

MGF Localization & Elevation Mapping

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Robot Localization and Mapping
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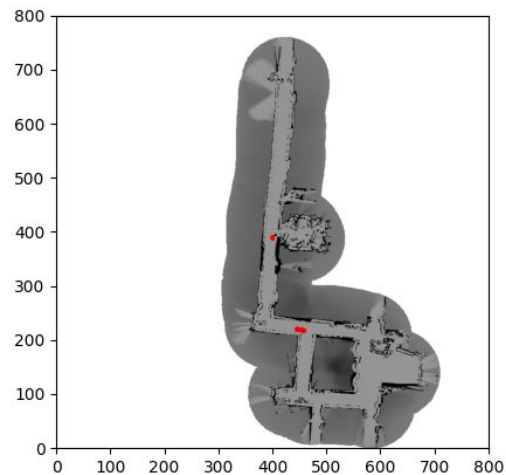
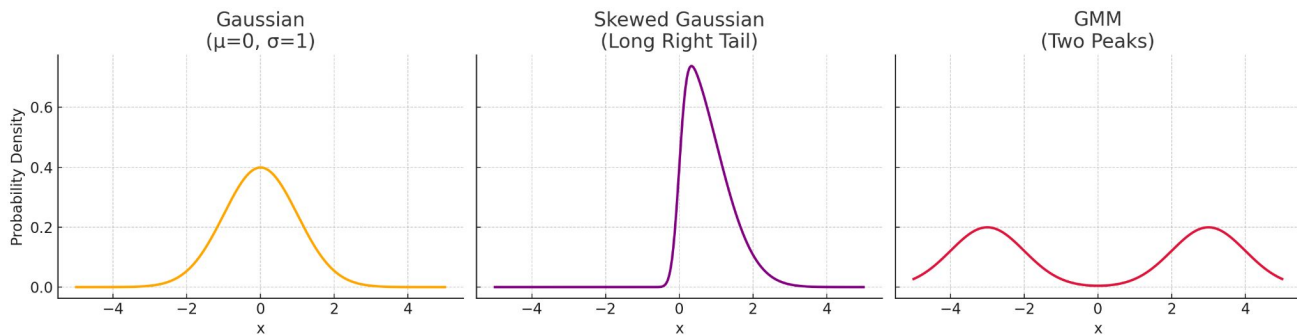
MGF Localization: Motivation

- **Gaussian State Assumption:**

- MGF allows more complicated state distributions

- **Calculation Overhead:**

- EKF / KF: Avoid calculating matrix inverses
- Particle Filter: Avoid candidates with sub-optimal likelihood



MGF Localization: Methodology

Definition. (Moment Generating Function): $M_{\mathbf{X}}(\mathbf{s}) = \mathbb{E}[e^{\mathbf{s}^T \mathbf{X}}] = \int_{-\infty}^{\infty} e^{\mathbf{s}^T \mathbf{x}} f_{\mathbf{X}}(\mathbf{x}) d\mathbf{x}$

Definition. (n 'th Order Moment): $\mathbb{E}[\mathbf{X}^n] = \int_{-\infty}^{\infty} \mathbf{x}^n f_{\mathbf{X}}(\mathbf{x}) d\mathbf{x}$

Heuristic. (Information Equivalency and Uniqueness):

$$\{\text{PDF of } X\} = \{\text{MGF of } X\} = \{\text{All Moments of } X\}$$

Theorem. (Evaluation Property of MGFs): $\mathbb{E}[X_1^{\alpha_1} X_2^{\alpha_2} \dots X_n^{\alpha_n}] = \frac{\partial^{(\alpha_1 + \dots + \alpha_n)}}{\partial s_1^{\alpha_1} \dots \partial s_n^{\alpha_n}} M_{\mathbf{X}} \Big|_{\mathbf{s}=0}$

Theorem. (Linearity of MGFs): If \mathbf{X} and \mathbf{Y} are independent random variables, then

$$M_{\mathbf{X}+\mathbf{Y}}(\mathbf{s}) = M_{\mathbf{X}}(\mathbf{s})M_{\mathbf{Y}}(\mathbf{s})$$

MGF Localization: State Propagation

Motion Model: $\tilde{\mathbf{X}}_t = A\mathbf{X}_{t-1} + B\mathbf{u}_{t-1}$

Sensor Model: Permits any arbitrary continuous probability density function

Fusion Model: $\mathbf{X}_t = \alpha\mathbf{Z}_{t-1} + (1 - \alpha)\tilde{\mathbf{X}}_t$

