# Project 4 Task 2 – Currency Converter App

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#### **Description:**

My application performs real-time currency conversion by interacting with Fixer API and displays the result to the user. It also logs detailed interactions in MongoDB Atlas for operational analytics, accessible via a web-based dashboard.

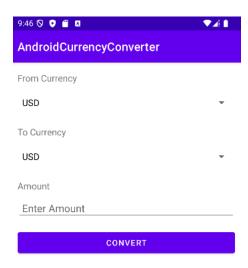
#### 1. Implement a native Android application

The name of my native Android application project in Android Studio is: CurrencyConverter

a. Has at least three different kinds of Views in your Layout

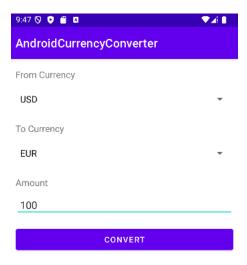
My application uses TextView, EditText, Spinner, and Button. See activity\_main.xml for details of how they are incorporated into the LinearLayout.

Here is a screenshot of the layout before the currency conversion is performed.



b. Requires input from the user

The user enters the amount to convert and selects source and target currencies using dropdown menus. Here is a screenshot of the UI prompting the user for input:



c. Makes an HTTP request (using an appropriate HTTP method) to your web service

The application makes an HTTP GET request to the web service deployed on Codespaces.

For example:

https:// https://supreme-space-garbanzo-9qpjq7rpwp5fx6w5.github.dev/convertCurrency?from=USD&to=EUR&amount=100

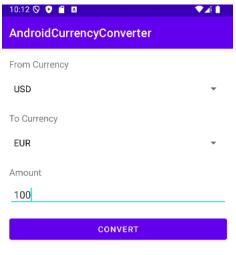
This request is constructed in the CurrencyConverter.java file, where from, to and amount are the user's inputs. The doGet method sends this request to the web service, parses the returned JSON to extract the converted amount, and displays the result to the user.

d. Receives and parses an XML or JSON formatted reply from your web service

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An example of the json reply is:
{
    "convertedAmount": 94.79346873000452
}
```

e. Displays new information to the user

Here is a screenshot after the input amount has been converted.

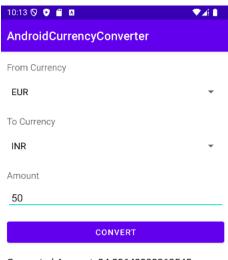


Converted Amount: 94.80649993363545

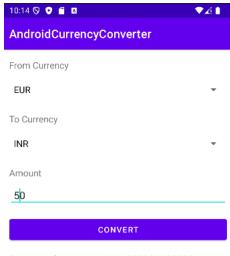
f. Is repeatable (I.e. the user can repeatedly reuse the application without restarting it.)

The user can select another "from" and "to" currency, input a different amount to be converted and then hit CONVERT.

Here is an example of selecting "EUR" as the "from" currency, "INR" as the "to" currency and 50 as the amount to be converted and then clicking the "CONVERT" button.



Converted Amount: 94.80649993363545



Converted Amount: 4451.582899999999

#### 2. Implement a web service

The URL of my web service deployed to Codespaces is:

supreme-space-garbanzo 9qpjq7rpwp5fx6w5

(https://supreme-space-garbanzo-9qpjq7rpwp5fx6w5-8080.app.github.dev/)

The Project directory name is:

Project4\_CurrencyConverter

a. Implement a simple (can be a single path) API.

The CurrencyConverterServlet handles requests to /convertCurrency. It interacts with the Fixer API to fetch real-time exchange rates and calculates the converted amount.

b. Receives an HTTP request from the native Android application

The CurrencyConverterServlet receives GET requests from the Android application with query parameters from, to, and amount.

c. Executes business logic appropriate to your application. This includes fetching XML or JSON information from some 3rd party API and processing the response.

The servlet makes an HTTP request to the Fixer API, parses the response, and computes the converted amount based on the provided parameters.

It extracts only the converted amount without any additional details to be sent to the Android application.

d. Replies to the Android application with an XML or JSON formatted response. The schema of the response can be of your own design.

```
The response to the Android application is in JSON format: {
    "convertedAmount": 85.43
}
```

#### 4. Log useful information

The application logs the following details to MongoDB Atlas:

- 1. **Timestamp**: When the request was received.
- 2. User Agent: Identifies the client making the request.
- 3. **Source Currency (From)**: The currency being converted from.
- 4. Target Currency (To): The currency being converted to.
- 5. **Amount**: The amount being converted.
- 6. Converted Amount: The resulting converted amount.
- 7. **Response Time (in ms)**: Time taken to process the request.

This information helps monitor service usage and performance.

### 5. Store the log information in a database

Atlas connection string:

mongodb+srv://kiranmayianupindi:Mellon2024@cluster0.vxd92.mongodb.net/?retryWrites =true&w=majority&appName=Cluster0

## Display operations analytics and full logs on a web-based dashboard

