PROJECT NAME: "ARTBOX which is designed specifically for TATTOO ARTIST AND COLLECTORS."

Step 1: Set Up Flask Application First, set up a virtual environment and install Flask.

```
python -m venv venv source venv/bin/activate # On Windows use `venv\Scripts\activate` pip install Flask
```

Step 2: Create the Flask Application Create a file called app.py:

```
from flask import Flask, render_template, request, jsonify

app = Flask(__name__)

@app.route('/')
def home():
    return render_template('index.html')

@app.route('/generate', methods=['POST'])
def generate():
    prompt = request.form['prompt']
    # Placeholder for AI generation logic
    # In a real scenario, you would integrate with an AI model here.
    generated_image_url = f''static/images/generated_image.png"
    return jsonify({'image_url': generated_image_url})

if __name__ == '__main__':
    app.run(debug=True)
```

Step 3: Create the Front-End

Create a templates folder and an index.html file inside it:

```
<!DOCTYPE html>
<html lang="en">
<head>
```

```
<meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Artbox - Tattoo Designs</title>
  link rel="stylesheet" href="{{ url for('static', filename='styles.css') }}">
</head>
<body>
  <div class="container">
    <h1>Artbox</h1>
    <form id="generate-form">
       <label for="prompt">Enter Tattoo Description:</label>
       <input type="text" id="prompt" name="prompt" required>
       <button type="submit">Generate</button>
    </form>
    <div id="result">
       <img id="generated-image" src="" alt="Generated Tattoo">
    </div>
  </div>
  <script>
    document.getElementById('generate-form').addEventListener('submit', function(e) {
       e.preventDefault();
       const prompt = document.getElementById('prompt').value;
       fetch('/generate', {
         method: 'POST',
         headers: {
            'Content-Type': 'application/json'
         },
         body: JSON.stringify({ prompt: prompt })
       .then(response => response.json())
       .then(data => {
         document.getElementById('generated-image').src = data.image url;
       });
    });
  </script>
</body>
</html>
```

Step 4: Add CSS for Styling

Create a static folder and a styles.css file inside it:

```
body {
  font-family: Arial, sans-serif;
  background-color: #f9f9f9;
  display: flex;
  justify-content: center;
  align-items: center;
  height: 100vh;
  margin: 0;
}
.container {
  background-color: #fff;
  padding: 20px;
  border-radius: 8px;
  box-shadow: 0 0 10px rgba(0, 0, 0, 0.1);
  text-align: center;
}
h1 {
  margin-bottom: 20px;
  color: #333;
}
form {
  margin-bottom: 20px;
}
label {
  display: block;
  margin-bottom: 8px;
  color: #666;
}
input[type="text"] {
  width: 100%;
  padding: 8px;
  margin-bottom: 12px;
  border: 1px solid #ccc;
  border-radius: 4px;
```

```
}
button {
  padding: 10px 20px;
  border: none;
  border-radius: 4px;
  background-color: #28a745;
  color: white;
  cursor: pointer;
}
button:hover {
  background-color: #218838;
}
#result {
  margin-top: 20px;
#generated-image {
  max-width: 100%;
  height: auto;
  border-radius: 4px;
}
Step 5: Run the Flask Application
Run the Flask application by executing the following command in your terminal:
python app.py
Step 6: Integrate AI Model for Generating Tattoo Designs
Update the app.py file to include a function that simulates the AI generation:
```

from flask import Flask, render template, request, jsonify

import os

import random

app = Flask(name)

```
# Placeholder function to simulate AI image generation
def generate ai image(prompt):
  # Simulate image generation by randomly selecting an image from a predefined list
  images = [
     "static/images/tattoo1.png",
     "static/images/tattoo2.png",
     "static/images/tattoo3.png"
  return random.choice(images)
@app.route('/')
def home():
  return render template('index.html')
@app.route('/generate', methods=['POST'])
def generate():
  data = request.get json()
  prompt = data['prompt']
  generated image url = generate ai image(prompt)
  return jsonify({'image url': generated image url})
if name == ' main ':
  app.run(debug=True)
```

Step 7: Update Front-End JavaScript to Handle JSON Data Update the index.html file's JavaScript code to send and receive JSON data:

```
<script>
  document.getElementById('generate-form').addEventListener('submit', function(e) {
     e.preventDefault();
    const prompt = document.getElementById('prompt').value;
     fetch('/generate', {
       method: 'POST',
       headers: {
         'Content-Type': 'application/json'
       },
       body: JSON.stringify({ prompt: prompt })
     .then(response => response.json())
     .then(data => {
```

```
document.getElementById('generated-image').src = data.image_url;
});
});
</script>
```

Step 8: Membership Levels

membership.html

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Artbox - Membership</title>
  link rel="stylesheet" href="{{ url for('static', filename='styles.css') }}">
</head>
<body>
  <div class="container">
    <h1>Membership Plans</h1>
    <div class="membership-plan">
      <h2>Basic</h2>
      $9.99/month
      Few Images, Very Less Storage
      <button>Select</button>
    </div>
    <div class="membership-plan">
      <h2>Premium</h2>
      $39.99/month
      Good Images, Good Storage
      <button>Select</button>
    </div>
    <div class="membership-plan">
      <h2>Pro</h2>
      $69.99/month
      More Images, More Storage
      <button>Select</button>
    </div>
  </div>
</body>
```

Step 9: Add Route for Membership Page Update app.py to include the route for the membership page:

```
@app.route('/membership')
def membership():
  return render template('membership.html')
```

Step 10: Navigation and Layout

Update index.html to include navigation to the membership page:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Artbox - Tattoo Designs</title>
  k rel="stylesheet" href="{{ url for('static', filename='styles.css') }}">
</head>
<body>
  <div class="container">
    <h1>Artbox</h1>
    <nav>
       <a href="/">Home</a> |
       <a href="/membership">Membership</a>
    </nav>
    <form id="generate-form">
       <label for="prompt">Enter Tattoo Description:</label>
       <input type="text" id="prompt" name="prompt" required>
       <button type="submit">Generate</button>
    </form>
    <div id="result">
       <img id="generated-image" src="" alt="Generated Tattoo">
    </div>
  </div>
  <script>
    document.getElementById('generate-form').addEventListener('submit', function(e) {
       e.preventDefault();
```

```
const prompt = document.getElementById('prompt').value;
       fetch('/generate', {
         method: 'POST',
         headers: {
            'Content-Type': 'application/json'
         },
         body: JSON.stringify({ prompt: prompt })
       })
       .then(response => response.json())
       .then(data => {
         document.getElementById('generated-image').src = data.image url;
       });
    });
  </script>
</body>
</html>
```

Step 11: Finalize CSS for Membership Plans Update styles.css to style the membership plans:

```
.membership-plan {
  border: 1px solid #ccc;
  padding: 20px;
  margin: 10px;
  border-radius: 8px;
}
.membership-plan h2 {
  margin: 0 0 10px;
}
.membership-plan p {
  margin: 5px 0;
}
.membership-plan button {
  padding: 10px 20px;
  border: none;
  border-radius: 4px;
  background-color: #007bff;
```

```
color: white;
  cursor: pointer;
}
.membership-plan button:hover {
  background-color: #0056b3;
}
Step 12: Implement User Authentication
To handle user authentication, you can use Flask-Login. First, install Flask-Login:
pip install flask-login
Create a user.py file to define the User model:
from flask login import UserMixin
class User(UserMixin):
  def init (self, id, username, password):
    self.id = id
    self.username = username
    self.password = password
# Simulated database
users = {
  1: User(1, "user1", "password1"),
  2: User(2, "user2", "password2")
}
def get user(user id):
  return users.get(int(user_id))
def find user by username(username):
```

Step 13: Update app.py for Authentication

if user.username == username:

for user in users.values():

return user

return None

Update app.py to include routes for login and logout, and protect certain routes with login required:

```
from flask import Flask, render template, request, isonify, redirect, url for
from flask login import LoginManager, login user, login required, logout user, current user
from user import User, get user, find user by username
app = Flask(name)
app.secret key = 'supersecretkey'
login manager = LoginManager()
login manager.init app(app)
login manager.login view = 'login'
@login manager.user loader
def load user(user id):
  return get user(user id)
(a)app.route('/')
def home():
  return render template('index.html')
@app.route('/login', methods=['GET', 'POST'])
def login():
  if request.method == 'POST':
    username = request.form['username']
    password = request.form['password']
    user = find user by username(username)
    if user and user.password == password:
       login user(user)
       return redirect(url for('home'))
  return render template('login.html')
@app.route('/logout')
@login required
def logout():
  logout user()
  return redirect(url for('login'))
@app.route('/generate', methods=['POST'])
@login required # Ensure the user is logged in to access this route
```

```
def generate():
    data = request.get_json()
    prompt = data['prompt']
    generated_image_url = generate_ai_image(prompt)
    return jsonify({'image_url': generated_image_url})

@app.route('/membership')
@login_required
def membership():
    return render_template('membership.html')

if __name__ == '__main__':
    app.run(debug=True)
```

Step 14: Create Login and Logout Pages Create login.html in the templates folder:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Login - Artbox</title>
  k rel="stylesheet" href="{{ url for('static', filename='styles.css') }}">
</head>
<body>
  <div class="container">
    <h1>Login</h1>
    <form method="POST" action="{{ url for('login') }}">
       <label for="username">Username:</label>
       <input type="text" id="username" name="username" required>
      <label for="password">Password:</label>
       <input type="password" id="password" name="password" required>
      <button type="submit">Login</button>
    </form>
  </div>
</body>
</html>
```

Update index.html to show login/logout links based on the user's authentication status:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Artbox - Tattoo Designs</title>
  k rel="stylesheet" href="{{ url for('static', filename='styles.css') }}">
</head>
<body>
  <div class="container">
    <h1>Artbox</h1>
    <nav>
       <a href="/">Home</a> |
       {% if current user.is authenticated %}
         <a href="/membership">Membership</a> |
         <a href="/logout">Logout</a>
       {% else %}
         <a href="/login">Login</a>
       {% endif %}
    </nav>
    <form id="generate-form">
       <label for="prompt">Enter Tattoo Description:</label>
       <input type="text" id="prompt" name="prompt" required>
       <button type="submit">Generate</button>
    </form>
    <div id="result">
       <img id="generated-image" src="" alt="Generated Tattoo">
    </div>
  </div>
  <script>
    document.getElementById('generate-form').addEventListener('submit', function(e) {
       e.preventDefault();
       const prompt = document.getElementById('prompt').value;
       fetch('/generate', {
         method: 'POST',
         headers: {
           'Content-Type': 'application/json'
```

```
},
    body: JSON.stringify({ prompt: prompt })
})
.then(response => response.json())
.then(data => {
    document.getElementById('generated-image').src = data.image_url;
    });
});
</script>
</body>
</html>

Step 15: Implement Membership Management
Update user.py to include membership levels:

class User(UserMixin):
    def __init__(self, id, username, password, membership):
```

```
class User(UserMixin):
    self.id = id
    self.username = username
    self.password = password
    self.membership = membership
# Simulated database
users = {
  1: User(1, "user1", "password1", "Basic"),
  2: User(2, "user2", "password2", "Premium")
}
# Memberships: Basic, Premium, Pro
def get user(user id):
  return users.get(int(user_id))
def find user by username(username):
  for user in users.values():
    if user.username == username:
       return user
  return None
```

