

CSB 353: Compiler Design

LAB 1

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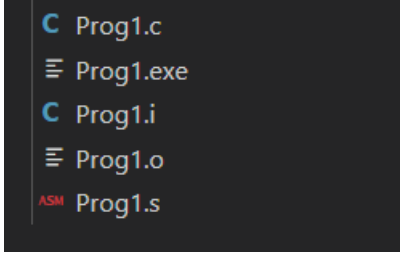
2019-2023

Ques 1. Identify the files created while compilation and execution of a C program.

Sol.

Compiling Prog1.c (C Program File)

```
PS C:\Users\Prem\Desktop\6thSem\CSB353> gcc .\Prog1.c -o Prog1 -save-temps
PS C:\Users\Prem\Desktop\6thSem\CSB353> █
```



C Prog1.c
≡ Prog1.exe
C Prog1.i
≡ Prog1.o
ASM Prog1.s

- When we compile a .c file, it is first passed to the preprocessor for code substitutions.
- The Preprocessor substitutes codes from header files and macros defined by #define. All of these header files and macros are substituted from preprocessor directives. After substituting the code, the preprocessor generates the .i file.
- The .i file contains substituted code which further passed to the compiler which converts the .i file into a .s file which contains assembly language code.
- The .s file is then passed to the assembler for further processing which converts the .s file into .o file which contains the object code.
- The .o file is an incomplete object file as it does not contain references to external subroutines and therefore cannot be executed directly by the operating system.
- When we execute a .c file, then the .o file is passed through a linker which performs linking and generates a .exe file.
- The .exe file is a complete object file with references to external subroutines and it can be executed directly by the operating system.

.Ques2. Create a C program for generating a Lexical Analyzer to identify the following tokens:

- Keywords; Examples-for, while, if etc.
- Identifier; Examples-Variable name, function name, etc.
- Operators; Examples '+', '++', '-' etc.
- Separators; Examples ',', ';' etc.

Program:

```
CSB353 > C lab1.c > main()
1  ∨ #include <stdbool.h>
2  #include <stdio.h>
3  #include <string.h>
4  #include <stdlib.h>
5  ∨ bool isValidOperator(char ch)
6  {
7      if (ch == '+' ||
8          ch == '-' ||
9          ch == '*' ||
10         ch == '/' ||
11         ch == '>' ||
12         ch == '<' ||
13         ch == '=')
14         return true;
15     return false;
16 }
17
18 ∨ bool isValidDelimiter(char ch)
19 {
20     if (ch == ' ' ||
21         ch == ',' ||
22         ch == ';' ||
23         ch == '(' ||
24         ch == ')' ||
25         ch == '[' ||
26         ch == ']' ||
27         ch == '{' ||
28         ch == '}' || isValidOperator(ch))
29         return true;
30     return false;
31 }
32
```

```
33 bool isValidKeyword(char *str)
34 {
35     if (!strcmp(str, "main") ||
36         !strcmp(str, "int") ||
37         !strcmp(str, "char") ||
38         !strcmp(str, "if") ||
39         !strcmp(str, "else") ||
40         !strcmp(str, "for") ||
41         !strcmp(str, "while") ||
42         !strcmp(str, "break") ||
43         !strcmp(str, "continue") ||
44         !strcmp(str, "return"))
45         return true;
46     return false;
47 }
48
49 bool isValidDigit(char ch)
50 {
51     int asciiValue = ch;
52     if (asciiValue >= 48 && asciiValue <= 57)
53         return true;
54     return false;
55 }
56 bool isValidLetter(char ch)
57 {
58     int asciiValue = ch;
59     if ((asciiValue >= 65 && asciiValue <= 90) || (asciiValue >= 97 && asciiValue <= 122))
60         return true;
61     return false;
62 }
```

```
63 bool isValidIdentifier(char *str)
64 {
65     int i, len = strlen(str);
66     if (len == 0)
67         return false;
68     if (isValidLetter(str[0]))
69     {
70         for (i = 1; i < len; i++)
71         {
72             if (!isValidLetter(str[i]) && !isValidDigit(str[i]))
73             {
74                 return false;
75             }
76         }
77         return true;
78     }
79     else
80     {
81         return false;
82     }
83 }
84
85 bool isValidInteger(char *str)
86 {
87     int i, len = strlen(str);
88     if (len == 0)
89         return false;
90     for (i = 0; i < len; i++)
91     {
92         if (!isValidDigit(str[i]))
93             return false;
94     }
95     return true;
96 }
```

```

97  bool isRealNumber(char *str)
98  {
99      int i, len = strlen(str);
100     bool hasDecimal = false;
101     if (len == 0)
102         return false;
103     for (i = 0; i < len; i++)
104     {
105
106         if (str[i] == '.')
107             hasDecimal = true;
108         else if (!isValidDigit(str[i]))
109             return false;
110     }
111     return hasDecimal;
112 }
113 char *generateSubString(char *str, int start, int end)
114 {
115     int i;
116     char *subStr = (char *)malloc(sizeof(char) * (end - start + 2));
117     for (i = start; i <= end; i++)
118         subStr[i - start] = str[i];
119     subStr[end - start + 1] = '\0';
120     return subStr;
121 }

```

```

122 void detectAllTokens(char *str)
123 {
124     int start = 0, end = 0;
125     int length = strlen(str);
126     while (start <= end && end <= length)
127     {
128         if (!isValidDelimiter(str[end]))
129             end++;
130         if (isValidDelimiter(str[end]) && start == end)
131         {
132             if (isValidOperator(str[end]))
133                 printf("Valid operator : '%c'\n", str[end]);
134             end++;
135             start++;
136         }
137         else if (isValidDelimiter(str[end]) && start != end || (end == length && start != end))
138         {
139             char *subStr = generateSubString(str, start, end - 1);
140             if (isValidKeyword(subStr))
141                 printf("Valid keyword : '%s'\n", subStr);
142             else if (isValidInteger(subStr))
143                 printf("Valid Integer : '%s'\n", subStr);
144             else if (isRealNumber(subStr))
145                 printf("Real Number : '%s'\n", subStr);
146             else if (isValidIdentifier(subStr) && !isValidDelimiter(str[end - 1]))
147                 printf("Valid Identifier : '%s'\n", subStr);
148             else if (!isValidIdentifier(subStr) && !isValidDelimiter(str[end - 1]))
149                 printf("Invalid Identifier : '%s'\n", subStr);
150             start = end;
151         }
152     }
153     return;
154 }

```

```

155 int main()
156 {
157     char str[100] = "int a = b + 100; ";
158     printf("All Tokens in '%s' are - \n", str);
159     detectAllTokens(str);
160
161     return 0;
162 }

```

Output:

```

PS C:\Users\Prem\Desktop\6thSem> cd "c:\Users\Prem\Desktop\6thSem\CSB353\" ; if ($?) { gcc lab1.c -o lab1 } ; if ($?) { .\lab1 }
All Tokens in 'int a = b + 100; ' are -
Valid keyword : 'int'
Valid Identifier : 'a'
Valid operator : '='
Valid Identifier : 'b'
Valid operator : '+'
Valid Integer : '100'
PS C:\Users\Prem\Desktop\6thSem\CSB353>

```