Where \mathbf{X} is the state, \mathbf{u} is the stochastic control input, \mathbf{Z} is the sensor measurement, and α is a hyper-parameter that can be tuned

State Propagation (*Functional Representation*):

$$\begin{aligned} M_{\mathbf{X}_t}(\mathbf{s}) &= M_{\mathbf{Z}_{t-1}}(\alpha\mathbf{s})M_{\tilde{\mathbf{X}}_t}((1 - \alpha)A\mathbf{s}) \\ &= \underbrace{M_{\mathbf{u}_{t-1}}((1 - \alpha)B\mathbf{s})}_f \underbrace{M_{\mathbf{Z}_{t-1}}(\alpha\mathbf{s})}_g \underbrace{M_{\mathbf{X}_{t-1}}((1 - \alpha)A\mathbf{s})}_h \end{aligned}$$

MGF Localization: State Propagation

State Propagation (*Moment Representation for Scalar State \mathbf{X}*):

$$\begin{aligned}\mathbb{E}[\mathbf{X}_t^n] &= M_{\mathbf{X}_t}^{(n)} \Big|_{\mathbf{s}=0} \\ &= \frac{\partial^n}{\partial s^n} [\textcolor{red}{f}(\textcolor{red}{s})\textcolor{blue}{g}(\textcolor{blue}{s})\textcolor{green}{h}(\textcolor{green}{s})] \Big|_{s=0} \\ &= \sum_{i=0}^n \sum_{j=0}^{n-i} \frac{n!}{i!j!(n-i-j)!} [\textcolor{red}{f}^{(i)}(\textcolor{red}{s})\textcolor{blue}{g}^{(j)}(\textcolor{blue}{s})\textcolor{green}{h}^{(n-i-j)}(\textcolor{green}{s})] \Big|_{s=0} \\ &= \sum_{i=0}^n \sum_{j=0}^{n-i} \frac{n!}{i!j!(n-i-j)!} \times [(1-\alpha)B]^i \mathbb{E}[\mathbf{u}_{t-1}^i] \\ &\quad \times \textcolor{blue}{\alpha}^j \mathbb{E}[\mathbf{Z}_{t-1}^j] \times [(1-\alpha)A]^{n-i-j} \mathbb{E}[\mathbf{X}_{t-1}^{n-i-j}]\end{aligned}$$

MGF Localization: State Propagation

State Propagation (*Moment Representation for Vector State \mathbf{X}*):

$$\begin{aligned}\mathbb{E}[\mathbf{X}_t^{\otimes n}] &= D^n(M_{\mathbf{X}_t}) \Big|_{\mathbf{s}=0} \\ &= D^n(\textcolor{red}{f}(\mathbf{s})\textcolor{blue}{g}(\mathbf{s})\textcolor{green}{h}(\mathbf{s})) \Big|_{\mathbf{s}=0} \\ &= \sum_{(i_1, \dots, i_n) \in \{f, g, h\}^n} (A_{i_1} \otimes \dots \otimes A_{i_n}) \underbrace{\mathbb{E}[V_{i_1} \otimes \dots \otimes V_{i_n}]}_{\text{factorizes if independent}}\end{aligned}$$