Step 16: Implement Membership Logic in the Application

Update the app.py file to track the number of images generated by each user:

from flask import Flask, render_template, request, jsonify, redirect, url_for, session from flask_login import LoginManager, login_user, login_required, logout_user, current_user from user import User, get_user, find_user_by_username from datetime import datetime, timedelta

```
app = Flask(name)
app.secret key = 'supersecretkey'
login manager = LoginManager()
login manager.init app(app)
login manager.login view = 'login'
# Simulated in-memory store for user image generation counts
user image counts = \{1: 0, 2: 0\}
# Limits based on membership levels
membership limits = {
  "Basic": 10,
  "Premium": 50,
  "Pro": 100
}
@login_manager.user loader
def load user(user id):
  return get user(user id)
@app.route('/')
def home():
  return render template('index.html')
@app.route('/login', methods=['GET', 'POST'])
def login():
  if request.method == 'POST':
    username = request.form['username']
    password = request.form['password']
    user = find user by username(username)
    if user and user.password == password:
       login user(user)
```

```
return redirect(url for('home'))
  return render template('login.html')
@app.route('/logout')
@login required
def logout():
  logout user()
  return redirect(url for('login'))
@app.route('/generate', methods=['POST'])
@login required
def generate():
  data = request.get json()
  prompt = data['prompt']
  user id = current user.id
  user membership = current user.membership
  max images = membership limits[user membership]
  if user image counts[user id] >= max images:
    return jsonify({'error': 'Image generation limit reached for your membership level.'}), 403
  generated image url = generate ai image(prompt)
  user image counts[user id] += 1
  return jsonify({'image url': generated image url})
@app.route('/membership')
@login required
def membership():
  return render template('membership.html')
if name == ' main ':
  app.run(debug=True)
```

Step 17: Update the Front-End to Handle Membership and Limits Update index.html to handle error messages:

<!DOCTYPE html>

```
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Artbox - Tattoo Designs</title>
  k rel="stylesheet" href="{{ url for('static', filename='styles.css') }}">
</head>
<body>
  <div class="container">
    <h1>Artbox</h1>
    <nav>
       <a href="/">Home</a> |
       {% if current user.is authenticated %}
         <a href="/membership">Membership</a> |
         <a href="/logout">Logout</a>
       {% else %}
         <a href="/login">Login</a>
       {% endif %}
    </nav>
    <form id="generate-form">
       <label for="prompt">Enter Tattoo Description:</label>
       <input type="text" id="prompt" name="prompt" required>
       <button type="submit">Generate</button>
    </form>
    <div id="result">
       <img id="generated-image" src="" alt="Generated Tattoo">
    </div>
    <div id="error-message" style="color: red;"></div>
  </div>
  <script>
    document.getElementById('generate-form').addEventListener('submit', function(e) {
       e.preventDefault();
       const prompt = document.getElementById('prompt').value;
       fetch('/generate', {
         method: 'POST',
         headers: {
           'Content-Type': 'application/json'
         },
         body: JSON.stringify({ prompt: prompt })
```

```
})
.then(response => response.json().then(data => ({status: response.status, body: data})))
.then(response => {
    if (response.status === 200) {
        document.getElementById('generated-image').src = response.body.image_url;
        document.getElementById('error-message').textContent = ";
    } else {
        document.getElementById('error-message').textContent = response.body.error;
    }
    });
    </script>
</body>
</html>
```

Step 18: Create a User Profile Page Create profile.html in the templates folder:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Profile - Artbox</title>
  link rel="stylesheet" href="{{ url for('static', filename='styles.css') }}">
</head>
<body>
  <div class="container">
    <h1>Profile</h1>
    Username: {{ current user.username }}
    Membership: {{ current user.membership }}
    Images Generated: {{ image count }}
    Remaining Quota: {{ quota - image count }}
    <nav>
      <a href="/">Home</a> |
      <a href="/membership">Membership</a> |
      <a href="/logout">Logout</a>
    </nav>
  </div>
</body>
```

Step 19: Add Route for Profile Page Update app.py to include the route for the profile page:

```
@app.route('/profile')
@login_required
def profile():
    user_id = current_user.id
    image_count = user_image_counts[user_id]
    quota = membership_limits[current_user.membership]
    return render_template('profile.html', image_count=image_count, quota=quota)
```

Update index.html to include a link to the profile page:

```
<nav>
<a href="/">Home</a> |
<a href="/profile">Profile</a> |
{% if current_user.is_authenticated %}
<a href="/membership">Membership</a> |
<a href="/logout">Logout</a>
{% else %}
<a href="/login">Login</a>
{% endif %}
</nav>
```

Step 20: Database Integration

First, install the required packages:

pip install Flask-SQLAlchemy

Step 21: Configure SQLAlchemy

Update app.py to include SQLAlchemy configuration and models for User and ImageGeneration:

```
from flask import Flask, render_template, request, jsonify, redirect, url_for from flask_sqlalchemy import SQLAlchemy from flask_login import LoginManager, login_user, login_required, logout_user, current_user, UserMixin
```

```
from datetime import datetime
```

```
app = Flask(name)
app.secret key = 'supersecretkey'
app.config['SQLALCHEMY DATABASE URI'] = 'sqlite:///artbox.db'
db = SQLAlchemy(app)
login manager = LoginManager()
login manager.init app(app)
login manager.login view = 'login'
class User(UserMixin, db.Model):
  id = db.Column(db.Integer, primary key=True)
  username = db.Column(db.String(150), unique=True, nullable=False)
  password = db.Column(db.String(150), nullable=False)
  membership = db.Column(db.String(50), nullable=False)
class ImageGeneration(db.Model):
  id = db.Column(db.Integer, primary key=True)
  user id = db.Column(db.Integer, db.ForeignKey('user.id'), nullable=False)
  timestamp = db.Column(db.DateTime, default=datetime.utcnow)
@login manager.user loader
def load user(user id):
  return User.query.get(int(user id))
@app.before first request
def create tables():
  db.create all()
@app.route('/')
def home():
  return render template('index.html')
@app.route('/login', methods=['GET', 'POST'])
def login():
  if request.method == 'POST':
    username = request.form['username']
    password = request.form['password']
    user = User.guery.filter by(username=username).first()
    if user and user.password == password:
```

```
login user(user)
       return redirect(url for('home'))
  return render template('login.html')
@app.route('/logout')
@login required
def logout():
  logout user()
  return redirect(url for('login'))
@app.route('/generate', methods=['POST'])
@login required
def generate():
  data = request.get json()
  prompt = data['prompt']
  user id = current user.id
  user membership = current_user.membership
  max images = membership limits[user membership]
  image count = ImageGeneration.query.filter by(user id=user id).count()
  if image count >= max images:
    return jsonify({'error': 'Image generation limit reached for your membership level.'}), 403
  generated image url = generate ai image(prompt)
  new image = ImageGeneration(user_id=user_id)
  db.session.add(new image)
  db.session.commit()
  return jsonify({'image url': generated image url})
@app.route('/profile')
@login required
def profile():
  user id = current user.id
  image count = ImageGeneration.query.filter by(user id=user id).count()
  quota = membership limits[current user.membership]
  return render template('profile.html', image count=image count, quota=quota)
```

```
@app.route('/membership')
@login_required
def membership():
    return render_template('membership.html')

if __name__ == '__main__':
    app.run(debug=True)
```

Step 22: Update User Creation and Management

Add a route to handle user registration and update the login route to create initial users for testing:

```
@app.route('/register', methods=['GET', 'POST'])
def register():
    if request.method == 'POST':
        username = request.form['username']
        password = request.form['password']
        membership = request.form['membership']
        existing_user = User.query.filter_by(username=username).first()
        if existing_user:
            return 'User already exists!'
        new_user = User(username=username, password=password, membership)
        db.session.add(new_user)
        db.session.commit()
        return redirect(url_for('login'))
    return render_template('register.html')
```

Create register.html in the templates folder:

```
<form method="POST" action="{{ url for('register') }}">
       <label for="username">Username:</label>
       <input type="text" id="username" name="username" required>
       <label for="password">Password:</label>
       <input type="password" id="password" name="password" required>
       <label for="membership">Membership:</label>
       <select id="membership" name="membership" required>
         <option value="Basic">Basic</option>
         <option value="Premium">Premium</option>
         <option value="Pro">Pro</option>
       </select>
       <button type="submit">Register</button>
    </form>
  </div>
</body>
</html>
```

Step 23: Testing

After setting up everything, run the application:

python app.py

Visit the registration page at http://127.0.0.1:5000/ register to create a new user. Then log in using that user and test the application by generating images and checking your profile page.

Step 24: Enhance AI Integration and Payment Gateway

For AI image generation, you need to replace the generate_ai_image function with actual AI model integration, such as calling an external API or using a pre-trained model locally.

Step 25: AI Image Generation Integration

First, sign up for the service and get an API key. Then, install the requests library if you haven't already:

pip install requests

Update the generate ai image function in app.py to use the DeepAI API:

import requests

```
def generate_ai_image(prompt):
    api_key = 'YOUR_DEEPAI_API_KEY'
    response = requests.post(
        "https://api.deepai.org/api/text2img",
        data={'text': prompt},
        headers={'api-key': api_key}
    )
    response_json = response.json()
    return response_json['output_url']
```

Step 26: Payment Gateway Integration with Stripe

Integrating a payment gateway like Stripe involves setting up subscription plans, handling payments, and managing user membership status. Here's a step-by-step guide to integrating Stripe:

Sign up for Stripe and get your API keys.

Install the Stripe library:

pip install stripe

Configure Stripe in your application:

```
import stripe
```

```
stripe.api key = 'YOUR STRIPE SECRET KEY'
```

Create subscription plans in your Stripe dashboard (Basic, Premium, Pro).

Add Routes for Subscription Management:

```
@app.route('/create-checkout-session', methods=['POST'])
@login_required
def create_checkout_session():
    try:
    session = stripe.checkout.Session.create(
        payment_method_types=['card'],
        line items=[{
```

```
'price': request.form['price id'],
         'quantity': 1,
       }],
       mode='subscription',
       success url=url for('success', external=True) +
'?session id={CHECKOUT SESSION ID}',
       cancel url=url for('cancel', external=True),
    return redirect(session.url, code=303)
  except Exception as e:
    return str(e)
@app.route('/success')
@login required
def success():
  return "Subscription successful!"
@app.route('/cancel')
@login required
def cancel():
  return "Subscription canceled."
```

Create HTML Form for Selecting Membership and Handling Payments:

Create membership.html in the templates folder:

```
<input type="radio" name="price id" value="PRICE ID FOR BASIC PLAN"</pre>
required>
         Basic - $9.99/month
      </label><br
      <label>
         <input type="radio" name="price id" value="PRICE ID FOR PREMIUM PLAN"</pre>
required>
         Premium - $39.99/month
      </label><br>
      <label>
         <input type="radio" name="price id" value="PRICE ID FOR PRO PLAN"</pre>
required>
         Pro - $69.99/month
      </label><br>
      <button type="submit">Subscribe</button>
    </form>
  </div>
</body>
</html>
```

Step 27: Update User Membership on Successful Payment

Set up the webhook endpoint:

```
@app.route('/webhook', methods=['POST'])
def stripe_webhook():
    payload = request.get_data(as_text=True)
    sig_header = request.headers.get('Stripe-Signature')
    event = None

try:
    event = stripe.Webhook.construct_event(
        payload, sig_header, 'YOUR_STRIPE_ENDPOINT_SECRET'
    )
    except ValueError as e:
        # Invalid payload
        return str(e), 400
    except stripe.error.SignatureVerificationError as e:
        # Invalid signature
        return str(e), 400
```

```
# Handle the event
  if event['type'] == 'checkout.session.completed':
    session = event['data']['object']
    handle checkout session(session)
  return ", 200
def handle checkout session(session):
  customer email = session['customer email']
  price id = session['display items'][0]['price']['id']
  user = User.guery.filter by(email=customer email).first()
  if user:
    if price id == 'PRICE ID FOR BASIC PLAN':
       user.membership = 'Basic'
    elif price id == 'PRICE ID FOR PREMIUM PLAN':
       user.membership = 'Premium'
    elif price id == 'PRICE ID FOR PRO PLAN':
       user.membership = 'Pro'
    db.session.commit()
```

Update User model to include email:

```
class User(UserMixin, db.Model):
    id = db.Column(db.Integer, primary_key=True)
    username = db.Column(db.String(150), unique=True, nullable=False)
    email = db.Column(db.String(150), unique=True, nullable=False)
    password = db.Column(db.String(150), nullable=False)
    membership = db.Column(db.String(50), nullable=False)
```

Run your application and expose the webhook endpoint. Make sure your endpoint is publicly accessible (you can use a service like ngrok during development).

Step 28: Final Testing

Register new users and log in.
Subscribe to a membership plan and check the status update.
Generate AI images and verify limits based on the membership level.
Check profile to see the updated membership and image count.

Step 29: Refining the Front-End Design

Update styles.css

```
body {
  font-family: 'Helvetica Neue', Helvetica, Arial, sans-serif;
  background-color: #f4f4f9;
  color: #333;
  margin: 0;
  padding: 0;
}
.container {
  width: 90%;
  max-width: 800px;
  margin: 50px auto;
  background: #fff;
  padding: 20px;
  box-shadow: 0 0 10px rgba(0,0,0,0.1);
  border-radius: 10px;
}
h1, h2, h3 {
  color: #333;
  margin-bottom: 20px;
}
form {
  display: flex;
  flex-direction: column;
}
label {
  margin-bottom: 10px;
  font-weight: bold;
}
input, select, button {
```

```
margin-bottom: 20px;
  padding: 10px;
  font-size: 16px;
  border-radius: 5px;
  border: 1px solid #ccc;
}
button {
  background-color: #007bff;
  color: white;
  border: none;
  cursor: pointer;
}
button:hover {
  background-color: #0056b3;
}
nav {
  background: #007bff;
  color: white;
  padding: 10px 0;
}
nav a {
  color: white;
  text-decoration: none;
  margin: 0 15px;
  font-weight: bold;
}
nav a:hover {
  text-decoration: underline;
}
Update HTML Templates
```

Update index.html:

<!DOCTYPE html>

