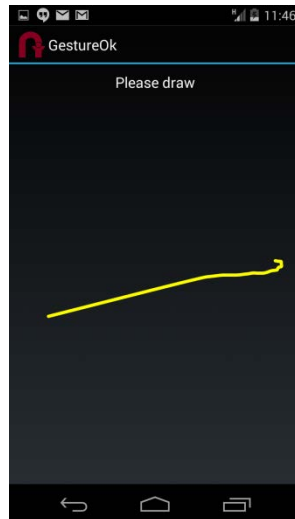
Contact name and address



Snapshot of NavPal outdoor app

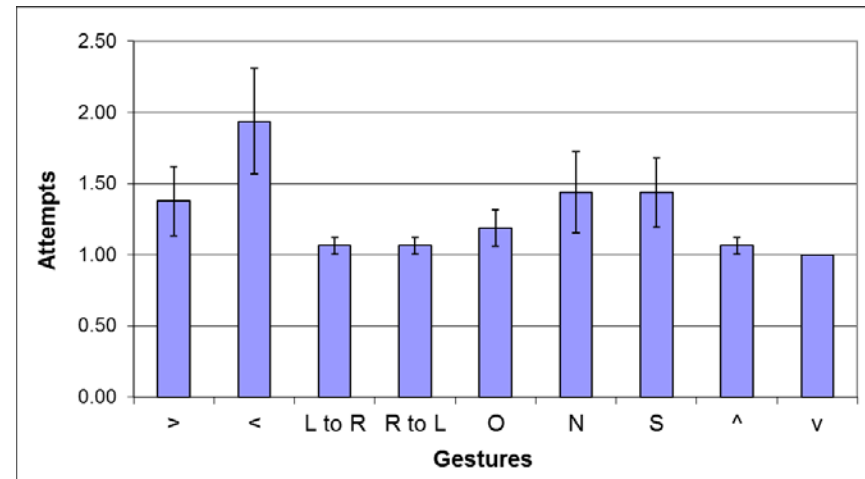
ITERATIVE DESIGN

- ❑ Conducted with 4 participants (3 blind; 1 visually impaired)
- ❑ Input via on-screen gestures



*Gesture drawn
on the screen*

Gestures: >, <, swipe right, swipe left, O, N, S, ^, v



Summarized results form gesture testing

RESULTS

Troublesome gesture: <, N, S, and >

Performed correctly: *swipe right, swipe left, ^, v, O*

Preferred directional swiping with one or two fingers

ITERATIVE DESIGN

❑ Overall accessibility of interface

- Input the transportation medium
- Speak the contact name
- Use gestures
- Speak an address location
- Navigate on the map by gestures

Participant	Attempt1	Attempt2	Attempt3
	(a) - (c)		(d),(e)
P1	3/3	3/3	2/2
P2	1/3	2/3	2/2
P3	2/3	3/3	2/2
P4	0/3	2/3	-
Average	1.5/3	2.5/3	2/2

Usability studies on the NavPal outdoor app

❑ Feedback

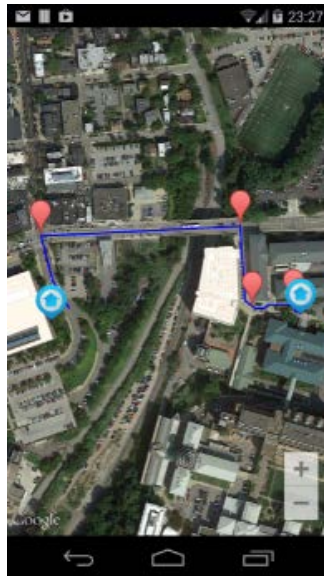
- Speech recognition
- Voice instruction
- Gesture instruction
- Overall performance

Participant /Item	(a) Speech	(b) Voice	(c) Gesture	(d) Overall
P1	5/5	4/5	5/5	9/10
P2	5/5	3/5	5/5	8/10
P3	4/5	4/5	5/5	9/10
P4	2/5	4/5	4/5	6/10
Average	4/5	3.75/5	4.75/5	8/10