where we define

$$\{\textcolor{red}{A}_f, V_f\} = \{(1 - \alpha)B, \mathbf{u}_{t-1}\}$$

$$\{\textcolor{blue}{A}_g, V_g\} = \{\alpha, \mathbf{Z}_{t-1}\}$$

$$\{\textcolor{green}{A}_h, V_h\} = \{(1 - \alpha)A, \mathbf{X}_{t-1}\}$$

MGF Localization: Algorithm

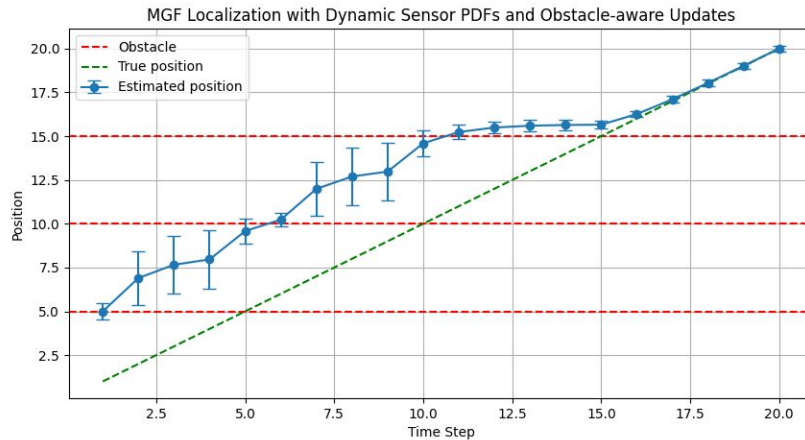
Algorithm 1 MGF-Localization

Require: $N \in \mathbb{N}_{>0}$ \triangleright Maximum order of moments
Require: $T \in \mathbb{N}_{>0}$ \triangleright Termination timestep
Require: $\alpha \in \mathbb{R}_{[0,1]}$ \triangleright Fusion hyper-parameter
Require: $A, B \in \mathbb{R}^{N \times N}$ \triangleright Motion model matrix

$t = 1$
 $\mathcal{X} = \{\mathbb{E}[\mathbf{X}_0], \dots, \mathbb{E}[\mathbf{X}_0^{\otimes N}]\}$ \triangleright Initial state moments
 $\psi = \{\mathbb{E}[\mathbf{Z}_0], \dots, \mathbb{E}[\mathbf{Z}_0^{\otimes N}]\}$ \triangleright Initial sensor moments
 $\Omega = \{\mathbb{E}[\mathbf{u}_0], \dots, \mathbb{E}[\mathbf{u}_0^{\otimes N}]\}$ \triangleright Initial control moments

while $t \leq T$ **do**
 $n = 1$
 $\mathcal{X}_t = \emptyset$
 while $n \leq N$ **do**
 $\mathbb{E}[\mathbf{X}_t^{\otimes n}] = \sum (A_{i_1} \otimes \dots \otimes A_{i_n}) \mathbb{E}[V_{i_1} \otimes \dots \otimes V_{i_n}]$
 summation over $(i_1, \dots, i_n) \in \{f, g, h\}^n$,
 with $\{A_f, V_f\} = \{(1 - \alpha)B, \mathbf{u}_{t-1}\}$,
 and $\{A_g, V_g\} = \{\alpha, \mathbf{Z}_{t-1}\}$,
 and $\{A_h, V_h\} = \{(1 - \alpha)A, \mathbf{X}_{t-1}\}$
 $\mathcal{X}_t \leftarrow \mathbb{E}[\mathbf{X}_t^{\otimes n}]$
 end while
 $\mathcal{X} = \mathcal{X}_t$
 $\psi = \{\mathbb{E}[\mathbf{Z}_t], \dots, \mathbb{E}[\mathbf{Z}_t^{\otimes N}]\}$ \triangleright New sensor readings
 $\Omega = \{\mathbb{E}[\mathbf{u}_t], \dots, \mathbb{E}[\mathbf{u}_t^{\otimes N}]\}$ \triangleright New control commands
 $t = t + 1$
end while

MGF Localization: Functional Representation



- **1D Localization Case**

- **High initial uncertainty:** Early position estimates have large standard deviations.
- **Improved accuracy over time:** Standard deviation decreases with more measurements.
- **Effective localization:** Estimated positions converge to true positions.

- **2D Localization Case**

- **Computational challenges:** Symbolic integration in Python leads to memory issues.
- **Scalability limitations:** Current implementation unsuitable for real-world deployment.

MGF Localization: Moment Representation

- **Result**

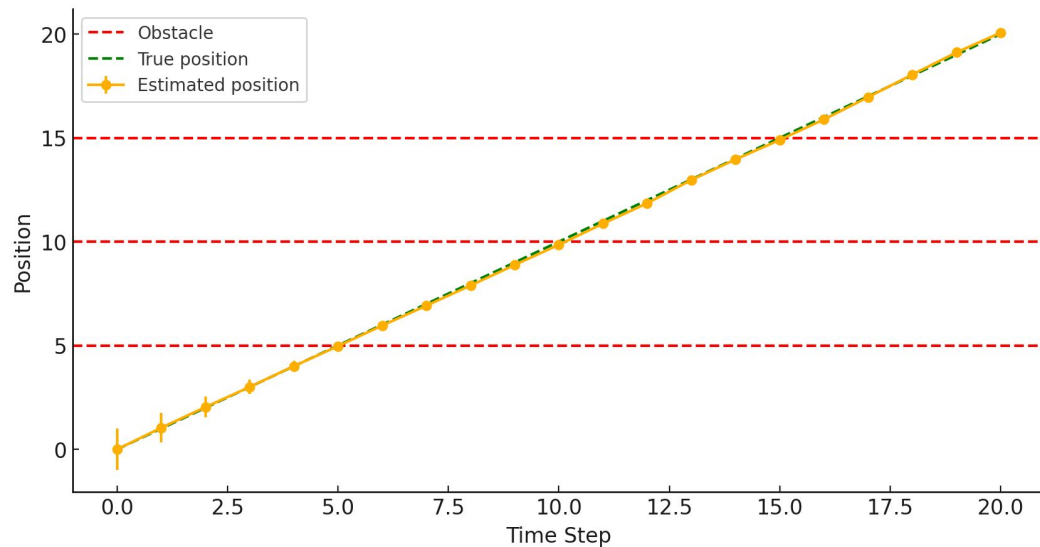
- Large initial uncertainty: Early position has large variance, but reduced over time
- Accurate trajectory estimation

