

Predicting network load with machine learning for VNF placement

Proposal for a masters thesis

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Problem description & Motivation

- Virtual Network Functions
- Placement and scaling algorithms
 - Create new VNFs if needed
 - Distribute VNFs in the physical network
- A problem of these algorithms is that they can be reactive (e.g. [Dräxler et.al. 2018])
 - Scaling and placement start too late
 - If VNF is not already running, startup time is added to processing time
 - Processing time up to tens of seconds [Mijumbi et.al. 2017]

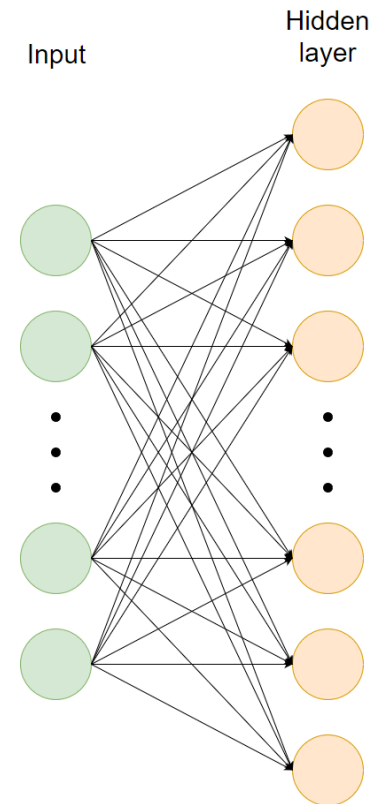
Possible Solutions

- Naive approach: start all VNFs on all nodes
 - Defeats purpose of VNFs
 - Waste of resources
 - VNFs interfere with each other
- Instead use machine learning models to predict traffic
 - Can compensate for startup times
 - Shut down VNFs earlier
 - Keep VNFs running

- Multiple sources of traces exist
 - For example from Google and Facebook
 - Download and analyze
 - Many GB up to TB of data
- Data must be modified
 - Add service chain
 - Determine realistic chain
 - Network structure most likely not part of data
 - Reconstruction of network from traces not possible
 - Remove unneeded data
- Data will be prepared with R or Python
- Also possible to generate traces

Models

- What library to choose
 - Tensorflow or Keras
- Machine learning models
 - LSTMs
 - Neural Network
 - Modelling the input data
 - No standard way of modelling the input data
 - Input data can only have limited size
 - Number of inputs is static
- Statistical models
 - ARIMA



- How should the predictions look like
 - Time
 - Point in time
 - e.g. traffic in 10s
 - Range of time
 - e.g. traffic in 5s for the next 10s
 - The load of services
 - A list of services
 - Just one service
 - Prediction for the whole network or just one node

Training

- Splitting data for training and testing
 - Split data in three sets
 - Training, validation, testing
 - Usual way of training neural networks
 - How much data needed for training is not clear
- Maybe consider training at runtime

Testing

- Gather test data and evaluate
 - Also using R or Python
- Many different evaluations possible
 - Comparison between point and range prediction
 - How far into the future do the predictions keep its quality

Summary – major tasks

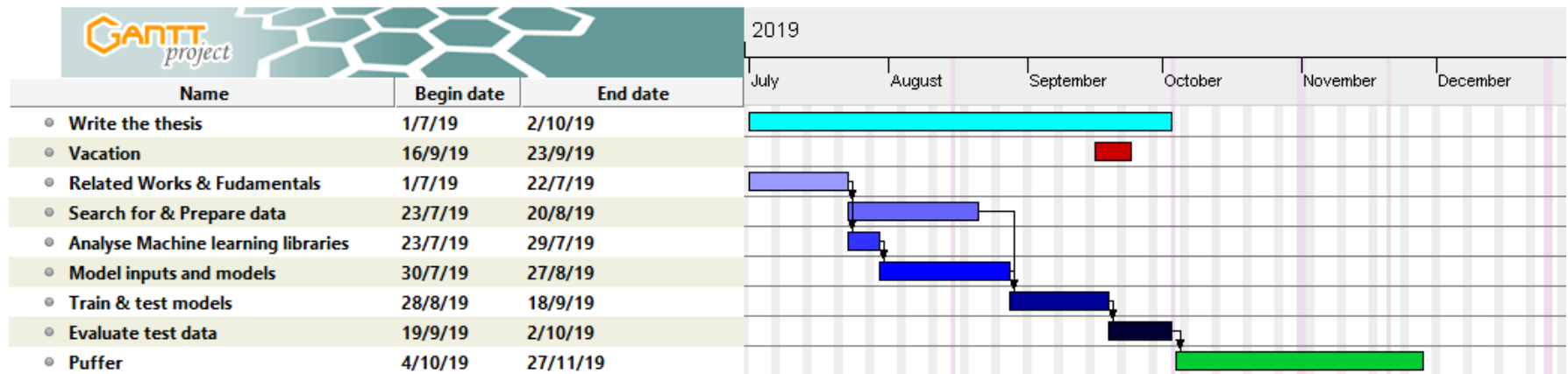
1. Gather, sort and modify data
2. Model inputs
3. Model outputs
4. Build models
5. Training and testing



Structure of the thesis

1. Introduction
2. Related Work & Fundamentals
3. Gathering Data
 1. Download and analyze
 2. Preparing the data
4. Model Building
 1. Choosing a library
 2. Modeling the input data
 3. Building the models
5. Training and testing
 1. Training the models
 2. Evaluating the test data

Timetable



Questions?



References

- R. Mijumbi, S. Hasija, S. Davy, A. Davy, B. Jennings, and R. Boutaba. Topologyaware prediction of virtual network function resource requirements. IEEE Transactions on Network and Service Management, 14(1):106-120, March 2017.
- S. Dräxler, S. Schneider, and H. Karl. Scaling and placing bidirectional services with stateful virtual and physical network functions. In 2018 4th IEEE Conference on Network Softwarization and Workshops (NetSoft), pages 123-131, June 2018.