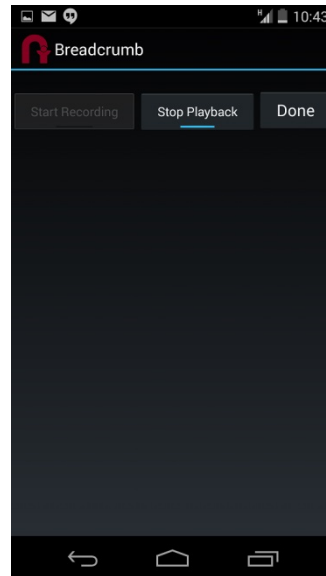
User score on the NavPal Outdoor app

BREADCRUMBS APPROACH

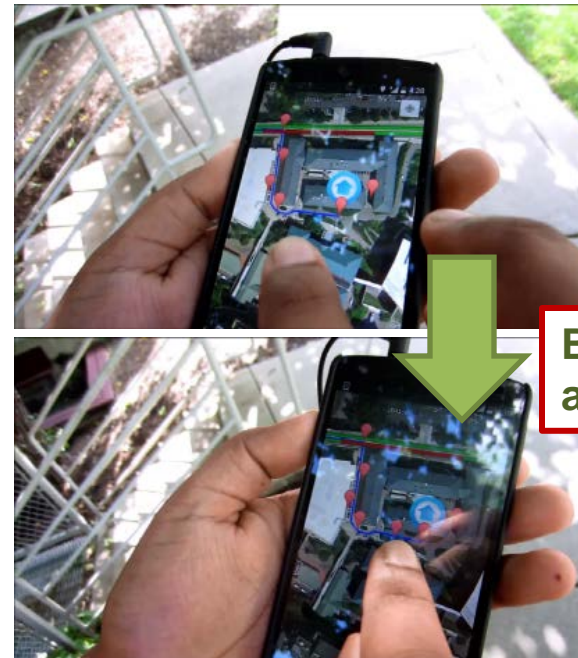
- ❑ Concept – Visually impaired travelers are able to
 - ❑ Annotate their routes on maps
 - ❑ Record other information that will be useful for future trips to the same location
 - ❑ Share this customized information with others who may find it useful