```
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Artbox</title>
  k rel="stylesheet" href="{{ url for('static', filename='styles.css') }}">
</head>
<body>
  <nav>
    <div class="container">
       <a href="{{ url for('home') }}">Home</a>
       {% if current user.is authenticated %}
         <a href="{{ url for('profile') }}">Profile</a>
         <a href="{{ url for('logout') }}">Logout</a>
       {% else %}
         <a href="{{ url for('login') }}">Login</a>
         <a href="{{ url for('register') }}">Register</a>
       {% endif %}
    </div>
  </nav>
  <div class="container">
    <h1>Welcome to Artbox</h1>
    Your ultimate destination for tattoo designs powered by AI.
    {% if current user.is authenticated %}
       <h2>Generate a new tattoo design</h2>
       <form id="generate-form" action="{{ url for('generate') }}" method="POST">
         <label for="prompt">Describe your tattoo:</label>
         <input type="text" id="prompt" name="prompt" required>
         <button type="submit">Generate</button>
       </form>
    {% else %}
       Please <a href="{{ url for('login') }}">login</a> to generate tattoo designs.
    {% endif %}
  </div>
  <script>
    document.getElementById('generate-form').addEventListener('submit', async function(e) {
       e.preventDefault();
       const prompt = document.getElementById('prompt').value;
       const response = await fetch('/generate', {
         method: 'POST',
```

```
headers: {
           'Content-Type': 'application/json'
         },
         body: JSON.stringify({ prompt: prompt })
       const result = await response.json();
       if (response.ok) {
         alert('Tattoo generated: ' + result.image_url);
       } else {
         alert('Error: ' + result.error);
    });
  </script>
</body>
</html>
Update login.html:
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Login - Artbox</title>
  link rel="stylesheet" href="{{ url_for('static', filename='styles.css') }}">
</head>
<body>
  <div class="container">
    <h1>Login</h1>
    <form method="POST" action="{{ url for('login') }}">
       <label for="username">Username:</label>
       <input type="text" id="username" name="username" required>
       <label for="password">Password:</label>
       <input type="password" id="password" name="password" required>
       <button type="submit">Login</button>
    </form>
    On't have an account? <a href="{{ url for('register') }}">Register</a>
  </div>
</body>
</html>
```

Update register.html:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Register - Artbox</title>
  k rel="stylesheet" href="{{ url for('static', filename='styles.css') }}">
</head>
<body>
  <div class="container">
    <h1>Register</h1>
    <form method="POST" action="{{ url for('register') }}">
       <label for="username">Username:</label>
       <input type="text" id="username" name="username" required>
       <label for="email">Email:</label>
       <input type="email" id="email" name="email" required>
       <label for="password">Password:</label>
       <input type="password" id="password" name="password" required>
       <label for="membership">Membership:</label>
       <select id="membership" name="membership" required>
         <option value="Basic">Basic</option>
         <option value="Premium">Premium</option>
         <option value="Pro">Pro</option>
      </select>
      <button type="submit">Register</button>
    </form>
    Already have an account? <a href="{{ url for('login') }}">Login</a>
  </div>
</body>
</html>
Update profile.html:
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
```

Step 30: Advanced Features and Scalability

Step 31: Continuous Integration and Deployment (CI/CD)

Step 1: Setting Up GitHub Repository

Create a new repository on GitHub and push your existing code to this repository.

Create a .github/workflows directory in the root of your project.

Step 2: Adding a CI/CD Pipeline with GitHub Actions

Create a workflow file in the .github/workflows directory, e.g., ci-cd.yml.

```
on:
    push:
    branches:
    - main
    pull_request:
    branches:
    - main

jobs:
    build:
    runs-on: ubuntu-latest
    steps:
```

name: CI/CD Pipeline

```
- name: Set up Python
   uses: actions/setup-python@v2
   with:
    python-version: '3.8'
  - name: Install dependencies
   run:
    python -m pip install --upgrade pip
    pip install -r requirements.txt
  - name: Run Tests
   run:
    pytest
 deploy:
  needs: build
  runs-on: ubuntu-latest
  steps:
  - name: Checkout code
   uses: actions/checkout@v2
  - name: Deploy to Heroku
   env:
    HEROKU API KEY: ${{ secrets.HEROKU API KEY }}
   run:
    git remote add heroku https://git.heroku.com/<your-app-name>.git
    git push heroku main
Add secrets to GitHub repository:
Go to your GitHub repository settings.
Navigate to "Secrets" and add a new secret HEROKU API KEY with your Heroku API
key.
Step 3: Setting Up Heroku for Deployment
Create a new application on Heroku.
Get the Heroku API key from the account settings.
Set up environment variables in Heroku (e.g., DATABASE URL, FLASK ENV, etc.).
```

- name: Checkout code

uses: actions/checkout@v2

Step 32: Monitoring and Logging

Step 1: Setting Up Logging Use Python's built-in logging library to set up logging in your application.

Update app.py to configure logging:

```
import logging
logging.basicConfig(level=logging.INFO)

@app.before_request
def log_request_info():
    logging.info(f"Request: {request.method} {request.url}")
    logging.info(f"Body: {request.get_data()}")

@app.after_request
def log_response_info(response):
    logging.info(f"Response: {response.status_code}")
    return response
```

Step 2: Monitoring with New Relic or Prometheus Sign up for a monitoring service like New Relic or Prometheus. Install the New Relic Python agent or Prometheus client library. For New Relic:

pip install newrelic

Configure New Relic:

import newrelic.agent
newrelic.agent.initialize('newrelic.ini')
app = Flask(__name__)
newrelic.agent.register_application()

