# Kochen-Specker Uncolorable Sets:

An Algorithmic Approach to Proving Contradictions

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# Vector Spaces

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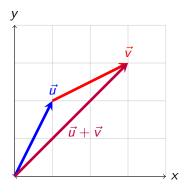


Figure 1: Vector addition

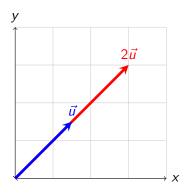


Figure 2: Scalar multiplication

# Orthogonality

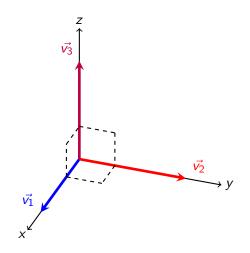
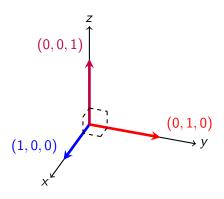
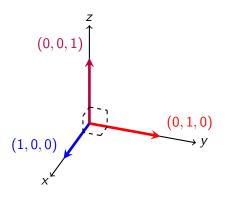


Figure 3:  $\vec{v_1}$ ,  $\vec{v_2}$ , and  $\vec{v_3}$  are pairwise orthogonal.

# Orthogonality



## Orthogonality



Computing the dot product of each pair of vectors above will always yield 0:

$$(1,0,0)\cdot(0,1,0)=(1\cdot0)+(0\cdot1)+(0\cdot0)=0+0+0=0.$$

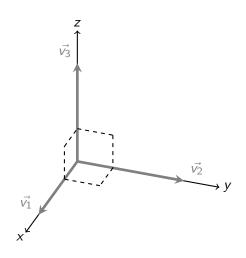
# Orthogonal Sets

#### Definition

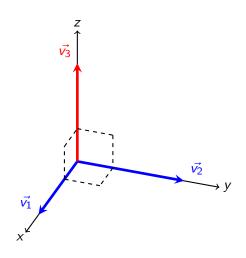
A set of vectors  $\{\vec{v_1}, \vec{v_2}, \dots, \vec{v_k}\}$  in a vector space V is called an **orthogonal set** if all pairs of distinct vectors in the set are orthogonal – that is, if

$$\vec{v_i} \cdot \vec{v_j} = 0$$
 whenever  $i \neq j$  for  $i, j = 1, 2, \dots, k$ .

# Coloring and Contextuality



# Coloring and Contextuality



#### Kochen-Specker, 1967

There is a finite set  $S \subset \mathbb{R}^3$  such that there is no function  $f: S \to \{0, 1\}$  satisfying

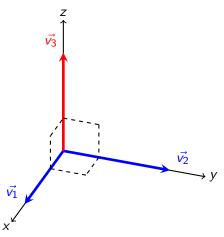
$$f(\vec{u}) + f(\vec{v}) + f(\vec{w}) = 1$$

for all triples  $(\vec{u}, \vec{v}, \vec{w})$  of mutually orthogonal vectors in S.

$$\mathbb{R}^3 := \{(x, y, z) : x, y, z \in \mathbb{R}\}$$

Let S be a set of vectors and consider the value function  $f: S \to \{0, 1\}$ .

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$$f(\vec{v_1}) = 0$$
  $f(\vec{v_2}) = 0$   $f(\vec{v_3}) = 1$ 

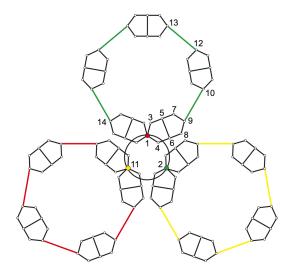


Figure 4: A graphical representation of the set of 117 vectors in the original proof of the KS Theorem (Budroni et al, 2022).

# Uncolorable Sets of Integer Vectors

## Uncolorable Sets of Integer Vectors

Let N be a positive squarefree integer. We define

$$S_n(N) = \{ \vec{v} \in \mathbb{Z}^n : ||\vec{v}||^2 \text{ is a unit in } \mathbb{Z}[1/N] \}$$
$$= \{ \vec{v} \in \mathbb{Z}^n : ||\vec{v}||^2 \text{ divides a power of } N \}.$$

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#### Question

For which positive squarefree integers N is the set of vectors  $S(N) := S_3(N)$  Kochen-Specker uncolorable?

# (Un)colorable Sets of Integer Vectors

Let M be an integer such that M divides a squarefree integer N. It follows that  $S(M) \subseteq S(N)$ . Furthermore,

 $\mathcal{S}(N)$  colorable  $\implies \mathcal{S}(M)$  colorable,  $\mathcal{S}(M)$  uncolorable  $\implies \mathcal{S}(N)$  uncolorable.

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#### Ben-Zvi et al., 2017

If S(N) is KS uncolorable, then 6 divides N.

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#### Bub, 1996

If 30 divides N, then the set S(N) is KS uncolorable.

# Diophantine Equations

## Diophantine Equations

Let N be a positive squarefree integer.

$$x^{2} + y^{2} + z^{2} = N \rightarrow (x, y, z)^{T} \in \mathcal{S}(N)$$

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$$x^{2} + y^{2} + z^{2} = N \rightarrow (x, y, z)^{T} \in \mathcal{S}(N)$$

from sympy import diophantine
from sympy.abc import i, j, k
vec\_sol = diophantine(i\*\*2 + j\*\*2 + k\*\*2 - n, permute
= True)

# Primitive and Well-Signed Vectors

#### Definition

An integer vector is *primitive* if its entries have a greatest common divisor equal to 1.