Snapshot of NavPal outdoor app



Breadcrumbs Interface



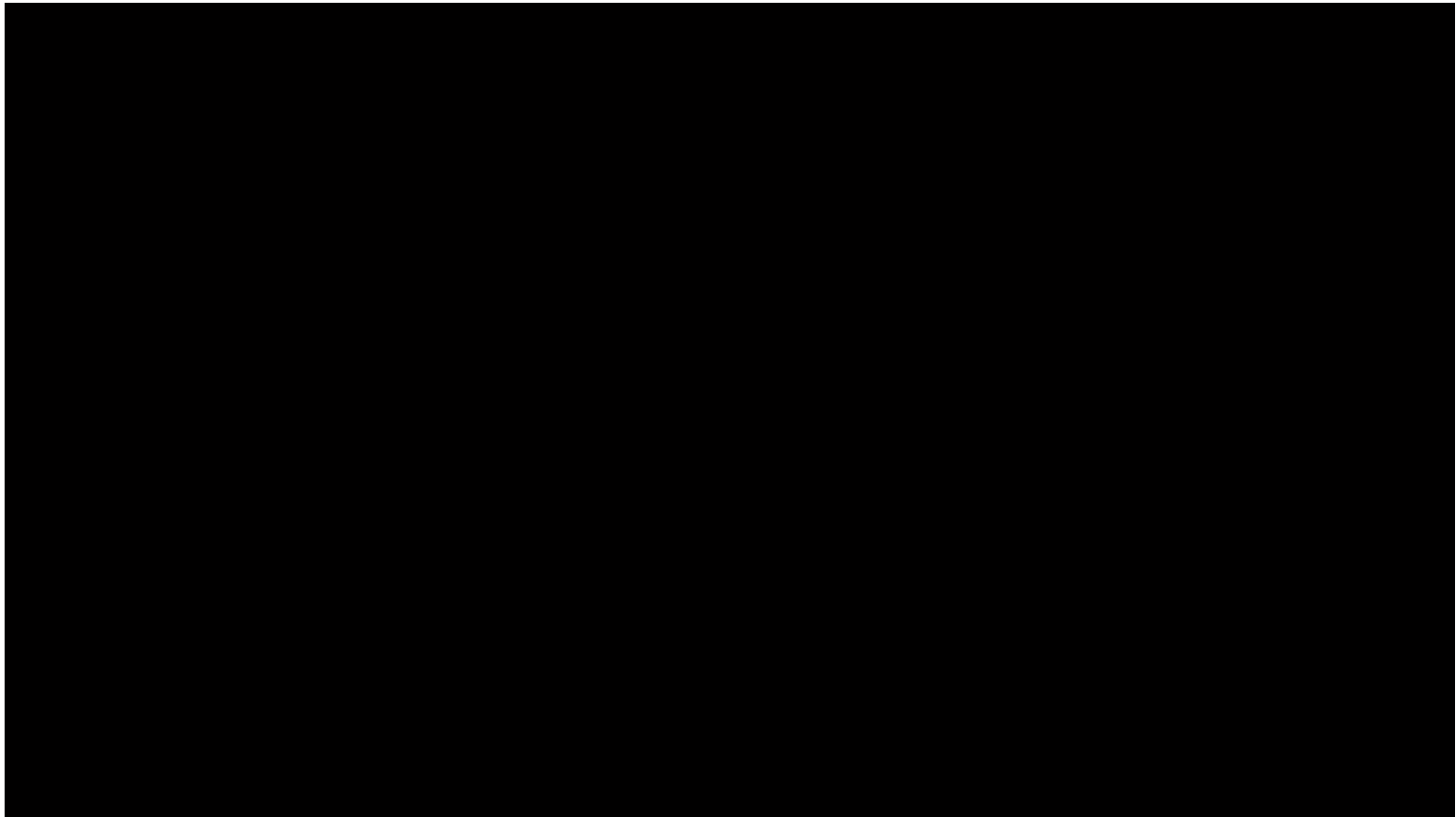
Original map

**Breadcrumb
annotation added**

Updated map

BREADCRUMBS APPROACH

- Demo – Use-case scenario for breadcrumbs* ([Link](#))

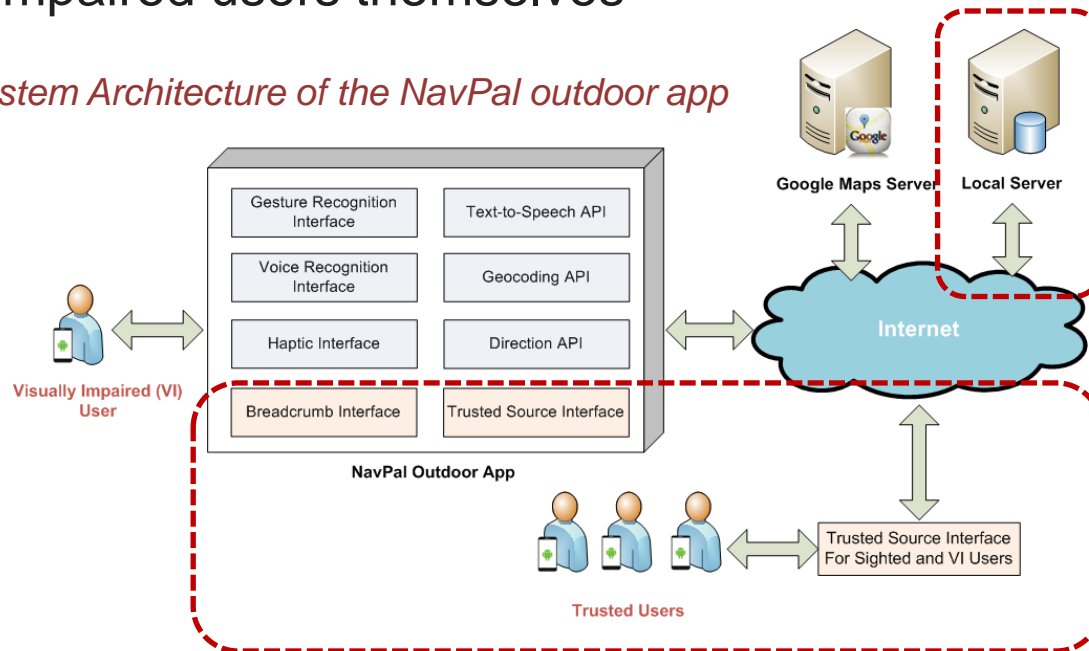


* A full video is available at: <https://www.youtube.com/watch?v=h8qs86OEzxo>

A NETWORK OF TRUSTED SOURCES

- ❑ Concept - Trusted individuals can share their observation on the dynamic change in the environment with blind travelers via the connected network like Internet
- ❑ Trusted individuals could be government officers, property managers, O&M experts, friends of the visually impaired traveler, or visually impaired users themselves