For Prometheus:

pip install prometheus client

Integrate Prometheus:

```
from prometheus_client import start_http_server, Summary

REQUEST_TIME = Summary('request_processing_seconds', 'Time spent processing request')

@app.before_first_request
def start_prometheus_server():
    start_http_server(8000)
```

Step 33: User Feedback and Iterative Improvement

Add Feedback Model:

```
class Feedback(db.Model):
    id = db.Column(db.Integer, primary_key=True)
    user_id = db.Column(db.Integer, db.ForeignKey('user.id'), nullable=False)
    image_url = db.Column(db.String(255), nullable=False)
    rating = db.Column(db.Integer, nullable=False)
    comment = db.Column(db.String(255))
```

Add Feedback Form in feedback.html:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Feedback - Artbox</title>
  link rel="stylesheet" href="{{ url for('static', filename='styles.css') }}">
</head>
<body>
  <div class="container">
    <h1>Provide Feedback</h1>
    <form method="POST" action="{{ url for('feedback') }}">
       <label for="image url">Image URL:</label>
       <input type="text" id="image url" name="image url" required>
       <label for="rating">Rating (1-5):</label>
       <input type="number" id="rating" name="rating" min="1" max="5" required>
       <label for="comment">Comment:</label>
```

Handle Feedback Submission in app.py:

```
@app.route('/feedback', methods=['GET', 'POST'])
@login_required
def feedback():
    if request.method == 'POST':
        image_url = request.form['image_url']
        rating = int(request.form[rating'])
        comment = request.form.get('comment', ")

        feedback = Feedback(user_id=current_user.id, image_url=image_url, rating=rating, comment=comment)
        db.session.add(feedback)
        db.session.commit()

        return redirect(url_for('profile'))
        return render template('feedback.html')
```

Step 34: Enhancing User Experience with Additional Features

Step 1: Implementing Tattoo Placement Visualization
Using a library like Three.js for 3D visualization or integrating with an AR framework can enable users to see how a tattoo looks on different body parts.

Update generate.html:

```
<script src="https://cdnjs.cloudflare.com/ajax/libs/three.js/r128/three.min.js"></script>
  <script
src="https://cdn.jsdelivr.net/npm/@google/model-viewer/dist/model-viewer.min.js"></script>
</head>
<body>
  <div class="container">
     <h1>Visualize Your Tattoo</h1>
     <div>
       <model-viewer id="tattoo-viewer" src="{{ url for('static', filename='models/body.glb')}</pre>
}}" ar ar-modes="scene-viewer webxr quick-look" camera-controls
auto-rotate></model-viewer>
     </div>
     <form id="upload-form" action="{{ url for('upload photo') }}" method="POST"</pre>
enctype="multipart/form-data">
       <label for="photo">Upload your photo:</label>
       <input type="file" id="photo" name="photo" required>
       <button type="submit">Upload and Visualize</button>
     </form>
  </div>
  <script>
     document.getElementById('upload-form').addEventListener('submit', async function(e) {
       e.preventDefault();
       const formData = new FormData();
       formData.append('photo', document.getElementById('photo').files[0]);
       const response = await fetch('/upload photo', {
         method: 'POST',
         body: formData
       });
       const result = await response.json();
       if (response.ok) {
          alert('Photo uploaded: ' + result.message);
       } else {
         alert('Error: ' + result.error);
     });
  </script>
</body>
</html>
```

Handle Photo Upload in app.py:

```
@app.route('/upload photo', methods=['POST'])
@login required
def upload photo():
  if 'photo' not in request.files:
     return jsonify({'error': 'No photo uploaded'}), 400
  file = request.files['photo']
  if file.filename == ":
     return jsonify({'error': 'No photo selected'}), 400
  if file:
     filename = secure filename(file.filename)
     filepath = os.path.join(app.config['UPLOAD FOLDER'], filename)
     file.save(filepath)
     # Process the photo to overlay the tattoo design
     # This can involve image processing or AR integration
     return jsonify({'message': 'Photo uploaded successfully'}), 200
  return jsonify({'error': 'Failed to upload photo'}), 500
```

Step 2: User Profiles and Portfolios Enable users to create profiles and showcase their tattoo designs.

Update profile.html to include portfolio:

```
Images Generated: {{ image count }} / {{ quota }}
    <a href="{{ url for('membership') }}">Change Membership</a>
     <h2>Your Portfolio</h2>
     <div class="portfolio">
       {% for image in portfolio images %}
         <div class="portfolio-item">
            <img src="{{ url for('static', filename='uploads/' + image.filename) }}" alt="Tattoo"</pre>
Image">
            {{ image.description }}
         </div>
       {% endfor %}
    </div>
  </div>
</body>
</html>
Add Portfolio Model:
class PortfolioImage(db.Model):
  id = db.Column(db.Integer, primary key=True)
  user id = db.Column(db.Integer, db.ForeignKey('user.id'), nullable=False)
  filename = db.Column(db.String(255), nullable=False)
  description = db.Column(db.String(255))
Handle Portfolio Image Upload:
@app.route('/upload portfolio', methods=['POST'])
@login required
def upload portfolio():
  if 'file' not in request.files:
    return redirect(request.url)
  file = request.files['file']
  if file.filename == ":
    return redirect(request.url)
  if file:
     filename = secure filename(file.filename)
     filepath = os.path.join(app.config['UPLOAD FOLDER'], filename)
     file.save(filepath)
    description = request.form.get('description', ")
```

```
portfolio_image = PortfolioImage(user_id=current_user.id, filename=filename,
description=description)
    db.session.add(portfolio_image)
    db.session.commit()

return redirect(url_for('profile'))
```

Update profile.html form for uploading portfolio images:

Step 35: Implementing Advanced Search and Filters

Step 1: Update Database Models

Ensure the PortfolioImage model has attributes that can be used for searching and filtering.