- **Challenges**

- Real-time update of higher-order moments becomes non-trivial in 2D

- **Takeaways**

- The MGF methods is useful when dealing simple distribution



MGF Localization: Future Work

- Replacing symbolic integration with **numerical or approximate techniques** to reduce memory consumption.
- Investigating **stronger non-Gaussian motion models** to incorporate real-world robot motion.
- **Benchmarking** against standard SLAM algorithms in both simulated and physical environments.

Elevation Mapping: Motivation

With some spare time and determination to submit a successful project, we pivoted to implementing another project

We **extended** the occupancy grid mapping algorithm (Moravec and Elfes, 1987) from a binary state (occupied/free) to a **continuous state (elevation of grid)**

Additionally, we also do not assume the pose is given to us. Instead, we **estimate the camera pose using visual tracking**

This extends the algorithm from only mapping to **simultaneous localization and mapping**

Finally, we implemented the algorithm in ROS so that it **works in real time**

Elevation Mapping: Localization Methodology

- **Sensor:** ZED 2i
- **Stereo Visual Odometry:**
 - Captures synchronized left/right images, detects & matches stable features, then solves a 6 DoF transform (PnP or reprojection-error minimization) at up to 100 Hz.
- **Inertial Fusion (VIO):**
 - Reads IMU accel/gyro at ~400 Hz and tightly fuses those deltas with the visual odometry via a filter (e.g. EKF or sliding window).
- **Pose Output:**
 - Emits a timestamped pose containing $[X,Y,Z]$ + quaternion $[x,y,z,w]$ in the world frame, along with a confidence score.



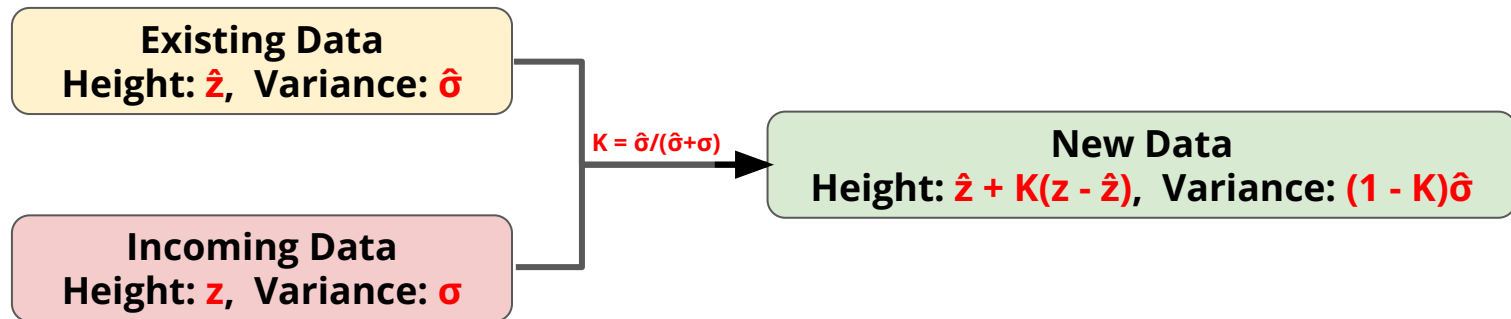
<https://www.stereolabs.com/docs/positional-tracking>

