

# Sean Murphy

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**Methodologies and Tools** **Design:** Sketch, Photoshop, Illustrator, InVision, Balsamiq, InDesign, Framer

**Programming:** HTML, CSS, Javascript (jQuery), Bootstrap, Git

**Product Management:** Pivotal Tracker, Github Issues, Jira, Trello

**Professional:** lean start-up, agile development, scrum

**Video:** Final Cut Pro, Adobe Premier

## Experience

### **Product Manager and Product Designer, KleerMail, Boston, MA – 2015-Present**

Designed the entire SaaS application, from initial UX wireframes through final responsive design deliverables

Acted as the Scrum/Agile Product Owner, including writing user stories from internal/external stakeholders and performing acceptance testing on completed features

### **Product Management Intern, Bionic Advertising Systems; Hanover, NH – Summer 2014**

Developed requirements and specifications for features based on customer feedback and market research, presented the requirements to the development and UX teams

Performed both manual and automated testing on the SaaS platform to ensure stability and effective feature integration for future releases

### **Software QA Intern, Nextmark; Hanover, NH – Summer 2013**

Developed, maintained, and documented QA test process for the production and eventual deployment of a new version of Nextmark's SaaS platform

Acted as Scrum Master for a scrum software development team, ensured that the software was delivered in a bug-less state within previously set timetables

## Education

Bates College; Lewiston, ME – BA English — December 2014  
3.5 Cumulative GPA