```
class PortfolioImage(db.Model):
    id = db.Column(db.Integer, primary_key=True)
    user_id = db.Column(db.Integer, db.ForeignKey('user.id'), nullable=False)
    filename = db.Column(db.String(255), nullable=False)
    description = db.Column(db.String(255))
    tags = db.Column(db.String(255)) # New field for tags
    created_at = db.Column(db.DateTime, default=datetime.utcnow) # New field for timestamp
```

Step 2: Update Upload Form to Include Tags

Update the upload form in profile.html to allow users to add tags to their images.

Step 3: Handle Tags in Backend
Update the upload_portfolio function to handle the new tags field.

```
@app.route('/upload portfolio', methods=['POST'])
@login required
def upload portfolio():
  if 'file' not in request.files:
     return redirect(request.url)
  file = request.files['file']
  if file.filename == ":
     return redirect(request.url)
  if file:
     filename = secure filename(file.filename)
     filepath = os.path.join(app.config['UPLOAD FOLDER'], filename)
     file.save(filepath)
     description = request.form.get('description', ")
     tags = request.form.get('tags', ")
     portfolio image = PortfolioImage(user id=current user.id, filename=filename,
description=description, tags=tags)
     db.session.add(portfolio image)
     db.session.commit()
     return redirect(url for('profile'))
```

Step 4: Implement Search and Filter Functionality
Add a new route and template for the search functionality.

Update app.py:

Create search.html:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Search - Artbox</title>
  k rel="stylesheet" href="{{ url for('static', filename='styles.css') }}">
</head>
<body>
  <div class="container">
    <h1>Search Portfolio</h1>
    <form method="GET" action="{{ url for('search') }}">
       <label for="query">Search by Description:</label>
       <input type="text" id="query" name="query">
       <label for="tags">Search by Tags (comma-separated):</label>
       <input type="text" id="tags" name="tags">
       <button type="submit">Search</button>
    </form>
    <div class="results">
       {% for image in results %}
```

Step 36: Adding Social Features

Integrate social features to allow users to interact with each other's designs.

```
Step 1: Update Database Models
Create models for likes and comments.
```

```
class Like(db.Model):
    id = db.Column(db.Integer, primary_key=True)
    user_id = db.Column(db.Integer, db.ForeignKey('user.id'), nullable=False)
    image_id = db.Column(db.Integer, db.ForeignKey('portfolio_image.id'), nullable=False)

class Comment(db.Model):
    id = db.Column(db.Integer, primary_key=True)
    user_id = db.Column(db.Integer, db.ForeignKey('user.id'), nullable=False)
    image_id = db.Column(db.Integer, db.ForeignKey('portfolio_image.id'), nullable=False)
    content = db.Column(db.String(255), nullable=False)
    created at = db.Column(db.DateTime, default=datetime.utcnow)
```

Step 2: Implement Like and Comment Functionality Add routes to handle likes and comments.

Update app.py:

```
@app.route('/like/<int:image_id>', methods=['POST'])
@login_required
def like(image_id):
    like = Like(user_id=current_user.id, image_id=image_id)
```

```
db.session.add(like)
  db.session.commit()
  return redirect(request.referrer)

@app.route('/comment/<int:image_id>', methods=['POST'])
  @login_required
def comment(image_id):
  content = request.form['content']
  comment = Comment(user_id=current_user.id, image_id=image_id, content=content)
  db.session.add(comment)
  db.session.commit()
  return redirect(request.referrer)
```

Step 3: Update Templates to Show Likes and Comments Update profile.html and search.html to include like and comment forms.

```
<div class="result-item">
  <img src="{{ url for('static', filename='uploads/' + image.filename) }}" alt="Tattoo Image">
  {{ image.description }}
  Tags: {{ image.tags }}
  <form method="POST" action="{{ url for('like', image id=image.id) }}">
    <button type="submit">Like</button>
  </form>
  <form method="POST" action="{{ url for('comment', image id=image.id) }}">
    <input type="text" name="content" placeholder="Add a comment">
    <button type="submit">Comment</button>
  </form>
  <div class="comments">
    {% for comment in image.comments %}
      {{ comment.content }} - {{ comment.user.username }}
    {% endfor %}
  </div>
</div>
```

Step 37: Deploying the Application

Step 1: Deploy to Heroku

Ensure your Procfile, requirements.txt, and other necessary deployment files are correctly set up.

Example Procfile:

web: gunicorn app:app

Deploy to Heroku:

Commit your changes.

Push to Heroku:

git push heroku main

Step 2: Configure Environment Variables Set environment variables on Heroku for production.

heroku config:set FLASK_ENV=production heroku config:set DATABASE URL=<your-database-url>

Step 38: Final Testing and Launch

Step 39: Continuous Improvement and Maintenance

Step 40: Version Control and Release Management

Step 41: Monitoring and Analytics

Step 42: Adaptation to Emerging Technologies