Elevation Mapping: Bayes Filter Methodology

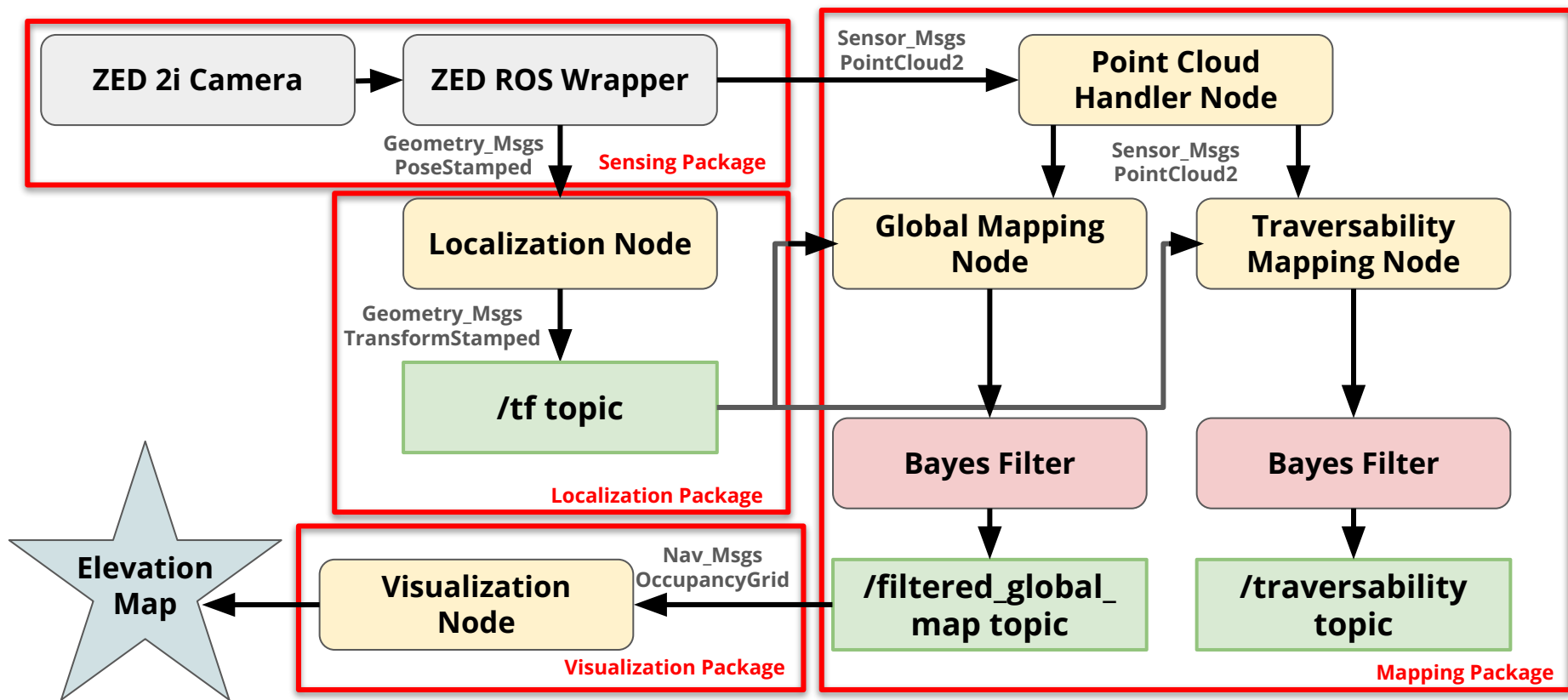
Uses a **Kalman Filter** in one dimension

For each timestep, loop over all map cells

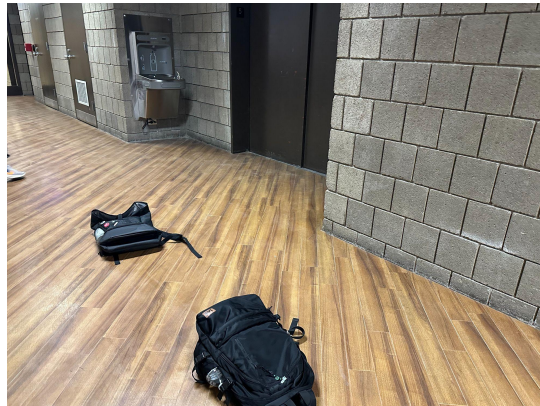
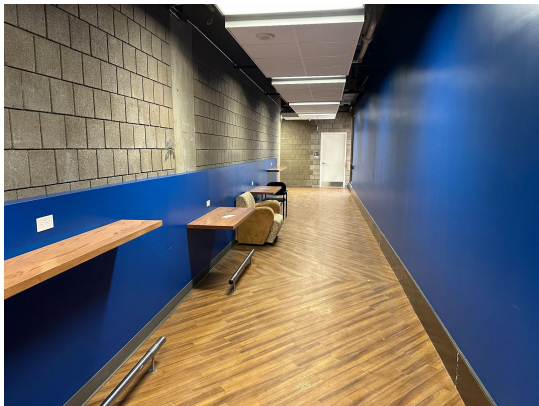
For each map cell, update:



Elevation Mapping: Fusion Methodology



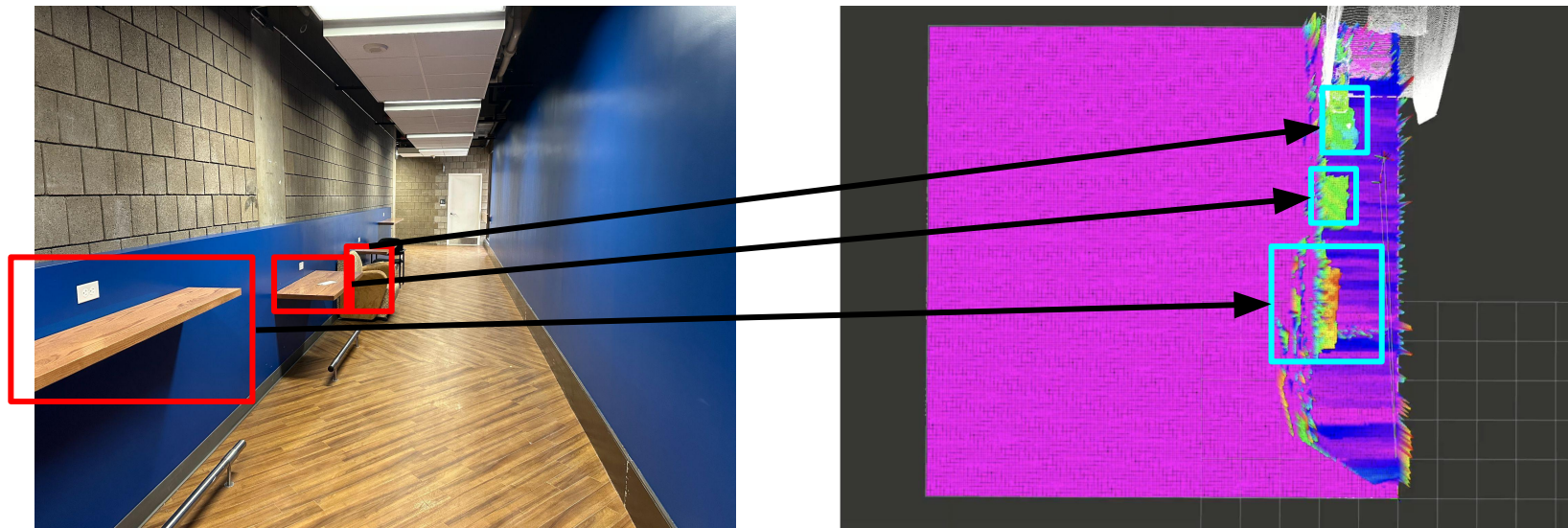
Elevation Mapping: Experiment



- **Purpose:** Demonstrate elevation mapping capabilities.
- **Experiment Setup:**
 - **Origin/Starting Location:** Bottom Right Corner of Map
 - **Location:** Wean Hall 5th Floor
 - **Environment 1:** Straight hallway with tables and chairs on the left side.
 - **Environment 2:** Hallway with a left turn with two bags on the floor and a elevator on the right.