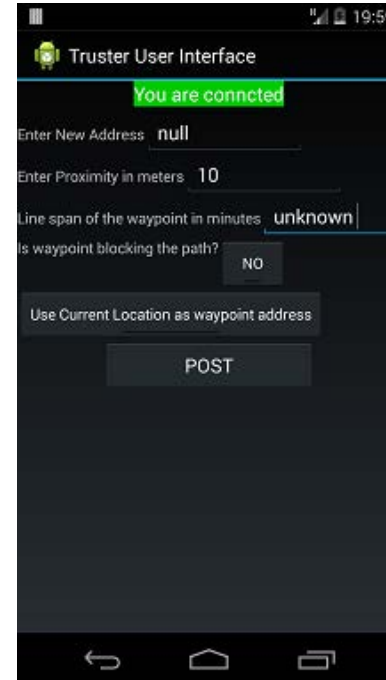
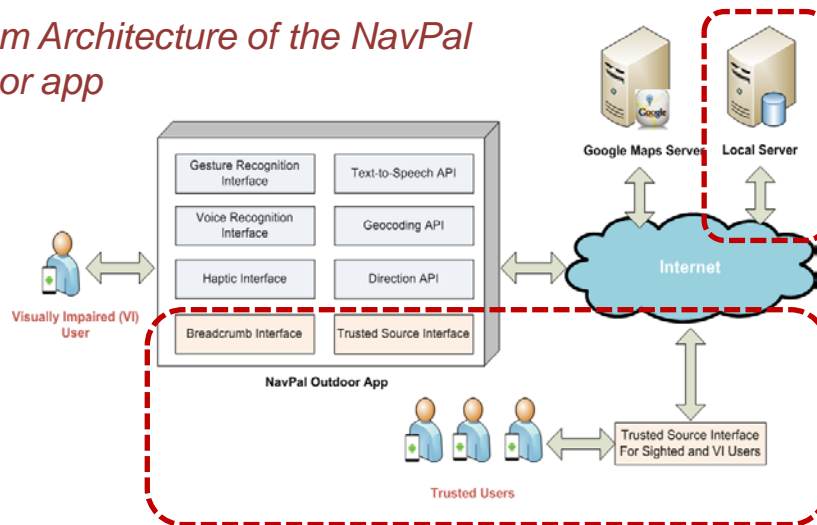
System Architecture of the NavPal outdoor app



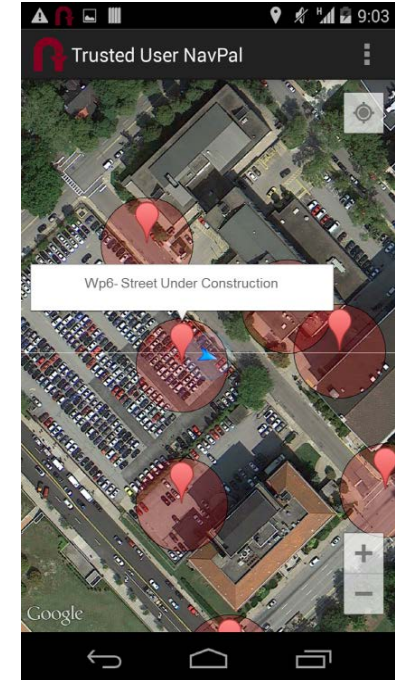
A NETWORK OF TRUSTED SOURCES

- ❑ Trusted individual can select different attributes of the Point-of-Interest (POI). For example,
 - ❑ Is this POI blocking the path of the user?
 - ❑ What is a proximity to this POI?
 - ❑ Life span of the POI
- ❑ Users can designate trusted sources
 - ❑ Contact name and address