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A vector  $\vec{v} = (v_1, v_2, v_3) \in \mathbb{Z}^3 \setminus \{0\}$  is well-signed if either:

- $\vec{v}$  has only one nonzero entry which is positive,
- $\vec{v}$  has two nonzero entries and its first nonzero entry is positive, or
- $\vec{v}$  has three nonzero entries, at least two of which are positive.

Let N be a positive squarefree integer.

```
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color_dict = {(1, 0, 0): 1, (0, 0, 1): 0, (0, 1, 0): 0}

If N = 0 (mod 2), then

color_dict[(1, 0, -1)] = 1

color_dict[(1, 0, 1)] = 0

color_dict[(1, 1, 0)] = 0

color_dict[(1, -1, 0)] = 1

color_dict[(0, 1, 1)] = 0

color_dict[(0, 1, -1)] = 0.
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Let n = N be a positive squarefree integer and recall that vec_sol = diophantine(i**2 + j**2 + k**2 - n, permute = True).
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Let  $\vec{v_1}$  be a primitive, well-signed vector in vec\_sol and  $\vec{v_2}$  be a vector in color\_dict.

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Let  $\vec{v_1}$  be a primitive, well-signed vector in vec\_sol and  $\vec{v_2}$  be a vector in color\_dict.

If  $\vec{v}_1 \cdot \vec{v}_2 = 0$  and  $\vec{v}_2$  was assigned the value 1, then  $\vec{v}_1$  must be assigned the value 0.

Let  $\vec{v}_1$  and  $\vec{v}_2$  be vectors in color\_dict, which was updated in the previous slide.

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If  $\vec{v}_1 \cdot \vec{v}_2 = 0$  and both  $\vec{v}_1$  and  $\vec{v}_2$  were assigned the value 0, then we take the cross product of  $\vec{v}_1$  and  $\vec{v}_2$ .

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Let  $\vec{v}_{cross}$  be the normalized cross product of  $\vec{v}_1$  and  $\vec{v}_2$ , which must be assigned the value 1.

### **Preliminary Results**

```
def color assignment(N):
                                                  """Return True if all vectors (constructed) from primative_well_signed_solutions(N) has been designate
                                                                either a 1 or 0 and False if we identify a contradiction.
                                                                      color dict[(0, 1, -1)] = 0
                                                   vec set = vectors to color(N)
  PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
  In [3]: run Vector_Coloring.py
  A contradiction has been identified from coloring (2, 1, 0), the cross product of (0, 0, 1) and (1, -2, 0).
  We colored the other vectors as follows: ((1, 0, 0): 1, (0, 0, 1): 0, (0, 1, 0): 0, (1, 0, -1): 1, (1, 0, 1): 0, (1, 1, 0): 0, (1, -1, 0): 1, (0, 1, 1): 0, (0, 1, -1): 0, (1, -1, 0): 1, (0, 1, 1): 0, (0, 1, -1): 0, (1, -1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0): 1, (0, 1, 0):
    2, 8); 8, (1, -2, 5); 8, (2, -1, 5); 8, (1, 8, 2); 8, (-1, 2, 8); 1}
  In [5]: color assignment(462)
A controlled in as Seni identified from coloring (-3, 2, 0), the cross product of (2, -4, 2) and (4, 2, 1). We colored the other vectors as followed: (1, 0, 0); (1, 0, 0, 1); (0, 0, 1); (0, 1, 0); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0); (0, 1, 0); (0, 1, 0); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0, 1, 0, 1); (0
```

### **Preliminary Results**

```
def color assignment(N):
             """Return True if all vectors (constructed) from primative_well_signed_solutions(N) has been designate
                 either a 1 or 0 and False if we identify a contradiction.
                  color dict[(1, 0, -1)] = 1 # Now, we add vectors from Q {2} that form an orthogonal set with (0,
                  color dict[(1, 0, 1)] = 0
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
Out[5]: False
In [6]: color_assignment(6)
The vectors we have left to color are:
The vectors we have left to color are:
Every element in our original finite set of vectors has been colored.
In [7]: color assignment(6**2)
The vectors we have left to color are:
(2, -2, 1), (1, 2, -2), (2, 1, -2)}
Let's assume (-2, 1, 2) is colored 0.
The vectors we have left to color are:
Let's assume (-1, 4, 1) is colored 0.
The vectors we have left to color are:
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Let's assume (-2, 2, 1) is colored 0.
The vectors we have left to color are:
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def color assignment(N):
                                          """Return True if all vectors (constructed) from primative_well_signed_solutions(N) has been designate
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                                            vec set = vectors to color(N)
                                OUTPUT DEBUG CONSOLE TERMINAL
Let's assume (-1, 4, 1) is colored 0.
 The vectors we have left to color are:
\{(2, 1, 1), (1, -1, 2), (-1, 1, 1), (-2, 2, 1), (4, -1, 1), (1, -1, 4), (1, 2, -1), (1, 2, -2)\} Let's assume \{(2, 1, 1)\} is colored \emptyset.
 The vectors we have left to color are:
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 Every element in our original finite set of vectors has been colored.
 In [8]: color_assignment(6**3)
 The vectors we have left to color are:
 Let's assume (-2, 5, 5) is colored 0.
Ne colored the other vectors as follows: (1, 0, 0): 1, (0, 0, 1): 0, (0, 1, 0): 0, (1, 0, -1): 1, (1, 0, 1): 0, (1, 1, 0): 0, (1, 1, 0): 0, (1, 1, 0): 0, (1, 1, 0): 0, (1, 1, 0): 0, (1, 1, 0): 0, (1, 1, 0): 1, (0, 1, 1): 0, (0, 1, -1): 0, (1, 5, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (1, 1, 1): 0, (
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