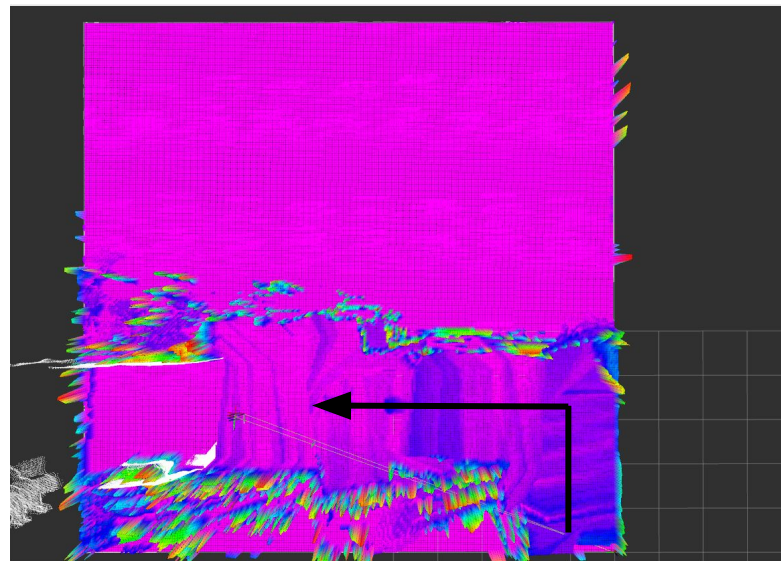
Elevation Mapping: Results

Environment 1: Straight hallway



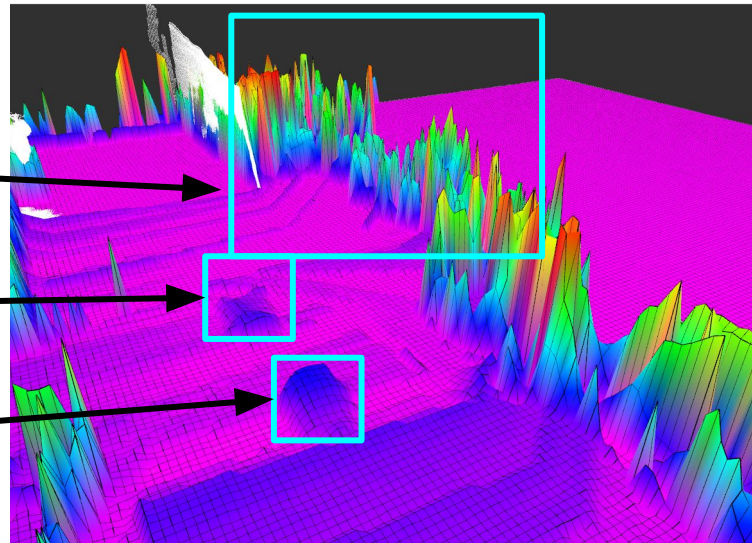
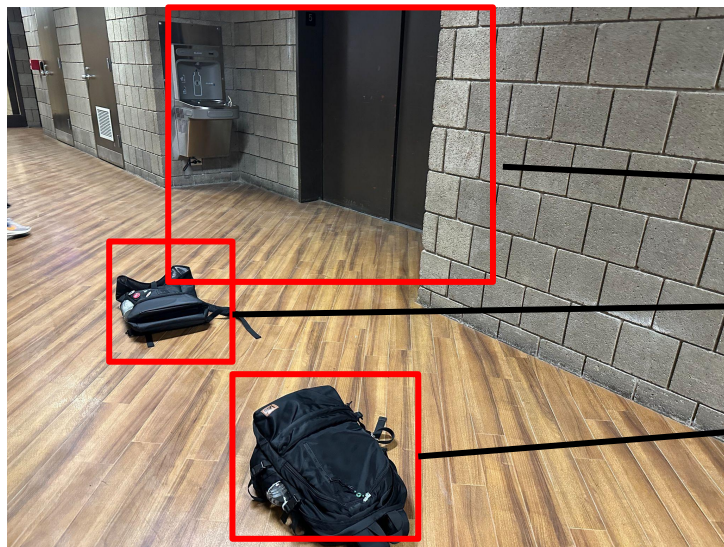
Elevation Mapping: Results