System Architecture of the NavPal outdoor app



Trusted user interface for sighted users



Example of trusted sources added

A NETWORK OF TRUSTED SOURCES

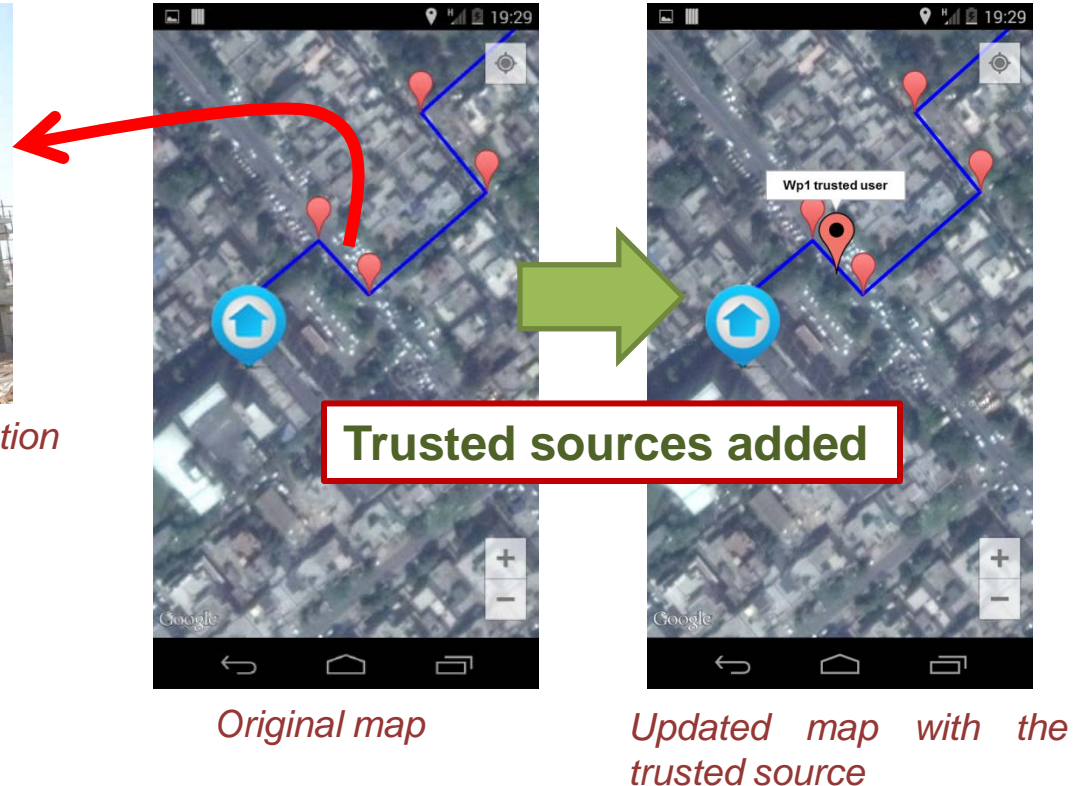
- Use-case scenario for a network of trusted sources



Unexpected situation – house under construction



Debris over the sidewalk



NavPal app says **“Bricks are in front, please be careful!”**

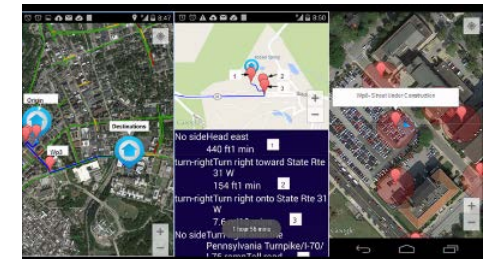
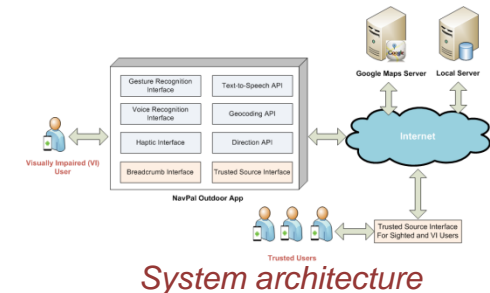
SUMMARY AND FUTURE WORK

□ Summary

- Proposed a mechanism of Trusted Sources and Breadcrumb Annotation
- Developed prototype of a smartphone-based navigation tool
- Implemented the key functions

□ Future work

- Manage the amount of data that the trusted sources can generate
- Manage information conflicts
- Remove the dependence of the Google servers
- Test with visually impaired users



Smartphone-based navigation tool



Implementation of Breadcrumb annotation

ACKNOWLEDGMENTS

- ❑ This work was funded by
 - ❑ A grant (H133E080019) from the United States Department of Education through the National Institute on Disability and Rehabilitation Research
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- ❑ We thank
 - ❑ Our project partners - Western Pennsylvania School for Blind Children (WPSBC) and Blind and Vision Rehabilitation Services of Pittsburgh (BVRSP)
 - ❑ The participants in the user studies that informed this work
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Blind & Vision Rehabilitation
Services of Pittsburgh



WESTERN
PENNSYLVANIA
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FOR BLIND
CHILDREN

Questions?

NavPal Project Website

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