Environment 2: Hallway with a left turn



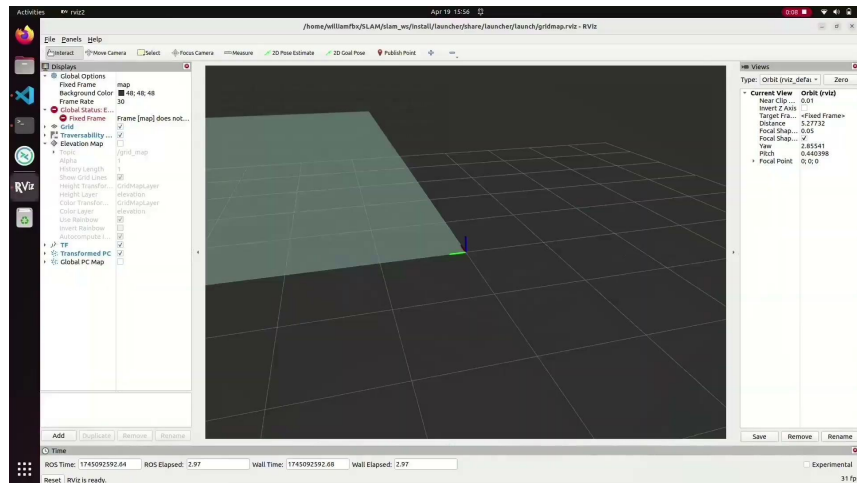
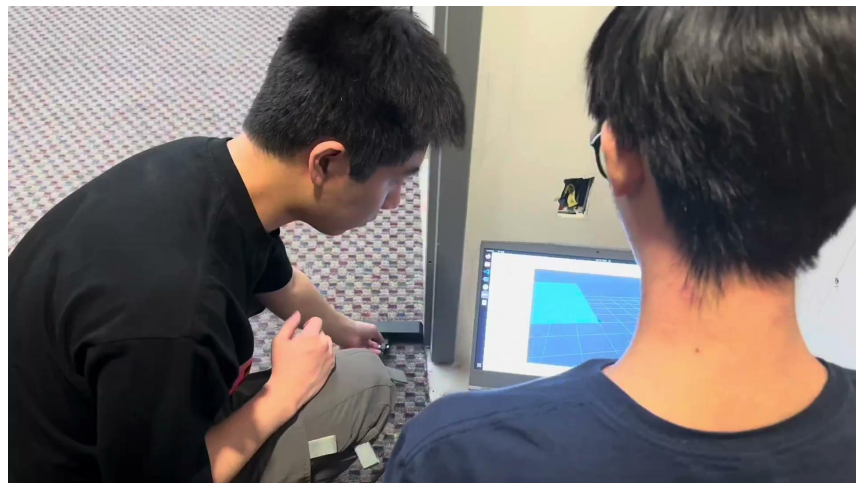
Elevation Mapping: Results

Environment 2: Hallway with a left turn



Elevation Mapping: Results

We also tried NSH 1305



Elevation Mapping: Takeaways

Performed well in **structured, open environment** (e.g. hallways), where visual tracking and elevation mapping remains stable.

Struggled in **cluttered environments** (e.g. classrooms), due to occlusions and noisy measurements.

Elevation Mapping: Roadblocks (D435 + ICP)

- **Data Quality Issues**

- Point Cloud of RealSense D435 is not as dense as ZED 2i

- **Overly Simple Scene Geometry**

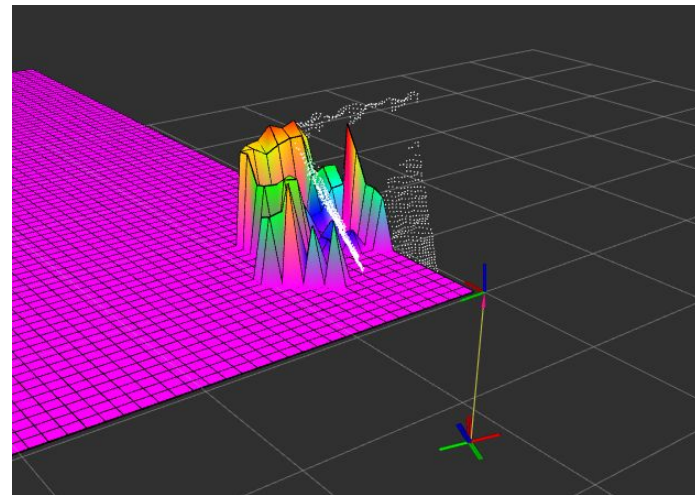
- Over-smooth surfaces cause drifts

- **Algorithmic Implementation Challenges**

- Misaligned frames messed up localization

- **Parameter Tuning Limitations**

- Might not converge or get stuck in local minima



Elevation Mapping: **Future Work**

- **Improve robustness in cluttered environments** by incorporating semantic segmentation or filtering unstable features during pose estimation
- **Extend elevation map to full 3D reconstruction** for handling overhangs and complex structures
- **Integrate dynamic obstacle detection** to enable use in real-world navigation tasks

Thank You!

MGF Localization: <https://github.com/CMU-SLAM25/MGF-Localization>

Elevation Mapping: <https://github.com/CMU-SLAM25/Elevation-Mapping>